

# Oracle® Database

## SQL Tuning Guide



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## Glossary

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# Preface

This manual explains how to tune Oracle SQL.

This preface contains the following topics:

- [Audience](#)
- [Documentation Accessibility](#)
- [Related Documents](#)
- [Conventions](#)

## Audience

This document is intended for database administrators and application developers who perform the following tasks:

- Generating and interpreting SQL execution plans
- Managing optimizer statistics
- Influencing the optimizer through initialization parameters or SQL hints
- Controlling cursor sharing for SQL statements
- Monitoring SQL execution
- Performing application tracing
- Managing SQL tuning sets
- Using SQL Tuning Advisor or SQL Access Advisor
- Managing SQL profiles
- Managing SQL baselines

## Documentation Accessibility

For information about Oracle's commitment to accessibility, visit the Oracle Accessibility Program website at <http://www.oracle.com/pls/topic/lookup?ctx=acc&id=docacc>.

### Access to Oracle Support

Oracle customers that have purchased support have access to electronic support through My Oracle Support. For information, visit <http://www.oracle.com/pls/topic/lookup?ctx=acc&id=info> or visit <http://www.oracle.com/pls/topic/lookup?ctx=acc&id=trs> if you are hearing impaired.

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## Related Documents

This manual assumes that you are familiar with *Oracle Database Concepts*. The following books are frequently referenced:

- *Oracle Database Data Warehousing Guide*
- *Oracle Database VLDB and Partitioning Guide*
- *Oracle Database SQL Language Reference*
- *Oracle Database Reference*

Many examples in this book use the sample schemas, which are installed by default when you select the Basic Installation option with an Oracle Database. See *Oracle Database Sample Schemas* for information on how these schemas were created and how you can use them.

## Conventions

The following text conventions are used in this document:

Convention	Meaning
<b>boldface</b>	Boldface type indicates graphical user interface elements associated with an action, or terms defined in text or the glossary.
<i>italic</i>	Italic type indicates book titles, emphasis, or placeholder variables for which you supply particular values.
<code>monospace</code>	Monospace type indicates commands within a paragraph, URLs, code in examples, text that appears on the screen, or text that you enter.

# Changes in This Release for Oracle Database SQL Tuning Guide

This preface describes the most important changes in *Oracle Database SQL Tuning Guide*.

This preface contains the following topics:

- [Changes in Oracle Database Release 18c, Version 18.1](#)  
*Oracle Database SQL Tuning Guide* for Oracle Database release 18c, version 18.1 has the following changes.
- [Changes in Oracle Database 12c Release 2 \(12.2.0.1\)](#)  
*Oracle Database SQL Tuning Guide* for Oracle Database 12c Release 2 (12.2.0.1) has the following changes.
- [Changes in Oracle Database 12c Release 1 \(12.1.0.2\)](#)  
*Oracle Database SQL Tuning Guide* for Oracle Database 12c Release 1 (12.1.0.2) has the following changes.
- [Changes in Oracle Database 12c Release 1 \(12.1.0.1\)](#)  
*Oracle Database SQL Tuning Guide* for Oracle Database 12c Release 1 (12.1) has the following changes.

## Changes in Oracle Database Release 18c, Version 18.1

*Oracle Database SQL Tuning Guide* for Oracle Database release 18c, version 18.1 has the following changes.

- [New Features](#)  
The following features are new in this release:

### New Features

The following features are new in this release:

- Private temporary tables  
Private temporary tables are temporary database objects that are automatically dropped at the end of a transaction or a session. A private temporary table is stored in memory and is visible only to the session that created it. A private temporary table confines the scope of a temporary table to a session or a transaction, thus providing more flexibility in application coding, leading to easier code maintenance and a better ready-to-use functionality.  
See "[Statistics for Global Temporary Tables](#)".
- Approximate Top-N Query Processing

To obtain “top *n*” query results much faster than traditional queries, use the `APPROX_SUM` and `APPROX_COUNT` SQL functions with `APPROX_RANK`.

See "[About Approximate Query Processing](#)".

- SQL Tuning Advisor enhancements for Oracle Exadata Database Machine
 

SQL Tuning Advisor can recommend an Exadata-aware SQL profile. On Oracle Exadata Database Machine, the cost of smart scans depends on the system statistics I/O seek time (`iouseektim`), multiblock read count (`mbrcc`), and I/O transfer speed (`iotfrspeed`). The values of these statistics usually differ on Exadata and can thus influence the choice of plan. If system statistics are stale, and if gathering them improves performance, then SQL Tuning Advisor recommends accepting an Exadata-aware SQL profile.

See "[Statistical Analysis](#)" and "[Statistics in SQL Profiles](#)".
- New package for managing SQL tuning sets
 

You can use `DBMS_SQLSET` instead of `DBMS_SQLTUNE` to create, modify, drop, and perform all other SQL tuning set operations.

See "[Command-Line Interface to SQL Tuning Sets](#)".
- Scalable sequences
 

Scalable sequences alleviate index leaf block contention when loading data into tables that use sequence values as keys.

See "[Guidelines for Avoiding Index Serialization on a Sequence-Generated Key](#)".
- Decoupling `OPTIMIZER_ADAPTIVE_STATISTICS` from performance feedback
 

Unlike in previous releases, setting the `OPTIMIZER_ADAPTIVE_STATISTICS` initialization parameter to `TRUE` or `FALSE` now has no effect on performance feedback.

## Changes in Oracle Database 12c Release 2 (12.2.0.1)

*Oracle Database SQL Tuning Guide* for Oracle Database 12c Release 2 (12.2.0.1) has the following changes.

- [New Features](#)  
The following features are new in this release:
- [Desupported Features](#)  
The following features are desupported in Oracle Database 12c Release 2 (12.2.0.1).
- [Other Changes](#)  
This topic describes additional changes in the release.

## New Features

The following features are new in this release:

- Advisor enhancements
  - Optimizer Statistics Advisor
 

Optimizer Statistics Advisor is built-in diagnostic software that analyzes the quality of statistics and statistics-related tasks. The advisor task runs automatically in the maintenance window, but you can also run it on demand.



You can then view the advisor report. If the advisor makes recommendations, then in some cases you can run system-generated scripts to implement them.

See "[Analyzing Statistics Using Optimizer Statistics Advisor](#)".

- Active Data Guard Support for SQL Tuning Advisor

Using database links, you can tune a standby database workload on a primary database.

See "[Local and Remote SQL Tuning](#)".

- DBMS\_STATS enhancements

- DBMS\_STATS preference for automatic column group statistics

If the DBMS\_STATS preference `AUTO_STAT_EXTENSIONS` is set to ON (by default it is OFF), then a SQL plan directive can automatically trigger the creation of column group statistics based on usage of predicates in the workload.

See "[Purpose of Optimizer Statistics Preferences](#)".

- DBMS\_STATS support for external table scan rates and In-Memory column store (IM column store) statistics

If the database uses an IM column store, then you can set the `im_imcu_count` parameter to the number of IMCUs in the table or partition, and `im_block_count` to the number of blocks. For an external table, `scanrate` specifies the rate at which data is scanned in MB/second.

See "[Guideline for External Tables](#)".

- DBMS\_STATS statistics preference `PREFERENCE_OVERRIDES_PARAMETER`

The `PREFERENCE_OVERRIDES_PARAMETER` statistics preference determines whether, when gathering optimizer statistics, to override the input value of a parameter with the statistics preference. In this way, you control when the database honors a parameter value passed to the statistics gathering procedures.

See "[Statistics Preference Overrides](#)".

- Access to current statistics does not require `FLUSH_DATABASE_MONITORING_INFO`

You no longer need to ensure that view metadata is up-to-date by using `DBMS_STATS.FLUSH_DATABASE_MONITORING_INFO` to save monitoring information to disk. The statistics shown in `DBA_TAB_STATISTICS` and `DBA_IND_STATISTICS` come from the same source as `DBA_TAB_MODIFICATIONS`, which means these views show statistics obtained from disk *and* memory.

See "[Determining When Optimizer Statistics Are Stale](#)".

- Separate controls for adaptive plans and adaptive statistics

The `OPTIMIZER_ADAPTIVE_PLANS` initialization parameter enables (default) or disables adaptive plans. The `OPTIMIZER_ADAPTIVE_STATISTICS` initialization parameter enables or disables (default) adaptive statistics.

See "[When Adaptive Query Plans Are Enabled](#)" and "[When Adaptive Statistics Are Enabled](#)".

- Join enhancements

- Join groups

A join group is a user-created object that lists two columns that can be meaningfully joined. In certain queries, join groups enable the database to

eliminate the performance overhead of decompressing and hashing column values. Join groups require an IM column store.

See ["In-Memory Join Groups"](#).

- Band join enhancements

A band join is a special type of nonequijoin in which key values in one data set must fall within the specified range ("band") of the second data set. When the database detects a band join, the database evaluates the costs of band joins more efficiently, avoiding unnecessary scans of rows that fall outside the defined bands. In most cases, optimized performance is comparable to an equijoin.

See ["Band Joins"](#).

- Cursor management enhancements

- Cursor-duration temporary tables

To materialize the intermediate results of a query, Oracle Database may create a cursor-duration temporary table in memory during query compilation. For complex operations such as `WITH` clause queries and star transformations, this internal optimization, which enhances the materialization of intermediate results from repetitively used subqueries, improves performance and optimizes I/O.

See ["Cursor-Duration Temporary Tables"](#).

- Fine-grained cursor invalidation

Starting in this release, you can specify deferred invalidation on DDL statements. When shared SQL areas are marked rolling invalid, the database assigns each one a randomly generated time period. A hard parse occurs only if the query executes after the time period has expired. In this way, the database can diffuse the performance overhead of hard parsing over time.

See ["About the Life Cycle of Shared Cursors"](#).

- OR expansion enhancement

In previous releases, the optimizer used the `CONCATENATION` operator to perform the OR expansion. Now the optimizer uses the `UNION-ALL` operator instead. This enhancement provides several benefits, including enabling interaction among various transformations, and avoiding the sharing of query structures.

See ["OR Expansion"](#).

- SQL plan management enhancements

- You can now capture plans from AWR. See ["Manual Plan Capture"](#).

- In previous releases, automatic capture applied to all repeatable queries. Starting in this release, you can create filters to capture only the plans for statements that you choose. See ["Eligibility for Automatic Initial Plan Capture"](#).

- Real-Time database operation monitoring enhancements

A session can start or stop a database operation in a different session by specifying its session ID and serial number.

See ["Creating a Database Operation"](#).

- Expression tracking

SQL statements commonly include expressions such as plus (+) or minus (-). More complicated examples include PL/SQL functions or SQL functions such as `LTRIM` and `TO_NUMBER`. The Expression Statistics Store (ESS) maintains usage information about expressions identified during compilation and captured during execution.

See "[About the Expression Statistics Store \(ESS\)](#)".

- Enhancements for application tracing in a multitenant environment  
CDB administrators and PDB administrators can use new `v$` views to access trace data that is relevant for a specific PDB.  
See "[End-to-End Application Tracing in a Multitenant Environment](#)".

## Desupported Features

The following features are desupported in Oracle Database 12c Release 2 (12.2.0.1).

- The `OPTIMIZER_ADAPTIVE_FEATURES` initialization parameter

## Other Changes

This topic describes additional changes in the release.

- New Real-World Performance content  
In this release, the book incorporates information provided by the Real-World Performance group, including the following:
  - "[Improving Real-World Performance Through Cursor Sharing](#)" explains how to use bind variables and new features such as adaptive cursor sharing

## Changes in Oracle Database 12c Release 1 (12.1.0.2)

*Oracle Database SQL Tuning Guide* for Oracle Database 12c Release 1 (12.1.0.2) has the following changes.

- [New Features](#)  
The following features are new in this release.

## New Features

The following features are new in this release.

- In-Memory aggregation  
This optimization minimizes the join and `GROUP BY` processing required for each row when joining a single large table to multiple small tables, as in a star schema. `VECTOR GROUP BY` aggregation uses the infrastructure related to parallel query (PQ) processing, and blends it with CPU-efficient algorithms to maximize the performance and effectiveness of the initial aggregation performed before redistributing fact data.  
See "[In-Memory Aggregation \(VECTOR GROUP BY\)](#)".
- SQL Monitor support for adaptive query plans  
SQL Monitor supports adaptive query plans in the following ways:

- Indicates whether a query plan is adaptive, and show its current status: resolving or resolved.
- Provides a list that enables you to select the current, full, or final query plans  
See "[Adaptive Query Plans](#)" to learn more about adaptive query plans, and "[Monitoring SQL Executions Using Cloud Control](#)" to learn more about SQL Monitor.

## Changes in Oracle Database 12c Release 1 (12.1.0.1)

*Oracle Database SQL Tuning Guide* for Oracle Database 12c Release 1 (12.1) has the following changes.

- [New Features](#)  
The following features are new in this release.
- [Deprecated Features](#)  
The following features are deprecated in this release, and may be desupported in a future release.
- [Desupported Features](#)  
Some features previously described in this document are desupported in Oracle Database 12c.
- [Other Changes](#)  
This manual has the following additional changes in Oracle Database 12c.

## New Features

The following features are new in this release.

- **Adaptive SQL Plan Management (SPM)**  
The SPM Evolve Advisor is a task infrastructure that enables you to schedule an evolve task, rerun an evolve task, and generate persistent reports. The new automatic evolve task, `SYS_AUTO_SPM_EVOLVE_TASK`, runs in the default maintenance window. This task ranks all unaccepted plans and runs the evolve process for them. If the task finds a new plan that performs better than existing plan, the task automatically accepts the plan. You can also run evolution tasks manually using the `DBMS_SPM` package.  
See "[Managing the SPM Evolve Advisor Task](#)".
- **Adaptive query optimization**  
Adaptive query optimization is a set of capabilities that enable the optimizer to make run-time adjustments to execution plans and discover additional information that can lead to better statistics. The set of capabilities include:
  - **Adaptive query plans**  
An [adaptive query plan](#) has built-in options that enable the [final plan](#) for a statement to differ from the [default plan](#). During the first execution, before a specific subplan becomes active, the optimizer makes a final decision about which option to use. The optimizer bases its choice on observations made during the execution up to this point. The ability of the optimizer to adapt plans can improve query performance.  
See "[Adaptive Query Plans](#)".

- Automatic reoptimization

When using [automatic reoptimization](#), the optimizer monitors the initial execution of a query. If the actual execution statistics vary significantly from the original plan statistics, then the optimizer records the execution statistics and uses them to choose a better plan the next time the statement executes. The database uses information obtained during automatic reoptimization to generate SQL plan directives automatically.

See "[Automatic Reoptimization](#)".

- SQL plan directives

In releases earlier than Oracle Database 12c, the database stored compilation and execution statistics in the shared SQL area, which is nonpersistent. Starting in this release, the database can use a [SQL plan directive](#), which is additional information and instructions that the optimizer can use to generate a more optimal plan. The database stores SQL plan directives persistently in the `SYSAUX` tablespace. When generating an execution plan, the optimizer can use SQL plan directives to obtain more information about the objects accessed in the plan.

See "[SQL Plan Directives](#)".

- Dynamic statistics enhancements

In releases earlier than Oracle Database 12c, Oracle Database only used dynamic statistics (previously called *dynamic sampling*) when one or more of the tables in a query did not have optimizer statistics. Starting in this release, the optimizer automatically decides whether dynamic statistics are useful and which dynamic statistics level to use for all SQL statements. Dynamic statistics gathers are persistent and usable by other queries.

See "[Supplemental Dynamic Statistics](#)".

- New types of histograms

This release introduces top frequency and hybrid histograms. If a column contains more than 254 distinct values, and if the top 254 most frequent values occupy more than 99% of the data, then the database creates a [top frequency histogram](#) using the top 254 most frequent values. By ignoring the nonpopular values, which are statistically insignificant, the database can produce a better quality histogram for highly popular values. A [hybrid histogram](#) is an enhanced height-based histogram that stores the exact frequency of each endpoint in the sample, and ensures that a value is never stored in multiple buckets.

Also, regular frequency histograms have been enhanced. The optimizer computes frequency histograms during NDV computation based on a full scan of the data rather than a small sample (when `AUTO_SAMPLING` is used). The enhanced frequency histograms ensure that even highly infrequent values are properly represented with accurate bucket counts within a histogram.

See "[Histograms](#)".

- Monitoring database operations

Real-Time Database Operations Monitoring enables you to monitor long running database tasks such as batch jobs, scheduler jobs, and Extraction, Transformation, and Loading (ETL) jobs as a composite business operation. This feature tracks the progress of SQL and PL/SQL queries associated with the business operation being monitored. As a DBA or developer, you can define

business operations for monitoring by explicitly specifying the start and end of the operation or implicitly with tags that identify the operation.

See "[Monitoring Database Operations](#)".

- Concurrent statistics gathering

You can concurrently gather optimizer statistics on multiple tables, table partitions, or table subpartitions. By fully utilizing multiprocessor environments, the database can reduce the overall time required to gather statistics. Oracle Scheduler and Advanced Queuing create and manage jobs to gather statistics concurrently. The scheduler decides how many jobs to execute concurrently, and how many to queue based on available system resources and the value of the `JOB_QUEUE_PROCESSES` initialization parameter.

See "[Gathering Optimizer Statistics Concurrently](#)".

- Reporting mode for `DBMS_STATS` statistics gathering functions

You can run the `DBMS_STATS` functions in reporting mode. In this mode, the optimizer does not actually gather statistics, but reports objects that would be processed if you were to use a specified statistics gathering function.

See "[Running Statistics Gathering Functions in Reporting Mode](#)".

- Reports on past statistics gathering operations

You can use `DBMS_STATS` functions to report on a specific statistics gathering operation or on operations that occurred during a specified time.

See "[Reporting on Past Statistics Gathering Operations](#)".

- Automatic column group creation

With [column group statistics](#), the database gathers optimizer statistics on a group of columns treated as a unit. Starting in Oracle Database 12c, the database automatically determines which column groups are required in a specified workload or SQL tuning set, and then creates the column groups. Thus, for any specified workload, you no longer need to know which columns from each table must be grouped.

See "[Detecting Useful Column Groups for a Specific Workload](#)".

- Session-private statistics for global temporary tables

Starting in this release, global temporary tables have a different set of optimizer statistics for each session. Session-specific statistics improve performance and manageability of temporary tables because users no longer need to set statistics for a global temporary table in each session or rely on dynamic statistics. The possibility of errors in cardinality estimates for global temporary tables is lower, ensuring that the optimizer has the necessary information to determine an optimal execution plan.

See "[Temporary Table Statistics](#)".

- SQL Test Case Builder enhancements

SQL Test Case Builder can capture and replay actions and events that enable you to diagnose incidents that depend on certain dynamic and volatile factors. This capability is especially useful for parallel query and automatic memory management.

See [Gathering Diagnostic Data with SQL Test Case Builder](#).

- Online statistics gathering for bulk loads

A **bulk load** is a `CREATE TABLE AS SELECT` or `INSERT INTO ... SELECT` operation. In releases earlier than Oracle Database 12c, you needed to manually gather statistics after a bulk load to avoid the possibility of a suboptimal execution plan caused by stale statistics. Starting in this release, Oracle Database gathers optimizer statistics automatically, which improves both performance and manageability.

See "[Online Statistics Gathering for Bulk Loads](#)".

- Reuse of synopsis after partition maintenance operations

`ALTER TABLE EXCHANGE` is a common partition maintenance operation. During a partition exchange, the statistics of the partition and the table are also exchanged. A **synopsis** is a set of auxiliary statistics gathered on a partitioned table when the `INCREMENTAL` value is set to `true`. In releases earlier than Oracle Database 12c, you could not gather table-level synopses on a table. Thus, you could not gather table-level synopses on a table, exchange the table with a partition, and end up with synopses on the partition. You had to explicitly gather optimizer statistics in incremental mode to create the missing synopses. Starting in this release, you can gather table-level synopses on a table. When you exchange this table with a partition in an incremental mode table, the synopses are also exchanged.

See "[Maintaining Incremental Statistics for Partition Maintenance Operations](#)".

- Automatic updates of global statistics for tables with stale or locked partition statistics

Incremental statistics can automatically calculate global statistics for a partitioned table even if the partition or subpartition statistics are stale and locked.

See "[Maintaining Incremental Statistics for Tables with Stale or Locked Partition Statistics](#)".

- Cube query performance enhancements

These enhancements minimize CPU and memory consumption and reduce I/O for queries against cubes.

See [Table 7-7](#) to learn about the `CUBE JOIN` operation.

## Deprecated Features

The following features are deprecated in this release, and may be desupported in a future release.

- Stored outlines
  - See "[Managing SQL Plan Baselines](#)" for information about alternatives.
- The `SIMILAR` value for the `CURSOR_SHARING` initialization parameter
  - This value is deprecated. Use `FORCE` instead.
  - See "[Do Not Use CURSOR\\_SHARING = FORCE as a Permanent Fix](#)".

## Desupported Features

Some features previously described in this document are desupported in Oracle Database 12c.

See *Oracle Database Upgrade Guide* for a list of desupported features.

## Other Changes

This manual has the following additional changes in Oracle Database 12c.

- New tuning books

The Oracle Database 11g *Oracle Database Performance Tuning Guide* has been divided into two books for Oracle Database 12c:

- Oracle Database Performance Tuning Guide, which contains only topics that pertain to tuning the database
- *Oracle Database SQL Tuning Guide*, which contains only topics that pertain to tuning SQL



# Part I

## SQL Performance Fundamentals

SQL tuning is improving SQL statement performance to meet specific, measurable, and achievable goals.

This part contains the following chapters:

- [Introduction to SQL Tuning](#)  
SQL tuning is the attempt to diagnose and repair SQL statements that fail to meet a performance standard.
- [SQL Performance Methodology](#)  
This chapter describes the recommended methodology for SQL tuning.

# 1

## Introduction to SQL Tuning

SQL tuning is the attempt to diagnose and repair SQL statements that fail to meet a performance standard.

This chapter contains the following topics:

- [About SQL Tuning](#)  
**SQL tuning** is the iterative process of improving SQL statement performance to meet specific, measurable, and achievable goals.
- [Purpose of SQL Tuning](#)  
A SQL statement becomes a problem when it fails to perform according to a predetermined and measurable standard.
- [Prerequisites for SQL Tuning](#)  
SQL performance tuning requires a foundation of database knowledge.
- [Tasks and Tools for SQL Tuning](#)  
After you have identified the goal for a tuning session, for example, reducing user response time from three minutes to less than a second, the problem becomes how to accomplish this goal.

### 1.1 About SQL Tuning

**SQL tuning** is the iterative process of improving SQL statement performance to meet specific, measurable, and achievable goals.

SQL tuning implies fixing problems in deployed applications. In contrast, application design sets the security and performance goals *before* deploying an application.

### 1.2 Purpose of SQL Tuning

A SQL statement becomes a problem when it fails to perform according to a predetermined and measurable standard.

After you have identified the problem, a typical tuning session has one of the following goals:

- Reduce [user response time](#), which means decreasing the time between when a user issues a statement and receives a response
- Improve [throughput](#), which means using the least amount of resources necessary to process all rows accessed by a statement

For a response time problem, consider an online book seller application that hangs for three minutes after a customer updates the shopping cart. Contrast with a three-minute [parallel query](#) in a data warehouse that consumes all of the database host CPU, preventing other queries from running. In each case, the user response time is three minutes, but the cause of the problem is different, and so is the tuning goal.

## 1.3 Prerequisites for SQL Tuning

SQL performance tuning requires a foundation of database knowledge.

If you are tuning SQL performance, then this manual assumes that you have the knowledge and skills shown in the following table.

**Table 1-1 Required Knowledge**

Required Knowledge	Description	To Learn More
Database architecture	Database architecture is not the domain of administrators alone. As a developer, you want to develop applications in the least amount of time against an Oracle database, which requires exploiting the database architecture and features. For example, not understanding Oracle Database concurrency controls and multiversioning read consistency may make an application corrupt the integrity of the data, run slowly, and decrease scalability.	<i>Oracle Database Concepts</i> explains the basic relational data structures, transaction management, storage structures, and instance architecture of Oracle Database.
SQL and PL/SQL	Because of the existence of GUI-based tools, it is possible to create applications and administer a database without knowing SQL. However, it is impossible to tune applications or a database without knowing SQL.	<i>Oracle Database Concepts</i> includes an introduction to Oracle SQL and PL/SQL. You must also have a working knowledge of <i>Oracle Database SQL Language Reference</i> , <i>Oracle Database PL/SQL Packages and Types Reference</i> , and <i>Oracle Database PL/SQL Packages and Types Reference</i> .
SQL tuning tools	The database generates performance statistics, and provides SQL tuning tools that interpret these statistics.	<i>Oracle Database 2 Day + Performance Tuning Guide</i> provides an introduction to the principal SQL tuning tools.

## 1.4 Tasks and Tools for SQL Tuning

After you have identified the goal for a tuning session, for example, reducing user response time from three minutes to less than a second, the problem becomes how to accomplish this goal.

This section contains the following topics:

- [SQL Tuning Tasks](#)  
The specifics of a tuning session depend on many factors, including whether you tune proactively or reactively.
- [SQL Tuning Tools](#)  
SQL tuning tools are either automated or manual.

- [User Interfaces to SQL Tuning Tools](#)  
Cloud Control is a system management tool that provides centralized management of a database environment. Cloud Control provides access to most tuning tools.

## 1.4.1 SQL Tuning Tasks

The specifics of a tuning session depend on many factors, including whether you tune proactively or reactively.

In **proactive SQL tuning**, you regularly use SQL Tuning Advisor to determine whether you can make SQL statements perform better. In **reactive SQL tuning**, you correct a SQL-related problem that a user has experienced.

Whether you tune proactively or reactively, a typical SQL tuning session involves all or most of the following tasks:

### 1. Identifying high-load SQL statements

Review past execution history to find the statements responsible for a large share of the application workload and system resources.

### 2. Gathering performance-related data

The [optimizer statistics](#) are crucial to SQL tuning. If these statistics do not exist or are no longer accurate, then the optimizer cannot generate the best plan. Other data relevant to SQL performance include the structure of tables and views that the statement accessed, and definitions of any indexes available to the statement.

### 3. Determining the causes of the problem

Typically, causes of SQL performance problems include:

- Inefficiently designed SQL statements

If a SQL statement is written so that it performs unnecessary work, then the optimizer cannot do much to improve its performance. Examples of inefficient design include

- Neglecting to add a [join condition](#), which leads to a [Cartesian join](#)
- Using hints to specify a large table as the [driving table](#) in a join
- Specifying `UNION` instead of `UNION ALL`
- Making a [subquery](#) execute for every row in an outer query

- Suboptimal execution plans

The [query optimizer](#) (also called the [optimizer](#)) is internal software that determines which [execution plan](#) is most efficient. Sometimes the optimizer chooses a plan with a suboptimal [access path](#), which is the means by which the database retrieves data from the database. For example, the plan for a query predicate with low [selectivity](#) may use a [full table scan](#) on a large table instead of an index.

You can compare the execution plan of an optimally performing SQL statement to the plan of the statement when it performs suboptimally. This comparison, along with information such as changes in data volumes, can help identify causes of performance degradation.

- Missing SQL access structures

Absence of SQL access structures, such as indexes and materialized views, is a typical reason for suboptimal SQL performance. The optimal set of access structures can improve SQL performance by orders of magnitude.

- Stale optimizer statistics

Statistics gathered by `DBMS_STATS` can become stale when the statistics maintenance operations, either automatic or manual, cannot keep up with the changes to the table data caused by DML. Because stale statistics on a table do not accurately reflect the table data, the optimizer can make decisions based on faulty information and generate suboptimal execution plans.

- Hardware problems

Suboptimal performance might be connected with memory, I/O, and CPU problems.

#### 4. Defining the scope of the problem

The scope of the solution must match the scope of the problem. Consider a problem at the database level and a problem at the statement level. For example, the shared pool is too small, which causes cursors to age out quickly, which in turn causes many hard parses. Using an initialization parameter to increase the shared pool size fixes the problem at the database level and improves performance for all sessions. However, if a single SQL statement is not using a helpful index, then changing the optimizer initialization parameters for the entire database could harm overall performance. If a single SQL statement has a problem, then an appropriately scoped solution addresses just this problem with this statement.

#### 5. Implementing corrective actions for suboptimally performing SQL statements

These actions vary depending on circumstances. For example, you might rewrite a SQL statement to be more efficient, avoiding unnecessary hard parsing by rewriting the statement to use bind variables. You might also use equijoins, remove functions from `WHERE` clauses, and break a complex SQL statement into multiple simple statements.

In some cases, you improve SQL performance not by rewriting the statement, but by restructuring schema objects. For example, you might index a new [access path](#), or reorder columns in a concatenated index. You might also partition a table, introduce derived values, or even change the database design.

#### 6. Preventing SQL performance regressions

To ensure optimal SQL performance, verify that execution plans continue to provide optimal performance, and choose better plans if they come available. You can achieve these goals using optimizer statistics, SQL profiles, and SQL plan baselines.

## 1.4.2 SQL Tuning Tools

SQL tuning tools are either automated or manual.

In this context, a tool is automated if the database itself can provide diagnosis, advice, or corrective actions. A manual tool requires you to perform all of these operations.

All tuning tools depend on the basic tools of the dynamic performance views, statistics, and metrics that the database instance collects. The database itself contains the data and metadata required to tune SQL statements.

This section contains the following topics:

- [Automated SQL Tuning Tools](#)  
Oracle Database provides several advisors relevant for SQL tuning.
- [Manual SQL Tuning Tools](#)  
In some situations, you may want to run manual tools in addition to the automated tools. Alternatively, you may not have access to the automated tools.

### 1.4.2.1 Automated SQL Tuning Tools

Oracle Database provides several advisors relevant for SQL tuning.

Additionally, [SQL plan management](#) is a mechanism that can prevent performance regressions and also help you to improve SQL performance.

All of the automated SQL tuning tools can use SQL tuning sets as input. A [SQL tuning set \(STS\)](#) is a database object that includes one or more SQL statements along with their execution statistics and execution context.

This section contains the following topics:

- [Automatic Database Diagnostic Monitor \(ADDM\)](#)  
**ADDM** is self-diagnostic software built into Oracle Database.
- [SQL Tuning Advisor](#)  
**SQL Tuning Advisor** is internal diagnostic software that identifies problematic SQL statements and recommends how to improve statement performance.
- [SQL Access Advisor](#)  
**SQL Access Advisor** is internal diagnostic software that recommends which materialized views, indexes, and materialized view logs to create, drop, or retain.
- [SQL Plan Management](#)  
SQL plan management is a preventative mechanism that enables the optimizer to automatically manage execution plans, ensuring that the database uses only known or verified plans.
- [SQL Performance Analyzer](#)  
SQL Performance Analyzer determines the effect of a change on a SQL workload by identifying performance divergence for each SQL statement.

#### See Also:

- ["About SQL Tuning Sets"](#)
- *Oracle Database 2 Day + Performance Tuning Guide* to learn more about managing SQL tuning sets

#### 1.4.2.1.1 Automatic Database Diagnostic Monitor (ADDM)

**ADDM** is self-diagnostic software built into Oracle Database.

ADDM can automatically locate the root causes of performance problems, provide recommendations for correction, and quantify the expected benefits. ADDM also identifies areas where no action is necessary.

ADDM and other advisors use [Automatic Workload Repository \(AWR\)](#), which is an infrastructure that provides services to database components to collect, maintain, and use statistics. ADDM examines and analyzes statistics in AWR to determine possible performance problems, including high-load SQL.

For example, you can configure ADDM to run nightly. In the morning, you can examine the latest ADDM report to see what might have caused a problem and if there is a recommended fix. The report might show that a particular `SELECT` statement consumed a huge amount of CPU, and recommend that you run SQL Tuning Advisor.

#### 1.4.2.1.2 SQL Tuning Advisor

**SQL Tuning Advisor** is internal diagnostic software that identifies problematic SQL statements and recommends how to improve statement performance.

When run during database maintenance windows as an automated maintenance task, SQL Tuning Advisor is known as [Automatic SQL Tuning Advisor](#).

SQL Tuning Advisor takes one or more SQL statements as an input and invokes the [Automatic Tuning Optimizer](#) to perform SQL tuning on the statements. The advisor performs the following types of analysis:

- Checks for missing or stale statistics
- Builds SQL profiles

A [SQL profile](#) is a set of auxiliary information specific to a SQL statement. A SQL profile contains corrections for suboptimal optimizer estimates discovered during Automatic SQL Tuning. This information can improve optimizer estimates for [cardinality](#), which is the number of rows that is estimated to be or actually is returned by an operation in an execution plan, and selectivity. These improved estimates lead the optimizer to select better plans.

- Explores whether a different access path can significantly improve performance
- Identifies SQL statements that lend themselves to suboptimal plans

The output is in the form of advice or recommendations, along with a rationale for each recommendation and its expected benefit. The recommendation relates to a collection of statistics on objects, creation of new indexes, restructuring of the SQL statement, or creation of a SQL profile. You can choose to accept the recommendations to complete the tuning of the SQL statements.

#### 1.4.2.1.3 SQL Access Advisor

**SQL Access Advisor** is internal diagnostic software that recommends which materialized views, indexes, and materialized view logs to create, drop, or retain.

SQL Access Advisor takes an actual workload as input, or the advisor can derive a hypothetical workload from the schema. SQL Access Advisor considers the trade-offs between space usage and query performance, and recommends the most cost-effective configuration of new and existing materialized views and indexes. The advisor also makes recommendations about partitioning.

#### 1.4.2.1.4 SQL Plan Management

SQL plan management is a preventative mechanism that enables the optimizer to automatically manage execution plans, ensuring that the database uses only known or verified plans.

This mechanism can build a [SQL plan baseline](#), which contains one or more accepted plans for each SQL statement. By using baselines, SQL plan management can prevent plan regressions from environmental changes, while permitting the optimizer to discover and use better plans.

#### 1.4.2.1.5 SQL Performance Analyzer

SQL Performance Analyzer determines the effect of a change on a SQL workload by identifying performance divergence for each SQL statement.

System changes such as upgrading a database or adding an index may cause changes to execution plans, affecting SQL performance. By using SQL Performance Analyzer, you can accurately forecast the effect of system changes on SQL performance. Using this information, you can tune the database when SQL performance regresses, or validate and measure the gain when SQL performance improves.

### 1.4.2.2 Manual SQL Tuning Tools

In some situations, you may want to run manual tools in addition to the automated tools. Alternatively, you may not have access to the automated tools.

This section contains the following topics:

- [Execution Plans](#)  
Execution plans are the principal diagnostic tool in manual SQL tuning. For example, you can view plans to determine whether the optimizer selects the plan you expect, or identify the effect of creating an index on a table.
- [Real-Time SQL Monitoring and Real-Time Database Operations](#)  
The Real-Time SQL Monitoring feature of Oracle Database enables you to monitor the performance of SQL statements while they are executing. By default, SQL monitoring starts automatically when a statement runs in parallel, or when it has consumed at least 5 seconds of CPU or I/O time in a single execution.
- [Application Tracing](#)  
A **SQL trace file** provides performance information on individual SQL statements: parse counts, physical and logical reads, misses on the library cache, and so on.
- [Optimizer Hints](#)  
A **hint** is an instruction passed to the optimizer through comments in a SQL statement. Hints enable you to make decisions normally made automatically by the optimizer.

#### 1.4.2.2.1 Execution Plans

Execution plans are the principal diagnostic tool in manual SQL tuning. For example, you can view plans to determine whether the optimizer selects the plan you expect, or identify the effect of creating an index on a table.



You can display execution plans in multiple ways. The following tools are the most commonly used:

- `EXPLAIN PLAN`

This SQL statement enables you to view the execution plan that the optimizer would use to execute a SQL statement without actually executing the statement. See *Oracle Database SQL Language Reference*.

- `AUTOTRACE`

The `AUTOTRACE` command in SQL\*Plus generates the execution plan and statistics about the performance of a query. This command provides statistics such as disk reads and memory reads. See *SQL\*Plus User's Guide and Reference*.

- `V$SQL_PLAN` and related views

These views contain information about executed SQL statements, and their execution plans, that are still in the shared pool. See *Oracle Database Reference*.

You can use the `DBMS_XPLAN` package methods to display the execution plan generated by the `EXPLAIN PLAN` command and query of `V$SQL_PLAN`.

#### 1.4.2.2.2 Real-Time SQL Monitoring and Real-Time Database Operations

The Real-Time SQL Monitoring feature of Oracle Database enables you to monitor the performance of SQL statements while they are executing. By default, SQL monitoring starts automatically when a statement runs in parallel, or when it has consumed at least 5 seconds of CPU or I/O time in a single execution.

A [database operation](#) is a set of database tasks defined by end users or application code, for example, a batch job or Extraction, Transformation, and Loading (ETL) processing. You can define, monitor, and report on database operations. Real-Time Database Operations provides the ability to monitor composite operations automatically. The database automatically monitors parallel queries, DML, and DDL statements as soon as execution begins.

Oracle Enterprise Manager Cloud Control (Cloud Control) provides easy-to-use SQL monitoring pages. Alternatively, you can monitor SQL-related statistics using the `V$SQL_MONITOR` and `V$SQL_PLAN_MONITOR` views. You can use these views with the following views to get more information about executions that you are monitoring:

- `V$ACTIVE_SESSION_HISTORY`
- `V$SESSION`
- `V$SESSION_LONGOPS`
- `V$SQL`
- `V$SQL_PLAN`

#### 1.4.2.2.3 Application Tracing

A **SQL trace file** provides performance information on individual SQL statements: parse counts, physical and logical reads, misses on the library cache, and so on.

Trace files are sometimes useful for diagnosing SQL performance problems. You can enable and disable SQL tracing for a specific session using the `DBMS_MONITOR` or `DBMS_SESSION` packages. Oracle Database implements tracing by generating a trace file for each server process when you enable the tracing mechanism.

Oracle Database provides the following command-line tools for analyzing trace files:

- `TKPROF`

This utility accepts as input a trace file produced by the SQL Trace facility, and then produces a formatted output file.

- `trcsess`

This utility consolidates trace output from multiple trace files based on criteria such as session ID, client ID, and service ID. After `trcsess` merges the trace information into a single output file, you can format the output file with `TKPROF`. `trcsess` is useful for consolidating the tracing of a particular session for performance or debugging purposes.

End-to-End Application Tracing simplifies the process of diagnosing performance problems in multitier environments. In these environments, the middle tier routes a request from an end client to different database sessions, making it difficult to track a client across database sessions. End-to-End application tracing uses a client ID to uniquely trace a specific end-client through all tiers to the database.

#### 1.4.2.2.4 Optimizer Hints

A **hint** is an instruction passed to the optimizer through comments in a SQL statement. Hints enable you to make decisions normally made automatically by the optimizer.

In a test or development environment, hints are useful for testing the performance of a specific access path. For example, you may know that a specific index is more selective for certain queries. In this case, you may use hints to instruct the optimizer to use a better execution plan, as in the following example:

```
SELECT /*+ INDEX (employees emp_department_ix) */  
       employee_id, department_id  
FROM   employees  
WHERE  department_id > 50;
```

### 1.4.3 User Interfaces to SQL Tuning Tools

Cloud Control is a system management tool that provides centralized management of a database environment. Cloud Control provides access to most tuning tools.

By combining a graphical console, Oracle Management Servers, Oracle Intelligent Agents, common services, and administrative tools, Cloud Control provides a comprehensive system management platform.

You can also access all SQL tuning tools using a command-line interface. For example, the `DBMS_ADVISOR` package is the command-line interface for SQL Tuning Advisor.

Oracle recommends Cloud Control as the best interface for database administration and tuning. In cases where the command-line interface better illustrates a particular concept or task, this manual uses command-line examples. However, in these cases the tuning tasks include a reference to the principal Cloud Control page associated with the task.

# 2

## SQL Performance Methodology

This chapter describes the recommended methodology for SQL tuning.

### Note:

This book assumes that you have learned the Oracle Database performance methodology described in *Oracle Database 2 Day + Performance Tuning Guide*.

This chapter contains the following topics:

- [Guidelines for Designing Your Application](#)  
The key to obtaining good SQL performance is to design your application with performance in mind.
- [Guidelines for Deploying Your Application](#)  
To achieve optimal performance, deploy your application with the same care that you put into designing it.

### 2.1 Guidelines for Designing Your Application

The key to obtaining good SQL performance is to design your application with performance in mind.

This section contains the following topics:

- [Guideline for Data Modeling](#)  
Data modeling is important to successful application design.
- [Guideline for Writing Efficient Applications](#)  
During the design and architecture phase of system development, ensure that the application developers understand SQL execution efficiency.

#### 2.1.1 Guideline for Data Modeling

Data modeling is important to successful application design.

You must perform data modeling in a way that represents the business practices. Heated debates may occur about the correct data model. The important thing is to apply greatest modeling efforts to those entities affected by the most frequent business transactions.

In the modeling phase, there is a great temptation to spend too much time modeling the non-core data elements, which results in increased development lead times. Use of modeling tools can then rapidly generate schema definitions and can be useful when a fast prototype is required.

## 2.1.2 Guideline for Writing Efficient Applications

During the design and architecture phase of system development, ensure that the application developers understand SQL execution efficiency.

To achieve this goal, the development environment must support the following characteristics:

- Good database connection management

Connecting to the database is an expensive operation that is not scalable. Therefore, a best practice is to minimize the number of concurrent connections to the database. A simple system, where a user connects at application initialization, is ideal. However, in a web-based or multitiered application in which application servers multiplex database connections to users, this approach can be difficult. With these types of applications, design them to pool database connections, and not reestablish connections for each user request.

- Good cursor usage and management

Maintaining user connections is equally important to minimizing the parsing activity on the system. Parsing is the process of interpreting a SQL statement and creating an execution plan for it. This process has many phases, including syntax checking, security checking, execution plan generation, and loading shared structures into the shared pool. There are two types of parse operations:

- Hard parsing

A SQL statement is submitted for the first time, and no match is found in the shared pool. Hard parses are the most resource-intensive and unscalable, because they perform all the operations involved in a parse.

- Soft parsing

A SQL statement is submitted for the first time, and a match is found in the shared pool. The match can be the result of previous execution by another user. The SQL statement is shared, which is optimal for performance. However, soft parses are not ideal, because they still require syntax and security checking, which consume system resources.

Because parsing should be minimized as much as possible, application developers should design their applications to parse SQL statements once and execute them many times. This is done through cursors. Experienced SQL programmers should be familiar with the concept of opening and re-executing cursors.

- Effective use of bind variables

Application developers must also ensure that SQL statements are shared within the shared pool. To achieve this goal, use bind variables to represent the parts of the query that change from execution to execution. If this is not done, then the SQL statement is likely to be parsed once and never re-used by other users. To ensure that SQL is shared, use bind variables and do not use string literals with SQL statements. For example:

Statement with string literals:

```
SELECT *  
FROM employees  
WHERE last_name LIKE 'KING';
```

Statement with bind variables:

```
SELECT *  
FROM employees  
WHERE last_name LIKE :1;
```

The following example shows the results of some tests on a simple OLTP application:

Test	#Users Supported
No Parsing all statements	270
Soft Parsing all statements	150
Hard Parsing all statements	60
Re-Connecting for each Transaction	30

These tests were performed on a four-CPU computer. The differences increase as the number of CPUs on the system increase.

## 2.2 Guidelines for Deploying Your Application

To achieve optimal performance, deploy your application with the same care that you put into designing it.

This section contains the following topics:

- [Guideline for Deploying in a Test Environment](#)  
The testing process mainly consists of functional and stability testing. At some point in the process, you must perform performance testing.
- [Guidelines for Application Rollout](#)  
When new applications are rolled out, two strategies are commonly adopted: the Big Bang approach, in which all users migrate to the new system at once, and the trickle approach, in which users slowly migrate from existing systems to the new one.

### 2.2.1 Guideline for Deploying in a Test Environment

The testing process mainly consists of functional and stability testing. At some point in the process, you must perform performance testing.

The following list describes simple rules for performance testing an application. If correctly documented, then this list provides important information for the production application and the capacity planning process after the application has gone live.

- Use the Automatic Database Diagnostic Monitor (ADDM) and SQL Tuning Advisor for design validation.
- Test with realistic data volumes and distributions.

All testing must be done with fully populated tables. The test database should contain data representative of the production system in terms of data volume and cardinality between tables. All the production indexes should be built and the schema statistics should be populated correctly.

- Use the correct optimizer mode.  
Perform all testing with the optimizer mode that you plan to use in production.
- Test a single user performance.

Test a single user on an idle or lightly-used database for acceptable performance. If a single user cannot achieve acceptable performance under ideal conditions, then multiple users cannot achieve acceptable performance under real conditions.

- Obtain and document plans for all SQL statements.

Obtain an execution plan for each SQL statement. Use this process to verify that the optimizer is obtaining an optimal execution plan, and that the relative cost of the SQL statement is understood in terms of CPU time and physical I/Os. This process assists in identifying the heavy use transactions that require the most tuning and performance work in the future.

- Attempt multiuser testing.

This process is difficult to perform accurately, because user workload and profiles might not be fully quantified. However, transactions performing DML statements should be tested to ensure that there are no locking conflicts or serialization problems.

- Test with the correct hardware configuration.

Test with a configuration as close to the production system as possible. Using a realistic system is particularly important for network latencies, I/O subsystem bandwidth, and processor type and speed. Failing to use this approach may result in an incorrect analysis of potential performance problems.

- Measure steady state performance.

When benchmarking, it is important to measure the performance under steady state conditions. Each benchmark run should have a ramp-up phase, where users are connected to the application and gradually start performing work on the application. This process allows for frequently cached data to be initialized into the cache and single execution operations—such as parsing—to be completed before the steady state condition. Likewise, after a benchmark run, a ramp-down period is useful so that the system frees resources, and users cease work and disconnect.

## 2.2.2 Guidelines for Application Rollout

When new applications are rolled out, two strategies are commonly adopted: the Big Bang approach, in which all users migrate to the new system at once, and the trickle approach, in which users slowly migrate from existing systems to the new one.

Both approaches have merits and disadvantages. The Big Bang approach relies on reliable testing of the application at the required scale, but has the advantage of minimal data conversion and synchronization with the old system, because it is simply switched off. The Trickle approach allows debugging of scalability issues as the workload increases, but might mean that data must be migrated to and from legacy systems as the transition takes place.

It is difficult to recommend one approach over the other, because each technique has associated risks that could lead to system outages as the transition takes place. Certainly, the Trickle approach allows profiling of real users as they are introduced to the new application, and allows the system to be reconfigured while only affecting the migrated users. This approach affects the work of the early adopters, but limits the load on support services. Thus, unscheduled outages only affect a small percentage of the user population.

The decision on how to roll out a new application is specific to each business. Any adopted approach has its own unique pressures and stresses. The more testing and

knowledge that you derive from the testing process, the more you realize what is best for the rollout.

# Part II

## Query Optimizer Fundamentals

To tune Oracle SQL, you must understand the query optimizer. The optimizer is built-in software that determines the most efficient method for a statement to access data.

This part contains the following chapters:

- [SQL Processing](#)  
This chapter explains how database processes DDL statements to create objects, DML to modify data, and queries to retrieve data.
- [Query Optimizer Concepts](#)  
This chapter describes the most important concepts relating to the query optimizer, including its principal components.
- [Query Transformations](#)  
The optimizer employs many query transformation techniques. This chapter describes some of the most important.



# 3

## SQL Processing

This chapter explains how database processes DDL statements to create objects, DML to modify data, and queries to retrieve data.

This chapter contains the following topics:

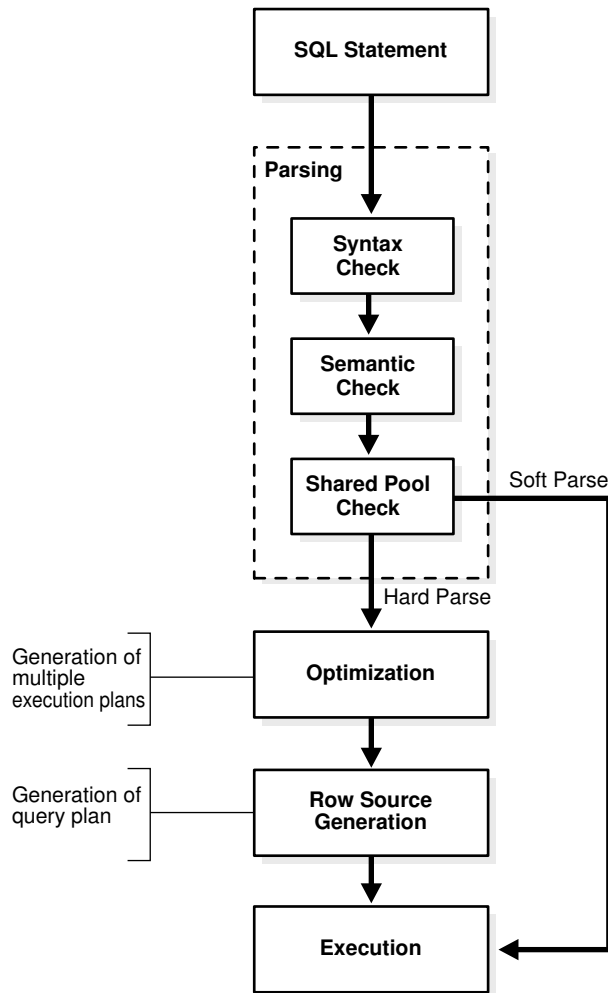
- [About SQL Processing](#)  
**SQL processing** is the parsing, optimization, row source generation, and execution of a SQL statement.
- [How Oracle Database Processes DML](#)  
Most DML statements have a query component. In a query, execution of a cursor places the results of the query into a set of rows called the **result set**.
- [How Oracle Database Processes DDL](#)  
Oracle Database processes DDL differently from DML.

### 3.1 About SQL Processing

**SQL processing** is the parsing, optimization, row source generation, and execution of a SQL statement.

The following figure depicts the general stages of SQL processing. Depending on the statement, the database may omit some of these stages.

Figure 3-1 Stages of SQL Processing



This section contains the following topics:

- [SQL Parsing](#)  
The first stage of SQL processing is **parsing**.
- [SQL Optimization](#)  
During optimization, Oracle Database must perform a hard parse at least once for every unique DML statement and performs the optimization during this parse.
- [SQL Row Source Generation](#)  
The **row source generator** is software that receives the optimal execution plan from the optimizer and produces an iterative execution plan that is usable by the rest of the database.
- [SQL Execution](#)  
During execution, the SQL engine executes each row source in the tree produced by the row source generator. This step is the only mandatory step in DML processing.

## 3.1.1 SQL Parsing

The first stage of SQL processing is **parsing**.

The parsing stage involves separating the pieces of a SQL statement into a data structure that other routines can process. The database parses a statement when instructed by the application, which means that only the application, and not the database itself, can reduce the number of parses.

When an application issues a SQL statement, the application makes a [parse call](#) to the database to prepare the statement for execution. The parse call opens or creates a [cursor](#), which is a handle for the session-specific [private SQL area](#) that holds a parsed SQL statement and other processing information. The cursor and private SQL area are in the program global area (PGA).

During the parse call, the database performs checks that identify the errors that can be found *before statement execution*. Some errors cannot be caught by parsing. For example, the database can encounter deadlocks or errors in data conversion only during statement execution.

This section contains the following topics:

- [Syntax Check](#)  
Oracle Database must check each SQL statement for syntactic validity.
- [Semantic Check](#)  
The semantics of a statement are its meaning. A semantic check determines whether a statement is meaningful, for example, whether the objects and columns in the statement exist.
- [Shared Pool Check](#)  
During the parse, the database performs a shared pool check to determine whether it can skip resource-intensive steps of statement processing.

### See Also:

*Oracle Database Concepts* to learn about deadlocks

### 3.1.1.1 Syntax Check

Oracle Database must check each SQL statement for syntactic validity.

A statement that breaks a rule for well-formed SQL syntax fails the check. For example, the following statement fails because the keyword `FROM` is misspelled as `FORM`:

```
SQL> SELECT * FORM employees;
SELECT * FORM employees
      *
ERROR at line 1:
ORA-00923: FROM keyword not found where expected
```

### 3.1.1.2 Semantic Check

The semantics of a statement are its meaning. A semantic check determines whether a statement is meaningful, for example, whether the objects and columns in the statement exist.

A syntactically correct statement can fail a semantic check, as shown in the following example of a query of a nonexistent table:

```
SQL> SELECT * FROM nonexistent_table;
SELECT * FROM nonexistent_table
      *
ERROR at line 1:
ORA-00942: table or view does not exist
```

### 3.1.1.3 Shared Pool Check

During the parse, the database performs a shared pool check to determine whether it can skip resource-intensive steps of statement processing.

To this end, the database uses a hashing algorithm to generate a hash value for every SQL statement. The statement hash value is the [SQL ID](#) shown in `V$SQL.SQL_ID`. This hash value is deterministic within a version of Oracle Database, so the same statement in a single instance or in different instances has the same SQL ID.

When a user submits a SQL statement, the database searches the [shared SQL area](#) to see if an existing parsed statement has the same hash value. The hash value of a SQL statement is distinct from the following values:

- Memory address for the statement  
Oracle Database uses the SQL ID to perform a keyed read in a lookup table. In this way, the database obtains possible memory addresses of the statement.
- Hash value of an [execution plan](#) for the statement  
A SQL statement can have multiple plans in the shared pool. Typically, each plan has a different hash value. If the same SQL ID has multiple plan hash values, then the database knows that multiple plans exist for this SQL ID.

Parse operations fall into the following categories, depending on the type of statement submitted and the result of the hash check:

- Hard parse  
If Oracle Database cannot reuse existing code, then it must build a new executable version of the application code. This operation is known as a [hard parse](#), or a [library cache miss](#).

 **Note:**

The database always performs a hard parse of DDL.

During the hard parse, the database accesses the library cache and data dictionary cache numerous times to check the data dictionary. When the database accesses these areas, it uses a serialization device called a [latch](#) on required

objects so that their definition does not change. Latch contention increases statement execution time and decreases concurrency.

- Soft parse

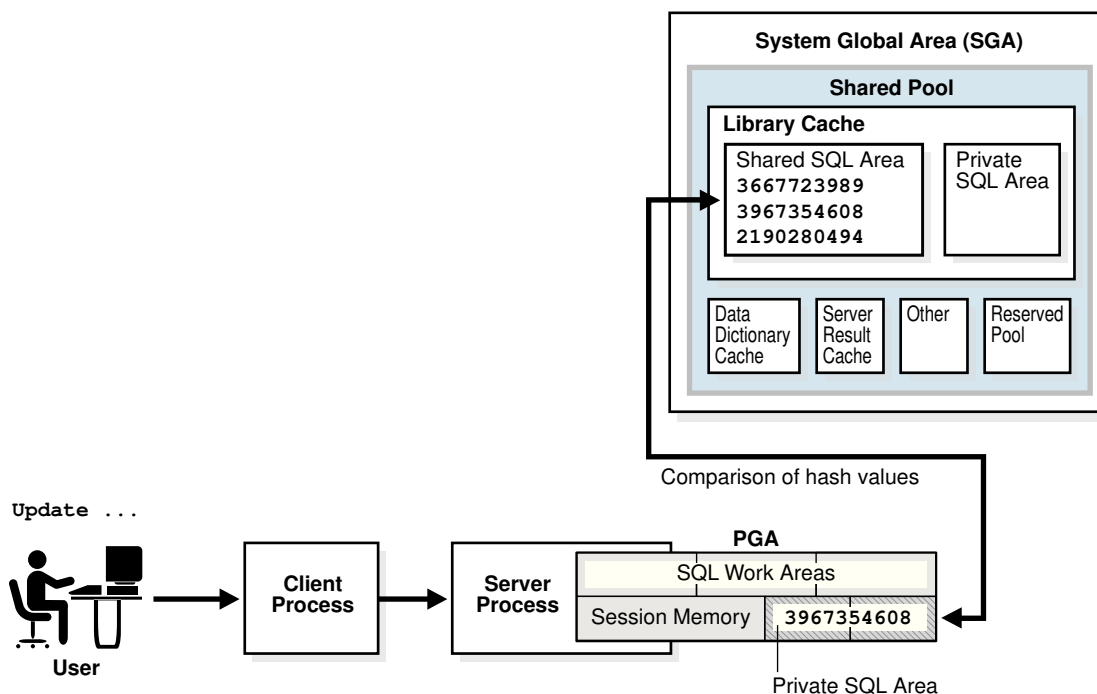
A **soft parse** is any parse that is not a hard parse. If the submitted statement is the same as a reusable SQL statement in the shared pool, then Oracle Database reuses the existing code. This reuse of code is also called a **library cache hit**.

Soft parses can vary in how much work they perform. For example, configuring the session shared SQL area can sometimes reduce the amount of latching in the soft parses, making them "softer."

In general, a soft parse is preferable to a hard parse because the database skips the optimization and row source generation steps, proceeding straight to execution.

The following graphic is a simplified representation of a shared pool check of an UPDATE statement in a dedicated server architecture.

**Figure 3-2 Shared Pool Check**



If a check determines that a statement in the shared pool has the same hash value, then the database performs semantic and environment checks to determine whether the statements have the same meaning. Identical syntax is not sufficient. For example, suppose two different users log in to the database and issue the following SQL statements:

```
CREATE TABLE my_table ( some_col INTEGER );
SELECT * FROM my_table;
```

The **SELECT** statements for the two users are syntactically identical, but two separate schema objects are named `my_table`. This semantic difference means that the second statement cannot reuse the code for the first statement.

Even if two statements are semantically identical, an environmental difference can force a hard parse. In this context, the [optimizer environment](#) is the totality of session settings that can affect execution plan generation, such as the work area size or optimizer settings (for example, the optimizer mode). Consider the following series of SQL statements executed by a single user:

```
ALTER SESSION SET OPTIMIZER_MODE=ALL_ROWS;
ALTER SYSTEM FLUSH SHARED_POOL;           # optimizer environment 1
SELECT * FROM sh.sales;

ALTER SESSION SET OPTIMIZER_MODE=FIRST_ROWS; # optimizer environment 2
SELECT * FROM sh.sales;

ALTER SESSION SET SQL_TRACE=true;         # optimizer environment 3
SELECT * FROM sh.sales;
```

In the preceding example, the same `SELECT` statement is executed in three different optimizer environments. Consequently, the database creates three separate shared SQL areas for these statements and forces a hard parse of each statement.

## 3.1.2 SQL Optimization

During optimization, Oracle Database must perform a hard parse at least once for every unique DML statement and performs the optimization during this parse.

The database does not optimize DDL. The only exception is when the DDL includes a DML component such as a subquery that requires optimization.

## 3.1.3 SQL Row Source Generation

The **row source generator** is software that receives the optimal execution plan from the optimizer and produces an iterative execution plan that is usable by the rest of the database.

The iterative plan is a binary program that, when executed by the SQL engine, produces the result set. The plan takes the form of a combination of steps. Each step returns a [row set](#). The next step either uses the rows in this set, or the last step returns the rows to the application issuing the SQL statement.

A [row source](#) is a row set returned by a step in the execution plan along with a control structure that can iteratively process the rows. The row source can be a table, view, or result of a join or grouping operation.

The row source generator produces a [row source tree](#), which is a collection of row sources. The row source tree shows the following information:

- An ordering of the tables referenced by the statement
- An access method for each table mentioned in the statement
- A join method for tables affected by join operations in the statement
- Data operations such as filter, sort, or aggregation

### Example 3-1 Execution Plan

This example shows the execution plan of a `SELECT` statement when `AUTOTRACE` is enabled. The statement selects the last name, job title, and department name for all

employees whose last names begin with the letter A. The execution plan for this statement is the output of the row source generator.

```
SELECT e.last_name, j.job_title, d.department_name
FROM   hr.employees e, hr.departments d, hr.jobs j
WHERE  e.department_id = d.department_id
AND    e.job_id = j.job_id
AND    e.last_name LIKE 'A%';
```

Execution Plan

-----  
Plan hash value: 975837011

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT		3	189	7(15)	00:00:01
*1	HASH JOIN		3	189	7(15)	00:00:01
*2	HASH JOIN		3	141	5(20)	00:00:01
3	TABLE ACCESS BY INDEX ROWID	EMPLOYEES	3	60	2 (0)	00:00:01
*4	INDEX RANGE SCAN	EMP_NAME_IX	3		1 (0)	00:00:01
5	TABLE ACCESS FULL	JOBS	19	513	2 (0)	00:00:01
6	TABLE ACCESS FULL	DEPARTMENTS	27	432	2 (0)	00:00:01

-----  
Predicate Information (identified by operation id):

```
-----
1 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
2 - access("E"."JOB_ID"="J"."JOB_ID")
4 - access("E"."LAST_NAME" LIKE 'A%')
   filter("E"."LAST_NAME" LIKE 'A%')
```

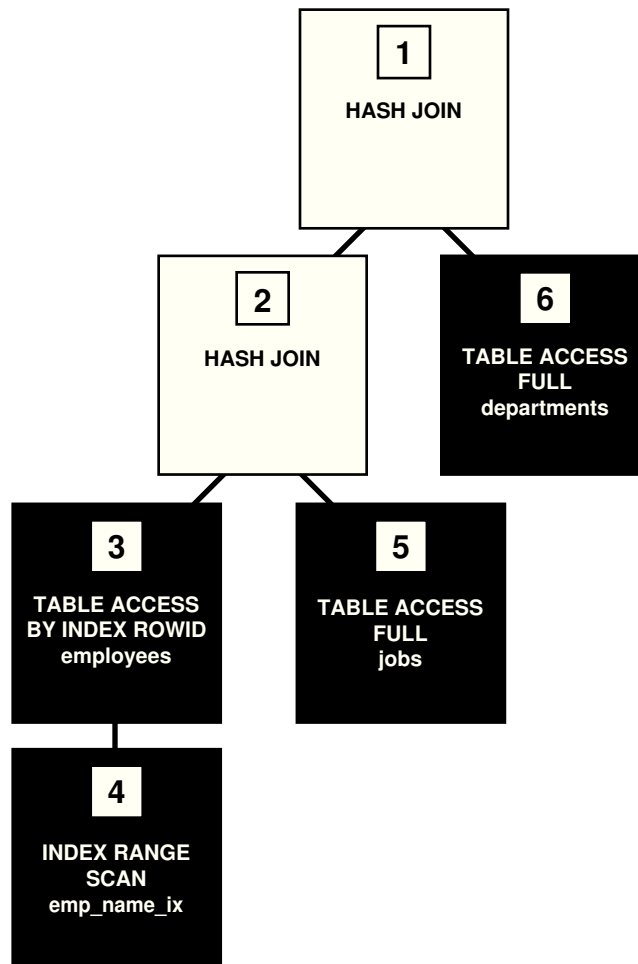
### 3.1.4 SQL Execution

During execution, the SQL engine executes each row source in the tree produced by the row source generator. This step is the only mandatory step in DML processing.

Figure 3-3 is an [execution tree](#), also called a *parse tree*, that shows the flow of row sources from one step to another in the plan in [Example 3-1](#). In general, the order of the steps in execution is the *reverse* of the order in the plan, so you read the plan from the bottom up.

Each step in an execution plan has an ID number. The numbers in [Figure 3-3](#) correspond to the `Id` column in the plan shown in [Example 3-1](#). Initial spaces in the `Operation` column of the plan indicate hierarchical relationships. For example, if the name of an operation is preceded by two spaces, then this operation is a child of an operation preceded by one space. Operations preceded by one space are children of the `SELECT` statement itself.

Figure 3-3 Row Source Tree



In [Figure 3-3](#), each node of the tree acts as a row source, which means that each step of the execution plan in [Example 3-1](#) either retrieves rows from the database or accepts rows from one or more row sources as input. The SQL engine executes each row source as follows:

- Steps indicated by the black boxes physically retrieve data from an object in the database. These steps are the access paths, or techniques for retrieving data from the database.
  - Step 6 uses a full table scan to retrieve all rows from the `departments` table.
  - Step 5 uses a full table scan to retrieve all rows from the `jobs` table.
  - Step 4 scans the `emp_name_ix` index in order, looking for each key that begins with the letter `A` and retrieving the corresponding rowid. For example, the rowid corresponding to `Atkinson` is `AAAPzRAAFAAAABSAAe`.
  - Step 3 retrieves from the `employees` table the rows whose rowids were returned by Step 4. For example, the database uses rowid `AAAPzRAAFAAAABSAAe` to retrieve the row for `Atkinson`.
- Steps indicated by the clear boxes operate on row sources.



- Step 2 performs a [hash join](#), accepting row sources from Steps 3 and 5, joining each row from the Step 5 row source to its corresponding row in Step 3, and returning the resulting rows to Step 1.

For example, the row for employee `Atkinson` is associated with the job name `Stock Clerk`.

- Step 1 performs another hash join, accepting row sources from Steps 2 and 6, joining each row from the Step 6 source to its corresponding row in Step 2, and returning the result to the client.

For example, the row for employee `Atkinson` is associated with the department named `Shipping`.

In some execution plans the steps are iterative and in others sequential. The hash join shown in [Example 3-1](#) is sequential. The database completes the steps in their entirety based on the join order. The database starts with the index range scan of `emp_name_ix`. Using the rowids that it retrieves from the index, the database reads the matching rows in the `employees` table, and then scans the `jobs` table. After it retrieves the rows from the `jobs` table, the database performs the hash join.

During execution, the database reads the data from disk into memory if the data is not in memory. The database also takes out any locks and latches necessary to ensure data integrity and logs any changes made during the SQL execution. The final stage of processing a SQL statement is closing the cursor.

## 3.2 How Oracle Database Processes DML

Most DML statements have a query component. In a query, execution of a cursor places the results of the query into a set of rows called the **result set**.

This section contains the following topics:

- [How Row Sets Are Fetched](#)  
Result set rows can be fetched either a row at a time or in groups.
- [Read Consistency](#)  
In general, a query retrieves data by using the Oracle Database read consistency mechanism, which guarantees that all data blocks read by a query are consistent to a single point in time.
- [Data Changes](#)  
DML statements that must change data use read consistency to retrieve only the data that matched the search criteria when the modification began.

### 3.2.1 How Row Sets Are Fetched

Result set rows can be fetched either a row at a time or in groups.

In the fetch stage, the database selects rows and, if requested by the query, orders the rows. Each successive fetch retrieves another row of the result until the last row has been fetched.

In general, the database cannot determine for certain the number of rows to be retrieved by a query until the last row is fetched. Oracle Database retrieves the data in response to fetch calls, so that the more rows the database reads, the more work it performs. For some queries the database returns the first row as quickly as possible, whereas for others it creates the entire result set before returning the first row.

## 3.2.2 Read Consistency

In general, a query retrieves data by using the Oracle Database read consistency mechanism, which guarantees that all data blocks read by a query are consistent to a single point in time.

Read consistency uses undo data to show past versions of data. For an example, suppose a query must read 100 data blocks in a full table scan. The query processes the first 10 blocks while DML in a different session modifies block 75. When the first session reaches block 75, it realizes the change and uses undo data to retrieve the old, unmodified version of the data and construct a noncurrent version of block 75 in memory.

## 3.2.3 Data Changes

DML statements that must change data use read consistency to retrieve only the data that matched the search criteria when the modification began.

Afterward, these statements retrieve the data blocks as they exist in their current state and make the required modifications. The database must perform other actions related to the modification of the data such as generating redo and undo data.

## 3.3 How Oracle Database Processes DDL

Oracle Database processes DDL differently from DML.

For example, when you create a table, the database does not optimize the `CREATE TABLE` statement. Instead, Oracle Database parses the DDL statement and carries out the command.

The database processes DDL differently because it is a means of defining an object in the data dictionary. Typically, Oracle Database must parse and execute many [recursive SQL](#) statements to execute a DDL statement. Suppose you create a table as follows:

```
CREATE TABLE mytable (mycolumn INTEGER);
```

Typically, the database would run dozens of recursive statements to execute the preceding statement. The recursive SQL would perform actions such as the following:

- Issue a `COMMIT` before executing the `CREATE TABLE` statement
- Verify that user privileges are sufficient to create the table
- Determine which tablespace the table should reside in
- Ensure that the tablespace quota has not been exceeded
- Ensure that no object in the schema has the same name
- Insert rows that define the table into the data dictionary
- Issue a `COMMIT` if the DDL statement succeeded or a `ROLLBACK` if it did not

# 4

## Query Optimizer Concepts

This chapter describes the most important concepts relating to the query optimizer, including its principal components.

This chapter contains the following topics:

- [Introduction to the Query Optimizer](#)  
The **query optimizer** (called simply the **optimizer**) is built-in database software that determines the most efficient method for a SQL statement to access requested data.
- [About Optimizer Components](#)  
The optimizer contains three components: the transformer, estimator, and plan generator.
- [About Automatic Tuning Optimizer](#)  
The optimizer performs different operations depending on how it is invoked.
- [About Adaptive Query Optimization](#)  
In Oracle Database, **adaptive query optimization** enables the optimizer to make run-time adjustments to execution plans and discover additional information that can lead to better statistics.
- [About Approximate Query Processing](#)  
**Approximate query processing** is a set of optimization techniques that speed analytic queries by calculating results within an acceptable range of error.
- [About SQL Plan Management](#)  
**SQL plan management** enables the optimizer to automatically manage execution plans, ensuring that the database uses only known or verified plans.
- [About the Expression Statistics Store \(ESS\)](#)  
The **Expression Statistics Store (ESS)** is a repository maintained by the optimizer to store statistics about expression evaluation.

### 4.1 Introduction to the Query Optimizer

The **query optimizer** (called simply the **optimizer**) is built-in database software that determines the most efficient method for a SQL statement to access requested data.

This section contains the following topics:

- [Purpose of the Query Optimizer](#)  
The optimizer attempts to generate the most optimal execution plan for a SQL statement.
- [Cost-Based Optimization](#)  
**Query optimization** is the process of choosing the most efficient means of executing a SQL statement.
- [Execution Plans](#)  
An **execution plan** describes a recommended method of execution for a SQL statement.

## 4.1.1 Purpose of the Query Optimizer

The optimizer attempts to generate the most optimal execution plan for a SQL statement.

The optimizer choose the plan with the lowest cost among all considered candidate plans. The optimizer uses available statistics to calculate cost. For a specific query in a given environment, the cost computation accounts for factors of query execution such as I/O, CPU, and communication.

For example, a query might request information about employees who are managers. If the optimizer statistics indicate that 80% of employees are managers, then the optimizer may decide that a full table scan is most efficient. However, if statistics indicate that very few employees are managers, then reading an index followed by a table access by rowid may be more efficient than a full table scan.

Because the database has many internal statistics and tools at its disposal, the optimizer is usually in a better position than the user to determine the optimal method of statement execution. For this reason, all SQL statements use the optimizer.

## 4.1.2 Cost-Based Optimization

**Query optimization** is the process of choosing the most efficient means of executing a SQL statement.

SQL is a nonprocedural language, so the optimizer is free to merge, reorganize, and process in any order. The database optimizes each SQL statement based on statistics collected about the accessed data. The optimizer determines the optimal plan for a SQL statement by examining multiple access methods, such as full table scan or index scans, different join methods such as nested loops and hash joins, different join orders, and possible transformations.

For a given query and environment, the optimizer assigns a relative numerical cost to each step of a possible plan, and then factors these values together to generate an overall cost estimate for the plan. After calculating the costs of alternative plans, the optimizer chooses the plan with the lowest cost estimate. For this reason, the optimizer is sometimes called the **cost-based optimizer (CBO)** to contrast it with the legacy rule-based optimizer (RBO).

### Note:

The optimizer may not make the same decisions from one version of Oracle Database to the next. In recent versions, the optimizer might make different decision because better information is available and more optimizer transformations are possible.

## 4.1.3 Execution Plans

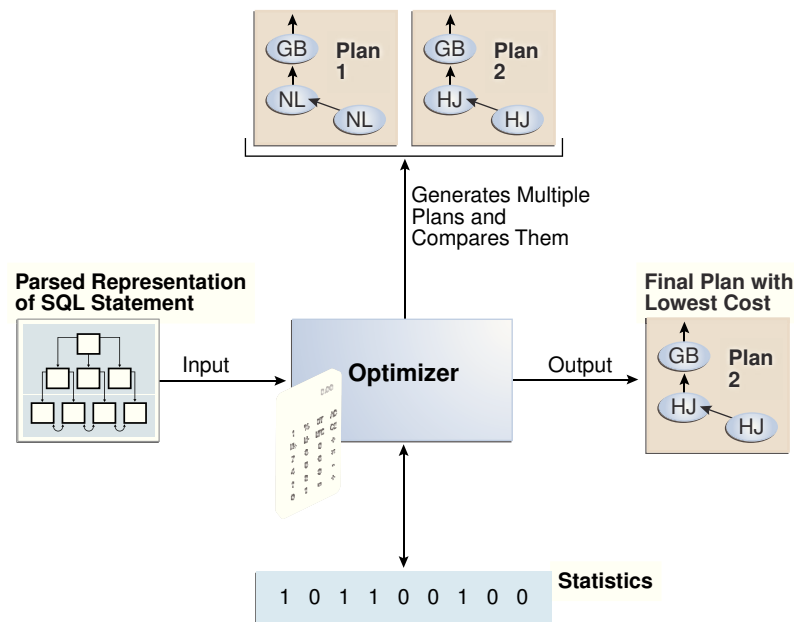
An **execution plan** describes a recommended method of execution for a SQL statement.

The plan shows the combination of the steps Oracle Database uses to execute a SQL statement. Each step either retrieves rows of data physically from the database or prepares them for the user issuing the statement.

An execution plan displays the cost of the entire plan, indicated on line 0, and each separate operation. The cost is an internal unit that the execution plan only displays to allow for plan comparisons. Thus, you cannot tune or change the cost value.

In the following graphic, the optimizer generates two possible execution plans for an input SQL statement, uses statistics to estimate their costs, compares their costs, and then chooses the plan with the lowest cost.

**Figure 4-1 Execution Plans**



This section contains the following topics:

- [Query Blocks](#)  
The input to the optimizer is a parsed representation of a SQL statement.
- [Query Subplans](#)  
For each query block, the optimizer generates a query subplan.
- [Analogy for the Optimizer](#)  
One analogy for the optimizer is an online trip advisor.

### 4.1.3.1 Query Blocks

The input to the optimizer is a parsed representation of a SQL statement.

Each `SELECT` block in the original SQL statement is represented internally by a [query block](#). A query block can be a top-level statement, subquery, or unmerged view.

#### Example 4-1 Query Blocks

The following SQL statement consists of two query blocks. The subquery in parentheses is the inner query block. The outer query block, which is the rest of the

SQL statement, retrieves names of employees in the departments whose IDs were supplied by the subquery. The query form determines how query blocks are interrelated.

```
SELECT first_name, last_name
FROM   hr.employees
WHERE  department_id
      IN   (SELECT department_id
            FROM   hr.departments
            WHERE  location_id = 1800);
```

### 4.1.3.2 Query Subplans

For each query block, the optimizer generates a query subplan.

The database optimizes query blocks separately from the bottom up. Thus, the database optimizes the innermost query block first and generates a subplan for it, and then generates the outer query block representing the entire query.

The number of possible plans for a query block is proportional to the number of objects in the `FROM` clause. This number rises exponentially with the number of objects. For example, the possible plans for a join of five tables are significantly higher than the possible plans for a join of two tables.

### 4.1.3.3 Analogy for the Optimizer

One analogy for the optimizer is an online trip advisor.

A cyclist wants to know the most efficient bicycle route from point A to point B. A query is like the directive "I need the most efficient route from point A to point B" or "I need the most efficient route from point A to point B by way of point C." The trip advisor uses an internal algorithm, which relies on factors such as speed and difficulty, to determine the most efficient route. The cyclist can influence the trip advisor's decision by using directives such as "I want to arrive as fast as possible" or "I want the easiest ride possible."

In this analogy, an execution plan is a possible route generated by the trip advisor. Internally, the advisor may divide the overall route into several subroutes (subplans), and calculate the efficiency for each subroute separately. For example, the trip advisor may estimate one subroute at 15 minutes with medium difficulty, an alternative subroute at 22 minutes with minimal difficulty, and so on.

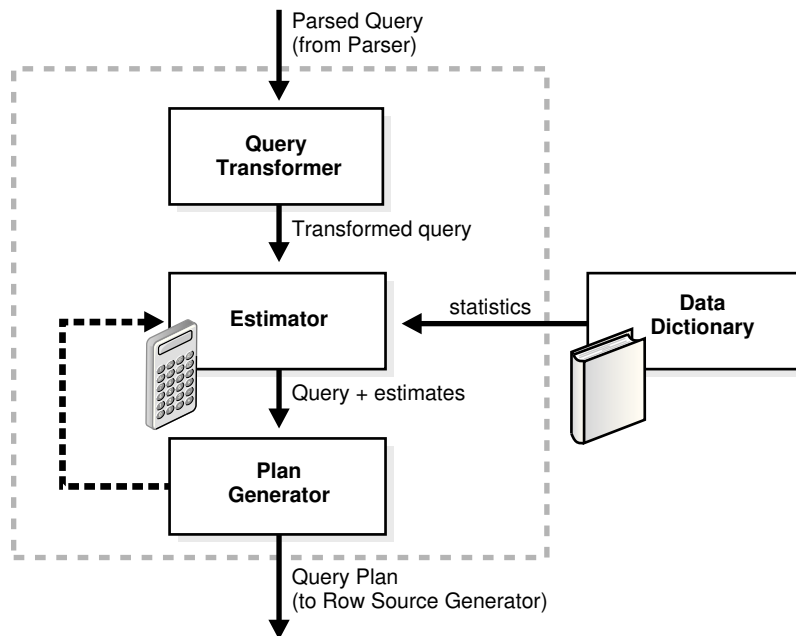
The advisor picks the most efficient (lowest cost) overall route based on user-specified goals and the available statistics about roads and traffic conditions. The more accurate the statistics, the better the advice. For example, if the advisor is not frequently notified of traffic jams, road closures, and poor road conditions, then the recommended route may turn out to be inefficient (high cost).

## 4.2 About Optimizer Components

The optimizer contains three components: the transformer, estimator, and plan generator.

The following graphic illustrates the components.

**Figure 4-2 Optimizer Components**



A set of query blocks represents a parsed query, which is the input to the optimizer. The following table describes the optimizer operations.

**Table 4-1 Optimizer Operations**

Phase	Operation	Description	To Learn More
1	Query Transformer	The optimizer determines whether it is helpful to change the form of the query so that the optimizer can generate a better execution plan.	<a href="#">"Query Transformer"</a>
2	Estimator	The optimizer estimates the cost of each plan based on statistics in the data dictionary.	<a href="#">"Estimator"</a>
3	Plan Generator	The optimizer compares the costs of plans and chooses the lowest-cost plan, known as the execution plan, to pass to the row source generator.	<a href="#">"Plan Generator"</a>

This section contains the following topics:

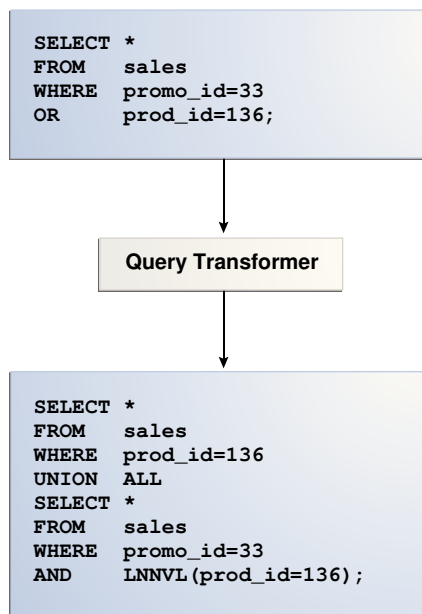
- [Query Transformer](#)  
For some statements, the query transformer determines whether it is advantageous to rewrite the original SQL statement into a semantically equivalent SQL statement with a lower cost.
- [Estimator](#)  
The **estimator** is the component of the optimizer that determines the overall cost of a given execution plan.
- [Plan Generator](#)  
The **plan generator** explores various plans for a query block by trying out different access paths, join methods, and join orders.

## 4.2.1 Query Transformer

For some statements, the query transformer determines whether it is advantageous to rewrite the original SQL statement into a semantically equivalent SQL statement with a lower cost.

When a viable alternative exists, the database calculates the cost of the alternatives separately and chooses the lowest-cost alternative. The following graphic shows the query transformer rewriting an input query that uses `OR` into an output query that uses `UNION ALL`.

**Figure 4-3 Query Transformer**



## 4.2.2 Estimator

The **estimator** is the component of the optimizer that determines the overall cost of a given execution plan.

The estimator uses three different measures to determine cost:

- **Selectivity**

The percentage of rows in the row set that the query selects, with 0 meaning no rows and 1 meaning all rows. Selectivity is tied to a query predicate, such as `WHERE last_name LIKE 'A%'`, or a combination of predicates. A predicate becomes more selective as the selectivity value approaches 0 and less selective (or more unselective) as the value approaches 1.





**Note:**

Selectivity is an internal calculation that is not visible in the execution plans.

- **Cardinality**

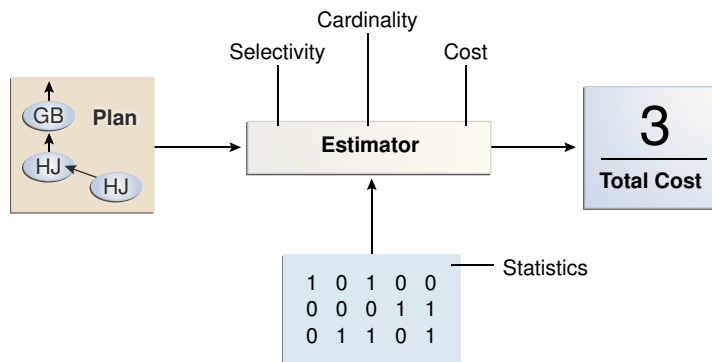
The cardinality is the number of rows returned by each operation in an execution plan. This input, which is crucial to obtaining an optimal plan, is common to all cost functions. The estimator can derive cardinality from the table statistics collected by DBMS\_STATS, or derive it after accounting for effects from predicates (filter, join, and so on), DISTINCT or GROUP BY operations, and so on. The Rows column in an execution plan shows the estimated cardinality.

- **Cost**

This measure represents units of work or resource used. The query optimizer uses disk I/O, CPU usage, and memory usage as units of work.

As shown in the following graphic, if statistics are available, then the estimator uses them to compute the measures. The statistics improve the degree of accuracy of the measures.

**Figure 4-4 Estimator**



For the query shown in [Example 4-1](#), the estimator uses selectivity, estimated cardinality (a total return of 10 rows), and cost measures to produce its total cost estimate of 3:

Id	Operation	Name	Rows	Bytes	Cost	%CPU	Time
0	SELECT STATEMENT		10	250	3 (0)		00:00:01
1	NESTED LOOPS						
2	NESTED LOOPS		10	250	3 (0)		00:00:01
*3	TABLE ACCESS FULL	DEPARTMENTS	1	7	2 (0)		00:00:01
*4	INDEX RANGE SCAN	EMP_DEPARTMENT_IX	10		0 (0)		00:00:01
5	TABLE ACCESS BY INDEX ROWID	EMPLOYEES	10	180	1 (0)		00:00:01

This section contains the following topics:

- **Selectivity**  
The **selectivity** represents a fraction of rows from a row set.
- **Cardinality**  
The **cardinality** is the number of rows returned by each operation in an execution plan.
- **Cost**  
The **optimizer cost model** accounts for the machine resources that a query is predicted to use.

### 4.2.2.1 Selectivity

The **selectivity** represents a fraction of rows from a row set.

The row set can be a base table, a view, or the result of a join. The selectivity is tied to a query predicate, such as `last_name = 'Smith'`, or a combination of predicates, such as `last_name = 'Smith' AND job_id = 'SH_CLERK'`.



#### Note:

Selectivity is an internal calculation that is not visible in execution plans.

A predicate filters a specific number of rows from a row set. Thus, the selectivity of a predicate indicates how many rows pass the predicate test. Selectivity ranges from 0.0 to 1.0. A selectivity of 0.0 means that no rows are selected from a row set, whereas a selectivity of 1.0 means that all rows are selected. A predicate becomes more selective as the value approaches 0.0 and less selective (or more unselective) as the value approaches 1.0.

The optimizer estimates selectivity depending on whether statistics are available:

- **Statistics not available**  
Depending on the value of the `OPTIMIZER_DYNAMIC_SAMPLING` initialization parameter, the optimizer either uses **dynamic statistics** or an internal default value. The database uses different internal defaults depending on the predicate type. For example, the internal default for an equality predicate (`last_name = 'Smith'`) is lower than for a range predicate (`last_name > 'Smith'`) because an equality predicate is expected to return a smaller fraction of rows.
- **Statistics available**  
When statistics are available, the estimator uses them to estimate selectivity. Assume there are 150 distinct employee last names. For an equality predicate `last_name = 'Smith'`, selectivity is the reciprocal of the number  $n$  of distinct values of `last_name`, which in this example is .006 because the query selects rows that contain 1 out of 150 distinct values.  
  
If a histogram exists on the `last_name` column, then the estimator uses the histogram instead of the number of distinct values. The histogram captures the distribution of different values in a column, so it yields better selectivity estimates, especially for columns that have **data skew**.

### 4.2.2.2 Cardinality

The **cardinality** is the number of rows returned by each operation in an execution plan.

For example, if the optimizer estimate for the number of rows returned by a full table scan is 100, then the cardinality estimate for this operation is 100. The cardinality estimate appears in the `ROWS` column of the execution plan.

The optimizer determines the cardinality for each operation based on a complex set of formulas that use both table and column level statistics, or dynamic statistics, as input. The optimizer uses one of the simplest formulas when a single equality predicate appears in a single-table query, with no histogram. In this case, the optimizer assumes a uniform distribution and calculates the cardinality for the query by dividing the total number of rows in the table by the number of distinct values in the column used in the `WHERE` clause predicate.

For example, user `hr` queries the `employees` table as follows:

```
SELECT first_name, last_name
FROM   employees
WHERE  salary='10200';
```

The `employees` table contains 107 rows. The current database statistics indicate that the number of distinct values in the `salary` column is 58. Therefore, the optimizer estimates the cardinality of the result set as 2, using the formula  $107/58=1.84$ .

Cardinality estimates must be as accurate as possible because they influence all aspects of the execution plan. Cardinality is important when the optimizer determines the cost of a join. For example, in a nested loops join of the `employees` and `departments` tables, the number of rows in `employees` determines how often the database must probe the `departments` table. Cardinality is also important for determining the cost of sorts.

### 4.2.2.3 Cost

The **optimizer cost model** accounts for the machine resources that a query is predicted to use.

The **cost** is an internal numeric measure that represents the estimated resource usage for a plan. The cost is *specific* to a query in an optimizer environment. To estimate cost, the optimizer considers factors such as the following:

- System resources, which includes estimated I/O, CPU, and memory
- Estimated number of rows returned (cardinality)
- Size of the initial data sets
- Distribution of the data
- Access structures



**Note:**

The cost is an *internal* measure that the optimizer uses to compare different plans for the same query. You cannot tune or change cost.

The execution time is a function of the cost, but cost does not equate directly to time. For example, if the plan for query *A* has a lower cost than the plan for query *B*, then the following outcomes are possible:

- *A* executes faster than *B*.
- *A* executes slower than *B*.
- *A* executes in the same amount of time as *B*.

Therefore, you cannot compare the costs of different queries with one another. Also, you cannot compare the costs of semantically equivalent queries that use different optimizer modes.

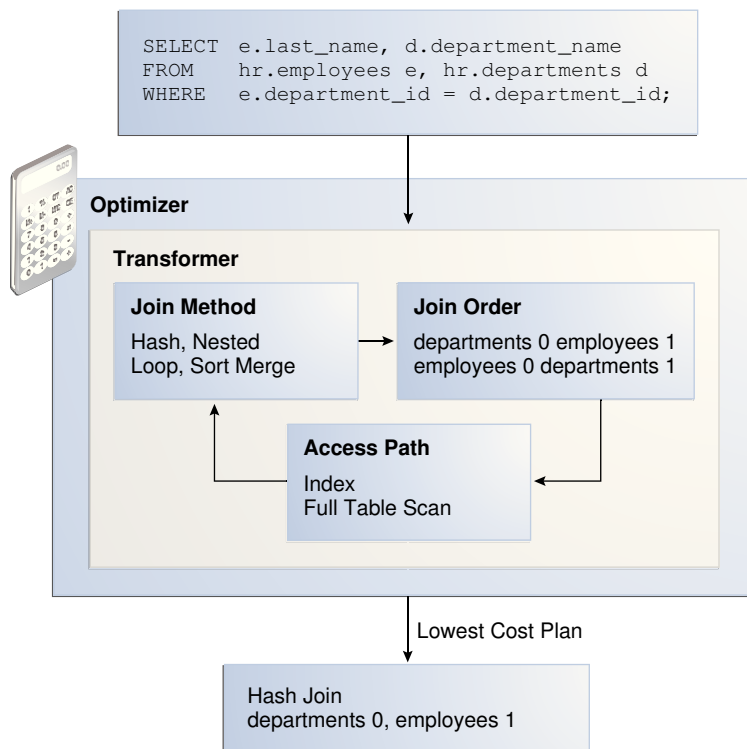
### 4.2.3 Plan Generator

The **plan generator** explores various plans for a query block by trying out different access paths, join methods, and join orders.

Many plans are possible because of the various combinations that the database can use to produce the same result. The optimizer picks the plan with the lowest cost.

The following graphic shows the optimizer testing different plans for an input query.

**Figure 4-5 Plan Generator**



The following snippet from an optimizer trace file shows some computations that the optimizer performs:

```

GENERAL PLANS
*****
Considering cardinality-based initial join order.
Permutations for Starting Table :0
Join order[1]: DEPARTMENTS[D]#0 EMPLOYEES[E]#1

*****
Now joining: EMPLOYEES[E]#1
*****
NL Join
  Outer table: Card: 27.00 Cost: 2.01 Resp: 2.01 Degree: 1 Bytes: 16
Access path analysis for EMPLOYEES
. . .
  Best NL cost: 13.17
. . .
SM Join
  SM cost: 6.08
  resc: 6.08 resc_io: 4.00 resc_cpu: 2501688
  resp: 6.08 resp_io: 4.00 resp_cpu: 2501688
. . .
SM Join (with index on outer)
  Access Path: index (FullScan)
. . .
HA Join
  HA cost: 4.57
  resc: 4.57 resc_io: 4.00 resc_cpu: 678154
  resp: 4.57 resp_io: 4.00 resp_cpu: 678154
Best:: JoinMethod: Hash
  Cost: 4.57 Degree: 1 Resp: 4.57 Card: 106.00 Bytes: 27
. . .

*****
Join order[2]: EMPLOYEES[E]#1 DEPARTMENTS[D]#0
. . .

*****
Now joining: DEPARTMENTS[D]#0
*****
. . .
HA Join
  HA cost: 4.58
  resc: 4.58 resc_io: 4.00 resc_cpu: 690054
  resp: 4.58 resp_io: 4.00 resp_cpu: 690054
Join order aborted: cost > best plan cost
*****

```

The trace file shows the optimizer first trying the `departments` table as the outer table in the join. The optimizer calculates the cost for three different join methods: nested loops join (NL), sort merge (SM), and hash join (HA). The optimizer picks the hash join as the most efficient method:

```

Best:: JoinMethod: Hash
  Cost: 4.57 Degree: 1 Resp: 4.57 Card: 106.00 Bytes: 27

```

The optimizer then tries a different join order, using `employees` as the outer table. This join order costs more than the previous join order, so it is abandoned.

The optimizer uses an internal cutoff to reduce the number of plans it tries when finding the lowest-cost plan. The cutoff is based on the cost of the current best plan. If the current best cost is large, then the optimizer explores alternative plans to find a lower cost plan. If the current best cost is small, then the optimizer ends the search swiftly because further cost improvement is not significant.

## 4.3 About Automatic Tuning Optimizer

The optimizer performs different operations depending on how it is invoked.

The database provides the following types of optimization:

- Normal optimization
 

The optimizer compiles the SQL and generates an execution plan. The normal mode generates a reasonable plan for most SQL statements. Under normal mode, the optimizer operates with strict time constraints, usually a fraction of a second, during which it must find an optimal plan.
- SQL Tuning Advisor optimization
 

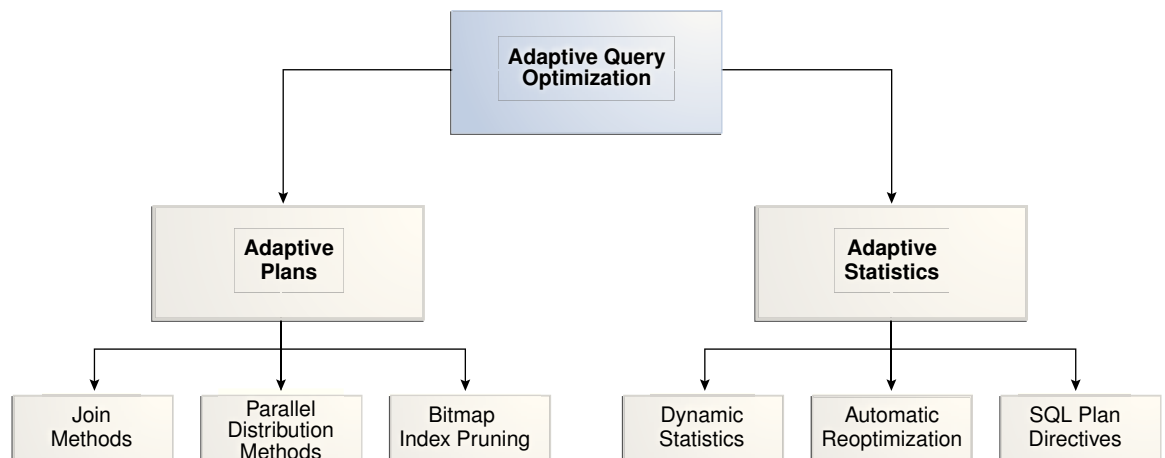
When SQL Tuning Advisor invokes the optimizer, the optimizer is known as [Automatic Tuning Optimizer](#). In this case, the optimizer performs additional analysis to further improve the plan produced in normal mode. The optimizer output is not an execution plan, but a series of actions, along with their rationale and expected benefit for producing a significantly better plan.

## 4.4 About Adaptive Query Optimization

In Oracle Database, **adaptive query optimization** enables the optimizer to make run-time adjustments to execution plans and discover additional information that can lead to better statistics.

Adaptive optimization is helpful when existing statistics are not sufficient to generate an optimal plan. The following graphic shows the feature set for adaptive query optimization.

**Figure 4-6 Adaptive Query Optimization**



This section contains the following topics:

- [Adaptive Query Plans](#)  
An **adaptive query plan** enables the optimizer to make a plan decision for a statement during execution.
- [Adaptive Statistics](#)  
The optimizer can use **adaptive statistics** when query predicates are too complex to rely on base table statistics alone. By default, adaptive statistics are disabled (`OPTIMIZER_ADAPTIVE_STATISTICS` is `false`).

## 4.4.1 Adaptive Query Plans

An **adaptive query plan** enables the optimizer to make a plan decision for a statement during execution.

Adaptive query plans enable the optimizer to fix some classes of problems at run time. Adaptive plans are enabled by default.

This section contains the following topics:

- [About Adaptive Query Plans](#)  
An adaptive query plan contains multiple predetermined subplans, and an optimizer statistics collector. Based on the statistics collected during execution, the dynamic plan coordinator chooses the best plan at run time.
- [Purpose of Adaptive Query Plans](#)  
The ability of the optimizer to adapt a plan, based on statistics obtained during execution, can greatly improve query performance.
- [How Adaptive Query Plans Work](#)  
For the first execution of a statement, the optimizer uses the default plan, and then stores an adaptive plan. The database uses the adaptive plan for subsequent executions unless specific conditions are met.
- [When Adaptive Query Plans Are Enabled](#)  
Adaptive query plans are enabled by default.

### 4.4.1.1 About Adaptive Query Plans

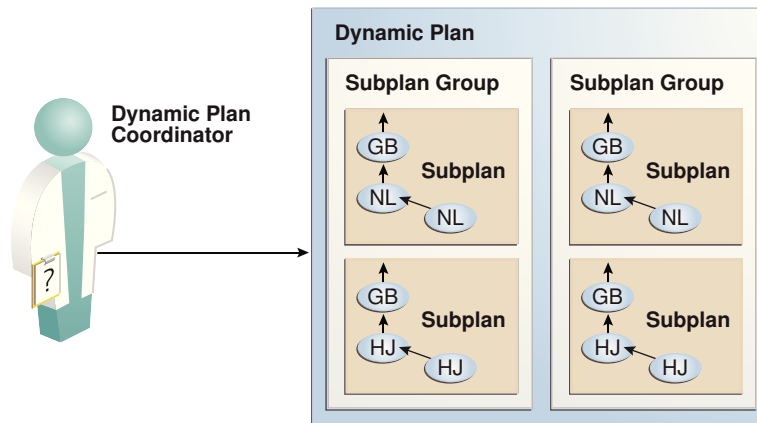
An adaptive query plan contains multiple predetermined subplans, and an optimizer statistics collector. Based on the statistics collected during execution, the dynamic plan coordinator chooses the best plan at run time.

#### Dynamic Plans

To change plans at runtime, adaptive query plans use a [dynamic plan](#), which is represented as a set of subplan groups. A [subplan group](#) is a set of subplans. A [subplan](#) is a portion of a plan that the optimizer can switch to as an alternative at run time. For example, a nested loops join could switch to a hash join during execution.

The optimizer decides which subplan to use at run time. When notified of a new statistic value relevant to a subplan group, the coordinator dispatches it to the handler function for this subgroup.

Figure 4-7 Dynamic Plan Coordinator



### Optimizer Statistics Collector

An [optimizer statistics collector](#) is a row source inserted into a plan at key points to collect run-time statistics relating to cardinality and histograms. These statistics help the optimizer make a final decision between multiple subplans. The collector also supports optional buffering up to an internal threshold.

For parallel buffering statistics collectors, each parallel execution server collects the statistics, which the parallel query coordinator aggregates and then sends to the clients. In this context, a *client* is a consumer of the collected statistics, such as a dynamic plan. Each client specifies a callback function to be executed on each parallel server or on the query coordinator.

### 4.4.1.2 Purpose of Adaptive Query Plans

The ability of the optimizer to adapt a plan, based on statistics obtained during execution, can greatly improve query performance.

Adaptive query plans are useful because the optimizer occasionally picks a suboptimal [default plan](#) because of a cardinality misestimate. The ability of the optimizer to pick the best plan at run time based on actual execution statistics results in a more optimal [final plan](#). After choosing the final plan, the optimizer uses it for subsequent executions, thus ensuring that the suboptimal plan is not reused.

### 4.4.1.3 How Adaptive Query Plans Work

For the first execution of a statement, the optimizer uses the default plan, and then stores an adaptive plan. The database uses the adaptive plan for subsequent executions unless specific conditions are met.

During the *first* execution of a statement, the database performs the following steps:

1. The database begins executing the statement using the default plan.
2. The statistics collector gathers information about the in-progress execution, and buffers some rows received by the subplan.

For parallel buffering statistics collectors, each slave process collects the statistics, which the query coordinator aggregates before sending to the clients.



3. Based on the statistics gathered by the collector, the optimizer chooses a subplan. The dynamic plan coordinator decides which subplan to use at runtime for all such subplan groups. When notified of a new statistic value relevant to a subplan group, the coordinator dispatches it to the handler function for this subgroup.
4. The collector stops collecting statistics and buffering rows, permitting rows to pass through instead.
5. The database stores the adaptive plan in the child cursor, so that the *next* execution of the statement can use it.

On *subsequent* executions of the child cursor, the optimizer continues to use the same adaptive plan unless one of the following conditions is true, in which case it picks a new plan for the current execution:

- The current plan ages out of the shared pool.
- A different optimizer feature (for example, adaptive cursor sharing or statistics feedback) invalidates the current plan.

This section contains the following topics:

- [Adaptive Query Plans: Join Method Example](#)  
This example shows how the optimizer can choose a different plan based on information collected at runtime.
- [Adaptive Query Plans: Parallel Distribution Methods](#)  
Typically, parallel execution requires data redistribution to perform operations such as parallel sorts, aggregations, and joins.
- [Adaptive Query Plans: Bitmap Index Pruning](#)  
Adaptive plans prune indexes that do not significantly reduce the number of matched rows.

#### 4.4.1.3.1 Adaptive Query Plans: Join Method Example

This example shows how the optimizer can choose a different plan based on information collected at runtime.

The following query shows a join of the `order_items` and `prod_info` tables.

```
SELECT product_name
FROM   order_items o, prod_info p
WHERE  o.unit_price = 15
AND    quantity > 1
AND    p.product_id = o.product_id
```

An adaptive query plan for this statement shows two possible plans, one with a nested loops join and the other with a hash join:

```
SELECT * FROM TABLE(DBMS_XPLAN.display_cursor(FORMAT => 'ADAPTIVE'));
```

```
SQL_ID      7hj8dwwy6gm7p, child number 0
```

```
-----
SELECT product_name FROM   order_items o, prod_info p WHERE
o.unit_price = 15 AND      quantity > 1 AND      p.product_id = o.product_id
```

```
Plan hash value: 1553478007
```

```
-----
| Id | Operation                                | Name          | Rows | Bytes | Cost (%CPU) | Time |
```

```

-----
| 0| SELECT STATEMENT          |          | | | 7(100)| |
| * 1| HASH JOIN                 |          | 4| 128 | 7 (0) |00:00:01|
| - 2|   NESTED LOOPS           |          | 4| 128 | 7 (0) |00:00:01|
| - 3|     NESTED LOOPS        |          | 4| 128 | 7 (0) |00:00:01|
| - 4|       STATISTICS COLLECTOR |          | | | | |
| * 5|         TABLE ACCESS FULL | ORDER_ITEMS | 4| 48  | 3 (0) |00:00:01|
| -* 6|           INDEX UNIQUE SCAN | PROD_INFO_PK | 1| | 0 (0) | |
| - 7|             TABLE ACCESS BY INDEX ROWID | PROD_INFO | 1| 20  | 1 (0) |00:00:01|
| 8|               TABLE ACCESS FULL | PROD_INFO | 1| 20  | 1 (0) |00:00:01|
-----

```

Predicate Information (identified by operation id):

```

-----
1 - access("P"."PRODUCT_ID"="O"."PRODUCT_ID")
5 - filter(("O"."UNIT_PRICE"=15 AND "QUANTITY">1))
6 - access("P"."PRODUCT_ID"="O"."PRODUCT_ID")

```

Note

```

-----
- this is an adaptive plan (rows marked '-' are inactive)

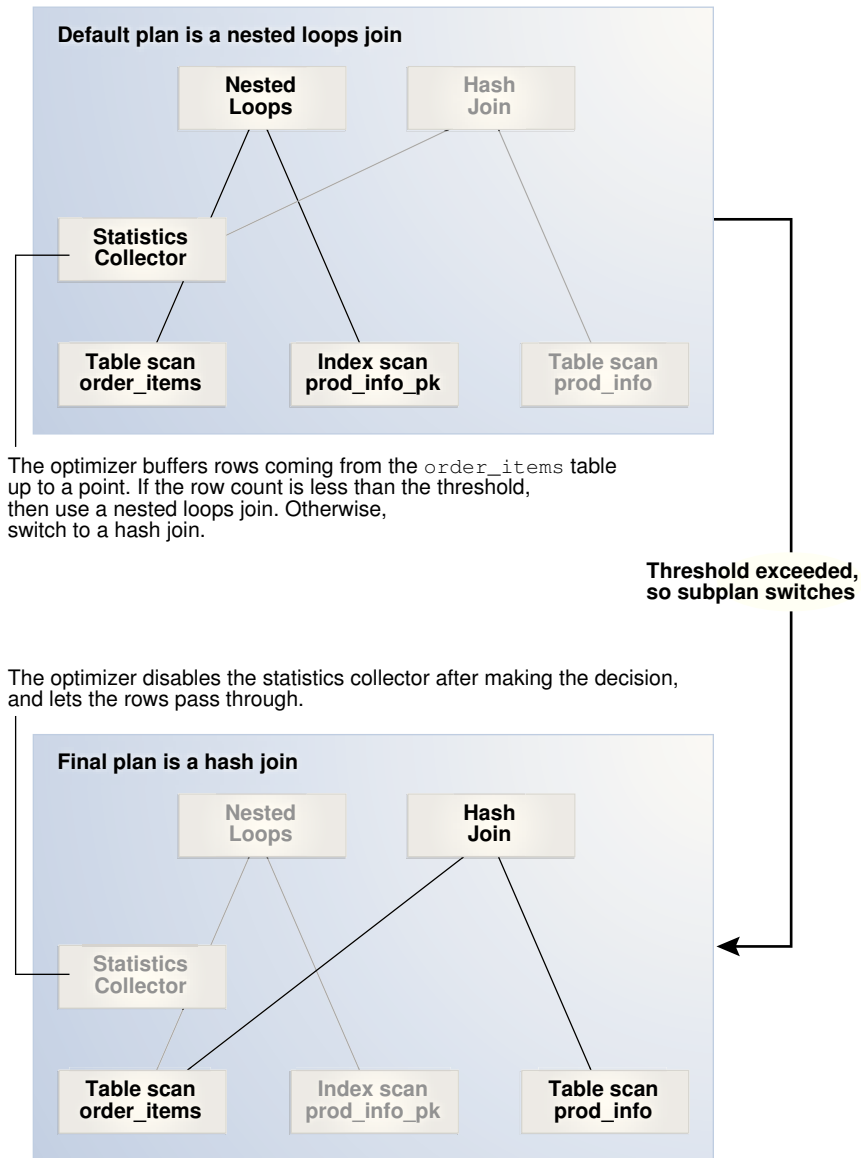
```

A nested loops join is preferable if the database can avoid scanning a significant portion of `prod_info` because its rows are filtered by the join predicate. If few rows are filtered, however, then scanning the right table in a hash join is preferable.

The following graphic shows the adaptive process. For the query in the preceding example, the adaptive portion of the default plan contains two subplans, each of which uses a different join method. The optimizer automatically determines when each join method is optimal, depending on the cardinality of the left side of the join.

The statistics collector buffers enough rows coming from the `order_items` table to determine which join method to use. If the row count is below the threshold determined by the optimizer, then the optimizer chooses the nested loops join; otherwise, the optimizer chooses the hash join. In this case, the row count coming from the `order_items` table is above the threshold, so the optimizer chooses a hash join for the final plan, and disables buffering.

Figure 4-8 Adaptive Join Methods



The `Note` section of the execution plan indicates whether the plan is adaptive, and which rows in the plan are inactive.

#### 4.4.1.3.2 Adaptive Query Plans: Parallel Distribution Methods

Typically, parallel execution requires data redistribution to perform operations such as parallel sorts, aggregations, and joins.

Oracle Database can use many different data distributions methods. The database chooses the method based on the number of rows to be distributed and the number of parallel server processes in the operation.

For example, consider the following alternative cases:

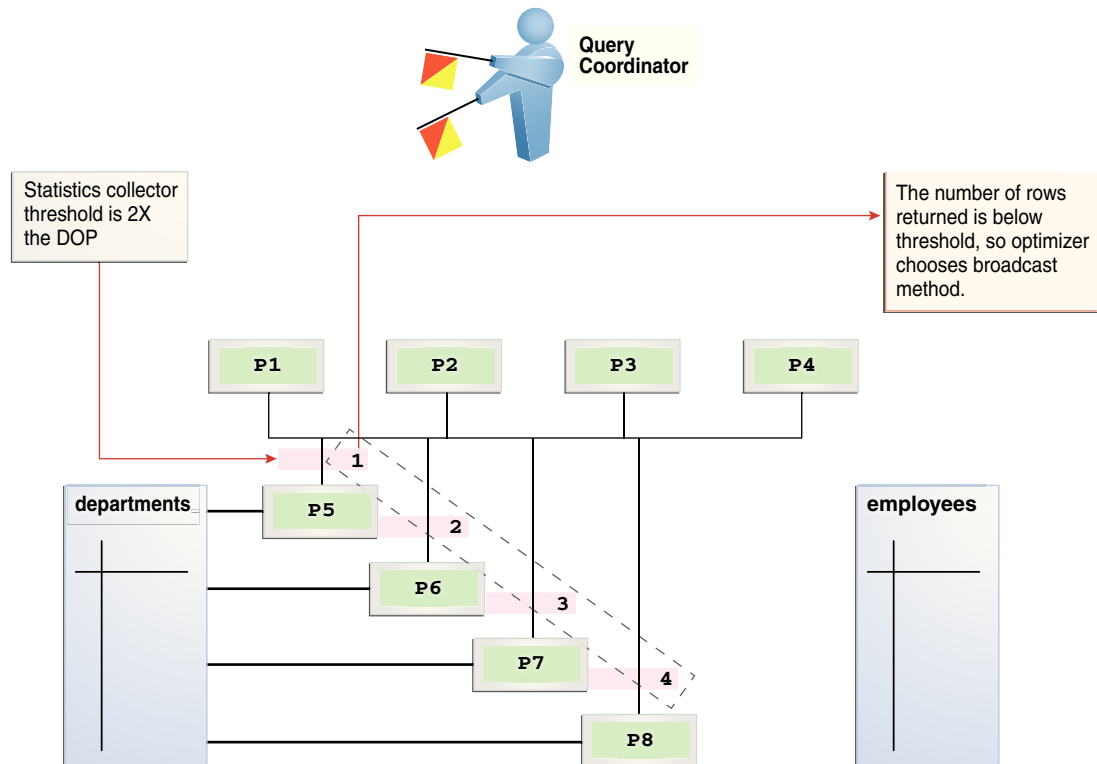
- Many parallel server processes distribute few rows.  
The database may choose the broadcast distribution method. In this case, each parallel server process receives each row in the result set.
- Few parallel server processes distribute many rows.  
If a data skew is encountered during the data redistribution, then it could adversely affect the performance of the statement. The database is more likely to pick a hash distribution to ensure that each parallel server process receives an equal number of rows.

The **hybrid hash distribution technique** is an adaptive parallel data distribution that does not decide the final data distribution method until execution time. The optimizer inserts statistic collectors in front of the parallel server processes on the producer side of the operation. If the number of rows is less than a threshold, defined as twice the **degree of parallelism (DOP)**, then the data distribution method switches from hash to broadcast. Otherwise, the distribution method is a hash.

### Broadcast Distribution

The following graphic depicts a hybrid hash join between the `departments` and `employees` tables, with a query coordinator directing 8 parallel server processes: P5-P8 are producers, whereas P1-P4 are consumers. Each producer has its own consumer.

**Figure 4-9 Adaptive Query with DOP of 4**



The database inserts a statistics collector in front of each producer process scanning the `departments` table. The query coordinator aggregates the collected statistics. The distribution method is based on the run-time statistics. In [Figure 4-9](#), the number of

rows is *below* the threshold (8), which is twice the DOP (4), so the optimizer chooses a broadcast technique for the `departments` table.

### Hybrid Hash Distribution

Consider an example that returns a greater number of rows. In the following plan, the threshold is 8, or twice the specified DOP of 4. However, because the statistics collector (Step 10) discovers that the number of rows (27) is greater than the threshold (8), the optimizer chooses a hybrid hash distribution rather than a broadcast distribution. (The time column should show `00:00:01`, but shows `0:01` so the plan can fit the page.)

```
EXPLAIN PLAN FOR
SELECT /*+ parallel(4) full(e) full(d) */ department_name, sum(salary)
FROM   employees e, departments d
WHERE  d.department_id=e.department_id
GROUP BY department_name;
```

Plan hash value: 2940813933

Id	Operation	Name	Rows	Bytes	Cost	Time	TQ	IN-OUT	PQ Distrib
0	SELECT STATEMENT	DEPARTMENTS	27	621	6(34)	0:01			
1	PX COORDINATOR								
2	PX SEND QC (RANDOM)	:TQ10003	27	621	6(34)	0:01	Q1,03	P->S	QC (RAND)
3	HASH GROUP BY		27	621	6(34)	0:01	Q1,03	PCWP	
4	PX RECEIVE		27	621	6(34)	0:01	Q1,03	PCWP	
5	PX SEND HASH	:TQ10002	27	621	6(34)	0:01	Q1,02	P->P	HASH
6	HASH GROUP BY		27	621	6(34)	0:01	Q1,02	PCWP	
*7	HASH JOIN		106	2438	5(20)	0:01	Q1,02	PCWP	
8	PX RECEIVE		27	432	2(0)	0:01	Q1,02	PCWP	
9	PX SEND HYBRID HASH	:TQ10000	27	432	2(0)	0:01	Q1,00	P->P	HYBRID HASH
10	STATISTICS COLLECTOR						Q1,00	PCWC	
11	PX BLOCK ITERATOR		27	432	2(0)	0:01	Q1,00	PCWC	
12	TABLE ACCESS FULL	DEPARTMENTS	27	432	2(0)	0:01	Q1,00	PCWP	
13	PX RECEIVE		107	749	2(0)	0:01	Q1,02	PCWP	
14	PX SEND HYBRID HASH (SKEW)	:TQ10001	107	749	2(0)	0:01	Q1,01	P->P	HYBRID HASH
15	PX BLOCK ITERATOR		107	749	2(0)	0:01	Q1,01	PCWC	
16	TABLE ACCESS FULL	EMPLOYEES	107	749	2(0)	0:01	Q1,01	PCWP	

Predicate Information (identified by operation id):

```
7 - access("D"."DEPARTMENT_ID"="E"."DEPARTMENT_ID")
```

Note

```
-----
- Degree of Parallelism is 4 because of hint
```

32 rows selected.

#### 4.4.1.3.3 Adaptive Query Plans: Bitmap Index Pruning

Adaptive plans prune indexes that do not significantly reduce the number of matched rows.

When the optimizer generates a star transformation plan, it must choose the right combination of bitmap indexes to reduce the relevant set of rowids as efficiently as

possible. If many indexes exist, some indexes might not reduce the rowid set substantially, but nevertheless introduce significant processing cost during query execution. Adaptive plans can solve this problem by not using indexes that degrade performance.

### Example 4-2 Bitmap Index Pruning

In this example, you issue the following star query, which joins the `cars` fact table with multiple dimension tables (sample output included):

```
SELECT /*+ star_transformation(r) */ l.color_name, k.make_name,
      h.filter_col, count(*)
FROM   cars r, colors l, makes k, models d, hcc_tab h
WHERE  r.make_id = k.make_id
AND    r.color_id = l.color_id
AND    r.model_id = d.model_id
AND    r.high_card_col = h.high_card_col
AND    d.model_name = 'RAV4'
AND    k.make_name = 'Toyota'
AND    l.color_name = 'Burgundy'
AND    h.filter_col = 100
GROUP BY l.color_name, k.make_name, h.filter_col;
```

```
COLOR_NA MAKE_N FILTER_COL  COUNT(*)
-----
Burgundy Toyota           100      15000
```

The following sample execution plan shows that the query generated no rows for the bitmap node in Step 12 and Step 17. The adaptive optimizer determined that filtering rows by using the `CAR_MODEL_IDX` and `CAR_MAKE_IDX` indexes was inefficient. The query did not use the steps in the plan that begin with a dash (-).

Id	Operation	Name
0	SELECT STATEMENT	
1	SORT GROUP BY NOSORT	
2	HASH JOIN	
3	VIEW	VW_ST_5497B905
4	NESTED LOOPS	
5	BITMAP CONVERSION TO ROWIDS	
6	BITMAP AND	
7	BITMAP MERGE	
8	BITMAP KEY ITERATION	
9	TABLE ACCESS FULL	COLORS
10	BITMAP INDEX RANGE SCAN	CAR_COLOR_IDX
- 11	STATISTICS COLLECTOR	
- 12	BITMAP MERGE	
- 13	BITMAP KEY ITERATION	
- 14	TABLE ACCESS FULL	MODELS
- 15	BITMAP INDEX RANGE SCAN	CAR_MODEL_IDX
- 16	STATISTICS COLLECTOR	
- 17	BITMAP MERGE	
- 18	BITMAP KEY ITERATION	
- 19	TABLE ACCESS FULL	MAKES
- 20	BITMAP INDEX RANGE SCAN	CAR_MAKE_IDX
21	TABLE ACCESS BY USER ROWID	CARS
22	MERGE JOIN CARTESIAN	
23	MERGE JOIN CARTESIAN	
24	MERGE JOIN CARTESIAN	

25	TABLE ACCESS FULL	MAKES
26	BUFFER SORT	
27	TABLE ACCESS FULL	MODELS
28	BUFFER SORT	
29	TABLE ACCESS FULL	COLORS
30	BUFFER SORT	
31	TABLE ACCESS FULL	HCC_TAB

#### Note

- dynamic statistics used: dynamic sampling (level=2)
- star transformation used for this statement
- this is an adaptive plan (rows marked '-' are inactive)

### 4.4.1.4 When Adaptive Query Plans Are Enabled

Adaptive query plans are enabled by default.

Adaptive plans are enabled when the following initialization parameters are set:

- `OPTIMIZER_ADAPTIVE_PLANS` is `TRUE` (default)
- `OPTIMIZER_FEATURES_ENABLE` is 12.1.0.1 or later
- `OPTIMIZER_ADAPTIVE_REPORTING_ONLY` is `FALSE` (default)

Adaptive plans control the following optimizations:

- Nested loops and hash join selection
- Star transformation bitmap pruning
- Adaptive parallel distribution method

### 4.4.2 Adaptive Statistics

The optimizer can use **adaptive statistics** when query predicates are too complex to rely on base table statistics alone. By default, adaptive statistics are disabled (`OPTIMIZER_ADAPTIVE_STATISTICS` is `false`).

The following topics describe types of adaptive statistics:

- [Dynamic Statistics](#)  
**Dynamic statistics** are an optimization technique in which the database executes a recursive SQL statement to scan a small random sample of a table's blocks to estimate predicate cardinalities.
- [Automatic Reoptimization](#)  
In **automatic reoptimization**, the optimizer changes a plan on subsequent executions *after* the initial execution.
- [SQL Plan Directives](#)  
A **SQL plan directive** is additional information that the optimizer uses to generate a more optimal plan.
- [When Adaptive Statistics Are Enabled](#)  
Adaptive statistics are disabled by default.

### 4.4.2.1 Dynamic Statistics

**Dynamic statistics** are an optimization technique in which the database executes a recursive SQL statement to scan a small random sample of a table's blocks to estimate predicate cardinalities.

During SQL compilation, the optimizer decides whether to use dynamic statistics by considering whether available statistics are sufficient to generate an optimal plan. If the available statistics are insufficient, then the optimizer uses dynamic statistics to augment the statistics. To improve the quality of optimizer decisions, the optimizer can use dynamic statistics for table scans, index access, joins, and `GROUP BY` operations.

### 4.4.2.2 Automatic Reoptimization

In **automatic reoptimization**, the optimizer changes a plan on subsequent executions *after* the initial execution.

Adaptive query plans are not feasible for all kinds of plan changes. For example, a query with an inefficient join order might perform suboptimally, but adaptive query plans do not support adapting the join order *during* execution. At the end of the first execution of a SQL statement, the optimizer uses the information gathered during execution to determine whether automatic reoptimization has a cost benefit. If execution information differs significantly from optimizer estimates, then the optimizer looks for a replacement plan on the next execution.

The optimizer uses the information gathered during the previous execution to help determine an alternative plan. The optimizer can reoptimize a query several times, each time gathering additional data and further improving the plan.

Automatic reoptimization takes the following forms:

- **Reoptimization: Statistics Feedback**  
A form of reoptimization known as **statistics feedback** (formerly known as *cardinality feedback*) automatically improves plans for repeated queries that have cardinality misestimates.
- **Reoptimization: Performance Feedback**  
Another form of reoptimization is performance feedback. This reoptimization helps improve the degree of parallelism automatically chosen for repeated SQL statements when `PARALLEL_DEGREE_POLICY` is set to `ADAPTIVE`.

#### 4.4.2.2.1 Reoptimization: Statistics Feedback

A form of reoptimization known as **statistics feedback** (formerly known as *cardinality feedback*) automatically improves plans for repeated queries that have cardinality misestimates.

The optimizer can estimate cardinalities incorrectly for many reasons, such as missing statistics, inaccurate statistics, or complex predicates. The basic process of reoptimization using statistics feedback is as follows:

1. During the first execution of a SQL statement, the optimizer generates an execution plan.

The optimizer may enable monitoring for statistics feedback for the shared SQL area in the following cases:



- Tables with no statistics
  - Multiple conjunctive or disjunctive filter predicates on a table
  - Predicates containing complex operators for which the optimizer cannot accurately compute selectivity estimates
2. At the end of the first execution, the optimizer compares its initial cardinality estimates to the actual number of rows returned by each operation in the plan during execution.

If estimates differ significantly from actual cardinalities, then the optimizer stores the correct estimates for subsequent use. The optimizer also creates a SQL plan directive so that other SQL statements can benefit from the information obtained during this initial execution.

3. If the query executes again, then the optimizer uses the corrected cardinality estimates instead of its usual estimates.

The `OPTIMIZER_ADAPTIVE_STATISTICS` initialization parameter does not control all features of automatic reoptimization. Specifically, this parameter controls statistics feedback for join cardinality only in the context of automatic reoptimization. For example, setting `OPTIMIZER_ADAPTIVE_STATISTICS` to `FALSE` disables statistics feedback for join cardinality misestimates, but it does not disable statistics feedback for single-table cardinality misestimates.

### Example 4-3 Statistics Feedback

This example shows how the database uses statistics feedback to adjust incorrect estimates.

1. The user `oe` runs the following query of the `orders`, `order_items`, and `product_information` tables:

```
SELECT o.order_id, v.product_name
FROM   orders o,
      ( SELECT order_id, product_name
        FROM   order_items o, product_information p
        WHERE  p.product_id = o.product_id
        AND    list_price < 50
        AND    min_price < 40 ) v
WHERE  o.order_id = v.order_id
```

2. Querying the plan in the cursor shows that the estimated rows (E-Rows) is far fewer than the actual rows (A-Rows).

Id	Operation	Name	Starts	E-Rows	A-Rows	A-Time	Buffers	OMem	lMem	O/1/M
0	SELECT STATEMENT		1		269	00:00:00.14	1338			
1	NESTED LOOPS		1	1	269	00:00:00.14	1338			
2	MERGE JOIN CARTESIAN		1	4	9135	00:00:00.05	33			
*3	TABLE ACCESS FULL	PRODUCT_INFORMATION	1	1	87	00:00:00.01	32			
4	BUFFER SORT		87	105	9135	00:00:00.02	1	4096	4096	1/0/0
5	INDEX FULL SCAN	ORDER_PK	1	105	105	00:00:00.01	1			
*6	INDEX UNIQUE SCAN	ORDER_ITEMS_UK	9135	1	269	00:00:00.04	1305			

Predicate Information (identified by operation id):

```
3 - filter(("MIN_PRICE"<40 AND "LIST_PRICE"<50))
6 - access("O"."ORDER_ID"="ORDER_ID" AND "P"."PRODUCT_ID"="O"."PRODUCT_ID")
```

3. The user `oe` reruns the query in Step 1.
4. Querying the plan in the cursor shows that the optimizer used statistics feedback (shown in the `Note`) for the second execution, and also chose a different plan.

```
-----
```

Id	Operation	Name	Starts	E-Rows	A-Rows	A-Time	Buffers	Reads	OMem	lMem	O/1/M
0	SELECT STATEMENT			1	269	00:00:00.05	60	1			
1	NESTED LOOPS			1	269	00:00:00.05	60	1			
*2	HASH JOIN			1	313	00:00:00.05	39	1	1398K	1398K	1/0/0
*3	TABLE ACCESS FULL	PRODUCT_INFORMATION		1	87	00:00:00.01	15	0			
4	INDEX FAST FULL SCAN	ORDER_ITEMS_UK		1	665	00:00:00.01	24	1			
*5	INDEX UNIQUE SCAN	ORDER_PK		269	1	00:00:00.01	21	0			

```
-----
```

Predicate Information (identified by operation id):

```
-----
```

```

2 - access("P"."PRODUCT_ID"="0"."PRODUCT_ID")
3 - filter(("MIN_PRICE"<40 AND "LIST_PRICE"<50))
5 - access("O"."ORDER_ID"="ORDER_ID")

```

Note

```
-----
```

```

- statistics feedback used for this statement

```

In the preceding output, the estimated number of rows (269) in Step 1 matches the actual number of rows.

#### 4.4.2.2.2 Reoptimization: Performance Feedback

Another form of reoptimization is performance feedback. This reoptimization helps improve the degree of parallelism automatically chosen for repeated SQL statements when `PARALLEL_DEGREE_POLICY` is set to `ADAPTIVE`.

The basic process of reoptimization using performance feedback is as follows:

1. During the first execution of a SQL statement, when `PARALLEL_DEGREE_POLICY` is set to `ADAPTIVE`, the optimizer determines whether to execute the statement in parallel, and if so, which degree of parallelism to use.

The optimizer chooses the degree of parallelism based on the estimated performance of the statement. Additional performance monitoring is enabled for all statements.

2. At the end of the initial execution, the optimizer compares the following:
  - The degree of parallelism chosen by the optimizer
  - The degree of parallelism computed based on the performance statistics (for example, the CPU time) gathered during the actual execution of the statement

If the two values vary significantly, then the database marks the statement for reparsing, and stores the initial execution statistics as feedback. This feedback helps better compute the degree of parallelism for subsequent executions.

3. If the query executes again, then the optimizer uses the performance statistics gathered during the initial execution to better determine a degree of parallelism for the statement.

 **Note:**

Even if `PARALLEL_DEGREE_POLICY` is not set to `ADAPTIVE`, statistics feedback may influence the degree of parallelism chosen for a statement.

### 4.4.2.3 SQL Plan Directives

A **SQL plan directive** is additional information that the optimizer uses to generate a more optimal plan.

The directive is a “note to self” by the optimizer that it is misestimating cardinalities of certain types of predicates, and also a reminder to `DBMS_STATS` to gather statistics needed to correct the misestimates in the future.

For example, during query optimization, when deciding whether the table is a candidate for dynamic statistics, the database queries the statistics repository for directives on a table. If the query joins two tables that have a data skew in their join columns, then a SQL plan directive can direct the optimizer to use dynamic statistics to obtain an accurate cardinality estimate.

The optimizer collects SQL plan directives on query expressions rather than at the statement level so that it can apply directives to multiple SQL statements. The optimizer not only corrects itself, but also records information about the mistake, so that the database can continue to correct its estimates even after a query—and any similar query—is flushed from the shared pool.

The database automatically creates directives, and stores them in the `SYSAUX` tablespace. You can alter, save to disk, and transport directives using the PL/SQL package `DBMS_SPD`.

### 4.4.2.4 When Adaptive Statistics Are Enabled

Adaptive statistics are disabled by default.

Adaptive statistics are enabled when the following initialization parameters are set:

- `OPTIMIZER_ADAPTIVE_STATISTICS` is `TRUE` (the default is `FALSE`)
- `OPTIMIZER_FEATURES_ENABLE` is `12.1.0.1` or later

Setting `OPTIMIZER_ADAPTIVE_STATISTICS` to `TRUE` enables the following features:

- SQL plan directives
- Statistics feedback for join cardinality
- Adaptive dynamic sampling

 **Note:**

Setting `OPTIMIZER_ADAPTIVE_STATISTICS` to `FALSE` preserves statistics feedback for single-table cardinality misestimates.

## 4.5 About Approximate Query Processing

**Approximate query processing** is a set of optimization techniques that speed analytic queries by calculating results within an acceptable range of error.

Business intelligence (BI) queries heavily rely on sorts that involve aggregate functions such as `COUNT DISTINCT`, `SUM`, `RANK`, and `MEDIAN`. For example, an application generates reports showing how many distinct customers are logged on, or which products were most popular last week. It is not uncommon for BI applications to have the following requirements:

- Queries must be able to process data sets that are orders of magnitude larger than in traditional data warehouses.  
For example, the daily volumes of web logs of a popular website can reach tens or hundreds of terabytes a day.
- Queries must provide near real-time response.  
For example, a company requires quick detection and response to credit card fraud.
- Explorative queries of large data sets must be fast.  
For example, a user might want to find out a list of departments whose sales have approximately reached a specific threshold. A user would form targeted queries on these departments to find more detailed information, such as the exact sales number, the locations of these departments, and so on.

For large data sets, exact aggregation queries consume extensive memory, often spilling to temp space, and can be unacceptably slow. Applications are often more interested in a *general* pattern than *exact* results, so customers are willing to sacrifice exactitude for speed. For example, if the goal is to show a bar chart depicting the most popular products, then whether a product sold 1 million units or .999 million units is statistically insignificant.

Oracle Database implements its solution through approximate query processing. Typically, the accuracy of the approximate aggregation is over 97% (with 95% confidence), but the processing time is orders of magnitude faster. The database uses less CPU, and avoids the I/O cost of writing to temp files.

- [Approximate Query Initialization Parameters](#)  
You can implement approximate query processing without changing existing code by using the `APPROX_FOR_*` initialization parameters.
- [Approximate Query SQL Functions](#)  
Approximate query processing uses SQL functions to provide real-time responses to explorative queries where approximations are acceptable.



### See Also:

["NDV Algorithms: Adaptive Sampling and HyperLogLog"](#)

## 4.5.1 Approximate Query Initialization Parameters

You can implement approximate query processing without changing existing code by using the `APPROX_FOR_*` initialization parameters.

Set these parameters at the database or session level. The following table describes initialization parameters and SQL functions relevant to approximation techniques.

**Table 4-2 Approximate Query Initialization Parameters**

Initialization Parameter	Default	Description	See Also
<code>APPROX_FOR_AGGREGATION</code>	FALSE	Enables (TRUE) or disables (FALSE) approximate query processing. This parameter acts as an umbrella parameter for enabling the use of functions that return approximate results.	<i>Oracle Database Reference</i>
<code>APPROX_FOR_COUNT_DISTINCT</code>	FALSE	Converts <code>COUNT(DISTINCT)</code> to <code>APPROX_COUNT_DISTINCT</code> .	<i>Oracle Database Reference</i>
<code>APPROX_FOR_PERCENTILE</code>	none	Converts eligible exact percentile functions to their <code>APPROX_PERCENTILE_*</code> counterparts.	<i>Oracle Database Reference</i>

## 4.5.2 Approximate Query SQL Functions

Approximate query processing uses SQL functions to provide real-time responses to explorative queries where approximations are acceptable.

The following table describes SQL functions that return approximate results.

**Table 4-3 Approximate Query User Interface**

SQL Function	Description	See Also
APPROX_COUNT	<p>Calculates the approximate top <i>n</i> most common values when used with the APPROX_RANK function.</p> <p>Returns the approximate count of an expression. If you supply MAX_ERROR as the second argument, then the function returns the maximum error between the actual and approximate count.</p> <p>You must use this function with a corresponding APPROX_RANK function in the HAVING clause. If a query uses APPROX_COUNT, APPROX_SUM, or APPROX_RANK, then the query must not use any other non-approximate aggregation functions.</p> <p>The following query returns the 10 most common jobs within every department:</p> <pre>SELECT department_id, job_id,        APPROX_COUNT(*) FROM   employees GROUP BY department_id, job_id HAVING        APPROX_RANK (          PARTITION BY department_id          ORDER BY APPROX_COUNT(*)          DESC ) &lt;= 10;</pre>	<i>Oracle Database SQL Language Reference</i>
APPROX_COUNT_DISTINCT	Returns the approximate number of rows that contain distinct values of an expression.	<i>Oracle Database SQL Language Reference</i>
APPROX_COUNT_DISTINCT_AGG	Aggregates the precomputed approximate count distinct synopses to a higher level.	<i>Oracle Database SQL Language Reference</i>
APPROX_COUNT_DISTINCT_DETAIL	Returns the synopses of the APPROX_COUNT_DISTINCT function as a BLOB. The database can persist the returned result to disk for further aggregation.	<i>Oracle Database SQL Language Reference</i>
APPROX_MEDIAN	Accepts a numeric or date-time value, and returns an approximate middle or approximate interpolated value that would be the middle value when the values are sorted. This function provides an alternative to the MEDIAN function.	<i>Oracle Database SQL Language Reference</i>
APPROX_PERCENTILE	Accepts a percentile value and a sort specification, and returns an approximate interpolated value that falls into that percentile value with respect to the sort specification. This function provides an alternative to the PERCENTILE_CONT function.	<i>Oracle Database SQL Language Reference</i>
APPROX_RANK	Returns the approximate value in a group of values. This function takes an optional PARTITION BY clause followed by a mandatory ORDER BY ... DESC clause. The PARTITION BY key must be a subset of the GROUP BY key. The ORDER BY clause must include either APPROX_COUNT or APPROX_SUM.	<i>Oracle Database SQL Language Reference</i>

Table 4-3 (Cont.) Approximate Query User Interface

SQL Function	Description	See Also
APPROX_SUM	<p>Calculates the approximate top <i>n</i> accumulated values when used with the APPROX_RANK function.</p> <p>If you supply MAX_ERROR as the second argument, then the function returns the maximum error between the actual and approximate sum.</p> <p>You must use this function with a corresponding APPROX_RANK function in the HAVING clause. If a query uses APPROX_COUNT, APPROX_SUM, or APPROX_RANK, then the query must not use any other non-approximate aggregation functions.</p> <p>The following query returns the 10 job types within every department that have the highest aggregate salary:</p> <pre>SELECT department_id, job_id,        APPROX_SUM(salary) FROM   employees GROUP BY department_id, job_id HAVING        APPROX_RANK ( PARTITION BY department_id ORDER BY APPROX_SUM(salary) DESC ) &lt;= 10;</pre> <p>Note that APPROX_SUM returns an error when the input is a negative number.</p>	<p><i>Oracle Database SQL Language Reference</i></p>

## 4.6 About SQL Plan Management

**SQL plan management** enables the optimizer to automatically manage execution plans, ensuring that the database uses only known or verified plans.

SQL plan management can build a [SQL plan baseline](#), which contains one or more accepted plans for each SQL statement. The optimizer can access and manage the plan history and SQL plan baselines of SQL statements. The main objectives are as follows:

- Identify repeatable SQL statements
- Maintain plan history, and possibly SQL plan baselines, for a set of SQL statements
- Detect plans that are not in the plan history
- Detect potentially better plans that are not in the SQL plan baseline

The optimizer uses the normal cost-based search method.

## 4.7 About the Expression Statistics Store (ESS)

The **Expression Statistics Store (ESS)** is a repository maintained by the optimizer to store statistics about expression evaluation.

When an IM column store is enabled, the database leverages the ESS for its In-Memory Expressions (IM expressions) feature. However, the ESS is independent of the IM column store. The ESS is a permanent component of the database and cannot be disabled.

The database uses the ESS to determine whether an expression is “hot” (frequently accessed), and thus a candidate for an IM expression. During a hard parse of a query, the ESS looks for active expressions in the `SELECT` list, `WHERE` clause, `GROUP BY` clause, and so on.

For each segment, the ESS maintains expression statistics such as the following:

- Frequency of execution
- Cost of evaluation
- Timestamp evaluation

The optimizer assigns each expression a weighted score based on cost and the number of times it was evaluated. The values are approximate rather than exact. More active expressions have higher scores. The ESS maintains an internal list of the most frequently accessed expressions.

The ESS resides in the SGA and also persists on disk. The database saves the statistics to disk every 15 minutes, or immediately using the `DBMS_STATS.FLUSH_DATABASE_MONITORING_INFO` procedure. The statistics are visible in the `DBA_EXPRESSION_STATISTICS` view.



# 5

## Query Transformations

The optimizer employs many query transformation techniques. This chapter describes some of the most important.

This chapter contains the following topics:

- [OR Expansion](#)  
In **OR expansion**, the optimizer transforms a query block containing top-level disjunctions into the form of a `UNION ALL` query that contains two or more branches.
- [View Merging](#)  
In **view merging**, the optimizer merges the **query block** representing a view into the query block that contains it.
- [Predicate Pushing](#)  
In **predicate pushing**, the optimizer "pushes" the relevant predicates from the containing query block into the view query block.
- [Subquery Unnesting](#)  
In **subquery unnesting**, the optimizer transforms a nested query into an equivalent join statement, and then optimizes the join.
- [Query Rewrite with Materialized Views](#)  
A **materialized view** is a query result that the database materializes and stores in a table.
- [Star Transformation](#)  
Star transformation is an optimizer transformation that avoids full table scans of fact tables in a star schema.
- [In-Memory Aggregation \(VECTOR GROUP BY\)](#)  
The key optimization of in-memory aggregation is to aggregate while scanning.
- [Cursor-Duration Temporary Tables](#)  
To materialize the intermediate results of a query, Oracle Database may implicitly create a **cursor-duration temporary table** in memory during query compilation.
- [Table Expansion](#)  
In **table expansion**, the optimizer generates a plan that uses indexes on the read-mostly portion of a partitioned table, but not on the active portion of the table.
- [Join Factorization](#)  
In the cost-based transformation known as **join factorization**, the optimizer can factorize common computations from branches of a `UNION ALL` query.

### 5.1 OR Expansion

In **OR expansion**, the optimizer transforms a query block containing top-level disjunctions into the form of a `UNION ALL` query that contains two or more branches.

The optimizer achieves this goal by splitting the disjunction into its components, and then associating each component with a branch of a `UNION ALL` query. The optimizer can choose **OR expansion** for various reasons. For example, it may enable more

efficient access paths or alternative join methods that avoid Cartesian products. As always, the optimizer performs the expansion only if the cost of the transformed statement is lower than the cost of the original statement.

In previous releases, the optimizer used the `CONCATENATION` operator to perform the `OR` expansion. Starting in Oracle Database 12c Release 2 (12.2), the optimizer uses the `UNION-ALL` operator instead. The framework provides the following enhancements:

- Enables interaction among various transformations
- Avoids sharing query structures
- Enables the exploration of various search strategies
- Provides the reuse of cost annotation
- Supports the standard SQL syntax

### Example 5-1 Transformed Query: UNION ALL Condition

To prepare for this example, log in to the database as an administrator, execute the following statements to add a unique constraint to the `hr.departments.department_name` column, and then add 100,000 rows to the `hr.employees` table:

```
ALTER TABLE hr.departments ADD CONSTRAINT department_name_uk UNIQUE
(department_name);
DELETE FROM hr.employees WHERE employee_id > 999;
DECLARE
v_counter NUMBER(7) := 1000;
BEGIN
  FOR i IN 1..100000 LOOP
    INSERT INTO hr.employees
      VALUES (v_counter,null,'Doe','Doe' || v_counter || '@example.com',null,'07-
JUN-02','AC_ACCOUNT',null,null,null,50);
    v_counter := v_counter + 1;
  END LOOP;
END;
/
COMMIT;
EXEC DBMS_STATS.GATHER_TABLE_STATS ( ownname => 'hr', tabname => 'employees');
```

You then connect as the user `hr`, and execute the following query, which joins the `employees` and `departments` tables:

```
SELECT *
FROM   employees e, departments d
WHERE  (e.email='SSTILES' OR d.department_name='Treasury')
AND    e.department_id = d.department_id;
```

Without `OR` expansion, the optimizer treats `e.email='SSTILES' OR d.department_name='Treasury'` as a single unit. Consequently, the optimizer cannot use the index on either the `e.email` or `d.department_name` column, and so performs a full table scan of `employees` and `departments`.

With `OR` expansion, the optimizer breaks the disjunctive predicate into two independent predicates, as shown in the following example:

```
SELECT *
FROM   employees e, departments d
WHERE  e.email = 'SSTILES'
AND    e.department_id = d.department_id
UNION ALL
SELECT *
```

```

FROM employees e, departments d
WHERE d.department_name = 'Treasury'
AND e.department_id = d.department_id;

```

This transformation enables the `e.email` and `d.department_name` columns to serve as index keys. Performance improves because the database filters data using two unique indexes instead of two full table scans, as shown in the following execution plan:

Plan hash value: 2512933241

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				122 (100)	
1	VIEW	VW_ORE_19FF4E3E	9102	1679K	122 (5)	00:00:01
2	UNION-ALL					
3	NESTED LOOPS		1	78	4 (0)	00:00:01
4	TABLE ACCESS BY INDEX ROWID	EMPLOYEES	1	57	3 (0)	00:00:01
*5	INDEX UNIQUE SCAN	EMP_EMAIL_UK	1		2 (0)	00:00:01
6	TABLE ACCESS BY INDEX ROWID	DEPARTMENTS	1	21	1 (0)	00:00:01
*7	INDEX UNIQUE SCAN	DEPT_ID_PK	1		0 (0)	00:00:01
8	NESTED LOOPS		9101	693K	118 (5)	00:00:01
9	TABLE ACCESS BY INDEX ROWID	DEPARTMENTS	1	21	1 (0)	00:00:01
*10	INDEX UNIQUE SCAN	DEPARTMENT_NAME_UK	1		0 (0)	00:00:01
*11	TABLE ACCESS BY INDEX ROWID BATCHED	EMPLOYEES	9101	506K	117 (5)	00:00:01
*12	INDEX RANGE SCAN	EMP_DEPARTMENT_IX	9101		35 (6)	00:00:01

Predicate Information (identified by operation id):

```

5 - access("E"."EMAIL"='SSTILES')
7 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
10 - access("D"."DEPARTMENT_NAME"='Treasury')
11 - filter(LNNVL("E"."EMAIL"='SSTILES'))
12 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")

```

35 rows selected.

## 5.2 View Merging

In **view merging**, the optimizer merges the **query block** representing a view into the query block that contains it.

View merging can improve plans by enabling the optimizer to consider additional join orders, access methods, and other transformations. For example, after a view has been merged and several tables reside in one query block, a table inside a view may permit the optimizer to use [join elimination](#) to remove a table outside the view.

For certain simple views in which merging always leads to a better plan, the optimizer automatically merges the view without considering cost. Otherwise, the optimizer uses cost to make the determination. The optimizer may choose not to merge a view for many reasons, including cost or validity restrictions.

If `OPTIMIZER_SECURE_VIEW_MERGING` is `true` (default), then Oracle Database performs checks to ensure that view merging and predicate pushing do not violate the security intentions of the view creator. To disable these additional security checks for a specific view, you can grant the `MERGE VIEW` privilege to a user for this view. To disable

additional security checks for all views for a specific user, you can grant the `MERGE ANY VIEW` privilege to that user.

 **Note:**

You can use hints to override view merging rejected because of cost or heuristics, but not validity.

This section contains the following topics:

- [Query Blocks in View Merging](#)  
The optimizer represents each nested **subquery** or unmerged view by a separate query block.
- [Simple View Merging](#)  
In **simple view merging**, the optimizer merges select-project-join views.
- [Complex View Merging](#)  
In **view merging**, the optimizer merges views containing `GROUP BY` and `DISTINCT` views. Like simple view merging, complex merging enables the optimizer to consider additional join orders and access paths.

 **See Also:**

- *Oracle Database SQL Language Reference* for more information about the `MERGE ANY VIEW` and `MERGE VIEW` privileges
- *Oracle Database Reference* for more information about the `OPTIMIZER_SECURE_VIEW_MERGING` initialization parameter

## 5.2.1 Query Blocks in View Merging

The optimizer represents each nested **subquery** or unmerged view by a separate query block.

The database optimizes query blocks separately from the bottom up. Thus, the database optimizes the innermost query block first, generates the part of the plan for it, and then generates the plan for the outer query block, representing the entire query.

The parser expands each view referenced in a query into a separate query block. The block essentially represents the view definition, and thus the result of a view. One option for the optimizer is to analyze the view query block separately, generate a view subplan, and then process the rest of the query by using the view subplan to generate an overall execution plan. However, this technique may lead to a suboptimal execution plan because the view is optimized separately.

View merging can sometimes improve performance. As shown in "Example 5-2", view merging merges the tables from the view into the outer query block, removing the inner query block. Thus, separate optimization of the view is not necessary.

## 5.2.2 Simple View Merging

In **simple view merging**, the optimizer merges select-project-join views.

For example, a query of the `employees` table contains a subquery that joins the `departments` and `locations` tables.

Simple view merging frequently results in a more optimal plan because of the additional join orders and access paths available after the merge. A view may not be valid for simple view merging because:

- The view contains constructs not included in select-project-join views, including:
  - GROUP BY
  - DISTINCT
  - Outer join
  - MODEL
  - CONNECT BY
  - Set operators
  - Aggregation
- The view appears on the right side of a [semijoin](#) or [antijoin](#).
- The view contains subqueries in the `SELECT` list.
- The outer query block contains PL/SQL functions.
- The view participates in an outer join, and does not meet one of the several additional validity requirements that determine whether the view can be merged.

### Example 5-2 Simple View Merging

The following query joins the `hr.employees` table with the `dept_locs_v` view, which returns the street address for each department. `dept_locs_v` is a join of the `departments` and `locations` tables.

```
SELECT e.first_name, e.last_name, dept_locs_v.street_address,
       dept_locs_v.postal_code
FROM   employees e,
       ( SELECT d.department_id, d.department_name,
              l.street_address, l.postal_code
         FROM   departments d, locations l
         WHERE  d.location_id = l.location_id ) dept_locs_v
WHERE  dept_locs_v.department_id = e.department_id
AND    e.last_name = 'Smith';
```

The database can execute the preceding query by joining `departments` and `locations` to generate the rows of the view, and then joining this result to `employees`. Because the query contains the view `dept_locs_v`, and this view contains two tables, the optimizer must use one of the following join orders:

- `employees, dept_locs_v (departments, locations)`
- `employees, dept_locs_v (locations, departments)`
- `dept_locs_v (departments, locations), employees`
- `dept_locs_v (locations, departments), employees`

Join methods are also constrained. The index-based nested loops join is not feasible for join orders that begin with `employees` because no index exists on the column from this view. Without view merging, the optimizer generates the following execution plan:

Id	Operation	Name	Cost (%CPU)
0	SELECT STATEMENT		7 (15)
* 1	HASH JOIN		7 (15)
2	TABLE ACCESS BY INDEX ROWID	EMPLOYEES	2 (0)
* 3	INDEX RANGE SCAN	EMP_NAME_IX	1 (0)
4	VIEW		5 (20)
* 5	HASH JOIN		5 (20)
6	TABLE ACCESS FULL	LOCATIONS	2 (0)
7	TABLE ACCESS FULL	DEPARTMENTS	2 (0)

Predicate Information (identified by operation id):

```
1 - access("DEPT_LOCS_V"."DEPARTMENT_ID"="E"."DEPARTMENT_ID")
3 - access("E"."LAST_NAME"='Smith')
5 - access("D"."LOCATION_ID"="L"."LOCATION_ID")
```

View merging merges the tables from the view into the outer query block, removing the inner query block. After view merging, the query is as follows:

```
SELECT e.first_name, e.last_name, l.street_address, l.postal_code
FROM   employees e, departments d, locations l
WHERE  d.location_id = l.location_id
AND    d.department_id = e.department_id
AND    e.last_name = 'Smith';
```

Because all three tables appear in one query block, the optimizer can choose from the following six join orders:

- employees, departments, locations
- employees, locations, departments
- departments, employees, locations
- departments, locations, employees
- locations, employees, departments
- locations, departments, employees

The joins to `employees` and `departments` can now be index-based. After view merging, the optimizer chooses the following more efficient plan, which uses nested loops:

Id	Operation	Name	Cost (%CPU)
0	SELECT STATEMENT		4 (0)
1	NESTED LOOPS		
2	NESTED LOOPS		4 (0)
3	NESTED LOOPS		3 (0)
4	TABLE ACCESS BY INDEX ROWID	EMPLOYEES	2 (0)
* 5	INDEX RANGE SCAN	EMP_NAME_IX	1 (0)
6	TABLE ACCESS BY INDEX ROWID	DEPARTMENTS	1 (0)
* 7	INDEX UNIQUE SCAN	DEPT_ID_PK	0 (0)
* 8	INDEX UNIQUE SCAN	LOC_ID_PK	0 (0)
9	TABLE ACCESS BY INDEX ROWID	LOCATIONS	1 (0)

```
-----
Predicate Information (identified by operation id):
-----
```

```
5 - access("E"."LAST_NAME"='Smith')
7 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
8 - access("D"."LOCATION_ID"="L"."LOCATION_ID")
```

## 5.2.3 Complex View Merging

In **view merging**, the optimizer merges views containing `GROUP BY` and `DISTINCT` views. Like simple view merging, complex merging enables the optimizer to consider additional join orders and access paths.

The optimizer can delay evaluation of `GROUP BY` or `DISTINCT` operations until after it has evaluated the joins. Delaying these operations can improve or worsen performance depending on the data characteristics. If the joins use filters, then delaying the operation until after joins can reduce the data set on which the operation is to be performed. Evaluating the operation early can reduce the amount of data to be processed by subsequent joins, or the joins could increase the amount of data to be processed by the operation. The optimizer uses cost to evaluate view merging and merges the view only when it is the lower cost option.

Aside from cost, the optimizer may be unable to perform complex view merging for the following reasons:

- The outer query tables do not have a rowid or unique column.
- The view appears in a `CONNECT BY` query block.
- The view contains `GROUPING SETS`, `ROLLUP`, or `PIVOT` clauses.
- The view or outer query block contains the `MODEL` clause.

### Example 5-3 Complex View Joins with `GROUP BY`

The following view uses a `GROUP BY` clause:

```
CREATE VIEW cust_prod_totals_v AS
SELECT SUM(s.quantity_sold) total, s.cust_id, s.prod_id
FROM   sales s
GROUP BY s.cust_id, s.prod_id;
```

The following query finds all of the customers from the United States who have bought at least 100 fur-trimmed sweaters:

```
SELECT c.cust_id, c.cust_first_name, c.cust_last_name, c.cust_email
FROM   customers c, products p, cust_prod_totals_v
WHERE  c.country_id = 52790
AND    c.cust_id = cust_prod_totals_v.cust_id
AND    cust_prod_totals_v.total > 100
AND    cust_prod_totals_v.prod_id = p.prod_id
AND    p.prod_name = 'T3 Faux Fur-Trimmed Sweater';
```

The `cust_prod_totals_v` view is eligible for complex view merging. After merging, the query is as follows:

```
SELECT c.cust_id, cust_first_name, cust_last_name, cust_email
FROM   customers c, products p, sales s
WHERE  c.country_id = 52790
```

```

AND    c.cust_id = s.cust_id
AND    s.prod_id = p.prod_id
AND    p.prod_name = 'T3 Faux Fur-Trimmed Sweater'
GROUP BY s.cust_id, s.prod_id, p.rowid, c.rowid, c.cust_email, c.cust_last_name,
        c.cust_first_name, c.cust_id
HAVING SUM(s.quantity_sold) > 100;

```

The transformed query is cheaper than the untransformed query, so the optimizer chooses to merge the view. In the untransformed query, the `GROUP BY` operator applies to the entire `sales` table in the view. In the transformed query, the joins to `products` and `customers` filter out a large portion of the rows from the `sales` table, so the `GROUP BY` operation is lower cost. The join is more expensive because the `sales` table has not been reduced, but it is not much more expensive because the `GROUP BY` operation does not reduce the size of the row set very much in the original query. If any of the preceding characteristics were to change, merging the view might no longer be lower cost. The final plan, which does not include a view, is as follows:

```

-----
| Id | Operation                | Name          | Cost (%CPU)|
-----+-----+-----+-----+
|  0 | SELECT STATEMENT          |               | 2101 (18)|
|*  1 |   FILTER                  |               |           |
|  2 |     HASH GROUP BY         |               | 2101 (18)|
|*  3 |       HASH JOIN           |               | 2099 (18)|
|*  4 |         HASH JOIN         |               | 1801 (19)|
|*  5 |           TABLE ACCESS FULL| PRODUCTS     |    96 (5)|
|  6 |             TABLE ACCESS FULL| SALES        |   1620 (15)|
|*  7 |               TABLE ACCESS FULL| CUSTOMERS    |    296 (11)|
-----

```

Predicate Information (identified by operation id):

```

-----
1 - filter(SUM("QUANTITY_SOLD")>100)
3 - access("C"."CUST_ID"="CUST_ID")
4 - access("PROD_ID"="P"."PROD_ID")
5 - filter("P"."PROD_NAME"='T3 Faux Fur-Trimmed Sweater')
7 - filter("C"."COUNTRY_ID"='US')

```

#### Example 5-4 Complex View Joins with DISTINCT

The following query of the `cust_prod_v` view uses a `DISTINCT` operator:

```

SELECT c.cust_id, c.cust_first_name, c.cust_last_name, c.cust_email
FROM   customers c, products p,
      ( SELECT DISTINCT s.cust_id, s.prod_id
        FROM   sales s) cust_prod_v
WHERE  c.country_id = 52790
AND    c.cust_id = cust_prod_v.cust_id
AND    cust_prod_v.prod_id = p.prod_id
AND    p.prod_name = 'T3 Faux Fur-Trimmed Sweater';

```

After determining that view merging produces a lower-cost plan, the optimizer rewrites the query into this equivalent query:

```

SELECT nww.cust_id, nww.cust_first_name, nww.cust_last_name, nww.cust_email
FROM   ( SELECT DISTINCT(c.rowid), p.rowid, s.prod_id, s.cust_id,
          c.cust_first_name, c.cust_last_name, c.cust_email
        FROM   customers c, products p, sales s
        WHERE  c.country_id = 52790
        AND    c.cust_id = s.cust_id
        AND    s.prod_id = p.prod_id
        AND    p.prod_name = 'T3 Faux Fur-Trimmed Sweater' ) nww;

```



The plan for the preceding query is as follows:

Id	Operation	Name
0	SELECT STATEMENT	
1	VIEW	VM_NWVW_1
2	HASH UNIQUE	
* 3	HASH JOIN	
* 4	HASH JOIN	
* 5	TABLE ACCESS FULL	PRODUCTS
6	TABLE ACCESS FULL	SALES
* 7	TABLE ACCESS FULL	CUSTOMERS

Predicate Information (identified by operation id):

```

3 - access("C"."CUST_ID"="S"."CUST_ID")
4 - access("S"."PROD_ID"="P"."PROD_ID")
5 - filter("P"."PROD_NAME"='T3 Faux Fur-Trimmed Sweater')
7 - filter("C"."COUNTRY_ID"='US')

```

The preceding plan contains a view named `vm_nwvw_1`, known as a [projection view](#), even after view merging has occurred. Projection views appear in queries in which a `DISTINCT` view has been merged, or a `GROUP BY` view is merged into an outer query block that also contains `GROUP BY`, `HAVING`, or aggregates. In the latter case, the projection view contains the `GROUP BY`, `HAVING`, and aggregates from the original outer query block.

In the preceding example of a projection view, when the optimizer merges the view, it moves the `DISTINCT` operator to the outer query block, and then adds several additional columns to maintain semantic equivalence with the original query. Afterward, the query can select only the desired columns in the `SELECT` list of the outer query block. The optimization retains all of the benefits of view merging: all tables are in one query block, the optimizer can permute them as needed in the final join order, and the `DISTINCT` operation has been delayed until after all of the joins complete.

## 5.3 Predicate Pushing

In **predicate pushing**, the optimizer "pushes" the relevant predicates from the containing query block into the view query block.

For views that are not merged, this technique improves the subplan of the unmerged view. The database can use the pushed-in predicates to access indexes or to use as filters.

For example, suppose you create a table `hr.contract_workers` as follows:

```

DROP TABLE contract_workers;
CREATE TABLE contract_workers AS (SELECT * FROM employees where 1=2);
INSERT INTO contract_workers VALUES (306, 'Bill', 'Jones', 'BJONES',
    '555.555.2000', '07-JUN-02', 'AC_ACCOUNT', 8300, 0,205, 110);
INSERT INTO contract_workers VALUES (406, 'Jill', 'Ashworth', 'JASHWORTH',
    '555.999.8181', '09-JUN-05', 'AC_ACCOUNT', 8300, 0,205, 50);
INSERT INTO contract_workers VALUES (506, 'Marcie', 'Lunsford', 'MLUNSFORD',
    '555.888.2233', '22-JUL-01', 'AC_ACCOUNT', 8300, 0,205, 110);
COMMIT;
CREATE INDEX contract_workers_index ON contract_workers(department_id);

```

You create a view that references `employees` and `contract_workers`. The view is defined with a query that uses the `UNION` set operator, as follows:

```
CREATE VIEW all_employees_vw AS
  ( SELECT employee_id, last_name, job_id, commission_pct, department_id
    FROM employees )
 UNION
  ( SELECT employee_id, last_name, job_id, commission_pct, department_id
    FROM contract_workers );
```

You then query the view as follows:

```
SELECT last_name
FROM all_employees_vw
WHERE department_id = 50;
```

Because the view is a `UNION` set query, the optimizer cannot merge the view's query into the accessing query block. Instead, the optimizer can transform the accessing statement by pushing its predicate, the `WHERE` clause condition `department_id=50`, into the view's `UNION` set query. The equivalent transformed query is as follows:

```
SELECT last_name
FROM ( SELECT employee_id, last_name, job_id, commission_pct, department_id
      FROM employees
      WHERE department_id=50
      UNION
      SELECT employee_id, last_name, job_id, commission_pct, department_id
      FROM contract_workers
      WHERE department_id=50 );
```

The transformed query can now consider index access in each of the query blocks.

## 5.4 Subquery Unnesting

In **subquery unnesting**, the optimizer transforms a nested query into an equivalent join statement, and then optimizes the join.

This transformation enables the optimizer to consider the subquery tables during access path, join method, and join order selection. The optimizer can perform this transformation only if the resulting join statement is guaranteed to return the same rows as the original statement, and if subqueries do not contain aggregate functions such as `AVG`.

For example, suppose you connect as user `sh` and execute the following query:

```
SELECT *
FROM sales
WHERE cust_id IN ( SELECT cust_id
                  FROM customers );
```

Because the `customers.cust_id` column is a primary key, the optimizer can transform the complex query into the following join statement that is guaranteed to return the same data:

```
SELECT sales.*
FROM sales, customers
WHERE sales.cust_id = customers.cust_id;
```

If the optimizer cannot transform a complex statement into a join statement, it selects execution plans for the parent statement and the subquery as though they were separate statements. The optimizer then executes the subquery and uses the rows returned to execute the parent query. To improve execution speed of the overall execution plan, the optimizer orders the subplans efficiently.

## 5.5 Query Rewrite with Materialized Views

A **materialized view** is a query result that the database materializes and stores in a table.

When the optimizer finds a user query compatible with the query associated with a materialized view, then the database can rewrite the query in terms of the materialized view. This technique improves query execution because the database has precomputed most of the query result.

The optimizer looks for any materialized views that are compatible with the user query, and then selects one or more materialized views to rewrite the user query. The use of materialized views to rewrite a query is cost-based. Thus, the optimizer does not rewrite the query when the plan generated unless the materialized views has a lower cost than the plan generated with the materialized views.

Consider the following materialized view, `cal_month_sales_mv`, which aggregates the dollar amount sold each month:

```
CREATE MATERIALIZED VIEW cal_month_sales_mv
  ENABLE QUERY REWRITE
AS
  SELECT t.calendar_month_desc, SUM(s.amount_sold) AS dollars
  FROM   sales s, times t
  WHERE  s.time_id = t.time_id
  GROUP BY t.calendar_month_desc;
```

Assume that sales number is around one million in a typical month. The view has the precomputed aggregates for the dollar amount sold for each month. Consider the following query, which asks for the sum of the amount sold for each month:

```
SELECT t.calendar_month_desc, SUM(s.amount_sold)
FROM   sales s, times t
WHERE  s.time_id = t.time_id
GROUP BY t.calendar_month_desc;
```

Without query rewrite, the database must access `sales` directly and compute the sum of the amount sold. This method involves reading many million rows from `sales`, which invariably increases query response time. The join also further slows query response because the database must compute the join on several million rows. With query rewrite, the optimizer transparently rewrites the query as follows:

```
SELECT calendar_month, dollars
FROM   cal_month_sales_mv;
```

## 5.6 Star Transformation

Star transformation is an optimizer transformation that avoids full table scans of fact tables in a star schema.

This section contains the following topics:

- [About Star Schemas](#)  
A **star schema** divides data into facts and dimensions.
- [Purpose of Star Transformations](#)  
In joins of fact and dimension tables, a star transformation can avoid a full scan of a fact table.
- [How Star Transformation Works](#)  
Star transformation adds subquery predicates, called **bitmap semijoin predicates**, corresponding to the constraint dimensions.
- [Controls for Star Transformation](#)  
The `STAR_TRANSFORMATION_ENABLED` initialization parameter controls star transformations.
- [Star Transformation: Scenario](#)  
This scenario demonstrates a star transformation of a star query.
- [Temporary Table Transformation: Scenario](#)  
In the preceding scenario, the optimizer does not join back the table `channels` to the `sales` table because it is not referenced outside and the `channel_id` is unique.

## 5.6.1 About Star Schemas

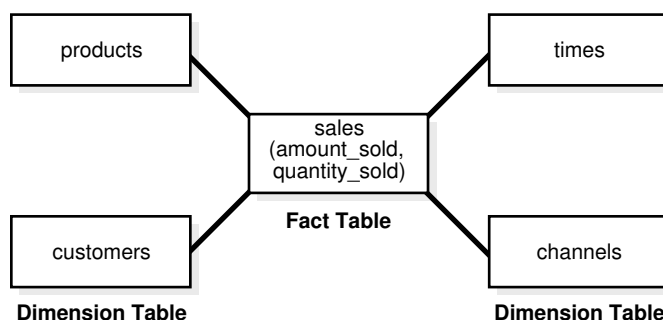
A **star schema** divides data into facts and dimensions.

Facts are the measurements of an event such as a sale and are typically numbers. Dimensions are the categories that identify facts, such as date, location, and product.

A fact table has a composite key made up of the primary keys of the dimension tables of the schema. Dimension tables act as lookup or reference tables that enable you to choose values that constrain your queries.

Diagrams typically show a central fact table with lines joining it to the dimension tables, giving the appearance of a star. The following graphic shows `sales` as the fact table and `products`, `times`, `customers`, and `channels` as the dimension tables.

**Figure 5-1 Star Schema**



A [snowflake schema](#) is a star schema in which the dimension tables reference other tables. A [snowstorm schema](#) is a combination of snowflake schemas.

## 5.6.2 Purpose of Star Transformations

In joins of fact and dimension tables, a star transformation can avoid a full scan of a fact table.

The star transformation improves performance by fetching only relevant fact rows that join to the constraint dimension rows. In some cases, queries have restrictive filters on other columns of the dimension tables. The combination of filters can dramatically reduce the data set that the database processes from the fact table.

## 5.6.3 How Star Transformation Works

Star transformation adds subquery predicates, called **bitmap semijoin predicates**, corresponding to the constraint dimensions.

The optimizer performs the transformation when indexes exist on the fact join columns. By driving bitmap `AND` and `OR` operations of key values supplied by the subqueries, the database only needs to retrieve relevant rows from the fact table. If the predicates on the dimension tables filter out significant data, then the transformation can be more efficient than a full scan on the fact table.

After the database has retrieved the relevant rows from the fact table, the database may need to join these rows back to the dimension tables using the original predicates. The database can eliminate the join back of the dimension table when the following conditions are met:

- All the predicates on dimension tables are part of the semijoin subquery predicate.
- The columns selected from the subquery are unique.
- The dimension columns are not in the `SELECT` list, `GROUP BY` clause, and so on.

## 5.6.4 Controls for Star Transformation

The `STAR_TRANSFORMATION_ENABLED` initialization parameter controls star transformations.

This parameter takes the following values:

- `true`

The optimizer performs the star transformation by identifying the fact and constraint dimension tables automatically. The optimizer performs the star transformation only if the cost of the transformed plan is lower than the alternatives. Also, the optimizer attempts temporary table transformation automatically whenever materialization improves performance (see "[Temporary Table Transformation: Scenario](#)").

- `false` (default)

The optimizer does not perform star transformations.

- `TEMP_DISABLE`

This value is identical to `true` except that the optimizer does not attempt temporary table transformation.

## 5.6.5 Star Transformation: Scenario

This scenario demonstrates a star transformation of a star query.

### Example 5-5 Star Query

The following query finds the total Internet sales amount in all cities in California for quarters Q1 and Q2 of year 1999:

```
SELECT c.cust_city,
       t.calendar_quarter_desc,
       SUM(s.amount_sold) sales_amount
FROM   sales s,
       times t,
       customers c,
       channels ch
WHERE  s.time_id = t.time_id
AND    s.cust_id = c.cust_id
AND    s.channel_id = ch.channel_id
AND    c.cust_state_province = 'CA'
AND    ch.channel_desc = 'Internet'
AND    t.calendar_quarter_desc IN ('1999-01','1999-02')
GROUP BY c.cust_city, t.calendar_quarter_desc;
```

Sample output is as follows:

CUST_CITY	CALENDA	SALES_AMOUNT
Montara	1999-02	1618.01
Pala	1999-01	3263.93
Cloverdale	1999-01	52.64
Cloverdale	1999-02	266.28
. . .		

In this example, `sales` is the fact table, and the other tables are dimension tables. The `sales` table contains one row for every sale of a product, so it could conceivably contain billions of sales records. However, only a few products are sold to customers in California through the Internet for the specified quarters.

### Example 5-6 Star Transformation

This example shows a star transformation of the query in [Example 5-5](#). The transformation avoids a full table scan of `sales`.

```
SELECT c.cust_city, t.calendar_quarter_desc, SUM(s.amount_sold) sales_amount
FROM   sales s, times t, customers c
WHERE  s.time_id = t.time_id
AND    s.cust_id = c.cust_id
AND    c.cust_state_province = 'CA'
AND    t.calendar_quarter_desc IN ('1999-01','1999-02')
AND    s.time_id IN ( SELECT time_id
                     FROM   times
                     WHERE  calendar_quarter_desc IN('1999-01','1999-02') )
AND    s.cust_id IN ( SELECT cust_id
                     FROM   customers
                     WHERE  cust_state_province='CA' )
AND    s.channel_id IN ( SELECT channel_id
                       FROM   channels
                       WHERE  channel_desc = 'Internet' )
GROUP BY c.cust_city, t.calendar_quarter_desc;
```

**Example 5-7 Partial Execution Plan for Star Transformation**

This example shows an edited version of the execution plan for the star transformation in [Example 5-6](#).

Line 26 shows that the `sales` table has an index access path instead of a full table scan. For each key value that results from the subqueries of `channels` (line 14), `times` (line 19), and `customers` (line 24), the database retrieves a bitmap from the indexes on the `sales` fact table (lines 15, 20, 25).

Each bit in the bitmap corresponds to a row in the fact table. The bit is set when the key value from the subquery is same as the value in the row of the fact table. For example, in the bitmap `101000...` (the ellipses indicates that the values for the remaining rows are 0), rows 1 and 3 of the fact table have matching key values from the subquery.

The operations in lines 12, 17, and 22 iterate over the keys from the subqueries and retrieve the corresponding bitmaps. In [Example 5-6](#), the `customers` subquery seeks the IDs of customers whose state or province is `CA`. Assume that the bitmap `101000...` corresponds to the customer ID key value `103515` from the `customers` table subquery. Also assume that the `customers` subquery produces the key value `103516` with the bitmap `010000...`, which means that only row 2 in `sales` has a matching key value from the subquery.

The database merges (using the `OR` operator) the bitmaps for each subquery (lines 11, 16, 21). In our `customers` example, the database produces a single bitmap `111000...` for the `customers` subquery after merging the two bitmaps:

```
101000... # bitmap corresponding to key 103515
010000... # bitmap corresponding to key 103516
-----
111000... # result of OR operation
```

In line 10, the database applies the `AND` operator to the merged bitmaps. Assume that after the database has performed all `OR` operations, the resulting bitmap for `channels` is `100000...` If the database performs an `AND` operation on this bitmap and the bitmap from `customers` subquery, then the result is as follows:

```
100000... # channels bitmap after all OR operations performed
111000... # customers bitmap after all OR operations performed
-----
100000... # bitmap result of AND operation for channels and customers
```

In line 9, the database generates the corresponding rowids of the final bitmap. The database retrieves rows from the `sales` fact table using the rowids (line 26). In our example, the database generate only one rowid, which corresponds to the first row, and thus fetches only a single row instead of scanning the entire `sales` table.

Id	Operation	Name
0	SELECT STATEMENT	
1	HASH GROUP BY	
* 2	HASH JOIN	
* 3	TABLE ACCESS FULL	CUSTOMERS
* 4	HASH JOIN	
* 5	TABLE ACCESS FULL	TIMES
6	VIEW	VW_ST_B1772830
7	NESTED LOOPS	
8	PARTITION RANGE SUBQUERY	

9	BITMAP CONVERSION TO ROWIDS	
10	BITMAP AND	
11	BITMAP MERGE	
12	BITMAP KEY ITERATION	
13	BUFFER SORT	
* 14	TABLE ACCESS FULL	CHANNELS
* 15	BITMAP INDEX RANGE SCAN	SALES_CHANNEL_BIX
16	BITMAP MERGE	
17	BITMAP KEY ITERATION	
18	BUFFER SORT	
* 19	TABLE ACCESS FULL	TIMES
* 20	BITMAP INDEX RANGE SCAN	SALES_TIME_BIX
21	BITMAP MERGE	
22	BITMAP KEY ITERATION	
23	BUFFER SORT	
* 24	TABLE ACCESS FULL	CUSTOMERS
* 25	BITMAP INDEX RANGE SCAN	SALES_CUST_BIX
26	TABLE ACCESS BY USER ROWID	SALES

-----

Predicate Information (identified by operation id):

-----

```

2 - access("ITEM_1"="C"."CUST_ID")
3 - filter("C"."CUST_STATE_PROVINCE"='CA')
4 - access("ITEM_2"="T"."TIME_ID")
5 - filter(("T"."CALENDAR_QUARTER_DESC"='1999-01'
           OR "T"."CALENDAR_QUARTER_DESC"='1999-02'))
14 - filter("CH"."CHANNEL_DESC"='Internet')
15 - access("S"."CHANNEL_ID"="CH"."CHANNEL_ID")
19 - filter(("T"."CALENDAR_QUARTER_DESC"='1999-01'
           OR "T"."CALENDAR_QUARTER_DESC"='1999-02'))
20 - access("S"."TIME_ID"="T"."TIME_ID")
24 - filter("C"."CUST_STATE_PROVINCE"='CA')
25 - access("S"."CUST_ID"="C"."CUST_ID")

```

Note

-----

- star transformation used for this statement

## 5.6.6 Temporary Table Transformation: Scenario

In the preceding scenario, the optimizer does not join back the table `channels` to the `sales` table because it is not referenced outside and the `channel_id` is unique.

If the optimizer cannot eliminate the join back, however, then the database stores the subquery results in a temporary table to avoid rescanning the dimension table for bitmap key generation and join back. Also, if the query runs in parallel, then the database materializes the results so that each parallel execution server can select the results from the temporary table instead of executing the subquery again.

### Example 5-8 Star Transformation Using Temporary Table

In this example, the database materializes the results of the subquery on `customers` into a temporary table:

```

SELECT t1.c1 cust_city, t.calendar_quarter_desc calendar_quarter_desc,
       SUM(s.amount_sold) sales_amount
FROM   sales s, sh.times t, sys_temp_0fd9d6621_e7e24 t1
WHERE  s.time_id=t.time_id

```



```

AND    s.cust_id=t1.c0
AND    (t.calendar_quarter_desc='1999-q1' OR t.calendar_quarter_desc='1999-q2')
AND    s.cust_id IN    ( SELECT t1.c0
                        FROM    sys_temp_0fd9d6621_e7e24 t1 )
AND    s.channel_id IN ( SELECT ch.channel_id
                        FROM    channels ch
                        WHERE   ch.channel_desc='internet' )
AND    s.time_id IN   ( SELECT t.time_id
                        FROM    times t
                        WHERE   t.calendar_quarter_desc='1999-q1'
                        OR      t.calendar_quarter_desc='1999-q2' )
GROUP BY t1.c1, t.calendar_quarter_desc

```

The optimizer replaces `customers` with the temporary table `sys_temp_0fd9d6621_e7e24`, and replaces references to columns `cust_id` and `cust_city` with the corresponding columns of the temporary table. The database creates the temporary table with two columns: (`c0 NUMBER`, `c1 VARCHAR2(30)`). These columns correspond to `cust_id` and `cust_city` of the `customers` table. The database populates the temporary table by executing the following query at the beginning of the execution of the previous query:

```
SELECT c.cust_id, c.cust_city FROM customers WHERE c.cust_state_province = 'CA'
```

### Example 5-9 Partial Execution Plan for Star Transformation Using Temporary Table

The following example shows an edited version of the execution plan for the query in [Example 5-8](#):

Id	Operation	Name
0	SELECT STATEMENT	
1	TEMP TABLE TRANSFORMATION	
2	LOAD AS SELECT	
* 3	TABLE ACCESS FULL	CUSTOMERS
4	HASH GROUP BY	
* 5	HASH JOIN	
6	TABLE ACCESS FULL	SYS_TEMP_0FD9D6613_C716F
* 7	HASH JOIN	
* 8	TABLE ACCESS FULL	TIMES
9	VIEW	VW_ST_A3F94988
10	NESTED LOOPS	
11	PARTITION RANGE SUBQUERY	
12	BITMAP CONVERSION TO ROWIDS	
13	BITMAP AND	
14	BITMAP MERGE	
15	BITMAP KEY ITERATION	
16	BUFFER SORT	
* 17	TABLE ACCESS FULL	CHANNELS
* 18	BITMAP INDEX RANGE SCAN	SALES_CHANNEL_BIX
19	BITMAP MERGE	
20	BITMAP KEY ITERATION	
21	BUFFER SORT	
* 22	TABLE ACCESS FULL	TIMES
* 23	BITMAP INDEX RANGE SCAN	SALES_TIME_BIX
24	BITMAP MERGE	
25	BITMAP KEY ITERATION	
26	BUFFER SORT	
27	TABLE ACCESS FULL	SYS_TEMP_0FD9D6613_C716F
* 28	BITMAP INDEX RANGE SCAN	SALES_CUST_BIX
29	TABLE ACCESS BY USER ROWID	SALES

-----  
 Predicate Information (identified by operation id):  
 -----

```

3 - filter("C"."CUST_STATE_PROVINCE"='CA')
5 - access("ITEM_1"="C0")
7 - access("ITEM_2"="T"."TIME_ID")
8 - filter(("T"."CALENDAR_QUARTER_DESC"='1999-01' OR
          "T"."CALENDAR_QUARTER_DESC"='1999-02'))
17 - filter("CH"."CHANNEL_DESC"='Internet')
18 - access("S"."CHANNEL_ID"="CH"."CHANNEL_ID")
22 - filter(("T"."CALENDAR_QUARTER_DESC"='1999-01' OR
          "T"."CALENDAR_QUARTER_DESC"='1999-02'))
23 - access("S"."TIME_ID"="T"."TIME_ID")
28 - access("S"."CUST_ID"="C0")

```

Lines 1, 2, and 3 of the plan materialize the `customers` subquery into the temporary table. In line 6, the database scans the temporary table (instead of the subquery) to build the bitmap from the fact table. Line 27 scans the temporary table for joining back instead of scanning `customers`. The database does not need to apply the filter on `customers` on the temporary table because the filter is applied while materializing the temporary table.

## 5.7 In-Memory Aggregation (VECTOR GROUP BY)

The key optimization of in-memory aggregation is to aggregate while scanning.

To optimize query blocks involving aggregation and joins from a single large table to multiple small tables, such as in a typical star query, the transformation uses `KEY VECTOR` and `VECTOR GROUP BY` operations. These operations use efficient in-memory arrays for joins and aggregation, and are especially effective when the underlying tables are in-memory columnar tables.

## 5.8 Cursor-Duration Temporary Tables

To materialize the intermediate results of a query, Oracle Database may implicitly create a **cursor-duration temporary table** in memory during query compilation.

This section contains the following topics:

- [Purpose of Cursor-Duration Temporary Tables](#)  
Complex queries sometimes process the same query block multiple times, which creates unnecessary performance overhead.
- [How Cursor-Duration Temporary Tables Work](#)  
The definition of the cursor-definition temporary table resides in memory. The table definition is associated with the cursor, and is only visible to the session executing the cursor.
- [Cursor-Duration Temporary Tables: Example](#)  
A `WITH` query that repeats the same subquery can sometimes benefit from a cursor-duration temporary table.

## 5.8.1 Purpose of Cursor-Duration Temporary Tables

Complex queries sometimes process the same query block multiple times, which creates unnecessary performance overhead.

To avoid this scenario, Oracle Database can automatically create temporary tables for the query results and store them in memory for the duration of the cursor. For complex operations such as `WITH` clause queries, star transformations, and grouping sets, this optimization enhances the materialization of intermediate results from repetitively used subqueries. In this way, cursor-duration temporary tables improve performance and optimize I/O.

## 5.8.2 How Cursor-Duration Temporary Tables Work

The definition of the cursor-definition temporary table resides in memory. The table definition is associated with the cursor, and is only visible to the session executing the cursor.

When using cursor-duration temporary tables, the database performs the following steps:

1. Chooses a plan that uses a cursor-duration temporary table
2. Creates the temporary table using a unique name
3. Rewrites the query to refer to the temporary table
4. Loads data into memory until no memory remains, in which case it creates temporary segments on disk
5. Executes the query, returning data from the temporary table
6. Truncates the table, releasing memory and any on-disk temporary segments

### Note:

The metadata for the cursor-duration temporary table stays in memory as long as the cursor is in memory. The metadata is not stored in the data dictionary, which means it is not visible through data dictionary views. You cannot drop the metadata explicitly.

The preceding scenario depends on the availability of memory. For serial queries, the temporary tables use PGA memory.

The implementation of cursor-duration temporary tables is similar to sorts. If no more memory is available, then the database writes data to temporary segments. For cursor-duration temporary tables, the differences are as follows:

- The database releases memory and temporary segments at the end of the query rather than when the [row source](#) is no longer active.
- Data in memory stays in memory, unlike in sorts where data can move between memory and temporary segments.

When the database uses cursor-duration temporary tables, the keyword `CURSOR DURATION MEMORY` appears in the execution plan.

## 5.8.3 Cursor-Duration Temporary Tables: Example

A `WITH` query that repeats the same subquery can sometimes benefit from a cursor-duration temporary table.

The following query uses a `WITH` clause to create three subquery blocks:

```
WITH
  q1 AS (SELECT department_id, SUM(salary) sum_sal FROM hr.employees GROUP BY
department_id),
  q2 AS (SELECT * FROM q1),
  q3 AS (SELECT department_id, sum_sal FROM q1)
SELECT * FROM q1
UNION ALL
SELECT * FROM q2
UNION ALL
SELECT * FROM q3;
```

The following sample plan shows the transformation:

```
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR(FORMAT=>'BASIC +ROWS +COST'));
```

```
PLAN_TABLE_OUTPUT
```

Id	Operation	Name	Rows	Cost (%CPU)
0	SELECT STATEMENT		6	(100)
1	TEMP TABLE TRANSFORMATION			
2	LOAD AS SELECT ( <b>CURSOR DURATION MEMORY</b> )	SYS_TEMP_0FD9D6606_1AE004		
3	HASH GROUP BY		11	3 (34)
4	TABLE ACCESS FULL	EMPLOYEES	107	2 (0)
5	UNION-ALL			
6	VIEW		11	2 (0)
7	TABLE ACCESS FULL	SYS_TEMP_0FD9D6606_1AE004	11	2 (0)
8	VIEW		11	2 (0)
9	TABLE ACCESS FULL	SYS_TEMP_0FD9D6606_1AE004	11	2 (0)
10	VIEW		11	2 (0)
11	TABLE ACCESS FULL	SYS_TEMP_0FD9D6606_1AE004	11	2 (0)

In the preceding plan, `TEMP TABLE TRANSFORMATION` in Step 1 indicates that the database used cursor-duration temporary tables to execute the query. The `CURSOR DURATION MEMORY` keyword in Step 2 indicates that the database used memory, if available, to store the results of `SYS_TEMP_0FD9D6606_1AE004`. If memory was unavailable, then the database wrote the temporary data to disk.

## 5.9 Table Expansion

In **table expansion**, the optimizer generates a plan that uses indexes on the read-mostly portion of a partitioned table, but not on the active portion of the table.

This section contains the following topics:

- [Purpose of Table Expansion](#)  
Index-based plans can improve performance, but index maintenance creates overhead. In many databases, DML affects only a small portion of the data.

- [How Table Expansion Works](#)  
Table partitioning makes table expansion possible.
- [Table Expansion: Scenario](#)  
The optimizer keeps track of which partitions must be accessed from each table, based on predicates that appear in the query. Partition pruning enables the optimizer to use table expansion to generate more optimal plans.
- [Table Expansion and Star Transformation: Scenario](#)  
Star transformation enables specific types of queries to avoid accessing large portions of big fact tables.

## 5.9.1 Purpose of Table Expansion

Index-based plans can improve performance, but index maintenance creates overhead. In many databases, DML affects only a small portion of the data.

Table expansion uses index-based plans for high-update tables. You can create an index only on the read-mostly data, eliminating index overhead on the active data. In this way, table expansion improves performance while avoiding index maintenance.

## 5.9.2 How Table Expansion Works

Table partitioning makes table expansion possible.

If a local index exists on a partitioned table, then the optimizer can mark the index as unusable for specific partitions. In effect, some partitions are not indexed.

In table expansion, the optimizer transforms the query into a `UNION ALL` statement, with some subqueries accessing indexed partitions and other subqueries accessing unindexed partitions. The optimizer can choose the most efficient access method available for a partition, regardless of whether it exists for all of the partitions accessed in the query.

The optimizer does not always choose table expansion:

- Table expansion is cost-based.  
While the database accesses each partition of the expanded table only once across all branches of the `UNION ALL`, any tables that the database joins to it are accessed in each branch.
- Semantic issues may render expansion invalid.  
For example, a table appearing on the right side of an outer join is not valid for table expansion.

You can control table expansion with the hint `EXPAND_TABLE` hint. The hint overrides the cost-based decision, but not the semantic checks.

## 5.9.3 Table Expansion: Scenario

The optimizer keeps track of which partitions must be accessed from each table, based on predicates that appear in the query. Partition pruning enables the optimizer to use table expansion to generate more optimal plans.

### Assumptions

This scenario assumes the following:

- You want to run a star query against the `sh.sales` table, which is range-partitioned on the `time_id` column.
- You want to disable indexes on specific partitions to see the benefits of table expansion.

### To use table expansion:

1. Log in to the database as the `sh` user.
2. Run the following query:

```
SELECT *
FROM   sales
WHERE  time_id >= TO_DATE('2000-01-01 00:00:00', 'SYYYY-MM-DD HH24:MI:SS')
AND    prod_id = 38;
```

3. Explain the plan by querying `DBMS_XPLAN`:

```
SET LINESIZE 150
SET PAGESIZE 0
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR(format => 'BASIC,PARTITION'));
```

As shown in the `Pstart` and `Pstop` columns in the following plan, the optimizer determines from the filter that only 16 of the 28 partitions in the table must be accessed:

Plan hash value: 3087065703

Id	Operation	Name	Pstart	Pstop
0	SELECT STATEMENT			
1	PARTITION RANGE ITERATOR		13	28
2	TABLE ACCESS BY LOCAL INDEX ROWID BATCHED	SALES	13	28
3	BITMAP CONVERSION TO ROWIDS			
*4	BITMAP INDEX SINGLE VALUE	SALES_PROD_BIX	13	28

Predicate Information (identified by operation id):

```
4 - access("PROD_ID"=38)
```

After the optimizer has determined the partitions to be accessed, it considers any index that is usable on all of those partitions. In the preceding plan, the optimizer chose to use the `sales_prod_bix` bitmap index.

4. Disable the index on the `SALES_1995` partition of the `sales` table:

```
ALTER INDEX sales_prod_bix MODIFY PARTITION sales_1995 UNUSABLE;
```

The preceding DDL disables the index on partition 1, which contains all sales from before 1996.



### Note:

You can obtain the partition information by querying the `USER_IND_PARTITIONS` view.

- Execute the query of sales again, and then query `DBMS_XPLAN` to obtain the plan.

The output shows that the plan did not change:

Plan hash value: 3087065703

```
-----
```

Id	Operation	Name	Pstart	Pstop
0	SELECT STATEMENT			
1	PARTITION RANGE ITERATOR		13	28
2	TABLE ACCESS BY LOCAL INDEX ROWID BATCHED	SALES	13	28
3	BITMAP CONVERSION TO ROWIDS			
*4	BITMAP INDEX SINGLE VALUE	SALES_PROD_BIX	13	28

```
-----
```

Predicate Information (identified by operation id):

```
-----
```

```
4 - access("PROD_ID">=38)
```

The plan is the same because the disabled index partition is not relevant to the query. If all partitions that the query accesses are indexed, then the database can answer the query using the index. Because the query only accesses partitions 16 through 28, disabling the index on partition 1 does not affect the plan.

- Disable the indexes for partition 28 (`SALES_Q4_2003`), which is a partition that the query needs to access:

```
ALTER INDEX sales_prod_bix MODIFY PARTITION sales_q4_2003 UNUSABLE;
ALTER INDEX sales_time_bix MODIFY PARTITION sales_q4_2003 UNUSABLE;
```

By disabling the indexes on a partition that the query does need to access, the query can no longer use this index (without table expansion).

- Query the plan using `DBMS_XPLAN`.

As shown in the following plan, the optimizer does not use the index:

Plan hash value: 3087065703

```
-----
```

Id	Operation	Name	Pstart	Pstop
0	SELECT STATEMENT			
1	PARTITION RANGE ITERATOR		13	28
*2	TABLE ACCESS FULL	SALES	13	28

```
-----
```

Predicate Information (identified by operation id):

```
-----
```

```
2 - access("PROD_ID">=38)
```

In the preceding example, the query accesses 16 partitions. On 15 of these partitions, an index is available, but no index is available for the final partition. Because the optimizer has to choose one access path or the other, the optimizer cannot use the index on any of the partitions.

8. With table expansion, the optimizer rewrites the original query as follows:

```
SELECT *
FROM sales
WHERE time_id >= TO_DATE('2000-01-01 00:00:00', 'SYYYY-MM-DD HH24:MI:SS')
AND time_id < TO_DATE('2003-10-01 00:00:00', 'SYYYY-MM-DD HH24:MI:SS')
AND prod_id = 38
UNION ALL
SELECT *
FROM sales
WHERE time_id >= TO_DATE('2003-10-01 00:00:00', 'SYYYY-MM-DD HH24:MI:SS')
AND time_id < TO_DATE('2004-01-01 00:00:00', 'SYYYY-MM-DD HH24:MI:SS')
AND prod_id = 38;
```

In the preceding query, the first query block in the `UNION ALL` accesses the partitions that are indexed, while the second query block accesses the partition that is not. The two subqueries enable the optimizer to choose to use the index in the first query block, if it is more optimal than using a table scan of all of the partitions that are accessed.

9. Query the plan using `DBMS_XPLAN`.

The plan appears as follows:

Plan hash value: 2120767686

Id	Operation	Name	Pstart	Pstop
0	SELECT STATEMENT			
1	VIEW	VW_TE_2		
2	UNION-ALL			
3	PARTITION RANGE ITERATOR		13	27
4	TABLE ACCESS BY LOCAL INDEX ROWID BATCHED	SALES	13	27
5	BITMAP CONVERSION TO ROWIDS			
*6	BITMAP INDEX SINGLE VALUE	SALES_PROD_BIX	13	27
7	PARTITION RANGE SINGLE		28	28
*8	TABLE ACCESS FULL	SALES	28	28

Predicate Information (identified by operation id):

```
6 - access("PROD_ID"=38)
8 - filter("PROD_ID"=38)
```

As shown in the preceding plan, the optimizer uses a `UNION ALL` for two query blocks (Step 2). The optimizer chooses an index to access partitions 13 to 27 in the first query block (Step 6). Because no index is available for partition 28, the optimizer chooses a full table scan in the second query block (Step 8).



## 5.9.4 Table Expansion and Star Transformation: Scenario

Star transformation enables specific types of queries to avoid accessing large portions of big fact tables.

Star transformation requires defining several indexes, which in an actively updated table can have overhead. With table expansion, you can define indexes on only the inactive partitions so that the optimizer can consider star transformation on only the indexed portions of the table.

### Assumptions

This scenario assumes the following:

- You query the same schema used in "[Star Transformation: Scenario](#)".
- The last partition of `sales` is actively being updated, as is often the case with time-partitioned tables.
- You want the optimizer to take advantage of table expansion.

### To take advantage of table expansion in a star query:

1. Disable the indexes on the last partition as follows:

```
ALTER INDEX sales_channel_bix MODIFY PARTITION sales_q4_2003 UNUSABLE;
ALTER INDEX sales_cust_bix MODIFY PARTITION sales_q4_2003 UNUSABLE;
```

2. Execute the following star query:

```
SELECT t.calendar_quarter_desc, SUM(s.amount_sold) sales_amount
FROM   sales s, times t, customers c, channels ch
WHERE  s.time_id = t.time_id
AND    s.cust_id = c.cust_id
AND    s.channel_id = ch.channel_id
AND    c.cust_state_province = 'CA'
AND    ch.channel_desc = 'Internet'
AND    t.calendar_quarter_desc IN ('1999-01','1999-02')
GROUP BY t.calendar_quarter_desc;
```

3. Query the cursor using `DBMS_XPLAN`, which shows the following plan:

Id	Operation	Name	Pstart	Pstop
0	SELECT STATEMENT			
1	HASH GROUP BY			
2	VIEW	VW_TE_14		
3	UNION-ALL			
4	HASH JOIN			
5	TABLE ACCESS FULL	TIMES		
6	VIEW	VW_ST_1319B6D8		
7	NESTED LOOPS			
8	PARTITION RANGE SUBQUERY		KEY(SQ)	KEY(SQ)
9	BITMAP CONVERSION TO ROWIDS			
10	BITMAP AND			
11	BITMAP MERGE			
12	BITMAP KEY ITERATION			
13	BUFFER SORT			
14	TABLE ACCESS FULL	CHANNELS		
15	BITMAP INDEX RANGE SCAN	SALES_CHANNEL_BIX	KEY(SQ)	KEY(SQ)

16	BITMAP MERGE			
17	BITMAP KEY ITERATION			
18	BUFFER SORT			
19	TABLE ACCESS FULL	TIMES		
20	BITMAP INDEX RANGE SCAN	SALES_TIME_BIX	KEY(SQ)	KEY(SQ)
21	BITMAP MERGE			
22	BITMAP KEY ITERATION			
23	BUFFER SORT			
24	TABLE ACCESS FULL	CUSTOMERS		
25	BITMAP INDEX RANGE SCAN	SALES_CUST_BIX	KEY(SQ)	KEY(SQ)
26	TABLE ACCESS BY USER ROWID	SALES	ROWID	ROWID
27	NESTED LOOPS			
28	NESTED LOOPS			
29	NESTED LOOPS			
30	NESTED LOOPS			
31	PARTITION RANGE SINGLE		28	28
32	<b>TABLE ACCESS FULL</b>	<b>SALES</b>	<b>28</b>	<b>28</b>
33	TABLE ACCESS BY INDEX ROWID	CHANNELS		
34	INDEX UNIQUE SCAN	CHANNELS_PK		
35	TABLE ACCESS BY INDEX ROWID	CUSTOMERS		
36	INDEX UNIQUE SCAN	CUSTOMERS_PK		
37	INDEX UNIQUE SCAN	TIMES_PK		
38	TABLE ACCESS BY INDEX ROWID	TIMES		

The preceding plan uses table expansion. The `UNION ALL` branch that is accessing every partition except the last partition uses star transformation. Because the indexes on partition 28 are disabled, the database accesses the final partition using a full table scan.

## 5.10 Join Factorization

In the cost-based transformation known as **join factorization**, the optimizer can factorize common computations from branches of a `UNION ALL` query.

This section contains the following topics:

- [Purpose of Join Factorization](#)  
`UNION ALL` queries are common in database applications, especially in data integration applications.
- [How Join Factorization Works](#)  
Join factorization can factorize multiple tables and from more than two `UNION ALL` branches.
- [Factorization and Join Orders: Scenario](#)  
Join factorization can create more possibilities for join orders
- [Factorization of Outer Joins: Scenario](#)  
The database supports join factorization of outer joins, antijoins, and semijoins, but only for the right tables in such joins.

### 5.10.1 Purpose of Join Factorization

`UNION ALL` queries are common in database applications, especially in data integration applications.

Often, branches in a `UNION ALL` query refer to the same base tables. Without join factorization, the optimizer evaluates each branch of a `UNION ALL` query independently,

which leads to repetitive processing, including data access and joins. Join factorization transformation can share common computations across the `UNION ALL` branches. Avoiding an extra scan of a large base table can lead to a huge performance improvement.

## 5.10.2 How Join Factorization Works

Join factorization can factorize multiple tables and from more than two `UNION ALL` branches.

Join factorization is best explained through examples.

### Example 5-10 UNION ALL Query

The following query shows a query of four tables (`t1`, `t2`, `t3`, and `t4`) and two `UNION ALL` branches:

```
SELECT t1.c1, t2.c2
FROM   t1, t2, t3
WHERE  t1.c1 = t2.c1
AND    t1.c1 > 1
AND    t2.c2 = 2
AND    t2.c2 = t3.c2
UNION ALL
SELECT t1.c1, t2.c2
FROM   t1, t2, t4
WHERE  t1.c1 = t2.c1
AND    t1.c1 > 1
AND    t2.c3 = t4.c3
```

In the preceding query, table `t1` appears in both `UNION ALL` branches, as does the filter predicate `t1.c1 > 1` and the join predicate `t1.c1 = t2.c1`. Without any transformation, the database must perform the scan and the filtering on table `t1` twice, one time for each branch.

### Example 5-11 Factorized Query

#### Example 5-10

```
SELECT t1.c1, VW_JF_1.item_2
FROM   t1, (SELECT t2.c1 item_1, t2.c2 item_2
            FROM   t2, t3
            WHERE  t2.c2 = t3.c2
            AND    t2.c2 = 2
            UNION ALL
            SELECT t2.c1 item_1, t2.c2 item_2
            FROM   t2, t4
            WHERE  t2.c3 = t4.c3) VW_JF_1
WHERE  t1.c1 = VW_JF_1.item_1
AND    t1.c1 > 1
```

In this case, because table `t1` is factorized, the database performs the table scan and the filtering on `t1` only one time. If `t1` is large, then this factorization avoids the huge performance cost of scanning and filtering `t1` twice.

**Note:**

If the branches in a `UNION ALL` query have clauses that use the `DISTINCT` function, then join factorization is not valid.

### 5.10.3 Factorization and Join Orders: Scenario

Join factorization can create more possibilities for join orders

#### Example 5-12 Query Involving Five Tables

In the following query, view `v` is same as the query as in [Example 5-10](#):

```
SELECT *
FROM t5, (SELECT t1.c1, t2.c2
          FROM t1, t2, t3
          WHERE t1.c1 = t2.c1
          AND t1.c1 > 1
          AND t2.c2 = 2
          AND t2.c2 = t3.c2
          UNION ALL
          SELECT t1.c1, t2.c2
          FROM t1, t2, t4
          WHERE t1.c1 = t2.c1
          AND t1.c1 > 1
          AND t2.c3 = t4.c3) V
WHERE t5.c1 = V.c1

t1t2t3t5
```

#### Example 5-13 Factorization of t1 from View V

If join factorization factorizes `t1` from view `v`, as shown in the following query, then the database can join `t1` with `t5`:

```
SELECT *
FROM t5, ( SELECT t1.c1, VW_JF_1.item_2
          FROM t1, (SELECT t2.c1 item_1, t2.c2 item_2
                    FROM t2, t3
                    WHERE t2.c2 = t3.c2
                    AND t2.c2 = 2
                    UNION ALL
                    SELECT t2.c1 item_1, t2.c2 item_2
                    FROM t2, t4
                    WHERE t2.c3 = t4.c3) VW_JF_1
          WHERE t1.c1 = VW_JF_1.item_1
          AND t1.c1 > 1 )
WHERE t5.c1 = V.c1
```

The preceding query transformation opens up new join orders. However, join factorization imposes specific join orders. For example, in the preceding query, tables `t2` and `t3` appear in the first branch of the `UNION ALL` query in view `VW_JF_1`. The database must join `t2` with `t3` before it can join with `t1`, which is not defined within the `VW_JF_1` view. The imposed join order may not necessarily be the best join order. For this reason, the optimizer performs join factorization using the cost-based transformation framework. The optimizer calculates the cost of the plans with and without join factorization, and then chooses the cheapest plan.

**Example 5-14 Factorization of t1 from View V with View Definition Removed**

The following query is the same query in [Example 5-13](#), but with the view definition removed so that the factorization is easier to see:

```
SELECT *
FROM   t5, (SELECT t1.c1, VW_JF_1.item_2
           FROM   t1, VW_JF_1
           WHERE  t1.c1 = VW_JF_1.item_1
           AND   t1.c1 > 1)
WHERE  t5.c1 = V.c1
```

## 5.10.4 Factorization of Outer Joins: Scenario

The database supports join factorization of outer joins, antijoins, and semijoins, but only for the right tables in such joins.

For example, join factorization can transform the following `UNION ALL` query by factorizing `t2`:

```
SELECT t1.c2, t2.c2
FROM   t1, t2
WHERE  t1.c1 = t2.c1(+)
AND   t1.c1 = 1
UNION ALL
SELECT t1.c2, t2.c2
FROM   t1, t2
WHERE  t1.c1 = t2.c1(+)
AND   t1.c1 = 2
```

The following example shows the transformation. Table `t2` now no longer appears in the `UNION ALL` branches of the subquery.

```
SELECT VW_JF_1.item_2, t2.c2
FROM   t2, (SELECT t1.c1 item_1, t1.c2 item_2
           FROM   t1
           WHERE  t1.c1 = 1
           UNION ALL
           SELECT t1.c1 item_1, t1.c2 item_2
           FROM   t1
           WHERE  t1.c1 = 2) VW_JF_1
WHERE  VW_JF_1.item_1 = t2.c1(+)
```

# Part III

## Query Execution Plans

If a query has suboptimal performance, the execution plan is the key tool for understanding the problem and supplying a solution.

This part contains the following chapters:

- [Generating and Displaying Execution Plans](#)  
A thorough understanding of execution plans is essential to SQL tuning.
- [Reading Execution Plans](#)  
Execution plans are represented as a tree of operations.

# 6

## Generating and Displaying Execution Plans

A thorough understanding of execution plans is essential to SQL tuning.

This chapter contains the following topics:

- [Introduction to Execution Plans](#)  
The combination of the steps that Oracle Database uses to execute a statement is an **execution plan**.
- [About Plan Generation and Display](#)  
The `EXPLAIN PLAN` statement displays execution plans that the optimizer chooses for `SELECT`, `UPDATE`, `INSERT`, and `DELETE` statements.
- [Generating Execution Plans](#)  
The `EXPLAIN PLAN` statement enables you to examine the execution plan that the optimizer chose for a SQL statement.
- [Displaying `PLAN\_TABLE` Output](#)  
You can use scripts or a package to display the plan output.

### 6.1 Introduction to Execution Plans

The combination of the steps that Oracle Database uses to execute a statement is an **execution plan**.

Each step either retrieves rows of data physically from the database or prepares them for the user issuing the statement. An execution plan includes an [access path](#) for each table that the statement accesses and an ordering of the tables (the [join order](#)) with the appropriate [join method](#).

### 6.2 About Plan Generation and Display

The `EXPLAIN PLAN` statement displays execution plans that the optimizer chooses for `SELECT`, `UPDATE`, `INSERT`, and `DELETE` statements.

This section contains the following topics:

- [About the Plan Explanation](#)  
A statement **execution plan** is the sequence of operations that the database performs to run the statement.
- [Why Execution Plans Change](#)  
Execution plans can and do change as the underlying optimizer inputs change.
- [Guideline for Minimizing Throw-Away](#)  
Examining an explain plan enables you to look for rows that are thrown-away.
- [Guidelines for Evaluating Execution Plans Using `EXPLAIN PLAN`](#)  
The execution plan operation alone cannot differentiate between well-tuned statements and those that perform suboptimally.

- [EXPLAIN PLAN Restrictions](#)  
Oracle Database does not support `EXPLAIN PLAN` for statements performing implicit type conversion of date bind variables.
- [Guidelines for Creating PLAN\\_TABLE](#)  
The `PLAN_TABLE` is automatically created as a public synonym to a global temporary table.

## 6.2.1 About the Plan Explanation

A statement **execution plan** is the sequence of operations that the database performs to run the statement.

The [row source tree](#) is the core of the execution plan. The tree shows the following information:

- An ordering of the tables referenced by the statement
- An access method for each table mentioned in the statement
- A join method for tables affected by join operations in the statement
- Data operations like filter, sort, or aggregation

In addition to the row source tree, the plan table contains information about the following:

- Optimization, such as the cost and cardinality of each operation
- Partitioning, such as the set of accessed partitions
- Parallel execution, such as the distribution method of join inputs

You can use the `EXPLAIN PLAN` results to determine whether the optimizer chose a particular execution plan, such as a nested loops join. The results also help you to understand the optimizer decisions, such as why the optimizer chose a nested loops join instead of a hash join.

## 6.2.2 Why Execution Plans Change

Execution plans can and do change as the underlying optimizer inputs change.

`EXPLAIN PLAN` output shows how the database would run the SQL statement when the statement was explained. This plan can differ from the actual execution plan a SQL statement uses because of differences in the execution environment and explain plan environment.

 **Note:**

To avoid possible SQL performance regression that may result from execution plan changes, consider using SQL plan management.

This section contains the following topics:

- [Different Schemas](#)  
Schemas can differ for various reasons.



- [Different Costs](#)  
Even if the schemas are the same, the optimizer can choose different execution plans when the costs are different.

 **See Also:**

- ["Overview of SQL Plan Management"](#)
- *Oracle Database PL/SQL Packages and Types Reference* to learn about the `DBMS_SPM` package

### 6.2.2.1 Different Schemas

Schemas can differ for various reasons.

Principal reasons include the following:

- The execution and explain plan occur on different databases.
- The user explaining the statement is different from the user running the statement. Two users might be pointing to different objects in the same database, resulting in different execution plans.
- Schema changes (often changes in indexes) between the two operations.

### 6.2.2.2 Different Costs

Even if the schemas are the same, the optimizer can choose different execution plans when the costs are different.

Some factors that affect the costs include the following:

- Data volume and statistics
- Bind variable types and values
- Initialization parameters set globally or at session level

## 6.2.3 Guideline for Minimizing Throw-Away

Examining an explain plan enables you to look for rows that are thrown-away.

The database often throws away rows in the following situations:

- Full scans
- Unselective range scans
- Late predicate filters
- Wrong join order
- Late filter operations

In the plan shown in [Example 6-1](#), the last step is a very **unselective** range scan that is executed 76,563 times, accesses 11,432,983 rows, throws away 99% of them, and retains 76,563 rows. Why access 11,432,983 rows to realize that only 76,563 rows are needed?

**Example 6-1 Looking for Thrown-Away Rows in an Explain Plan**

Rows	Execution Plan
12	SORT AGGREGATE
2	SORT GROUP BY
76563	NESTED LOOPS
76575	NESTED LOOPS
19	TABLE ACCESS FULL CN_PAYRUNS_ALL
76570	TABLE ACCESS BY INDEX ROWID CN_POSTING_DETAILS_ALL
76570	INDEX RANGE SCAN (object id 178321)
76563	TABLE ACCESS BY INDEX ROWID CN_PAYMENT_WORKSHEETS_ALL
11432983	INDEX RANGE SCAN (object id 186024)

## 6.2.4 Guidelines for Evaluating Execution Plans Using EXPLAIN PLAN

The execution plan operation alone cannot differentiate between well-tuned statements and those that perform suboptimally.

For example, an `EXPLAIN PLAN` output that shows that a statement uses an index does not necessarily mean that the statement runs efficiently. Sometimes indexes are extremely inefficient. In this case, a good practice is to examine the following:

- The columns of the index being used
- Their selectivity (fraction of table being accessed)

It is best to use `EXPLAIN PLAN` to determine an access plan, and then later prove that it is the optimal plan through testing. When evaluating a plan, examine the statement's actual resource consumption.

This section contains the following topics:

- [Guidelines for Evaluating Plans Using the V\\$SQL\\_PLAN Views](#)  
As an alternative to running the `EXPLAIN PLAN` command and displaying the plan, you can display the plan by querying the `V$SQL_PLAN` view.

### 6.2.4.1 Guidelines for Evaluating Plans Using the V\$SQL\_PLAN Views

As an alternative to running the `EXPLAIN PLAN` command and displaying the plan, you can display the plan by querying the `V$SQL_PLAN` view.

`V$SQL_PLAN` contains the execution plan for every statement stored in the shared SQL area. Its definition is similar to `PLAN_TABLE`.

The advantage of `V$SQL_PLAN` over `EXPLAIN PLAN` is that you do not need to know the compilation environment that was used to execute a particular statement. For `EXPLAIN PLAN`, you would need to set up an identical environment to get the same plan when executing the statement.

The `V$SQL_PLAN_STATISTICS` view provides the actual execution statistics for every operation in the plan, such as the number of output rows and elapsed time. All statistics, except the number of output rows, are cumulative. For example, the statistics for a join operation also includes the statistics for its two inputs. The statistics in `V$SQL_PLAN_STATISTICS` are available for cursors that have been compiled with the `STATISTICS_LEVEL` initialization parameter set to `ALL`.

The `V$SQL_PLAN_STATISTICS_ALL` view enables side by side comparisons of the estimates that the optimizer provides for the number of rows and elapsed time. This

view combines both `V$SQL_PLAN` and `V$SQL_PLAN_STATISTICS` information for every cursor.

## 6.2.5 EXPLAIN PLAN Restrictions

Oracle Database does not support `EXPLAIN PLAN` for statements performing implicit type conversion of date bind variables.

With bind variables in general, the `EXPLAIN PLAN` output might not represent the real execution plan.

From the text of a SQL statement, `TKPROF` cannot determine the types of the bind variables. It assumes that the type is `VARCHAR`, and gives an error message otherwise. You can avoid this limitation by putting appropriate type conversions in the SQL statement.

## 6.2.6 Guidelines for Creating `PLAN_TABLE`

The `PLAN_TABLE` is automatically created as a public synonym to a global temporary table.

This temporary table holds the output of `EXPLAIN PLAN` statements for all users. `PLAN_TABLE` is the default sample output table into which the `EXPLAIN PLAN` statement inserts rows describing execution plans.

While a `PLAN_TABLE` table is automatically set up for each user, you can use the SQL script `catplan.sql` to manually create the global temporary table and the `PLAN_TABLE` synonym. The name and location of this script depends on your operating system. On UNIX and Linux, the script is located in the `$ORACLE_HOME/rdbms/admin` directory.

For example, start a SQL\*Plus session, connect with `SYSDBA` privileges, and run the script as follows:

```
@$ORACLE_HOME/rdbms/admin/catplan.sql
```

Oracle recommends that you drop and rebuild your local `PLAN_TABLE` table after upgrading the version of the database because the columns might change. This can cause scripts to fail or cause `TKPROF` to fail, if you are specifying the table.

If you do not want to use the name `PLAN_TABLE`, create a new synonym after running the `catplan.sql` script. For example:

```
CREATE OR REPLACE PUBLIC SYNONYM my_plan_table for plan_table$
```

## 6.3 Generating Execution Plans

The `EXPLAIN PLAN` statement enables you to examine the execution plan that the optimizer chose for a SQL statement.

When the statement is issued, the optimizer chooses an execution plan and then inserts data describing the plan into a database table. Issue the `EXPLAIN PLAN` statement and then query the output table.

This section contains the following topics:

- [Executing EXPLAIN PLAN for a Single Statement](#)  
Explain the plan using database-supplied scripts.
- [Executing EXPLAIN PLAN Using a Statement ID](#)  
With multiple statements, you can specify a statement identifier and use that to identify your specific execution plan.
- [Directing EXPLAIN PLAN Output to a Nondefault Table](#)  
You can specify the `INTO` clause to specify a different table.

### 6.3.1 Executing EXPLAIN PLAN for a Single Statement

Explain the plan using database-supplied scripts.

The basics of using the `EXPLAIN PLAN` statement are as follows:

- Use the SQL script `catplan.sql` to create a sample output table called `PLAN_TABLE` in your schema.
- Include the `EXPLAIN PLAN FOR` clause before the SQL statement.
- After issuing the `EXPLAIN PLAN` statement, use a script or package provided by Oracle Database to display the most recent plan table output.
- The execution order in `EXPLAIN PLAN` output begins with the line that is the furthest indented to the right. The next step is the parent of that line. If two lines are indented equally, then the top line is normally executed first.

#### Note:

- The `EXPLAIN PLAN` output tables in this chapter were displayed with the `utlxpls.sql` script.
- The steps in the `EXPLAIN PLAN` output in this chapter may be different on your database. The optimizer may choose different execution plans, depending on database configurations.

To explain a SQL statement, use the `EXPLAIN PLAN FOR` clause immediately before the statement. For example:

```
EXPLAIN PLAN FOR
  SELECT last_name FROM employees;
```

The preceding plan explains the plan and stores the output in the `PLAN_TABLE` table. You can then select the execution plan from `PLAN_TABLE`.

### 6.3.2 Executing EXPLAIN PLAN Using a Statement ID

With multiple statements, you can specify a statement identifier and use that to identify your specific execution plan.

Before using `SET STATEMENT ID`, remove any existing rows for that statement ID. In the following example, `st1` is specified as the statement identifier.

**Example 6-2 Using EXPLAIN PLAN with the STATEMENT ID Clause**

```
EXPLAIN PLAN
  SET STATEMENT_ID = 'st1' FOR
  SELECT last_name FROM employees;
```

### 6.3.3 Directing EXPLAIN PLAN Output to a Nondefault Table

You can specify the `INTO` clause to specify a different table.

The following statement directs output to `my_plan_table`:

```
EXPLAIN PLAN
  INTO my_plan_table FOR
  SELECT last_name FROM employees;
```

You can specify a statement ID when using the `INTO` clause, as in the following statement:

```
EXPLAIN PLAN
  SET STATEMENT_ID = 'st1'
  INTO my_plan_table FOR
  SELECT last_name FROM employees;
```

## 6.4 Displaying PLAN\_TABLE Output

You can use scripts or a package to display the plan output.

After you have explained the plan, use the following SQL scripts or PL/SQL package provided by Oracle Database to display the most recent plan table output:

- `utlxpls.sql`

This script displays the plan table output for serial processing. [Example 6-4](#) is an example of the plan table output when using the `utlxpls.sql` script.

- `utlxplp.sql`

This script displays the plan table output including parallel execution columns.

- `DBMS_XPLAN.DISPLAY` table function

This function accepts options for displaying the plan table output. You can specify:

- A plan table name if you are using a table different than `PLAN_TABLE`
- A statement ID if you have set a statement ID with the `EXPLAIN PLAN`
- A format option that determines the level of detail: `BASIC`, `SERIAL`, `TYPICAL`, and `ALL`

Examples of using `DBMS_XPLAN` to display `PLAN_TABLE` output are:

```
SELECT PLAN_TABLE_OUTPUT FROM TABLE(DBMS_XPLAN.DISPLAY());

SELECT PLAN_TABLE_OUTPUT
  FROM TABLE(DBMS_XPLAN.DISPLAY('MY_PLAN_TABLE', 'st1', 'TYPICAL'));
```

This section contains the following topics:

 **See Also:**

*Oracle Database PL/SQL Packages and Types Reference* for more information about the `DBMS_XPLAN` package

- [Displaying an Execution Plan: Example](#)  
This example uses `EXPLAIN PLAN` to examine a SQL statement that selects the `employee_id`, `job_title`, `salary`, and `department_name` for the employees whose IDs are less than 103.
- [Customizing PLAN\\_TABLE Output](#)  
If you have specified a statement identifier, then you can write your own script to query the `PLAN_TABLE`.

## 6.4.1 Displaying an Execution Plan: Example

This example uses `EXPLAIN PLAN` to examine a SQL statement that selects the `employee_id`, `job_title`, `salary`, and `department_name` for the employees whose IDs are less than 103.

### Example 6-3 Using EXPLAIN PLAN

```
EXPLAIN PLAN FOR
  SELECT e.employee_id, j.job_title, e.salary, d.department_name
  FROM   employees e, jobs j, departments d
  WHERE  e.employee_id < 103
  AND    e.job_id = j.job_id
  AND    e.department_id = d.department_id;
```

### Example 6-4 EXPLAIN PLAN Output

The following output table shows the execution plan that the optimizer chose to execute the SQL statement in [Example 6-3](#):

Id	Operation	Name	Rows	Bytes	Cost (%CPU)
0	SELECT STATEMENT		3	189	10 (10)
1	NESTED LOOPS		3	189	10 (10)
2	NESTED LOOPS		3	141	7 (15)
* 3	TABLE ACCESS FULL	EMPLOYEES	3	60	4 (25)
4	TABLE ACCESS BY INDEX ROWID	JOBS	19	513	2 (50)
* 5	INDEX UNIQUE SCAN	JOB_ID_PK	1		
6	TABLE ACCESS BY INDEX ROWID	DEPARTMENTS	27	432	2 (50)
* 7	INDEX UNIQUE SCAN	DEPT_ID_PK	1		

Predicate Information (identified by operation id):

```
3 - filter("E"."EMPLOYEE_ID"<103)
5 - access("E"."JOB_ID"="J"."JOB_ID")
7 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
```

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT		3	189	8 (13)	00:00:01
1	NESTED LOOPS					

2	NESTED LOOPS		3	189	8 (13)	00:00:01
3	MERGE JOIN		3	141	5 (20)	00:00:01
4	TABLE ACCESS BY INDEX ROWID	JOBS	19	513	2 (0)	00:00:01
5	INDEX FULL SCAN	JOB_ID_PK	19		1 (0)	00:00:01
* 6	SORT JOIN		3	60	3 (34)	00:00:01
7	TABLE ACCESS BY INDEX ROWID	EMPLOYEES	3	60	2 (0)	00:00:01
* 8	INDEX RANGE SCAN	EMP_EMP_ID_PK	3		1 (0)	00:00:01
* 9	INDEX UNIQUE SCAN	DEPT_ID_PK	1		0 (0)	00:00:01
10	TABLE ACCESS BY INDEX ROWID	DEPARTMENTS	1	16	1 (0)	00:00:01

Predicate Information (identified by operation id):

```

-----
6 - access("E"."JOB_ID"="J"."JOB_ID")
    filter("E"."JOB_ID"="J"."JOB_ID")
8 - access("E"."EMPLOYEE_ID"<103)
9 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")

```

## 6.4.2 Customizing PLAN\_TABLE Output

If you have specified a statement identifier, then you can write your own script to query the PLAN\_TABLE.

For example:

- Start with ID = 0 and given STATEMENT\_ID.
- Use the CONNECT BY clause to walk the tree from parent to child, the join keys being STATEMENT\_ID = PRIOR STATEMENT\_ID and PARENT\_ID = PRIOR ID.
- Use the pseudo-column LEVEL (associated with CONNECT BY) to indent the children.

```

SELECT cardinality "Rows",
       lpad(' ',level-1)||operation||' '||options||' '||object_name "Plan"
FROM PLAN_TABLE
CONNECT BY prior id = parent_id
       AND prior statement_id = statement_id
START WITH id = 0
       AND statement_id = 'st1'
ORDER BY id;

```

Rows Plan

```

-----
SELECT STATEMENT
TABLE ACCESS FULL EMPLOYEES

```

The NULL in the Rows column indicates that the optimizer does not have any statistics on the table. Analyzing the table shows the following:

Rows Plan

```

-----
16957 SELECT STATEMENT
16957 TABLE ACCESS FULL EMPLOYEES

```

You can also select the COST. This is useful for comparing execution plans or for understanding why the optimizer chooses one execution plan over another.

 **Note:**

These simplified examples are not valid for recursive SQL.



# 7

## Reading Execution Plans

Execution plans are represented as a tree of operations.

This chapter contains the following topics:

- [Reading Execution Plans: Basic](#)  
This section uses `EXPLAIN PLAN` examples to illustrate execution plans.
- [Reading Execution Plans: Advanced](#)  
In some cases, execution plans can be complicated and challenging to read.
- [Execution Plan Reference](#)  
This section describes `V$` views and `PLAN_COLUMN` columns.

### 7.1 Reading Execution Plans: Basic

This section uses `EXPLAIN PLAN` examples to illustrate execution plans.

The following query displays the execution plans:

```
SELECT PLAN_TABLE_OUTPUT
FROM TABLE(DBMS_XPLAN.DISPLAY(NULL, 'statement_id', 'BASIC'));
```

Examples of the output from this statement are shown in [Example 7-4](#) and [Example 7-1](#).

#### Example 7-1 EXPLAIN PLAN for Statement ID ex\_plan1

The following plan shows execution of a `SELECT` statement. The table `employees` is accessed using a full table scan. Every row in the table `employees` is accessed, and the `WHERE` clause criteria is evaluated for every row.

```
EXPLAIN PLAN
SET statement_id = 'ex_plan1' FOR
SELECT phone_number
FROM employees
WHERE phone_number LIKE '650%';
```

Id	Operation	Name
0	SELECT STATEMENT	
1	TABLE ACCESS FULL	EMPLOYEES

#### Example 7-2 EXPLAIN PLAN for Statement ID ex\_plan2

This following plan shows the execution of a `SELECT` statement. In this example, the database range scans the `EMP_NAME_IX` index to evaluate the `WHERE` clause criteria.

```
EXPLAIN PLAN
SET statement_id = 'ex_plan2' FOR
SELECT last_name
FROM employees
```

```
WHERE last_name LIKE 'Pe%';

SELECT PLAN_TABLE_OUTPUT
FROM TABLE(DBMS_XPLAN.DISPLAY(NULL, 'ex_plan2', 'BASIC'));
```

Id	Operation	Name
0	SELECT STATEMENT	
1	INDEX RANGE SCAN	EMP_NAME_IX

## 7.2 Reading Execution Plans: Advanced

In some cases, execution plans can be complicated and challenging to read.

This section contains the following topics:

- [Reading Adaptive Query Plans](#)  
The **adaptive optimizer** is a feature of the optimizer that enables it to adapt plans based on run-time statistics. All adaptive mechanisms can execute a final plan for a statement that differs from the default plan.
- [Viewing Parallel Execution with EXPLAIN PLAN](#)  
Plans for parallel queries differ in important ways from plans for serial queries.
- [Viewing Bitmap Indexes with EXPLAIN PLAN](#)  
Index row sources using bitmap indexes appear in the `EXPLAIN PLAN` output with the word `BITMAP` indicating the type of the index.
- [Viewing Result Cache with EXPLAIN PLAN](#)  
When your query contains the `result_cache` hint, the `ResultCache` operator is inserted into the execution plan.
- [Viewing Partitioned Objects with EXPLAIN PLAN](#)  
Use `EXPLAIN PLAN` to determine how Oracle Database accesses partitioned objects for specific queries.
- [PLAN\\_TABLE Columns](#)  
The `PLAN_TABLE` used by the `EXPLAIN PLAN` statement contains the columns listed in this topic.

### 7.2.1 Reading Adaptive Query Plans

The **adaptive optimizer** is a feature of the optimizer that enables it to adapt plans based on run-time statistics. All adaptive mechanisms can execute a final plan for a statement that differs from the default plan.

An [adaptive query plan](#) chooses among subplans *during* the current statement execution. In contrast, [automatic reoptimization](#) changes a plan only on executions that occur *after* the current statement execution.

You can determine whether the database used adaptive query optimization for a SQL statement based on the comments in the `Notes` section of plan. The comments indicate whether row sources are dynamic, or whether automatic reoptimization adapted a plan.

## Assumptions

This tutorial assumes the following:

- The `STATISTICS_LEVEL` initialization parameter is set to `ALL`.
- The database uses the default settings for adaptive execution.
- As user `oe`, you want to issue the following separate queries:

```
SELECT o.order_id, v.product_name
FROM   orders o,
       ( SELECT order_id, product_name
         FROM   order_items o, product_information p
         WHERE  p.product_id = o.product_id
         AND    list_price < 50
         AND    min_price < 40 ) v
WHERE  o.order_id = v.order_id
```

```
SELECT product_name
FROM   order_items o, product_information p
WHERE  o.unit_price = 15
AND    quantity > 1
AND    p.product_id = o.product_id
```

- Before executing each query, you want to query `DBMS_XPLAN.DISPLAY_PLAN` to see the default plan, that is, the plan that the optimizer chose before applying its adaptive mechanism.
- After executing each query, you want to query `DBMS_XPLAN.DISPLAY_CURSOR` to see the final plan and adaptive query plan.
- `SYS` has granted `oe` the following privileges:
  - `GRANT SELECT ON V_$SESSION TO oe`
  - `GRANT SELECT ON V_$SQL TO oe`
  - `GRANT SELECT ON V_$SQL_PLAN TO oe`
  - `GRANT SELECT ON V_$SQL_PLAN_STATISTICS_ALL TO oe`

### To see the results of adaptive optimization:

1. Start `SQL*Plus`, and then connect to the database as user `oe`.
2. Query `orders`.

For example, use the following statement:

```
SELECT o.order_id, v.product_name
FROM   orders o,
       ( SELECT order_id, product_name
         FROM   order_items o, product_information p
         WHERE  p.product_id = o.product_id
         AND    list_price < 50
         AND    min_price < 40 ) v
WHERE  o.order_id = v.order_id;
```

3. View the plan in the cursor.

For example, run the following commands:

```
SET LINESIZE 165
SET PAGESIZE 0
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR(FORMAT=>' +ALLSTATS' ));
```

The following sample output has been reformatted to fit on the page. In this plan, the optimizer chooses a nested loops join. The original optimizer estimates are shown in the `E-Rows` column, whereas the actual statistics gathered during execution are shown in the `A-Rows` column. In the `MERGE JOIN` operation, the difference between the estimated and actual number of rows is significant.

Id	Operation	Name	Start	E-Rows	A-Rows	A-Time	Buff	OMem	lMem	O/1/M
0	SELECT STATEMENT		1		269	00:00:00.09	1338			
1	NESTED LOOPS		1	1	269	00:00:00.09	1338			
2	MERGE JOIN CARTESIAN		1	4	9135	00:00:00.03	33			
*3	TABLE ACCESS FULL	PRODUCT_INFORMAT	1	1	87	00:00:00.01	32			
4	BUFFER SORT		87	105	9135	00:00:00.01	1	4096	4096	1/0/0
5	INDEX FULL SCAN	ORDER_PK	1	105	105	00:00:00.01	1			
*6	INDEX UNIQUE SCAN	ORDER_ITEMS_UK	9135	1	269	00:00:00.03	1305			

Predicate Information (identified by operation id):

```
3 - filter(("MIN_PRICE"<40 AND "LIST_PRICE"<50))
6 - access("O"."ORDER_ID"="ORDER_ID" AND "P"."PRODUCT_ID"="O"."PRODUCT_ID")
```

- Run the same query of `orders` that you ran in Step 2.
- View the execution plan in the cursor by using the same `SELECT` statement that you ran in Step 3.

The following example shows that the optimizer has chosen a different plan, using a hash join. The Note section shows that the optimizer used statistics feedback to adjust its cost estimates for the second execution of the query, thus illustrating automatic reoptimization.

Id	Operation	Name	Start	E-Rows	A-Rows	A-Time	Buff	Reads	OMem	lMem	O/1/M
0	SELECT STATEMENT		1		269	00:00:00.02	60	1			
1	NESTED LOOPS		1	269	269	00:00:00.02	60	1			
*2	HASH JOIN		1	313	269	00:00:00.02	39	1	1000K	1000K	1/0/0
*3	TABLE ACCESS FULL	PRODUCT_INFORMA	1	87	87	00:00:00.01	15	0			
4	INDEX FAST FULL SCAN	ORDER_ITEMS_UK	1	665	665	00:00:00.01	24	1			
*5	INDEX UNIQUE SCAN	ORDER_PK	269	1	269	00:00:00.01	21	0			

Predicate Information (identified by operation id):

```
2 - access("P"."PRODUCT_ID"="O"."PRODUCT_ID")
3 - filter(("MIN_PRICE"<40 AND "LIST_PRICE"<50))
5 - access("O"."ORDER_ID"="ORDER_ID")
```

Note

```
-----
- statistics feedback used for this statement
```

- Query `v$sql` to verify the performance improvement.

The following query shows the performance of the two statements (sample output included).

```
SELECT CHILD_NUMBER, CPU_TIME, ELAPSED_TIME, BUFFER_GETS
FROM   V$SQL
WHERE  SQL_ID = 'gm2npz344xqn8';
```

CHILD_NUMBER	CPU_TIME	ELAPSED_TIME	BUFFER_GETS
0	92006	131485	1831
1	12000	24156	60

The second statement executed, which is child number 1, used statistics feedback. CPU time, elapsed time, and buffer gets are all significantly lower.

7. Explain the plan for the query of `order_items`.

For example, use the following statement:

```
EXPLAIN PLAN FOR
SELECT product_name
FROM   order_items o, product_information p
WHERE  o.unit_price = 15
AND    quantity > 1
AND    p.product_id = o.product_id
```

8. View the plan in the plan table.

For example, run the following statement:

```
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY);
```

Sample output appears below:

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT		4	128	7 (0)	00:00:01
1	NESTED LOOPS					
2	NESTED LOOPS		4	128	7 (0)	00:00:01
*3	TABLE ACCESS FULL	ORDER_ITEMS	4	48	3 (0)	00:00:01
*4	INDEX UNIQUE SCAN	PRODUCT_INFORMATION_PK	1	0	0 (0)	00:00:01
5	TABLE ACCESS BY INDEX ROWID	PRODUCT_INFORMATION	1	20	1 (0)	00:00:01

Predicate Information (identified by operation id):

```
3 - filter("O"."UNIT_PRICE"=15 AND "QUANTITY">1)
4 - access("P"."PRODUCT_ID"="O"."PRODUCT_ID")
```

In this plan, the optimizer chooses a nested loops join.

9. Run the query that you previously explained.

For example, use the following statement:

```
SELECT product_name
FROM   order_items o, product_information p
WHERE  o.unit_price = 15
AND    quantity > 1
AND    p.product_id = o.product_id
```

10. View the plan in the cursor.

For example, run the following commands:

```
SET LINESIZE 165
SET PAGESIZE 0
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY(FORMAT=>' +ADAPTIVE '));
```

Sample output appears below. Based on statistics collected at run time (Step 4), the optimizer chose a hash join rather than the nested loops join. The dashes (-) indicate the steps in the nested loops plan that the optimizer considered but do not ultimately choose. The switch illustrates the adaptive query plan feature.

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT		4	128	7(0)	00:00:01
*1	HASH JOIN		4	128	7(0)	00:00:01
- 2	NESTED LOOPS					
- 3	NESTED LOOPS			128	7(0)	00:00:01
- 4	<b>STATISTICS COLLECTOR</b>					
*5	TABLE ACCESS FULL	ORDER_ITEMS	4	48	3(0)	00:00:01
-*6	INDEX UNIQUE SCAN	PRODUCT_INFORMATI_PK	1		0(0)	00:00:01
- 7	TABLE ACCESS BY INDEX ROWID	PRODUCT_INFORMATION	1	20	1(0)	00:00:01
8	TABLE ACCESS FULL	PRODUCT_INFORMATION	1	20	1(0)	00:00:01

Predicate Information (identified by operation id):

```
1 - access("P"."PRODUCT_ID"="0"."PRODUCT_ID")
5 - filter("O"."UNIT_PRICE"=15 AND "QUANTITY">1)
6 - access("P"."PRODUCT_ID"="0"."PRODUCT_ID")
```

Note

```
- this is an adaptive plan (rows marked '-' are inactive)
```

## 7.2.2 Viewing Parallel Execution with EXPLAIN PLAN

Plans for parallel queries differ in important ways from plans for serial queries.

This section contains the following topics:

- [About EXPLAIN PLAN and Parallel Queries](#)  
Tuning a parallel query begins much like a non-parallel query tuning exercise by choosing the driving table. However, the rules governing the choice are different.
- [Viewing Parallel Queries with EXPLAIN PLAN: Example](#)  
When using `EXPLAIN PLAN` with parallel queries, the database compiles and executes one parallel plan. This plan is derived from the serial plan by allocating row sources specific to the parallel support in the QC plan.

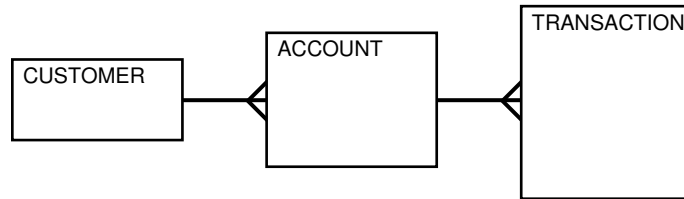
### 7.2.2.1 About EXPLAIN PLAN and Parallel Queries

Tuning a parallel query begins much like a non-parallel query tuning exercise by choosing the driving table. However, the rules governing the choice are different.

In the serial case, the best driving table produces the fewest numbers of rows after applying limiting conditions. The database joins a small number of rows to larger tables using non-unique indexes.

For example, consider a table hierarchy consisting of `customer`, `account`, and `transaction`.

**Figure 7-1 A Table Hierarchy**



In this example, `customer` is the smallest table, whereas `transaction` is the largest table. A typical OLTP query retrieves transaction information about a specific customer account. The query drives from the `customer` table. The goal is to minimize logical I/O, which typically minimizes other critical resources including physical I/O and CPU time.

For parallel queries, the driving table is usually the *largest* table. It would not be efficient to use parallel query in this case because only a few rows from each table are accessed. However, what if it were necessary to identify all customers who had transactions of a certain type last month? It would be more efficient to drive from the `transaction` table because no limiting conditions exist on the `customer` table. The database would join rows from the `transaction` table to the `account` table, and then finally join the result set to the `customer` table. In this case, the used on the `account` and `customer` table are probably highly selective primary key or unique indexes rather than the non-unique indexes used in the first query. Because the `transaction` table is large and the column is not selective, it would be beneficial to use parallel query driving from the `transaction` table.

Parallel operations include the following:

- `PARALLEL_TO_PARALLEL`
- `PARALLEL_TO_SERIAL`

A `PARALLEL_TO_SERIAL` operation is always the step that occurs when the query coordinator consumes rows from a parallel operation. Another type of operation that does not occur in this query is a `SERIAL` operation. If these types of operations occur, then consider making them parallel operations to improve performance because they too are potential bottlenecks.

- `PARALLEL_FROM_SERIAL`
- `PARALLEL_TO_PARALLEL`

If the workloads in each step are relatively equivalent, then the `PARALLEL_TO_PARALLEL` operations generally produce the best performance.

- `PARALLEL_COMBINED_WITH_CHILD`
- `PARALLEL_COMBINED_WITH_PARENT`

A `PARALLEL_COMBINED_WITH_PARENT` operation occurs when the database performs the step simultaneously with the parent step.

If a parallel step produces many rows, then the QC may not be able to consume the rows as fast as they are produced. Little can be done to improve this situation.

## 7.2.2.2 Viewing Parallel Queries with EXPLAIN PLAN: Example

When using `EXPLAIN PLAN` with parallel queries, the database compiles and executes one parallel plan. This plan is derived from the serial plan by allocating row sources specific to the parallel support in the QC plan.

The table queue row sources (`PX Send` and `PX Receive`), the granule iterator, and buffer sorts, required by the two parallel execution server set PQ model, are directly inserted into the parallel plan. This plan is the same plan for all parallel execution servers when executed in parallel or for the QC when executed serially.

### Example 7-3 Parallel Query Explain Plan

The following simple example illustrates an `EXPLAIN PLAN` for a parallel query:

```
CREATE TABLE emp2 AS SELECT * FROM employees;

ALTER TABLE emp2 PARALLEL 2;

EXPLAIN PLAN FOR
  SELECT SUM(salary)
  FROM   emp2
  GROUP BY department_id;

SELECT PLAN_TABLE_OUTPUT FROM TABLE(DBMS_XPLAN.DISPLAY());
```

Id	Operation	Name	Rows	Bytes	Cost %CPU	TQ	IN-OUT	PQ Distrib
0	SELECT STATEMENT		107	2782	3 (34)			
1	PX COORDINATOR							
2	PX SEND QC (RANDOM)	:TQ10001	107	2782	3 (34)	Q1,01	P->S	QC (RAND)
3	HASH GROUP BY		107	2782	3 (34)	Q1,01	PCWP	
4	PX RECEIVE		107	2782	3 (34)	Q1,01	PCWP	
5	PX SEND HASH	:TQ10000	107	2782	3 (34)	Q1,00	P->P	HASH
6	HASH GROUP BY		107	2782	3 (34)	Q1,00	PCWP	
7	PX BLOCK ITERATOR		107	2782	2 (0)	Q1,00	PCWP	
8	TABLE ACCESS FULL	EMP2	107	2782	2 (0)	Q1,00	PCWP	

One set of parallel execution servers scans `EMP2` in parallel, while the second set performs the aggregation for the `GROUP BY` operation. The `PX BLOCK ITERATOR` row source represents the splitting up of the table `EMP2` into pieces to divide the scan workload between the parallel execution servers. The `PX SEND` and `PX RECEIVE` row sources represent the pipe that connects the two sets of parallel execution servers as rows flow up from the parallel scan, get repartitioned through the `HASH` table queue, and then read by and aggregated on the top set. The `PX SEND QC` row source represents the aggregated values being sent to the QC in random (`RAND`) order. The `PX COORDINATOR` row source represents the QC or Query Coordinator which controls and schedules the parallel plan appearing below it in the plan tree.



## 7.2.3 Viewing Bitmap Indexes with EXPLAIN PLAN

Index row sources using bitmap indexes appear in the `EXPLAIN PLAN` output with the word `BITMAP` indicating the type of the index.

### Note:

Queries using bitmap join index indicate the bitmap join index access path. The operation for bitmap join index is the same as bitmap index.

### Example 7-4 EXPLAIN PLAN with Bitmap Indexes

In this example, the predicate `c1=2` yields a bitmap from which a subtraction can take place. From this bitmap, the bits in the bitmap for `c2=6` are subtracted. Also, the bits in the bitmap for `c2 IS NULL` are subtracted, explaining why there are two `MINUS` row sources in the plan. The `NULL` subtraction is necessary for semantic correctness unless the column has a `NOT NULL` constraint. The `TO ROWIDS` option generates the rowids necessary for the table access.

```
EXPLAIN PLAN FOR  SELECT *
                   FROM   t
                   WHERE  c1 = 2
                   AND    c2 <> 6
                   OR     c3 BETWEEN 10 AND 20;

SELECT STATEMENT
  TABLE ACCESS T BY INDEX ROWID
    BITMAP CONVERSION TO ROWID
      BITMAP OR
        BITMAP MINUS
          BITMAP MINUS
            BITMAP INDEX C1_IND SINGLE VALUE
            BITMAP INDEX C2_IND SINGLE VALUE
          BITMAP INDEX C2_IND SINGLE VALUE
        BITMAP MERGE
          BITMAP INDEX C3_IND RANGE SCAN
```

## 7.2.4 Viewing Result Cache with EXPLAIN PLAN

When your query contains the `result_cache` hint, the `ResultCache` operator is inserted into the execution plan.

For example, consider the following query:

```
SELECT /*+ result_cache */ deptno, avg(sal)
FROM   emp
GROUP BY deptno;
```

To view the `EXPLAIN PLAN` for this query, use the following command:

```
EXPLAIN PLAN FOR
  SELECT /*+ result_cache */ deptno, avg(sal)
  FROM emp
  GROUP BY deptno;
```

```
SELECT PLAN_TABLE_OUTPUT FROM TABLE (DBMS_XPLAN.DISPLAY());
```

The `EXPLAIN PLAN` output for this query should look similar to the following:

```
-----
| Id | Operation          | Name                                     | Rows | Bytes | Cost(%CPU) | Time |
-----+-----+-----+-----+-----+-----+-----
| 0 | SELECT STATEMENT  |                                         |    11 |    77 |    4 (25) | 00:00:01 |
| 1 |   RESULT CACHE    | b06ppfz9pxzstbtbtpbqyqnfby          |      |      |             |      |
| 2 |    HASH GROUP BY  |                                         |    11 |    77 |    4 (25) | 00:00:01 |
| 3 |     TABLE ACCESS FULL | EMP                                   |   107 |   749 |    3 (0)  | 00:00:01 |
-----
```

In this `EXPLAIN PLAN`, the `ResultCache` operator is identified by its `CacheId`, which is `b06ppfz9pxzstbtbtpbqyqnfby`. You can now run a query on the `V$RESULT_CACHE_OBJECTS` view by using this `CacheId`.

## 7.2.5 Viewing Partitioned Objects with EXPLAIN PLAN

Use `EXPLAIN PLAN` to determine how Oracle Database accesses partitioned objects for specific queries.

Partitions accessed after pruning are shown in the `PARTITION START` and `PARTITION STOP` columns. The row source name for the range partition is `PARTITION RANGE`. For hash partitions, the row source name is `PARTITION HASH`.

A join is implemented using partial partition-wise join if the `DISTRIBUTION` column of the plan table of one of the joined tables contains `PARTITION(KEY)`. Partial partition-wise join is possible if one of the joined tables is partitioned on its join column and the table is parallelized.

A join is implemented using full partition-wise join if the partition row source appears before the join row source in the `EXPLAIN PLAN` output. Full partition-wise joins are possible only if both joined tables are equipartitioned on their respective join columns. Examples of execution plans for several types of partitioning follow.

This section contains the following topics:

- [Displaying Range and Hash Partitioning with EXPLAIN PLAN: Examples](#)  
This example illustrates pruning by using the `emp_range` table, which is partitioned by range on `hire_date`.
- [Pruning Information with Composite Partitioned Objects: Examples](#)  
To illustrate how Oracle Database displays pruning information for composite partitioned objects, consider the table `emp_comp`. It is range-partitioned on `hiredate` and subpartitioned by hash on `deptno`.
- [Examples of Partial Partition-Wise Joins](#)  
In these examples, the `PQ_DISTRIBUTE` hint explicitly forces a partial partition-wise join because the query optimizer could have chosen a different plan based on cost in this query.
- [Example of Full Partition-Wise Join](#)  
In this example, `emp_comp` and `dept_hash` are joined on their hash partitioning columns, enabling use of a full partition-wise join.
- [Examples of INLIST ITERATOR and EXPLAIN PLAN](#)  
An `INLIST ITERATOR` operation appears in the `EXPLAIN PLAN` output if an index implements an `IN-list` predicate.

- [Example of Domain Indexes and EXPLAIN PLAN](#)  
You can use `EXPLAIN PLAN` to derive user-defined CPU and I/O costs for domain indexes.

## 7.2.5.1 Displaying Range and Hash Partitioning with EXPLAIN PLAN: Examples

This example illustrates pruning by using the `emp_range` table, which partitioned by range on `hire_date`.

Assume that the tables `employees` and `departments` from the Oracle Database sample schema exist.

```
CREATE TABLE emp_range
PARTITION BY RANGE(hire_date)
(
  PARTITION emp_p1 VALUES LESS THAN (TO_DATE('1-JAN-1992','DD-MON-YYYY')),
  PARTITION emp_p2 VALUES LESS THAN (TO_DATE('1-JAN-1994','DD-MON-YYYY')),
  PARTITION emp_p3 VALUES LESS THAN (TO_DATE('1-JAN-1996','DD-MON-YYYY')),
  PARTITION emp_p4 VALUES LESS THAN (TO_DATE('1-JAN-1998','DD-MON-YYYY')),
  PARTITION emp_p5 VALUES LESS THAN (TO_DATE('1-JAN-2001','DD-MON-YYYY'))
)
AS SELECT * FROM employees;
```

For the first example, consider the following statement:

```
EXPLAIN PLAN FOR
  SELECT * FROM emp_range;
```

Oracle Database displays something similar to the following:

Id	Operation	Name	Rows	Bytes	Cost	Pstart	Pstop
0	SELECT STATEMENT		105	13965	2		
1	PARTITION RANGE ALL		105	13965	2	1	5
2	TABLE ACCESS FULL	EMP_RANGE	105	13965	2	1	5

The database creates a partition row source on top of the table access row source. It iterates over the set of partitions to be accessed. In this example, the partition iterator covers all partitions (option `ALL`), because a predicate was not used for pruning. The `PARTITION_START` and `PARTITION_STOP` columns of the `PLAN_TABLE` show access to all partitions from 1 to 5.

For the next example, consider the following statement:

```
EXPLAIN PLAN FOR
  SELECT *
  FROM   emp_range
  WHERE  hire_date >= TO_DATE('1-JAN-1996','DD-MON-YYYY');
```

Id	Operation	Name	Rows	Bytes	Cost	Pstart	Pstop
0	SELECT STATEMENT		3	399	2		
1	PARTITION RANGE ITERATOR		3	399	2	4	5
*2	TABLE ACCESS FULL	EMP_RANGE	3	399	2	4	5

In the previous example, the partition row source iterates from partition 4 to 5 because the database prunes the other partitions using a predicate on `hire_date`.

Finally, consider the following statement:

```
EXPLAIN PLAN FOR
SELECT *
FROM emp_range
WHERE hire_date < TO_DATE('1-JAN-1992', 'DD-MON-YYYY');
```

Id	Operation	Name	Rows	Bytes	Cost	Pstart	Pstop
0	SELECT STATEMENT		1	133	2		
1	PARTITION RANGE SINGLE		1	133	2	1	1
* 2	TABLE ACCESS FULL	EMP_RANGE	1	133	2	1	1

In the previous example, only partition 1 is accessed and known at compile time; thus, there is no need for a partition row source.



**Note:**

Oracle Database displays the same information for hash partitioned objects, except the partition row source name is `PARTITION HASH` instead of `PARTITION RANGE`. Also, with hash partitioning, pruning is only possible using equality or `IN-list` predicates.

### 7.2.5.2 Pruning Information with Composite Partitioned Objects: Examples

To illustrate how Oracle Database displays pruning information for composite partitioned objects, consider the table `emp_comp`. It is range-partitioned on `hiredate` and subpartitioned by hash on `deptno`.

```
CREATE TABLE emp_comp PARTITION BY RANGE(hire_date)
SUBPARTITION BY HASH(department_id) SUBPARTITIONS 3
(
PARTITION emp_p1 VALUES LESS THAN (TO_DATE('1-JAN-1992', 'DD-MON-YYYY')),
PARTITION emp_p2 VALUES LESS THAN (TO_DATE('1-JAN-1994', 'DD-MON-YYYY')),
PARTITION emp_p3 VALUES LESS THAN (TO_DATE('1-JAN-1996', 'DD-MON-YYYY')),
PARTITION emp_p4 VALUES LESS THAN (TO_DATE('1-JAN-1998', 'DD-MON-YYYY')),
PARTITION emp_p5 VALUES LESS THAN (TO_DATE('1-JAN-2001', 'DD-MON-YYYY'))
)
AS SELECT * FROM employees;
```

For the first example, consider the following statement:

```
EXPLAIN PLAN FOR
SELECT * FROM emp_comp;
```

Id	Operation	Name	Rows	Bytes	Cost	Pstart	Pstop
0	SELECT STATEMENT		10120	1314K	78		
1	PARTITION RANGE ALL		10120	1314K	78	1	5
2	PARTITION HASH ALL		10120	1314K	78	1	3

```
| 3 | TABLE ACCESS FULL | EMP_COMP | 10120 | 1314K | 78 | 1 | 15 |
```

This example shows the plan when Oracle Database accesses all subpartitions of all partitions of a composite object. The database uses two partition row sources for this purpose: a range partition row source to iterate over the partitions, and a hash partition row source to iterate over the subpartitions of each accessed partition.

In the following example, the range partition row source iterates from partition 1 to 5, because the database performs no pruning. Within each partition, the hash partition row source iterates over subpartitions 1 to 3 of the current partition. As a result, the table access row source accesses subpartitions 1 to 15. In other words, the database accesses all subpartitions of the composite object.

```
EXPLAIN PLAN FOR
SELECT *
FROM emp_comp
WHERE hire_date = TO_DATE('15-FEB-1998', 'DD-MON-YYYY');
```

Id	Operation	Name	Rows	Bytes	Cost	Pstart	Pstop
0	SELECT STATEMENT		20	2660	17		
1	PARTITION RANGE SINGLE		20	2660	17	5	5
2	PARTITION HASH ALL		20	2660	17	1	3
* 3	TABLE ACCESS FULL	EMP_COMP	20	2660	17	13	15

In the previous example, only the last partition, partition 5, is accessed. This partition is known at compile time, so the database does not need to show it in the plan. The hash partition row source shows accessing of all subpartitions within that partition; that is, subpartitions 1 to 3, which translates into subpartitions 13 to 15 of the `emp_comp` table.

Now consider the following statement:

```
EXPLAIN PLAN FOR
SELECT *
FROM emp_comp
WHERE department_id = 20;
```

Id	Operation	Name	Rows	Bytes	Cost	Pstart	Pstop
0	SELECT STATEMENT		101	13433	78		
1	PARTITION RANGE ALL		101	13433	78	1	5
2	PARTITION HASH SINGLE		101	13433	78	3	3
* 3	TABLE ACCESS FULL	EMP_COMP	101	13433	78		

In the previous example, the predicate `deptno=20` enables pruning on the hash dimension within each partition. Therefore, Oracle Database only needs to access a single subpartition. The number of this subpartition is known at compile time, so the hash partition row source is not needed.

Finally, consider the following statement:

```
VARIABLE dno NUMBER;
EXPLAIN PLAN FOR
SELECT *
FROM emp_comp
WHERE department_id = :dno;
```

Id	Operation	Name	Rows	Bytes	Cost	Pstart	Pstop
0	SELECT STATEMENT		101	13433	78		
1	PARTITION RANGE ALL		101	13433	78	1	5
2	PARTITION HASH SINGLE		101	13433	78	KEY	KEY
*3	TABLE ACCESS FULL	EMP_COMP	101	13433	78		

The last two examples are the same, except that `department_id = :dno` replaces `deptno=20`. In this last case, the subpartition number is unknown at compile time, and a hash partition row source is allocated. The option is `SINGLE` for this row source because Oracle Database accesses only one subpartition within each partition. In Step 2, both `PARTITION_START` and `PARTITION_STOP` are set to `KEY`. This value means that Oracle Database determines the number of subpartitions at run time.

### 7.2.5.3 Examples of Partial Partition-Wise Joins

In these examples, the `PQ_DISTRIBUTE` hint explicitly forces a partial partition-wise join because the query optimizer could have chosen a different plan based on cost in this query.

#### Example 7-5 Partial Partition-Wise Join with Range Partition

```
emp_range_diddepartment_iddept2dept2
```

```
CREATE TABLE dept2 AS SELECT * FROM departments;
ALTER TABLE dept2 PARALLEL 2;

CREATE TABLE emp_range_did PARTITION BY RANGE(department_id)
(PARTITION emp_p1 VALUES LESS THAN (150),
PARTITION emp_p5 VALUES LESS THAN (MAXVALUE) )
AS SELECT * FROM employees;

ALTER TABLE emp_range_did PARALLEL 2;

EXPLAIN PLAN FOR
SELECT /*+ PQ_DISTRIBUTE(d NONE PARTITION) ORDERED */ e.last_name,
d.department_name
FROM emp_range_did e, dept2 d
WHERE e.department_id = d.department_id;
```

Id	Operation	Name	Row	Byte	Cost	Pstart	Pstop	TQ	IN-OUT	PQ Distrib
0	SELECT STATEMENT		284	16188	6					
1	PX COORDINATOR									
2	PX SEND QC (RANDOM)	:TQ10001	284	16188	6			Q1,01	P->S	QC (RAND)
*3	HASH JOIN		284	16188	6			Q1,01	PCWP	
4	PX PARTITION RANGE ALL		284	7668	2	1	2	Q1,01	PCWC	
5	TABLE ACCESS FULL	EMP_RANGE_DID	284	7668	2	1	2	Q1,01	PCWP	
6	BUFFER SORT							Q1,01	PCWC	
7	PX RECEIVE		21	630	2			Q1,01	PCWP	
8	PX SEND PARTITION (KEY)	:TQ10000	21	630	2				S->P	PART (KEY)
9	TABLE ACCESS FULL	DEPT2	21	630	2					

The execution plan shows that the table `dept2` is scanned serially and all rows with the same partitioning column value of `emp_range_did` (`department_id`) are sent through a

PART (KEY), or partition key, table queue to the same parallel execution server doing the partial partition-wise join.

### Example 7-6 Partial Partition-Wise Join with Composite Partition

In the following example, emp\_comp is joined on the partitioning column and is parallelized, enabling use of a partial partition-wise join because dept2 is not partitioned. The database dynamically partitions dept2 before the join.

```
ALTER TABLE emp_comp PARALLEL 2;

EXPLAIN PLAN FOR
  SELECT /*+ PQ_DISTRIBUTE(d NONE PARTITION) ORDERED */ e.last_name,
         d.department_name
  FROM   emp_comp e, dept2 d
  WHERE  e.department_id = d.department_id;

SELECT PLAN_TABLE_OUTPUT FROM TABLE(DBMS_XPLAN.DISPLAY());
```

Id	Operation	Name	Rows	Bytes	Cost	Pstart	Pstop	TQ	IN-OUT	PQ Distrib
0	SELECT STATEMENT		445	17800	5					
1	PX COORDINATOR									
2	PX SEND QC (RANDOM)	:TQ10001	445	17800	5			Q1,01	P->S	QC (RAND)
*3	HASH JOIN		445	17800	5			Q1,01	PCWP	
4	PX PARTITION RANGE ALL		107	1070	3	1	5	Q1,01	PCWC	
5	PX PARTITION HASH ALL		107	1070	3	1	3	Q1,01	PCWC	
6	TABLE ACCESS FULL	EMP_COMP	107	1070	3	1	15	Q1,01	PCWP	
7	PX RECEIVE		21	630	1			Q1,01	PCWP	
8	PX SEND PARTITION (KEY)	:TQ10000	21	630	1			Q1,00	P->P	PART (KEY)
9	PX BLOCK ITERATOR		21	630	1			Q1,00	PCWC	
10	TABLE ACCESS FULL	DEPT2	21	630	1			Q1,00	PCWP	

The plan shows that the optimizer selects partial partition-wise join from one of two columns. The PX SEND node type is PARTITION (KEY) and the PQ Distrib column contains the text PART (KEY), or partition key. This implies that the table dept2 is re-partitioned based on the join column department\_id to be sent to the parallel execution servers executing the scan of EMP\_COMP and the join.

### 7.2.5.4 Example of Full Partition-Wise Join

In this example, emp\_comp and dept\_hash are joined on their hash partitioning columns, enabling use of a full partition-wise join.

The PARTITION HASH row source appears on top of the join row source in the plan table output.

```
CREATE TABLE dept_hash
  PARTITION BY HASH(department_id)
  PARTITIONS 3
  PARALLEL 2
  AS SELECT * FROM departments;

EXPLAIN PLAN FOR
  SELECT /*+ PQ_DISTRIBUTE(e NONE NONE) ORDERED */ e.last_name,
         d.department_name
  FROM   emp_comp e, dept_hash d
  WHERE  e.department_id = d.department_id;
```

```

-----
|Id| Operation                               | Name      | Rows|Bytes|Cost|Pstart|Pstop|TQ  |IN-OUT|
PQ Distrib|
-----
| 0| SELECT STATEMENT                         |           | 106 | 2544 | 8  |      |      |      |      |
| 1| PX COORDINATOR                           |           |      |      |      |      |      |      |      |
| 2| PX SEND QC (RANDOM)                       | :TQ10000 | 106 | 2544 | 8  |      |      | Q1,00 | P->S
QC (RAND)|
| 3| PX PARTITION HASH ALL                     |           | 106 | 2544 | 8  | 1    | 3    | Q1,00 | PCWC
| *4| HASH JOIN                                 |           | 106 | 2544 | 8  |      |      | Q1,00 | PCWP
| 5| PX PARTITION RANGE ALL                    |           | 107 | 1070 | 3  | 1    | 5    | Q1,00 | PCWC
| 6| TABLE ACCESS FULL                       | EMP_COMP | 107 | 1070 | 3  | 1    | 15   | Q1,00 | PCWP
| 7| TABLE ACCESS FULL                       | DEPT_HASH | 27  | 378  | 4  | 1    | 3    | Q1,00 | PCWP
-----

```

The PX PARTITION HASH row source appears on top of the join row source in the plan table output while the PX PARTITION RANGE row source appears over the scan of emp\_comp. Each parallel execution server performs the join of an entire hash partition of emp\_comp with an entire partition of dept\_hash.

### 7.2.5.5 Examples of INLIST ITERATOR and EXPLAIN PLAN

An INLIST ITERATOR operation appears in the EXPLAIN PLAN output if an index implements an IN-list predicate.

Consider the following statement:

```
SELECT * FROM emp WHERE empno IN (7876, 7900, 7902);
```

The EXPLAIN PLAN output appears as follows:

```

OPERATION          OPTIONS          OBJECT_NAME
-----
SELECT STATEMENT
INLIST ITERATOR
TABLE ACCESS       BY ROWID        EMP
INDEX              RANGE SCAN      EMP_EMPNO

```

The INLIST ITERATOR operation iterates over the next operation in the plan for each value in the IN-list predicate. The following sections describe the three possible types of IN-list columns for partitioned tables and indexes.

This section contains the following topics:

- [When the IN-List Column is an Index Column: Example](#)  
If the IN-list column empno is an index column but not a partition column, then the IN-list operator appears before the table operation but after the partition operation in the plan.



- [When the IN-List Column is an Index and a Partition Column: Example](#)  
If empno is an indexed and a partition column, then the plan contains an INLIST ITERATOR operation before the partition operation.
- [When the IN-List Column is a Partition Column: Example](#)  
If empno is a partition column and no indexes exist, then no INLIST ITERATOR operation is allocated.

### 7.2.5.5.1 When the IN-List Column is an Index Column: Example

If the IN-list column empno is an index column but not a partition column, then the IN-list operator appears before the table operation but after the partition operation in the plan.

OPERATION	OPTIONS	OBJECT_NAME	PARTIT_START	PARTITION_STOP
SELECT STATEMENT				
PARTITION RANGE	ALL		KEY(INLIST)	KEY(INLIST)
INLIST ITERATOR				
TABLE ACCESS	BY LOCAL INDEX ROWID	EMP	KEY(INLIST)	KEY(INLIST)
INDEX	RANGE SCAN	EMP_EMPNO	KEY(INLIST)	KEY(INLIST)

The KEY(INLIST) designation for the partition start and stop keys specifies that an IN-list predicate appears on the index start and stop keys.

### 7.2.5.5.2 When the IN-List Column is an Index and a Partition Column: Example

If empno is an indexed and a partition column, then the plan contains an INLIST ITERATOR operation before the partition operation.

OPERATION	OPTIONS	OBJECT_NAME	PARTITION_START	PARTITION_STOP
SELECT STATEMENT				
INLIST ITERATOR				
PARTITION RANGE	ITERATOR		KEY(INLIST)	KEY(INLIST)
TABLE ACCESS	BY LOCAL INDEX ROWID	EMP	KEY(INLIST)	KEY(INLIST)
INDEX	RANGE SCAN	EMP_EMPNO	KEY(INLIST)	KEY(INLIST)

### 7.2.5.5.3 When the IN-List Column is a Partition Column: Example

If empno is a partition column and no indexes exist, then no INLIST ITERATOR operation is allocated.

OPERATION	OPTIONS	OBJECT_NAME	PARTITION_START	PARTITION_STOP
SELECT STATEMENT				
PARTITION RANGE	INLIST		KEY(INLIST)	KEY(INLIST)
TABLE ACCESS	FULL	EMP	KEY(INLIST)	KEY(INLIST)

If emp\_empno is a bitmap index, then the plan is as follows:

OPERATION	OPTIONS	OBJECT_NAME
SELECT STATEMENT		
INLIST ITERATOR		
TABLE ACCESS	BY INDEX ROWID	EMP
BITMAP CONVERSION	TO ROWIDS	
BITMAP INDEX	SINGLE VALUE	EMP_EMPNO

## 7.2.5.6 Example of Domain Indexes and EXPLAIN PLAN

You can use `EXPLAIN PLAN` to derive user-defined CPU and I/O costs for domain indexes.

`EXPLAIN PLAN` displays domain index statistics in the `OTHER` column of `PLAN_TABLE`. For example, assume table `emp` has user-defined operator `CONTAINS` with a domain index `emp_resume` on the `resume` column, and the index type of `emp_resume` supports the operator `CONTAINS`. You explain the plan for the following query:

```
SELECT * FROM emp WHERE CONTAINS(resume, 'Oracle') = 1
```

The database could display the following plan:

OPERATION	OPTIONS	OBJECT_NAME	OTHER
-----	-----	-----	-----
SELECT STATEMENT			
TABLE ACCESS	BY ROWID	EMP	
DOMAIN INDEX		EMP_RESUME	CPU: 300, I/O: 4

## 7.2.6 PLAN\_TABLE Columns

The `PLAN_TABLE` used by the `EXPLAIN PLAN` statement contains the columns listed in this topic.

**Table 7-1 PLAN\_TABLE Columns**

Column	Type	Description
STATEMENT_ID	VARCHAR2(30)	Value of the optional <code>STATEMENT_ID</code> parameter specified in the <code>EXPLAIN PLAN</code> statement.
PLAN_ID	NUMBER	Unique identifier of a plan in the database.
TIMESTAMP	DATE	Date and time when the <code>EXPLAIN PLAN</code> statement was generated.
REMARKS	VARCHAR2(80)	Any comment (of up to 80 bytes) you want to associate with each step of the explained plan. This column indicates whether the database used an outline or SQL profile for the query.  If you need to add or change a remark on any row of the <code>PLAN_TABLE</code> , then use the <code>UPDATE</code> statement to modify the rows of the <code>PLAN_TABLE</code> .
OPERATION	VARCHAR2(30)	Name of the internal operation performed in this step. In the first row generated for a statement, the column contains one of the following values: <ul style="list-style-type: none"> <li>DELETE STATEMENT</li> <li>INSERT STATEMENT</li> <li>SELECT STATEMENT</li> <li>UPDATE STATEMENT</li> </ul> See <a href="#">Table 7-3</a> for more information about values for this column.

**Table 7-1 (Cont.) PLAN\_TABLE Columns**

Column	Type	Description
OPTIONS	VARCHAR2 (225)	A variation on the operation described in the OPERATION column. See <a href="#">Table 7-3</a> for more information about values for this column.
OBJECT_NODE	VARCHAR2 (128)	Name of the database link used to reference the object (a table name or view name). For local queries using parallel execution, this column describes the order in which the database consumes output from operations.
OBJECT_OWNER	VARCHAR2 (30)	Name of the user who owns the schema containing the table or index.
OBJECT_NAME	VARCHAR2 (30)	Name of the table or index.
OBJECT_ALIAS	VARCHAR2 (65)	Unique alias of a table or view in a SQL statement. For indexes, it is the object alias of the underlying table.
OBJECT_INSTANCE	NUMERIC	Number corresponding to the ordinal position of the object as it appears in the original statement. The numbering proceeds from left to right, outer to inner for the original statement text. View expansion results in unpredictable numbers.
OBJECT_TYPE	VARCHAR2 (30)	Modifier that provides descriptive information about the object; for example, NON-UNIQUE for indexes.
OPTIMIZER	VARCHAR2 (255)	Current mode of the optimizer.
SEARCH_COLUMNS	NUMERIC	Not currently used.
ID	NUMERIC	A number assigned to each step in the execution plan.
PARENT_ID	NUMERIC	The ID of the next execution step that operates on the output of the ID step.
DEPTH	NUMERIC	Depth of the operation in the row source tree that the plan represents. You can use the value to indent the rows in a plan table report.
POSITION	NUMERIC	For the first row of output, this indicates the optimizer's estimated cost of executing the statement. For the other rows, it indicates the position relative to the other children of the same parent.
COST	NUMERIC	Cost of the operation as estimated by the optimizer's query approach. Cost is not determined for table access operations. The value of this column does not have any particular unit of measurement; it is a weighted value used to compare costs of execution plans. The value of this column is a function of the CPU_COST and IO_COST columns.

**Table 7-1 (Cont.) PLAN\_TABLE Columns**

Column	Type	Description
CARDINALITY	NUMERIC	Estimate by the query optimization approach of the number of rows that the operation accessed.
BYTES	NUMERIC	Estimate by the query optimization approach of the number of bytes that the operation accessed.
OTHER_TAG	VARCHAR2(255)	<p>Describes the contents of the OTHER column. Values are:</p> <ul style="list-style-type: none"> <li>• SERIAL (blank): Serial execution. Currently, SQL is not loaded in the OTHER column for this case.</li> <li>• SERIAL_FROM_REMOTE (S -&gt; R): Serial execution at a remote site.</li> <li>• PARALLEL_FROM_SERIAL (S -&gt; P): Serial execution. Output of step is partitioned or broadcast to parallel execution servers.</li> <li>• PARALLEL_TO_SERIAL (P -&gt; S): Parallel execution. Output of step is returned to serial QC process.</li> <li>• PARALLEL_TO_PARALLEL (P -&gt; P): Parallel execution. Output of step is repartitioned to second set of parallel execution servers.</li> <li>• PARALLEL_COMBINED_WITH_PARENT (PWP): Parallel execution; Output of step goes to next step in same parallel process. No interprocess communication to parent.</li> <li>• PARALLEL_COMBINED_WITH_CHILD (PWC): Parallel execution. Input of step comes from prior step in same parallel process. No interprocess communication from child.</li> </ul>
PARTITION_START	VARCHAR2(255)	<p>Start partition of a range of accessed partitions. It can take one of the following values:</p> <p><i>n</i> indicates that the start partition has been identified by the SQL compiler, and its partition number is given by <i>n</i>.</p> <p>KEY indicates that the start partition is identified at run time from partitioning key values.</p> <p>ROW REMOVE_LOCATION indicates that the database computes the start partition (same as the stop partition) at run time from the location of each retrieved record. The record location is obtained by a user or from a global index.</p> <p>INVALID indicates that the range of accessed partitions is empty.</p>

Table 7-1 (Cont.) PLAN\_TABLE Columns

Column	Type	Description
PARTITION_STOP	VARCHAR2(255)	<p>Stop partition of a range of accessed partitions. It can take one of the following values:</p> <p><i>n</i> indicates that the stop partition has been identified by the SQL compiler, and its partition number is given by <i>n</i>.</p> <p>KEY indicates that the stop partition is identified at run time from partitioning key values.</p> <p>ROW REMOVE_LOCATION indicates that the database computes the stop partition (same as the start partition) at run time from the location of each retrieved record. The record location is obtained by a user or from a global index.</p> <p>INVALID indicates that the range of accessed partitions is empty.</p>
PARTITION_ID	NUMERIC	Step that has computed the pair of values of the PARTITION_START and PARTITION_STOP columns.
OTHER	LONG	Other information that is specific to the execution step that a user might find useful. See the OTHER_TAG column.
DISTRIBUTION	VARCHAR2(30)	<p>Method used to distribute rows from producer query servers to consumer query servers.</p> <p>See <a href="#">Table 7-2</a> for more information about the possible values for this column. For more information about consumer and producer query servers, see <i>Oracle Database VLDB and Partitioning Guide</i>.</p>
CPU_COST	NUMERIC	CPU cost of the operation as estimated by the query optimizer's approach. The value of this column is proportional to the number of machine cycles required for the operation. For statements that use the rule-based approach, this column is null.
IO_COST	NUMERIC	I/O cost of the operation as estimated by the query optimizer's approach. The value of this column is proportional to the number of data blocks read by the operation. For statements that use the rule-based approach, this column is null.
TEMP_SPACE	NUMERIC	Temporary space, in bytes, that the operation uses as estimated by the query optimizer's approach. For statements that use the rule-based approach, or for operations that do not use any temporary space, this column is null.

**Table 7-1 (Cont.) PLAN\_TABLE Columns**

Column	Type	Description
ACCESS_PREDICATES	VARCHAR2(4000)	Predicates used to locate rows in an access structure. For example, start or stop predicates for an index range scan.
FILTER_PREDICATES	VARCHAR2(4000)	Predicates used to filter rows before producing them.
PROJECTION	VARCHAR2(4000)	Expressions produced by the operation.
TIME	NUMBER(20,2)	Elapsed time in seconds of the operation as estimated by query optimization. For statements that use the rule-based approach, this column is null. The DBMS_XPLAN.DISPLAY_PLAN out, the time is in the HH:MM:SS format.
QBLOCK_NAME	VARCHAR2(30)	Name of the query block, either system-generated or defined by the user with the QB_NAME hint.

Table 7-2 describes the values that can appear in the DISTRIBUTION column:

**Table 7-2 Values of DISTRIBUTION Column of the PLAN\_TABLE**

DISTRIBUTION Text	Interpretation
PARTITION (ROWID)	Maps rows to query servers based on the partitioning of a table or index using the rowid of the row to UPDATE or DELETE.
PARTITION (KEY)	Maps rows to query servers based on the partitioning of a table or index using a set of columns. Used for partial partition-wise join, PARALLEL INSERT, CREATE TABLE AS SELECT of a partitioned table, and CREATE PARTITIONED GLOBAL INDEX.
HASH	Maps rows to query servers using a hash function on the join key. Used for PARALLEL JOIN or PARALLEL GROUP BY.
RANGE	Maps rows to query servers using ranges of the sort key. Used when the statement contains an ORDER BY clause.
ROUND-ROBIN	Randomly maps rows to query servers.
BROADCAST	Broadcasts the rows of the entire table to each query server. Used for a parallel join when one table is very small compared to the other.
QC (ORDER)	The QC consumes the input in order, from the first to the last query server. Used when the statement contains an ORDER BY clause.
QC (RANDOM)	The QC consumes the input randomly. Used when the statement does not have an ORDER BY clause.

Table 7-3 lists each combination of OPERATION and OPTIONS produced by the EXPLAIN PLAN statement and its meaning within an execution plan.

**Table 7-3 OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
AND-EQUAL		Operation accepting multiple sets of rowids, returning the intersection of the sets, eliminating duplicates. Used for the single-column indexes access path.
BITMAP	CONVERSION	TO ROWIDS converts bitmap representations to actual rowids that you can use to access the table. FROM ROWIDS converts the rowids to a bitmap representation. COUNT returns the number of rowids if the actual values are not needed.
BITMAP	INDEX	SINGLE VALUE looks up the bitmap for a single key value in the index. RANGE SCAN retrieves bitmaps for a key value range. FULL SCAN performs a full scan of a bitmap index if there is no start or stop key.
BITMAP	MERGE	Merges several bitmaps resulting from a range scan into one bitmap.
BITMAP	MINUS	Subtracts bits of one bitmap from another. Row source is used for negated predicates. Use this option only if there are nonnegated predicates yielding a bitmap from which the subtraction can take place. An example appears in " <a href="#">Viewing Bitmap Indexes with EXPLAIN PLAN</a> ".
BITMAP	OR	Computes the bitwise OR of two bitmaps.
BITMAP	AND	Computes the bitwise AND of two bitmaps.
BITMAP	KEY ITERATION	Takes each row from a table row source and finds the corresponding bitmap from a bitmap index. This set of bitmaps are then merged into one bitmap in a following BITMAP MERGE operation.
CONNECT BY		Retrieves rows in hierarchical order for a query containing a CONNECT BY clause.
CONCATENATION		Operation accepting multiple sets of rows returning the union-all of the sets.
COUNT		Operation counting the number of rows selected from a table.
COUNT	STOPKEY	Count operation where the number of rows returned is limited by the ROWNUM expression in the WHERE clause.
CUBE SCAN		Uses inner joins for all cube access.
CUBE SCAN	PARTIAL OUTER	Uses an outer join for at least one dimension, and inner joins for the other dimensions.
CUBE SCAN	OUTER	Uses outer joins for all cube access.
DOMAIN INDEX		Retrieval of one or more rowids from a domain index. The options column contain information supplied by a user-defined domain index cost function, if any.
FILTER		Operation accepting a set of rows, eliminates some of them, and returns the rest.
FIRST ROW		Retrieval of only the first row selected by a query.

**Table 7-3 (Cont.) OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
FOR UPDATE		Operation retrieving and locking the rows selected by a query containing a FOR UPDATE clause.
HASH	GROUP BY	Operation hashing a set of rows into groups for a query with a GROUP BY clause.
HASH	GROUP BY PIVOT	Operation hashing a set of rows into groups for a query with a GROUP BY clause. The PIVOT option indicates a pivot-specific optimization for the HASH GROUP BY operator.
HASH JOIN (These are join operations.)		Operation joining two sets of rows and returning the result. This join method is useful for joining large data sets of data (DSS, Batch). The join condition is an efficient way of accessing the second table.  Query optimizer uses the smaller of the two tables/data sources to build a hash table on the join key in memory. Then it scans the larger table, probing the hash table to find the joined rows.
HASH JOIN	ANTI	Hash (left) antijoin
HASH JOIN	SEMI	Hash (left) semijoin
HASH JOIN	RIGHT ANTI	Hash right antijoin
HASH JOIN	RIGHT SEMI	Hash right semijoin
HASH JOIN	OUTER	Hash (left) outer join
HASH JOIN	RIGHT OUTER	Hash right outer join
INDEX (These are access methods.)	UNIQUE SCAN	Retrieval of a single rowid from an index.
INDEX	RANGE SCAN	Retrieval of one or more rowids from an index. Indexed values are scanned in ascending order.
INDEX	RANGE SCAN DESCENDING	Retrieval of one or more rowids from an index. Indexed values are scanned in descending order.
INDEX	FULL SCAN	Retrieval of all rowids from an index when there is no start or stop key. Indexed values are scanned in ascending order.
INDEX	FULL SCAN DESCENDING	Retrieval of all rowids from an index when there is no start or stop key. Indexed values are scanned in descending order.
INDEX	FAST FULL SCAN	Retrieval of all rowids (and column values) using multiblock reads. No sorting order can be defined. Compares to a full table scan on only the indexed columns. Only available with the cost based optimizer.
INDEX	SKIP SCAN	Retrieval of rowids from a concatenated index without using the leading column(s) in the index. Only available with the cost based optimizer.
INLIST ITERATOR		Iterates over the next operation in the plan for each value in the IN-list predicate.



**Table 7-3 (Cont.) OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
INTERSECTION		Operation accepting two sets of rows and returning the intersection of the sets, eliminating duplicates.
MERGE JOIN (These are join operations.)		Operation accepting two sets of rows, each sorted by a value, combining each row from one set with the matching rows from the other, and returning the result.
MERGE JOIN	OUTER	Merge join operation to perform an outer join statement.
MERGE JOIN	ANTI	Merge antijoin.
MERGE JOIN	SEMI	Merge semijoin.
MERGE JOIN	CARTESIAN	Can result from 1 or more of the tables not having any join conditions to any other tables in the statement. Can occur even with a join and it may not be flagged as CARTESIAN in the plan.
CONNECT BY		Retrieval of rows in hierarchical order for a query containing a CONNECT BY clause.
MAT_VIEW REWRITE ACCESS (These are access methods.)	FULL	Retrieval of all rows from a materialized view.
MAT_VIEW REWRITE ACCESS	SAMPLE	Retrieval of sampled rows from a materialized view.
MAT_VIEW REWRITE ACCESS	CLUSTER	Retrieval of rows from a materialized view based on a value of an indexed cluster key.
MAT_VIEW REWRITE ACCESS	HASH	Retrieval of rows from materialized view based on hash cluster key value.
MAT_VIEW REWRITE ACCESS	BY ROWID RANGE	Retrieval of rows from a materialized view based on a rowid range.
MAT_VIEW REWRITE ACCESS	SAMPLE BY ROWID RANGE	Retrieval of sampled rows from a materialized view based on a rowid range.
MAT_VIEW REWRITE ACCESS	BY USER ROWID	If the materialized view rows are located using user-supplied rowids.
MAT_VIEW REWRITE ACCESS	BY INDEX ROWID	If the materialized view is nonpartitioned and rows are located using index(es).
MAT_VIEW REWRITE ACCESS	BY GLOBAL INDEX ROWID	If the materialized view is partitioned and rows are located using only global indexes.

**Table 7-3 (Cont.) OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
MAT_VIEW REWRITE ACCESS	BY LOCAL INDEX ROWID	If the materialized view is partitioned and rows are located using one or more local indexes and possibly some global indexes.  Partition Boundaries: The partition boundaries might have been computed by: A previous PARTITION step, in which case the PARTITION_START and PARTITION_STOP column values replicate the values present in the PARTITION step, and the PARTITION_ID contains the ID of the PARTITION step. Possible values for PARTITION_START and PARTITION_STOP are NUMBER(n), KEY, INVALID. The MAT_VIEW REWRITE ACCESS or INDEX step itself, in which case the PARTITION_ID contains the ID of the step. Possible values for PARTITION_START and PARTITION_STOP are NUMBER(n), KEY, ROW REMOVE_LOCATION (MAT_VIEW REWRITE ACCESS only), and INVALID.
MINUS		Operation accepting two sets of rows and returning rows appearing in the first set but not in the second, eliminating duplicates.
NESTED LOOPS (These are join operations.)		Operation accepting two sets of rows, an outer set and an inner set. Oracle Database compares each row of the outer set with each row of the inner set, returning rows that satisfy a condition. This join method is useful for joining small subsets of data (OLTP). The join condition is an efficient way of accessing the second table.
NESTED LOOPS	OUTER	Nested loops operation to perform an outer join statement.
PARTITION		Iterates over the next operation in the plan for each partition in the range given by the PARTITION_START and PARTITION_STOP columns. PARTITION describes partition boundaries applicable to a single partitioned object (table or index) or to a set of equipartitioned objects (a partitioned table and its local indexes). The partition boundaries are provided by the values of PARTITION_START and PARTITION_STOP of the PARTITION. Refer to <a href="#">Table 7-1</a> for valid values of partition start and stop.
PARTITION	SINGLE	Access one partition.
PARTITION	ITERATOR	Access many partitions (a subset).
PARTITION	ALL	Access all partitions.
PARTITION	INLIST	Similar to iterator, but based on an IN-list predicate.
PARTITION	INVALID	Indicates that the partition set to be accessed is empty.
PX ITERATOR	BLOCK, CHUNK	Implements the division of an object into block or chunk ranges among a set of parallel execution servers.

**Table 7-3 (Cont.) OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
PX COORDINATOR		Implements the query coordinator that controls, schedules, and executes the parallel plan below it using parallel execution servers. It also represents a serialization point, as the end of the part of the plan executed in parallel and always has a PX SEND QC operation below it.
PX PARTITION		Same semantics as the regular PARTITION operation except that it appears in a parallel plan.
PX RECEIVE		Shows the consumer/receiver parallel execution node reading repartitioned data from a send/producer (QC or parallel execution server) executing on a PX SEND node. This information was formerly displayed into the DISTRIBUTION column. See <a href="#">Table 7-2</a> .
PX SEND	QC (RANDOM) , HASH, RANGE	Implements the distribution method taking place between two parallel execution servers. Shows the boundary between two sets and how data is repartitioned on the send/producer side. This information was formerly displayed into the DISTRIBUTION column. See <a href="#">Table 7-2</a> .
REMOTE		Retrieval of data from a remote database.
SEQUENCE		Operation involving accessing values of a sequence.
SORT	AGGREGATE	Retrieval of a single row that is the result of applying a group function to a group of selected rows.
SORT	UNIQUE	Operation sorting a set of rows to eliminate duplicates.
SORT	GROUP BY	Operation sorting a set of rows into groups for a query with a GROUP BY clause.
SORT	GROUP BY PIVOT	Operation sorting a set of rows into groups for a query with a GROUP BY clause. The PIVOT option indicates a pivot-specific optimization for the SORT GROUP BY operator.
SORT	JOIN	Operation sorting a set of rows before a merge-join.
SORT	ORDER BY	Operation sorting a set of rows for a query with an ORDER BY clause.
TABLE ACCESS	FULL	Retrieval of all rows from a table.
(These are access methods.)		
TABLE ACCESS	SAMPLE	Retrieval of sampled rows from a table.
TABLE ACCESS	CLUSTER	Retrieval of rows from a table based on a value of an indexed cluster key.
TABLE ACCESS	HASH	Retrieval of rows from table based on hash cluster key value.
TABLE ACCESS	BY ROWID RANGE	Retrieval of rows from a table based on a rowid range.
TABLE ACCESS	SAMPLE BY ROWID RANGE	Retrieval of sampled rows from a table based on a rowid range.

**Table 7-3 (Cont.) OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
TABLE ACCESS	BY USER ROWID	If the table rows are located using user-supplied rowids.
TABLE ACCESS	BY INDEX ROWID	If the table is nonpartitioned and rows are located using indexes.
TABLE ACCESS	BY GLOBAL INDEX ROWID	If the table is partitioned and rows are located using only global indexes.
TABLE ACCESS	BY LOCAL INDEX ROWID	If the table is partitioned and rows are located using one or more local indexes and possibly some global indexes.  Partition Boundaries: The partition boundaries might have been computed by:  A previous PARTITION step, in which case the PARTITION_START and PARTITION_STOP column values replicate the values present in the PARTITION step, and the PARTITION_ID contains the ID of the PARTITION step. Possible values for PARTITION_START and PARTITION_STOP are NUMBER(n), KEY, INVALID.  The TABLE ACCESS or INDEX step itself, in which case the PARTITION_ID contains the ID of the step. Possible values for PARTITION_START and PARTITION_STOP are NUMBER(n), KEY, ROW REMOVE_LOCATION (TABLE ACCESS only), and INVALID.
TRANSPOSE		Operation evaluating a PIVOT operation by transposing the results of GROUP BY to produce the final pivoted data.
UNION		Operation accepting two sets of rows and returns the union of the sets, eliminating duplicates.
UNPIVOT		Operation that rotates data from columns into rows.
VIEW		Operation performing a view's query and then returning the resulting rows to another operation.

## 7.3 Execution Plan Reference

This section describes `v$` views and `PLAN_COLUMN` columns.

This section contains the following topics:

- [Execution Plan Views](#)  
The following dynamic performance and data dictionary views provide information on execution plans.
- [PLAN\\_TABLE Columns](#)  
The `PLAN_TABLE` is used by the `EXPLAIN PLAN` statement.

- **DBMS\_XPLAN Program Units**  
The functions `DISPLAY_PLAN` and `DISPLAY_CURSOR` in `DBMS_XPLAN` are relevant for accessing adapted plans.

## 7.3.1 Execution Plan Views

The following dynamic performance and data dictionary views provide information on execution plans.

**Table 7-4 Execution Plan Views**

View	Description
<code>V\$SQL_SHARED_CURSOR</code>	Explains why a particular child cursor is not shared with existing child cursors. Each column identifies a specific reason why the cursor cannot be shared.  The <code>USE_FEEDBACK_STATS</code> column shows whether a child cursor fails to match because of reoptimization.
<code>V\$SQL_PLAN</code>	Includes a superset of all rows appearing in all final plans. <code>PLAN_LINE_ID</code> is consecutively numbered, but for a single final plan, the IDs may not be consecutive.
<code>V\$SQL_PLAN_STATISTICS_ALL</code>	Contains memory usage statistics for row sources that use SQL memory (sort or hash join). This view concatenates information in <code>V\$SQL_PLAN</code> with execution statistics from <code>V\$SQL_PLAN_STATISTICS</code> and <code>V\$SQL_WORKAREA</code> .

## 7.3.2 PLAN\_TABLE Columns

The `PLAN_TABLE` is used by the `EXPLAIN PLAN` statement.

`PLAN_TABLE` contains the columns listed in [Table 7-5](#).

**Table 7-5 PLAN\_TABLE Columns**

Column	Type	Description
<code>STATEMENT_ID</code>	<code>VARCHAR2(30)</code>	Value of the optional <code>STATEMENT_ID</code> parameter specified in the <code>EXPLAIN PLAN</code> statement.
<code>PLAN_ID</code>	<code>NUMBER</code>	Unique identifier of a plan in the database.
<code>TIMESTAMP</code>	<code>DATE</code>	Date and time when the <code>EXPLAIN PLAN</code> statement was generated.
<code>REMARKS</code>	<code>VARCHAR2(80)</code>	Any comment (of up to 80 bytes) you want to associate with each step of the explained plan. This column indicates whether the database used an outline or SQL profile for the query.  If you need to add or change a remark on any row of the <code>PLAN_TABLE</code> , then use the <code>UPDATE</code> statement to modify the rows of the <code>PLAN_TABLE</code> .

Table 7-5 (Cont.) PLAN\_TABLE Columns

Column	Type	Description
OPERATION	VARCHAR2(30)	Name of the internal operation performed in this step. In the first row generated for a statement, the column contains one of the following values: <ul style="list-style-type: none"> <li>DELETE STATEMENT</li> <li>INSERT STATEMENT</li> <li>SELECT STATEMENT</li> <li>UPDATE STATEMENT</li> </ul> See Table 7-6 for more information about values for this column.
OPTIONS	VARCHAR2(225)	A variation on the operation that the OPERATION column describes. <p>See Table 7-6 for more information about values for this column.</p>
OBJECT_NODE	VARCHAR2(128)	Name of the database link used to reference the object (a table name or view name). For local queries using parallel execution, this column describes the order in which the database consumes output from operations.
OBJECT_OWNER	VARCHAR2(30)	Name of the user who owns the schema containing the table or index.
OBJECT_NAME	VARCHAR2(30)	Name of the table or index.
OBJECT_ALIAS	VARCHAR2(65)	Unique alias of a table or view in a SQL statement. For indexes, it is the object alias of the underlying table.
OBJECT_INSTANCE	NUMERIC	Number corresponding to the ordinal position of the object as it appears in the original statement. The numbering proceeds from left to right, outer to inner for the original statement text. View expansion results in unpredictable numbers.
OBJECT_TYPE	VARCHAR2(30)	Modifier that provides descriptive information about the object; for example, NONUNIQUE for indexes.
OPTIMIZER	VARCHAR2(255)	Current mode of the optimizer.
SEARCH_COLUMNS	NUMERIC	Not currently used.
ID	NUMERIC	A number assigned to each step in the execution plan.
PARENT_ID	NUMERIC	The ID of the next execution step that operates on the output of the ID step.
DEPTH	NUMERIC	Depth of the operation in the row source tree that the plan represents. You can use this value to indent the rows in a plan table report.
POSITION	NUMERIC	For the first row of output, this indicates the optimizer's estimated cost of executing the statement. For the other rows, it indicates the position relative to the other children of the same parent.

Table 7-5 (Cont.) PLAN\_TABLE Columns

Column	Type	Description
COST	NUMERIC	Cost of the operation as estimated by the optimizer's query approach. Cost is not determined for table access operations. The value of this column does not have any particular unit of measurement; it is a weighted value used to compare costs of execution plans. The value of this column is a function of the CPU_COST and IO_COST columns.
CARDINALITY	NUMERIC	Estimate by the query optimization approach of the number of rows that the operation accessed.
BYTES	NUMERIC	Estimate by the query optimization approach of the number of bytes that the operation accessed.
OTHER_TAG	VARCHAR2 ( 255 )	Describes the contents of the OTHER column. Values are: <ul style="list-style-type: none"> <li>• SERIAL (blank): Serial execution. Currently, SQL is not loaded in the OTHER column for this case.</li> <li>• SERIAL_FROM_REMOTE ( S -&gt; R ): Serial execution at a remote site.</li> <li>• PARALLEL_FROM_SERIAL ( S -&gt; P ): Serial execution. Output of step is partitioned or broadcast to parallel execution servers.</li> <li>• PARALLEL_TO_SERIAL ( P -&gt; S ): Parallel execution. Output of step is returned to serial QC process.</li> <li>• PARALLEL_TO_PARALLEL ( P -&gt; P ): Parallel execution. Output of step is repartitioned to second set of parallel execution servers.</li> <li>• PARALLEL_COMBINED_WITH_PARENT ( PWP ): Parallel execution; Output of step goes to next step in same parallel process. No interprocess communication to parent.</li> <li>• PARALLEL_COMBINED_WITH_CHILD ( PWC ): Parallel execution. Input of step comes from prior step in same parallel process. No interprocess communication from child.</li> </ul>
PARTITION_START	VARCHAR2 ( 255 )	Start partition of a range of accessed partitions. It can take one of the following values: <i>n</i> indicates that the start partition has been identified by the SQL compiler, and its partition number is given by <i>n</i> . KEY indicates that the start partition is identified at run time from partitioning key values. ROW REMOVE_LOCATION indicates that the database computes the start partition (same as the stop partition) at run time from the location of each retrieved record. The record location is obtained by a user or from a global index. INVALID indicates that the range of accessed partitions is empty.

Table 7-5 (Cont.) PLAN\_TABLE Columns

Column	Type	Description
PARTITION_STOP	VARCHAR2(255)	Stop partition of a range of accessed partitions. It can take one of the following values: <i>n</i> indicates that the stop partition has been identified by the SQL compiler, and its partition number is given by <i>n</i> . KEY indicates that the stop partition is identified at run time from partitioning key values. ROW REMOVE_LOCATION indicates that the database computes the stop partition (same as the start partition) at run time from the location of each retrieved record. The record location is obtained by a user or from a global index. INVALID indicates that the range of accessed partitions is empty.
PARTITION_ID	NUMERIC	Step that has computed the pair of values of the PARTITION_START and PARTITION_STOP columns.
OTHER	LONG	Other information that is specific to the execution step that a user might find useful. See the OTHER_TAG column.
DISTRIBUTION	VARCHAR2(30)	Method used to distribute rows from producer query servers to consumer query servers. See "Table 7-6" for more information about the possible values for this column. For more information about consumer and producer query servers, see <i>Oracle Database VLDB and Partitioning Guide</i> .
CPU_COST	NUMERIC	CPU cost of the operation as estimated by the query optimizer's approach. The value of this column is proportional to the number of machine cycles required for the operation. For statements that use the rule-based approach, this column is null.
IO_COST	NUMERIC	I/O cost of the operation as estimated by the query optimizer's approach. The value of this column is proportional to the number of data blocks read by the operation. For statements that use the rule-based approach, this column is null.
TEMP_SPACE	NUMERIC	Temporary space, in bytes, used by the operation as estimated by the query optimizer's approach. For statements that use the rule-based approach, or for operations that do not use any temporary space, this column is null.
ACCESS_PREDICATES	VARCHAR2(4000)	Predicates used to locate rows in an access structure. For example, start or stop predicates for an index range scan.
FILTER_PREDICATES	VARCHAR2(4000)	Predicates used to filter rows before producing them.
PROJECTION	VARCHAR2(4000)	Expressions produced by the operation.
TIME	NUMBER(20,2)	Elapsed time in seconds of the operation as estimated by query optimization. For statements that use the rule-based approach, this column is null.
QBLOCK_NAME	VARCHAR2(30)	Name of the query block, either system-generated or defined by the user with the QB_NAME hint.



**Table 7-6 Values of DISTRIBUTION Column of the PLAN\_TABLE**

DISTRIBUTION Text	Interpretation
PARTITION (ROWID)	Maps rows to query servers based on the partitioning of a table or index using the rowid of the row to UPDATE/DELETE.
PARTITION (KEY)	Maps rows to query servers based on the partitioning of a table or index using a set of columns. Used for partial partition-wise join, PARALLEL INSERT, CREATE TABLE AS SELECT of a partitioned table, and CREATE PARTITIONED GLOBAL INDEX.
HASH	Maps rows to query servers using a hash function on the join key. Used for PARALLEL JOIN OR PARALLEL GROUP BY.
RANGE	Maps rows to query servers using ranges of the sort key. Used when the statement contains an ORDER BY clause.
ROUND-ROBIN	Randomly maps rows to query servers.
BROADCAST	Broadcasts the rows of the entire table to each query server. Used for a parallel join when one table is very small compared to the other.
QC (ORDER)	The QC consumes the input in order, from the first to the last query server. Used when the statement contains an ORDER BY clause.
QC (RANDOM)	The QC consumes the input randomly. Used when the statement does not have an ORDER BY clause.

Table 7-7 lists each combination of OPERATION and OPTIONS produced by the EXPLAIN PLAN statement and its meaning within an execution plan.

**Table 7-7 OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
AND-EQUAL		Operation accepting multiple sets of rowids, returning the intersection of the sets, eliminating duplicates. Used for the single-column indexes access path.
BITMAP	CONVERSION	TO ROWIDS converts bitmap representations to actual rowids that you can use to access the table. FROM ROWIDS converts the rowids to a bitmap representation. COUNT returns the number of rowids if the actual values are not needed.
BITMAP	INDEX	SINGLE VALUE looks up the bitmap for a single key value in the index. RANGE SCAN retrieves bitmaps for a key value range. FULL SCAN performs a full scan of a bitmap index if there is no start or stop key.
BITMAP	MERGE	Merges several bitmaps resulting from a range scan into one bitmap.
BITMAP	MINUS	Subtracts bits of one bitmap from another. Row source is used for negated predicates. This option is usable only if there are non-negated predicates yielding a bitmap from which the subtraction can take place.
BITMAP	OR	Computes the bitwise OR of two bitmaps.
BITMAP	AND	Computes the bitwise AND of two bitmaps.

**Table 7-7 (Cont.) OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
BITMAP	KEY ITERATION	Takes each row from a table row source and finds the corresponding bitmap from a bitmap index. This set of bitmaps are then merged into one bitmap in a following BITMAP MERGE operation.
CONNECT BY		Retrieves rows in hierarchical order for a query containing a CONNECT BY clause.
CONCATENATION		Operation accepting multiple sets of rows returning the union-all of the sets.
COUNT		Operation counting the number of rows selected from a table.
COUNT	STOPKEY	Count operation where the number of rows returned is limited by the ROWNUM expression in the WHERE clause.
CUBE JOIN		Joins a table or view on the left and a cube on the right. See <i>Oracle Database SQL Language Reference</i> to learn about the NO_USE_CUBE and USE_CUBE hints.
CUBE JOIN	ANTI	Uses an antijoin for a table or view on the left and a cube on the right.
CUBE JOIN	ANTI SNA	Uses an antijoin (single-sided null aware) for a table or view on the left and a cube on the right. The join column on the right (cube side) is NOT NULL.
CUBE JOIN	OUTER	Uses an outer join for a table or view on the left and a cube on the right.
CUBE JOIN	RIGHT SEMI	Uses a right semijoin for a table or view on the left and a cube on the right.
CUBE SCAN		Uses inner joins for all cube access.
CUBE SCAN	PARTIAL OUTER	Uses an outer join for at least one dimension, and inner joins for the other dimensions.
CUBE SCAN	OUTER	Uses outer joins for all cube access.
DOMAIN INDEX		Retrieval of one or more rowids from a domain index. The options column contain information supplied by a user-defined domain index cost function, if any.
FILTER		Operation accepting a set of rows, eliminates some of them, and returns the rest.
FIRST ROW		Retrieval of only the first row selected by a query.
FOR UPDATE		Operation retrieving and locking the rows selected by a query containing a FOR UPDATE clause.
HASH	GROUP BY	Operation hashing a set of rows into groups for a query with a GROUP BY clause.
HASH	GROUP BY PIVOT	Operation hashing a set of rows into groups for a query with a GROUP BY clause. The PIVOT option indicates a pivot-specific optimization for the HASH GROUP BY operator.
HASH JOIN (These are join operations.)		Operation joining two sets of rows and returning the result. This join method is useful for joining large data sets of data (DSS, Batch). The join condition is an efficient way of accessing the second table. Query optimizer uses the smaller of the two tables/data sources to build a hash table on the join key in memory. Then it scans the larger table, probing the hash table to find the joined rows.

**Table 7-7 (Cont.) OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
HASH JOIN	ANTI	Hash (left) antijoin
HASH JOIN	SEMI	Hash (left) semijoin
HASH JOIN	RIGHT ANTI	Hash right antijoin
HASH JOIN	RIGHT SEMI	Hash right semijoin
HASH JOIN	OUTER	Hash (left) outer join
HASH JOIN	RIGHT OUTER	Hash right outer join
INDEX (These are access methods.)	UNIQUE SCAN	Retrieval of a single rowid from an index.
INDEX	RANGE SCAN	Retrieval of one or more rowids from an index. Indexed values are scanned in ascending order.
INDEX	RANGE SCAN DESCENDING	Retrieval of one or more rowids from an index. Indexed values are scanned in descending order.
INDEX	FULL SCAN	Retrieval of all rowids from an index when there is no start or stop key. Indexed values are scanned in ascending order.
INDEX	FULL SCAN DESCENDING	Retrieval of all rowids from an index when there is no start or stop key. Indexed values are scanned in descending order.
INDEX	FAST FULL SCAN	Retrieval of all rowids (and column values) using multiblock reads. No sorting order can be defined. Compares to a full table scan on only the indexed columns. Only available with the cost based optimizer.
INDEX	SKIP SCAN	Retrieval of rowids from a concatenated index without using the leading column(s) in the index. Only available with the cost based optimizer.
INLIST ITERATOR		Iterates over the next operation in the plan for each value in the IN-list predicate.
INTERSECTION		Operation accepting two sets of rows and returning the intersection of the sets, eliminating duplicates.
MERGE JOIN (These are join operations.)		Operation accepting two sets of rows, each sorted by a value, combining each row from one set with the matching rows from the other, and returning the result.
MERGE JOIN	OUTER	Merge join operation to perform an outer join statement.
MERGE JOIN	ANTI	Merge antijoin.
MERGE JOIN	SEMI	Merge semijoin.
MERGE JOIN	CARTESIAN	Can result from 1 or more of the tables not having any join conditions to any other tables in the statement. Can occur even with a join and it may not be flagged as CARTESIAN in the plan.
CONNECT BY		Retrieval of rows in hierarchical order for a query containing a CONNECT BY clause.
MAT_VIEW REWRITE ACCESS (These are access methods.)	FULL	Retrieval of all rows from a materialized view.

**Table 7-7 (Cont.) OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
MAT_VIEW REWRITE ACCESS	SAMPLE	Retrieval of sampled rows from a materialized view.
MAT_VIEW REWRITE ACCESS	CLUSTER	Retrieval of rows from a materialized view based on a value of an indexed cluster key.
MAT_VIEW REWRITE ACCESS	HASH	Retrieval of rows from materialized view based on hash cluster key value.
MAT_VIEW REWRITE ACCESS	BY ROWID RANGE	Retrieval of rows from a materialized view based on a rowid range.
MAT_VIEW REWRITE ACCESS	SAMPLE BY ROWID RANGE	Retrieval of sampled rows from a materialized view based on a rowid range.
MAT_VIEW REWRITE ACCESS	BY USER ROWID	If the materialized view rows are located using user-supplied rowids.
MAT_VIEW REWRITE ACCESS	BY INDEX ROWID	If the materialized view is nonpartitioned and rows are located using indexes.
MAT_VIEW REWRITE ACCESS	BY GLOBAL INDEX ROWID	If the materialized view is partitioned and rows are located using only global indexes.
MAT_VIEW REWRITE ACCESS	BY LOCAL INDEX ROWID	If the materialized view is partitioned and rows are located using one or more local indexes and possibly some global indexes. Partition Boundaries: The partition boundaries might have been computed by: A previous PARTITION step, in which case the PARTITION_START and PARTITION_STOP column values replicate the values present in the PARTITION step, and the PARTITION_ID contains the ID of the PARTITION step. Possible values for PARTITION_START and PARTITION_STOP are NUMBER(n), KEY, and INVALID. The MAT_VIEW REWRITE ACCESS or INDEX step itself, in which case the PARTITION_ID contains the ID of the step. Possible values for PARTITION_START and PARTITION_STOP are NUMBER(n), KEY, ROW REMOVE_LOCATION (MAT_VIEW REWRITE ACCESS only), and INVALID.
MINUS		Operation accepting two sets of rows and returning rows appearing in the first set but not in the second, eliminating duplicates.
NESTED LOOPS (These are join operations.)		Operation accepting two sets of rows, an outer set and an inner set. Oracle Database compares each row of the outer set with each row of the inner set, returning rows that satisfy a condition. This join method is useful for joining small subsets of data (OLTP). The join condition is an efficient way of accessing the second table.
NESTED LOOPS	OUTER	Nested loops operation to perform an outer join statement.
PARTITION		Iterates over the next operation in the plan for each partition in the range given by the PARTITION_START and PARTITION_STOP columns. PARTITION describes partition boundaries applicable to a single partitioned object (table or index) or to a set of equipartitioned objects (a partitioned table and its local indexes). The partition boundaries are provided by the values of PARTITION_START and PARTITION_STOP of the PARTITION. Refer to Table 7-4 for valid values of partition start and stop.
PARTITION	SINGLE	Access one partition.
PARTITION	ITERATOR	Access many partitions (a subset).

**Table 7-7 (Cont.) OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
PARTITION	ALL	Access all partitions.
PARTITION	INLIST	Similar to iterator, but based on an IN-list predicate.
PARTITION	INVALID	Indicates that the partition set to be accessed is empty.
POLYMORPHIC TABLE FUNCTION		Indicates the row source for a polymorphic table function, which is a table function whose return type is determined by its arguments.
PX ITERATOR	BLOCK, CHUNK	Implements the division of an object into block or chunk ranges among a set of parallel execution servers.
PX COORDINATOR		Implements the Query Coordinator which controls, schedules, and executes the parallel plan below it using parallel execution servers. It also represents a serialization point, as the end of the part of the plan executed in parallel and always has a PX SEND QC operation below it.
PX PARTITION		Same semantics as the regular PARTITION operation except that it appears in a parallel plan.
PX RECEIVE		Shows the consumer/receiver parallel execution node reading repartitioned data from a send/producer (QC or parallel execution server) executing on a PX SEND node. This information was formerly displayed into the DISTRIBUTION column. See <a href="#">Table 7-5</a> .
PX SEND	QC (RANDOM), HASH, RANGE	Implements the distribution method taking place between two sets of parallel execution servers. Shows the boundary between two sets and how data is repartitioned on the send/producer side (QC or side). This information was formerly displayed into the DISTRIBUTION column. See <a href="#">Table 7-5</a> .
REMOTE		Retrieval of data from a remote database.
SEQUENCE		Operation involving accessing values of a sequence.
SORT	AGGREGATE	Retrieval of a single row that is the result of applying a group function to a group of selected rows.
SORT	UNIQUE	Operation sorting a set of rows to eliminate duplicates.
SORT	GROUP BY	Operation sorting a set of rows into groups for a query with a GROUP BY clause.
SORT	GROUP BY PIVOT	Operation sorting a set of rows into groups for a query with a GROUP BY clause. The PIVOT option indicates a pivot-specific optimization for the SORT GROUP BY operator.
SORT	JOIN	Operation sorting a set of rows before a merge-join.
SORT	ORDER BY	Operation sorting a set of rows for a query with an ORDER BY clause.
TABLE ACCESS (These are access methods.)	FULL	Retrieval of all rows from a table.
TABLE ACCESS	SAMPLE	Retrieval of sampled rows from a table.
TABLE ACCESS	CLUSTER	Retrieval of rows from a table based on a value of an indexed cluster key.
TABLE ACCESS	HASH	Retrieval of rows from table based on hash cluster key value.
TABLE ACCESS	BY ROWID RANGE	Retrieval of rows from a table based on a rowid range.

**Table 7-7 (Cont.) OPERATION and OPTIONS Values Produced by EXPLAIN PLAN**

Operation	Option	Description
TABLE ACCESS	SAMPLE BY ROWID RANGE	Retrieval of sampled rows from a table based on a rowid range.
TABLE ACCESS	BY USER ROWID	If the table rows are located using user-supplied rowids.
TABLE ACCESS	BY INDEX ROWID	If the table is nonpartitioned and rows are located using index(es).
TABLE ACCESS	BY GLOBAL INDEX ROWID	If the table is partitioned and rows are located using only global indexes.
TABLE ACCESS	BY LOCAL INDEX ROWID	If the table is partitioned and rows are located using one or more local indexes and possibly some global indexes.  Partition Boundaries: The partition boundaries might have been computed by: A previous PARTITION step, in which case the PARTITION_START and PARTITION_STOP column values replicate the values present in the PARTITION step, and the PARTITION_ID contains the ID of the PARTITION step. Possible values for PARTITION_START and PARTITION_STOP are NUMBER(n), KEY, and INVALID. The TABLE ACCESS or INDEX step itself, in which case the PARTITION_ID contains the ID of the step. Possible values for PARTITION_START and PARTITION_STOP are NUMBER(n), KEY, ROW REMOVE_LOCATION (TABLE ACCESS only), and INVALID.
TRANSPOSE		Operation evaluating a PIVOT operation by transposing the results of GROUP BY to produce the final pivoted data.
UNION		Operation accepting two sets of rows and returns the union of the sets, eliminating duplicates.
UNPIVOT		Operation that rotates data from columns into rows.
VIEW		Operation performing a view's query and then returning the resulting rows to another operation.

### 7.3.3 DBMS\_XPLAN Program Units

The functions `DISPLAY_PLAN` and `DISPLAY_CURSOR` in `DBMS_XPLAN` are relevant for accessing adapted plans.

**Table 7-8 DBMS\_XPLAN Functions and Parameters Relevant for Adaptive Queries**

Functions	Notes
DISPLAY_PLAN	<p>The <code>FORMAT</code> argument supports the modifier <code>ADAPTIVE</code>.</p> <p>When you specify <code>ADAPTIVE</code>, the output includes the default plan. For each dynamic subplan, the plan shows a list of the row sources from the original that may be replaced, and the row sources that would replace them.</p> <p>If the format argument specifies the outline display, then the function displays the hints for each option in the dynamic subplan. If the plan is not an adaptive query plan, then the function displays the default plan. When you do not specify <code>ADAPTIVE</code>, the plan is shown as-is, but with additional comments in the Note section that show any row sources that are dynamic.</p>
DISPLAY_CURSOR	<p>The <code>FORMAT</code> argument supports the modifier <code>ADAPTIVE</code>.</p> <p>When you specify <code>ADAPTIVE</code>, the output includes:</p> <ul style="list-style-type: none"><li>• The final plan. If the execution has not completed, then the output shows the current plan. This section also includes notes about run-time optimizations that affect the plan.</li><li>• Recommended plan. In reporting mode, the output includes the plan that would be chosen based on execution statistics.</li><li>• Dynamic plan. The output summarizes the portions of the plan that differ from the default plan chosen by the optimizer.</li><li>• Reoptimization. The output displays the plan that would be chosen on a subsequent execution because of reoptimization.</li></ul>

# Part IV

## SQL Operators: Access Paths and Joins

A **row source** is a set of rows returned by a step in the execution plan. A **SQL operator** acts on a row source.

A unary operator acts on one input, as with access paths. A binary operator acts on two outputs, as with joins.

This part contains the following chapters:

- [Optimizer Access Paths](#)  
An **access path** is a technique used by a query to retrieve rows from a row source.
- [Joins](#)  
Oracle Database provides several optimizations for joining row sets.



# 8

## Optimizer Access Paths

An **access path** is a technique used by a query to retrieve rows from a row source.

This chapter contains the following topics:

- [Introduction to Access Paths](#)  
A **row source** is a set of rows returned by a step in an execution plan. A row source can be a table, view, or result of a join or grouping operation.
- [Table Access Paths](#)  
A table is the basic unit of data organization in an Oracle database.
- [B-Tree Index Access Paths](#)  
An **index** is an optional structure, associated with a table or table cluster, that can sometimes speed data access.
- [Bitmap Index Access Paths](#)  
Bitmap indexes combine the indexed data with a rowid range.
- [Table Cluster Access Paths](#)  
A **table cluster** is a group of tables that share common columns and store related data in the same blocks. When tables are clustered, a single data block can contain rows from multiple tables.

### 8.1 Introduction to Access Paths

A **row source** is a set of rows returned by a step in an execution plan. A row source can be a table, view, or result of a join or grouping operation.

A unary operation such as an [access path](#), which is a technique used by a query to retrieve rows from a row source, accepts a single row source as input. For example, a full table scan is the retrieval of rows of a single row source. In contrast, a join operation is binary and receives inputs from two row sources

The database uses different access paths for different relational data structures. The following table summarizes common access paths for the major data structures.

**Table 8-1 Data Structures and Access Paths**

Access Path	Heap-Organized Tables	B-Tree Indexes and IOTs	Bitmap Indexes	Table Clusters
<a href="#">Full Table Scans</a>	x			
<a href="#">Table Access by Rowid</a>	x			
<a href="#">Sample Table Scans</a>	x			
<a href="#">Index Unique Scans</a>		x		
<a href="#">Index Range Scans</a>		x		
<a href="#">Index Full Scans</a>		x		
<a href="#">Index Fast Full Scans</a>		x		

Table 8-1 (Cont.) Data Structures and Access Paths

Access Path	Heap-Organized Tables	B-Tree Indexes and IOTs	Bitmap Indexes	Table Clusters
Index Skip Scans		x		
Index Join Scans		x		
Bitmap Index Single Value			x	
Bitmap Index Range Scans			x	
Bitmap Merge			x	
Bitmap Index Range Scans			x	
Cluster Scans				x
Hash Scans				x

The optimizer considers different possible execution plans, and then assigns each plan a **cost**. The optimizer chooses the plan with the lowest cost. In general, index access paths are more efficient for statements that retrieve a small subset of table rows, whereas full table scans are more efficient when accessing a large portion of a table.

## 8.2 Table Access Paths

A table is the basic unit of data organization in an Oracle database.

Relational tables are the most common table type. Relational tables have with the following organizational characteristics:

- A **heap-organized table** does not store rows in any particular order.
- An **index-organized table** orders rows according to the primary key values.
- An **external table** is a read-only table whose metadata is stored in the database but whose data is stored outside the database.

This section explains optimizer access paths for heap-organized tables, and contains the following topics:

- **About Heap-Organized Table Access**  
By default, a table is organized as a heap, which means that the database places rows where they fit best rather than in a user-specified order.
- **Full Table Scans**  
A **full table scan** reads all rows from a table, and then filters out those rows that do not meet the selection criteria.
- **Table Access by Rowid**  
A **rowid** is an internal representation of the storage location of data.
- **Sample Table Scans**  
A **sample table scan** retrieves a random sample of data from a simple table or a complex `SELECT` statement, such as a statement involving joins and views.

- [In-Memory Table Scans](#)  
An **In-Memory scan** retrieves rows from the In-Memory Column Store (IM column store).

 **See Also:**

- *Oracle Database Concepts* for an overview of tables
- *Oracle Database Administrator's Guide* to learn how to manage tables

## 8.2.1 About Heap-Organized Table Access

By default, a table is organized as a heap, which means that the database places rows where they fit best rather than in a user-specified order.

As users add rows, the database places the rows in the first available free space in the data segment. Rows are not guaranteed to be retrieved in the order in which they were inserted.

This section contains the following topics:

- [Row Storage in Data Blocks and Segments: A Primer](#)  
The database stores rows in data blocks. In tables, the database can write a row anywhere in the bottom part of the block. Oracle Database uses the block overhead, which contains the row directory and table directory, to manage the block itself.
- [Importance of Rowids for Row Access](#)  
Every row in a heap-organized table has a rowid unique to this table that corresponds to the physical address of a row piece. A rowid is a 10-byte physical address of a row.
- [Direct Path Reads](#)  
In a **direct path read**, the database reads buffers from disk directly into the PGA, bypassing the SGA entirely.

### 8.2.1.1 Row Storage in Data Blocks and Segments: A Primer

The database stores rows in data blocks. In tables, the database can write a row anywhere in the bottom part of the block. Oracle Database uses the block overhead, which contains the row directory and table directory, to manage the block itself.

An extent is made up of logically contiguous data blocks. The blocks may not be physically contiguous on disk. A segment is a set of extents that contains all the data for a logical storage structure within a tablespace. For example, Oracle Database allocates one or more extents to form the data segment for a table. The database also allocates one or more extents to form the index segment for a table.

By default, the database uses automatic segment space management (ASSM) for permanent, locally managed tablespaces. When a session first inserts data into a table, the database formats a bitmap block. The bitmap tracks the blocks in the segment. The database uses the bitmap to find free blocks and then formats each block before writing to it. ASSM spread out inserts among blocks to avoid concurrency issues.

The high water mark (HWM) is the point in a segment beyond which data blocks are unformatted and have never been used. Below the HWM, a block may be formatted and written to, formatted and empty, or unformatted. The low high water mark (low HWM) marks the point below which all blocks are known to be formatted because they either contain data or formerly contained data.

During a full table scan, the database reads all blocks up to the low HWM, which are known to be formatted, and then reads the segment bitmap to determine which blocks between the HWM and low HWM are formatted and safe to read. The database knows not to read past the HWM because these blocks are unformatted.

### 8.2.1.2 Importance of Rowids for Row Access

Every row in a heap-organized table has a rowid unique to this table that corresponds to the physical address of a row piece. A rowid is a 10-byte physical address of a row.

The rowid points to a specific file, block, and row number. For example, in the rowid `AAAPecAAFAAAABSAAA`, the final `AAA` represents the row number. The row number is an index into a row directory entry. The row directory entry contains a pointer to the location of the row on the block.

The database can sometimes move a row in the bottom part of the block. For example, if row movement is enabled, then the row can move because of partition key updates, Flashback Table operations, shrink table operations, and so on. If the database moves a row within a block, then the database updates the row directory entry to modify the pointer. The rowid stays constant.

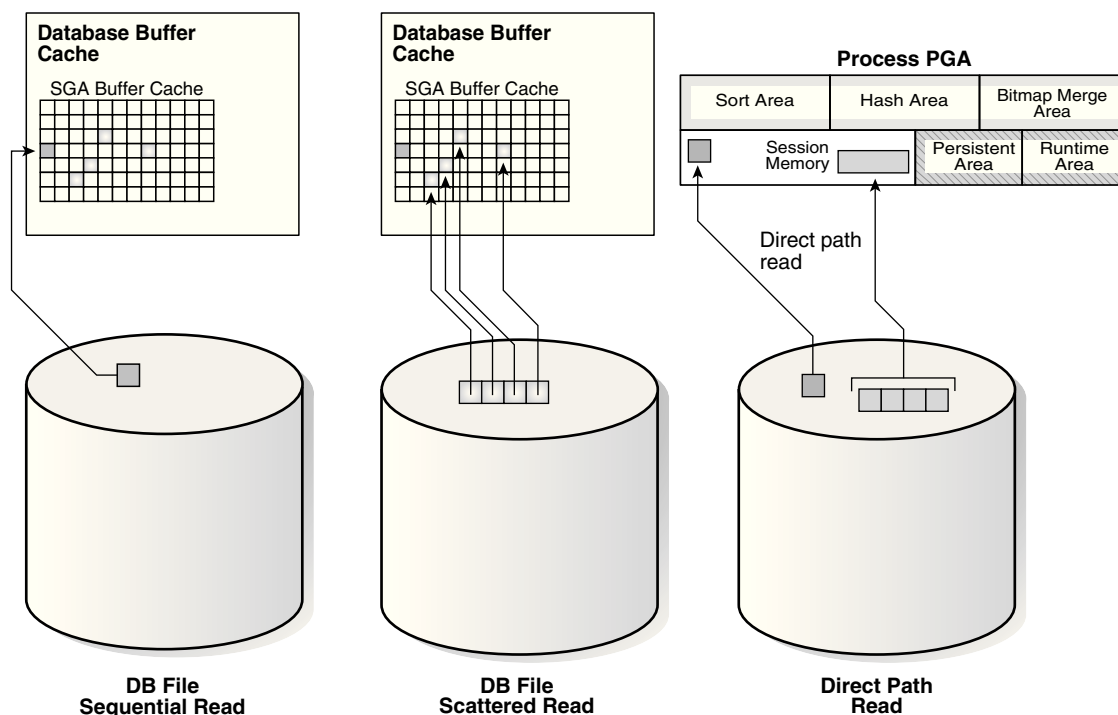
Oracle Database uses rowids internally for the construction of indexes. For example, each key in a B-tree index is associated with a rowid that points to the address of the associated row. Physical rowids provide the fastest possible access to a table row, enabling the database to retrieve a row in as little as a single I/O.

### 8.2.1.3 Direct Path Reads

In a **direct path read**, the database reads buffers from disk directly into the PGA, bypassing the SGA entirely.

The following figure shows the difference between scattered and sequential reads, which store buffers in the SGA, and direct path reads.

Figure 8-1 Direct Path Reads



Situations in which Oracle Database may perform direct path reads include:

- Execution of a `CREATE TABLE AS SELECT` statement
- Execution of an `ALTER REBUILD` or `ALTER MOVE` statement
- Reads from a temporary tablespace
- Parallel queries
- Reads from a LOB segment

## 8.2.2 Full Table Scans

A **full table scan** reads all rows from a table, and then filters out those rows that do not meet the selection criteria.

This section contains the following topics:

- [When the Optimizer Considers a Full Table Scan](#)  
In general, the optimizer chooses a full table scan when it cannot use a different access path, or another usable access path is higher cost.
- [How a Full Table Scan Works](#)  
In a full table scan, the database sequentially reads every formatted block under the high water mark. The database reads each block only once.
- [Full Table Scan: Example](#)  
This example scans the `hr.employees` table.

### 8.2.2.1 When the Optimizer Considers a Full Table Scan

In general, the optimizer chooses a full table scan when it cannot use a different access path, or another usable access path is higher cost.

The following table shows typical reasons for choosing a full table scan.

**Table 8-2 Typical Reasons for a Full Table Scan**

Reason	Explanation	To Learn More
No index exists.	If no index exists, then the optimizer uses a full table scan.	<i>Oracle Database Concepts</i>
The query predicate applies a function to the indexed column.	Unless the index is a function-based index, the database indexes the values of the column, not the values of the column with the function applied. A typical application-level mistake is to index a character column, such as <code>char_col</code> , and then query the column using syntax such as <code>WHERE char_col=1</code> . The database implicitly applies a <code>TO_NUMBER</code> function to the constant number 1, which prevents use of the index.	<a href="#">"Guidelines for Using Function-Based Indexes for Performance"</a>
A <code>SELECT COUNT(*)</code> query is issued, and an index exists, but the indexed column contains nulls.	The optimizer cannot use the index to count the number of table rows because the index cannot contain null entries.	<a href="#">"B-Tree Indexes and Nulls"</a>
The query predicate does not use the leading edge of a B-tree index.	For example, an index might exist on <code>employees(first_name,last_name)</code> . If a user issues a query with the predicate <code>WHERE last_name='KING'</code> , then the optimizer may not choose an index because column <code>first_name</code> is not in the predicate. However, in this situation the optimizer may choose to use an index skip scan.	<a href="#">"Index Skip Scans"</a>
The query is <a href="#">unselective</a> .	If the optimizer determines that the query requires most of the blocks in the table, then it uses a full table scan, even though indexes are available. Full table scans can use larger I/O calls. Making fewer large I/O calls is cheaper than making many smaller calls.	<a href="#">"Selectivity"</a>
The table statistics are stale.	For example, a table was small, but now has grown large. If the table statistics are stale and do not reflect the current size of the table, then the optimizer does not know that an index is now most efficient than a full table scan.	<a href="#">"Introduction to Optimizer Statistics"</a>

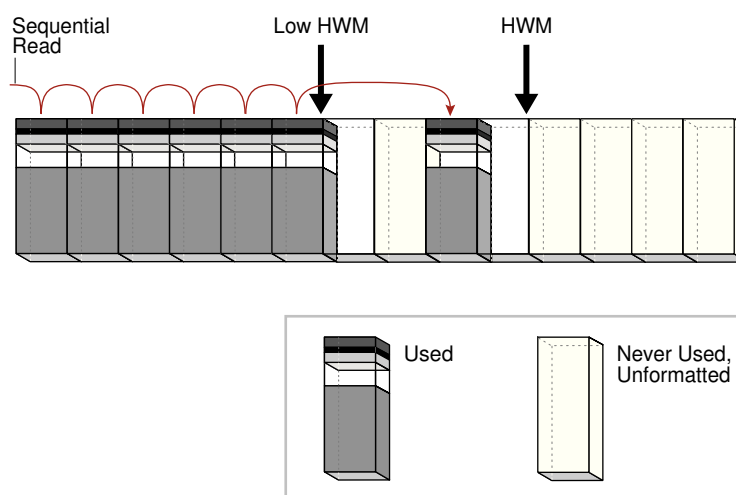
**Table 8-2 (Cont.) Typical Reasons for a Full Table Scan**

Reason	Explanation	To Learn More
The table is small.	If a table contains fewer than $n$ blocks under the high water mark, where $n$ equals the setting for the <code>DB_FILE_MULTIBLOCK_READ_COUNT</code> initialization parameter, then a full table scan may be cheaper than an index range scan. The scan may be less expensive regardless of the fraction of tables being accessed or indexes present.	<i>Oracle Database Reference</i>
The table has a high degree of parallelism.	A high degree of parallelism for a table skews the optimizer toward full table scans over range scans. Query the value in the <code>ALL_TABLES.DEGREE</code> column to determine the degree of parallelism.	<i>Oracle Database Reference</i>
The query uses a full table scan hint.	The hint <code>FULL(table alias)</code> instructs the optimizer to use a full table scan.	<i>Oracle Database SQL Language Reference</i>

### 8.2.2.2 How a Full Table Scan Works

In a full table scan, the database sequentially reads every formatted block under the high water mark. The database reads each block only once.

The following graphic depicts a scan of a table segment, showing how the scan skips unformatted blocks below the high water mark.

**Figure 8-2 High Water Mark**

Because the blocks are adjacent, the database can speed up the scan by making I/O calls larger than a single block, known as a [multiblock read](#). The size of a read call ranges from one block to the number of blocks specified by the

`DB_FILE_MULTIBLOCK_READ_COUNT` initialization parameter. For example, setting this parameter to 4 instructs the database to read up to 4 blocks in a single call.

The algorithms for caching blocks during full table scans are complex. For example, the database caches blocks differently depending on whether tables are small or large.

### 8.2.2.3 Full Table Scan: Example

This example scans the `hr.employees` table.

The following statement queries monthly salaries over \$4000:

```
SELECT salary
FROM   hr.employees
WHERE  salary > 4000;
```

#### Example 8-1 Full Table Scan

The following plan was retrieved using the `DBMS_XPLAN.DISPLAY_CURSOR` function. Because no index exists on the `salary` column, the optimizer cannot use an index range scan, and so uses a full table scan.

```
SQL_ID 54c20f3udfnws, child number 0
-----
select salary from hr.employees where salary > 4000
```

Plan hash value: 3476115102

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				3 (100)	
* 1	<b>TABLE ACCESS FULL</b>	EMPLOYEES	98	6762	3 (0)	00:00:01

Predicate Information (identified by operation id):

```
1 - filter("SALARY">4000)
```

### 8.2.3 Table Access by Rowid

A **rowid** is an internal representation of the storage location of data.

The rowid of a row specifies the data file and data block containing the row and the location of the row in that block. Locating a row by specifying its rowid is the fastest way to retrieve a single row because it specifies the exact location of the row in the database.

#### Note:

Rowids can change between versions. Accessing data based on position is not recommended because rows can move.

This section contains the following topics:



- [When the Optimizer Chooses Table Access by Rowid](#)  
In most cases, the database accesses a table by rowid after a scan of one or more indexes.
- [How Table Access by Rowid Works](#)  
To access a table by rowid, the database performs multiple steps.
- [Table Access by Rowid: Example](#)  
This example demonstrates rowid access of the `hr.employees` table.

**See Also:**

*Oracle Database Development Guide* to learn more about rowids

### 8.2.3.1 When the Optimizer Chooses Table Access by Rowid

In most cases, the database accesses a table by rowid after a scan of one or more indexes.

However, table access by rowid need not follow every index scan. If the index contains all needed columns, then access by rowid might not occur.

### 8.2.3.2 How Table Access by Rowid Works

To access a table by rowid, the database performs multiple steps.

The database does the following:

1. Obtains the rowids of the selected rows, either from the statement `WHERE` clause or through an index scan of one or more indexes  
Table access may be needed for columns in the statement not present in the index.
2. Locates each selected row in the table based on its rowid

### 8.2.3.3 Table Access by Rowid: Example

This example demonstrates rowid access of the `hr.employees` table.

Assume that you run the following query:

```
SELECT *
FROM   employees
WHERE  employee_id > 190;
```

Step 2 of the following plan shows a range scan of the `emp_emp_id_pk` index on the `hr.employees` table. The database uses the rowids obtained from the index to find the corresponding rows from the `employees` table, and then retrieve them. The `BATCHED` access shown in Step 1 means that the database retrieves a few rowids from the index, and then attempts to access rows in block order to improve the clustering and reduce the number of times that the database must access a block.

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
----	-----------	------	------	-------	-------------	------

0	SELECT STATEMENT				2(100)	
1	TABLE ACCESS BY INDEX ROWID BATCHED	EMPLOYEES	16	1104	2 (0)	00:00:01
*2	INDEX RANGE SCAN	EMP_EMP_ID_PK	16		1 (0)	00:00:01

-----  
 Predicate Information (identified by operation id):  
 -----

2 - access("EMPLOYEE\_ID">190)

## 8.2.4 Sample Table Scans

A **sample table scan** retrieves a random sample of data from a simple table or a complex `SELECT` statement, such as a statement involving joins and views.

This section contains the following topics:

- [When the Optimizer Chooses a Sample Table Scan](#)  
The database uses a sample table scan when a statement `FROM` clause includes the `SAMPLE` keyword.
- [Sample Table Scans: Example](#)  
This example uses a sample table scan to access 1% of the `employees` table, sampling by blocks instead of rows.

### 8.2.4.1 When the Optimizer Chooses a Sample Table Scan

The database uses a sample table scan when a statement `FROM` clause includes the `SAMPLE` keyword.

The `SAMPLE` clause has the following forms:

- `SAMPLE (sample_percent)`  
The database reads a specified percentage of rows in the table to perform a sample table scan.
- `SAMPLE BLOCK (sample_percent)`  
The database reads a specified percentage of table blocks to perform a sample table scan.

The *sample\_percent* specifies the percentage of the total row or block count to include in the sample. The value must be in the range `.000001` up to, but not including, `100`. This percentage indicates the probability of each row, or each cluster of rows in block sampling, being selected for the sample. It does not mean that the database retrieves exactly *sample\_percent* of the rows.



#### Note:

Block sampling is possible only during full table scans or index fast full scans. If a more efficient execution path exists, then the database does not sample blocks. To guarantee block sampling for a specific table or index, use the `FULL` or `INDEX_FFS` hint.

## 8.2.4.2 Sample Table Scans: Example

This example uses a sample table scan to access 1% of the `employees` table, sampling by blocks instead of rows.

### Example 8-2 Sample Table Scan

```
SELECT * FROM hr.employees SAMPLE BLOCK (1);
```

The `EXPLAIN PLAN` output for this statement might look as follows:

Id	Operation	Name	Rows	Bytes	Cost (%CPU)
0	SELECT STATEMENT		1	68	3 (34)
1	TABLE ACCESS SAMPLE	EMPLOYEES	1	68	3 (34)

## 8.2.5 In-Memory Table Scans

An **In-Memory scan** retrieves rows from the In-Memory Column Store (IM column store).

The IM column store is an optional SGA area that stores copies of tables and partitions in a special columnar format optimized for rapid scans.

This section contains the following topics:

- [When the Optimizer Chooses an In-Memory Table Scan](#)  
The optimizer cost model is aware of the content of the IM column store.
- [In-Memory Query Controls](#)  
You can control In-Memory queries using initialization parameters.
- [In-Memory Table Scans: Example](#)  
This example shows an execution plan that includes the `TABLE ACCESS INMEMORY` operation.



### See Also:

*Oracle Database In-Memory Guide* for an introduction to the IM column store

### 8.2.5.1 When the Optimizer Chooses an In-Memory Table Scan

The optimizer cost model is aware of the content of the IM column store.

When a user executes a query that references a table in the IM column store, the optimizer calculates the cost of all possible access methods—including the In-Memory table scan—and selects the access method with the lowest cost.

### 8.2.5.2 In-Memory Query Controls

You can control In-Memory queries using initialization parameters.

The following database initialization parameters affect the In-Memory features:

- `INMEMORY_QUERY`  
This parameter enables or disables In-Memory queries for the database at the session or system level. This parameter is helpful when you want to test workloads with and without the use of the IM column store.
- `OPTIMIZER_INMEMORY_AWARE`  
This parameter enables (`TRUE`) or disables (`FALSE`) all of the In-Memory enhancements made to the optimizer cost model, table expansion, bloom filters, and so on. Setting the parameter to `FALSE` causes the optimizer to ignore the In-Memory property of tables during the optimization of SQL statements.
- `OPTIMIZER_FEATURES_ENABLE`  
When set to values lower than 12.1.0.2, this parameter has the same effect as setting `OPTIMIZER_INMEMORY_AWARE` to `FALSE`.

To enable or disable In-Memory queries, you can specify the `INMEMORY` or `NO_INMEMORY` hints, which are the per-query equivalent of the `INMEMORY_QUERY` initialization parameter. If a SQL statement uses the `INMEMORY` hint, but the object it references is not already loaded in the IM column store, then the database does not wait for the object to be populated in the IM column store before executing the statement. However, initial access of the object triggers the object population in the IM column store.

### 8.2.5.3 In-Memory Table Scans: Example

This example shows an execution plan that includes the `TABLE ACCESS INMEMORY` operation.

The following example shows a query of the `oe.product_information` table, which has been altered with the `INMEMORY HIGH` option.

#### Example 8-3 In-Memory Table Scan

```
SELECT *
FROM   oe.product_information
WHERE  list_price > 10
ORDER BY product_id
```

The plan for this statement might look as follows, with the `INMEMORY` keyword in Step 2 indicating that some or all of the object was accessed from the IM column store:

```
SQL> SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR);
```

```
SQL_ID 2mb4h57x8pabw, child number 0
```

```
-----
select * from oe.product_information where list_price > 10 order byproduct_id
```

```
Plan hash value: 2256295385
```

```
-----
| Id | Operation                               | Name                | Rows | Bytes | TempSpc | Cost(%CPU) | Time |
-----
|  0 | SELECT STATEMENT                         |                     |      |      |          |  21 (100)  |      |
|  1 | SORT ORDER BY                            |                     |  285 | 62415 | 82000   |  21 (5)    | 00:00:01 |
|*2 |  TABLE ACCESS INMEMORY FULL             | PRODUCT_INFORMATION |  285 | 62415 |          |  5 (0)     | 00:00:01 |
-----
```

```
Predicate Information (identified by operation id):
```

```
2 - inmemory("LIST_PRICE">10)
   filter("LIST_PRICE">10)
```

## 8.3 B-Tree Index Access Paths

An **index** is an optional structure, associated with a table or table cluster, that can sometimes speed data access.

By creating an index on one or more columns of a table, you gain the ability in some cases to retrieve a small set of randomly distributed rows from the table. Indexes are one of many means of reducing disk I/O.

This section contains the following topics:

- [About B-Tree Index Access](#)  
B-trees, short for *balanced trees*, are the most common type of database index.
- [Index Unique Scans](#)  
An **index unique scan** returns at most 1 rowid.
- [Index Range Scans](#)  
An **index range scan** is an ordered scan of values.
- [Index Full Scans](#)  
An **index full scan** reads the entire index in order. An index full scan can eliminate a separate sorting operation because the data in the index is ordered by index key.
- [Index Fast Full Scans](#)  
An **index fast full scan** reads the index blocks in unsorted order, as they exist on disk. This scan does not use the index to probe the table, but reads the index instead of the table, essentially using the index itself as a table.
- [Index Skip Scans](#)  
An **index skip scan** occurs when the initial column of a composite index is "skipped" or not specified in the query.
- [Index Join Scans](#)  
An index join scan is a hash join of multiple indexes that together return all columns requested by a query. The database does not need to access the table because all data is retrieved from the indexes.

### See Also:

- *Oracle Database Concepts* for an overview of indexes
- *Oracle Database Administrator's Guide* to learn how to manage indexes

### 8.3.1 About B-Tree Index Access

B-trees, short for *balanced trees*, are the most common type of database index.

A [B-tree index](#) is an ordered list of values divided into ranges. By associating a key with a row or range of rows, B-trees provide excellent retrieval performance for a wide range of queries, including exact match and range searches.

This section contains the following topics:

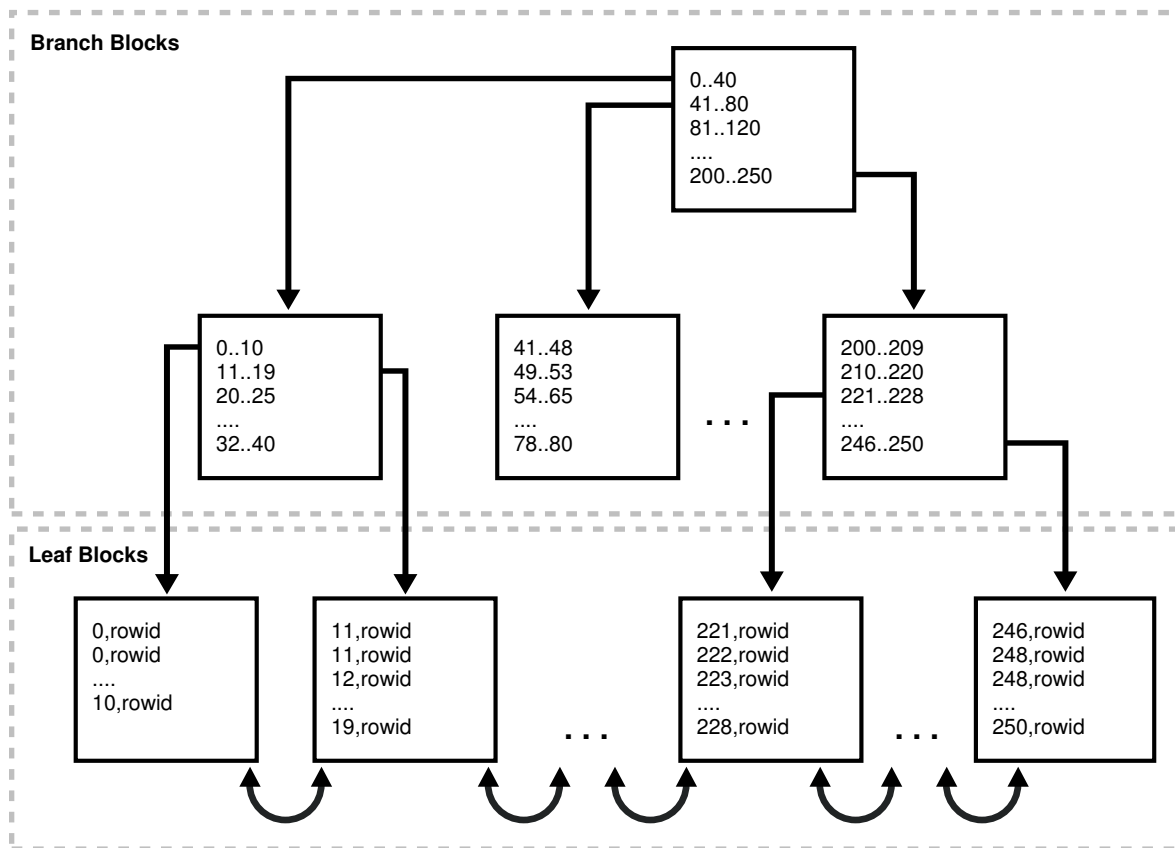
- [B-Tree Index Structure](#)  
A B-tree index has two types of blocks: branch blocks for searching and leaf blocks that store values.
- [How Index Storage Affects Index Scans](#)  
Bitmap index blocks can appear anywhere in the index segment.
- [Unique and Nonunique Indexes](#)  
In a nonunique index, the database stores the rowid by appending it to the key as an extra column. The entry adds a length byte to make the key unique.
- [B-Tree Indexes and Nulls](#)  
B-tree indexes never store completely null keys, which is important for how the optimizer chooses access paths. A consequence of this rule is that single-column B-tree indexes never store nulls.

### 8.3.1.1 B-Tree Index Structure

A B-tree index has two types of blocks: branch blocks for searching and leaf blocks that store values.

The following graphic illustrates the logical structure of a B-tree index. Branch blocks store the minimum key prefix needed to make a branching decision between two keys. The leaf blocks contain every indexed data value and a corresponding rowid used to locate the actual row. Each index entry is sorted by (key, rowid). The leaf blocks are doubly linked.

Figure 8-3 B-Tree Index Structure



### 8.3.1.2 How Index Storage Affects Index Scans

Bitmap index blocks can appear anywhere in the index segment.

Figure 8-3 shows the leaf blocks as adjacent to each other. For example, the 1-10 block is next to and before the 11-19 block. This sequencing illustrates the linked lists that connect the index entries. However, index blocks need not be stored in order within an *index segment*. For example, the 246-250 block could appear anywhere in the segment, including directly before the 1-10 block. For this reason, ordered index scans must perform single-block I/O. The database must read an index block to determine which index block it must read next.

The index block body stores the index entries in a heap, just like table rows. For example, if the value 10 is inserted first into a table, then the index entry with key 10 might be inserted at the bottom of the index block. If 0 is inserted next into the table, then the index entry for key 0 might be inserted on top of the entry for 10. Thus, the index entries in the block *body* are not stored in key order. However, within the index block, the row header stores records in key order. For example, the first record in the header points to the index entry with key 0, and so on sequentially up to the record that points to the index entry with key 10. Thus, index scans can read the row header to determine where to begin and end range scans, avoiding the necessity of reading every entry in the block.

### 8.3.1.3 Unique and Nonunique Indexes

In a nonunique index, the database stores the rowid by appending it to the key as an extra column. The entry adds a length byte to make the key unique.

For example, the first index key in the nonunique index shown in [Figure 8-3](#) is the pair `0,rowid` and not simply `0`. The database sorts the data by index key values and then by rowid ascending. For example, the entries are sorted as follows:

```
0,AAAPvCAAFAAAAFaAAa
0,AAAPvCAAFAAAAFaAAg
0,AAAPvCAAFAAAAFaAAL
2,AAAPvCAAFAAAAFaAAm
```

In a unique index, the index key does not include the rowid. The database sorts the data only by the index key values, such as `0, 1, 2`, and so on.

### 8.3.1.4 B-Tree Indexes and Nulls

B-tree indexes never store completely null keys, which is important for how the optimizer chooses access paths. A consequence of this rule is that single-column B-tree indexes never store nulls.

An example helps illustrate. The `hr.employees` table has a primary key index on `employee_id`, and a unique index on `department_id`. The `department_id` column can contain nulls, making it a *nullable column*, but the `employee_id` column cannot.

```
SQL> SELECT COUNT(*) FROM employees WHERE department_id IS NULL;
```

```
  COUNT(*)
-----
         1
```

```
SQL> SELECT COUNT(*) FROM employees WHERE employee_id IS NULL;
```

```
  COUNT(*)
-----
         0
```

The following example shows that the optimizer chooses a full table scan for a query of all department IDs in `hr.employees`. The optimizer cannot use the index on `employees.department_id` because the index is not guaranteed to include entries for every row in the table.

```
SQL> EXPLAIN PLAN FOR SELECT department_id FROM employees;
```

```
Explained.
```

```
SQL> SELECT PLAN_TABLE_OUTPUT FROM TABLE(DBMS_XPLAN.DISPLAY());
```

```
PLAN_TABLE_OUTPUT
```

```
-----
Plan hash value: 3476115102
```

```
-----
| Id | Operation          | Name          | Rows | Bytes | Cost (%CPU)| Time     |
-----
|  0 | SELECT STATEMENT   |               |    1 |    31 |          2 (0)| 00:00:01 |
-----
```



```
| 1 | TABLE ACCESS FULL| EMPLOYEES | 107 | 321 | 2 (0)| 00:00:01 |
```

8 rows selected.

The following example shows the optimizer can use the index on `department_id` for a query of a specific department ID because all non-null rows are indexed.

```
SQL> EXPLAIN PLAN FOR SELECT department_id FROM employees WHERE department_id=10;
```

Explained.

```
SQL> SELECT PLAN_TABLE_OUTPUT FROM TABLE(DBMS_XPLAN.DISPLAY());
```

```
PLAN_TABLE_OUTPUT
```

```
-----
Plan hash value: 67425611
```

```
-----
| Id | Operation          | Name                | Rows | Bytes | Cost (%CPU)| Time     |
```

```
-----
PLAN_TABLE_OUTPUT
```

```
-----
| 0 | SELECT STATEMENT |                      | 1    | 3     | 1 (0)| 00:00:01 |
|*1| INDEX RANGE SCAN| EMP_DEPARTMENT_IX   | 1    | 3     | 1 (0)| 00:00:01 |
```

Predicate Information (identified by operation id):

```
PLAN_TABLE_OUTPUT
```

```
-----
1 - access("DEPARTMENT_ID"=10)
```

The following example shows that the optimizer chooses an index scan when the predicate excludes null values:

```
SQL> EXPLAIN PLAN FOR SELECT department_id FROM employees
WHERE department_id IS NOT NULL;
```

Explained.

```
SQL> SELECT PLAN_TABLE_OUTPUT FROM TABLE(DBMS_XPLAN.DISPLAY());
```

```
PLAN_TABLE_OUTPUT
```

```
-----
Plan hash value: 1590637672
```

```
-----
| Id | Operation          | Name                | Rows | Bytes | Cost (%CPU)| Time     |
```

```
-----
| 0 | SELECT STATEMENT |                      | 106  | 318   | 1 (0)| 00:00:01 |
|*1| INDEX FULL SCAN  | EMP_DEPARTMENT_IX   | 106  | 318   | 1 (0)| 00:00:01 |
```

Predicate Information (identified by operation id):

```
PLAN_TABLE_OUTPUT
```

```
-----
1 - filter("DEPARTMENT_ID" IS NOT NULL)
```

## 8.3.2 Index Unique Scans

An **index unique scan** returns at most 1 rowid.

This section contains the following topics:

- [When the Optimizer Considers Index Unique Scans](#)  
An index unique scan requires an equality predicate.
- [How Index Unique Scans Work](#)  
The scan searches the index in order for the specified key. An index unique scan stops processing as soon as it finds the first record because no second record is possible. The database obtains the rowid from the index entry, and then retrieves the row specified by the rowid.
- [Index Unique Scans: Example](#)  
This example uses a unique scan to retrieve a row from the `products` table.

### 8.3.2.1 When the Optimizer Considers Index Unique Scans

An index unique scan requires an equality predicate.

Specifically, the database performs a unique scan only when a query predicate references all columns in a unique index key using an equality operator, such as `WHERE prod_id=10`.

A unique or primary key constraint is insufficient by itself to produce an index unique scan because a non-unique index on the column may already exist. Consider the following example, which creates the `t_table` table and then creates a non-unique index on `numcol`:

```
SQL> CREATE TABLE t_table(numcol INT);
SQL> CREATE INDEX t_table_idx ON t_table(numcol);
SQL> SELECT UNIQUENESS FROM USER_INDEXES WHERE INDEX_NAME = 'T_TABLE_IDX';
```

```
UNIQUENES
-----
NONUNIQUE
```

The following code creates a primary key constraint on a column with a non-unique index, resulting in an index range scan rather than an index unique scan:

```
SQL> ALTER TABLE t_table ADD CONSTRAINT t_table_pk PRIMARY KEY(numcol);
SQL> SET AUTOTRACE TRACEONLY EXPLAIN
SQL> SELECT * FROM t_table WHERE numcol = 1;
```

Execution Plan

```
-----
Plan hash value: 868081059
```

```
-----
| Id | Operation          | Name          | Rows | Bytes | Cost (%CPU)| Time     |
-----
|  0 | SELECT STATEMENT   |               |    1 |    13 |    1 (0)| 00:00:01 |
|*  1 |  INDEX RANGE SCAN | T_TABLE_IDX  |    1 |    13 |    1 (0)| 00:00:01 |
-----
```

Predicate Information (identified by operation id):

```
-----
```

```
1 - access("NUMCOL"=1)
```

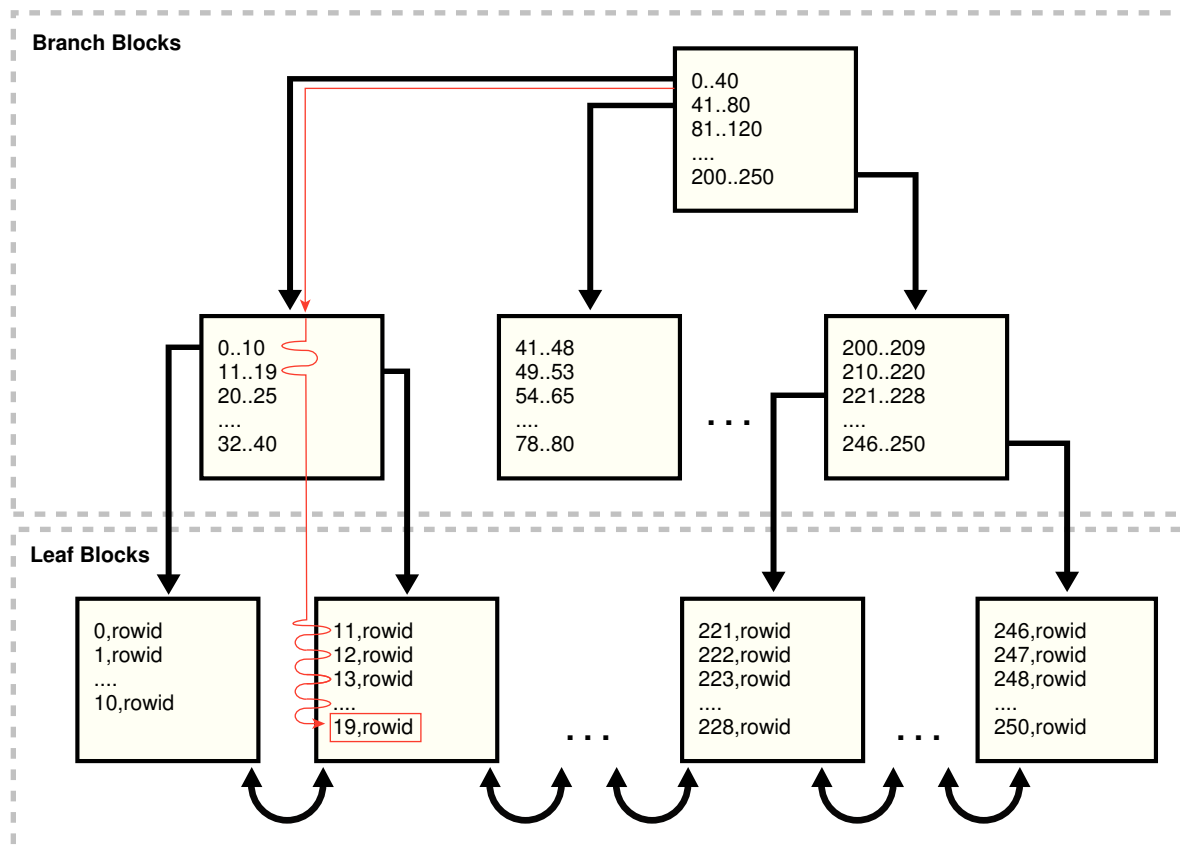
You can use the `INDEX(alias index_name)` hint to specify the index to use, but not a specific type of index access path.

### 8.3.2.2 How Index Unique Scans Work

The scan searches the index in order for the specified key. An index unique scan stops processing as soon as it finds the first record because no second record is possible. The database obtains the rowid from the index entry, and then retrieves the row specified by the rowid.

The following figure illustrates an index unique scan. The statement requests the record for product ID 19 in the `prod_id` column, which has a primary key index.

Figure 8-4 Index Unique Scan



### 8.3.2.3 Index Unique Scans: Example

This example uses a unique scan to retrieve a row from the `products` table.

The following statement queries the record for product 19 in the `sh.products` table:

```
SELECT *
FROM   sh.products
WHERE  prod_id = 19;
```

Because a primary key index exists on the `products.prod_id` column, and the `WHERE` clause references all of the columns using an equality operator, the optimizer chooses a unique scan:

```
SQL_ID 3ptq5tsd5vb3d, child number 0
-----
select * from sh.products where prod_id = 19
```

Plan hash value: 4047888317

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				1 (100)	
1	TABLE ACCESS BY INDEX ROWID	PRODUCTS	1	173	1 (0)	00:00:01
* 2	<b>INDEX UNIQUE SCAN</b>	PRODUCTS_PK	1		0 (0)	

Predicate Information (identified by operation id):

```
-----
2 - access("PROD_ID"=19)
```

### 8.3.3 Index Range Scans

An **index range scan** is an ordered scan of values.

The range in the scan can be bounded on both sides, or unbounded on one or both sides. The optimizer typically chooses a range scan for queries with high [selectivity](#).

By default, the database stores indexes in ascending order, and scans them in the same order. For example, a query with the predicate `department_id >= 20` uses a range scan to return rows sorted by index keys 20, 30, 40, and so on. If multiple index entries have identical keys, then the database returns them in ascending order by rowid, so that `0,AAAPvCAAFAAAAFaAAa` is followed by `0,AAAPvCAAFAAAAFaAAg`, and so on.

An [index range scan descending](#) is identical to an index range scan except that the database returns rows in descending order. Usually, the database uses a descending scan when ordering data in a descending order, or when seeking a value less than a specified value.

This section contains the following topics:

- [When the Optimizer Considers Index Range Scans](#)  
For an index range scan, multiple values must be possible for the index key.
- [How Index Range Scans Work](#)  
During an index range scan, Oracle Database proceeds from root to branch.
- [Index Range Scan: Example](#)  
This example retrieves a set of values from the `employees` table using an index range scan.
- [Index Range Scan Descending: Example](#)  
This example uses an index to retrieve rows from the `employees` table in sorted order.

### 8.3.3.1 When the Optimizer Considers Index Range Scans

For an index range scan, multiple values must be possible for the index key.

Specifically, the optimizer considers index range scans in the following circumstances:

- One or more leading columns of an index are specified in conditions.  
A condition specifies a combination of one or more expressions and logical (Boolean) operators and returns a value of `TRUE`, `FALSE`, or `UNKNOWN`. Examples of conditions include:
  - `department_id = :id`
  - `department_id < :id`
  - `department_id > :id`
  - `AND` combination of the preceding conditions for leading columns in the index, such as `department_id > :low AND department_id < :hi`.

 **Note:**

For the optimizer to consider a range scan, wild-card searches of the form `col1 LIKE '%ASD'` must not be in a leading position.

- 0, 1, or more values are possible for an index key.

 **Tip:**

If you require sorted data, then use the `ORDER BY` clause, and do not rely on an index. If an index can satisfy an `ORDER BY` clause, then the optimizer uses this option and thereby avoids a sort.

The optimizer considers an index range scan descending when an index can satisfy an `ORDER BY DESCENDING` clause.

If the optimizer chooses a full table scan or another index, then a hint may be required to force this access path. The `INDEX(tbl_alias ix_name)` and `INDEX_DESC(tbl_alias ix_name)` hints instruct the optimizer to use a specific index.

### 8.3.3.2 How Index Range Scans Work

During an index range scan, Oracle Database proceeds from root to branch.

In general, the scan algorithm is as follows:

1. Read the root block.
2. Read the branch block.
3. Alternate the following steps until all data is retrieved:
  - a. Read a leaf block to obtain a rowid.

- b. Read a table block to retrieve a row.

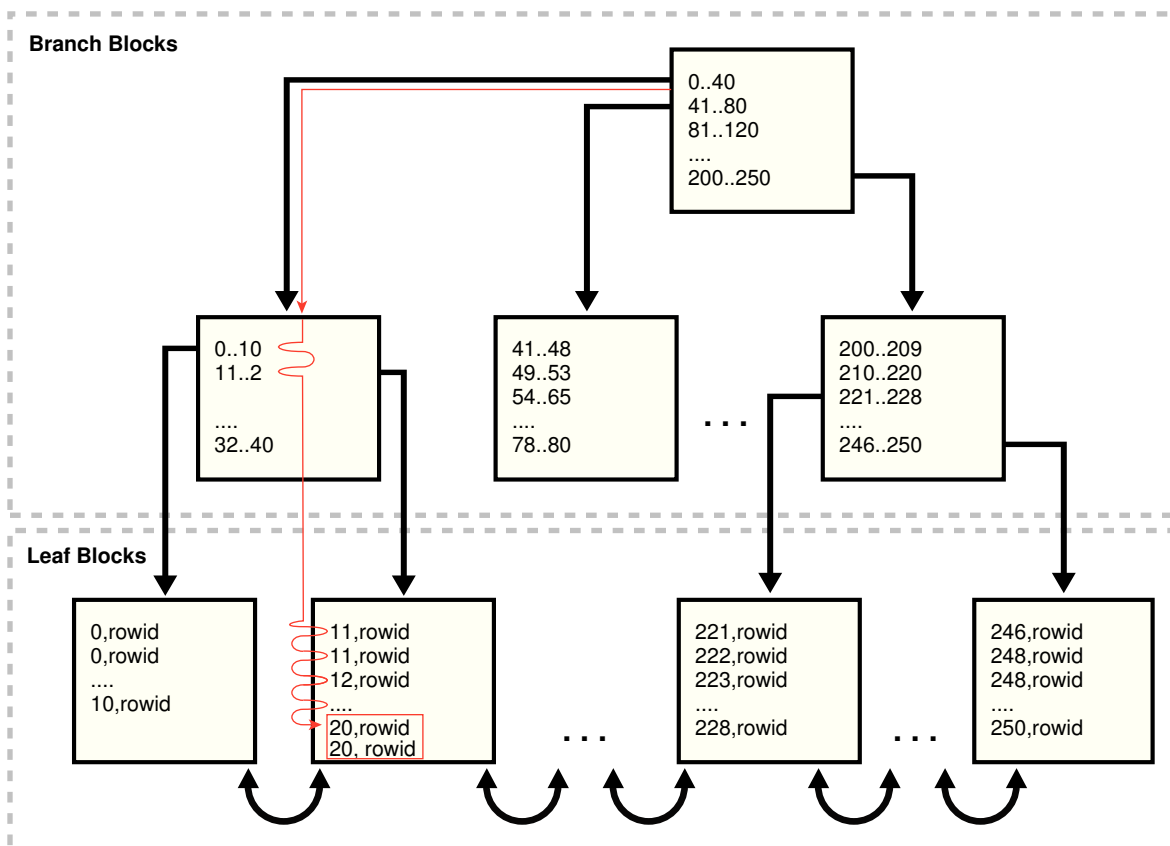
 **Note:**

In some cases, an index scan reads a set of index blocks, sorts the rowids, and then reads a set of table blocks.

Thus, to scan the index, the database moves backward or forward through the leaf blocks. For example, a scan for IDs between 20 and 40 locates the first leaf block that has the lowest key value that is 20 or greater. The scan proceeds horizontally through the linked list of leaf nodes until it finds a value greater than 40, and then stops.

The following figure illustrates an index range scan using ascending order. A statement requests the `employees` records with the value 20 in the `department_id` column, which has a nonunique index. In this example, 2 index entries for department 20 exist.

**Figure 8-5 Index Range Scan**



### 8.3.3.3 Index Range Scan: Example

This example retrieves a set of values from the `employees` table using an index range scan.

The following statement queries the records for employees in department 20 with salaries greater than 1000:

```
SELECT *
FROM   employees
WHERE  department_id = 20
AND    salary > 1000;
```

The preceding query has low cardinality (returns few rows), so the query uses the index on the `department_id` column. The database scans the index, fetches the records from the `employees` table, and then applies the `salary > 1000` filter to these fetched records to generate the result.

SQL\_ID brt5abvbxw9tq, child number 0

```
-----
SELECT * FROM   employees WHERE  department_id = 20 AND    salary > 1000
```

Plan hash value: 2799965532

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				2 (100)	
*1	TABLE ACCESS BY INDEX ROWID BATCHED	EMPLOYEES	2	138	2 (0)	00:00:01
*2	<b>INDEX RANGE SCAN</b>	EMP_DEPARTMENT_IX	2		1 (0)	00:00:01

Predicate Information (identified by operation id):

```
-----
1 - filter("SALARY">1000)
2 - access("DEPARTMENT_ID"=20)
```

### 8.3.3.4 Index Range Scan Descending: Example

This example uses an index to retrieve rows from the `employees` table in sorted order.

The following statement queries the records for employees in department 20 in descending order:

```
SELECT *
FROM   employees
WHERE  department_id < 20
ORDER BY department_id DESC;
```

This preceding query has low cardinality, so the query uses the index on the `department_id` column.

SQL\_ID 8182ndfj1ttj6, child number 0

```
-----
SELECT * FROM   employees WHERE  department_id < 20 ORDER BY department_id DESC
```

Plan hash value: 1681890450

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				2 (100)	
1	TABLE ACCESS BY INDEX ROWID	EMPLOYEES	2	138	2 (0)	00:00:01
*2	<b>INDEX RANGE SCAN DESCENDING</b>	EMP_DEPARTMENT_IX	2		1 (0)	00:00:01

Predicate Information (identified by operation id):  
-----

```
2 - access("DEPARTMENT_ID"<20)
```

The database locates the first index leaf block that contains the highest key value that is 20 or less. The scan then proceeds horizontally to the left through the linked list of leaf nodes. The database obtains the rowid from each index entry, and then retrieves the row specified by the rowid.

## 8.3.4 Index Full Scans

An **index full scan** reads the entire index in order. An index full scan can eliminate a separate sorting operation because the data in the index is ordered by index key.

This section contains the following topics:

- [When the Optimizer Considers Index Full Scans](#)  
The optimizer considers an index full scan in a variety of situations.
- [How Index Full Scans Work](#)  
The database reads the root block, and then navigates down the left hand side of the index (or right if doing a descending full scan) until it reaches a leaf block.
- [Index Full Scans: Example](#)  
This example uses an index full scan to satisfy a query with an `ORDER BY` clause.

### 8.3.4.1 When the Optimizer Considers Index Full Scans

The optimizer considers an index full scan in a variety of situations.

The situations include the following:

- A predicate references a column in the index. This column need not be the leading column.
- No predicate is specified, but all of the following conditions are met:
  - All columns in the table and in the query are in the index.
  - At least one indexed column is not null.
- A query includes an `ORDER BY` on indexed non-nullable columns.

### 8.3.4.2 How Index Full Scans Work

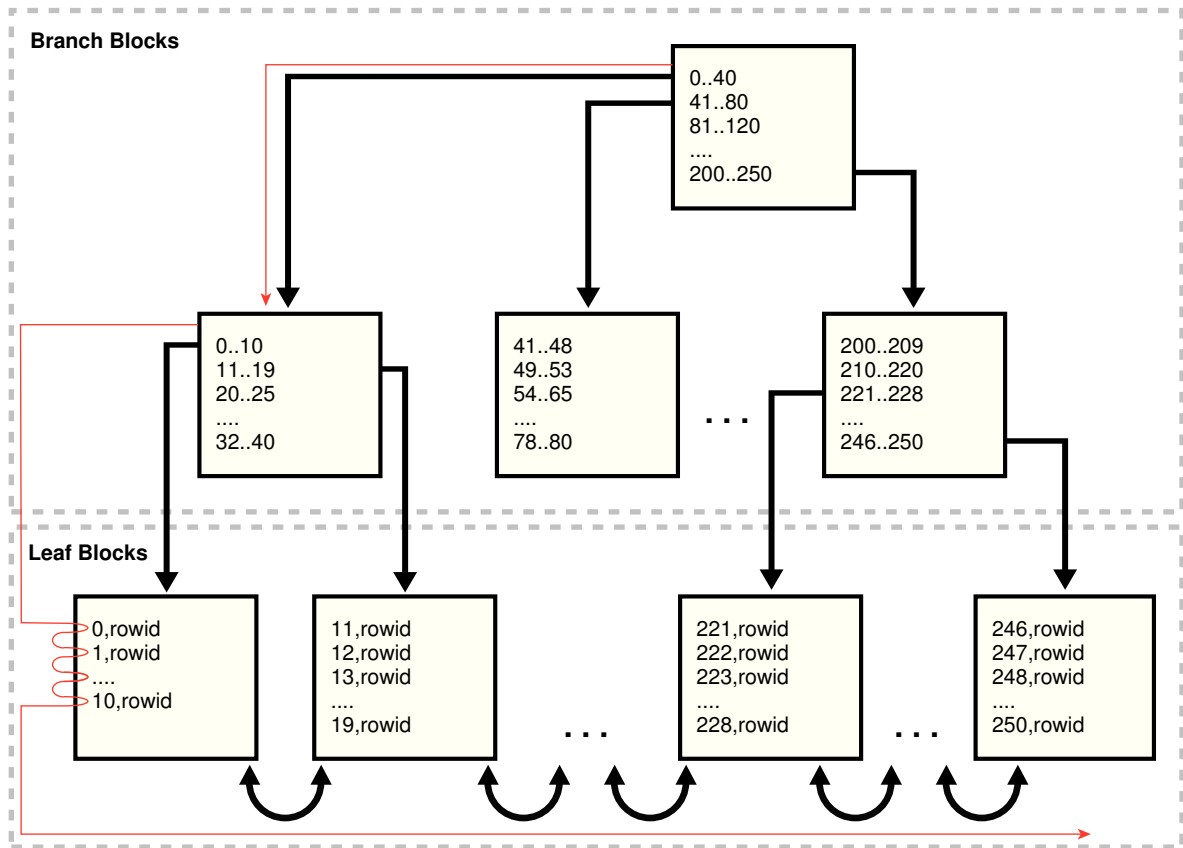
The database reads the root block, and then navigates down the left hand side of the index (or right if doing a descending full scan) until it reaches a leaf block.

Then the database reaches a leaf block, the scan proceeds across the bottom of the index, one block at a time, in sorted order. The database uses single-block I/O rather than multiblock I/O.

The following graphic illustrates an index full scan. A statement requests the `departments` records ordered by `department_id`.



Figure 8-6 Index Full Scan



### 8.3.4.3 Index Full Scans: Example

This example uses an index full scan to satisfy a query with an `ORDER BY` clause.

The following statement queries the ID and name for departments in order of department ID:

```
SELECT department_id, department_name
FROM departments
ORDER BY department_id;
```

The following plan shows that the optimizer chose an index full scan:

```
SQL_ID 94t4a20h8what, child number 0
-----
select department_id, department_name from departments order by department_id

Plan hash value: 4179022242
```

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				2 (100)	
1	TABLE ACCESS BY INDEX ROWID	DEPARTMENTS	27	432	2 (0)	00:00:01
2	INDEX FULL SCAN	DEPT_ID_PK	27		1 (0)	00:00:01

The database locates the first index leaf block, and then proceeds horizontally to the right through the linked list of leaf nodes. For each index entry, the database obtains the rowid from the entry, and then retrieves the table row specified by the rowid. Because the index is sorted on `department_id`, the database avoids a separate operation to sort the retrieved rows.

## 8.3.5 Index Fast Full Scans

An **index fast full scan** reads the index blocks in unsorted order, as they exist on disk. This scan does not use the index to probe the table, but reads the index instead of the table, essentially using the index itself as a table.

This section contains the following topics:

- [When the Optimizer Considers Index Fast Full Scans](#)  
The optimizer considers this scan when a query only accesses attributes in the index.
- [How Index Fast Full Scans Work](#)  
The database uses multiblock I/O to read the root block and all of the leaf and branch blocks. The database ignores the branch and root blocks and reads the index entries on the leaf blocks.
- [Index Fast Full Scans: Example](#)  
This example uses a fast full index scan as a result of an optimizer hint.

### 8.3.5.1 When the Optimizer Considers Index Fast Full Scans

The optimizer considers this scan when a query only accesses attributes in the index.



#### Note:

Unlike a full scan, a fast full scan cannot eliminate a sort operation because it does not read the index in order.

The `INDEX_FFS(table_name index_name)` hint forces a fast full index scan.

### 8.3.5.2 How Index Fast Full Scans Work

The database uses multiblock I/O to read the root block and all of the leaf and branch blocks. The database ignores the branch and root blocks and reads the index entries on the leaf blocks.

### 8.3.5.3 Index Fast Full Scans: Example

This example uses a fast full index scan as a result of an optimizer hint.

The following statement queries the ID and name for departments in order of department ID:

```
SELECT /*+ INDEX_FFS(departments dept_id_pk) */ COUNT(*)  
FROM   departments;
```

The following plan shows that the optimizer chose a fast full index scan:

```
SQL_ID fu0k5nvx7sftm, child number 0
-----
select /*+ index_ffs(departments dept_id_pk) */ count(*) from departments

Plan hash value: 3940160378

-----
| Id | Operation                | Name          | Rows  | Cost (%CPU)| Time     |
-----
| 0  | SELECT STATEMENT         |               |      | 2 (100)|         |
| 1  | SORT AGGREGATE           |               | 1     |          |         |
| 2  |  INDEX FAST FULL SCAN    | DEPT_ID_PK   | 27    | 2 (0)| 00:00:01 |
-----
```

## 8.3.6 Index Skip Scans

An **index skip scan** occurs when the initial column of a composite index is "skipped" or not specified in the query.

This section contains the following topics:

- [When the Optimizer Considers Index Skips Scans](#)  
Often, skip scanning index blocks is faster than scanning table blocks, and faster than performing full index scans.
- [How Index Skip Scans Work](#)  
An index skip scan logically splits a composite index into smaller subindexes.
- [Index Skip Scans: Example](#)  
This example uses an index skip scan to satisfy a query of the `customers` table.



### See Also:

*Oracle Database Concepts*

### 8.3.6.1 When the Optimizer Considers Index Skips Scans

Often, skip scanning index blocks is faster than scanning table blocks, and faster than performing full index scans.

The optimizer considers a skip scan when the following criteria are met:

- The leading column of a composite index is not specified in the query predicate.  
For example, the query predicate does not reference the `cust_gender` column, and the composite index key is `(cust_gender, cust_email)`.
- Few distinct values exist in the leading column of the composite index, but many distinct values exist in the nonleading key of the index.  
For example, if the composite index key is `(cust_gender, cust_email)`, then the `cust_gender` column has only two distinct values, but `cust_email` has thousands.

### 8.3.6.2 How Index Skip Scans Work

An index skip scan logically splits a composite index into smaller subindexes.

The number of distinct values in the leading columns of the index determines the number of logical subindexes. The lower the number, the fewer logical subindexes the optimizer must create, and the more efficient the scan becomes. The scan reads each logical index separately, and "skips" index blocks that do not meet the filter condition on the non-leading column.

### 8.3.6.3 Index Skip Scans: Example

This example uses an index skip scan to satisfy a query of the `customers` table.

The `customers` table contains a column `cust_gender` whose values are either `M` or `F`. You create a composite index on the columns (`cust_gender`, `cust_email`) as follows:

```
CREATE INDEX cust_gender_email_ix
  ON sh.customers (cust_gender, cust_email);
```

Conceptually, a portion of the index might look as follows, with the gender value of `F` or `M` as the leading edge of the index.

```
F,Wolf@company.example.com,rowid
F,Wolsey@company.example.com,rowid
F,Wood@company.example.com,rowid
F,Woodman@company.example.com,rowid
F,Yang@company.example.com,rowid
F,Zimmerman@company.example.com,rowid
M,Abbassi@company.example.com,rowid
M,Abbey@company.example.com,rowid
```

You run the following query for a customer in the `sh.customers` table:

```
SELECT *
FROM   sh.customers
WHERE  cust_email = 'Abbey@company.example.com';
```

The database can use a skip scan of the `customers_gender_email` index even though `cust_gender` is not specified in the `WHERE` clause. In the sample index, the leading column `cust_gender` has two possible values: `F` and `M`. The database logically splits the index into two. One subindex has the key `F`, with entries in the following form:

```
F,Wolf@company.example.com,rowid
F,Wolsey@company.example.com,rowid
F,Wood@company.example.com,rowid
F,Woodman@company.example.com,rowid
F,Yang@company.example.com,rowid
F,Zimmerman@company.example.com,rowid
```

The second subindex has the key `M`, with entries in the following form:

```
M,Abbassi@company.example.com,rowid
M,Abbey@company.example.com,rowid
```

When searching for the record for the customer whose email is `Abbey@company.com`, the database searches the subindex with the leading value `F` first, and then searches the

subindex with the leading value M. Conceptually, the database processes the query as follows:

```
( SELECT *
  FROM sh.customers
 WHERE cust_gender = 'F'
 AND   cust_email = 'Abbey@company.com' )
UNION ALL
( SELECT *
  FROM sh.customers
 WHERE cust_gender = 'M'
 AND   cust_email = 'Abbey@company.com' )
```

The plan for the query is as follows:

SQL\_ID d7a6xurcnx2dj, child number 0

```
-----
SELECT * FROM sh.customers WHERE cust_email = 'Abbey@company.example.com'
```

Plan hash value: 797907791

```
-----
```

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				10(100)	
1	TABLE ACCESS BY INDEX ROWID BATCHED	CUSTOMERS	33	6237	10(0)	00:00:01
*2	INDEX SKIP SCAN	CUST_GENDER_EMAIL_IX	33		4(0)	00:00:01

```
-----
```

Predicate Information (identified by operation id):

```
-----
2 - access("CUST_EMAIL"='Abbey@company.example.com')
   filter("CUST_EMAIL"='Abbey@company.example.com')
```

## 8.3.7 Index Join Scans

An index join scan is a hash join of multiple indexes that together return all columns requested by a query. The database does not need to access the table because all data is retrieved from the indexes.

This section contains the following topics:

- [When the Optimizer Considers Index Join Scans](#)  
In some cases, avoiding table access is the most cost efficient option.
- [How Index Join Scans Work](#)  
An index join involves scanning multiple indexes, and then using a hash join on the rowids obtained from these scans to return the rows.
- [Index Join Scans: Example](#)  
This example queries the last name and email for employees whose last name begins with A, specifying an index join.

### 8.3.7.1 When the Optimizer Considers Index Join Scans

In some cases, avoiding table access is the most cost efficient option.

The optimizer considers an index join in the following circumstances:

- A hash join of multiple indexes retrieves all data requested by the query, without requiring table access.
- The cost of retrieving rows from the table is higher than reading the indexes without retrieving rows from the table. An index join is often expensive. For example, when scanning two indexes and joining them, it is often less costly to choose the most selective index, and then probe the table.

You can specify an index join with the `INDEX_JOIN(table_name)` hint.

### 8.3.7.2 How Index Join Scans Work

An index join involves scanning multiple indexes, and then using a hash join on the rowids obtained from these scans to return the rows.

In an index join scan, table access is always avoided. For example, the process for joining two indexes on a single table is as follows:

1. Scan the first index to retrieve rowids.
2. Scan the second index to retrieve rowids.
3. Perform a hash join by rowid to obtain the rows.

### 8.3.7.3 Index Join Scans: Example

This example queries the last name and email for employees whose last name begins with `A`, specifying an index join.

```
SELECT /*+ INDEX_JOIN(employees) */ last_name, email
FROM   employees
WHERE  last_name like 'A%';
```

Separate indexes exist on the `(last_name,first_name)` and `email` columns. Part of the `emp_name_ix` index might look as follows:

```
Banda,Amit,AAAVgdAALAAAABSABD
Bates,Elizabeth,AAAVgdAALAAAABSABI
Bell,Sarah,AAAVgdAALAAAABSABc
Bernstein,David,AAAVgdAALAAAABSAAz
Bissot,Laura,AAAVgdAALAAAABSAAAd
Bloom,Harrison,AAAVgdAALAAAABSABF
Bull,Alexis,AAAVgdAALAAAABSABV
```

The first part of the `emp_email_uk` index might look as follows:

```
ABANDA,AAAVgdAALAAAABSABD
ABULL,AAAVgdAALAAAABSABV
ACABRIO,AAAVgdAALAAAABSABX
AERRAZUR,AAAVgdAALAAAABSAAv
AFRIPP,AAAVgdAALAAABSAAV
AHUNOLD,AAAVgdAALAAABSAAD
AHUTTON,AAAVgdAALAAAABSABL
```

The following example retrieves the plan using the `DBMS_XPLAN.DISPLAY_CURSOR` function. The database retrieves all rowids in the `emp_email_uk` index, and then retrieves rowids in `emp_name_ix` for last names that begin with `A`. The database uses a hash join to search both sets of rowids for matches. For example, rowid `AAAVgdAALAAAABSABD` occurs

in both sets of rowids, so the database probes the `employees` table for the record corresponding to this rowid.

#### Example 8-4 Index Join Scan

```
SQL_ID d2djchyc9hmrz, child number 0
-----
SELECT /*+ INDEX_JOIN(employees) */ last_name, email FROM employees
WHERE last_name like 'A%'
```

Plan hash value: 3719800892

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				3 (100)	
* 1	VIEW	index\$_join\$_001	3	48	3 (34)	00:00:01
* 2	HASH JOIN					
* 3	INDEX RANGE SCAN	EMP_NAME_IX	3	48	1 (0)	00:00:01
4	INDEX FAST FULL SCAN	EMP_EMAIL_UK	3	48	1 (0)	00:00:01

Predicate Information (identified by operation id):

```
-----
1 - filter("LAST_NAME" LIKE 'A%')
2 - access(ROWID=ROWID)
3 - access("LAST_NAME" LIKE 'A%')
```

## 8.4 Bitmap Index Access Paths

Bitmap indexes combine the indexed data with a rowid range.

This section explains how bitmap indexes, and describes some of the more common bitmap index access paths:

- [About Bitmap Index Access](#)  
In a conventional B-tree index, one index entry points to a single row. In a bitmap index, the key is the combination of the indexed data and the rowid range.
- [Bitmap Conversion to Rowid](#)  
A bitmap conversion translates between an entry in the bitmap and a row in a table. The conversion can go from entry to row (`TO ROWID`), or from row to entry (`FROM ROWID`).
- [Bitmap Index Single Value](#)  
This type of access path uses a bitmap index to look up a single key value.
- [Bitmap Index Range Scans](#)  
This type of access path uses a bitmap index to look up a range of values.
- [Bitmap Merge](#)  
This access path merges multiple bitmaps, and returns a single bitmap as a result.

### 8.4.1 About Bitmap Index Access

In a conventional B-tree index, one index entry points to a single row. In a bitmap index, the key is the combination of the indexed data and the rowid range.

The database stores at least one bitmap for each index key. Each value in the bitmap, which is a series of 1 and 0 values, points to a row within a rowid range. Thus, in a bitmap index, one index entry points to a set of rows rather than a single row.

This section contains the following topics:

- [Differences Between Bitmap and B-Tree Indexes](#)  
A bitmap index uses a different key from a B-tree index, but is stored in a B-tree structure.
- [Purpose of Bitmap Indexes](#)  
Bitmap indexes are typically suitable for infrequently modified data with a low or medium number of distinct values (NDV).
- [Bitmaps and Rowids](#)  
For a particular value in a bitmap, the value is 1 if the row values match the bitmap condition, and 0 if it does not. Based on these values, the database uses an internal algorithm to map bitmaps onto rowids.
- [Bitmap Join Indexes](#)  
A **bitmap join index** is a bitmap index for the join of two or more tables.
- [Bitmap Storage](#)  
A bitmap index resides in a B-tree structure, using branch blocks and leaf blocks just as in a B-tree.

### 8.4.1.1 Differences Between Bitmap and B-Tree Indexes

A bitmap index uses a different key from a B-tree index, but is stored in a B-tree structure.

The following table shows the differences among types of index entries.

**Table 8-3 Index Entries for B-Trees and Bitmaps**

Index Entry	Key	Data	Example
Unique B-tree	Indexed data only	Rowid	In an entry of the index on the <code>employees.employee_id</code> column, employee ID 101 is the key, and the rowid <code>AAAPvCAAFAAAAFaAAa</code> is the data:  <code>101,AAAPvCAAFAAAAFaAAa</code>
Nonunique B-tree	Indexed data combined with rowid	None	In an entry of the index on the <code>employees.last_name</code> column, the name and rowid combination <code>Smith,AAAPvCAAFAAAAFaAAa</code> is the key, and there is no data:  <code>Smith,AAAPvCAAFAAAAFaAAa</code>
Bitmap	Indexed data combined with rowid range	Bitmap	In an entry of the index on the <code>customers.cust_gender</code> column, the <code>M,low-rowid,high-rowid</code> part is the key, and the series of 1 and 0 values is the data:  <code>M,low-rowid,high-rowid,1000101010101010</code>

The database stores a bitmap index in a B-tree structure. The database can search the B-tree quickly on the first part of the key, which is the set of attributes on which the index is defined, and then obtain the corresponding rowid range and bitmap.



## 8.4.1.2 Purpose of Bitmap Indexes

Bitmap indexes are typically suitable for infrequently modified data with a low or medium number of distinct values (NDV).

In general, B-tree indexes are suitable for columns with high NDV and frequent DML activity. For example, the optimizer might choose a B-tree index for a query of a `sales.amount` column that returns few rows. In contrast, the `customers.state` and `customers.county` columns are candidates for bitmap indexes because they have few distinct values, are infrequently updated, and can benefit from efficient `AND` and `OR` operations.

Bitmap indexes are a useful way to speed ad hoc queries in a data warehouse. They are fundamental to star transformations. Specifically, bitmap indexes are useful in queries that contain the following:

- Multiple conditions in the `WHERE` clause

Before the table itself is accessed, the database filters out rows that satisfy some, but not all, conditions.

- `AND`, `OR`, and `NOT` operations on columns with low or medium NDV

Combining bitmap indexes makes these operations more efficient. The database can merge bitmaps from bitmap indexes very quickly. For example, if bitmap indexes exist on the `customers.state` and `customers.county` columns, then these indexes can enormously improve the performance of the following query:

```
SELECT *
FROM   customers
WHERE  state = 'CA'
AND    county = 'San Mateo'
```

The database can convert 1 values in the merged bitmap into rowids efficiently.

- The `COUNT` function

The database can scan the bitmap index without needing to scan the table.

- Predicates that select for null values

Unlike B-tree indexes, bitmap indexes can contain nulls. Queries that count the number of nulls in a column can use the bitmap index without scanning the table.

- Columns that do not experience heavy DML

The reason is that one index key points to many rows. If a session modifies the indexed data, then the database cannot lock a single bit in the bitmap: rather, the database locks the entire index *entry*, which in practice locks the rows pointed to by the bitmap. For example, if the county of residence for a specific customer changes from `San Mateo` to `Alameda`, then the database must get exclusive access to the `San Mateo` index entry and `Alameda` index entry in the bitmap. Rows containing these two values cannot be modified until `COMMIT`.

## 8.4.1.3 Bitmaps and Rowids

For a particular value in a bitmap, the value is 1 if the row values match the bitmap condition, and 0 if it does not. Based on these values, the database uses an internal algorithm to map bitmaps onto rowids.

The bitmap entry contains the indexed value, the rowid range (start and end rowids), and a bitmap. Each 0 or 1 value in the bitmap is an offset into the rowid range, and maps to a potential row in the table, even if the row does not exist. Because the number of possible rows in a block is predetermined, the database can use the range endpoints to determine the rowid of an arbitrary row in the range.

 **Note:**

The Hakan factor is an optimization used by the bitmap index algorithms to limit the number of rows that Oracle Database assumes can be stored in a single block. By artificially limiting the number of rows, the database reduces the size of the bitmaps.

Table 8-4 shows part of a sample bitmap for the `sh.customers.cust_marital_status` column, which is nullable. The actual index has 12 distinct values. Only 3 are shown in the sample: `null`, `married`, and `single`.

**Table 8-4 Bitmap Index Entries**

Column Value for <code>cust_marital_status</code>	Start Rowid in Range	End Rowid in Range	1st Row in Range	2nd Row in Range	3rd Row in Range	4th Row in Range	5th Row in Range	6th Row in Range
(null)	AAA ...	CCC ...	0	0	0	0	0	1
married	AAA ...	CCC ...	1	0	1	1	1	0
single	AAA ...	CCC ...	0	1	0	0	0	0
single	DDD ...	EEE ...	1	0	1	0	1	1

As shown in Table 8-4, bitmap indexes can include keys that consist entirely of null values, unlike B-tree indexes. In Table 8-4, the null has a value of 1 for the 6th row in the range, which means that the `cust_marital_status` value is null for the 6th row in the range. Indexing nulls can be useful for some SQL statements, such as queries with the aggregate function `COUNT`.

### 8.4.1.4 Bitmap Join Indexes

A **bitmap join index** is a bitmap index for the join of two or more tables.

The optimizer can use a bitmap join index to reduce or eliminate the volume of data that must be joined during plan execution. Bitmap join indexes can be much more efficient in storage than materialized join views.

The following example creates a bitmap index on the `sh.sales` and `sh.customers` tables:

```
CREATE BITMAP INDEX cust_sales_bji ON sales(c.cust_city)
  FROM sales s, customers c
  WHERE c.cust_id = s.cust_id LOCAL;
```

The `FROM` and `WHERE` clause in the preceding `CREATE` statement represent the join condition between the tables. The `customers.cust_city` column is the index key.

Each key value in the index represents a possible city in the `customers` table. Conceptually, key values for the index might look as follows, with one bitmap associated with each key value:

```
San Francisco  0 0 0 1 0 1 0 0 0 1 0 0 0 0 0 . . .
San Mateo     0 1 0 0 0 0 0 0 0 1 0 0 0 0 0 1 . . .
Smithville    1 0 0 0 1 0 0 1 0 0 1 0 1 0 0 . . .
.
.
.
```

Each bit in a bitmap corresponds to one row in the `sales` table. In the `Smithville` key, the value 1 means that the first row in the `sales` table corresponds to a product sold to a Smithville customer, whereas the value 0 means that the second row corresponds to a product not sold to a Smithville customer.

Consider the following query of the number of separate sales to Smithville customers:

```
SELECT COUNT (*)
FROM   sales s, customers c
WHERE  c.cust_id = s.cust_id
AND    c.cust_city = 'Smithville';
```

The following plan shows that the database reads the `Smithville` bitmap to derive the number of Smithville sales (Step 4), thereby avoiding a join of the `customers` and `sales` tables.

```
SQL_ID 57s100mh142wy, child number 0
```

```
-----
SELECT COUNT (*) FROM sales s, customers c WHERE c.cust_id = s.cust_id
AND c.cust_city = 'Smithville'
```

```
Plan hash value: 3663491772
```

```
-----
```

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time	Pstart	Pstop
0	SELECT STATEMENT				29 (100)			
1	SORT AGGREGATE		1	5	5			
2	PARTITION RANGE ALL		1708	8540	29 (0)	00:00:01	1	28
3	BITMAP CONVERSION COUNT		1708	8540	29 (0)	00:00:01		
*4	<b>BITMAP INDEX SINGLE VALUE</b>	CUST_SALES_BJI					1	28

```
-----
```

```
Predicate Information (identified by operation id):
```

```
-----
4 - access("S"."SYS_NC00008$"='Smithville')
```

### 8.4.1.5 Bitmap Storage

A bitmap index resides in a B-tree structure, using branch blocks and leaf blocks just as in a B-tree.

For example, if the `customers.cust_marital_status` column has 12 distinct values, then one branch block might point to the keys `married,rowid-range` and `single,rowid-range`, another branch block might point to the `widowed,rowid-range` key, and so on. Alternatively, a single branch block could point to a leaf block containing all 12 distinct keys.

Each indexed column value may have one or more bitmap pieces, each with its own rowid range occupying a contiguous set of rows in one or more extents. The database can use a [bitmap piece](#) to break up an index entry that is large relative to the size of a block. For example, the database could break a single index entry into three pieces, with the first two pieces in separate blocks in the same extent, and the last piece in a separate block in a different extent.

To conserve space, Oracle Database can compression consecutive ranges of 0 values.

## 8.4.2 Bitmap Conversion to Rowid

A bitmap conversion translates between an entry in the bitmap and a row in a table. The conversion can go from entry to row (`TO ROWID`), or from row to entry (`FROM ROWID`).

This section contains the following topics:

- [When the Optimizer Chooses Bitmap Conversion to Rowid](#)  
The optimizer uses a conversion whenever it retrieves a row from a table using a bitmap index entry.
- [How Bitmap Conversion to Rowid Works](#)  
Conceptually, a bitmap can be represented as table.
- [Bitmap Conversion to Rowid: Example](#)  
In this example, the optimizer chooses a bitmap conversion operation to satisfy a query using a range predicate.

### 8.4.2.1 When the Optimizer Chooses Bitmap Conversion to Rowid

The optimizer uses a conversion whenever it retrieves a row from a table using a bitmap index entry.

### 8.4.2.2 How Bitmap Conversion to Rowid Works

Conceptually, a bitmap can be represented as table.

For example, [Table 8-4](#) represents the bitmap as a table with `customers` row numbers as columns and `cust_marital_status` values as rows. Each field in [Table 8-4](#) has the value 1 or 0, and represents a column value in a row. Conceptually, the bitmap conversion uses an internal algorithm that says, "Field *F* in the bitmap corresponds to the *N*th row of the *M*th block of the table," or "The *N*th row of the *M*th block in the table corresponds to field *F* in the bitmap."

### 8.4.2.3 Bitmap Conversion to Rowid: Example

In this example, the optimizer chooses a bitmap conversion operation to satisfy a query using a range predicate.

A query of the `sh.customers` table selects the names of all customers born before 1918:

```
SELECT cust_last_name, cust_first_name
FROM   customers
WHERE  cust_year_of_birth < 1918;
```

The following plan shows that the database uses a range scan to find all key values less than 1918 (Step 3), converts the 1 values in the bitmap to rowids (Step 2), and then uses the rowids to obtain the rows from the `customers` table (Step 1):

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				421 (100)	
1	TABLE ACCESS BY INDEX ROWID BATCHED	CUSTOMERS	3604	68476	421 (1)	00:00:01
2	<b>BITMAP CONVERSION TO ROWIDS</b>					
*3	BITMAP INDEX RANGE SCAN	CUSTOMERS_YOB_BIX				

Predicate Information (identified by operation id):

```
3 - access("CUST_YEAR_OF_BIRTH"<1918)
    filter("CUST_YEAR_OF_BIRTH"<1918)
```

## 8.4.3 Bitmap Index Single Value

This type of access path uses a bitmap index to look up a single key value.

This section contains the following topics:

- [When the Optimizer Considers Bitmap Index Single Value](#)  
The optimizer considers this access path when the predicate contains an equality operator.
- [How Bitmap Index Single Value Works](#)  
The query scans a single bitmap for positions containing a 1 value. The database converts the 1 values into rowids, and then uses the rowids to find the rows.
- [Bitmap Index Single Value: Example](#)  
In this example, the optimizer chooses a bitmap index single value operation to satisfy a query that uses an equality predicate.

### 8.4.3.1 When the Optimizer Considers Bitmap Index Single Value

The optimizer considers this access path when the predicate contains an equality operator.

### 8.4.3.2 How Bitmap Index Single Value Works

The query scans a single bitmap for positions containing a 1 value. The database converts the 1 values into rowids, and then uses the rowids to find the rows.

The database only needs to process a single bitmap. For example, the following table represents the bitmap index (in two bitmap pieces) for the value `widowed` in the `sh.customers.cust_marital_status` column. To satisfy a query of customers with the status `widowed`, the database can search for each 1 value in the `widowed` bitmap and find the rowid of the corresponding row.

**Table 8-5 Bitmap Index Entries**

Column Value	Start Rowid in Range	End Rowid in Range	1st Row in Range	2nd Row in Range	3rd Row in Range	4th Row in Range	5th Row in Range	6th Row in Range
widowed	AAA ...	CCC ...	0	1	0	0	0	0
widowed	DDD ...	EEE ...	1	0	1	0	1	1

### 8.4.3.3 Bitmap Index Single Value: Example

In this example, the optimizer chooses a bitmap index single value operation to satisfy a query that uses an equality predicate.

A query of the `sh.customers` table selects all widowed customers:

```
SELECT *
FROM customers
WHERE cust_marital_status = 'Widowed';
```

The following plan shows that the database reads the entry with the `Widowed` key in the `customers` bitmap index (Step 3), converts the 1 values in the bitmap to rowids (Step 2), and then uses the rowids to obtain the rows from the `customers` table (Step 1):

```
SQL_ID ff5an2xsn086h, child number 0
-----
SELECT * FROM customers WHERE cust_marital_status = 'Widowed'

Plan hash value: 2579015045
-----
| Id | Operation                                | Name                | Rows | Bytes | Cost (%CPU) | Time |
-----|-----|-----|-----|-----|-----|-----|
| 0 | SELECT STATEMENT                        |                     |      |      | 412 (100)   |      |
| 1 | TABLE ACCESS BY INDEX ROWID BATCHED    | CUSTOMERS           | 3461 | 638K | 412 (2)     | 00:00:01 |
| 2 | BITMAP CONVERSION TO ROWIDS             |                     |      |      |              |      |
|*3| BITMAP INDEX SINGLE VALUE               | CUSTOMERS_MARITAL_BIX |      |      |              |      |
-----
```

Predicate Information (identified by operation id):

```
3 - access("CUST_MARITAL_STATUS"='Widowed')
```

### 8.4.4 Bitmap Index Range Scans

This type of access path uses a bitmap index to look up a range of values.

This section contains the following topics:

- [When the Optimizer Considers Bitmap Index Range Scans](#)  
 The optimizer considers this access path when the predicate selects a range of values.
- [How Bitmap Index Range Scans Work](#)  
 This scan works similarly to a B-tree range scan.
- [Bitmap Index Range Scans: Example](#)  
 This example uses a range scan to select customers born before a single year.

### 8.4.4.1 When the Optimizer Considers Bitmap Index Range Scans

The optimizer considers this access path when the predicate selects a range of values.

The range in the scan can be bounded on both sides, or unbounded on one or both sides. The optimizer typically chooses a range scan for selective queries.

### 8.4.4.2 How Bitmap Index Range Scans Work

This scan works similarly to a B-tree range scan.

For example, the following table represents three values in the bitmap index for the `sh.customers.cust_year_of_birth` column. If a query requests all customers born before 1917, then the database can scan this index for values lower than 1917, and then obtain the rowids for rows that have a 1.

**Table 8-6 Bitmap Index Entries**

Column Value	Start Rowid in Range	End Rowid in Range	1st Row in Range	2nd Row in Range	3rd Row in Range	4th Row in Range	5th Row in Range	6th Row in Range
1913	AAA ...	CCC ...	0	0	0	0	0	1
1917	AAA ...	CCC ...	1	0	1	1	1	0
1918	AAA ...	CCC ...	0	1	0	0	0	0
1918	DDD ...	EEE ...	1	0	1	0	1	1

### 8.4.4.3 Bitmap Index Range Scans: Example

This example uses a range scan to select customers born before a single year.

A query of the `sh.customers` table selects the names of customers born before 1918:

```
SELECT cust_last_name, cust_first_name
FROM customers
WHERE cust_year_of_birth < 1918
```

The following plan shows that the database obtains all bitmaps for `cust_year_of_birth` keys lower than 1918 (Step 3), converts the bitmaps to rowids (Step 2), and then fetches the rows (Step 1):

```
SQL_ID 672z2h9rawyhg, child number 0
-----
SELECT cust_last_name, cust_first_name FROM customers WHERE
cust_year_of_birth < 1918
```

Plan hash value: 4198466611

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				421 (100)	
1	TABLE ACCESS BY INDEX ROWID BATCHED	CUSTOMERS	3604	68476	421 (1)	00:00:01
2	BITMAP CONVERSION TO ROWIDS					

```
|*3|   BITMAP INDEX RANGE SCAN   | CUSTOMERS_YOB_BIX |   |   |   |   |
```

---

Predicate Information (identified by operation id):

---

```
3 - access("CUST_YEAR_OF_BIRTH"<1918)
    filter("CUST_YEAR_OF_BIRTH"<1918)
```

## 8.4.5 Bitmap Merge

This access path merges multiple bitmaps, and returns a single bitmap as a result.

A bitmap merge is indicated by the `BITMAP MERGE` operation in an execution plan.

This section contains the following topics:

- [When the Optimizer Considers Bitmap Merge](#)  
The optimizer typically uses a bitmap merge to combine bitmaps generated from a bitmap index range scan.
- [How Bitmap Merge Works](#)  
A merge uses a Boolean `OR` operation between two bitmaps. The resulting bitmap selects all rows from the first bitmap, plus all rows from every subsequent bitmap.
- [Bitmap Merge: Example](#)  
This example shows how the database merges bitmaps to optimize a query using a range predicate.

### 8.4.5.1 When the Optimizer Considers Bitmap Merge

The optimizer typically uses a bitmap merge to combine bitmaps generated from a bitmap index range scan.

### 8.4.5.2 How Bitmap Merge Works

A merge uses a Boolean `OR` operation between two bitmaps. The resulting bitmap selects all rows from the first bitmap, plus all rows from every subsequent bitmap.

A query might select all customers born before 1918. The following example shows sample bitmaps for three `customers.cust_year_of_birth` keys: 1917, 1916, and 1915. If any position in any bitmap has a 1, then the merged bitmap has a 1 in the same position. Otherwise, the merged bitmap has a 0.

```
1917   1 0 1 0 0 0 0 0 0 0 0 0 0 1
1916   0 1 0 0 0 0 0 0 0 0 0 0 0 0
1915   0 0 0 0 0 0 0 0 0 1 0 0 0 0
-----
merged: 1 1 1 0 0 0 0 0 0 1 0 0 0 1
```

The 1 values in resulting bitmap correspond to rows that contain the values 1915, 1916, or 1917.

### 8.4.5.3 Bitmap Merge: Example

This example shows how the database merges bitmaps to optimize a query using a range predicate.



A query of the `sh.customers` table selects the names of female customers born before 1918:

```
SELECT cust_last_name, cust_first_name
FROM   customers
WHERE  cust_gender = 'F'
AND    cust_year_of_birth < 1918
```

The following plan shows that the database obtains all bitmaps for `cust_year_of_birth` keys lower than 1918 (Step 6), and then merges these bitmaps using `OR` logic to create a single bitmap (Step 5). The database obtains a single bitmap for the `cust_gender` key of `F` (Step 4), and then performs an `AND` operation on these two bitmaps. The result is a single bitmap that contains 1 values for the requested rows (Step 3).

```
SQL_ID 1xf59h179zdg2, child number 0
```

```
-----
select cust_last_name, cust_first_name from customers where cust_gender
= 'F' and cust_year_of_birth < 1918
```

```
Plan hash value: 49820847
```

```
-----
```

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				288 (100)	
1	TABLE ACCESS BY INDEX ROWID BATCHED	CUSTOMERS	1802	37842	288 (1)	00:00:01
2	BITMAP CONVERSION TO ROWIDS					
3	BITMAP AND					
*4	BITMAP INDEX SINGLE VALUE	CUSTOMERS_GENDER_BIX				
5	<b>BITMAP MERGE</b>					
*6	BITMAP INDEX RANGE SCAN	CUSTOMERS_YOB_BIX				

```
-----
```

```
Predicate Information (identified by operation id):
```

```
-----
4 - access("CUST_GENDER"='F')
6 - access("CUST_YEAR_OF_BIRTH"<1918)
   filter("CUST_YEAR_OF_BIRTH"<1918)
```

## 8.5 Table Cluster Access Paths

A **table cluster** is a group of tables that share common columns and store related data in the same blocks. When tables are clustered, a single data block can contain rows from multiple tables.

This section contains the following topics:

- [Cluster Scans](#)  
An **index cluster** is a table cluster that uses an index to locate data.
- [Hash Scans](#)  
A **hash cluster** is like an indexed cluster, except the index key is replaced with a hash function. No separate cluster index exists.

### See Also:

*Oracle Database Concepts* for an overview of table clusters

## 8.5.1 Cluster Scans

An **index cluster** is a table cluster that uses an index to locate data.

The cluster index is a B-tree index on the cluster key. A **cluster scan** retrieves all rows that have the same cluster key value from a table stored in an indexed cluster.

This section contains the following topics:

- [When the Optimizer Considers Cluster Scans](#)  
The database considers a cluster scan when a query accesses a table in an indexed cluster.
- [How a Cluster Scan Works](#)  
In an indexed cluster, the database stores all rows with the same cluster key value in the same data block.
- [Cluster Scans: Example](#)  
This example clusters the `employees` and `departments` tables on the `department_id` column, and then queries the cluster for a single department.

### 8.5.1.1 When the Optimizer Considers Cluster Scans

The database considers a cluster scan when a query accesses a table in an indexed cluster.

### 8.5.1.2 How a Cluster Scan Works

In an indexed cluster, the database stores all rows with the same cluster key value in the same data block.

For example, if the `hr.employees2` and `hr.departments2` tables are clustered in `emp_dept_cluster`, and if the cluster key is `department_id`, then the database stores all employees in department 10 in the same block, all employees in department 20 in the same block, and so on.

The B-tree cluster index associates the cluster key value with the database block address (DBA) of the block containing the data. For example, the index entry for key 30 shows the address of the block that contains rows for employees in department 30:

```
30,AADAAA9d
```

When a user requests rows in the cluster, the database scans the index to obtain the DBAs of the blocks containing the rows. Oracle Database then locates the rows based on these DBAs.

### 8.5.1.3 Cluster Scans: Example

This example clusters the `employees` and `departments` tables on the `department_id` column, and then queries the cluster for a single department.

As user `hr`, you create a table cluster, cluster index, and tables in the cluster as follows:

```
CREATE CLUSTER employees_departments_cluster  
  (department_id NUMBER(4)) SIZE 512;
```

```

CREATE INDEX idx_emp_dept_cluster
  ON CLUSTER employees_departments_cluster;

CREATE TABLE employees2
  CLUSTER employees_departments_cluster (department_id)
  AS SELECT * FROM employees;
CREATE TABLE departments2
  CLUSTER employees_departments_cluster (department_id)
  AS SELECT * FROM departments;

```

You query the employees in department 30 as follows:

```

SELECT *
FROM   employees2
WHERE  department_id = 30;

```

To perform the scan, Oracle Database first obtains the rowid of the row describing department 30 by scanning the cluster index (Step 2). Oracle Database then locates the rows in `employees2` using this rowid (Step 1).

```

SQL_ID b7xkljzuwdc6t, child number 0
-----
SELECT * FROM employees2 WHERE department_id = 30

Plan hash value: 49826199

```

```

-----
| Id | Operation                | Name                | Rows | Bytes | Cost(%CPU) | Time      |
-----
|  0 | SELECT STATEMENT         |                     |      |      |  2 (100)   |           |
|  1 |  TABLE ACCESS CLUSTER   | EMPLOYEES2          |  6   |  798  |  2 (0)     | 00:00:01 |
|* 2 |    INDEX UNIQUE SCAN     | IDX_EMP_DEPT_CLUSTER |  1   |      |  1 (0)     | 00:00:01 |
-----

```

Predicate Information (identified by operation id):

```

-----
2 - access("DEPARTMENT_ID"=30)

```

## 8.5.2 Hash Scans

A **hash cluster** is like an indexed cluster, except the index key is replaced with a hash function. No separate cluster index exists.

In a hash cluster, the data *is* the index. The database uses a [hash scan](#) to locate rows in a hash cluster based on a hash value.

This section contains the following topics:

- [When the Optimizer Considers a Hash Scan](#)  
The database considers a hash scan when a query accesses a table in a hash cluster.
- [How a Hash Scan Works](#)  
In a hash cluster, all rows with the same hash value are stored in the same data block.

- [Hash Scans: Example](#)  
This example hashes the `employees` and `departments` tables on the `department_id` column, and then queries the cluster for a single department.

### 8.5.2.1 When the Optimizer Considers a Hash Scan

The database considers a hash scan when a query accesses a table in a hash cluster.

### 8.5.2.2 How a Hash Scan Works

In a hash cluster, all rows with the same hash value are stored in the same data block.

To perform a hash scan of the cluster, Oracle Database first obtains the hash value by applying a hash function to a cluster key value specified by the statement. Oracle Database then scans the data blocks containing rows with this hash value.

### 8.5.2.3 Hash Scans: Example

This example hashes the `employees` and `departments` tables on the `department_id` column, and then queries the cluster for a single department.

You create a hash cluster and tables in the cluster as follows:

```
CREATE CLUSTER employees_departments_cluster
  (department_id NUMBER(4)) SIZE 8192 HASHKEYS 100;

CREATE TABLE employees2
  CLUSTER employees_departments_cluster (department_id)
  AS SELECT * FROM employees;

CREATE TABLE departments2
  CLUSTER employees_departments_cluster (department_id)
  AS SELECT * FROM departments;
```

You query the employees in department 30 as follows:

```
SELECT *
FROM   employees2
WHERE  department_id = 30
```

To perform a hash scan, Oracle Database first obtains the hash value by applying a hash function to the key value 30, and then uses this hash value to scan the data blocks and retrieve the rows (Step 1).

```
SQL_ID 919x7hyyxr6p4, child number 0
-----
SELECT * FROM employees2 WHERE department_id = 30
```

Plan hash value: 2399378016

```
-----
| Id | Operation          | Name          | Rows | Bytes | Cost |
-----
|  0 | SELECT STATEMENT   |               |      |      |     1 |
|*  1 |  TABLE ACCESS HASH| EMPLOYEES2   |    10 | 1330 |     1 |
-----
```

Predicate Information (identified by operation id):

1 - access("DEPARTMENT\_ID"=30)

# 9

## Joins

Oracle Database provides several optimizations for joining row sets.

This chapter contains the following topics:

- [About Joins](#)  
A **join** combines the output from exactly two row sources, such as tables or views, and returns one row source. The returned row source is the data set.
- [Join Methods](#)  
A join method is the mechanism for joining two row sources.
- [Join Types](#)  
A join type is determined by the type of join condition.
- [Join Optimizations](#)  
Join optimizations enable joins to be more efficient.

### 9.1 About Joins

A **join** combines the output from exactly two row sources, such as tables or views, and returns one row source. The returned row source is the data set.

A join is characterized by multiple tables in the `WHERE` (non-ANSI) or `FROM ... JOIN` (ANSI) clause of a SQL statement. Whenever multiple tables exist in the `FROM` clause, Oracle Database performs a join.

A [join condition](#) compares two row sources using an expression. The join condition defines the relationship between the tables. If the statement does not specify a join condition, then the database performs a Cartesian join, matching every row in one table with every row in the other table.

This section contains the following topics:

- [Join Trees](#)  
Typically, a join tree is represented as an upside-down tree structure.
- [How the Optimizer Executes Join Statements](#)  
The database joins pairs of row sources. When multiple tables exist in the `FROM` clause, the optimizer must determine which join operation is most efficient for each pair.
- [How the Optimizer Chooses Execution Plans for Joins](#)  
When determining the join order and method, the optimizer goal is to reduce the number of rows early so it performs less work throughout the execution of the SQL statement.

 **See Also:**

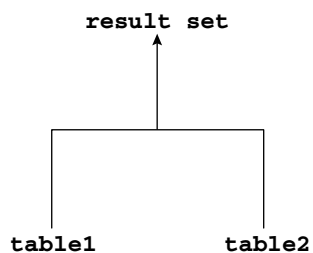
- ["Cartesian Joins"](#)
- *Oracle Database SQL Language Reference* for a concise discussion of joins in Oracle SQL

## 9.1.1 Join Trees

Typically, a join tree is represented as an upside-down tree structure.

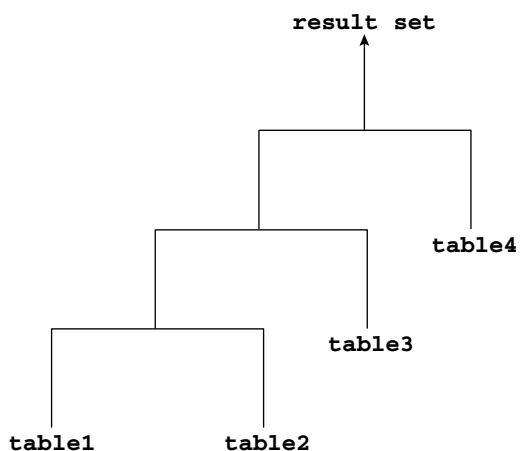
As shown in the following graphic, `table1` is the left table, and `table2` is the right table. The optimizer processes the join from left to right. For example, if this graphic depicted a nested loops join, then `table1` is the outer loop, and `table2` is the inner loop.

**Figure 9-1 Join Tree**



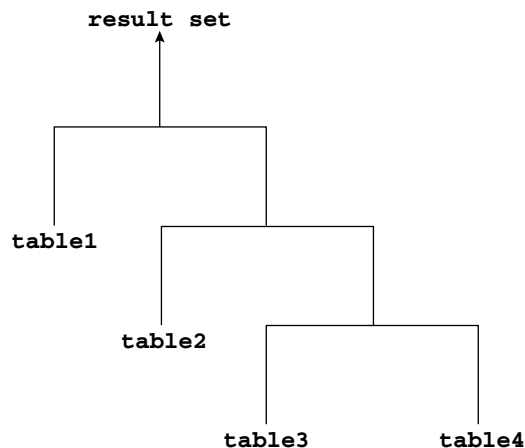
The input of a join can be the result set from a previous join. If the right child of every internal node of a join tree is a table, then the tree is a [left deep join tree](#), as shown in the following example. Most join trees are left deep joins.

**Figure 9-2 Left Deep Join Tree**



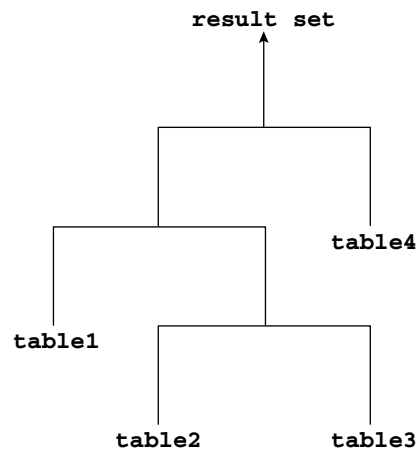
If the left child of every internal node of a join tree is a table, then the tree is called a [right deep join tree](#), as shown in the following diagram.

**Figure 9-3 Right Deep Join Tree**



If the left or the right child of an internal node of a join tree can be a join node, then the tree is called a [bushy join tree](#). In the following example, `table4` is a right child of a join node, `table1` is the left child of a join node, and `table2` is the left child of a join node.

**Figure 9-4 Bushy Join Tree**



In yet another variation, both inputs of a join are the results of a previous join.

## 9.1.2 How the Optimizer Executes Join Statements

The database joins pairs of row sources. When multiple tables exist in the `FROM` clause, the optimizer must determine which join operation is most efficient for each pair.

The optimizer must make the interrelated decisions shown in the following table.



Table 9-1 Join Operations

Operation	Explanation	To Learn More
Access paths	As for simple statements, the optimizer must choose an <a href="#">access path</a> to retrieve data from each table in the join statement. For example, the optimizer might choose between a full table scan or an index scan..	<a href="#">"Optimizer Access Paths"</a>
Join methods	To join each pair of row sources, Oracle Database must decide how to do it. The "how" is the join method. The possible join methods are nested loop, sort merge, and hash joins. A Cartesian join requires one of the preceding join methods. Each join method has specific situations in which it is more suitable than the others.	<a href="#">"Join Methods"</a>
Join types	The join condition determines the join type. For example, an inner join retrieves only rows that match the join condition. An outer join retrieves rows that do not match the join condition.	<a href="#">"Join Types"</a>
Join order	To execute a statement that joins more than two tables, Oracle Database joins two tables and then joins the resulting row source to the next table. This process continues until all tables are joined into the result. For example, the database joins two tables, and then joins the result to a third table, and then joins this result to a fourth table, and so on.	N/A

### 9.1.3 How the Optimizer Chooses Execution Plans for Joins

When determining the join order and method, the optimizer goal is to reduce the number of rows early so it performs less work throughout the execution of the SQL statement.

The optimizer generates a set of execution plans, according to possible join orders, join methods, and available access paths. The optimizer then estimates the cost of each plan and chooses the one with the lowest cost. When choosing an execution plan, the optimizer considers the following factors:

- The optimizer first determines whether joining two or more tables results in a row source containing at most one row.  
The optimizer recognizes such situations based on `UNIQUE` and `PRIMARY KEY` constraints on the tables. If such a situation exists, then the optimizer places these tables first in the join order. The optimizer then optimizes the join of the remaining set of tables.
- For join statements with [outer join](#) conditions, the table with the outer join operator typically comes after the other table in the condition in the join order.  
In general, the optimizer does not consider join orders that violate this guideline, although the optimizer overrides this ordering condition in certain circumstances. Similarly, when a subquery has been converted into an [antijoin](#) or [semijoin](#), the

tables from the subquery must come after those tables in the outer query block to which they were connected or correlated. However, hash antijoins and semijoins are able to override this ordering condition in certain circumstances.

The optimizer estimates the cost of a query plan by computing the estimated I/Os and CPU. These I/Os have specific costs associated with them: one cost for a single block I/O, and another cost for multiblock I/Os. Also, different functions and expressions have CPU costs associated with them. The optimizer determines the total cost of a query plan using these metrics. These metrics may be influenced by many initialization parameter and session settings at compile time, such as the `DB_FILE_MULTI_BLOCK_READ_COUNT` setting, system statistics, and so on.

For example, the optimizer estimates costs in the following ways:

- The cost of a [nested loops join](#) depends on the cost of reading each selected row of the [outer table](#) and each of its matching rows of the [inner table](#) into memory. The optimizer estimates these costs using statistics in the data dictionary.
- The cost of a [sort merge join](#) depends largely on the cost of reading all the sources into memory and sorting them.
- The cost of a [hash join](#) largely depends on the cost of building a hash table on one of the input sides to the join and using the rows from the other side of the join to probe it.

#### Example 9-1 Estimating Costs for Join Order and Method

Conceptually, the optimizer constructs a matrix of join orders and methods and the cost associated with each. For example, the optimizer must determine how best to join the `date_dim` and `lineorder` tables in a query. The following table shows the possible variations of methods and orders, and the cost for each. In this example, a nested loops join in the order `date_dim, lineorder` has the lowest cost.

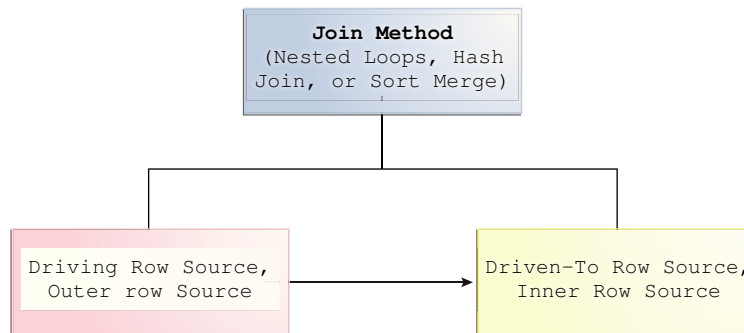
**Table 9-2 Sample Costs for Join of `date_dim` and `lineorder` Tables**

Join Method	Cost of <code>date_dim, lineorder</code>	Cost of <code>lineorder, date_dim</code>
Nested Loops	39,480	6,187,540
Hash Join	187,528	194,909
Sort Merge	217,129	217,129

## 9.2 Join Methods

A join method is the mechanism for joining two row sources.

Depending on the statistics, the optimizer chooses the method with the lowest estimated cost. As shown in [Figure 9-5](#), each join method has two children: the driving (also called *outer*) row source and the driven-to (also called *inner*) row source.

**Figure 9-5 Join Method**

This section contains the following topics:

- [Nested Loops Joins](#)  
Nested loops join an outer data set to an inner data set.
- [Hash Joins](#)  
The database uses a **hash join** to join larger data sets.
- [Sort Merge Joins](#)  
A sort merge join is a variation on a nested loops join.

## 9.2.1 Nested Loops Joins

Nested loops join an outer data set to an inner data set.

For each row in the outer data set that matches the single-table predicates, the database retrieves all rows in the inner data set that satisfy the join predicate. If an index is available, then the database can use it to access the inner data set by rowid.

This section contains the following topics:

- [When the Optimizer Considers Nested Loops Joins](#)  
Nested loops joins are useful when the database joins small subsets of data, the database joins large sets of data with the optimizer mode set to `FIRST_ROWS`, or the join condition is an efficient method of accessing the inner table.
- [How Nested Loops Joins Work](#)  
Conceptually, nested loops are equivalent to two nested `for` loops.
- [Nested Nested Loops](#)  
The outer loop of a nested loop can itself be a row source generated by a different nested loop.
- [Current Implementation for Nested Loops Joins](#)  
Oracle Database 11g introduced a new implementation for nested loops that reduces overall latency for physical I/O.
- [Original Implementation for Nested Loops Joins](#)  
In the current release, both the new and original implementation of nested loops are possible.
- [Nested Loops Controls](#)  
For some SQL statements, the data is small enough for the optimizer to prefer full table scans and hash joins. However, you can add the `USE_NL` hint to instruct the

optimizer to join each specified table to another row source with a nested loops join, using the specified table as the inner table.

### 9.2.1.1 When the Optimizer Considers Nested Loops Joins

Nested loops joins are useful when the database joins small subsets of data, the database joins large sets of data with the optimizer mode set to `FIRST_ROWS`, or the join condition is an efficient method of accessing the inner table.

#### Note:

The number of rows expected from the join is what drives the optimizer decision, not the size of the underlying tables. For example, a query might join two tables of a billion rows each, but because of the filters the optimizer expects data sets of 5 rows each.

In general, nested loops joins work best on small tables with indexes on the join conditions. If a row source has only one row, as with an equality lookup on a primary key value (for example, `WHERE employee_id=101`), then the join is a simple lookup. The optimizer always tries to put the smallest row source first, making it the driving table.

Various factors enter into the optimizer decision to use nested loops. For example, the database may read several rows from the outer row source in a batch. Based on the number of rows retrieved, the optimizer may choose either a nested loop or a hash join to the inner row source. For example, if a query joins `departments` to driving table `employees`, and if the predicate specifies a value in `employees.last_name`, then the database might read enough entries in the index on `last_name` to determine whether an internal threshold is passed. If the threshold is not passed, then the optimizer picks a nested loop join to `departments`, and if the threshold is passed, then the database performs a hash join, which means reading the rest of `employees`, hashing it into memory, and then joining to `departments`.

If the access path for the inner loop is not dependent on the outer loop, then the result can be a Cartesian product: for every iteration of the outer loop, the inner loop produces the same set of rows. To avoid this problem, use other join methods to join two independent row sources.

### 9.2.1.2 How Nested Loops Joins Work

Conceptually, nested loops are equivalent to two nested `for` loops.

For example, if a query joins `employees` and `departments`, then a nested loop in pseudocode might be:

```
FOR erow IN (select * from employees where X=Y) LOOP
  FOR drow IN (select * from departments where erow is matched) LOOP
    output values from erow and drow
  END LOOP
END LOOP
```

The inner loop is executed for every row of the outer loop. The `employees` table is the "outer" data set because it is in the exterior `for` loop. The outer table is sometimes

called a driving table. The `departments` table is the "inner" data set because it is in the interior `for` loop.

A nested loops join involves the following basic steps:

1. The optimizer determines the driving row source and designates it as the outer loop.

The outer loop produces a set of rows for driving the join condition. The row source can be a table accessed using an index scan, a full table scan, or any other operation that generates rows.

The number of iterations of the inner loop depends on the number of rows retrieved in the outer loop. For example, if 10 rows are retrieved from the outer table, then the database must perform 10 lookups in the inner table. If 10,000,000 rows are retrieved from the outer table, then the database must perform 10,000,000 lookups in the inner table.

2. The optimizer designates the other row source as the inner loop.

The outer loop appears before the inner loop in the execution plan, as follows:

```
NESTED LOOPS
  outer_loop
  inner_loop
```

3. For every fetch request from the client, the basic process is as follows:

- a. Fetch a row from the outer row source
- b. Probe the inner row source to find rows that match the predicate criteria
- c. Repeat the preceding steps until all rows are obtained by the fetch request

Sometimes the database sorts rowids to obtain a more efficient buffer access pattern.

### 9.2.1.3 Nested Nested Loops

The outer loop of a nested loop can itself be a row source generated by a different nested loop.

The database can nest two or more outer loops to join as many tables as needed. Each loop is a data access method. The following template shows how the database iterates through three nested loops:

```
SELECT STATEMENT
  NESTED LOOPS 3
    NESTED LOOPS 2          - Row source becomes OUTER LOOP 3.1
      NESTED LOOPS 1        - Row source becomes OUTER LOOP 2.1
        OUTER LOOP 1.1
          INNER LOOP 1.2
            INNER LOOP 2.2
              INNER LOOP 3.2
```

The database orders the loops as follows:

1. The database iterates through NESTED LOOPS 1:

```
NESTED LOOPS 1
  OUTER LOOP 1.1
  INNER LOOP 1.2
```

The output of NESTED LOOP 1 is a row source.

2. The database iterates through NESTED LOOPS 2, using the row source generated by NESTED LOOPS 1 as its outer loop:

```
NESTED LOOPS 2
  OUTER LOOP 2.1      - Row source generated by NESTED LOOPS 1
    INNER LOOP 2.2
```

The output of NESTED LOOPS 2 is another row source.

3. The database iterates through NESTED LOOPS 3, using the row source generated by NESTED LOOPS 2 as its outer loop:

```
NESTED LOOPS 3
  OUTER LOOP 3.1      - Row source generated by NESTED LOOPS 2
    INNER LOOP 3.2
```

### Example 9-2 Nested Nested Loops Join

Suppose you join the `employees` and `departments` tables as follows:

```
SELECT /*+ ORDERED USE_NL(d) */ e.last_name, e.first_name, d.department_name
FROM   employees e, departments d
WHERE  e.department_id=d.department_id
AND    e.last_name like 'A%';
```

The plan reveals that the optimizer chose two nested loops (Step 1 and Step 2) to access the data:

```
SQL_ID ahuavfcv4tnz4, child number 0
```

```
-----
SELECT /*+ ORDERED USE_NL(d) */ e.last_name, d.department_name FROM
employees e, departments d WHERE e.department_id=d.department_id AND
e.last_name like 'A%'
```

```
Plan hash value: 1667998133
```

```
-----
```

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				5 (100)	
1	NESTED LOOPS					
2	NESTED LOOPS		3	102	5 (0)	00:00:01
3	TABLE ACCESS BY INDEX ROWID BATCHED	EMPLOYEES	3	54	2 (0)	00:00:01
*4	INDEX RANGE SCAN	EMP_NAME_IX	3	1	(0)	00:00:01
*5	INDEX UNIQUE SCAN	DEPT_ID_PK	1	0	(0)	
6	TABLE ACCESS BY INDEX ROWID	DEPARTMENTS	1	16	1 (0)	00:00:01

```
-----
```

```
Predicate Information (identified by operation id):
```

```
-----
4 - access("E"."LAST_NAME" LIKE 'A%')
   filter("E"."LAST_NAME" LIKE 'A%')
5 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
```

In this example, the basic process is as follows:

1. The database begins iterating through the inner nested loop (Step 2) as follows:
  - a. The database searches the `emp_name_ix` for the rowids for all last names that begins with A (Step 4).

For example:

```
Abel,employees_rowid  
Ande,employees_rowid  
Atkinson,employees_rowid  
Austin,employees_rowid
```

- b.** Using the rowids from the previous step, the database retrieves a batch of rows from the `employees` table (Step 3). For example:

```
Abel,Ellen,80  
Abel,John,50
```

These rows become the outer row source for the innermost nested loop.

The batch step is typically part of adaptive execution plans. To determine whether a nested loop is better than a hash join, the optimizer needs to determine many rows come back from the row source. If too many rows are returned, then the optimizer switches to a different join method.

- c.** For each row in the outer row source, the database scans the `dept_id_pk` index to obtain the rowid in `departments` of the matching department ID (Step 5), and joins it to the `employees` rows. For example:

```
Abel,Ellen,80,departments_rowid  
Ande,Sundar,80,departments_rowid  
Atkinson,Mozhe,50,departments_rowid  
Austin,David,60,departments_rowid
```

These rows become the outer row source for the outer nested loop (Step 1).

- 2.** The database iterates through the outer nested loop as follows:
  - a.** The database reads the first row in outer row source.

For example:

```
Abel,Ellen,80,departments_rowid
```

- b.** The database uses the `departments` rowid to retrieve the corresponding row from `departments` (Step 6), and then joins the result to obtain the requested values (Step 1).

For example:

```
Abel,Ellen,80,Sales
```

- c.** The database reads the next row in the outer row source, uses the `departments` rowid to retrieve the corresponding row from `departments` (Step 6), and iterates through the loop until all rows are retrieved.

The result set has the following form:

```
Abel,Ellen,80,Sales  
Ande,Sundar,80,Sales  
Atkinson,Mozhe,50,Shipping  
Austin,David,60,IT
```

### 9.2.1.4 Current Implementation for Nested Loops Joins

Oracle Database 11g introduced a new implementation for nested loops that reduces overall latency for physical I/O.

When an index or a table block is not in the buffer cache and is needed to process the join, a physical I/O is required. The database can batch multiple physical I/O requests and process them using a vector I/O (array) instead of one at a time. The database sends an array of rowids to the operating system, which performs the read.

As part of the new implementation, two `NESTED LOOPS` join row sources might appear in the execution plan where only one would have appeared in prior releases. In such cases, Oracle Database allocates one `NESTED LOOPS` join row source to join the values from the table on the outer side of the join with the index on the inner side. A second row source is allocated to join the result of the first join, which includes the rowids stored in the index, with the table on the inner side of the join.

Consider the query in "[Original Implementation for Nested Loops Joins](#)". In the current implementation, the execution plan for this query might be as follows:

```
-----
```

Id	Operation	Name	Rows	Bytes	Cost%CPU	Time
0	SELECT STATEMENT		19	722	3 (0)	00:00:01
1	NESTED LOOPS					
2	NESTED LOOPS		19	722	3 (0)	00:00:01
* 3	TABLE ACCESS FULL	DEPARTMENTS	2	32	2 (0)	00:00:01
* 4	INDEX RANGE SCAN	EMP_DEPARTMENT_IX	10		0 (0)	00:00:01
5	TABLE ACCESS BY INDEX ROWID	EMPLOYEES	10	220	1 (0)	00:00:01

```
-----
```

Predicate Information (identified by operation id):

```
-----
3 - filter("D"."DEPARTMENT_NAME"='Marketing' OR "D"."DEPARTMENT_NAME"='Sales')
4 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
```

In this case, rows from the `hr.departments` table form the outer row source (Step 3) of the inner nested loop (Step 2). The index `emp_department_ix` is the inner row source (Step 4) of the inner nested loop. The results of the inner nested loop form the outer row source (Row 2) of the outer nested loop (Row 1). The `hr.employees` table is the outer row source (Row 5) of the outer nested loop.

For each fetch request, the basic process is as follows:

1. The database iterates through the inner nested loop (Step 2) to obtain the rows requested in the fetch:
  - a. The database reads the first row of `departments` to obtain the department IDs for departments named `Marketing` or `Sales` (Step 3). For example:

```
Marketing,20
```

This row set is the outer loop. The database caches the data in the PGA.

- b. The database scans `emp_department_ix`, which is an index on the `employees` table, to find `employees` rowids that correspond to this department ID (Step 4), and then joins the result (Step 2).

The result set has the following form:

```
Marketing,20,employees_rowid
Marketing,20,employees_rowid
Marketing,20,employees_rowid
```



- c. The database reads the next row of `departments`, scans `emp_department_ix` to find `employees` rowids that correspond to this department ID, and then iterates through the loop until the client request is satisfied.

In this example, the database only iterates through the outer loop twice because only two rows from `departments` satisfy the predicate filter. Conceptually, the result set has the following form:

```
Marketing,20,employees_rowid
Marketing,20,employees_rowid
Marketing,20,employees_rowid
.
.
.
Sales,80,employees_rowid
Sales,80,employees_rowid
Sales,80,employees_rowid
.
.
.
```

These rows become the outer row source for the outer nested loop (Step 1). This row set is cached in the PGA.

2. The database organizes the rowids obtained in the previous step so that it can more efficiently access them in the cache.
3. The database begins iterating through the outer nested loop as follows:
  - a. The database retrieves the first row from the row set obtained in the previous step, as in the following example:

```
Marketing,20,employees_rowid
```

- b. Using the rowid, the database retrieves a row from `employees` to obtain the requested values (Step 1), as in the following example:

```
Michael,Hartstein,13000,Marketing
```

- c. The database retrieves the next row from the row set, uses the rowid to probe `employees` for the matching row, and iterates through the loop until all rows are retrieved.

The result set has the following form:

```
Michael,Hartstein,13000,Marketing
Pat,Fay,6000,Marketing
John,Russell,14000,Sales
Karen,Partners,13500,Sales
Alberto,Errazuriz,12000,Sales
.
.
.
```

In some cases, a second join row source is not allocated, and the execution plan looks the same as it did before Oracle Database 11g. The following list describes such cases:

- All of the columns needed from the inner side of the join are present in the index, and there is no table access required. In this case, Oracle Database allocates only one join row source.
- The order of the rows returned might be different from the order returned in releases earlier than Oracle Database 12c. Thus, when Oracle Database tries to

preserve a specific ordering of the rows, for example to eliminate the need for an `ORDER BY` sort, Oracle Database might use the original implementation for nested loops joins.

- The `OPTIMIZER_FEATURES_ENABLE` initialization parameter is set to a release before Oracle Database 11g. In this case, Oracle Database uses the original implementation for nested loops joins.

### 9.2.1.5 Original Implementation for Nested Loops Joins

In the current release, both the new and original implementation of nested loops are possible.

For an example of the original implementation, consider the following join of the `hr.employees` and `hr.departments` tables:

```
SELECT e.first_name, e.last_name, e.salary, d.department_name
FROM   hr.employees e, hr.departments d
WHERE  d.department_name IN ('Marketing', 'Sales')
AND    e.department_id = d.department_id;
```

In releases before Oracle Database 11g, the execution plan for this query might appear as follows:

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT		19	722	3 (0)	00:00:01
1	TABLE ACCESS BY INDEX ROWID	EMPLOYEES	10	220	1 (0)	00:00:01
2	NESTED LOOPS		19	722	3 (0)	00:00:01
* 3	TABLE ACCESS FULL	DEPARTMENTS	2	32	2 (0)	00:00:01
* 4	INDEX RANGE SCAN	EMP_DEPARTMENT_IX	10		0 (0)	00:00:01

Predicate Information (identified by operation id):

```
3 - filter("D"."DEPARTMENT_NAME"='Marketing' OR "D"."DEPARTMENT_NAME"='Sales')
4 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
```

For each fetch request, the basic process is as follows:

1. The database iterates through the loop to obtain the rows requested in the fetch:

- a. The database reads the first row of `departments` to obtain the department IDs for departments named `Marketing` or `Sales` (Step 3). For example:

```
Marketing,20
```

This row set is the outer loop. The database caches the row in the PGA.

- b. The database scans `emp_department_ix`, which is an index on the `employees.department_id` column, to find `employees` rowids that correspond to this department ID (Step 4), and then joins the result (Step 2).

Conceptually, the result set has the following form:

```
Marketing,20,employees_rowid
Marketing,20,employees_rowid
Marketing,20,employees_rowid
```

- c. The database reads the next row of `departments`, scans `emp_department_ix` to find `employees` rowids that correspond to this department ID, and iterates through the loop until the client request is satisfied.

In this example, the database only iterates through the outer loop twice because only two rows from `departments` satisfy the predicate filter. Conceptually, the result set has the following form:

```
Marketing,20,employees_rowid
Marketing,20,employees_rowid
Marketing,20,employees_rowid
.
.
.
Sales,80,employees_rowid
Sales,80,employees_rowid
Sales,80,employees_rowid
.
.
.
```

2. Depending on the circumstances, the database may organize the cached rowids obtained in the previous step so that it can more efficiently access them.
3. For each `employees` rowid in the result set generated by the nested loop, the database retrieves a row from `employees` to obtain the requested values (Step 1).

Thus, the basic process is to read a rowid and retrieve the matching `employees` row, read the next rowid and retrieve the matching `employees` row, and so on. Conceptually, the result set has the following form:

```
Michael,Hartstein,13000,Marketing
Pat,Fay,6000,Marketing
John,Russell,14000,Sales
Karen,Partners,13500,Sales
Alberto,Errazuriz,12000,Sales
.
.
.
```

### 9.2.1.6 Nested Loops Controls

For some SQL statements, the data is small enough for the optimizer to prefer full table scans and hash joins. However, you can add the `USE_NL` hint to instruct the optimizer to join each specified table to another row source with a nested loops join, using the specified table as the inner table.

The related hint `USE_NL_WITH_INDEX(table index)` hint instructs the optimizer to join the specified table to another row source with a nested loops join using the specified table as the inner table. The index is optional. If no index is specified, then the nested loops join uses an index with at least one join predicate as the index key.

#### Example 9-3 Nested Loops Hint

Assume that the optimizer chooses a hash join for the following query:

```
SELECT e.last_name, d.department_name
FROM   employees e, departments d
WHERE  e.department_id=d.department_id;
```

The plan looks as follows:

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				5 (100)	
*1	HASH JOIN		106	2862	5 (20)	00:00:01
2	TABLE ACCESS FULL	DEPARTMENTS	27	432	2 (0)	00:00:01
3	TABLE ACCESS FULL	EMPLOYEES	107	1177	2 (0)	00:00:01

To force a nested loops join using `departments` as the inner table, add the `USE_NL` hint as in the following query:

```
SELECT /*+ ORDERED USE_NL(d) */ e.last_name, d.department_name
FROM   employees e, departments d
WHERE  e.department_id=d.department_id;
```

The plan looks as follows:

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				34 (100)	
1	NESTED LOOPS		106	2862	34 (3)	00:00:01
2	TABLE ACCESS FULL	EMPLOYEES	107	1177	2 (0)	00:00:01
*3	TABLE ACCESS FULL	DEPARTMENTS	1	16	0 (0)	

Predicate Information (identified by operation id):

```
3 - filter("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
```

The database obtains the result set as follows:

1. In the nested loop, the database reads `employees` to obtain the last name and department ID for an employee (Step 2). For example:  
De Haan,90
2. For the row obtained in the previous step, the database scans `departments` to find the department name that matches the `employees` department ID (Step 3), and joins the result (Step 1). For example:  
De Haan,Executive
3. The database retrieves the next row in `employees`, retrieves the matching row from `departments`, and then repeats this process until all rows are retrieved.

The result set has the following form:

```
De Haan,Executive
Kochnar,Executive
Baer,Public Relations
King,Executive
.
.
.
```

## 9.2.2 Hash Joins

The database uses a **hash join** to join larger data sets.

The optimizer uses the smaller of two data sets to build a hash table on the join key in memory, using a deterministic hash function to specify the location in the hash table in which to store each row. The database then scans the larger data set, probing the hash table to find the rows that meet the join condition.

This section contains the following topics:

- [When the Optimizer Considers Hash Joins](#)  
In general, the optimizer considers a hash join when a relatively large amount of data must be joined (or a large percentage of a small table must be joined), and the join is an equijoin.
- [How Hash Joins Work](#)  
A hashing algorithm takes a set of inputs and applies a deterministic hash function to generate a hash value between 1 and  $n$ , where  $n$  is the size of the hash table.
- [How Hash Joins Work When the Hash Table Does Not Fit in the PGA](#)  
The database must use a different technique when the hash table does not fit entirely in the PGA. In this case, the database uses a temporary space to hold portions (called partitions) of the hash table, and sometimes portions of the larger table that probes the hash table.
- [Hash Join Controls](#)  
The `USE_HASH` hint instructs the optimizer to use a hash join when joining two tables together.

### 9.2.2.1 When the Optimizer Considers Hash Joins

In general, the optimizer considers a hash join when a relatively large amount of data must be joined (or a large percentage of a small table must be joined), and the join is an equijoin.

A hash join is most cost effective when the smaller data set fits in memory. In this case, the cost is limited to a single read pass over the two data sets.

Because the hash table is in the PGA, Oracle Database can access rows without latching them. This technique reduces logical I/O by avoiding the necessity of repeatedly latching and reading blocks in the database buffer cache.

If the data sets do not fit in memory, then the database partitions the row sources, and the join proceeds partition by partition. This can use a lot of sort area memory, and I/O to the temporary tablespace. This method can still be the most cost effective, especially when the database uses parallel query servers.

### 9.2.2.2 How Hash Joins Work

A hashing algorithm takes a set of inputs and applies a deterministic hash function to generate a hash value between 1 and  $n$ , where  $n$  is the size of the hash table.

In a hash join, the input values are the join keys. The output values are indexes (slots) in an array, which is the hash table.

This section contains the following topics:

- [Hash Tables](#)  
To illustrate a hash table, assume that the database hashes `hr.departments` in a join of `departments` and `employees`. The join key column is `department_id`.

- [Hash Join: Basic Steps](#)  
The optimizer uses the smaller data source to build a hash table on the join key in memory, and then scans the larger table to find the joined rows.

### 9.2.2.2.1 Hash Tables

To illustrate a hash table, assume that the database hashes `hr.departments` in a join of `departments` and `employees`. The join key column is `department_id`.

The first 5 rows of `departments` are as follows:

```
SQL> select * from departments where rownum < 6;
```

DEPARTMENT_ID	DEPARTMENT_NAME	MANAGER_ID	LOCATION_ID
10	Administration	200	1700
20	Marketing	201	1800
30	Purchasing	114	1700
40	Human Resources	203	2400
50	Shipping	121	1500

The database applies the hash function to each `department_id` in the table, generating a hash value for each. For this illustration, the hash table has 5 slots (it could have more or less). Because  $n$  is 5, the possible hash values range from 1 to 5. The hash functions might generate the following values for the department IDs:

```
f(10) = 4
f(20) = 1
f(30) = 4
f(40) = 2
f(50) = 5
```

Note that the hash function happens to generate the same hash value of 4 for departments 10 and 30. This is known as a [hash collision](#). In this case, the database puts the records for departments 10 and 30 in the same slot, using a linked list. Conceptually, the hash table looks as follows:

```
1  20,Marketing,201,1800
2  40,Human Resources,203,2400
3
4  10,Administration,200,1700 -> 30,Purchasing,114,1700
5  50,Shipping,121,1500
```

### 9.2.2.2.2 Hash Join: Basic Steps

The optimizer uses the smaller data source to build a hash table on the join key in memory, and then scans the larger table to find the joined rows.

The basic steps are as follows:

1. The database performs a full scan of the smaller data set, called the **build table**, and then applies a hash function to the join key in each row to build a hash table in the PGA.

In pseudocode, the algorithm might look as follows:

```
FOR small_table_row IN (SELECT * FROM small_table)
LOOP
  slot_number := HASH(small_table_row.join_key);
```

```
INSERT_HASH_TABLE(slot_number,small_table_row);
END LOOP;
```

2. The database probes the second data set, called the **probe table**, using whichever access mechanism has the lowest cost.

Typically, the database performs a full scan of both the smaller and larger data set. The algorithm in pseudocode might look as follows:

```
FOR large_table_row IN (SELECT * FROM large_table)
LOOP
  slot_number := HASH(large_table_row.join_key);
  small_table_row = LOOKUP_HASH_TABLE(slot_number,large_table_row.join_key);
  IF small_table_row FOUND
  THEN
    output small_table_row + large_table_row;
  END IF;
END LOOP;
```

For each row retrieved from the larger data set, the database does the following:

- a. Applies the same hash function to the join column or columns to calculate the number of the relevant slot in the hash table.

For example, to probe the hash table for department ID 30, the database applies the hash function to 30, which generates the hash value 4.

- b. Probes the hash table to determine whether rows exist in the slot.

If no rows exist, then the database processes the next row in the larger data set. If rows exist, then the database proceeds to the next step.

- c. Checks the join column or columns for a match. If a match occurs, then the database either reports the rows or passes them to the next step in the plan, and then processes the next row in the larger data set.

If multiple rows exist in the hash table slot, the database walks through the linked list of rows, checking each one. For example, if department 30 hashes to slot 4, then the database checks each row until it finds 30.

#### Example 9-4 Hash Joins

An application queries the `oe.orders` and `oe.order_items` tables, joining on the `order_id` column.

```
SELECT o.customer_id, l.unit_price * l.quantity
FROM   orders o, order_items l
WHERE  l.order_id = o.order_id;
```

The execution plan is as follows:

Id	Operation	Name	Rows	Bytes	Cost (%CPU)
0	SELECT STATEMENT		665	13300	8 (25)
* 1	HASH JOIN		665	13300	8 (25)
2	TABLE ACCESS FULL	ORDERS	105	840	4 (25)
3	TABLE ACCESS FULL	ORDER_ITEMS	665	7980	4 (25)

Predicate Information (identified by operation id):

```
1 - access("L"."ORDER_ID"="O"."ORDER_ID")
```

Because the `orders` table is small relative to the `order_items` table, which is 6 times larger, the database hashes `orders`. In a hash join, the data set for the build table always appears first in the list of operations (Step 2). In Step 3, the database performs a full scan of the larger `order_items` later, probing the hash table for each row.

### 9.2.2.3 How Hash Joins Work When the Hash Table Does Not Fit in the PGA

The database must use a different technique when the hash table does not fit entirely in the PGA. In this case, the database uses a temporary space to hold portions (called partitions) of the hash table, and sometimes portions of the larger table that probes the hash table.

The basic process is as follows:

1. The database performs a full scan of the smaller data set, and then builds an array of hash buckets in both the PGA and on disk.

When the PGA hash area fills up, the database finds the largest partition within the hash table and writes it to temporary space on disk. The database stores any new row that belongs to this on-disk partition on disk, and all other rows in the PGA. Thus, part of the hash table is in memory and part of it on disk.

2. The database takes a first pass at reading the other data set.

For each row, the database does the following:

- a. Applies the same hash function to the join column or columns to calculate the number of the relevant hash bucket.
- b. Probes the hash table to determine whether rows exist in the bucket *in memory*.

If the hashed value points to a row in memory, then the database completes the join and returns the row. If the value points to a hash partition on disk, however, then the database stores this row in the temporary tablespace, using the same partitioning scheme used for the original data set.

3. The database reads each on-disk temporary partition one by one
4. The database joins each partition row to the row in the corresponding on-disk temporary partition.

### 9.2.2.4 Hash Join Controls

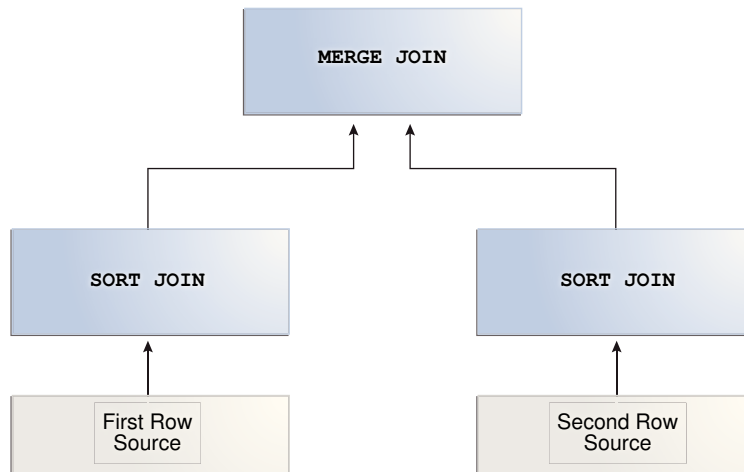
The `USE_HASH` hint instructs the optimizer to use a hash join when joining two tables together.

## 9.2.3 Sort Merge Joins

A sort merge join is a variation on a nested loops join.

If the two data sets in the join are not already sorted, then the database sorts them. These are the `SORT JOIN` operations. For each row in the first data set, the database probes the second data set for matching rows and joins them, basing its start position on the match made in the previous iteration. This is the `MERGE JOIN` operation.



**Figure 9-6 Sort Merge Join**

This section contains the following topics:

- [When the Optimizer Considers Sort Merge Joins](#)  
A hash join requires one hash table and one probe of this table, whereas a sort merge join requires two sorts.
- [How Sort Merge Joins Work](#)  
As in a nested loops join, a sort merge join reads two data sets, but sorts them when they are not already sorted. For each row in the first data set, the database finds a starting row in the second data set, and then reads the second data set until it finds a nonmatching row.
- [Sort Merge Join Controls](#)  
The `USE_MERGE` hint instructs the optimizer to use a sort merge join.

### 9.2.3.1 When the Optimizer Considers Sort Merge Joins

A hash join requires one hash table and one probe of this table, whereas a sort merge join requires two sorts.

The optimizer may choose a sort merge join over a hash join for joining large amounts of data when any of the following conditions is true:

- The join condition between two tables is not an equijoin, that is, uses an inequality condition such as `<`, `<=`, `>`, or `>=`.  
In contrast to sort merges, hash joins require an equality condition.
- Because of sorts required by other operations, the optimizer finds it cheaper to use a sort merge.

If an index exists, then the database can avoid sorting the first data set. However, the database always sorts the second data set, regardless of indexes.

A sort merge has the same advantage over a nested loops join as the hash join: the database accesses rows in the PGA rather than the SGA, reducing logical I/O by avoiding the necessity of repeatedly latching and reading blocks in the database buffer cache. In general, hash joins perform better than sort merge joins because sorting is expensive. However, sort merge joins offer the following advantages over a hash join:

- After the initial sort, the merge phase is optimized, resulting in faster generation of output rows.
- A sort merge can be more cost-effective than a hash join when the hash table does not fit completely in memory.

A hash join with insufficient memory requires both the hash table and the other data set to be copied to disk. In this case, the database may have to read from disk multiple times. In a sort merge, if memory cannot hold the two data sets, then the database writes them both to disk, but reads each data set no more than once.

### 9.2.3.2 How Sort Merge Joins Work

As in a nested loops join, a sort merge join reads two data sets, but sorts them when they are not already sorted. For each row in the first data set, the database finds a starting row in the second data set, and then reads the second data set until it finds a nonmatching row.

In pseudocode, the high-level algorithm for sort merge might look as follows:

```

READ data_set_1 SORT BY JOIN KEY TO temp_ds1
READ data_set_2 SORT BY JOIN KEY TO temp_ds2

READ ds1_row FROM temp_ds1
READ ds2_row FROM temp_ds2

WHILE NOT eof ON temp_ds1,temp_ds2
LOOP
  IF ( temp_ds1.key = temp_ds2.key ) OUTPUT JOIN ds1_row,ds2_row
  ELSIF ( temp_ds1.key <= temp_ds2.key ) READ ds1_row FROM temp_ds1
  ELSIF ( temp_ds1.key => temp_ds2.key ) READ ds2_row FROM temp_ds2
END LOOP

```

For example, the following table shows sorted values in two data sets: `temp_ds1` and `temp_ds2`.

**Table 9-3 Sorted Data Sets**

<code>temp_ds1</code>	<code>temp_ds2</code>
10	20
20	20
30	40
40	40
50	40
60	40
70	40
.	60
.	70
.	70

As shown in the following table, the database begins by reading 10 in `temp_ds1`, and then reads the first value in `temp_ds2`. Because 20 in `temp_ds2` is higher than 10 in `temp_ds1`, the database stops reading `temp_ds2`.

**Table 9-4 Start at 10 in temp\_ds1**

temp_ds1	temp_ds2	Action
10 [start here]	20 [start here] [stop here]	20 in temp_ds2 is higher than 10 in temp_ds1. Stop. Start again with next row in temp_ds1.
20	20	
30	40	
40	40	
50	40	
60	40	
70	40	
.	60	
.	70	
.	70	

The database proceeds to the next value in `temp_ds1`, which is 20. The database proceeds through `temp_ds2` as shown in the following table.

**Table 9-5 Start at 20 in temp\_ds1**

temp_ds1	temp_ds2	Action
10	20 [start here]	Match. Proceed to next value in temp_ds2.
20 [start here]	20	Match. Proceed to next value in temp_ds2.
30	40 [stop here]	40 in temp_ds2 is higher than 20 in temp_ds1. Stop. Start again with next row in temp_ds1.
40	40	
50	40	
60	40	
70	40	
.	60	
.	70	
.	70	

The database proceeds to the next row in `temp_ds1`, which is 30. The database starts at the number of its last match, which was 20, and then proceeds through `temp_ds2` looking for a match, as shown in the following table.

**Table 9-6 Start at 30 in temp\_ds1**

temp_ds1	temp_ds2	Action
10	20	
20	20 [start at last match]	20 in temp_ds2 is lower than 30 in temp_ds1. Proceed to next value in temp_ds2.
30 [start here]	40 [stop here]	40 in temp_ds2 is higher than 30 in temp_ds1. Stop. Start again with next row in temp_ds1.
40	40	
50	40	
60	40	

**Table 9-6 (Cont.) Start at 30 in temp\_ds1**

temp_ds1	temp_ds2	Action
70	40	
.	60	
.	70	
.	70	

The database proceeds to the next row in `temp_ds1`, which is 40. As shown in the following table, the database starts at the number of its last match in `temp_ds2`, which was 20, and then proceeds through `temp_ds2` looking for a match.

**Table 9-7 Start at 40 in temp\_ds1**

temp_ds1	temp_ds2	Action
10	20	
20	20 [start at last match]	20 in <code>temp_ds2</code> is lower than 40 in <code>temp_ds1</code> . Proceed to next value in <code>temp_ds2</code> .
30	40	Match. Proceed to next value in <code>temp_ds2</code> .
40 [start here]	40	Match. Proceed to next value in <code>temp_ds2</code> .
50	40	Match. Proceed to next value in <code>temp_ds2</code> .
60	40	Match. Proceed to next value in <code>temp_ds2</code> .
70	40	Match. Proceed to next value in <code>temp_ds2</code> .
.	60 [stop here]	60 in <code>temp_ds2</code> is higher than 40 in <code>temp_ds1</code> . Stop. Start again with next row in <code>temp_ds1</code> .
.	70	
.	70	

The database continues in this way until it has matched the final 70 in `temp_ds2`. This scenario demonstrates that the database, as it reads through `temp_ds1`, does not need to read every row in `temp_ds2`. This is an advantage over a nested loops join.

**Example 9-5 Sort Merge Join Using Index**

The following query joins the `employees` and `departments` tables on the `department_id` column, ordering the rows on `department_id` as follows:

```
SELECT e.employee_id, e.last_name, e.first_name, e.department_id,
       d.department_name
FROM   employees e, departments d
WHERE  e.department_id = d.department_id
ORDER BY department_id;
```

A query of `DBMS_XPLAN.DISPLAY_CURSOR` shows that the plan uses a sort merge join:

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				5 (100)	
1	MERGE JOIN		106	4028	5 (20)	00:00:01
2	TABLE ACCESS BY INDEX ROWID	DEPARTMENTS	27	432	2 (0)	00:00:01
3	INDEX FULL SCAN	DEPT_ID_PK	27		1 (0)	00:00:01
*4	SORT JOIN		107	2354	3 (34)	00:00:01

```
| 5 | TABLE ACCESS FULL | EMPLOYEES | 107 | 2354 | 2 (0) | 00:00:01 |
```

```
-----
Predicate Information (identified by operation id):
-----
```

```
4 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
      filter("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
```

The two data sets are the `departments` table and the `employees` table. Because an index orders the `departments` table by `department_id`, the database can read this index and avoid a sort (Step 3). The database only needs to sort the `employees` table (Step 4), which is the most CPU-intensive operation.

### Example 9-6 Sort Merge Join Without an Index

You join the `employees` and `departments` tables on the `department_id` column, ordering the rows on `department_id` as follows. In this example, you specify `NO_INDEX` and `USE_MERGE` to force the optimizer to choose a sort merge:

```
SELECT /*+ USE_MERGE(d e) NO_INDEX(d) */ e.employee_id, e.last_name, e.first_name,
      e.department_id, d.department_name
FROM   employees e, departments d
WHERE  e.department_id = d.department_id
ORDER BY department_id;
```

A query of `DBMS_XPLAN.DISPLAY_CURSOR` shows that the plan uses a sort merge join:

```
-----
| Id | Operation          | Name          | Rows  | Bytes | Cost (%CPU)| Time     |
-----
| 0  | SELECT STATEMENT   |               |       |       | 6 (100)    |          |
| 1  | MERGE JOIN         |               | 106   | 9540  | 6 (34)     | 00:00:01 |
| 2  | SORT JOIN          |               | 27    | 567   | 3 (34)     | 00:00:01 |
| 3  | TABLE ACCESS FULL| DEPARTMENTS  | 27    | 567   | 2 (0)      | 00:00:01 |
|*4  | SORT JOIN          |               | 107   | 7383  | 3 (34)     | 00:00:01 |
| 5  | TABLE ACCESS FULL| EMPLOYEES    | 107   | 7383  | 2 (0)      | 00:00:01 |
-----
```

```
-----
Predicate Information (identified by operation id):
-----
```

```
4 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
      filter("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")
```

Because the `departments.department_id` index is ignored, the optimizer performs a sort, which increases the combined cost of Step 2 and Step 3 by 67% (from 3 to 5).

## 9.2.3.3 Sort Merge Join Controls

The `USE_MERGE` hint instructs the optimizer to use a sort merge join.

In some situations it may make sense to override the optimizer with the `USE_MERGE` hint. For example, the optimizer can choose a full scan on a table and avoid a sort operation in a query. However, there is an increased cost because a large table is accessed through an index and single block reads, as opposed to faster access through a full table scan.

## 9.3 Join Types

A join type is determined by the type of join condition.

This section contains the following topics:

- [Inner Joins](#)  
An **inner join** (sometimes called a *simple join*) is a join that returns only rows that satisfy the join condition. Inner joins are either equijoins or nonequijoins.
- [Outer Joins](#)  
An **outer join** returns all rows that satisfy the join condition and also rows from one table for which no rows from the other table satisfy the condition. Thus, the result set of an outer join is the superset of an inner join.
- [Semijoins](#)  
A **semijoin** is a join between two data sets that returns a row from the first set when a matching row exists in the subquery data set.
- [Antijoins](#)  
An **antijoin** is a join between two data sets that returns a row from the first set when a matching row does not exist in the subquery data set.
- [Cartesian Joins](#)  
The database uses a **Cartesian join** when one or more of the tables does not have any join conditions to any other tables in the statement.

### 9.3.1 Inner Joins

An **inner join** (sometimes called a *simple join*) is a join that returns only rows that satisfy the join condition. Inner joins are either equijoins or nonequijoins.

This section contains the following topics:

- [Equijoins](#)  
An **equijoin** is an inner join whose join condition contains an equality operator.
- [Nonequijoins](#)  
A **nonequijoin** is an inner join whose join condition contains an operator that is not an equality operator.
- [Band Joins](#)  
A **band join** is a special type of nonequijoin in which key values in one data set must fall within the specified range (“band”) of the second data set. The same table can serve as both the first and second data sets.

#### 9.3.1.1 Equijoins

An **equijoin** is an inner join whose join condition contains an equality operator.

The following example is an equijoin because the join condition contains only an equality operator:

```
SELECT e.employee_id, e.last_name, d.department_name
FROM   employees e, departments d
WHERE  e.department_id=d.department_id;
```

In the preceding query, the join condition is `e.department_id=d.department_id`. If a row in the `employees` table has a department ID that matches the value in a row in the `departments` table, then the database returns the joined result; otherwise, the database does not return a result.

### 9.3.1.2 Nonequijoins

A **nonequijoin** is an inner join whose join condition contains an operator that is not an equality operator.

The following query lists all employees whose hire date occurred when employee 176 (who is listed in `job_history` because he changed jobs in 2007) was working at the company:

```
SELECT e.employee_id, e.first_name, e.last_name, e.hire_date
FROM   employees e, job_history h
WHERE  h.employee_id = 176
AND    e.hire_date BETWEEN h.start_date AND h.end_date;
```

In the preceding example, the condition joining `employees` and `job_history` does not contain an equality operator, so it is a nonequijoin. Nonequijoins are relatively rare.

Note that a hash join requires at least a partial equijoin. The following SQL script contains an equality join condition (`e1.empno = e2.empno`) and a nonequality condition:

```
SET AUTOTRACE TRACEONLY EXPLAIN
SELECT *
FROM   scott.emp e1 JOIN scott.emp e2
ON     ( e1.empno = e2.empno
AND    e1.hiredate BETWEEN e2.hiredate-1 AND e2.hiredate+1 )
```

The optimizer chooses a hash join for the preceding query, as shown in the following plan:

Execution Plan

-----  
Plan hash value: 3638257876

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT		1	174	5 (20)	00:00:01
* 1	HASH JOIN		1	174	5 (20)	00:00:01
2	TABLE ACCESS FULL	EMP	14	1218	2 (0)	00:00:01
3	TABLE ACCESS FULL	EMP	14	1218	2 (0)	00:00:01

Predicate Information (identified by operation id):

```
-----
1 - access("E1"."EMPNO"="E2"."EMPNO")
    filter("E1"."HIREDATE">=INTERNAL_FUNCTION("E2"."HIREDATE")-1 AND
           "E1"."HIREDATE"<=INTERNAL_FUNCTION("E2"."HIREDATE")+1)
```

### 9.3.1.3 Band Joins

A **band join** is a special type of nonequijoin in which key values in one data set must fall within the specified range (“band”) of the second data set. The same table can serve as both the first and second data sets.

Starting in Oracle Database 12c Release 2 (12.2), the database evaluates band joins more efficiently. The optimization avoids the unnecessary scanning of rows that fall outside the defined bands.

The optimizer uses a cost estimate to choose the join method (hash, nested loops, or sort merge) and the parallel data distribution method. In most cases, optimized performance is comparable to an equijoin.

The following examples query employees whose salaries are between \$100 less and \$100 more than the salary of each employee. Thus, the band has a width of \$200. The examples assume that it is permissible to compare the salary of every employee with itself. The following query includes partial sample output:

```
SELECT  e1.last_name ||
        ' has salary between 100 less and 100 more than ' ||
        e2.last_name AS "SALARY COMPARISON"
FROM    employees e1,
        employees e2
WHERE   e1.salary
BETWEEN e2.salary - 100
AND     e2.salary + 100;

SALARY COMPARISON
-----
King has salary between 100 less and 100 more than King
Kochhar has salary between 100 less and 100 more than Kochhar
Kochhar has salary between 100 less and 100 more than De Haan
De Haan has salary between 100 less and 100 more than Kochhar
De Haan has salary between 100 less and 100 more than De Haan
Russell has salary between 100 less and 100 more than Russell
Partners has salary between 100 less and 100 more than Partners
...
```

### Example 9-7 Query Without Band Join Optimization

Without the band join optimization, the database uses the following query plan:

```
-----
PLAN_TABLE_OUTPUT
-----
| Id | Operation          | Name          |
-----|-----|-----|
| 0  | SELECT STATEMENT   |               |
| 1  | MERGE JOIN         |               |
| 2  |   SORT JOIN        |               |
| 3  |     TABLE ACCESS FULL | EMPLOYEES    |
|* 4  |       FILTER        |               |
|* 5  |         SORT JOIN   |               |
| 6  |           TABLE ACCESS FULL | EMPLOYEES    |
-----

Predicate Information (identified by operation id):
-----
 4 - filter("E1"."SAL"<="E2"."SAL"+100)
 5 - access(INTERNAL_FUNCTION("E1"."SAL")>="E2"."SAL"-100)
      filter(INTERNAL_FUNCTION("E1"."SAL")>="E2"."SAL"-100)
```

In this plan, Step 2 sorts the `e1` row source, and Step 5 sorts the `e2` row source. The sorted row sources are illustrated in the following table.



**Table 9-8 Sorted row Sources**

e1 Sorted (Step 2 of Plan)	e2 Sorted (Step 5 of Plan)
24000 (King)	24000 (King)
17000 (Kochhar)	17000 (Kochhar)
17000 (De Haan)	17000 (De Haan)
14000 (Russell)	14000 (Russell)
13500 (Partners)	13500 (Partners)

The join begins by iterating through the sorted input ( $e_1$ ), which is the left branch of the join, corresponding to Step 2 of the plan. The original query contains two predicates:

- $e_1.sal \geq e_2.sal - 100$ , which is the Step 5 filter
- $e_1.sal \geq e_2.sal + 100$ , which is the Step 4 filter

For each iteration of the sorted row source  $e_1$ , the database iterates through row source  $e_2$ , checking every row against Step 5 filter  $e_1.sal \geq e_2.sal - 100$ . If the row passes the Step 5 filter, then the database sends it to the Step 4 filter, and then proceeds to test the next row in  $e_2$  against the Step 5 filter. However, if a row fails the Step 5 filter, then the scan of  $e_2$  stops, and the database proceeds through the next iteration of  $e_1$ .

The following table shows the first iteration of  $e_1$ , which begins with 24000 (King) in data set  $e_1$ . The database determines that the first row in  $e_2$ , which is 24000 (King), passes the Step 5 filter. The database then sends the row to the Step 4 filter,  $e_1.sal \leq e_2.sal + 100$ , which also passes. The database sends this row to the MERGE row source. Next, the database checks 17000 (Kochhar) against the Step 5 filter, which also passes. However, the row fails the Step 4 filter, and is discarded. The database proceeds to test 17000 (De Haan) against the Step 5 filter.

**Table 9-9 First Iteration of  $e_1$ : Separate SORT JOIN and FILTER**

Scan $e_2$	Step 5 Filter ( $e_1.sal \geq e_2.sal - 100$ )	Step 4 Filter ( $e_1.sal \leq e_2.sal + 100$ )
24000 (King)	Pass because 24000 $\geq$ 23900. Send to Step 4 filter.	Pass because 24000 $\leq$ 24100. Return row for merging.
17000 (Kochhar)	Pass because 24000 $\geq$ 16900. Send to Step 4 filter.	Fail because 24000 $\leq$ 17100 is false. Discard row. Scan next row in $e_2$ .
17000 (De Haan)	Pass because 24000 $\geq$ 16900. Send to Step 4 filter.	Fail because 24000 $\leq$ 17100 is false. Discard row. Scan next row in $e_2$ .
14000 (Russell)	Pass because 24000 $\geq$ 13900. Send to Step 4 filter.	Fail because 24000 $\leq$ 14100 is false. Discard row. Scan next row in $e_2$ .
13500 (Partners)	Pass because 24000 $\geq$ 13400. Send to Step 4 filter.	Fail because 24000 $\leq$ 13600 is false. Discard row. Scan next row in $e_2$ .

As shown in the preceding table, every  $e_2$  row necessarily passes the Step 5 filter because the  $e_2$  salaries are sorted in descending order. Thus, the Step 5 filter always sends the row to the Step 4 filter. Because the  $e_2$  salaries are sorted in descending order, the Step 4 filter necessarily fails every row starting with 17000 (Kochhar). The inefficiency occurs because the database tests every subsequent row in  $e_2$  against the

Step 5 filter, which necessarily passes, and then against the Step 4 filter, which necessarily fails.

### Example 9-8 Query With Band Join Optimization

Starting in Oracle Database 12c Release 2 (12.2), the database optimizes the band join by using the following plan, which does not have a separate `FILTER` operation:

```
-----
PLAN_TABLE_OUTPUT
-----
| Id | Operation          | Name          |
-----|-----|-----|
| 0 | SELECT STATEMENT  |               |
| 1 | MERGE JOIN        |               |
| 2 |   SORT JOIN       |               |
| 3 |     TABLE ACCESS FULL | EMPLOYEES    |
|* 4 |     SORT JOIN       |               |
| 5 |       TABLE ACCESS FULL | EMPLOYEES    |
-----
```

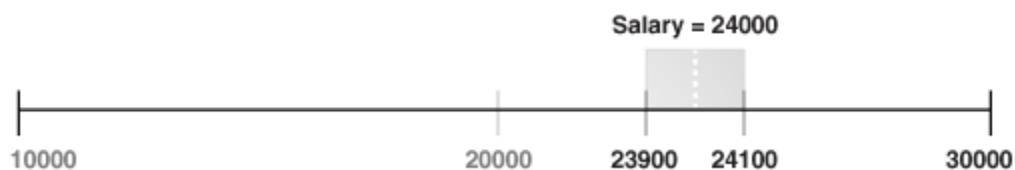
Predicate Information (identified by operation id):

```
-----
4 - access(INTERNAL_FUNCTION("E1"."SALARY")>="E2"."SALARY"-100)
      filter(("E1"."SALARY"<="E2"."SALARY"+100 AND
            INTERNAL_FUNCTION("E1"."SALARY")>="E2"."SALARY"-100))
-----
```

The difference is that Step 4 uses Boolean `AND` logic for the two predicates to create a *single* filter. Instead of checking a row against one filter, and then sending it to a different row source for checking against a second filter, the database performs one check against one filter. If the check fails, then processing stops.

In this example, the query begins the first iteration of `e1`, which begins with 24000 (King). The following figure represents the range. `e2` values below 23900 and above 24100 fall outside the range.

Figure 9-7 Band Join



The following table shows that the database tests the first row of `e2`, which is 24000 (King), against the Step 4 filter. The row passes the test, so the database sends the row to be merged. The next row in `e2` is 17000 (Kochhar). This row falls outside of the range (band) and thus does not satisfy the filter predicate, so the database stops testing `e2` rows in this iteration. The database stops testing because the descending sort of `e2` ensures that all subsequent rows in `e2` fail the filter test. Thus, the database can proceed to the second iteration of `e1`.

**Table 9-10 First Iteration of e1: Single SORT JOIN**

Scan e2	Filter 4 (e1.sal >= e2.sal - 100) AND (e1.sal <= e2.sal + 100)
24000 (King)	Passes test because it is true that (24000 >= 23900) AND (24000 <= 24100). Send row to MERGE. Test next row.
17000 (Kochhar)	Fails test because it is false that (24000 >= 16900) AND (24000 <= 17100). Stop scanning e2. Begin next iteration of e1.
17000 (De Haan)	n/a
14000 (Russell)	n/a
13500 (Partners)	n/a

In this way, the band join optimization eliminates unnecessary processing. Instead of scanning every row in e2 as in the unoptimized case, the database scans only the minimum two rows.

## 9.3.2 Outer Joins

An **outer join** returns all rows that satisfy the join condition and also rows from one table for which no rows from the other table satisfy the condition. Thus, the result set of an outer join is the superset of an inner join.

In ANSI syntax, the `OUTER JOIN` clause specifies an outer join. In the `FROM` clause, the **left table** appears to the left of the `OUTER JOIN` keywords, and the **right table** appears to the right of these keywords. The left table is also called the *outer table*, and the right table is also called the *inner table*. For example, in the following statement the `employees` table is the left or outer table:

```
SELECT employee_id, last_name, first_name
FROM   employees LEFT OUTER JOIN departments
ON     (employees.department_id=departments.departments_id);
```

Outer joins require the outer-joined table to be the driving table. In the preceding example, `employees` is the driving table, and `departments` is the driven-to table.

This section contains the following topics:

- [Nested Loops Outer Joins](#)  
The database uses this operation to loop through an outer join between two tables. The outer join returns the outer (preserved) table rows, even when no corresponding rows are in the inner (optional) table.
- [Hash Join Outer Joins](#)  
The optimizer uses hash joins for processing an outer join when either the data volume is large enough to make a hash join efficient, or it is impossible to drive from the outer table to the inner table.
- [Sort Merge Outer Joins](#)  
When an outer join cannot drive from the outer (preserved) table to the inner (optional) table, it cannot use a hash join or nested loops joins.

- [Full Outer Joins](#)  
A **full outer join** is a combination of the left and right outer joins.
- [Multiple Tables on the Left of an Outer Join](#)  
In Oracle Database 12c, multiple tables may exist on the left side of an outer-joined table.

### 9.3.2.1 Nested Loops Outer Joins

The database uses this operation to loop through an outer join between two tables. The outer join returns the outer (preserved) table rows, even when no corresponding rows are in the inner (optional) table.

In a standard nested loop, the optimizer chooses the order of tables—which is the driving table and which the driven table—based on the cost. However, in a nested loop outer join, the join condition determines the order of tables. The database uses the outer, row-preserved table to drive to the inner table.

The optimizer uses nested loops joins to process an outer join in the following circumstances:

- It is possible to drive from the outer table to the inner table.
- Data volume is low enough to make the nested loop method efficient.

For an example of a nested loop outer join, you can add the `USE_NL` hint to [Example 9-9](#) to instruct the optimizer to use a nested loop. For example:

```
SELECT /*+ USE_NL(c o) */ cust_last_name,  
       SUM(NVL2(o.customer_id,0,1)) "Count"  
FROM   customers c, orders o  
WHERE  c.credit_limit > 1000  
AND    c.customer_id = o.customer_id(+)  
GROUP BY cust_last_name;
```

### 9.3.2.2 Hash Join Outer Joins

The optimizer uses hash joins for processing an outer join when either the data volume is large enough to make a hash join efficient, or it is impossible to drive from the outer table to the inner table.

The cost determines the order of tables. The outer table, including preserved rows, may be used to build the hash table, or it may be used to probe the hash table.

#### Example 9-9 Hash Join Outer Joins

This example shows a typical hash join outer join query, and its execution plan. In this example, all the customers with credit limits greater than 1000 are queried. An outer join is needed so that the query captures customers who have no orders.

- The outer table is `customers`.
- The inner table is `orders`.
- The join preserves the `customers` rows, including those rows without a corresponding row in `orders`.

You could use a `NOT EXISTS` subquery to return the rows. However, because you are querying all the rows in the table, the hash join performs better (unless the `NOT EXISTS` subquery is not nested).

```

SELECT cust_last_name, SUM(NVL2(o.customer_id,0,1)) "Count"
FROM   customers c, orders o
WHERE  c.credit_limit > 1000
AND    c.customer_id = o.customer_id(+)
GROUP BY cust_last_name;

```

```

-----
| Id | Operation          | Name          | Rows | Bytes | Cost (%CPU)| Time          |
-----

```

PLAN\_TABLE\_OUTPUT

```

-----
|  0 | SELECT STATEMENT   |               |      |      |       7 (100)|              |
|  1 |  HASH GROUP BY    |               |    168 |  3192 |       7 (29)| 00:00:01    |
| * 2 |    HASH JOIN OUTER|               |    318 |  6042 |       6 (17)| 00:00:01    |
| * 3 |      TABLE ACCESS FULL| CUSTOMERS    |    260 |  3900 |        3 (0)| 00:00:01    |
| * 4 |      TABLE ACCESS FULL| ORDERS       |    105 |   420 |        2 (0)| 00:00:01    |
-----

```

Predicate Information (identified by operation id):

```

-----
      2 - access("C"."CUSTOMER_ID"="O"."CUSTOMER_ID")

```

PLAN\_TABLE\_OUTPUT

```

-----
      3 - filter("C"."CREDIT_LIMIT">1000)
      4 - filter("O"."CUSTOMER_ID">0)

```

The query looks for customers which satisfy various conditions. An outer join returns NULL for the inner table columns along with the outer (preserved) table rows when it does not find any corresponding rows in the inner table. This operation finds all the customers rows that do not have any orders rows.

In this case, the outer join condition is the following:

```
customers.customer_id = orders.customer_id(+)
```

The components of this condition represent the following:

### Example 9-10 Outer Join to a Multitable View

In this example, the outer join is to a multitable view. The optimizer cannot drive into the view like in a normal join or push the predicates, so it builds the entire row set of the view.

```

SELECT c.cust_last_name, sum(revenue)
FROM   customers c, v_orders o
WHERE  c.credit_limit > 2000
AND    o.customer_id(+) = c.customer_id
GROUP BY c.cust_last_name;

```

```

-----
| Id | Operation          | Name          | Rows | Bytes | Cost (%CPU)| Time          |
-----
|  0 | SELECT STATEMENT   |               |    144 |  4608 |      16 (32)|              |
|  1 |  HASH GROUP BY    |               |    144 |  4608 |      16 (32)|              |
| * 2 |    HASH JOIN OUTER|               |    663 | 21216 |      15 (27)|              |
| * 3 |      TABLE ACCESS FULL| CUSTOMERS    |    195 |  2925 |        6 (17)|              |
|  4 |      VIEW          | V_ORDERS     |    665 | 11305 |              |              |
|  5 |      HASH GROUP BY |               |    665 | 15960 |        9 (34)|              |
-----

```

*	6		HASH JOIN				665		15960		8	(25)	
*	7		TABLE ACCESS FULL		ORDERS		105		840		4	(25)	
	8		TABLE ACCESS FULL		ORDER_ITEMS		665		10640		4	(25)	

-----  
 Predicate Information (identified by operation id):  
 -----

```

2 - access("O"."CUSTOMER_ID"(+)="C"."CUSTOMER_ID")
3 - filter("C"."CREDIT_LIMIT">2000)
6 - access("O"."ORDER_ID"="L"."ORDER_ID")
7 - filter("O"."CUSTOMER_ID">0)

```

The view definition is as follows:

```

CREATE OR REPLACE view v_orders AS
SELECT l.product_id, SUM(l.quantity*unit_price) revenue,
       o.order_id, o.customer_id
FROM   orders o, order_items l
WHERE  o.order_id = l.order_id
GROUP BY l.product_id, o.order_id, o.customer_id;

```

### 9.3.2.3 Sort Merge Outer Joins

When an outer join cannot drive from the outer (preserved) table to the inner (optional) table, it cannot use a hash join or nested loops joins.

In this case, it uses the sort merge outer join.

The optimizer uses sort merge for an outer join in the following cases:

- A nested loops join is inefficient. A nested loops join can be inefficient because of data volumes.
- The optimizer finds it is cheaper to use a sort merge over a hash join because of sorts required by other operations.

### 9.3.2.4 Full Outer Joins

A **full outer join** is a combination of the left and right outer joins.

In addition to the inner join, rows from both tables that have not been returned in the result of the inner join are preserved and extended with nulls. In other words, full outer joins join tables together, yet show rows with no corresponding rows in the joined tables.

#### Example 9-11 Full Outer Join

The following query retrieves all departments and all employees in each department, but also includes:

- Any employees without departments
- Any departments without employees

```

SELECT d.department_id, e.employee_id
FROM   employees e FULL OUTER JOIN departments d
ON     e.department_id = d.department_id
ORDER BY d.department_id;

```

The statement produces the following output:

```

DEPARTMENT_ID EMPLOYEE_ID
-----
          10          200
          20          201
          20          202
          30          114
          30          115
          30          116
...
          270
          280
                178
                207

```

125 rows selected.

### Example 9-12 Execution Plan for a Full Outer Join

Starting with Oracle Database 11g, Oracle Database automatically uses a native execution method based on a hash join for executing full outer joins whenever possible. When the database uses the new method to execute a full outer join, the execution plan for the query contains `HASH JOIN FULL OUTER`. The query in [Example 9-11](#) uses the following execution plan:

```

-----
| Id | Operation                | Name      | Rows | Bytes | Cost (%CPU)| Time      |
-----
|  0 | SELECT STATEMENT         |           |  122 | 4758 |    6 (34) | 00:00:01 |
|  1 |   SORT ORDER BY         |           |  122 | 4758 |    6 (34) | 00:00:01 |
|  2 |    VIEW                  | VW_FOJ_0  |  122 | 4758 |    5 (20) | 00:00:01 |
|*3 |     HASH JOIN FULL OUTER |           |  122 | 1342 |    5 (20) | 00:00:01 |
|  4 |      INDEX FAST FULL SCAN| DEPT_ID_PK|    27 |   108 |    2 (0)  | 00:00:01 |
|  5 |      TABLE ACCESS FULL | EMPLOYEES |   107 |   749 |    2 (0)  | 00:00:01 |
-----

```

Predicate Information (identified by operation id):

```

-----
3 - access("E"."DEPARTMENT_ID"="D"."DEPARTMENT_ID")

```

`HASH JOIN FULL OUTER` is included in the preceding plan (Step 3), indicating that the query uses the hash full outer join execution method. Typically, when the full outer join condition between two tables is an equijoin, the hash full outer join execution method is possible, and Oracle Database uses it automatically.

To instruct the optimizer to consider using the hash full outer join execution method, apply the `NATIVE_FULL_OUTER_JOIN` hint. To instruct the optimizer not to consider using the hash full outer join execution method, apply the `NO_NATIVE_FULL_OUTER_JOIN` hint. The `NO_NATIVE_FULL_OUTER_JOIN` hint instructs the optimizer to exclude the native execution method when joining each specified table. Instead, the full outer join is executed as a union of left outer join and an antijoin.

### 9.3.2.5 Multiple Tables on the Left of an Outer Join

In Oracle Database 12c, multiple tables may exist on the left side of an outer-joined table.

This enhancement enables Oracle Database to merge a view that contains multiple tables and appears on the left of the outer join. In releases before Oracle Database

12c, a query such as the following was invalid, and would trigger an `ORA-01417` error message:

```
SELECT t1.d, t3.c
FROM   t1, t2, t3
WHERE  t1.z = t2.z
AND    t1.x = t3.x (+)
AND    t2.y = t3.y (+);
```

Starting in Oracle Database 12c, the preceding query is valid.

### 9.3.3 Semijoins

A **semijoin** is a join between two data sets that returns a row from the first set when a matching row exists in the subquery data set.

The database stops processing the second data set at the first match. Thus, optimization does not duplicate rows from the first data set when multiple rows in the second data set satisfy the subquery criteria.

#### Note:

Semijoins and antijoins are considered join types even though the SQL constructs that cause them are subqueries. They are internal algorithms that the optimizer uses to flatten subquery constructs so that they can be resolved in a join-like way.

This section contains the following topics:

- [When the Optimizer Considers Semijoins](#)  
A semijoin avoids returning a huge number of rows when a query only needs to determine whether a match exists.
- [How Semijoins Work](#)  
The semijoin optimization is implemented differently depending on what type of join is used.

#### 9.3.3.1 When the Optimizer Considers Semijoins

A semijoin avoids returning a huge number of rows when a query only needs to determine whether a match exists.

With large data sets, this optimization can result in significant time savings over a nested loops join that must loop through every record returned by the inner query for every row in the outer query. The optimizer can apply the semijoin optimization to nested loops joins, hash joins, and sort merge joins.

The optimizer may choose a semijoin in the following circumstances:

- The statement uses either an `IN` or `EXISTS` clause.
- The statement contains a subquery in the `IN` or `EXISTS` clause.
- The `IN` or `EXISTS` clause is not contained inside an `OR` branch.



### 9.3.3.2 How Semijoins Work

The semijoin optimization is implemented differently depending on what type of join is used.

The following pseudocode shows a semijoin for a nested loops join:

```
FOR ds1_row IN ds1 LOOP
  match := false;
  FOR ds2_row IN ds2_subquery LOOP
    IF (ds1_row matches ds2_row) THEN
      match := true;
      EXIT -- stop processing second data set when a match is found
    END IF
  END LOOP
  IF (match = true) THEN
    RETURN ds1_row
  END IF
END LOOP
```

In the preceding pseudocode, `ds1` is the first data set, and `ds2_subquery` is the subquery data set. The code obtains the first row from the first data set, and then loops through the subquery data set looking for a match. The code exits the inner loop as soon as it finds a match, and then begins processing the next row in the first data set.

#### Example 9-13 Semijoin Using WHERE EXISTS

The following query uses a `WHERE EXISTS` clause to list only the departments that contain employees:

```
SELECT department_id, department_name
FROM departments
WHERE EXISTS (SELECT 1
              FROM employees
              WHERE employees.department_id = departments.department_id)
```

The execution plan reveals a `NESTED LOOPS SEMI` operation in Step 1:

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				2 (100)	
1	<b>NESTED LOOPS SEMI</b>		11	209	2 (0)	00:00:01
2	TABLE ACCESS FULL	DEPARTMENTS	27	432	2 (0)	00:00:01
*3	INDEX RANGE SCAN	EMP_DEPARTMENT_IX	44	132	0 (0)	

For each row in `departments`, which forms the outer loop, the database obtains the department ID, and then probes the `employees.department_id` index for matching entries. Conceptually, the index looks as follows:

```
10,rowid
10,rowid
10,rowid
10,rowid
30,rowid
30,rowid
30,rowid
...
```

If the first entry in the `departments` table is department 30, then the database performs a range scan of the index until it finds the first 30 entry, at which point it stops reading the index and returns the matching row from `departments`. If the next row in the outer loop is department 20, then the database scans the index for a 20 entry, and not finding any matches, performs the next iteration of the outer loop. The database proceeds in this way until all matching rows are returned.

#### Example 9-14 Semijoin Using IN

The following query uses a `IN` clause to list only the departments that contain employees:

```
SELECT department_id, department_name
FROM departments
WHERE department_id IN
      (SELECT department_id
       FROM employees);
```

The execution plan reveals a `NESTED LOOPS SEMI` operation in Step 1:

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				2 (100)	
1	<b>NESTED LOOPS SEMI</b>		11	209	2 (0)	00:00:01
2	TABLE ACCESS FULL	DEPARTMENTS	27	432	2 (0)	00:00:01
*3	INDEX RANGE SCAN	EMP_DEPARTMENT_IX	44	132	0 (0)	

The plan is identical to the plan in [Example 9-13](#).

## 9.3.4 Antijoins

An **antijoin** is a join between two data sets that returns a row from the first set when a matching row does not exist in the subquery data set.

Like a semijoin, an antijoin stops processing the subquery data set when the first match is found. Unlike a semijoin, the antijoin only returns a row when no match is found.

This section contains the following topics:

- [When the Optimizer Considers Antijoins](#)  
An antijoin avoids unnecessary processing when a query only needs to return a row when a match does not exist.
- [How Antijoins Work](#)  
The antijoin optimization is implemented differently depending on what type of join is used.
- [How Antijoins Handle Nulls](#)  
For semijoins, `IN` and `EXISTS` are functionally equivalent. However, `NOT IN` and `NOT EXISTS` are not functionally equivalent because of nulls.

### 9.3.4.1 When the Optimizer Considers Antijoins

An antijoin avoids unnecessary processing when a query only needs to return a row when a match does not exist.

With large data sets, this optimization can result in significant time savings over a nested loops join. The latter join must loop through every record returned by the inner query for every row in the outer query. The optimizer can apply the antijoin optimization to nested loops joins, hash joins, and sort merge joins.

The optimizer may choose an antijoin in the following circumstances:

- The statement uses either the `NOT IN` or `NOT EXISTS` clause.
- The statement has a subquery in the `NOT IN` or `NOT EXISTS` clause.
- The `NOT IN` or `NOT EXISTS` clause is not contained inside an `OR` branch.
- The statement performs an outer join and applies an `IS NULL` condition to a join column, as in the following example:

```
SET AUTOTRACE TRACEONLY EXPLAIN
SELECT emp.*
FROM   emp, dept
WHERE  emp.deptno = dept.deptno(+)
AND    dept.deptno IS NULL
```

Execution Plan

-----  
Plan hash value: 1543991079

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT		14	1400	5 (20)	00:00:01
* 1	HASH JOIN ANTI		14	1400	5 (20)	00:00:01
2	TABLE ACCESS FULL	EMP	14	1218	2 (0)	00:00:01
3	TABLE ACCESS FULL	DEPT	4	52	2 (0)	00:00:01

Predicate Information (identified by operation id):

-----  
1 - access("EMP"."DEPTNO"="DEPT"."DEPTNO")

Note

-----  
- dynamic statistics used: dynamic sampling (level=2)

### 9.3.4.2 How Antijoins Work

The antijoin optimization is implemented differently depending on what type of join is used.

The following pseudocode shows an antijoin for a nested loops join:

```
FOR ds1_row IN ds1 LOOP
  match := true;
  FOR ds2_row IN ds2 LOOP
    IF (ds1_row matches ds2_row) THEN
      match := false;
      EXIT -- stop processing second data set when a match is found
    END IF
  END LOOP
  IF (match = true) THEN
    RETURN ds1_row
```

```

END IF
END LOOP

```

In the preceding pseudocode, `ds1` is the first data set, and `ds2` is the second data set. The code obtains the first row from the first data set, and then loops through the second data set looking for a match. The code exits the inner loop as soon as it finds a match, and begins processing the next row in the first data set.

### Example 9-15 Semijoin Using WHERE EXISTS

The following query uses a `WHERE EXISTS` clause to list only the departments that contain employees:

```

SELECT department_id, department_name
FROM departments
WHERE EXISTS (SELECT 1
              FROM employees
              WHERE employees.department_id = departments.department_id)

```

The execution plan reveals a `NESTED LOOPS SEMI` operation in Step 1:

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				2 (100)	
1	<b>NESTED LOOPS SEMI</b>		11	209	2 (0)	00:00:01
2	TABLE ACCESS FULL	DEPARTMENTS	27	432	2 (0)	00:00:01
*3	INDEX RANGE SCAN	EMP_DEPARTMENT_IX	44	132	0 (0)	

For each row in `departments`, which forms the outer loop, the database obtains the department ID, and then probes the `employees.department_id` index for matching entries. Conceptually, the index looks as follows:

```

10,rowid
10,rowid
10,rowid
10,rowid
30,rowid
30,rowid
30,rowid
...

```

If the first record in the `departments` table is department 30, then the database performs a range scan of the index until it finds the first 30 entry, at which point it stops reading the index and returns the matching row from `departments`. If the next row in the outer loop is department 20, then the database scans the index for a 20 entry, and not finding any matches, performs the next iteration of the outer loop. The database proceeds in this way until all matching rows are returned.

### 9.3.4.3 How Antijoins Handle Nulls

For semijoins, `IN` and `EXISTS` are functionally equivalent. However, `NOT IN` and `NOT EXISTS` are not functionally equivalent because of nulls.

If a null value is returned to a `NOT IN` operator, then the statement returns no records. To see why, consider the following `WHERE` clause:

```

WHERE department_id NOT IN (null, 10, 20)

```

The database tests the preceding expression as follows:

```
WHERE (department_id != null)
AND   (department_id != 10)
AND   (department_id != 20)
```

For the entire expression to be `true`, each individual condition must be `true`. However, a null value cannot be compared to another value, so the `department_id != null` condition cannot be `true`, and thus the whole expression is always `false`. The following techniques enable a statement to return records even when nulls are returned to the `NOT IN` operator:

- Apply an `NVL` function to the columns returned by the subquery.
- Add an `IS NOT NULL` predicate to the subquery.
- Implement `NOT NULL` constraints.

In contrast to `NOT IN`, the `NOT EXISTS` clause only considers predicates that return the existence of a match, and ignores any row that does not match or could not be determined because of nulls. If at least one row in the subquery matches the row from the outer query, then `NOT EXISTS` returns `false`. If no tuples match, then `NOT EXISTS` returns `true`. The presence of nulls in the subquery does not affect the search for matching records.

In releases earlier than Oracle Database 11g, the optimizer could not use an antijoin optimization when nulls could be returned by a subquery. However, starting in Oracle Database 11g, the `ANTI NA` (and `ANTI SNA`) optimizations described in the following sections enable the optimizer to use an antijoin even when nulls are possible.

### Example 9-16 Antijoin Using NOT IN

Suppose that a user issues the following query with a `NOT IN` clause to list the departments that contain no employees:

```
SELECT department_id, department_name
FROM   departments
WHERE  department_id NOT IN
      (SELECT department_id
       FROM   employees);
```

The preceding query returns no rows even though several departments contain no employees. This result, which was not intended by the user, occurs because the `employees.department_id` column is nullable.

The execution plan reveals a `NESTED LOOPS ANTI SNA` operation in Step 2:

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				4 (100)	
*1	FILTER					
2	<b>NESTED LOOPS ANTI SNA</b>		17	323	4 (50)	00:00:01
3	TABLE ACCESS FULL	DEPARTMENTS	27	432	2 (0)	00:00:01
*4	INDEX RANGE SCAN	EMP_DEPARTMENT_IX	41	123	0 (0)	
*5	TABLE ACCESS FULL	EMPLOYEES	1	3	2 (0)	00:00:01

PLAN\_TABLE\_OUTPUT

Predicate Information (identified by operation id):

```

-----
1 - filter( IS NULL)
4 - access("DEPARTMENT_ID"="DEPARTMENT_ID")
5 - filter("DEPARTMENT_ID" IS NULL)

```

The `ANTI SNA` stands for "single null-aware antijoin." `ANTI NA` stands for "null-aware antijoin." The null-aware operation enables the optimizer to use the semijoin optimization even on a nullable column. In releases earlier than Oracle Database 11g, the database could not perform antijoins on `NOT IN` queries when nulls were possible.

Suppose that the user rewrites the query by applying an `IS NOT NULL` condition to the subquery:

```

SELECT department_id, department_name
FROM departments
WHERE department_id NOT IN
      (SELECT department_id
       FROM employees
       WHERE department_id IS NOT NULL);

```

The preceding query returns 16 rows, which is the expected result. Step 1 in the plan shows a standard `NESTED LOOPS ANTI` join instead of an `ANTI NA` or `ANTI SNA` join because the subquery cannot return nulls:

```

-----
| Id | Operation          | Name                | Rows | Bytes | Cost (%CPU)| Time |
-----
|  0 | SELECT STATEMENT  |                     |      |      |  2 (100)|      |
|  1 |  NESTED LOOPS ANTI |                     |  17 |  323 |  2 (0)| 00:00:01 |
|  2 |    TABLE ACCESS FULL | DEPARTMENTS        |  27 |  432 |  2 (0)| 00:00:01 |
|*3 |      INDEX RANGE SCAN | EMP_DEPARTMENT_IX  |  41 |  123 |  0 (0)|      |
-----

```

```

PLAN_TABLE_OUTPUT
-----

```

```

Predicate Information (identified by operation id):
-----

```

```

3 - access("DEPARTMENT_ID"="DEPARTMENT_ID")
   filter("DEPARTMENT_ID" IS NOT NULL)

```

### Example 9-17 Antijoin Using NOT EXISTS

Suppose that a user issues the following query with a `NOT EXISTS` clause to list the departments that contain no employees:

```

SELECT department_id, department_name
FROM departments d
WHERE NOT EXISTS
      (SELECT null
       FROM employees e
       WHERE e.department_id = d.department_id)

```

The preceding query avoids the null problem for `NOT IN` clauses. Thus, even though `employees.department_id` column is nullable, the statement returns the desired result.

Step 1 of the execution plan reveals a `NESTED LOOPS ANTI` operation, not the `ANTI NA` variant, which was necessary for `NOT IN` when nulls were possible:

```

-----
| Id | Operation          | Name                | Rows | Bytes | Cost (%CPU)| Time |
-----

```

0	SELECT STATEMENT				2 (100)	
1	NESTED LOOPS ANTI		17	323	2 (0)	00:00:01
2	TABLE ACCESS FULL	DEPARTMENTS	27	432	2 (0)	00:00:01
*3	INDEX RANGE SCAN	EMP_DEPARTMENT_IX	41	123	0 (0)	

PLAN\_TABLE\_OUTPUT

Predicate Information (identified by operation id):

3 - access("E"."DEPARTMENT\_ID"="D"."DEPARTMENT\_ID")

## 9.3.5 Cartesian Joins

The database uses a **Cartesian join** when one or more of the tables does not have any join conditions to any other tables in the statement.

The optimizer joins every row from one data source with every row from the other data source, creating the Cartesian product of the two sets. Therefore, the total number of rows resulting from the join is calculated using the following formula, where *rs1* is the number of rows in first row set and *rs2* is the number of rows in the second row set:

$rs1 \times rs2 = \text{total rows in result set}$

This section contains the following topics:

- [When the Optimizer Considers Cartesian Joins](#)  
The optimizer uses a Cartesian join for two row sources only in specific circumstances.
- [How Cartesian Joins Work](#)  
A Cartesian join uses nested `FOR` loops.
- [Cartesian Join Controls](#)  
The `ORDERED` hint instructs the optimizer to join tables in the order in which they appear in the `FROM` clause. By forcing a join between two row sources that have no direct connection, the optimizer must perform a Cartesian join.

### 9.3.5.1 When the Optimizer Considers Cartesian Joins

The optimizer uses a Cartesian join for two row sources only in specific circumstances.

Typically, the situation is one of the following:

- No join condition exists.  
In some cases, the optimizer could pick up a common [filter condition](#) between the two tables as a possible join condition.

#### Note:

If a Cartesian join appears in a query plan, it could be caused by an inadvertently omitted join condition. In general, if a query joins *n* tables, then *n-1* join conditions are required to avoid a Cartesian join.

- A Cartesian join is an efficient method.  
For example, the optimizer may decide to generate a Cartesian product of two very small tables that are both joined to the same large table.
- The `ORDERED` hint specifies a table before its join table is specified.

### 9.3.5.2 How Cartesian Joins Work

A Cartesian join uses nested `FOR` loops.

At a high level, the algorithm for a Cartesian join looks as follows, where `ds1` is typically the smaller data set, and `ds2` is the larger data set:

```
FOR ds1_row IN ds1 LOOP
  FOR ds2_row IN ds2 LOOP
    output ds1_row and ds2_row
  END LOOP
END LOOP
```

#### Example 9-18 Cartesian Join

In this example, a user intends to perform an inner join of the `employees` and `departments` tables, but accidentally leaves off the join condition:

```
SELECT e.last_name, d.department_name
FROM   employees e, departments d
```

The execution plan is as follows:

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				11 (100)	
1	MERGE JOIN CARTESIAN		2889	57780	11 (0)	00:00:01
2	TABLE ACCESS FULL	DEPARTMENTS	27	324	2 (0)	00:00:01
3	BUFFER SORT		107	856	9 (0)	00:00:01
4	INDEX FAST FULL SCAN	EMP_NAME_IX	107	856	0 (0)	

In Step 1 of the preceding plan, the `CARTESIAN` keyword indicates the presence of a Cartesian join. The number of rows (2889) is the product of 27 and 107.

In Step 3, the `BUFFER SORT` operation indicates that the database is copying the data blocks obtained by the scan of `emp_name_ix` from the SGA to the PGA. This strategy avoids multiple scans of the same blocks in the database buffer cache, which would generate many logical reads and permit resource contention.

### 9.3.5.3 Cartesian Join Controls

The `ORDERED` hint instructs the optimizer to join tables in the order in which they appear in the `FROM` clause. By forcing a join between two row sources that have no direct connection, the optimizer must perform a Cartesian join.

#### Example 9-19 ORDERED Hint

In the following example, the `ORDERED` hint instructs the optimizer to join `employees` and `locations`, but no join condition connects these two row sources:



```

SELECT /*+ORDERED*/ e.last_name, d.department_name, l.country_id, l.state_province
FROM   employees e, locations l, departments d
WHERE  e.department_id = d.department_id
AND    d.location_id = l.location_id

```

The following execution plan shows a Cartesian product (Step 3) between `locations` (Step 6) and `employees` (Step 4), which is then joined to the `departments` table (Step 2):

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				37 (100)	
*1	HASH JOIN		106	4664	37 (6)	00:00:01
2	TABLE ACCESS FULL	DEPARTMENTS	27	513	2 (0)	00:00:01
3	<b>MERGE JOIN CARTESIAN</b>		2461	61525	34 (3)	00:00:01
4	TABLE ACCESS FULL	EMPLOYEES	107	1177	2 (0)	00:00:01
5	BUFFER SORT		23	322	32 (4)	00:00:01
6	TABLE ACCESS FULL	LOCATIONS	23	322	0 (0)	

## 9.4 Join Optimizations

Join optimizations enable joins to be more efficient.

This section describes common join optimizations:

- [Bloom Filters](#)  
A **Bloom filter**, named after its creator Burton Bloom, is a low-memory data structure that tests membership in a set.
- [Partition-Wise Joins](#)  
A **partition-wise join** is an optimization that divides a large join of two tables, one of which must be partitioned on the join key, into several smaller joins.
- [In-Memory Join Groups](#)  
A **join group** is a user-created object that lists two or more columns that can be meaningfully joined.

### 9.4.1 Bloom Filters

A **Bloom filter**, named after its creator Burton Bloom, is a low-memory data structure that tests membership in a set.

A Bloom filter correctly indicates when an element is not in a set, but can incorrectly indicate when an element is in a set. Thus, false negatives are impossible but false positives are possible.

This section contains the following topics:

- [Purpose of Bloom Filters](#)  
A Bloom filter tests one set of values to determine whether they are members another set.
- [How Bloom Filters Work](#)  
A Bloom filter uses an array of bits to indicate inclusion in a set.
- [Bloom Filter Controls](#)  
The optimizer automatically determines whether to use Bloom filters.

- [Bloom Filter Metadata](#)  
v\$ views contain metadata about Bloom filters.
- [Bloom Filters: Scenario](#)  
In this example, a parallel query joins the `sales` fact table to the `products` and `times` dimension tables, and filters on fiscal week 18.

### 9.4.1.1 Purpose of Bloom Filters

A Bloom filter tests one set of values to determine whether they are members another set.

For example, one set is (10,20,30,40) and the second set is (10,30,60,70). A Bloom filter can determine that 60 and 70 are *guaranteed* to be excluded from the first set, and that 10 and 30 are *probably* members. Bloom filters are especially useful when the amount of memory needed to store the filter is small relative to the amount of data in the data set, and when most data is expected to fail the membership test.

Oracle Database uses Bloom filters to various specific goals, including the following:

- Reduce the amount of data transferred to slave processes in a parallel query, especially when the database discards most rows because they do not fulfill a join condition
- Eliminate unneeded partitions when building a partition access list in a join, known as *partition pruning*
- Test whether data exists in the server result cache, thereby avoiding a disk read
- Filter members in Exadata cells, especially when joining a large fact table and small dimension tables in a star schema

Bloom filters can occur in both parallel and serial processing.

### 9.4.1.2 How Bloom Filters Work

A Bloom filter uses an array of bits to indicate inclusion in a set.

For example, 8 elements (an arbitrary number used for this example) in an array are initially set to 0:

```
e1 e2 e3 e4 e5 e6 e7 e8
0 0 0 0 0 0 0 0
```

This array represents a set. To represent an input value  $i$  in this array, three separate hash functions (three is arbitrary) are applied to  $i$ , each generating a hash value between 1 and 8:

```
f1(i) = h1
f2(i) = h2
f3(i) = h3
```

For example, to store the value 17 in this array, the hash functions set  $i$  to 17, and then return the following hash values:

```
f1(17) = 5
f2(17) = 3
f3(17) = 5
```

In the preceding example, two of the hash functions happened to return the same value of 5, known as a *hash collision*. Because the distinct hash values are 5 and 3, the 5th and 3rd elements in the array are set to 1:

```
e1 e2 e3 e4 e5 e6 e7 e8
 0 0 1 0 1 0 0 0
```

Testing the membership of 17 in the set reverses the process. To test whether the set *excludes* the value 17, element 3 or element 5 must contain a 0. If a 0 is present in either element, then the set cannot contain 17. No false negatives are possible.

To test whether the set *includes* 17, both element 3 and element 5 must contain 1 values. However, if the test indicates a 1 for both elements, then it is still possible for the set *not* to include 17. False positives are possible. For example, the following array might represent the value 22, which also has a 1 for both element 3 and element 5:

```
e1 e2 e3 e4 e5 e6 e7 e8
 1 0 1 0 1 0 0 0
```

### 9.4.1.3 Bloom Filter Controls

The optimizer automatically determines whether to use Bloom filters.

To override optimizer decisions, use the hints `PX_JOIN_FILTER` and `NO_PX_JOIN_FILTER`.

### 9.4.1.4 Bloom Filter Metadata

`V$` views contain metadata about Bloom filters.

You can query the following views:

- `V$SQL_JOIN_FILTER`  
This view shows the number of rows filtered out (`FILTERED` column) and tested (`PROBED` column) by an active Bloom filter.
- `V$PQ_TQSTAT`  
This view displays the number of rows processed through each parallel execution server at each stage of the execution tree. You can use it to monitor how much Bloom filters have reduced data transfer among parallel processes.

In an execution plan, a Bloom filter is indicated by keywords `JOIN FILTER` in the `Operation` column, and the prefix `:BF` in the `Name` column, as in the 9th step of the following plan snippet:

```
-----
| Id | Operation                      | Name          | TQ  | IN-OUT | PQ Distrib |
-----
...
| 9  | JOIN FILTER CREATE              | :BF0000      | Q1,03 | PCWP   |             |
```

In the `Predicate Information` section of the plan, filters that contain functions beginning with the string `SYS_OP_BLOOM_FILTER` indicate use of a Bloom filter.

### 9.4.1.5 Bloom Filters: Scenario

In this example, a parallel query joins the `sales` fact table to the `products` and `times` dimension tables, and filters on fiscal week 18.

```

SELECT /*+ parallel(s) */ p.prod_name, s.quantity_sold
FROM   sh.sales s, sh.products p, sh.times t
WHERE  s.prod_id = p.prod_id
AND    s.time_id = t.time_id
AND    t.fiscal_week_number = 18;

```

Querying DBMS\_XPLAN.DISPLAY\_CURSOR provides the following output:

```

SELECT * FROM
  TABLE(DBMS_XPLAN.DISPLAY_CURSOR(format => 'BASIC,+PARALLEL,+PREDICATE'));

```

EXPLAINED SQL STATEMENT:

```

-----
SELECT /*+ parallel(s) */ p.prod_name, s.quantity_sold FROM sh.sales s,
sh.products p, sh.times t WHERE s.prod_id = p.prod_id AND s.time_id =
t.time_id AND t.fiscal_week_number = 18

```

Plan hash value: 1183628457

Id	Operation	Name	TQ	IN-OUT	PQ Distrib
0	SELECT STATEMENT				
1	PX COORDINATOR				
2	PX SEND QC (RANDOM)	:TQ10003	Q1,03	P->S	QC (RAND)
* 3	HASH JOIN BUFFERED		Q1,03	PCWP	
4	PX RECEIVE		Q1,03	PCWP	
5	PX SEND BROADCAST	:TQ10001	Q1,01	S->P	BROADCAST
6	PX SELECTOR		Q1,01	SCWC	
7	TABLE ACCESS FULL	PRODUCTS	Q1,01	SCWP	
* 8	HASH JOIN		Q1,03	PCWP	
9	JOIN FILTER CREATE	:BF0000	Q1,03	PCWP	
10	BUFFER SORT		Q1,03	PCWC	
11	PX RECEIVE		Q1,03	PCWP	
12	PX SEND HYBRID HASH	:TQ10000		S->P	HYBRID HASH
* 13	TABLE ACCESS FULL	TIMES			
14	PX RECEIVE		Q1,03	PCWP	
15	PX SEND HYBRID HASH	:TQ10002	Q1,02	P->P	HYBRID HASH
16	JOIN FILTER USE	:BF0000	Q1,02	PCWP	
17	PX BLOCK ITERATOR		Q1,02	PCWC	
* 18	TABLE ACCESS FULL	SALES	Q1,02	PCWP	

Predicate Information (identified by operation id):

```

-----
3 - access("S"."PROD_ID"="P"."PROD_ID")
8 - access("S"."TIME_ID"="T"."TIME_ID")
13 - filter("T"."FISCAL_WEEK_NUMBER"=18)
18 - access(:Z>=:Z AND :Z<=:Z)
      filter(SYS_OP_BLOOM_FILTER(:BF0000,"S"."TIME_ID"))

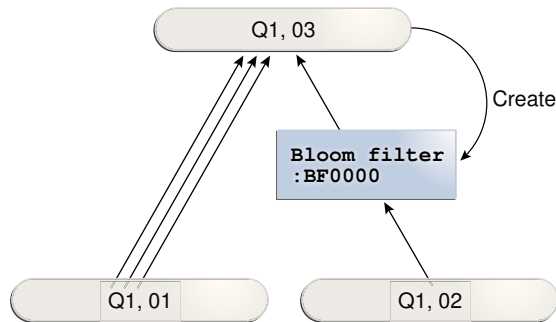
```

A single server process scans the `times` table (Step 13), and then uses a hybrid hash distribution method to send the rows to the parallel execution servers (Step 12). The processes in set `Q1,03` create a bloom filter (Step 9). The processes in set `Q1,02` scan `sales` in parallel (Step 18), and then use the Bloom filter to discard rows from `sales` (Step 16) before sending them on to set `Q1,03` using hybrid hash distribution (Step 15). The processes in set `Q1,03` hash join the `times` rows to the filtered `sales` rows (Step 8). The processes in set `Q1,01` scan `products` (Step 7), and then send the rows to `Q1,03`

(Step 5). Finally, the processes in Q1,03 join the `products` rows to the rows generated by the previous hash join (Step 3).

The following figure illustrates the basic process.

**Figure 9-8 Bloom Filter**



## 9.4.2 Partition-Wise Joins

A **partition-wise join** is an optimization that divides a large join of two tables, one of which must be partitioned on the join key, into several smaller joins.

Partition-wise joins are either of the following:

- **Full partition-wise join**  
Both tables must be equipartitioned on their join keys, or use reference partitioning (that is, be related by referential constraints). The database divides a large join into smaller joins between two partitions from the two joined tables.
- **Partial partition-wise joins**  
Only one table is partitioned on the join key. The other table may or may not be partitioned.

This section contains the following topics:

- [Purpose of Partition-Wise Joins](#)  
Partition-wise joins reduce query response time by minimizing the amount of data exchanged among parallel execution servers when joins execute in parallel.
- [How Partition-Wise Joins Work](#)  
When the database serially joins two partitioned tables *without* using a partition-wise join, a single server process performs the join.

### See Also:

*Oracle Database VLDB and Partitioning Guide* explains partition-wise joins in detail

### 9.4.2.1 Purpose of Partition-Wise Joins

Partition-wise joins reduce query response time by minimizing the amount of data exchanged among parallel execution servers when joins execute in parallel.

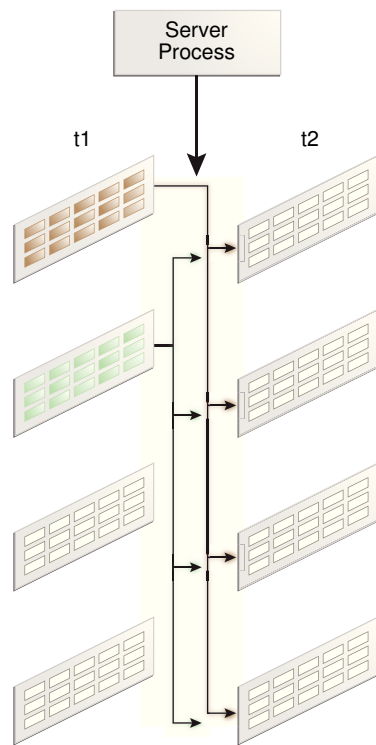
This technique significantly reduces response time and improves the use of CPU and memory. In Oracle Real Application Clusters (Oracle RAC) environments, partition-wise joins also avoid or at least limit the data traffic over the interconnect, which is the key to achieving good scalability for massive join operations.

### 9.4.2.2 How Partition-Wise Joins Work

When the database serially joins two partitioned tables *without* using a partition-wise join, a single server process performs the join.

In the following illustration, the join is *not* partition-wise because the server process joins every partition of table  $t_1$  to every partition of table  $t_2$ .

**Figure 9-9 Join That Is Not Partition-Wise**



This section contains the following topics:

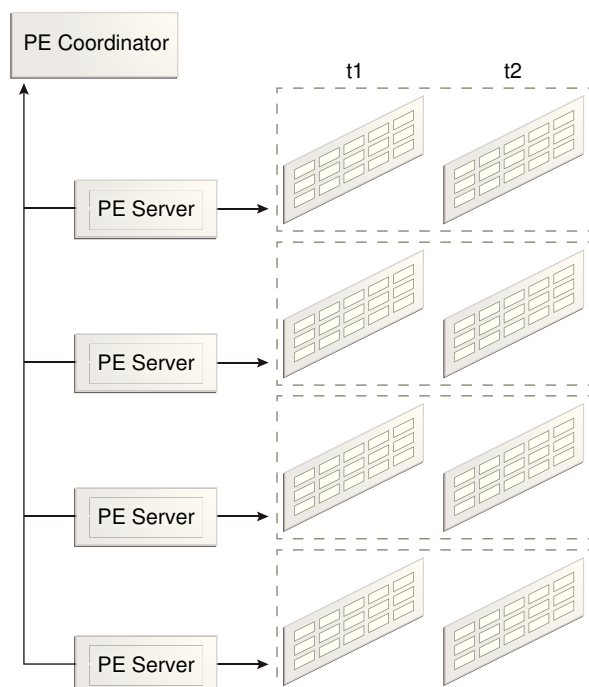
- [How a Full Partition-Wise Join Works](#)  
The database performs a full partition-wise join either serially or in parallel.
- [How a Partial Partition-Wise Join Works](#)  
Partial partition-wise joins, unlike their full partition-wise counterpart, must execute in parallel.

### 9.4.2.2.1 How a Full Partition-Wise Join Works

The database performs a full partition-wise join either serially or in parallel.

The following graphic shows a full partition-wise join performed in parallel. In this case, the granule of parallelism is a partition. Each parallel execution server joins the partitions in pairs. For example, the first parallel execution server joins the first partition of  $t_1$  to the first partition of  $t_2$ . The parallel execution coordinator then assembles the result.

**Figure 9-10 Full Partition-Wise Join in Parallel**



A full partition-wise join can also join partitions to subpartitions, which is useful when the tables use different partitioning methods. For example, `customers` is partitioned by hash, but `sales` is partitioned by range. If you subpartition `sales` by hash, then the database can perform a full partition-wise join between the hash partitions of the `customers` and the hash subpartitions of `sales`.

In the execution plan, the presence of a partition operation before the join signals the presence of a full partition-wise join, as in the following snippet:

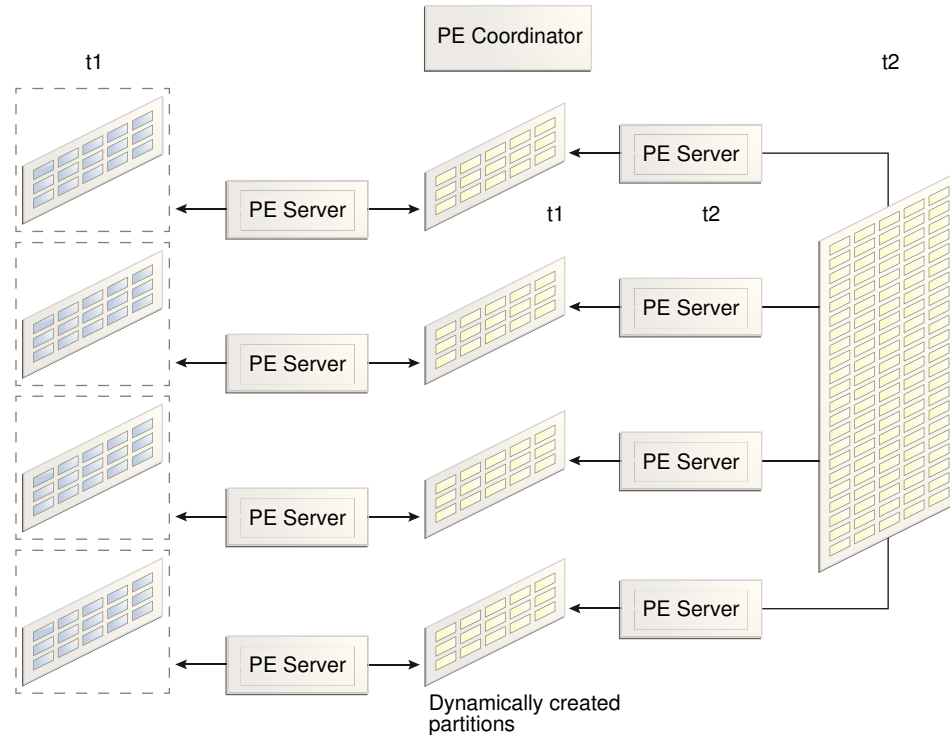
```
| 8 |          PX PARTITION HASH ALL |
|* 9 |          HASH JOIN              |
```

### 9.4.2.2.2 How a Partial Partition-Wise Join Works

Partial partition-wise joins, unlike their full partition-wise counterpart, must execute in parallel.

The following graphic shows a partial partition-wise join between  $t_1$ , which is partitioned, and  $t_2$ , which is not partitioned.

**Figure 9-11 Partial Partition-Wise Join**



Because  $t_2$  is not partitioned, a set of parallel execution servers must generate partitions from  $t_2$  as needed. A different set of parallel execution servers then joins the  $t_1$  partitions to the dynamically generated partitions. The parallel execution coordinator assembles the result.

In the execution plan, the operation `PX SEND PARTITION (KEY)` signals a partial partition-wise join, as in the following snippet:

```
| 11 |          PX SEND PARTITION (KEY)          |
```

### 9.4.3 In-Memory Join Groups

A **join group** is a user-created object that lists two or more columns that can be meaningfully joined.

In certain queries, join groups eliminate the performance overhead of decompressing and hashing column values. Join groups require an In-Memory Column Store (IM column store).



# Part V

## Optimizer Statistics

The accuracy of an execution plan depends on the quality of the optimizer statistics.

This part contains the following chapters:

- [Optimizer Statistics Concepts](#)  
Oracle Database **optimizer statistics** describe details about the database and its objects.
- [Histograms](#)  
A **histogram** is a special type of column statistic that provides more detailed information about the data distribution in a table column. A histogram sorts values into "buckets," as you might sort coins into buckets.
- [Configuring Options for Optimizer Statistics Gathering](#)  
This chapter explains what optimizer statistics collection is and how to set statistics preferences.
- [Gathering Optimizer Statistics](#)  
This chapter explains how to use the `DBMS_STATS.GATHER_*_STATS` program units.
- [Managing Extended Statistics](#)  
`DBMS_STATS` enables you to collect **extended statistics**, which are statistics that can improve cardinality estimates when multiple predicates exist on different columns of a table, or when predicates use expressions.
- [Controlling the Use of Optimizer Statistics](#)  
Using `DBMS_STATS`, you can specify when and how the optimizer uses statistics.
- [Managing Historical Optimizer Statistics](#)  
This chapter how to retain, report on, and restore non-current statistics.
- [Transporting Optimizer Statistics](#)  
You can export and import optimizer statistics from the data dictionary to user-defined statistics tables. You can also copy statistics from one database to another database.
- [Analyzing Statistics Using Optimizer Statistics Advisor](#)  
Optimizer Statistics Advisor analyzes how optimizer statistics are gathered, and then makes recommendations.

# 10

## Optimizer Statistics Concepts

Oracle Database **optimizer statistics** describe details about the database and its objects.

This chapter includes the following topics:

- [Introduction to Optimizer Statistics](#)  
The optimizer **cost model** relies on statistics collected about the objects involved in a query, and the database and host where the query runs.
- [About Optimizer Statistics Types](#)  
The optimizer collects statistics on different types of database objects and characteristics of the database environment.
- [How the Database Gathers Optimizer Statistics](#)  
Oracle Database provides several mechanisms to gather statistics.
- [When the Database Gathers Optimizer Statistics](#)  
The database collects optimizer statistics at various times and from various sources.

### 10.1 Introduction to Optimizer Statistics

The optimizer **cost model** relies on statistics collected about the objects involved in a query, and the database and host where the query runs.

The optimizer uses statistics to get an estimate of the number of rows (and number of bytes) retrieved from a table, partition, or index. The optimizer estimates the cost for the access, determines the cost for possible plans, and then picks the [execution plan](#) with the lowest cost.

Optimizer statistics include the following:

- Table statistics
  - Number of rows
  - Number of blocks
  - Average row length
- Column statistics
  - Number of distinct values (NDV) in a column
  - Number of nulls in a column
  - Data distribution (histogram)
  - Extended statistics
- Index statistics
  - Number of leaf blocks
  - Number of levels

- Index clustering factor
- System statistics
  - I/O performance and utilization
  - CPU performance and utilization

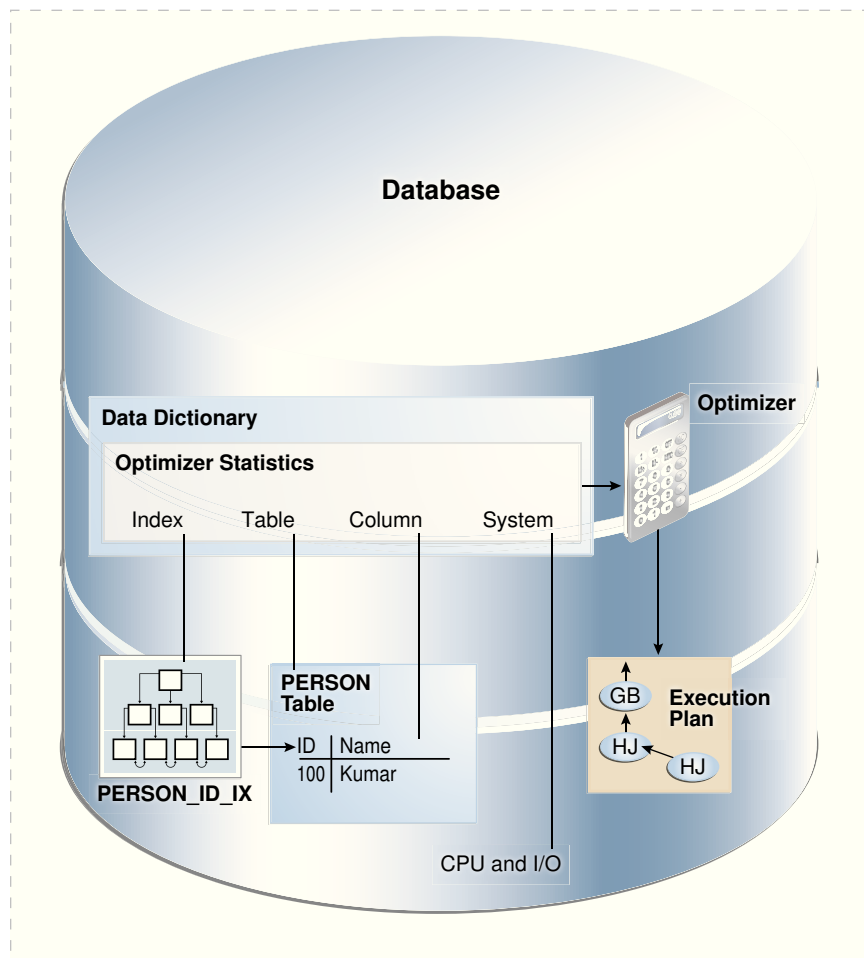
As shown in [Figure 10-1](#), the database stores optimizer statistics for tables, columns, indexes, and the system in the data dictionary. You can access these statistics using data dictionary views.



**Note:**

The optimizer statistics are different from the performance statistics visible through `v$` views.

**Figure 10-1 Optimizer Statistics**



## 10.2 About Optimizer Statistics Types

The optimizer collects statistics on different types of database objects and characteristics of the database environment.

This section contains the following topics:

- [Table Statistics](#)  
Table statistics contain metadata that the optimizer uses when developing an execution plan.
- [Column Statistics](#)  
Column statistics track information about column values and data distribution.
- [Index Statistics](#)  
The **index statistics** include information about the number of index levels, the number of index blocks, and the relationship between the index and the data blocks. The optimizer uses these statistics to determine the cost of index scans.
- [System Statistics](#)  
The **system statistics** describe hardware characteristics such as I/O and CPU performance and utilization.
- [User-Defined Optimizer Statistics](#)  
The **extensible optimizer** enables authors of user-defined functions and indexes to create statistics collection, selectivity, and cost functions. The optimizer cost model is extended to integrate information supplied by the user to assess CPU and the I/O cost.

### 10.2.1 Table Statistics

Table statistics contain metadata that the optimizer uses when developing an execution plan.

This section contains the following topics:

- [Permanent Table Statistics](#)  
In Oracle Database, **table statistics** include information about rows and blocks.
- [Temporary Table Statistics](#)  
`DBMS_STATS` can gather statistics for both permanent and global temporary tables, but additional considerations apply to the latter.

#### 10.2.1.1 Permanent Table Statistics

In Oracle Database, **table statistics** include information about rows and blocks.

The optimizer uses these statistics to determine the cost of table scans and table joins. The database tracks all relevant statistics about permanent tables. For example, table statistics stored in `DBA_TAB_STATISTICS` track the following:

- Number of rows  
The database uses the row count stored in `DBA_TAB_STATISTICS` when determining [cardinality](#).
- Average row length
- Number of data blocks

The optimizer uses the number of data blocks with the `DB_FILE_MULTIBLOCK_READ_COUNT` initialization parameter to determine the base table access cost.

- Number of empty data blocks

`DBMS_STATS.GATHER_TABLE_STATS` commits before gathering statistics on permanent tables.

### Example 10-1 Table Statistics

This example queries table statistics for the `sh.customers` table.

```
SELECT NUM_ROWS, AVG_ROW_LEN, BLOCKS,
       EMPTY_BLOCKS, LAST_ANALYZED
FROM   DBA_TAB_STATISTICS
WHERE  OWNER='SH'
AND    TABLE_NAME='CUSTOMERS' ;
```

Sample output appears as follows:

NUM_ROWS	AVG_ROW_LEN	BLOCKS	EMPTY_BLOCKS	LAST_ANAL
55500	189	1517	0	25-MAY-17

## 10.2.1.2 Temporary Table Statistics

`DBMS_STATS` can gather statistics for both permanent and global temporary tables, but additional considerations apply to the latter.

This section contains the following topics:

- [Types of Temporary Tables](#)  
Temporary tables are classified as global, private, or cursor-duration.
- [Statistics for Global Temporary Tables](#)  
`DBMS_STATS` collects the same types of statistics for global temporary tables as for permanent tables.
- [Shared and Session-Specific Statistics for Global Temporary Tables](#)  
Starting in Oracle Database 12c, you can set the table-level preference `GLOBAL_TEMP_TABLE_STATS` to make statistics on a global temporary table shared (`SHARED`) or session-specific (`SESSION`).

### 10.2.1.2.1 Types of Temporary Tables

Temporary tables are classified as global, private, or cursor-duration.

In all types of temporary table, the data is only visible to the session that inserts it. The tables differ as follows:

- A **global temporary table** is an explicitly created persistent object that stores intermediate session-private data for a specific duration.

The table is global because the definition is visible to all sessions. The `ON COMMIT` clause of `CREATE GLOBAL TEMPORARY TABLE` indicates whether the table is transaction-specific (`DELETE ROWS`) or session-specific (`PRESERVE ROWS`). Optimizer statistics for global temporary tables can be shared or session-specific.

- A **private temporary table** is an explicitly created object, defined by private memory-only metadata, that stores intermediate session-private data for a specific duration.

The table is private because the definition is visible only to the session that created the table. The `ON COMMIT` clause of `CREATE PRIVATE TEMPORARY TABLE` indicates whether the table is transaction-specific (`DROP DEFINITION`) or session-specific (`PRESERVE DEFINITION`).

- A **cursor-duration temporary table** is an implicitly created memory-only object that is associated with a cursor.

Unlike global and private temporary tables, `DBMS_STATS` cannot gather statistics for cursor-duration temporary tables.

The tables differ in where they store data, how they are created and dropped, and in the duration and visibility of metadata. Note that the database allocates storage space when a session first inserts data into a global temporary table, not at table creation.

**Table 10-1 Important Characteristics of Temporary Tables**

Characteristic	Global Temporary Table	Private Temporary Table	Cursor-Duration Temporary Table
Visibility of Data	Session inserting data	Session inserting data	Session inserting data
Storage of Data	Persistent	Memory or tempfiles, but only for the duration of the session or transaction	Only in memory
Visibility of Metadata	All sessions	Session that created table (in <code>USER_PRIVATE_TEMP_TABLES</code> view, which is based on a V\$ view)	Session executing cursor
Duration of Metadata	Until table is explicitly dropped	Until table is explicitly dropped, or end of session ( <code>PRESERVE DEFINITION</code> ) or transaction ( <code>DROP DEFINITION</code> )	Until cursor ages out of shared pool
Creation of Table	<code>CREATE GLOBAL TEMPORARY TABLE</code> (supports <code>AS SELECT</code> )	<code>CREATE PRIVATE TEMPORARY TABLE</code> (supports <code>AS SELECT</code> )	Implicitly created when optimizer considers it useful
Effect of Creation on Existing Transactions	No implicit commit	No implicit commit	No implicit commit
Naming Rules	Same as for permanent tables	Must begin with <code>ORA\$PTT_</code>	Internally generated unique name
Dropping of Table	<code>DROP GLOBAL TEMPORARY TABLE</code>	<code>DROP PRIVATE TEMPORARY TABLE</code> , or implicitly dropped at end of session ( <code>PRESERVE DEFINITION</code> ) or transaction ( <code>DROP DEFINITION</code> )	Implicitly dropped at end of session

### 10.2.1.2.2 Statistics for Global Temporary Tables

`DBMS_STATS` collects the same types of statistics for global temporary tables as for permanent tables.

**Note:**

You cannot collect statistics for private temporary tables.

The following table shows how global temporary tables differ in how they gather and store optimizer statistics, depending on whether the tables are scoped to a transaction or session.

**Table 10-2 Optimizer Statistics for Global Temporary Tables**

Characteristic	Transaction-Specific	Session-Specific
Effect of DBMS_STATS collection	Does not commit	Commits
Storage of statistics	Memory only	Dictionary tables
Histogram creation	Not supported	Supported

The following procedures do not commit for transaction-specific temporary tables, so that rows in these tables are not deleted:

- GATHER\_TABLE\_STATS
- DELETE\_obj\_STATS, where *obj* is TABLE, COLUMN, or INDEX
- SET\_obj\_STATS, where *obj* is TABLE, COLUMN, or INDEX
- GET\_obj\_STATS, where *obj* is TABLE, COLUMN, or INDEX

The preceding program units observe the GLOBAL\_TEMP\_TABLE\_STATS statistics preference. For example, if the table preference is set to SESSION, then SET\_TABLE\_STATS sets the session statistics, and GATHER\_TABLE\_STATS *preserves* all rows in a transaction-specific temporary table. If the table preference is set to SHARED, however, then SET\_TABLE\_STATS sets the shared statistics, and GATHER\_TABLE\_STATS *deletes* all rows from a transaction-specific temporary table.

### 10.2.1.2.3 Shared and Session-Specific Statistics for Global Temporary Tables

Starting in Oracle Database 12c, you can set the table-level preference GLOBAL\_TEMP\_TABLE\_STATS to make statistics on a global temporary table shared (SHARED) or session-specific (SESSION).

When GLOBAL\_TEMP\_TABLE\_STATS is SESSION, you can gather optimizer statistics for a global temporary table in one session, and then use the statistics for this session only. Meanwhile, users can continue to maintain a shared version of the statistics. During optimization, the optimizer first checks whether a global temporary table has session-specific statistics. If yes, then the optimizer uses them. Otherwise, the optimizer uses shared statistics if they exist.

 **Note:**

In releases before Oracle Database 12c, the database did not maintain optimizer statistics for global temporary tables and non-global temporary tables differently. The database maintained one version of the statistics shared by all sessions, even though data in different sessions could differ.

Session-specific optimizer statistics have the following characteristics:

- Dictionary views that track statistics show both the shared statistics and the session-specific statistics in the current session.

The views are `DBA_TAB_STATISTICS`, `DBA_IND_STATISTICS`, `DBA_TAB_HISTOGRAMS`, and `DBA_TAB_COL_STATISTICS` (each view has a corresponding `USER_` and `ALL_` version). The `SCOPE` column shows whether statistics are session-specific or shared. Session-specific statistics must be stored in the data dictionary so that multiple processes can access them in Oracle RAC.

- `CREATE ... AS SELECT` automatically gathers optimizer statistics. When `GLOBAL_TEMP_TABLE_STATS` is set to `SHARED`, however, you must gather statistics manually using `DBMS_STATS`.
- Pending statistics are not supported.
- Other sessions do not share a cursor that uses the session-specific statistics.  
Different sessions can share a cursor that uses *shared* statistics, as in releases earlier than Oracle Database 12c. The same session can share a cursor that uses session-specific statistics.
- By default, `GATHER_TABLE_STATS` for the temporary table immediately invalidates previous cursors compiled in the same session. However, this procedure does not invalidate cursors compiled in other sessions.

## 10.2.2 Column Statistics

Column statistics track information about column values and data distribution.

The optimizer uses column statistics to generate accurate **cardinality** estimates and make better decisions about index usage, join orders, join methods, and so on. For example, statistics in `DBA_TAB_COL_STATISTICS` track the following:

- Number of distinct values
- Number of nulls
- High and low values
- Histogram-related information

The optimizer can use [extended statistics](#), which are a special type of column statistics. These statistics are useful for informing the optimizer of logical relationships among columns.



## 10.2.3 Index Statistics

The **index statistics** include information about the number of index levels, the number of index blocks, and the relationship between the index and the data blocks. The optimizer uses these statistics to determine the cost of index scans.

This section contains the following topics:

- [Types of Index Statistics](#)  
The `DBA_IND_STATISTICS` view tracks index statistics.
- [Index Clustering Factor](#)  
For a B-tree index, the **index clustering factor** measures the physical grouping of rows in relation to an index value, such as last name.
- [Effect of Index Clustering Factor on Cost: Example](#)  
This example illustrates how the index clustering factor can influence the cost of table access.

### 10.2.3.1 Types of Index Statistics

The `DBA_IND_STATISTICS` view tracks index statistics.

Statistics include the following:

- **Levels**  
The `BLEVEL` column shows the number of blocks required to go from the root block to a leaf block. A B-tree index has two types of blocks: branch blocks for searching and leaf blocks that store values. See *Oracle Database Concepts* for a conceptual overview of B-tree indexes.
- **Distinct keys**  
This column tracks the number of distinct indexed values. If a unique constraint is defined, and if no `NOT NULL` constraint is defined, then this value equals the number of non-null values.
- **Average number of leaf blocks for each distinct indexed key**
- **Average number of data blocks pointed to by each distinct indexed key**



#### See Also:

*Oracle Database Reference* for a description of the `DBA_IND_STATISTICS` view

#### Example 10-2 Index Statistics

This example queries some index statistics for the `cust_lname_ix` and `customers_pk` indexes on the `sh.customers` table (sample output included):

```
SELECT INDEX_NAME, BLEVEL, LEAF_BLOCKS AS "LEAFBLK", DISTINCT_KEYS AS "DIST_KEY",
       AVG_LEAF_BLOCKS_PER_KEY AS "LEAFBLK_PER_KEY",
       AVG_DATA_BLOCKS_PER_KEY AS "DATABLK_PER_KEY"
FROM   DBA_IND_STATISTICS
WHERE  OWNER = 'SH'
AND    INDEX_NAME IN ('CUST_LNAME_IX', 'CUSTOMERS_PK');
```

INDEX_NAME	BLEVEL	LEAFBLK	DIST_KEY	LEAFBLK_PER_KEY	DATABLK_PER_KEY
CUSTOMERS_PK	1	115	55500	1	1
CUST_LNAME_IX	1	141	908	1	10

### 10.2.3.2 Index Clustering Factor

For a B-tree index, the **index clustering factor** measures the physical grouping of rows in relation to an index value, such as last name.

The index clustering factor helps the optimizer decide whether an index scan or full table scan is more efficient for certain queries. A low clustering factor indicates an efficient index scan.

A clustering factor that is close to the number of *blocks* in a table indicates that the rows are physically ordered in the table blocks by the index key. If the database performs a [full table scan](#), then the database tends to retrieve the rows as they are stored on disk sorted by the index key. A clustering factor that is close to the number of *rows* indicates that the rows are scattered randomly across the database blocks in relation to the index key. If the database performs a full table scan, then the database would not retrieve rows in any sorted order by this index key.

The clustering factor is a property of a specific index, not a table. If multiple indexes exist on a table, then the clustering factor for one index might be small while the factor for another index is large. An attempt to reorganize the table to improve the clustering factor for one index may degrade the clustering factor of the other index.

#### Example 10-3 Index Clustering Factor

This example shows how the optimizer uses the index clustering factor to determine whether using an index is more effective than a full table scan.

1. Start SQL\*Plus and connect to a database as `sh`, and then query the number of rows and blocks in the `sh.customers` table (sample output included):

```
SELECT table_name, num_rows, blocks
FROM   user_tables
WHERE  table_name='CUSTOMERS';
```

TABLE_NAME	NUM_ROWS	BLOCKS
CUSTOMERS	55500	1486

2. Create an index on the `customers.cust_last_name` column.

For example, execute the following statement:

```
CREATE INDEX CUSTOMERS_LAST_NAME_IDX ON customers(cust_last_name);
```

3. Query the index clustering factor of the newly created index.

The following query shows that the `customers_last_name_idx` index has a high clustering factor because the clustering factor is significantly more than the number of blocks in the table:

```
SELECT index_name, blevel, leaf_blocks, clustering_factor
FROM   user_indexes
WHERE  table_name='CUSTOMERS'
AND    index_name= 'CUSTOMERS_LAST_NAME_IDX';
```

INDEX_NAME	BLEVEL	LEAF_BLOCKS	CLUSTERING_FACTOR
------------	--------	-------------	-------------------

```
-----
CUSTOMERS_LAST_NAME_IDX          1          141          9859
```

4. Create a new copy of the `customers` table, with rows ordered by `cust_last_name`.

For example, execute the following statements:

```
DROP TABLE customers3 PURGE;
CREATE TABLE customers3 AS
  SELECT *
  FROM   customers
  ORDER BY cust_last_name;
```

5. Gather statistics on the `customers3` table.

For example, execute the `GATHER_TABLE_STATS` procedure as follows:

```
EXEC DBMS_STATS.GATHER_TABLE_STATS(null, 'CUSTOMERS3');
```

6. Query the number of rows and blocks in the `customers3` table .

For example, enter the following query (sample output included):

```
SELECT  TABLE_NAME, NUM_ROWS, BLOCKS
FROM    USER_TABLES
WHERE   TABLE_NAME='CUSTOMERS3';
```

```
TABLE_NAME          NUM_ROWS    BLOCKS
-----
CUSTOMERS3          55500      1485
```

7. Create an index on the `cust_last_name` column of `customers3`.

For example, execute the following statement:

```
CREATE INDEX CUSTOMERS3_LAST_NAME_IDX ON customers3(cust_last_name);
```

8. Query the index clustering factor of the `customers3_last_name_idx` index.

The following query shows that the `customers3_last_name_idx` index has a lower clustering factor:

```
SELECT INDEX_NAME, BLEVEL, LEAF_BLOCKS, CLUSTERING_FACTOR
FROM   USER_INDEXES
WHERE  TABLE_NAME = 'CUSTOMERS3'
AND    INDEX_NAME = 'CUSTOMERS3_LAST_NAME_IDX';
```

```
INDEX_NAME          BLEVEL LEAF_BLOCKS CLUSTERING_FACTOR
-----
CUSTOMERS3_LAST_NAME_IDX          1          141          1455
```

The table `customers3` has the same data as the original `customers` table, but the index on `customers3` has a much lower clustering factor because the data in the table is ordered by the `cust_last_name`. The clustering factor is now about 10 times the number of blocks instead of 70 times.

9. Query the `customers` table.

For example, execute the following query (sample output included):

```
SELECT cust_first_name, cust_last_name
FROM   customers
WHERE  cust_last_name BETWEEN 'Puleo' AND 'Quinn';
```

```
CUST_FIRST_NAME    CUST_LAST_NAME
-----
```

Vida	Puleo
Harriett	Quinlan
Madeleine	Quinn
Caresse	Puleo

#### 10. Display the cursor for the query.

For example, execute the following query (partial sample output included):

```
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());
```

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				405 (100)	
* 1	TABLE ACCESS STORAGE FULL	CUSTOMERS	2335	35025	405 (1)	00:00:01

The preceding plan shows that the optimizer did not use the index on the original `customers` tables.

#### 11. Query the `customers3` table.

For example, execute the following query (sample output included):

```
SELECT cust_first_name, cust_last_name
FROM   customers3
WHERE  cust_last_name BETWEEN 'Puleo' AND 'Quinn';
```

CUST_FIRST_NAME	CUST_LAST_NAME
Vida	Puleo
Harriett	Quinlan
Madeleine	Quinn
Caresse	Puleo

#### 12. Display the cursor for the query.

For example, execute the following query (partial sample output included):

```
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());
```

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				69(100)	
1	TABLE ACCESS BY INDEX ROWID	CUSTOMERS3	2335	35025	69(0)	00:00:01
*2	INDEX RANGE SCAN	CUSTOMERS3_LAST_NAME_IDX	2335		7(0)	00:00:01

The result set is the same, but the optimizer chooses the index. The plan cost is much less than the cost of the plan used on the original `customers` table.

#### 13. Query `customers` with a hint that forces the optimizer to use the index.

For example, execute the following query (partial sample output included):

```
SELECT /*+ index (Customers CUSTOMERS_LAST_NAME_IDX) */ cust_first_name,
      cust_last_name
FROM   customers
WHERE  cust_last_name BETWEEN 'Puleo' and 'Quinn';
```

CUST_FIRST_NAME	CUST_LAST_NAME
Vida	Puleo

Caresse                   Puleo  
Harriett                  Quinlan  
Madeleine                Quinn

**14.** Display the cursor for the query.

For example, execute the following query (partial sample output included):

```
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());
```

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				422(100)	
1	TABLE ACCESS BY INDEX ROWID	CUSTOMERS	335	35025	422(0)	00:00:01
*2	INDEX RANGE SCAN	CUSTOMERS_LAST_NAME_IDX	2335		7(0)	00:00:01

The preceding plan shows that the cost of using the index on `customers` is higher than the cost of a full table scan. Thus, using an index does not necessarily improve performance. The index clustering factor is a measure of whether an index scan is more effective than a full table scan.

### 10.2.3.3 Effect of Index Clustering Factor on Cost: Example

This example illustrates how the index clustering factor can influence the cost of table access.

Consider the following scenario:

- A table contains 9 rows that are stored in 3 data blocks.
- The `col1` column currently stores the values A, B, and C.
- A nonunique index named `col1_idx` exists on `col1` for this table.

**Example 10-4 Collocated Data**

Assume that the rows are stored in the data blocks as follows:

Block 1	Block 2	Block 3
-----	-----	-----
A A A	B B B	C C C

In this example, the index clustering factor for `col1_idx` is low. The rows that have the same indexed column values for `col1` are in the same data blocks in the table. Thus, the cost of using an index range scan to return all rows with value A is low because only one block in the table must be read.

**Example 10-5 Scattered Data**

Assume that the same rows are scattered across the data blocks as follows:

Block 1	Block 2	Block 3
-----	-----	-----
A B C	A C B	B A C

In this example, the index clustering factor for `col1_idx` is higher. The database must read all three blocks in the table to retrieve all rows with the value A in `col1`.

## 10.2.4 System Statistics

The **system statistics** describe hardware characteristics such as I/O and CPU performance and utilization.

System statistics enable the query optimizer to more accurately estimate I/O and CPU costs when choosing execution plans. The database does not invalidate previously parsed SQL statements when updating system statistics. The database parses all new SQL statements using new statistics.

## 10.2.5 User-Defined Optimizer Statistics

The **extensible optimizer** enables authors of user-defined functions and indexes to create statistics collection, selectivity, and cost functions. The optimizer cost model is extended to integrate information supplied by the user to assess CPU and the I/O cost.

Statistics types act as interfaces for user-defined functions that influence the choice of execution plan. However, to use a statistics type, the optimizer requires a mechanism to bind the type to a database object such as a column, standalone function, object type, index, indextype, or package. The SQL statement `ASSOCIATE STATISTICS` allows this binding to occur.

Functions for user-defined statistics are relevant for columns that use both standard SQL data types and object types, and for domain indexes. When you associate a statistics type with a column or domain index, the database calls the statistics collection method in the statistics type whenever `DBMS_STATS` gathers statistics.

## 10.3 How the Database Gathers Optimizer Statistics

Oracle Database provides several mechanisms to gather statistics.

This section contains the following topics:

- [DBMS\\_STATS Package](#)  
The `DBMS_STATS` PL/SQL package collects and manages optimizer statistics.
- [Supplemental Dynamic Statistics](#)  
By default, when optimizer statistics are missing, stale, or insufficient, the database automatically gathers **dynamic statistics** during a parse. The database uses **recursive SQL** to scan a small random sample of table blocks.
- [Online Statistics Gathering for Bulk Loads](#)  
Starting in Oracle Database 12c, the database can gather table statistics automatically during the following types of bulk loads: `INSERT INTO ... SELECT` into an empty table using a direct path insert, and `CREATE TABLE AS SELECT`.

### 10.3.1 DBMS\_STATS Package

The `DBMS_STATS` PL/SQL package collects and manages optimizer statistics.

This package enables you to control what and how statistics are collected, including the degree of parallelism for statistics collection, sampling methods, granularity of statistics collection in partitioned tables, and so on.

**Note:**

Do not use the `COMPUTE` and `ESTIMATE` clauses of the `ANALYZE` statement to collect optimizer statistics. These clauses have been deprecated. Instead, use `DBMS_STATS`.

Statistics gathered with the `DBMS_STATS` package are required for the creation of accurate execution plans. For example, table statistics gathered by `DBMS_STATS` include the number of rows, number of blocks, and average row length.

By default, Oracle Database uses [automatic optimizer statistics collection](#). In this case, the database automatically runs `DBMS_STATS` to collect optimizer statistics for all schema objects for which statistics are missing or stale. The process eliminates many manual tasks associated with managing the optimizer, and significantly reduces the risks of generating suboptimal execution plans because of missing or stale statistics. You can also update and manage optimizer statistics by manually executing `DBMS_STATS`.

## 10.3.2 Supplemental Dynamic Statistics

By default, when optimizer statistics are missing, stale, or insufficient, the database automatically gathers **dynamic statistics** during a parse. The database uses **recursive SQL** to scan a small random sample of table blocks.

**Note:**

Dynamic statistics *augment* statistics rather than providing an alternative to them.

Dynamic statistics supplement optimizer statistics such as table and index block counts, table and join cardinalities (estimated number of rows), join column statistics, and `GROUP BY` statistics. This information helps the optimizer improve plans by making better estimates for predicate cardinality.

Dynamic statistics are beneficial in the following situations:

- An execution plan is suboptimal because of complex predicates.
- The sampling time is a small fraction of total execution time for the query.
- The query executes many times so that the sampling time is amortized.

## 10.3.3 Online Statistics Gathering for Bulk Loads

Starting in Oracle Database 12c, the database can gather table statistics automatically during the following types of bulk loads: `INSERT INTO ... SELECT` into an empty table using a direct path insert, and `CREATE TABLE AS SELECT`.

 **Note:**

By default, a parallel insert uses a direct path insert. You can force a direct path insert by using the `/*+APPEND*/` hint.

This section contains the following topics:

- [Purpose of Online Statistics Gathering for Bulk Loads](#)  
Data warehouses typically load large amounts of data into the database. For example, a sales data warehouse might load sales data nightly.
- [Global Statistics During Inserts into Empty Partitioned Tables](#)  
When inserting rows into an empty partitioned table, the database gathers global statistics during the insert.
- [Index Statistics and Histograms During Bulk Loads](#)  
While gathering online statistics, the database does not gather index statistics or create histograms. If these statistics are required, then Oracle recommends running `DBMS_STATS.GATHER_TABLE_STATS` with the `options` parameter set to `GATHER AUTO` after the bulk load.
- [Restrictions for Online Statistics Gathering for Bulk Loads](#)  
In some situations, optimizer statistics gathering does not occur automatically for bulk loads.
- [Hints for Online Statistics Gathering for Bulk Loads](#)  
By default, the database gathers statistics during bulk loads. You can disable the feature at the statement level by using the `NO_GATHER_OPTIMIZER_STATISTICS` hint, and enable the feature at the statement level by using the `GATHER_OPTIMIZER_STATISTICS` hint.

 **See Also:**

*Oracle Database Data Warehousing Guide* to learn more about bulk loads

### 10.3.3.1 Purpose of Online Statistics Gathering for Bulk Loads

Data warehouses typically load large amounts of data into the database. For example, a sales data warehouse might load sales data nightly.

In releases earlier than Oracle Database 12c, to avoid the possibility of a suboptimal plan caused by stale statistics, you needed to gather statistics manually after a bulk load. The ability to gather statistics automatically during bulk loads has the following benefits:

- Improved performance  
Gathering statistics during the load avoids an additional table scan to gather table statistics.
- Improved manageability  
No user intervention is required to gather statistics after a bulk load.



### 10.3.3.2 Global Statistics During Inserts into Empty Partitioned Tables

When inserting rows into an empty partitioned table, the database gathers global statistics during the insert.

For example, if `sales` is an empty partitioned table, and if you run `INSERT INTO sales SELECT`, then the database gathers global statistics for `sales`. However, the database does not gather partition-level statistics.

Assume a different case in which you use extended syntax to insert rows into a particular partition or subpartition, which is empty. The database gathers statistics on the empty partition during the insert. However, the database does not gather global statistics.

Assume that you run `INSERT INTO sales PARTITION (sales_q4_2000) SELECT`. If partition `sales_q4_2000` is empty before the insert (other partitions need not be empty), then the database gathers statistics during the insert. Moreover, if the `INCREMENTAL` preference is enabled for `sales`, then the database also gathers a [synopsis](#) for `sales_q4_2000`. Statistics are immediately available after the `INSERT` statement. However, if you roll back the transaction, then the database automatically deletes statistics gathered during the bulk load.

### 10.3.3.3 Index Statistics and Histograms During Bulk Loads

While gathering online statistics, the database does not gather index statistics or create histograms. If these statistics are required, then Oracle recommends running `DBMS_STATS.GATHER_TABLE_STATS` with the `options` parameter set to `GATHER AUTO` after the bulk load.

For example, the following command gathers statistics for the bulk-loaded `sh_ctas` table:

```
EXEC DBMS_STATS.GATHER_TABLE_STATS( user, 'SH_CTAS', options => 'GATHER AUTO' );
```

The preceding example only gathers missing or stale statistics. The database does not gather table and basic column statistics collected during the bulk load.

#### Note:

You can set the table preference `options` to `GATHER AUTO` on the tables that you plan to bulk load. In this way, you need not explicitly set the `options` parameter when running `GATHER_TABLE_STATS`.

### 10.3.3.4 Restrictions for Online Statistics Gathering for Bulk Loads

In some situations, optimizer statistics gathering does not occur automatically for bulk loads.

Specifically, bulk loads do not gather statistics automatically when any of the following conditions applies to the target table, partition, or subpartition:

- It is *not* empty, and you perform an `INSERT INTO ... SELECT`.

In this case, an `OPTIMIZER STATISTICS GATHERING` row source appears in the plan, but this row source is only a pass-through. The database does not actually gather optimizer statistics.

#### Note:

The `DBA_TAB_COL_STATISTICS.NOTES` column is set to `STATS_ON_LOAD` by a bulk load into an empty table. However, subsequent bulk loads into the non-empty table do not reset the `NOTES` column. One technique for determining whether the database gathered statistics is to query the `USER_TAB_MODIFICATIONS.INSERTS` column. If the query returns a row indicating the number of rows loaded, then the most recent bulk load did *not* gather statistics automatically.

- It is loaded using an `INSERT INTO ... SELECT`, and *neither* of the following conditions is true: all columns of the target table are specified, or a subset of the target columns are specified and the unspecified columns have default values.  
Put differently, the database *only* gathers statistics automatically for bulk loads when either all columns of the target table are specified, or a subset of the target columns are specified and the unspecified columns have default values. For example, the `sales` table has only columns `c1`, `c2`, `c3`, and `c4`. The column `c4` does not have a default value. You load `sales_copy` by executing `INSERT /*+ APPEND */ INTO sales_copy SELECT c1, c2, c3 FROM sales`. In this case, the database does not gather online statistics for `sales_copy`. The database would gather statistics if `c4` had a default value or if it were included in the `SELECT` list.
- It is in an Oracle-owned schema such as `SYS`.
- It is one of the following types of tables: nested table, index-organized table (IOT), external table, or global temporary table defined as `ON COMMIT DELETE ROWS`.
- It has a `PUBLISH` preference set to `FALSE`.
- Its statistics are locked.
- It is partitioned, `INCREMENTAL` is set to `true`, and partition-extended syntax is *not* used.  
For example, assume that you execute `DBMS_STATS.SET_TABLE_PREFS(null, 'sales', 'incremental', 'true')`. In this case, the database does not gather statistics for `INSERT INTO sales SELECT`, even when `sales` is empty. However, the database does gather statistics automatically for `INSERT INTO sales PARTITION (sales_q4_2000) SELECT`.
- It is loaded using a multitable `INSERT` statement.

### 10.3.3.5 Hints for Online Statistics Gathering for Bulk Loads

By default, the database gathers statistics during bulk loads. You can disable the feature at the statement level by using the `NO_GATHER_OPTIMIZER_STATISTICS` hint, and enable the feature at the statement level by using the `GATHER_OPTIMIZER_STATISTICS` hint.

For example, the following statement disables online statistics gathering for bulk loads:

```
CREATE TABLE employees2 AS
  SELECT /*+NO_GATHER_OPTIMIZER_STATISTICS*/ * FROM employees
```

## 10.4 When the Database Gathers Optimizer Statistics

The database collects optimizer statistics at various times and from various sources.

This section contains the following topics:

- [Sources for Optimizer Statistics](#)  
The optimizer uses several different sources for optimizer statistics.
- [SQL Plan Directives](#)  
A **SQL plan directive** is additional information and instructions that the optimizer can use to generate a more optimal plan.
- [When the Database Samples Data](#)  
Starting in Oracle Database 12c, the optimizer automatically decides whether dynamic statistics are useful and which sample size to use for all SQL statements.
- [How the Database Samples Data](#)  
At the beginning of optimization, when deciding whether a table is a candidate for dynamic statistics, the optimizer checks for the existence of persistent SQL plan directives on the table.

### 10.4.1 Sources for Optimizer Statistics

The optimizer uses several different sources for optimizer statistics.

The sources are as follows:

- `DBMS_STATS` execution, automatic or manual  
This PL/SQL package is the primary means of gathering optimizer statistics.
- SQL compilation  
During [SQL compilation](#), the database can augment the statistics previously gathered by `DBMS_STATS`. In this stage, the database runs additional queries to obtain more accurate information on how many rows in the tables satisfy the `WHERE` clause predicates in the SQL statement.
- SQL execution  
During execution, the database can further augment previously gathered statistics. In this stage, Oracle Database collects the number of rows produced by every row source during the execution of a SQL statement. At the end of execution, the optimizer determines whether the estimated number of rows is inaccurate enough to warrant reparsing at the next statement execution. If the cursor is marked for reparsing, then the optimizer uses actual row counts from the previous execution instead of estimates.
- SQL profiles  
A [SQL profile](#) is a collection of auxiliary statistics on a query. The profile stores these supplemental statistics in the data dictionary. The optimizer uses SQL profiles during optimization to determine the most optimal plan.

The database stores optimizer statistics in the data dictionary and updates or replaces them as needed. You can query statistics in data dictionary views.

## 10.4.2 SQL Plan Directives

A **SQL plan directive** is additional information and instructions that the optimizer can use to generate a more optimal plan.

The directive is a “note to self” by the optimizer that it is misestimating cardinalities of certain types of predicates, and also a reminder to `DBMS_STATS` to gather statistics needed to correct the misestimates in the future. For example, when joining two tables that have a data skew in their join columns, a SQL plan directive can direct the optimizer to use dynamic statistics to obtain a more accurate join cardinality estimate.

This section contains the following topics:

- [When the Database Creates SQL Plan Directives](#)  
The database creates SQL plan directives automatically based on information learned during automatic reoptimization. If a cardinality misestimate occurs during SQL execution, then the database creates SQL plan directives.
- [How the Database Uses SQL Plan Directives](#)  
When compiling a SQL statement, if the optimizer sees a directive, then it obeys the directive by gathering additional information.
- [SQL Plan Directive Maintenance](#)  
The database automatically creates SQL plan directives. You cannot create them manually.
- [How the Optimizer Uses SQL Plan Directives: Example](#)  
This example shows how the database automatically creates and uses SQL plan directives for SQL statements.
- [How the Optimizer Uses Extensions and SQL Plan Directives: Example](#)  
The example shows how the database uses a SQL plan directive until the optimizer verifies that an extension exists and the statistics are applicable.

### 10.4.2.1 When the Database Creates SQL Plan Directives

The database creates SQL plan directives automatically based on information learned during automatic reoptimization. If a cardinality misestimate occurs during SQL execution, then the database creates SQL plan directives.

For each new directive, the `DBA_SQL_PLAN_DIRECTIVES.STATE` column shows the value `USABLE`. This value indicates that the database can use the directive to correct misestimates.

The optimizer defines a SQL plan directive on a query expression, for example, filter predicates on two columns being used together. A directive is not tied to a specific SQL statement or SQL ID. For this reason, the optimizer can use directives for statements that are not identical. For example, directives can help the optimizer with queries that use similar patterns, such as queries that are identical except for a select list item.

The Notes section of the execution plan indicates the number of SQL plan directives used for a statement. Obtain more information about the directives by querying the `DBA_SQL_PLAN_DIRECTIVES` and `DBA_SQL_PLAN_DIR_OBJECTS` views.

## 10.4.2.2 How the Database Uses SQL Plan Directives

When compiling a SQL statement, if the optimizer sees a directive, then it obeys the directive by gathering additional information.

The optimizer uses directives in the following ways:

- Dynamic statistics

The optimizer uses dynamic statistics whenever it does not have sufficient statistics corresponding to the directive. For example, the cardinality estimates for a query whose predicate contains a specific pair of columns may be significantly wrong. A SQL plan directive indicates that the whenever a query that contains these columns is parsed, the optimizer needs to use dynamic sampling to avoid a serious cardinality misestimate.

Dynamic statistics have some performance overhead. Every time the optimizer hard parses a query to which a dynamic statistics directive applies, the database must perform the extra sampling.

Starting in Oracle Database 12c Release 2 (12.2), the database writes statistics from [adaptive dynamic sampling](#) to the SQL plan directives store, making them available to other queries.

- Column groups

The optimizer examines the query corresponding to the directive. If there is a missing [column group](#), and if the `DBMS_STATS` preference `AUTO_STAT_EXTENSIONS` is set to `ON` (the default is `OFF`) for the affected table, then the optimizer automatically creates this column group the next time `DBMS_STATS` gathers statistics on the table. Otherwise, the optimizer does not automatically create the column group.

If a column group exists, then the next time this statement executes, the optimizer uses the [column group statistics](#) in place of the SQL plan directive when possible (equality predicates, `GROUP BY`, and so on). In subsequent executions, the optimizer may create additional SQL plan directives to address other problems in the plan, such as join or `GROUP BY` cardinality misestimates.

 **Note:**

Currently, the optimizer monitors only column groups. The optimizer does not create an extension on expressions.

When the problem that occasioned a directive is solved, either because a better directive exists or because a histogram or extension exists, the `DBA_SQL_PLAN_DIRECTIVES.STATE` value changes from `USABLE` to `SUPERSEDED`. More information about the directive state is exposed in the `DBA_SQL_PLAN_DIRECTIVES.NOTES` column.

## 10.4.2.3 SQL Plan Directive Maintenance

The database automatically creates SQL plan directives. You cannot create them manually.

The database initially creates directives in the shared pool. The database periodically writes the directives to the `SYSAUX` tablespace. The database automatically purges any SQL plan directive that is not used after the specified number of weeks (`SPD_RETENTION_WEEKS`), which is 53 by default.

You can manage directives by using the `DBMS_SPD` package. For example, you can:

- Enable and disable SQL plan directives (`ALTER_SQL_PLAN_DIRECTIVE`)
- Change the retention period for SQL plan directives (`SET_PREFS`)
- Export a directive to a staging table (`PACK_STGTAB_DIRECTIVE`)
- Drop a directive (`DROP_SQL_PLAN_DIRECTIVE`)
- Force the database to write directives to disk (`FLUSH_SQL_PLAN_DIRECTIVE`)

### 10.4.2.4 How the Optimizer Uses SQL Plan Directives: Example

This example shows how the database automatically creates and uses SQL plan directives for SQL statements.

#### Assumptions

You plan to run queries against the `sh` schema, and you have privileges on this schema and on data dictionary and `v$` views.

#### To see how the database uses a SQL plan directive:

1. Query the `sh.customers` table.

```
SELECT /*+gather_plan_statistics*/ *
FROM   customers
WHERE  cust_state_province='CA'
AND    country_id='US';
```

The `gather_plan_statistics` hint shows the actual number of rows returned from each operation in the plan. Thus, you can compare the optimizer estimates with the actual number of rows returned.

2. Query the plan for the preceding query.

The following example shows the execution plan (sample output included):

```
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR(FORMAT=>'ALLSTATS LAST'));
```

```
PLAN_TABLE_OUTPUT
```

```
-----
SQL_ID   b74nw722wjvy3, child number 0
-----
```

```
select /*+gather_plan_statistics*/ * from customers where
CUST_STATE_PROVINCE='CA' and country_id='US'
```

```
Plan hash value: 1683234692
```

Id	Operation	Name	Starts	E-Rows	A-Rows	A-Time	Buffers	Reads
0	SELECT STATEMENT		1		29	00:00:00.01	17	14
*1	TABLE ACCESS FULL	CUSTOMERS	1	8	29	00:00:00.01	17	14

```
-----
Predicate Information (identified by operation id):
```

```
1 - filter(("CUST_STATE_PROVINCE"='CA' AND "COUNTRY_ID"='US'))
```

The actual number of rows (A-Rows) returned by each operation in the plan varies greatly from the estimates (E-Rows). This statement is a candidate for [automatic reoptimization](#).

3. Check whether the `customers` query can be reoptimized.

The following statement queries the `V$SQL.IS_REOPTIMIZABLE` value (sample output included):

```
SELECT SQL_ID, CHILD_NUMBER, SQL_TEXT, IS_REOPTIMIZABLE
FROM   V$SQL
WHERE  SQL_TEXT LIKE 'SELECT /*+gather_plan_statistics*/%';
```

```
SQL_ID          CHILD_NUMBER SQL_TEXT          I
-----
b74nw722wjvy3      0 select /*+g Y
                    ather_plan_
                    statistics*
                    / * from cu
                    stomers whe
                    re CUST_STA
                    TE_PROVINCE
                    ='CA' and c
                    ountry_id='
                    US'
```

The `IS_REOPTIMIZABLE` column is marked `Y`, so the database will perform a hard parse of the `customers` query on the next execution. The optimizer uses the execution statistics from this initial execution to determine the plan. The database persists the information learned from reoptimization as a SQL plan directive.

4. Display the directives for the `sh` schema.

The following example uses `DBMS_SPD` to write the SQL plan directives to disk, and then shows the directives for the `sh` schema only:

```
EXEC DBMS_SPD.FLUSH_SQL_PLAN_DIRECTIVE;
```

```
SELECT TO_CHAR(d.DIRECTIVE_ID) dir_id, o.OWNER AS "OWN", o.OBJECT_NAME AS "OBJECT",
       o.SUBOBJECT_NAME col_name, o.OBJECT_TYPE, d.TYPE, d.STATE, d.REASON
FROM   DBA_SQL_PLAN_DIRECTIVES d, DBA_SQL_PLAN_DIR_OBJECTS o
WHERE  d.DIRECTIVE_ID=o.DIRECTIVE_ID
AND    o.OWNER IN ('SH')
ORDER BY 1,2,3,4,5;
```

DIR_ID	OWN	OBJECT	COL_NAME	OBJECT TYPE	STATE	REASON
1484026771529551585	SH	CUSTOMERS	COUNTRY_ID	COLUMN DYNAMIC_SAMPLING	USABLE	SINGLE TABLE CARDINALITY MISESTIMATE
1484026771529551585	SH	CUSTOMERS	CUST_STATE_ PROVINCE	COLUMN DYNAMIC_SAMPLING	USABLE	SINGLE TABLE CARDINALITY MISESTIMATE
1484026771529551585	SH	CUSTOMERS		TABLE DYNAMIC_SAMPLING	USABLE	SINGLE TABLE CARDINALITY MISESTIMATE

Initially, the database stores SQL plan directives in memory, and then writes them to disk every 15 minutes. Thus, the preceding example calls `DBMS_SPD.FLUSH_SQL_PLAN_DIRECTIVE` to force the database to write the directives to the `SYSAUX` tablespace.

Monitor directives using the views `DBA_SQL_PLAN_DIRECTIVES` and `DBA_SQL_PLAN_DIR_OBJECTS`. Three entries appear in the views, one for the `customers` table itself, and one for each of the correlated columns. Because the `customers` query has the `IS_REOPTIMIZABLE` value of `Y`, if you reexecute the statement, then the database will hard parse it again, and then generate a plan based on the previous execution statistics.

5. Query the `customers` table again.

For example, enter the following statement:

```
SELECT /*+gather_plan_statistics*/ *
FROM   customers
WHERE  cust_state_province='CA'
AND    country_id='US';
```

6. Query the plan in the cursor.

The following example shows the execution plan (sample output included):

```
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR(FORMAT=>'ALLSTATS LAST'));
```

PLAN\_TABLE\_OUTPUT

SQL\_ID b74nw722wjvy3, child number 1

```
select /*+gather_plan_statistics*/ * from customers where
CUST_STATE_PROVINCE='CA' and country_id='US'
```

Plan hash value: 1683234692

Id	Operation	Name	Start	E-Rows	A-Rows	A-Time	Buffers
0	SELECT STATEMENT		1		29	00:00:00.01	17
* 1	TABLE ACCESS FULL	CUSTOMERS	1	29	29	00:00:00.01	17

Predicate Information (identified by operation id):

```
1 - filter(("CUST_STATE_PROVINCE"='CA' AND "COUNTRY_ID"='US'))
```

Note

- cardinality feedback used for this statement

The `Note` section indicates that the database used reoptimization for this statement. The estimated number of rows (`E-Rows`) is now correct. The SQL plan directive has not been used yet.

7. Query the cursors for the `customers` query.

For example, run the following query (sample output included):

```
SELECT SQL_ID, CHILD_NUMBER, SQL_TEXT, IS_REOPTIMIZABLE
FROM   V$SQL
WHERE  SQL_TEXT LIKE 'SELECT /*+gather_plan_statistics*/%';
```



```

SQL_ID          CHILD_NUMBER  SQL_TEXT      I
-----
b74nw722wjvy3      0  select /*+g Y
      ather_plan_
      statistics*
      / * from cu
      stomers whe
      re CUST_STA
      TE_PROVINCE
      ='CA' and c
      ountry_id='
      US'

b74nw722wjvy3      1  select /*+g N
      ather_plan_
      statistics*
      / * from cu
      stomers whe
      re CUST_STA
      TE_PROVINCE
      ='CA' and c
      ountry_id='
      US'

```

A new plan exists for the `customers` query, and also a new child cursor.

- Confirm that a SQL plan directive exists and is usable for other statements.

For example, run the following query, which is similar but not identical to the original `customers` query (the state is `MA` instead of `CA`):

```

SELECT /*+gather_plan_statistics*/ CUST_EMAIL
FROM   CUSTOMERS
WHERE  CUST_STATE_PROVINCE='MA'
AND    COUNTRY_ID='US';

```

- Query the plan in the cursor.

The following statement queries the cursor (sample output included):

```

SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR(FORMAT=>'ALLSTATS LAST'));

```

PLAN\_TABLE\_OUTPUT

```

SQL_ID 3tk6hj3nkcs2u, child number 0
-----

```

```

Select /*+gather_plan_statistics*/ cust_email From customers Where
cust_state_province='MA' And country_id='US'

```

Plan hash value: 1683234692

```

-----
| Id | Operation          | Name          | Starts | E-Rows | A-Rows | A-Time | Buffers |
-----
|  0 | SELECT STATEMENT  |               |       1 |        |    2 | 00:00:00.01 |    16 |
|*1 | TABLE ACCESS FULL| CUSTOMERS     |       1 |        |    2 | 00:00:00.01 |    16 |
-----

```

Predicate Information (identified by operation id):

```

-----

```

```

1 - filter(("CUST_STATE_PROVINCE"='MA' AND "COUNTRY_ID"='US'))

```

Note

- ```
-----
- dynamic sampling used for this statement (level=2)
- 1 Sql Plan Directive used for this statement
```

The Note section of the plan shows that the optimizer used the SQL directive for this statement, and also used dynamic statistics.

## 10.4.2.5 How the Optimizer Uses Extensions and SQL Plan Directives: Example

The example shows how the database uses a SQL plan directive until the optimizer verifies that an extension exists and the statistics are applicable.

At this point, the directive changes its status to `SUPERSEDED`. Subsequent compilations use the statistics instead of the directive.

### Assumptions

This example assumes you have already followed the steps in "[How the Optimizer Uses SQL Plan Directives: Example](#)".

To see how the optimizer uses an extension and SQL plan directive:

1. Gather statistics for the `sh.customers` table.

For example, execute the following PL/SQL program:

```
BEGIN
  DBMS_STATS.GATHER_TABLE_STATS('SH', 'CUSTOMERS');
END;
/
```

2. Check whether an extension exists on the `customers` table.

For example, execute the following query (sample output included):

```
SELECT TABLE_NAME, EXTENSION_NAME, EXTENSION
FROM   DBA_STAT_EXTENSIONS
WHERE  OWNER='SH'
AND    TABLE_NAME='CUSTOMERS';
```

```
TABLE_NAM EXTENSION_NAME          EXTENSION
-----
CUSTOMERS SYS_STU#S#WF25Z#QAHIE#MOFFMM_ ("CUST_STATE_PROVINCE",
                                           "COUNTRY_ID")
```

The preceding output indicates that a column group extension exists on the `cust_state_province` and `country_id` columns.

3. Query the state of the SQL plan directive.

[Example 10-6](#) queries the data dictionary for information about the directive.

Although column group statistics exist, the directive has a state of `USABLE` because the database has not yet recompiled the statement. During the next compilation, the optimizer verifies that the statistics are applicable. If they are applicable, then the status of the directive changes to `SUPERSEDED`. Subsequent compilations use the statistics instead of the directive.

4. Query the `sh.customers` table.

```
SELECT /*+gather_plan_statistics*/ *
FROM   customers
WHERE  cust_state_province='CA'
AND    country_id='US';
```

5. Query the plan in the cursor.

[Example 10-7](#) shows the execution plan (sample output included).

The `Note` section shows that the optimizer used the directive and not the extended statistics. During the compilation, the database verified the extended statistics.

6. Query the state of the SQL plan directive.

[Example 10-8](#) queries the data dictionary for information about the directive.

The state of the directive, which has changed to `SUPERSEDED`, indicates that the corresponding column or groups have an extension or histogram, or that another SQL plan directive exists that can be used for the directive.

7. Query the `sh.customers` table again, using a slightly different form of the statement.

For example, run the following query:

```
SELECT /*+gather_plan_statistics*/ /* force reparse */ *
FROM   customers
WHERE  cust_state_province='CA'
AND    country_id='US';
```

If the cursor is in the shared SQL area, then the database typically shares the cursor. To force a reparse, this step changes the SQL text slightly by adding a comment.

8. Query the plan in the cursor.

[Example 10-9](#) shows the execution plan (sample output included).

The absence of a `Note` shows that the optimizer used the extended statistics instead of the SQL plan directive. If the directive is not used for 53 weeks, then the database automatically purges it.

#### See Also:

- ["Managing SQL Plan Directives"](#)
- *Oracle Database Reference* to learn about `DBA_SQL_PLAN_DIRECTIVES`, `V$SQL`, and other database views
- *Oracle Database Reference* to learn about `DBMS_SPD`

### Example 10-6 Display Directives for sh Schema

```
EXEC DBMS_SPD.FLUSH_SQL_PLAN_DIRECTIVE;
```

```
SELECT TO_CHAR(d.DIRECTIVE_ID) dir_id, o.OWNER, o.OBJECT_NAME,
       o.SUBOBJECT_NAME col_name, o.OBJECT_TYPE, d.TYPE, d.STATE, d.REASON
FROM   DBA_SQL_PLAN_DIRECTIVES d, DBA_SQL_PLAN_DIR_OBJECTS o
WHERE  d.DIRECTIVE_ID=o.DIRECTIVE_ID
AND    o.OWNER IN ('SH')
ORDER BY 1,2,3,4,5;
```

| DIR_ID              | OWN | OBJECT_NAME | COL_NAME            | OBJECT | TYPE             | STATE  | REASON                                     |
|---------------------|-----|-------------|---------------------|--------|------------------|--------|--------------------------------------------|
| 1484026771529551585 | SH  | CUSTOMERS   | COUNTRY_ID          | COLUMN | DYNAMIC_SAMPLING | USABLE | SINGLE TABLE<br>CARDINALITY<br>MISESTIMATE |
| 1484026771529551585 | SH  | CUSTOMERS   | CUST_STATE_PROVINCE | COLUMN | DYNAMIC_SAMPLING | USABLE | SINGLE TABLE<br>CARDINALITY<br>MISESTIMATE |
| 1484026771529551585 | SH  | CUSTOMERS   |                     | TABLE  | DYNAMIC_SAMPLING | USABLE | SINGLE TABLE<br>CARDINALITY<br>MISESTIMATE |

### Example 10-7 Execution Plan

```
SQL> SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR(FORMAT=>'ALLSTATS LAST'));
```

PLAN\_TABLE\_OUTPUT

```
SQL_ID b74nw722wjvy3, child number 0
```

```
select /*+gather_plan_statistics*/ * from customers where  
CUST_STATE_PROVINCE='CA' and country_id='US'
```

Plan hash value: 1683234692

| Id  | Operation         | Name      | Starts | E-Rows | A-Rows | A-Time      | Buffers |
|-----|-------------------|-----------|--------|--------|--------|-------------|---------|
| 0   | SELECT STATEMENT  |           | 1      |        | 29     | 00:00:00.01 | 16      |
| * 1 | TABLE ACCESS FULL | CUSTOMERS | 1      | 29     | 29     | 00:00:00.01 | 16      |

Predicate Information (identified by operation id):

```
1 - filter(("CUST_STATE_PROVINCE"='CA' AND "COUNTRY_ID"='US'))
```

Note

- dynamic sampling used for this statement (level=2)
- 1 Sql Plan Directive used for this statement

### Example 10-8 Display Directives for sh Schema

```
EXEC DBMS_SPD.FLUSH_SQL_PLAN_DIRECTIVE;
```

```
SELECT TO_CHAR(d.DIRECTIVE_ID) dir_id, o.OWNER, o.OBJECT_NAME,  
       o.SUBOBJECT_NAME col_name, o.OBJECT_TYPE, d.TYPE, d.STATE, d.REASON  
FROM   DBA_SQL_PLAN_DIRECTIVES d, DBA_SQL_PLAN_DIR_OBJECTS o  
WHERE  d.DIRECTIVE_ID=o.DIRECTIVE_ID  
AND    o.OWNER IN ('SH')  
ORDER BY 1,2,3,4,5;
```

| DIR_ID              | OWN | OBJECT_NAME | COL_NAME            | OBJECT | TYPE             | STATE      | REASON                                     |
|---------------------|-----|-------------|---------------------|--------|------------------|------------|--------------------------------------------|
| 1484026771529551585 | SH  | CUSTOMERS   | COUNTRY_ID          | COLUMN | DYNAMIC_SAMPLING | SUPERSEDED | SINGLE TABLE<br>CARDINALITY<br>MISESTIMATE |
| 1484026771529551585 | SH  | CUSTOMERS   | CUST_STATE_PROVINCE | COLUMN | DYNAMIC_SAMPLING | SUPERSEDED | SINGLE TABLE<br>CARDINALITY<br>MISESTIMATE |

```
1484026771529551585 SH CUSTOMERS          TABLE DYNAMIC_ SUPERSEDED SINGLE TABLE
                                         SAMPLING
                                         CARDINALITY
                                         MISESTIMATE
```

### Example 10-9 Execution Plan

```
SQL> SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR(FORMAT=>'ALLSTATS LAST'));
```

```
PLAN_TABLE_OUTPUT
```

```
-----
SQL_ID b74nw722wjvy3, child number 0
-----
```

```
select /*+gather_plan_statistics*/ * from customers where
CUST_STATE_PROVINCE='CA' and country_id='US'
```

```
Plan hash value: 1683234692
```

```
-----
| Id | Operation          | Name          | Starts | E-Rows | A-Rows |   A-Time   | Buffers |
-----
|  0 | SELECT STATEMENT   |               |       1 |        |       29 | 00:00:00.01 |       17 |
|*  1 | TABLE ACCESS FULL| CUSTOMERS     |       1 |       29 |       29 | 00:00:00.01 |       17 |
-----
```

```
Predicate Information (identified by operation id):
-----
```

```
1 - filter(("CUST_STATE_PROVINCE"='CA' AND "COUNTRY_ID"='US'))
```

```
19 rows selected.
```

## 10.4.3 When the Database Samples Data

Starting in Oracle Database 12c, the optimizer automatically decides whether dynamic statistics are useful and which sample size to use for all SQL statements.

### Note:

In earlier releases, dynamic statistics were called *dynamic sampling*.

The primary factor in the decision to use dynamic statistics is whether available statistics are sufficient to generate an optimal plan. If statistics are insufficient, then the optimizer uses dynamic statistics.

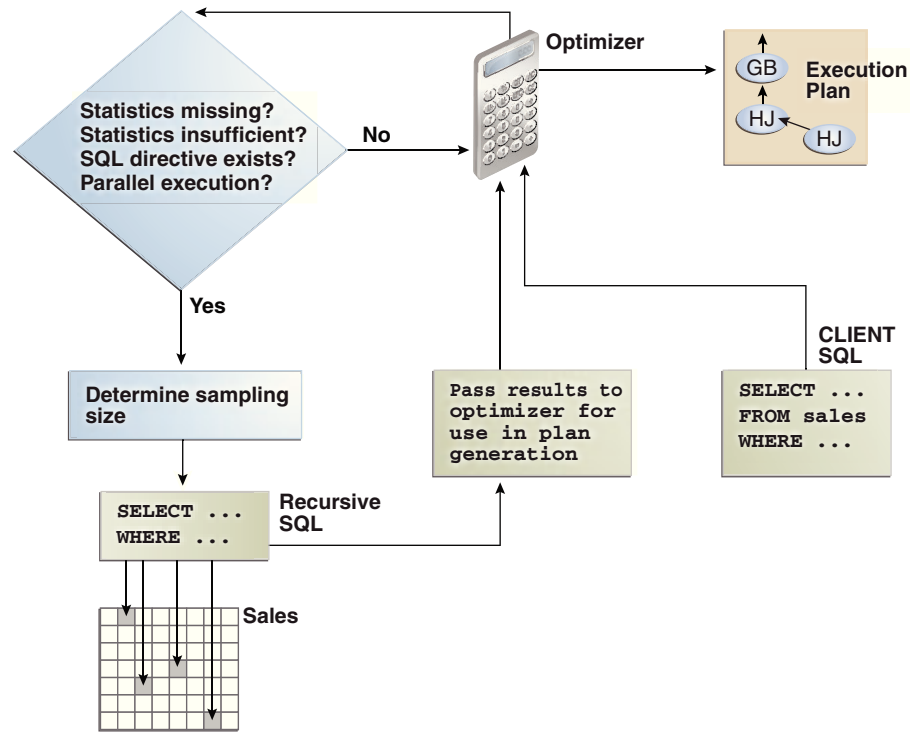
Automatic dynamic statistics are enabled when the `OPTIMIZER_DYNAMIC_SAMPLING` initialization parameter is not set to 0. By default, the [dynamic statistics level](#) is set to 2.

In general, the optimizer uses default statistics rather than dynamic statistics to compute statistics needed during optimizations on tables, indexes, and columns. The optimizer decides whether to use dynamic statistics based on several factors, including the following:

- The SQL statement uses parallel execution.
- A SQL plan directive exists.

The following diagram illustrates the process of gathering dynamic statistics.

**Figure 10-2 Dynamic Statistics**



As shown in [Figure 10-2](#), the optimizer automatically gathers dynamic statistics in the following cases:

- Missing statistics

When tables in a query have no statistics, the optimizer gathers basic statistics on these tables before optimization. Statistics can be missing because the application creates new objects without a follow-up call to `DBMS_STATS` to gather statistics, or because statistics were locked on an object before statistics were gathered.

In this case, the statistics are not as high-quality or as complete as the statistics gathered using the `DBMS_STATS` package. This trade-off is made to limit the impact on the compile time of the statement.

- Insufficient statistics

Statistics can be insufficient whenever the optimizer estimates the selectivity of predicates (filter or join) or the `GROUP BY` clause without taking into account correlation between columns, skew in the column data distribution, statistics on expressions, and so on.

Extended statistics help the optimizer obtain accurate quality cardinality estimates for complex predicate expressions. The optimizer can use dynamic statistics to compensate for the lack of extended statistics or when it cannot use extended statistics, for example, for non-equality predicates.



**Note:**

The database does not use dynamic statistics for queries that contain the `AS OF` clause.

## 10.4.4 How the Database Samples Data

At the beginning of optimization, when deciding whether a table is a candidate for dynamic statistics, the optimizer checks for the existence of persistent SQL plan directives on the table.

For each directive, the optimizer registers a statistics expression that the optimizer computes when determining the cardinality of a predicate involving the table. In [Figure 10-2](#), the database issues a [recursive SQL](#) statement to scan a small random sample of the table blocks. The database applies the relevant single-table predicates and joins to estimate predicate cardinalities.

The database persists the results of dynamic statistics as sharable statistics. The database can share the results during the [SQL compilation](#) of one query with recompilations of the same query. The database can also reuse the results for queries that have the same patterns.

# 11

## Histograms

A **histogram** is a special type of column statistic that provides more detailed information about the data distribution in a table column. A histogram sorts values into "buckets," as you might sort coins into buckets.

Based on the [NDV](#) and the distribution of the data, the database chooses the type of histogram to create. (In some cases, when creating a histogram, the database samples an internally predetermined number of rows.) The types of histograms are as follows:

- Frequency histograms and top frequency histograms
- Height-Balanced histograms (legacy)
- Hybrid histograms

This chapter contains the following topics:

- [Purpose of Histograms](#)  
By default the optimizer assumes a uniform distribution of rows across the distinct values in a column.
- [When Oracle Database Creates Histograms](#)  
If `DBMS_STATS` gathers statistics for a table, and if queries have referenced the columns in this table, then Oracle Database creates histograms automatically as needed according to the previous query workload.
- [How Oracle Database Chooses the Histogram Type](#)  
Oracle Database uses several criteria to determine which histogram to create: frequency, top frequency, height-balanced, or hybrid.
- [Cardinality Algorithms When Using Histograms](#)  
For histograms, the algorithm for cardinality depends on factors such as the endpoint numbers and values, and whether column values are popular or nonpopular.
- [Frequency Histograms](#)  
In a **frequency histogram**, each distinct column value corresponds to a single bucket of the histogram. Because each value has its own dedicated bucket, some buckets may have many values, whereas others have few.
- [Top Frequency Histograms](#)  
A **top frequency histogram** is a variation on a frequency histogram that ignores nonpopular values that are statistically insignificant.
- [Height-Balanced Histograms \(Legacy\)](#)  
In a legacy height-balanced histogram, column values are divided into buckets so that each bucket contains approximately the same number of rows.
- [Hybrid Histograms](#)  
A **hybrid histogram** combines characteristics of both height-based histograms and frequency histograms. This "best of both worlds" approach enables the optimizer to obtain better selectivity estimates in some situations.



## 11.1 Purpose of Histograms

By default the optimizer assumes a uniform distribution of rows across the distinct values in a column.

For columns that contain [data skew](#) (a nonuniform distribution of data within the column), a histogram enables the optimizer to generate accurate [cardinality](#) estimates for filter and join predicates that involve these columns.

For example, a California-based book store ships 95% of the books to California, 4% to Oregon, and 1% to Nevada. The book orders table has 300,000 rows. A table column stores the state to which orders are shipped. A user queries the number of books shipped to Oregon. Without a histogram, the optimizer assumes an even distribution of 300000/3 (the NDV is 3), estimating cardinality at 100,000 rows. With this estimate, the optimizer chooses a [full table scan](#). With a histogram, the optimizer calculates that 4% of the books are shipped to Oregon, and chooses an index scan.

## 11.2 When Oracle Database Creates Histograms

If `DBMS_STATS` gathers statistics for a table, and if queries have referenced the columns in this table, then Oracle Database creates histograms automatically as needed according to the previous query workload.

The basic process is as follows:

1. You run `DBMS_STATS` for a table with the `METHOD_OPT` parameter set to the default `SIZE AUTO`.
2. A user queries the table.
3. The database notes the predicates in the preceding query and updates the data dictionary table `SYS.COL_USAGE$`.
4. You run `DBMS_STATS` again, causing `DBMS_STATS` to query `SYS.COL_USAGE$` to determine which columns require histograms based on the previous query workload.

Consequences of the `AUTO` feature include the following:

- As queries change over time, `DBMS_STATS` may change which statistics it gathers. For example, even if the data in a table does not change, queries and `DBMS_STATS` operations can cause the plans for queries that reference these tables to change.
- If you gather statistics for a table and do not query the table, then the database does not create histograms for columns in this table. For the database to create the histograms automatically, you must run one or more queries to populate the column usage information in `SYS.COL_USAGE$`.

### Example 11-1 Automatic Histogram Creation

Assume that `sh.sh_ext` is an external table that contains the same rows as the `sh.sales` table. You create new table `sales2` and perform a bulk load using `sh_ext` as a source, which automatically creates statistics for `sales2`. You also create indexes as follows:

```
SQL> CREATE TABLE sales2 AS SELECT * FROM sh_ext;
SQL> CREATE INDEX sh_l2c_idx1 ON sales2(prod_id);
SQL> CREATE INDEX sh_l2c_idx2 ON sales2(cust_id,time_id);
```

You query the data dictionary to determine whether histograms exist for the `sales2` columns. Because `sales2` has not yet been queried, the database has not yet created histograms:

```
SQL> SELECT COLUMN_NAME, NOTES, HISTOGRAM
       2 FROM   USER_TAB_COL_STATISTICS
       3 WHERE  TABLE_NAME = 'SALES2';
```

| COLUMN_NAME   | NOTES         | HISTOGRAM |
|---------------|---------------|-----------|
| AMOUNT_SOLD   | STATS_ON_LOAD | NONE      |
| QUANTITY_SOLD | STATS_ON_LOAD | NONE      |
| PROMO_ID      | STATS_ON_LOAD | NONE      |
| CHANNEL_ID    | STATS_ON_LOAD | NONE      |
| TIME_ID       | STATS_ON_LOAD | NONE      |
| CUST_ID       | STATS_ON_LOAD | NONE      |
| PROD_ID       | STATS_ON_LOAD | NONE      |

You query `sales2` for the number of rows for product 42, and then gather table statistics using the `GATHER AUTO` option:

```
SQL> SELECT COUNT(*) FROM sales2 WHERE prod_id = 42;
```

```

COUNT(*)
-----
      12116
```

```
SQL> EXEC DBMS_STATS.GATHER_TABLE_STATS(USER, 'SALES2', OPTIONS=>'GATHER AUTO');
```

A query of the data dictionary now shows that the database created a histogram on the `prod_id` column based on the information gather during the preceding query:

```
SQL> SELECT COLUMN_NAME, NOTES, HISTOGRAM
       2 FROM   USER_TAB_COL_STATISTICS
       3 WHERE  TABLE_NAME = 'SALES2';
```

| COLUMN_NAME    | NOTES                 | HISTOGRAM        |
|----------------|-----------------------|------------------|
| AMOUNT_SOLD    | STATS_ON_LOAD         | NONE             |
| QUANTITY_SOLD  | STATS_ON_LOAD         | NONE             |
| PROMO_ID       | STATS_ON_LOAD         | NONE             |
| CHANNEL_ID     | STATS_ON_LOAD         | NONE             |
| TIME_ID        | STATS_ON_LOAD         | NONE             |
| CUST_ID        | STATS_ON_LOAD         | NONE             |
| <b>PROD_ID</b> | <b>HISTOGRAM_ONLY</b> | <b>FREQUENCY</b> |

## 11.3 How Oracle Database Chooses the Histogram Type

Oracle Database uses several criteria to determine which histogram to create: frequency, top frequency, height-balanced, or hybrid.

The histogram formula uses the following variables:

- NDV

This represents the number of distinct values in a column. For example, if a column only contains the values 100, 200, and 300, then the NDV for this column is 3.

- $n$

This variable represents the number of histogram buckets. The default is 254.

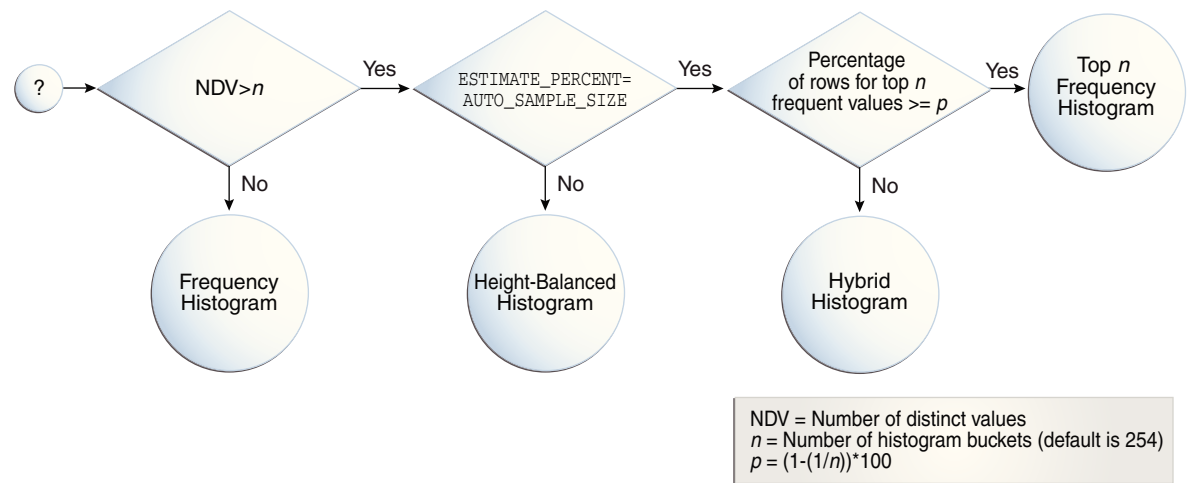
- $p$

This variable represents an internal percentage threshold that is equal to  $(1 - (1/n)) * 100$ . For example, if  $n = 254$ , then  $p$  is 99.6.

An additional criterion is whether the `estimate_percent` parameter in the `DBMS_STATS` statistics gathering procedure is set to `AUTO_SAMPLE_SIZE` (default).

The following diagram shows the decision tree for histogram creation.

**Figure 11-1 Decision Tree for Histogram Creation**



## 11.4 Cardinality Algorithms When Using Histograms

For histograms, the algorithm for cardinality depends on factors such as the endpoint numbers and values, and whether column values are popular or nonpopular.

This section contains the following topics:

- [Endpoint Numbers and Values](#)  
An **endpoint number** is a number that uniquely identifies a bucket. In frequency and hybrid histograms, the endpoint number is the cumulative frequency of all values included in the current and previous buckets.
- [Popular and Nonpopular Values](#)  
The popularity of a value in a histogram affects the cardinality estimate algorithm.
- [Bucket Compression](#)  
In some cases, to reduce the total number of buckets, the optimizer compresses multiple buckets into a single bucket.

### 11.4.1 Endpoint Numbers and Values

An **endpoint number** is a number that uniquely identifies a bucket. In frequency and hybrid histograms, the endpoint number is the cumulative frequency of all values included in the current and previous buckets.

For example, a bucket with endpoint number 100 means the total frequency of values in the current and all previous buckets is 100. In height-balanced histograms, the optimizer numbers buckets sequentially, starting at 0 or 1. In all cases, the endpoint number is the bucket number.

An **endpoint value** is the highest value in the range of values in a bucket. For example, if a bucket contains only the values 52794 and 52795, then the endpoint value is 52795.

## 11.4.2 Popular and Nonpopular Values

The popularity of a value in a histogram affects the cardinality estimate algorithm.

Specifically, the cardinality estimate is affected as follows:

- Popular values

A **popular value** occurs as an endpoint value of multiple buckets. The optimizer determines whether a value is popular by first checking whether it is the endpoint value for a bucket. If so, then for frequency histograms, the optimizer subtracts the endpoint number of the previous bucket from the endpoint number of the current bucket. Hybrid histograms already store this information for each endpoint individually. If this value is greater than 1, then the value is popular.

The optimizer calculates its cardinality estimate for popular values using the following formula:

```
cardinality of popular value =
  (num of rows in table) *
  (num of endpoints spanned by this value / total num of endpoints)
```

- Nonpopular values

Any value that is not popular is a **nonpopular value**. The optimizer calculates the cardinality estimates for nonpopular values using the following formula:

```
cardinality of nonpopular value =
  (num of rows in table) * density
```

The optimizer calculates **density** using an internal algorithm based on factors such as the number of buckets and the NDV. Density is expressed as a decimal number between 0 and 1. Values close to 1 indicate that the optimizer expects many rows to be returned by a query referencing this column in its predicate list. Values close to 0 indicate that the optimizer expects few rows to be returned.

## 11.4.3 Bucket Compression

In some cases, to reduce the total number of buckets, the optimizer compresses multiple buckets into a single bucket.

For example, the following frequency histogram indicates that the first bucket number is 1 and the last bucket number is 23:

| ENDPOINT_NUMBER | ENDPOINT_VALUE |
|-----------------|----------------|
| 1               | 52792          |
| 6               | 52793          |
| 8               | 52794          |
| 9               | 52795          |
| 10              | 52796          |

|    |       |
|----|-------|
| 12 | 52797 |
| 14 | 52798 |
| 23 | 52799 |

Several buckets are "missing." Originally, buckets 2 through 6 each contained a single instance of value 52793. The optimizer compressed all of these buckets into the bucket with the highest endpoint number (bucket 6), which now contains 5 instances of value 52793. This value is popular because the difference between the endpoint number of the current bucket (6) and the previous bucket (1) is 5. Thus, before compression the value 52793 was the endpoint for 5 buckets.

The following annotations show which buckets are compressed, and which values are popular:

| ENDPOINT_NUMBER | ENDPOINT_VALUE |                                              |
|-----------------|----------------|----------------------------------------------|
| 1               | 52792          | -> nonpopular                                |
| 6               | 52793          | -> buckets 2-6 compressed into 6; popular    |
| 8               | 52794          | -> buckets 7-8 compressed into 8; popular    |
| 9               | 52795          | -> nonpopular                                |
| 10              | 52796          | -> nonpopular                                |
| 12              | 52797          | -> buckets 11-12 compressed into 12; popular |
| 14              | 52798          | -> buckets 13-14 compressed into 14; popular |
| 23              | 52799          | -> buckets 15-23 compressed into 23; popular |

## 11.5 Frequency Histograms

In a **frequency histogram**, each distinct column value corresponds to a single bucket of the histogram. Because each value has its own dedicated bucket, some buckets may have many values, whereas others have few.

An analogy to a frequency histogram is sorting coins so that each individual coin initially gets its own bucket. For example, the first penny is in bucket 1, the second penny is in bucket 2, the first nickel is in bucket 3, and so on. You then consolidate all the pennies into a single penny bucket, all the nickels into a single nickel bucket, and so on with the remainder of the coins.

This section contains the following topics:

- [Criteria For Frequency Histograms](#)  
Frequency histograms depend on the number of requested histogram buckets.
- [Generating a Frequency Histogram](#)  
This scenario shows how to generate a frequency histogram using the sample schemas.

### 11.5.1 Criteria For Frequency Histograms

Frequency histograms depend on the number of requested histogram buckets.

As shown in the logic diagram in "[How Oracle Database Chooses the Histogram Type](#)", the database creates a frequency histogram when the following criteria are met:

- NDV is less than or equal to  $n$ , where  $n$  is the number of histogram buckets (default 254).

For example, the `sh.countries.country_subregion_id` column has 8 distinct values, ranging sequentially from 52792 to 52799. If  $n$  is the default of 254, then the optimizer creates a frequency histogram because  $8 \leq 254$ .

- The `estimate_percent` parameter in the `DBMS_STATS` statistics gathering procedure is set to either a user-specified value or to `AUTO_SAMPLE_SIZE`.

Starting in Oracle Database 12c, if the sampling size is the default of `AUTO_SAMPLE_SIZE`, then the database creates frequency histograms from a full table scan. For all other sampling percentage specifications, the database derives frequency histograms from a sample. In releases earlier than Oracle Database 12c, the database gathered histograms based on a small sample, which meant that low-frequency values often did not appear in the sample. Using density in this case sometimes led the optimizer to overestimate selectivity.

## 11.5.2 Generating a Frequency Histogram

This scenario shows how to generate a frequency histogram using the sample schemas.

### Assumptions

This scenario assumes that you want to generate a frequency histogram on the `sh.countries.country_subregion_id` column. This table has 23 rows.

The following query shows that the `country_subregion_id` column contains 8 distinct values (sample output included) that are unevenly distributed:

```
SELECT country_subregion_id, count(*)
FROM   sh.countries
GROUP BY country_subregion_id
ORDER BY 1;
```

| COUNTRY_SUBREGION_ID | COUNT(*) |
|----------------------|----------|
| 52792                | 1        |
| 52793                | 5        |
| 52794                | 2        |
| 52795                | 1        |
| 52796                | 1        |
| 52797                | 2        |
| 52798                | 2        |
| 52799                | 9        |

### To generate a frequency histogram:

1. Gather statistics for `sh.countries` and the `country_subregion_id` column, letting the number of buckets default to 254.

For example, execute the following PL/SQL anonymous block:

```
BEGIN
  DBMS_STATS.GATHER_TABLE_STATS (
    ownname   => 'SH'
  ,   tabname   => 'COUNTRIES'
  ,   method_opt => 'FOR COLUMNS COUNTRY_SUBREGION_ID'
  );
END;
```

2. Query the histogram information for the `country_subregion_id` column.

For example, use the following query (sample output included):

```
SELECT TABLE_NAME, COLUMN_NAME, NUM_DISTINCT, HISTOGRAM
FROM   USER_TAB_COL_STATISTICS
WHERE  TABLE_NAME='COUNTRIES'
AND    COLUMN_NAME='COUNTRY_SUBREGION_ID' ;
```

| TABLE_NAME | COLUMN_NAME          | NUM_DISTINCT | HISTOGRAM |
|------------|----------------------|--------------|-----------|
| COUNTRIES  | COUNTRY_SUBREGION_ID | 8            | FREQUENCY |

The optimizer chooses a frequency histogram because  $n$  or fewer distinct values exist in the column, where  $n$  defaults to 254.

3. Query the endpoint number and endpoint value for the `country_subregion_id` column.

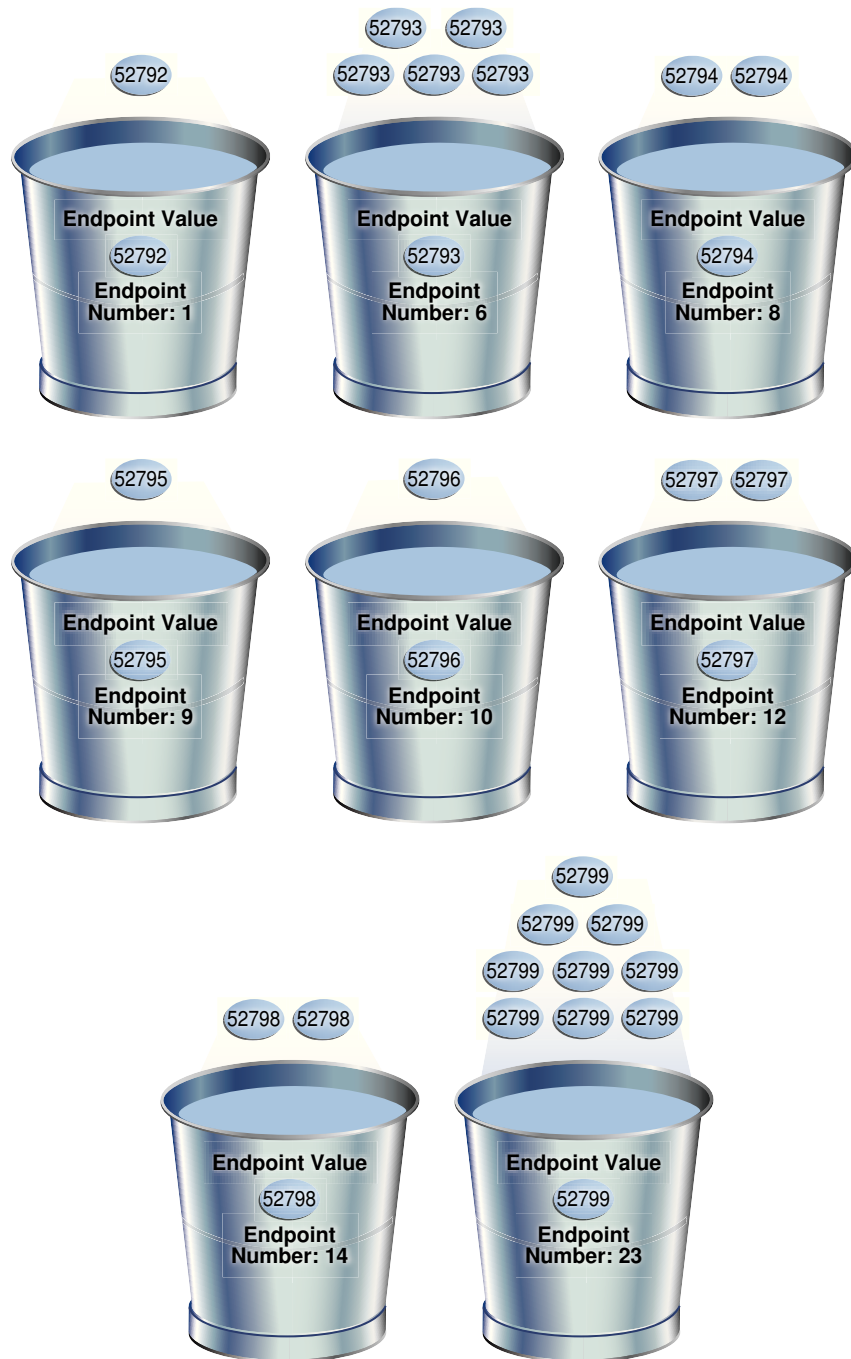
For example, use the following query (sample output included):

```
SELECT ENDPOINT_NUMBER, ENDPOINT_VALUE
FROM   USER_HISTOGRAMS
WHERE  TABLE_NAME='COUNTRIES'
AND    COLUMN_NAME='COUNTRY_SUBREGION_ID' ;
```

| ENDPOINT_NUMBER | ENDPOINT_VALUE |
|-----------------|----------------|
| 1               | 52792          |
| 6               | 52793          |
| 8               | 52794          |
| 9               | 52795          |
| 10              | 52796          |
| 12              | 52797          |
| 14              | 52798          |
| 23              | 52799          |

Figure 11-2 is a graphical illustration of the 8 buckets in the histogram. Each value is represented as a coin that is dropped into a bucket.

Figure 11-2 Frequency Histogram



As shown in Figure 11-2, each distinct value has its own bucket. Because this is a frequency histogram, the endpoint number is the cumulative frequency of endpoints. For 52793, the endpoint number 6 indicates that the value appears 5 times ( $6 - 1$ ). For 52794, the endpoint number 8 indicates that the value appears 2 times ( $8 - 6$ ).

Every bucket whose endpoint is at least 2 greater than the previous endpoint contains a popular value. Thus, buckets 6, 8, 12, 14, and 23 contain popular values.



The optimizer calculates their cardinality based on endpoint numbers. For example, the optimizer calculates the cardinality (c) of value 52799 using the following formula, where the number of rows in the table is 23:

$$c = 23 * ( 9 / 23 )$$

Buckets 1, 9, and 10 contain nonpopular values. The optimizer estimates their cardinality based on density.

## 11.6 Top Frequency Histograms

A **top frequency histogram** is a variation on a frequency histogram that ignores nonpopular values that are statistically insignificant.

For example, if a pile of 1000 coins contains only a single penny, then you can ignore the penny when sorting the coins into buckets. A top frequency histogram can produce a better histogram for highly popular values.

This section contains the following topics:

- [Criteria For Top Frequency Histograms](#)  
If a small number of values occupies most of the rows, then creating a frequency histogram on this small set of values is useful even when the NDV is greater than the number of requested histogram buckets. To create a better quality histogram for popular values, the optimizer ignores the nonpopular values and creates a top frequency histogram.
- [Generating a Top Frequency Histogram](#)  
This scenario shows how to generate a top frequency histogram using the sample schemas.

### 11.6.1 Criteria For Top Frequency Histograms

If a small number of values occupies most of the rows, then creating a frequency histogram on this small set of values is useful even when the NDV is greater than the number of requested histogram buckets. To create a better quality histogram for popular values, the optimizer ignores the nonpopular values and creates a top frequency histogram.

As shown in the logic diagram in "[How Oracle Database Chooses the Histogram Type](#)", the database creates a top frequency histogram when the following criteria are met:

- NDV is greater than  $n$ , where  $n$  is the number of histogram buckets (default 254).
- The percentage of rows occupied by the top  $n$  frequent values is equal to or greater than threshold  $p$ , where  $p$  is  $(1 - (1/n)) * 100$ .
- The `estimate_percent` parameter in the `DBMS_STATS` statistics gathering procedure is set to `AUTO_SAMPLE_SIZE`.

## 11.6.2 Generating a Top Frequency Histogram

This scenario shows how to generate a top frequency histogram using the sample schemas.

### Assumptions

This scenario assumes that you want to generate a top frequency histogram on the `sh.countries.country_subregion_id` column. This table has 23 rows.

The following query shows that the `country_subregion_id` column contains 8 distinct values (sample output included) that are unevenly distributed:

```
SELECT country_subregion_id, count(*)
FROM   sh.countries
GROUP BY country_subregion_id
ORDER BY 1;
```

| COUNTRY_SUBREGION_ID | COUNT(*) |
|----------------------|----------|
| 52792                | 1        |
| 52793                | 5        |
| 52794                | 2        |
| 52795                | 1        |
| 52796                | 1        |
| 52797                | 2        |
| 52798                | 2        |
| 52799                | 9        |

### To generate a top frequency histogram:

1. Gather statistics for `sh.countries` and the `country_subregion_id` column, specifying fewer buckets than distinct values.

For example, enter the following command to specify 7 buckets:

```
BEGIN
  DBMS_STATS.GATHER_TABLE_STATS (
    ownname   => 'SH'
  ,   tabname   => 'COUNTRIES'
  ,   method_opt => 'FOR COLUMNS COUNTRY_SUBREGION_ID SIZE 7'
  );
END;
```

2. Query the histogram information for the `country_subregion_id` column.

For example, use the following query (sample output included):

```
SELECT TABLE_NAME, COLUMN_NAME, NUM_DISTINCT, HISTOGRAM
FROM   USER_TAB_COL_STATISTICS
WHERE  TABLE_NAME='COUNTRIES'
AND    COLUMN_NAME='COUNTRY_SUBREGION_ID';
```

| TABLE_NAME | COLUMN_NAME          | NUM_DISTINCT | HISTOGRAM     |
|------------|----------------------|--------------|---------------|
| COUNTRIES  | COUNTRY_SUBREGION_ID | 7            | TOP-FREQUENCY |

The `sh.countries.country_subregion_id` column contains 8 distinct values, but the histogram only contains 7 buckets, making  $n=7$ . In this case, the database can only create a top frequency or hybrid histogram. In the `country_subregion_id` column,

the top 7 most frequent values occupy 95.6% of the rows, which exceeds the threshold of 85.7%, generating a top frequency histogram.

3. Query the endpoint number and endpoint value for the column.

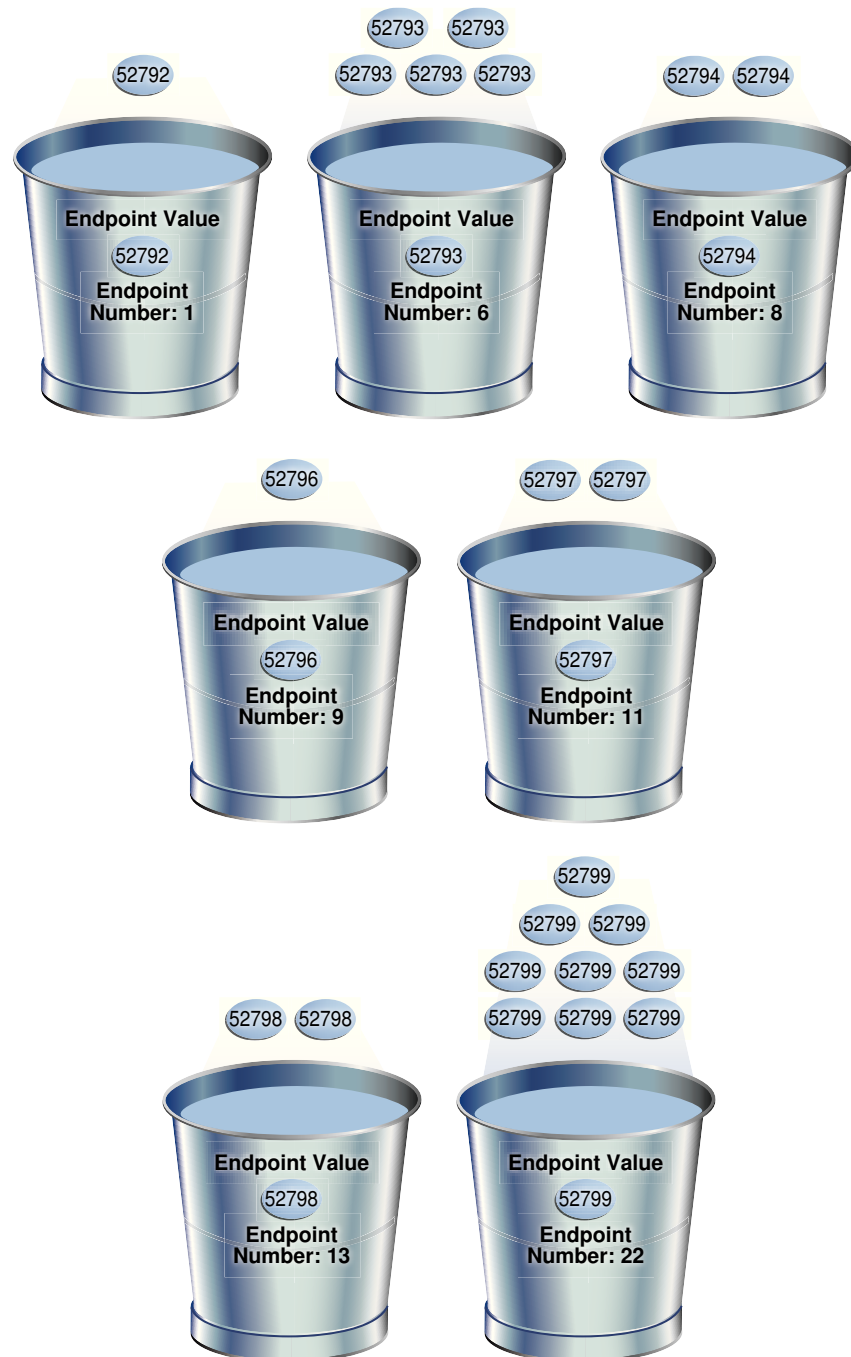
For example, use the following query (sample output included):

```
SELECT ENDPOINT_NUMBER, ENDPOINT_VALUE
FROM   USER_HISTOGRAMS
WHERE  TABLE_NAME=' COUNTRIES '
AND    COLUMN_NAME=' COUNTRY_SUBREGION_ID' ;
```

```
ENDPOINT_NUMBER  ENDPOINT_VALUE
-----
                1          52792
                6          52793
                8          52794
                9          52796
               11          52797
               13          52798
               22          52799
```

[Figure 11-3](#) is a graphical illustration of the 7 buckets in the top frequency histogram. The values are represented in the diagram as coins.

Figure 11-3 Top Frequency Histogram



As shown in Figure 11-3, each distinct value has its own bucket except for 52795, which is excluded from the histogram because it is nonpopular and statistically insignificant. As in a standard frequency histogram, the endpoint number represents the cumulative frequency of values.

## 11.7 Height-Balanced Histograms (Legacy)

In a legacy height-balanced histogram, column values are divided into buckets so that each bucket contains approximately the same number of rows.

For example, if you have 99 coins to distribute among 4 buckets, each bucket contains about 25 coins. The histogram shows where the endpoints fall in the range of values.

This section contains the following topics:

- [Criteria for Height-Balanced Histograms](#)  
Before Oracle Database 12c, the database created a height-balanced histogram when the NDV was greater than  $n$ . This type of histogram was useful for range predicates, and equality predicates on values that appear as endpoints in at least two buckets.
- [Generating a Height-Balanced Histogram](#)  
This scenario shows how to generate a height-balanced histogram using the sample schemas.

### 11.7.1 Criteria for Height-Balanced Histograms

Before Oracle Database 12c, the database created a height-balanced histogram when the NDV was greater than  $n$ . This type of histogram was useful for range predicates, and equality predicates on values that appear as endpoints in at least two buckets.

As shown in the logic diagram in "[How Oracle Database Chooses the Histogram Type](#)", the database creates a height-balanced histogram when the following criteria are met:

- NDV is greater than  $n$ , where  $n$  is the number of histogram buckets (default 254).
- The `estimate_percent` parameter in the `DBMS_STATS` statistics gathering procedure is *not set to* `AUTO_SAMPLE_SIZE`.

It follows that if Oracle Database 12c creates new histograms, and if the sampling percentage is `AUTO_SAMPLE_SIZE`, then the histograms are either top frequency or hybrid, but not height-balanced.

If you upgrade Oracle Database 11g to Oracle Database 12c, then any height-based histograms created *before* the upgrade remain in use. However, if you refresh statistics on the table on which the histogram was created, then the database replaces existing height-balanced histograms on this table. The type of replacement histogram depends on both the NDV and the following criteria:

- If the sampling percentage is `AUTO_SAMPLE_SIZE`, then the database creates either hybrid or frequency histograms.
- If the sampling percentage is *not* `AUTO_SAMPLE_SIZE`, then the database creates either height-balanced or frequency histograms.

## 11.7.2 Generating a Height-Balanced Histogram

This scenario shows how to generate a height-balanced histogram using the sample schemas.

### Assumptions

This scenario assumes that you want to generate a height-balanced histogram on the `sh.countries.country_subregion_id` column. This table has 23 rows.

The following query shows that the `country_subregion_id` column contains 8 distinct values (sample output included) that are unevenly distributed:

```
SELECT country_subregion_id, count(*)
FROM   sh.countries
GROUP BY country_subregion_id
ORDER BY 1;
```

| COUNTRY_SUBREGION_ID | COUNT(*) |
|----------------------|----------|
| 52792                | 1        |
| 52793                | 5        |
| 52794                | 2        |
| 52795                | 1        |
| 52796                | 1        |
| 52797                | 2        |
| 52798                | 2        |
| 52799                | 9        |

To generate a height-balanced histogram:

1. Gather statistics for `sh.countries` and the `country_subregion_id` column, specifying fewer buckets than distinct values.

#### Note:

To simulate Oracle Database 11g behavior, which is necessary to create a height-based histogram, set `estimate_percent` to a nondefault value. If you specify a nondefault percentage, then the database creates frequency or height-balanced histograms.

For example, enter the following command:

```
BEGIN DBMS_STATS.GATHER_TABLE_STATS (
  ownname      => 'SH'
,  tabname     => 'COUNTRIES'
,  method_opt  => 'FOR COLUMNS COUNTRY_SUBREGION_ID SIZE 7'
,  estimate_percent => 100
);
END;
```

2. Query the histogram information for the `country_subregion_id` column.

For example, use the following query (sample output included):

```
SELECT TABLE_NAME, COLUMN_NAME, NUM_DISTINCT, HISTOGRAM
FROM   USER_TAB_COL_STATISTICS
```

```
WHERE TABLE_NAME='COUNTRIES'
AND COLUMN_NAME='COUNTRY_SUBREGION_ID' ;
```

```
TABLE_NAME COLUMN_NAME          NUM_DISTINCT HISTOGRAM
-----
COUNTRIES  COUNTRY_SUBREGION_ID      8 HEIGHT BALANCED
```

The optimizer chooses a height-balanced histogram because the number of distinct values (8) is greater than the number of buckets (7), and the `estimate_percent` value is nondefault.

**3. Query the number of rows occupied by each distinct value.**

For example, use the following query (sample output included):

```
SELECT COUNT(country_subregion_id) AS NUM_OF_ROWS, country_subregion_id
FROM countries
GROUP BY country_subregion_id
ORDER BY 2;
```

```
NUM_OF_ROWS COUNTRY_SUBREGION_ID
-----
1           52792
5           52793
2           52794
1           52795
1           52796
2           52797
2           52798
9           52799
```

**4. Query the endpoint number and endpoint value for the `country_subregion_id` column.**

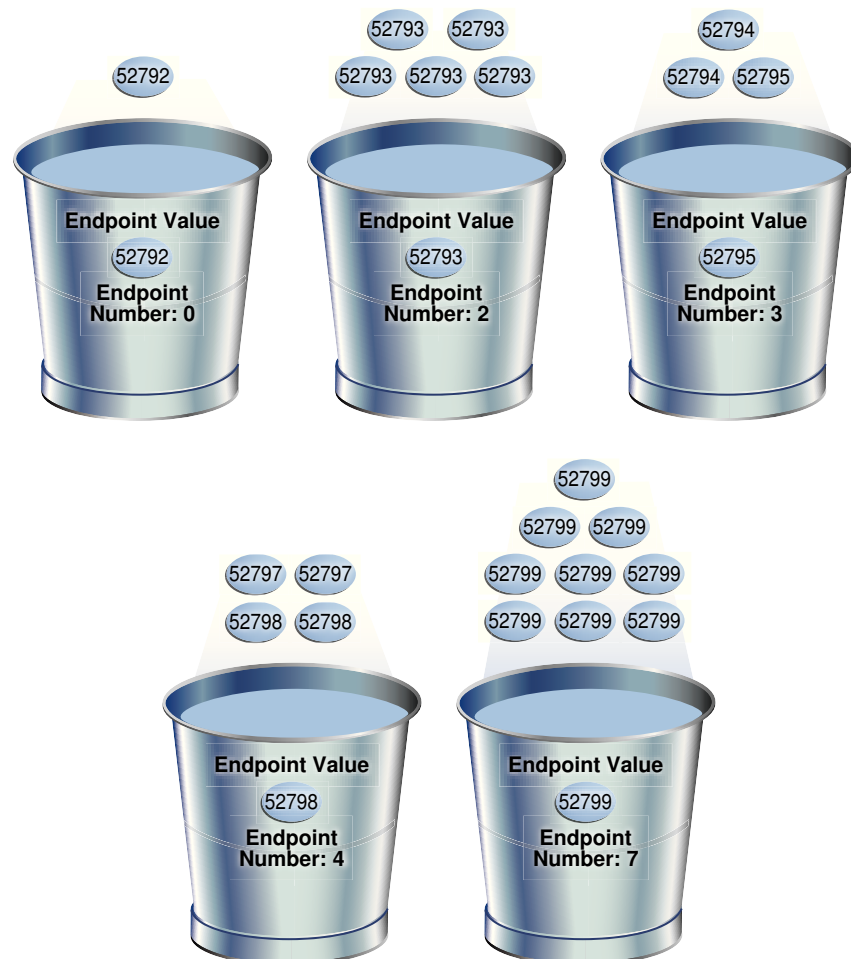
For example, use the following query (sample output included):

```
SELECT ENDPOINT_NUMBER, ENDPOINT_VALUE
FROM USER_HISTOGRAMS
WHERE TABLE_NAME='COUNTRIES'
AND COLUMN_NAME='COUNTRY_SUBREGION_ID' ;
```

```
ENDPOINT_NUMBER ENDPOINT_VALUE
-----
0           52792
2           52793
3           52795
4           52798
7           52799
```

The following illustration represents a height-balanced histogram. The values are represented in the diagram as coins.

**Figure 11-4 Height-Balanced Histogram**



The bucket number is identical to the endpoint number. The optimizer records the value of the last row in each bucket as the endpoint value, and then checks to ensure that the minimum value is the endpoint value of the first bucket, and the maximum value is the endpoint value of the last bucket. In this example, the optimizer adds bucket 0 so that the minimum value 52792 is the endpoint of a bucket.

The optimizer must evenly distribute 23 rows into the 7 specified histogram buckets, so each bucket contains approximately 3 rows. However, the optimizer compresses buckets with the same endpoint. So, instead of bucket 1 containing 2 instances of value 52793, and bucket 2 containing 3 instances of value 52793, the optimizer puts all 5 instances of value 52793 into bucket 2. Similarly, instead of having buckets 5, 6, and 7 contain 3 values each, with the endpoint of each bucket as 52799, the optimizer puts all 9 instances of value 52799 into bucket 7.

In this example, buckets 3 and 4 contain nonpopular values because the difference between the current endpoint number and previous endpoint number is 1. The optimizer calculates cardinality for these values based on density. The remaining buckets contain popular values. The optimizer calculates cardinality for these values based on endpoint numbers.



## 11.8 Hybrid Histograms

A **hybrid histogram** combines characteristics of both height-based histograms and frequency histograms. This "best of both worlds" approach enables the optimizer to obtain better selectivity estimates in some situations.

The height-based histogram sometimes produces inaccurate estimates for values that are *almost* popular. For example, a value that occurs as an endpoint value of only one bucket but almost occupies two buckets is not considered popular.

To solve this problem, a hybrid histogram distributes values so that no value occupies more than one bucket, and then stores the **endpoint repeat count** value, which is the number of times the endpoint value is repeated, for each endpoint (bucket) in the histogram. By using the repeat count, the optimizer can obtain accurate estimates for almost popular values.

This section contains the following topics:

- [How Endpoint Repeat Counts Work](#)  
The analogy of coins distributed among buckets illustrate show endpoint repeat counts work.
- [Criteria for Hybrid Histograms](#)  
The only differentiating criterion for hybrid histograms as compared to top frequency histograms is that the top  $n$  frequent values is less than internal threshold  $p$ .
- [Generating a Hybrid Histogram](#)  
This scenario shows how to generate a hybrid histogram using the sample schemas.

### 11.8.1 How Endpoint Repeat Counts Work

The analogy of coins distributed among buckets illustrate show endpoint repeat counts work.

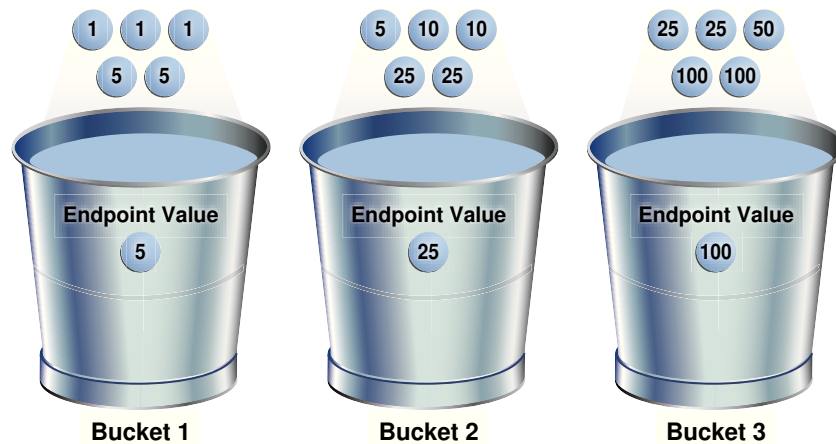
The following figure illustrates a `coins` column that sorts values from low to high.

**Figure 11-5** Coins



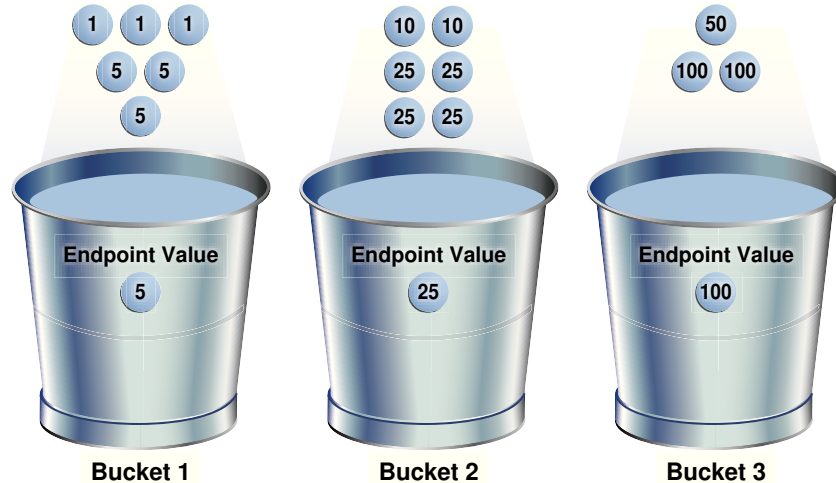
You gather statistics for this table, setting the `method_opt` argument of `DBMS_STATS.GATHER_TABLE_STATS` to `FOR ALL COLUMNS SIZE 3`. In this case, the optimizer initially groups the values in the `coins` column into three buckets, as shown in the following figure.

**Figure 11-6 Initial Distribution of Values**



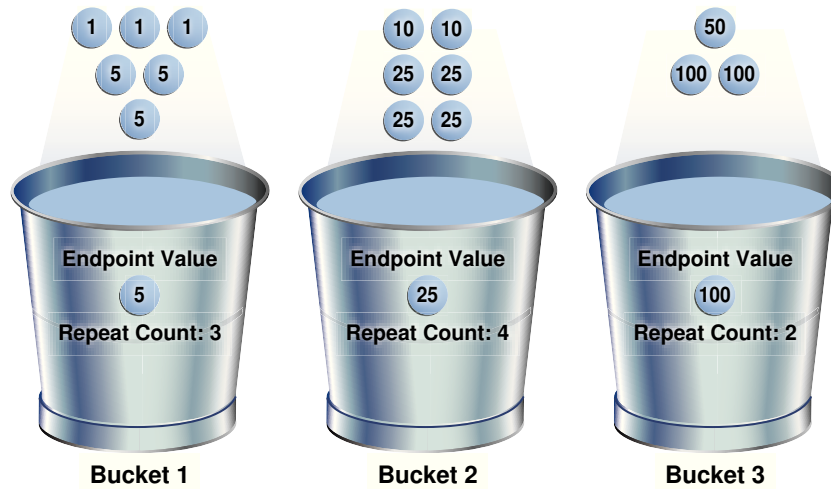
If a bucket border splits a value so that some occurrences of the value are in one bucket and some in another, then the optimizer shifts the bucket border (and all other following bucket borders) forward to include all occurrences of the value. For example, the optimizer shifts value 5 so that it is now wholly in the first bucket, and the value 25 is now wholly in the second bucket.

**Figure 11-7 Redistribution of Values**



The endpoint repeat count measures the number of times that the corresponding bucket endpoint, which is the value at the right bucket border, repeats itself. For example, in the first bucket, the value 5 is repeated 3 times, so the endpoint repeat count is 3.

Figure 11-8 Endpoint Repeat Count



Height-balanced histograms do not store as much information as hybrid histograms. By using repeat counts, the optimizer can determine exactly how many occurrences of an endpoint value exist. For example, the optimizer knows that the value 5 appears 3 times, the value 25 appears 4 times, and the value 100 appears 2 times. This frequency information helps the optimizer to generate better cardinality estimates.

## 11.8.2 Criteria for Hybrid Histograms

The only differentiating criterion for hybrid histograms as compared to top frequency histograms is that the top  $n$  frequent values is less than internal threshold  $p$ .

As shown in the logic diagram in "[How Oracle Database Chooses the Histogram Type](#)", the database creates a hybrid histogram when the following criteria are met:

- NDV is greater than  $n$ , where  $n$  is the number of histogram buckets (default is 254).
- The criteria for top frequency histograms do not apply.

This is another way to stating that the percentage of rows occupied by the top  $n$  frequent values is less than threshold  $p$ , where  $p$  is  $(1 - (1/n)) * 100$ .

- The `estimate_percent` parameter in the `DBMS_STATS` statistics gathering procedure is set to `AUTO_SAMPLE_SIZE`.

If users specify their own percentage, then the database creates frequency or height-balanced histograms.

## 11.8.3 Generating a Hybrid Histogram

This scenario shows how to generate a hybrid histogram using the sample schemas.

### Assumptions

This scenario assumes that you want to generate a hybrid histogram on the `sh.products.prod_subcategory_id` column. This table has 72 rows. The `prod_subcategory_id` column contains 22 distinct values.

**To generate a hybrid histogram:**

1. Gather statistics for `sh.products` and the `prod_subcategory_id` column, specifying 10 buckets.

For example, enter the following command:

```
BEGIN DBMS_STATS.GATHER_TABLE_STATS (
  ownname      => 'SH'
,   tabname     => 'PRODUCTS'
,   method_opt  => 'FOR COLUMNS PROD_SUBCATEGORY_ID SIZE 10'
);
END;
```

2. Query the number of rows occupied by each distinct value.

For example, use the following query (sample output included):

```
SELECT COUNT(prod_subcategory_id) AS NUM_OF_ROWS, prod_subcategory_id
FROM   products
GROUP BY prod_subcategory_id
ORDER BY 1 DESC;
```

| NUM_OF_ROWS | PROD_SUBCATEGORY_ID |
|-------------|---------------------|
| 8           | 2014                |
| 7           | 2055                |
| 6           | 2032                |
| 6           | 2054                |
| 5           | 2056                |
| 5           | 2031                |
| 5           | 2042                |
| 5           | 2051                |
| 4           | 2036                |
| 3           | 2043                |
| 2           | 2033                |
| 2           | 2034                |
| 2           | 2013                |
| 2           | 2012                |
| 2           | 2053                |
| 2           | 2035                |
| 1           | 2022                |
| 1           | 2041                |
| 1           | 2044                |
| 1           | 2011                |
| 1           | 2021                |
| 1           | 2052                |

22 rows selected.

The column contains 22 distinct values. Because the number of buckets (10) is less than 22, the optimizer cannot create a frequency histogram. The optimizer considers both hybrid and top frequency histograms. To qualify for a top frequency histogram, the percentage of rows occupied by the top 10 most frequent values must be equal to or greater than threshold  $p$ , where  $p$  is  $(1-(1/10))*100$ , or 90%. However, in this case the top 10 most frequent values occupy 54 rows out of 72, which is only 75% of the total. Therefore, the optimizer chooses a hybrid histogram because the criteria for a top frequency histogram do not apply.

3. Query the histogram information for the `country_subregion_id` column.

For example, use the following query (sample output included):

```
SELECT TABLE_NAME, COLUMN_NAME, NUM_DISTINCT, HISTOGRAM
FROM   USER_TAB_COL_STATISTICS
WHERE  TABLE_NAME='PRODUCTS'
AND    COLUMN_NAME='PROD_SUBCATEGORY_ID';
```

| TABLE_NAME | COLUMN_NAME         | NUM_DISTINCT | HISTOGRAM |
|------------|---------------------|--------------|-----------|
| PRODUCTS   | PROD_SUBCATEGORY_ID | 22           | HYBRID    |

4. Query the endpoint number, endpoint value, and endpoint repeat count for the `country_subregion_id` column.

For example, use the following query (sample output included):

```
SELECT ENDPOINT_NUMBER, ENDPOINT_VALUE, ENDPOINT_REPEAT_COUNT
FROM   USER_HISTOGRAMS
WHERE  TABLE_NAME='PRODUCTS'
AND    COLUMN_NAME='PROD_SUBCATEGORY_ID'
ORDER BY 1;
```

| ENDPOINT_NUMBER | ENDPOINT_VALUE | ENDPOINT_REPEAT_COUNT |
|-----------------|----------------|-----------------------|
| 1               | 2011           | 1                     |
| 13              | 2014           | 8                     |
| 26              | 2032           | 6                     |
| 36              | 2036           | 4                     |
| 45              | 2043           | 3                     |
| 51              | 2051           | 5                     |
| 52              | 2052           | 1                     |
| 54              | 2053           | 2                     |
| 60              | 2054           | 6                     |
| 72              | 2056           | 5                     |

10 rows selected.

In a height-based histogram, the optimizer would evenly distribute 72 rows into the 10 specified histogram buckets, so that each bucket contains approximately 7 rows. Because this is a hybrid histogram, the optimizer distributes the values so that no value occupies more than one bucket. For example, the optimizer does not put some instances of value 2036 into one bucket and some instances of this value into another bucket: all instances are in bucket 36.

The endpoint repeat count shows the number of times the highest value in the bucket is repeated. By using the endpoint number and repeat count for these values, the optimizer can estimate cardinality. For example, bucket 36 contains instances of values 2033, 2034, 2035, and 2036. The endpoint value 2036 has an endpoint repeat count of 4, so the optimizer knows that 4 instances of this value exist. For values such as 2033, which are not endpoints, the optimizer estimates cardinality using density.

# 12

## Configuring Options for Optimizer Statistics Gathering

This chapter explains what optimizer statistics collection is and how to set statistics preferences.

This chapter contains the following topics:

- [About Optimizer Statistics Collection](#)  
In Oracle Database, **optimizer statistics collection** is the gathering of optimizer statistics for database objects, including fixed objects.
- [Setting Optimizer Statistics Preferences](#)  
This topic explains how to set optimizer statistics defaults using `DBMS_STATS.SET_*_PREFS` procedures.
- [Configuring Options for Dynamic Statistics](#)  
**Dynamic statistics** are an optimization technique in which the database uses recursive SQL to scan a small random sample of the blocks in a table.
- [Managing SQL Plan Directives](#)  
A **SQL plan directive** is additional information and instructions that the optimizer can use to generate a more optimal plan.

### 12.1 About Optimizer Statistics Collection

In Oracle Database, **optimizer statistics collection** is the gathering of optimizer statistics for database objects, including fixed objects.

The database can collect optimizer statistics automatically. You can also collect them manually using the `DBMS_STATS` package.

This section contains the following topics:

- [Purpose of Optimizer Statistics Collection](#)  
The contents of tables and associated indexes change frequently, which can lead the optimizer to choose suboptimal execution plan for queries. To avoid potential performance issues, statistics must be kept current.
- [User Interfaces for Optimizer Statistics Management](#)  
You can manage optimizer statistics either through Oracle Enterprise Manager Cloud Control (Cloud Control) or using PL/SQL on the command line.

#### 12.1.1 Purpose of Optimizer Statistics Collection

The contents of tables and associated indexes change frequently, which can lead the optimizer to choose suboptimal execution plan for queries. To avoid potential performance issues, statistics must be kept current.

To minimize DBA involvement, Oracle Database automatically gathers optimizer statistics at various times. Some automatic options are configurable, such as enabling AutoTask to run `DBMS_STATS`.

## 12.1.2 User Interfaces for Optimizer Statistics Management

You can manage optimizer statistics either through Oracle Enterprise Manager Cloud Control (Cloud Control) or using PL/SQL on the command line.

This section contains the following topics:

- [Graphical Interface for Optimizer Statistics Management](#)  
The Manage Optimizer Statistics page in Cloud Control is a GUI that enables you to manage optimizer statistics.
- [Command-Line Interface for Optimizer Statistics Management](#)  
The `DBMS_STATS` package performs most optimizer statistics tasks.

### 12.1.2.1 Graphical Interface for Optimizer Statistics Management

The Manage Optimizer Statistics page in Cloud Control is a GUI that enables you to manage optimizer statistics.

This section contains the following topics:

- [Accessing the Database Home Page in Cloud Control](#)  
Oracle Enterprise Manager Cloud Control enables you to manage multiple databases within a single GUI-based framework.
- [Accessing the Optimizer Statistics Console](#)  
You can perform most necessary tasks relating to optimizer statistics through pages linked to by the Optimizer Statistics Console page.

#### 12.1.2.1.1 Accessing the Database Home Page in Cloud Control

Oracle Enterprise Manager Cloud Control enables you to manage multiple databases within a single GUI-based framework.

**To access a database home page using Cloud Control:**

1. Log in to Cloud Control with the appropriate credentials.
2. Under the **Targets** menu, select **Databases**.
3. In the list of database targets, select the target for the Oracle Database instance that you want to administer.
4. If prompted for database credentials, then enter the minimum credentials necessary for the tasks you intend to perform.

#### 12.1.2.1.2 Accessing the Optimizer Statistics Console

You can perform most necessary tasks relating to optimizer statistics through pages linked to by the Optimizer Statistics Console page.

**To manage optimizer statistics using Cloud Control:**

1. In Cloud Control, access the Database Home page.

2. From the **Performance** menu, select **SQL**, then **Optimizer Statistics**.  
The Optimizer Statistics Console appears.

## 12.1.2.2 Command-Line Interface for Optimizer Statistics Management

The `DBMS_STATS` package performs most optimizer statistics tasks.

To enable and disable automatic statistics gathering, use the `DBMS_AUTO_TASK_ADMIN` PL/SQL package.

## 12.2 Setting Optimizer Statistics Preferences

This topic explains how to set optimizer statistics defaults using `DBMS_STATS.SET_*_PREFS` procedures.

This section contains the following topics:

- [About Optimizer Statistics Preferences](#)  
The **optimizer statistics preferences** set the default values of the parameters used by automatic statistics collection and the `DBMS_STATS` statistics gathering procedures.
- [Setting Global Optimizer Statistics Preferences Using Cloud Control](#)  
A global preference applies to any object in the database that does *not* have an existing table preference. You can set optimizer statistics preferences at the global level using Cloud Control.
- [Setting Object-Level Optimizer Statistics Preferences Using Cloud Control](#)  
You can set optimizer statistics preferences at the database, schema, and table level using Cloud Control.
- [Setting Optimizer Statistics Preferences from the Command Line](#)  
If you do not use Cloud Control to set optimizer statistics preferences, then you can invoke the `DBMS_STATS` procedures from the command line.

### 12.2.1 About Optimizer Statistics Preferences

The **optimizer statistics preferences** set the default values of the parameters used by automatic statistics collection and the `DBMS_STATS` statistics gathering procedures.

This section contains the following topics:

- [Purpose of Optimizer Statistics Preferences](#)  
Preferences enable you to maintain optimizer statistics automatically when some objects require settings that differ from the default.
- [Examples of Statistics Preferences](#)  
Set preferences using the `pname` parameter of the `SET_*_PREFS` procedures.
- [DBMS\\_STATS Procedures for Setting Statistics Preferences](#)  
The `DBMS_STATS.SET_*_PREFS` procedures change the defaults of parameters used by the `DBMS_STATS.GATHER_*_STATS` procedures. To query the current preferences, use the `DBMS_STATS.GET_PREFS` function.



- **Statistics Preference Overrides**  
The `preference_overrides_parameter` statistics preference determines whether, when gathering optimizer statistics, to override the input value of a parameter with the statistics preference. In this way, you control when the database honors a parameter value passed to the statistics gathering procedures.
- **Setting Statistics Preferences: Example**  
This example illustrates the relationship between `SET_TABLE_PREFS`, `SET_SCHEMA_STATS`, and `SET_DATABASE_PREFS`.

### 12.2.1.1 Purpose of Optimizer Statistics Preferences

Preferences enable you to maintain optimizer statistics automatically when some objects require settings that differ from the default.

Preferences give you more granular control over how Oracle Database gathers statistics. You can set optimizer statistics preferences at the following levels:

- Table
- Schema
- Database (all tables)
- Global (tables with no preferences and any tables created in the future)

The `DBMS_STATS` procedures for setting preference have names of the form `SET_*_PREFS`.

### 12.2.1.2 Examples of Statistics Preferences

Set preferences using the `pname` parameter of the `SET_*_PREFS` procedures.

Preferences that you can set include, but are not limited to, the following:

- `ESTIMATE_PERCENT`  
This preference determines the percentage of rows to estimate.
- `CONCURRENT`  
This preference determines whether the database gathers statistics concurrently on multiple objects, or serially, one object at a time.
- `STALE_PERCENT`  
This preference determines the percentage of rows in a table that must change before the database deems the statistics stale and in need of regathering.
- `AUTO_STAT_EXTENSIONS`  
When set to the non-default value of `ON`, this preference enables a SQL plan directive to trigger the creation of column group statistics based on usage of columns in the predicates in the workload.
- `INCREMENTAL`  
This preference determines whether the database maintains the global statistics of a partitioned table without performing a full table scan. Possible values are `TRUE` and `FALSE`.  
For example, by the default setting for `INCREMENTAL` is `FALSE`. You can set `INCREMENTAL` to `TRUE` for a range-partitioned table when the last few partitions are updated. Also, when performing a partition exchange operation on a

nonpartitioned table, Oracle recommends that you set `INCREMENTAL` to `TRUE` and `INCREMENTAL_LEVEL` to `TABLE`. With these settings, `DBMS_STATS` gathers table-level synopses on this table.

- `INCREMENTAL_LEVEL`

This preference controls what synopses to collect when `INCREMENTAL` preference is set to `TRUE`. It takes two values: `TABLE` or `PARTITION`.

- `APPROXIMATE_NDV_ALGORITHM`

This preference controls which algorithm to use when calculating the number of distinct values for partitioned tables using incremental statistics.

- `ROOT_TRIGGER_PDB`

This preference controls whether to accept or reject the statistics gathering triggered from an application root in a CDB.

By default, when gathering statistics for a metadata-linked table in the application root, if the statistics the application PDB are stale, the database does *not* trigger statistics gathering on the application PDB. When set to `TRUE`, `ROOT_TRIGGER_PDB` triggers statistics gathering on the application PDB, and then derives the global statistics in the application root.

### 12.2.1.3 DBMS\_STATS Procedures for Setting Statistics Preferences

The `DBMS_STATS.SET*_PREFS` procedures change the defaults of parameters used by the `DBMS_STATS.GATHER*_STATS` procedures. To query the current preferences, use the `DBMS_STATS.GET_PREFS` function.

When setting statistics preferences, the order of precedence is:

1. Table preference (set for a specific table, all tables in a schema, or all tables in the database)
2. Global preference
3. Default preference

The following table summarizes the relevant `DBMS_STATS` procedures.

**Table 12-1 DBMS\_STATS Procedures for Setting Optimizer Statistics Preferences**

| Procedure                     | Scope                                                                                                                                                                                                                                                                                                                |
|-------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>SET_TABLE_PREFS</code>  | Specified table only.                                                                                                                                                                                                                                                                                                |
| <code>SET_SCHEMA_PREFS</code> | All existing tables in the specified schema.<br>This procedure calls <code>SET_TABLE_PREFS</code> for each table in the specified schema. Calling <code>SET_SCHEMA_PREFS</code> does not affect any new tables created after it has been run. New tables use the <code>GLOBAL_PREF</code> values for all parameters. |

**Table 12-1 (Cont.) DBMS\_STATS Procedures for Setting Optimizer Statistics Preferences**

| Procedure          | Scope                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
|--------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| SET_DATABASE_PREFS | <p>All user-defined schemas in the database. You can include system-owned schemas such as SYS and SYSTEM by setting the ADD_SYS parameter to true.</p> <p>This procedure calls SET_TABLE_PREFS for each table in the specified schema. Calling SET_DATABASE_PREFS does not affect any new objects created after it has been run. New objects use the GLOBAL_PREF values for all parameters.</p>                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| SET_GLOBAL_PREFS   | <p>Any table that does not have an existing table preference.</p> <p>All parameters default to the global setting unless a table preference is set or the parameter is explicitly set in the DBMS_STATS.GATHER_*_STATS statement. Changes made by SET_GLOBAL_PREFS affect any new objects created after it runs. New objects use the SET_GLOBAL_PREFS values for all parameters.</p> <p>With SET_GLOBAL_PREFS, you can set a default value for the parameter AUTOSTATS_TARGET. This additional parameter controls which objects the automatic statistic gathering job running in the nightly maintenance window affects. Possible values for AUTOSTATS_TARGET are ALL, ORACLE, and AUTO (default).</p> <p>You can only set the CONCURRENT preference at the global level. You cannot set the preference INCREMENTAL_LEVEL using SET_GLOBAL_PREFS.</p> |

#### 12.2.1.4 Statistics Preference Overrides

The `preference_overrides_parameter` statistics preference determines whether, when gathering optimizer statistics, to override the input value of a parameter with the statistics preference. In this way, you control when the database honors a parameter value passed to the statistics gathering procedures.

When `preference_overrides_parameter` is set to `FALSE` (default), the input values for statistics gathering procedures are honored. When set to `TRUE`, the input values are ignored.

Set the `preference_overrides_parameter` preference using the `SET_TABLE_PREFS`, `SET_SCHEMA_PREFS`, or `SET_GLOBAL_PREFS` procedures in `DBMS_STATS`. Regardless of whether `preference_overrides_parameter` is set, the database uses the same order of precedence for setting statistics:

1. Table preference (set for a specific table, all tables in a schema, or all tables in the database)
2. Global preference
3. Default preference

**Example 12-1 Overriding Statistics Preferences at the Table Level**

In this example, legacy scripts set `estimate_percent` explicitly rather than using the recommended `AUTO_SAMPLE_SIZE`. Your goal is to prevent users from using these scripts to set preferences on the `sh.costs` table.

**Table 12-2 Overriding Statistics Preferences at the Table Level**

| Action                                                                                                                                                     | Description                                                                                                                                                                                                                                                                                                     |
|------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <pre>SQL&gt; SELECT DBMS_STATS.GET_PREFS ('estimate_percent', 'sh','costs') AS "STAT_PREFS" FROM DUAL;  STAT_PREFS ----- DBMS_STATS.AUTO_SAMPLE_SIZE</pre> | No preference for <code>estimate_percent</code> is set for <code>sh.costs</code> or at the global level, so the preference defaults to <code>AUTO_SAMPLE_SIZE</code> .                                                                                                                                          |
| <pre>SQL&gt; EXEC DBMS_STATS.SET_TABLE_PREFS ('sh', 'costs', 'preference_overrides_parameter', 'true');  PL/SQL procedure successfully completed.</pre>    | By default, Oracle Database accepts preferences that are passed to the <code>GATHER_*_STATS</code> procedures. To override these parameters, you use <code>SET_TABLE_PREFS</code> to set the <code>preference_overrides_parameter</code> preference to <code>true</code> for the <code>costs</code> table only. |
| <pre>SQL&gt; EXEC DBMS_STATS.GATHER_TABLE_STATS ('sh', 'costs', estimate_percent=&gt;100);  PL/SQL procedure successfully completed.</pre>                 | You attempt to set <code>estimate_percent</code> to 100 when gathering statistics for <code>sh.costs</code> . However, because <code>preference_overrides_parameter</code> is <code>true</code> for this table, Oracle Database gathers statistics using <code>AUTO_SAMPLE_SIZE</code> , which is the default.  |

**Example 12-2 Overriding Statistics Preferences at the Global Level**

In this example, you set `estimate_percent` to 5 at the global level, which mean this preference applies to every table in the database that does not have a table preference set. You then set an override on the `sh.sales` table, which does not have a table-level preference set, to prevent users from overriding the global setting in their scripts.

**Table 12-3 Overriding Statistics Preferences at the Global Level**

| Action                                                                                                                                                  | Description                                                                                                                                                                                                                                                                                     |
|---------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <pre>SQL&gt; EXEC DBMS_STATS.SET_GLOBAL_PREFS ('estimate_percent', '5');  PL/SQL procedure successfully completed.</pre>                                | You use the <code>SET_GLOBAL_PREFS</code> procedure to set the <code>estimate_percent</code> preference to 5 for every table in the database that does not have a table preference set. Because <code>sh.costs</code> does not have a preference set, the global setting applies to this table. |
| <pre>SQL&gt; EXEC DBMS_STATS.SET_TABLE_PREFS ('sh', 'sales', 'preference_overrides_parameter', 'true');  PL/SQL procedure successfully completed.</pre> | You use <code>SET_TABLE_PREFS</code> to set the <code>preference_overrides_parameter</code> preference to <code>true</code> for the <code>sh.sales</code> table only.                                                                                                                           |

**Table 12-3 (Cont.) Overriding Statistics Preferences at the Global Level**

| Action                                                                                                                                    | Description                                                                                                                                                                                                                                                                                                           |
|-------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <pre>SQL&gt; EXEC DBMS_STATS.GATHER_TABLE_STATS ('sh', 'costs', estimate_percent=&gt;10);  PL/SQL procedure successfully completed.</pre> | <p>You attempt to set <code>estimate_percent</code> to 10 when gathering statistics for <code>sh.sales</code>. However, because <code>preference_overrides_parameter</code> is true for this table, and because a global preference is defined, Oracle Database gathers statistics using the global setting of 5.</p> |

### 12.2.1.5 Setting Statistics Preferences: Example

This example illustrates the relationship between `SET_TABLE_PREFS`, `SET_SCHEMA_STATS`, and `SET_DATABASE_PREFS`.

**Table 12-4 Changing Preferences for Statistics Gathering Procedures**

| Action                                                                                                                                | Description                                                                                                                                                                      |
|---------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <pre>SQL&gt; SELECT DBMS_STATS.GET_PREFS ('incremental', 'sh','costs') AS "STAT_PREFS" FROM DUAL;  STAT_PREFS ----- TRUE</pre>        | <p>You query the <code>INCREMENTAL</code> preference for <code>costs</code> and determine that it is set to true.</p>                                                            |
| <pre>SQL&gt; EXEC DBMS_STATS.SET_TABLE_PREFS ('sh', 'costs', 'incremental', 'false');  PL/SQL procedure successfully completed.</pre> | <p>You use <code>SET_TABLE_PREFS</code> to set the <code>INCREMENTAL</code> preference to false for the <code>costs</code> table only.</p>                                       |
| <pre>SQL&gt; SELECT DBMS_STATS.GET_PREFS ('incremental', 'sh', 'costs') AS "STAT_PREFS" FROM DUAL;  STAT_PREFS ----- FALSE</pre>      | <p>You query the <code>INCREMENTAL</code> preference for <code>costs</code> and confirm that it is set to false.</p>                                                             |
| <pre>SQL&gt; EXEC DBMS_STATS.SET_SCHEMA_PREFS ('sh', 'incremental', 'true');  PL/SQL procedure successfully completed.</pre>          | <p>You use <code>SET_SCHEMA_PREFS</code> to set the <code>INCREMENTAL</code> preference to true for every table in the <code>sh</code> schema, including <code>costs</code>.</p> |

**Table 12-4 (Cont.) Changing Preferences for Statistics Gathering Procedures**

| Action                                                                                                                           | Description                                                                                                                                               |
|----------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------|
| <pre>SQL&gt; SELECT DBMS_STATS.GET_PREFS ('incremental', 'sh', 'costs') AS "STAT_PREFS" FROM DUAL;  STAT_PREFS ----- TRUE</pre>  | You query the <code>INCREMENTAL</code> preference for <code>costs</code> and confirm that it is set to <code>true</code> .                                |
| <pre>SQL&gt; EXEC DBMS_STATS.SET_DATABASE_PREFS ('incremental', 'false');  PL/SQL procedure successfully completed.</pre>        | You use <code>SET_DATABASE_PREFS</code> to set the <code>INCREMENTAL</code> preference for all tables in all user-defined schemas to <code>false</code> . |
| <pre>SQL&gt; SELECT DBMS_STATS.GET_PREFS ('incremental', 'sh', 'costs') AS "STAT_PREFS" FROM DUAL;  STAT_PREFS ----- FALSE</pre> | You query the <code>INCREMENTAL</code> preference for <code>costs</code> and confirm that it is set to <code>false</code> .                               |

## 12.2.2 Setting Global Optimizer Statistics Preferences Using Cloud Control

A global preference applies to any object in the database that does *not* have an existing table preference. You can set optimizer statistics preferences at the global level using Cloud Control.

### To set global optimizer statistics preferences using Cloud Control:

1. In Cloud Control, access the Database Home page.
2. From the **Performance** menu, select **SQL**, then **Optimizer Statistics**.  
The Optimizer Statistics Console appears.
3. Click **Global Statistics Gathering Options**.  
The Global Statistics Gathering Options page appears.
4. Make your desired changes, and click **Apply**.

## 12.2.3 Setting Object-Level Optimizer Statistics Preferences Using Cloud Control

You can set optimizer statistics preferences at the database, schema, and table level using Cloud Control.

**To set object-level optimizer statistics preferences using Cloud Control:**

1. In Cloud Control, access the Database Home page.
2. From the **Performance** menu, select **SQL**, then **Optimizer Statistics**.  
The Optimizer Statistics Console appears.
3. Click **Object Level Statistics Gathering Preferences**.  
The Object Level Statistics Gathering Preferences page appears.
4. To modify table preferences for a table that has preferences set at the table level, do the following (otherwise, skip to the next step):
  - a. Enter values in **Schema** and **Table Name**. Leave **Table Name** blank to see all tables in the schema.  
The page refreshes with the table names.
  - b. Select the desired tables and click **Edit Preferences**.  
The General subpage of the Edit Preferences page appears.
  - c. Change preferences as needed and click **Apply**.
5. To set preferences for a table that does *not* have preferences set at the table level, do the following (otherwise, skip to the next step):
  - a. Click **Add Table Preferences**.  
The General subpage of the Add Table Preferences page appears.
  - b. In **Table Name**, enter the schema and table name.
  - c. Change preferences as needed and click **OK**.
6. To set preferences for a schema, do the following:
  - a. Click **Set Schema Tables Preferences**.  
The General subpage of the Edit Schema Preferences page appears.
  - b. In **Schema**, enter the schema name.
  - c. Change preferences as needed and click **OK**.

## 12.2.4 Setting Optimizer Statistics Preferences from the Command Line

If you do not use Cloud Control to set optimizer statistics preferences, then you can invoke the `DBMS_STATS` procedures from the command line.

### Prerequisites

This task has the following prerequisites:

- To set the global or database preferences, you must have `SYSDBA` privileges, or both `ANALYZE ANY DICTIONARY` and `ANALYZE ANY` system privileges.
- To set schema preferences, you must connect as owner, or have `SYSDBA` privileges, or have the `ANALYZE ANY` system privilege.
- To set table preferences, you must connect as owner of the table or have the `ANALYZE ANY` system privilege.

**To set optimizer statistics preferences from the command line:**

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Optionally, call the `DBMS_STATS.GET_PREFS` procedure to see preferences set at the object level, or at the global level if a specific table is not set.

For example, obtain the `STALE_PERCENT` parameter setting for the `sh.sales` table as follows:

```
SELECT DBMS_STATS.GET_PREFS('STALE_PERCENT', 'SH', 'SALES')
FROM   DUAL;
```

3. Execute the appropriate procedure from [Table 12-1](#), specifying the following parameters:

- `ownname` - Set schema name (`SET_TAB_PREFS` and `SET_SCHEMA_PREFS` only)
- `tabname` - Set table name (`SET_TAB_PREFS` only)
- `pname` - Set parameter name
- `pvalue` - Set parameter value
- `add_sys` - Include system tables (optional, `SET_DATABASE_PREFS` only)

The following example specifies that 13% of rows in `sh.sales` must change before the statistics on that table are considered stale:

```
EXEC DBMS_STATS.SET_TABLE_PREFS('SH', 'SALES', 'STALE_PERCENT', '13');
```

4. Optionally, query the `*_TAB_STAT_PREFS` view to confirm the change.

For example, query `DBA_TAB_STAT_PREFS` as follows:

```
COL OWNER FORMAT a5
COL TABLE_NAME FORMAT a15
COL PREFERENCE_NAME FORMAT a20
COL PREFERENCE_VALUE FORMAT a30
SELECT * FROM DBA_TAB_STAT_PREFS;
```

Sample output appears as follows:

| OWNER | TABLE_NAME | PREFERENCE_NAME | PREFERENCE_VALUE           |
|-------|------------|-----------------|----------------------------|
| OE    | CUSTOMERS  | NO_INVALIDATE   | DBMS_STATS.AUTO_INVALIDATE |
| SH    | SALES      | STALE_PERCENT   | 13                         |

## 12.3 Configuring Options for Dynamic Statistics

**Dynamic statistics** are an optimization technique in which the database uses recursive SQL to scan a small random sample of the blocks in a table.



The sample scan estimate predicate selectivities. Using these estimates, the database determines better default statistics for unanalyzed segments, and verifies its estimates. By default, when optimizer statistics are missing, stale, or insufficient, [dynamic statistics](#) automatically run [recursive SQL](#) during [parsing](#) to scan a small random sample of table blocks.

This section contains the following topics:

- [About Dynamic Statistics Levels](#)  
The **dynamic statistics level** controls both when the database gathers dynamic statistics, and the size of the sample that the optimizer uses to gather the statistics.
- [Setting Dynamic Statistics Levels Manually](#)  
Determining a database-level setting that would be beneficial to all SQL statements can be difficult.
- [Disabling Dynamic Statistics](#)  
In general, the best practice is not to incur the cost of dynamic statistics for queries whose compile times must be as fast as possible, for example, unrepeated OLTP queries.

### 12.3.1 About Dynamic Statistics Levels

The **dynamic statistics level** controls both when the database gathers dynamic statistics, and the size of the sample that the optimizer uses to gather the statistics.

Set the dynamic statistics level using either the `OPTIMIZER_DYNAMIC_SAMPLING` initialization parameter or a statement hint.



**Note:**

Dynamic statistics were called *dynamic sampling* in releases earlier than Oracle Database 12c Release 1 (12.1).

The following table describes the levels for dynamic statistics. Note the following:

- If `OPTIMIZER_DYNAMIC_STATISTICS` is `TRUE`, and if dynamic statistics are not disabled, then the database may choose to use dynamic statistics when a SQL statement uses parallel execution.
- If `OPTIMIZER_ADAPTIVE_STATISTICS` is `TRUE`, then the optimizer uses dynamic statistics when relevant SQL plan directives exist. The database maintains the resulting statistics in the SQL plan directives store, making them available to other queries.

**Table 12-5 Dynamic Statistics Levels**

| Level | When the Optimizer Uses Dynamic Statistics | Sample Size (Blocks) |
|-------|--------------------------------------------|----------------------|
| 0     | Do not use dynamic statistics.             | n/a                  |

Table 12-5 (Cont.) Dynamic Statistics Levels

| Level | When the Optimizer Uses Dynamic Statistics                                                                                                                                                                                                                                                                                                                                                                                               | Sample Size (Blocks)     |
|-------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------|
| 1     | Use dynamic statistics for all tables that do not have statistics, but only if the following criteria are met: <ul style="list-style-type: none"> <li>At least one nonpartitioned table in the query does not have statistics.</li> <li>This table has no indexes.</li> <li>This table has more blocks than the number of blocks that would be used for dynamic statistics of this table.</li> </ul>                                     | 32                       |
| 2     | Use dynamic statistics if at least one table in the statement has no statistics. This is the default value.                                                                                                                                                                                                                                                                                                                              | 64                       |
| 3     | Use dynamic statistics if any of the following conditions is true: <ul style="list-style-type: none"> <li>At least one table in the statement has no statistics.</li> <li>The statement has one or more expressions used in the WHERE clause predicates, for example, WHERE SUBSTR(CUSTLASTNAME, 1, 3).</li> </ul>                                                                                                                       | 64                       |
| 4     | Use dynamic statistics if any of the following conditions is true: <ul style="list-style-type: none"> <li>At least one table in the statement has no statistics.</li> <li>The statement has one or more expressions used in the WHERE clause predicates, for example, WHERE SUBSTR(CUSTLASTNAME, 1, 3).</li> <li>The statement uses complex predicates (an OR or AND operator between multiple predicates on the same table).</li> </ul> | 64                       |
| 5     | The criteria are identical to level 4, but the database uses a different sample size.                                                                                                                                                                                                                                                                                                                                                    | 128                      |
| 6     | The criteria are identical to level 4, but the database uses a different sample size.                                                                                                                                                                                                                                                                                                                                                    | 256                      |
| 7     | The criteria are identical to level 4, but the database uses a different sample size.                                                                                                                                                                                                                                                                                                                                                    | 512                      |
| 8     | The criteria are identical to level 4, but the database uses a different sample size.                                                                                                                                                                                                                                                                                                                                                    | 1024                     |
| 9     | The criteria are identical to level 4, but the database uses a different sample size.                                                                                                                                                                                                                                                                                                                                                    | 4086                     |
| 10    | The criteria are identical to level 4, but the database uses a different sample size.                                                                                                                                                                                                                                                                                                                                                    | All blocks               |
| 11    | The database uses adaptive dynamic sampling automatically when the optimizer deems it necessary.                                                                                                                                                                                                                                                                                                                                         | Automatically determined |

## 12.3.2 Setting Dynamic Statistics Levels Manually

Determining a database-level setting that would be beneficial to all SQL statements can be difficult.

When setting the level for dynamic statistics, Oracle recommends setting the `OPTIMIZER_DYNAMIC_SAMPLING` initialization parameter at the session level.

### Assumptions

This tutorial assumes the following:

- You want correct selectivity estimates for the following query, which has `WHERE` clause predicates on two correlated columns:

```
SELECT *
FROM   sh.customers
WHERE  cust_city='Los Angeles'
AND    cust_state_province='CA';
```

- The preceding query uses serial processing.
- The `sh.customers` table contains 932 rows that meet the conditions in the query.
- You have gathered statistics on the `sh.customers` table.
- You created an index on the `cust_city` and `cust_state_province` columns.
- The `OPTIMIZER_DYNAMIC_SAMPLING` initialization parameter is set to the default level of 2.

**To set the dynamic statistics level manually:**

- In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
- Explain the execution plan as follows:

```
EXPLAIN PLAN FOR
SELECT *
FROM   sh.customers
WHERE  cust_city='Los Angeles'
AND    cust_state_province='CA';
```

- Query the plan as follows:

```
SET LINESIZE 130
SET PAGESIZE 0
SELECT *
FROM   TABLE(DBMS_XPLAN.DISPLAY);
```

The output appears below (the example has been reformatted to fit on the page):

| Id | Operation                   | Name                | Rows      | Bytes | Cost  | Time     |
|----|-----------------------------|---------------------|-----------|-------|-------|----------|
| 0  | SELECT STATEMENT            |                     | <b>53</b> | 9593  | 53(0) | 00:00:01 |
| 1  | TABLE ACCESS BY INDEX ROWID | CUSTOMERS           | <b>53</b> | 9593  | 53(0) | 00:00:01 |
| *2 | INDEX RANGE SCAN            | CUST_CITY_STATE_IND | <b>53</b> | 9593  | 3(0)  | 00:00:01 |

Predicate Information (identified by operation id):

```
2 - access("CUST_CITY"='Los Angeles' AND "CUST_STATE_PROVINCE"='CA')
```

The columns in the `WHERE` clause have a real-world correlation, but the optimizer is not aware that Los Angeles is in California and assumes both predicates reduce the number of rows returned. Thus, the table contains 932 rows that meet the conditions, but the optimizer estimates 53, as shown in bold.

If the database had used dynamic statistics for this plan, then the `Note` section of the plan output would have indicated this fact. The optimizer did not use dynamic statistics because the statement executed serially, standard statistics exist, and the parameter `OPTIMIZER_DYNAMIC_SAMPLING` is set to the default of 2.

4. Set the dynamic statistics level to 4 in the session using the following statement:

```
ALTER SESSION SET OPTIMIZER_DYNAMIC_SAMPLING=4;
```

5. Explain the plan again:

```
EXPLAIN PLAN FOR
SELECT *
FROM   sh.customers
WHERE  cust_city='Los Angeles'
AND    cust_state_province='CA';
```

The new plan shows a more accurate estimate of the number of rows, as shown by the value **932** in bold:

```
PLAN_TABLE_OUTPUT
-----
Plan hash value: 2008213504

-----
| Id | Operation          | Name          | Rows | Bytes | Cost (%CPU)| Time     |
-----+-----+-----+-----+-----+-----+-----
|  0 | SELECT STATEMENT   |               |  932 | 271K |  406 (1)   | 00:00:05 |
|*  1 | TABLE ACCESS FULL| CUSTOMERS     |  932 | 271K |  406 (1)   | 00:00:05 |
-----
```

Predicate Information (identified by operation id):

```
-----
1 - filter("CUST_CITY"='Los Angeles' AND "CUST_STATE_PROVINCE"='CA')
```

Note

```
-----
- dynamic statistics used for this statement (level=4)
```

The note at the bottom of the plan indicates that the sampling level is 4. The additional dynamic statistics made the optimizer aware of the real-world relationship between the `cust_city` and `cust_state_province` columns, thereby enabling it to produce a more accurate estimate for the number of rows: 932 rather than 53.

### 12.3.3 Disabling Dynamic Statistics

In general, the best practice is not to incur the cost of dynamic statistics for queries whose compile times must be as fast as possible, for example, unrepeated OLTP queries.

**To disable dynamic statistics at the session level:**

1. Connect SQL\*Plus to the database with the appropriate privileges.
2. Set the dynamic statistics level to 0.

For example, run the following statement:

```
ALTER SESSION SET OPTIMIZER_DYNAMIC_SAMPLING=0;
```

## 12.4 Managing SQL Plan Directives

A **SQL plan directive** is additional information and instructions that the optimizer can use to generate a more optimal plan.

A directive informs the database that the optimizer is misestimate cardinalities of certain types of predicates, and alerts `DBMS_STATS` to gather additional statistics in the future. Thus, directives have an effect on statistics gathering.

The database automatically creates and manages SQL plan directives in the SGA, and then periodically writes them to the data dictionary. If the directives are not used within 53 weeks, then the database automatically purges them.

You can use `DBMS_SPD` procedures and functions to alter, save, drop, and transport directives manually. The following table lists some of the more commonly used procedures and functions.

**Table 12-6 DBMS\_SPD Procedures**

| Procedure                             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
|---------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>FLUSH_SQL_PLAN_DIRECTIVE</code> | Forces the database to write directives from memory to persistent storage in the <code>SYSAUX</code> tablespace.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <code>DROP_SQL_PLAN_DIRECTIVE</code>  | <p>Drops a SQL plan directive. If a directive that triggers dynamic sampling is creating unacceptable performance overhead, then you may want to remove it manually.</p> <p>If a SQL plan directive is dropped manually or automatically, then the database can re-create it. To prevent its re-creation, you can use <code>DBMS_SPM.ALTER_SQL_PLAN_DIRECTIVE</code> to do the following:</p> <ul style="list-style-type: none"> <li>• Disable the directive by setting <code>ENABLED</code> to <code>NO</code></li> <li>• Prevent the directive from being dropped by setting <code>AUTO_DROP</code> to <code>NO</code></li> </ul> <p>To disable SQL plan directives, set <code>OPTIMIZER_ADAPTIVE_STATISTICS</code> to <code>FALSE</code>.</p> |

### Prerequisites

You must have the Administer SQL Management Object privilege to execute the `DBMS_SPD` APIs.

### Assumptions

This tutorial assumes that you want to do the following:

- Write all directives for the `sh` schema to persistent storage.
- Delete all directives for the `sh` schema.

### To write and then delete all sh schema plan directives:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Force the database to write the SQL plan directives to disk.

For example, execute the following DBMS\_SPD program:

```
BEGIN
  DBMS_SPD.FLUSH_SQL_PLAN_DIRECTIVE;
END;
/
```

3. Query the data dictionary for information about existing directives in the `sh` schema.

[Example 12-3](#) queries the data dictionary for information about the directive.

4. Delete the existing SQL plan directive for the `sh` schema.

The following PL/SQL program unit deletes the SQL plan directive with the ID 1484026771529551585:

```
BEGIN
  DBMS_SPD.DROP_SQL_PLAN_DIRECTIVE ( directive_id => 1484026771529551585 );
END;
/
```

### Example 12-3 Display Directives for sh Schema

This example shows SQL plan directives, and the results of SQL plan directive dynamic sampling queries.

```
SELECT TO_CHAR(d.DIRECTIVE_ID) dir_id, o.OWNER, o.OBJECT_NAME,
       o.SUBOBJECT_NAME col_name, o.OBJECT_TYPE object, d.TYPE,
       d.STATE, d.REASON
FROM   DBA_SQL_PLAN_DIRECTIVES d, DBA_SQL_PLAN_DIR_OBJECTS o
WHERE  d.DIRECTIVE_ID=o.DIRECTIVE_ID
AND    o.OWNER IN ('SH')
ORDER BY 1,2,3,4,5;
```

| DIR_ID              | OWN | OBJECT_NA  | COL_NAME             | OBJECT         | TYPE              | STATE      | REASON                               |
|---------------------|-----|------------|----------------------|----------------|-------------------|------------|--------------------------------------|
| 1484026771529551585 | SH  | CUSTOMERS  | COUNTRY_ID           | COLUMN         | DYNAMIC_ SAMPLING | SUPERSEDED | SINGLE TABLE CARDINALITY MISESTIMATE |
| 1484026771529551585 | SH  | CUSTOMERS  | CUST_STATE_ PROVINCE | COLUMN         | DYNAMIC_ SAMPLING | SUPERSEDED | SINGLE TABLE CARDINALITY MISESTIMATE |
| 1484026771529551585 | SH  | CUSTOMERS  |                      | TABLE          | DYNAMIC_ SAMPLING | SUPERSEDED | SINGLE TABLE CARDINALITY MISESTIMATE |
| 9781501826140511330 | SH  | dyg4msnst5 |                      | SQL STA TEMENT | DYNAMIC_ SAMPLING | USABLE     | VERIFY CARDINALITY ESTIMATE          |
| 9872337207064898539 | SH  | TIMES      |                      | TABLE          | DYNAMIC_ SAMPLING | USABLE     | VERIFY CARDINALITY ESTIMATE          |
| 9781501826140511330 | SH  | 2nk1v0fdx0 |                      | SQL STA TEMENT | DYNAMIC_ SAMPLING | USABLE     | VERIFY CARDINALITY ESTIMATE          |

# 13

## Gathering Optimizer Statistics

This chapter explains how to use the `DBMS_STATS.GATHER_*_STATS` program units.

This chapter contains the following topics:

- [Configuring Automatic Optimizer Statistics Collection](#)  
Oracle Database can gather optimizer statistics automatically.
- [Gathering Optimizer Statistics Manually](#)  
As an alternative or supplement to automatic statistics gathering, you can use the `DBMS_STATS` package to gather optimizer statistics manually.
- [Gathering System Statistics Manually](#)  
System statistics describe hardware characteristics, such as I/O and CPU performance and utilization, to the optimizer.
- [Running Statistics Gathering Functions in Reporting Mode](#)  
You can run the `DBMS_STATS` statistics gathering procedures in reporting mode.

### See Also:

- ["Optimizer Statistics Concepts"](#)
- ["Query Optimizer Concepts "](#)
- *Oracle Database PL/SQL Packages and Types Reference* to learn about `DBMS_STATS.GATHER_TABLE_STATS`

### 13.1 Configuring Automatic Optimizer Statistics Collection

Oracle Database can gather optimizer statistics automatically.

This section contains the following topics:

- [About Automatic Optimizer Statistics Collection](#)  
The automated maintenance tasks infrastructure (known as AutoTask) schedules tasks to run automatically in Oracle Scheduler windows known as maintenance windows.
- [Configuring Automatic Optimizer Statistics Collection Using Cloud Control](#)  
You can enable and disable all automatic maintenance tasks, including automatic optimizer statistics collection, using Cloud Control.
- [Configuring Automatic Optimizer Statistics Collection from the Command Line](#)  
If you do not use Cloud Control to configure automatic optimizer statistics collection, then you must use the command line.

## 13.1.1 About Automatic Optimizer Statistics Collection

The automated maintenance tasks infrastructure (known as AutoTask) schedules tasks to run automatically in Oracle Scheduler windows known as maintenance windows.

By default, one window is scheduled for each day of the week. Automatic optimizer statistics collection runs as part of AutoTask. By default, the collection runs in all predefined maintenance windows.



### Note:

Data visibility and privilege requirements may differ when using automatic optimizer statistics collection with pluggable databases.

To collect the optimizer statistics, the database calls an internal procedure that operates similarly to the `GATHER_DATABASE_STATS` procedure with the `GATHER AUTO` option. Automatic statistics collection honors all preferences set in the database.

The principal difference between manual and automatic collection is that the latter prioritizes database objects that need statistics. Before the maintenance window closes, automatic collection assesses all objects and prioritizes objects that have no statistics or very old statistics.



### Note:

When gathering statistics manually, you can reproduce the object prioritization of automatic collection by using the `DBMS_AUTO_TASK_IMMEDIATE` package. This package runs the same statistics gathering job that is executed during the automatic nightly statistics gathering job.

## 13.1.2 Configuring Automatic Optimizer Statistics Collection Using Cloud Control

You can enable and disable all automatic maintenance tasks, including automatic optimizer statistics collection, using Cloud Control.

The default window timing works well for most situations. However, you may have operations such as bulk loads that occur during the window. In such cases, to avoid potential conflicts that result from operations occurring at the same time as automatic statistics collection, Oracle recommends that you change the window accordingly.

### Prerequisites

Access the Database Home page, as described in "[Accessing the Database Home Page in Cloud Control](#)."



**To control automatic optimizer statistics collection using Cloud Control:**

1. From the **Administration** menu, select **Oracle Scheduler**, then **Automated Maintenance Tasks**.

The Automated Maintenance Tasks page appears.

This page shows the predefined tasks. To retrieve information about each task, click the corresponding link for the task.

2. Click **Configure**.

The Automated Maintenance Tasks Configuration page appears.

By default, automatic optimizer statistics collection executes in all predefined maintenance windows in `MAINTENANCE_WINDOW_GROUP`.

3. Perform the following steps:

- a. In the Task Settings section for Optimizer Statistics Gathering, select either **Enabled** or **Disabled** to enable or disable an automated task.

 **Note:**

Oracle strongly recommends that you not disable automatic statistics gathering because it is critical for the optimizer to generate optimal plans for queries against dictionary and user objects. If you disable automatic collection, ensure that you have a good manual statistics collection strategy for dictionary and user schemas.

- b. To disable statistics gathering for specific days in the week, check the appropriate box next to the window name.
- c. To change the characteristics of a window group, click **Edit Window Group**.
- d. To change the times for a window, click the name of the window (for example, **MONDAY\_WINDOW**), and then in the Schedule section, click **Edit**.

The Edit Window page appears.

In this page, you can change the parameters such as duration and start time for window execution.

- e. Click **Apply**.

### 13.1.3 Configuring Automatic Optimizer Statistics Collection from the Command Line

If you do not use Cloud Control to configure automatic optimizer statistics collection, then you must use the command line.

You have the following options:

- Run the `ENABLE` or `DISABLE` procedure in the `DBMS_AUTO_TASK_ADMIN` PL/SQL package. This package is the recommended command-line technique. For both the `ENABLE` and `DISABLE` procedures, you can specify a particular maintenance window with the `window_name` parameter.
- Set the `STATISTICS_LEVEL` initialization level to `BASIC` to disable collection of *all* advisories and statistics, including Automatic SQL Tuning Advisor.

 **Note:**

Because monitoring and many automatic features are disabled, Oracle strongly recommends that you do not set `STATISTICS_LEVEL` to `BASIC`.

**To control automatic statistics collection using DBMS\_AUTO\_TASK\_ADMIN:**

1. In SQL\*Plus or SQL Developer, log in to the database as a user with administrative privileges.
2. Do one of the following:
  - To enable the automated task, execute the following PL/SQL block:

```
BEGIN
  DBMS_AUTO_TASK_ADMIN.ENABLE (
    client_name => 'auto optimizer stats collection'
  ,   operation  => NULL
  ,   window_name => NULL
  );
END;
/
```

- To disable the automated task, execute the following PL/SQL block:

```
BEGIN
  DBMS_AUTO_TASK_ADMIN.DISABLE (
    client_name => 'auto optimizer stats collection'
  ,   operation  => NULL
  ,   window_name => NULL
  );
END;
/
```

3. Query the data dictionary to confirm the change.

For example, query DBA\_AUTOTASK\_CLIENT as follows:

```
COL CLIENT_NAME FORMAT a31

SELECT CLIENT_NAME, STATUS
FROM   DBA_AUTOTASK_CLIENT
WHERE  CLIENT_NAME = 'auto optimizer stats collection';
```

Sample output appears as follows:

```
CLIENT_NAME                                STATUS
-----
auto optimizer stats collection ENABLED
```

**To change the window attributes for automatic statistics collection:**

1. Connect SQL\*Plus to the database with administrator privileges.
2. Change the attributes of the maintenance window as needed.

For example, to change the Monday maintenance window so that it starts at 5 a.m., execute the following PL/SQL program:

```
BEGIN
  DBMS_SCHEDULER.SET_ATTRIBUTE (
    'MONDAY_WINDOW'
  , 'repeat_interval'
  , 'freq=daily;byday=MON;byhour=05;byminute=0;bysecond=0'
  );
END;
/
```

## 13.2 Gathering Optimizer Statistics Manually

As an alternative or supplement to automatic statistics gathering, you can use the `DBMS_STATS` package to gather optimizer statistics manually.

This section contains the following topics:

- [About Manual Statistics Collection with DBMS\\_STATS](#)  
Use the `DBMS_STATS` package to manipulate optimizer statistics. You can gather statistics on objects and columns at various levels of granularity: object, schema, and database. You can also gather statistics for the physical system.
- [Guidelines for Gathering Optimizer Statistics Manually](#)  
In most cases, automatic statistics collection is sufficient for database objects modified at a moderate speed.
- [Determining When Optimizer Statistics Are Stale](#)  
Stale statistics on a table do not accurately reflect its data. To help you determine when a database object needs new statistics, the database provides a table monitoring facility.
- [Gathering Schema and Table Statistics](#)  
Use `GATHER_TABLE_STATS` to collect table statistics, and `GATHER_SCHEMA_STATS` to collect statistics for all objects in a schema.
- [Gathering Statistics for Fixed Objects](#)  
Fixed objects are dynamic performance tables and their indexes. These objects record current database activity.
- [Gathering Statistics for Volatile Tables Using Dynamic Statistics](#)  
Statistics for volatile tables, which are tables modified significantly during the day, go stale quickly. For example, a table may be deleted or truncated, and then rebuilt.
- [Gathering Optimizer Statistics Concurrently](#)  
Oracle Database can gather statistics on multiple tables or partitions concurrently.
- [Gathering Incremental Statistics on Partitioned Objects](#)  
Incremental statistics scan only changed partitions. When gathering statistics on large partitioned table by deriving global statistics from partition-level statistics, **incremental statistics maintenance** improves performance.

### See Also:

- ["Configuring Automatic Optimizer Statistics Collection"](#)
- *Oracle Database PL/SQL Packages and Types Reference* to learn about the `DBMS_STATS` package

### 13.2.1 About Manual Statistics Collection with DBMS\_STATS

Use the `DBMS_STATS` package to manipulate optimizer statistics. You can gather statistics on objects and columns at various levels of granularity: object, schema, and database. You can also gather statistics for the physical system.

The following table summarizes the `DBMS_STATS` procedures for gathering optimizer statistics. This package does not gather statistics for table clusters. However, you can gather statistics on individual tables in a [table cluster](#).

**Table 13-1 DBMS\_STATS Procedures for Gathering Optimizer Statistics**

| Procedure                            | Purpose                                                                                                                                                                         |
|--------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>GATHER_INDEX_STATS</code>      | Collects index statistics                                                                                                                                                       |
| <code>GATHER_TABLE_STATS</code>      | Collects table, column, and index statistics                                                                                                                                    |
| <code>GATHER_SCHEMA_STATS</code>     | Collects statistics for all objects in a schema                                                                                                                                 |
| <code>GATHER_DICTIONARY_STATS</code> | Collects statistics for all system schemas, including <code>SYS</code> and <code>SYSTEM</code> , and other optional schemas, such as <code>CTXSYS</code> and <code>DRSYS</code> |
| <code>GATHER_DATABASE_STATS</code>   | Collects statistics for all objects in a database                                                                                                                               |

When the `OPTIONS` parameter is set to `GATHER STALE` or `GATHER AUTO`, the `GATHER_SCHEMA_STATS` and `GATHER_DATABASE_STATS` procedures gather statistics for any table that has stale statistics and any table that is missing statistics. If a monitored table has been modified more than 10%, then the database considers these statistics stale and gathers them again.

 **Note:**

As explained in "[Configuring Automatic Optimizer Statistics Collection](#)", you can configure a nightly job to gather statistics automatically.

## 13.2.2 Guidelines for Gathering Optimizer Statistics Manually

In most cases, automatic statistics collection is sufficient for database objects modified at a moderate speed.

Automatic collection may sometimes be inadequate or unavailable, as shown in the following table.

**Table 13-2 Reasons for Gathering Statistics Manually**

| Issue                                                                                                                                                                 | To Learn More                                                                       |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|
| You perform certain types of <a href="#">bulk load</a> and cannot wait for the maintenance window to collect statistics because queries must be executed immediately. | <a href="#">"Online Statistics Gathering for Bulk Loads"</a>                        |
| During a nonrepresentative workload, automatic statistics collection gathers statistics for fixed tables.                                                             | <a href="#">"Gathering Statistics for Fixed Objects"</a>                            |
| Automatic statistics collection does not gather system statistics.                                                                                                    | <a href="#">"Gathering System Statistics Manually"</a>                              |
| Volatile tables are being deleted or truncated, and then rebuilt during the day.                                                                                      | <a href="#">"Gathering Statistics for Volatile Tables Using Dynamic Statistics"</a> |

This section offers guidelines for typical situations in which you may choose to gather statistically manually:

- [Guideline for Setting the Sample Size](#)  
In the context of optimizer statistics, **sampling** is the gathering of statistics from a random subset of table rows. By enabling the database to avoid full table scans and sorts of entire tables, sampling minimizes the resources necessary to gather statistics.
- [Guideline for Gathering Statistics in Parallel](#)  
By default, the database gathers statistics with the parallelism degree specified at the table or index level.
- [Guideline for Partitioned Objects](#)  
For partitioned tables and indexes, `DBMS_STATS` can gather separate statistics for each partition and global statistics for the entire table or index.
- [Guideline for Frequently Changing Objects](#)  
When tables are frequently modified, gather statistics often enough so that they do not go stale, but not so often that collection overhead degrades performance.
- [Guideline for External Tables](#)  
Because the database does not permit data manipulation against external tables, the database never marks statistics on external tables as stale. If new statistics are required for an external table, for example, because the underlying data files change, then regather the statistics.

### 13.2.2.1 Guideline for Setting the Sample Size

In the context of optimizer statistics, **sampling** is the gathering of statistics from a random subset of table rows. By enabling the database to avoid full table scans and sorts of entire tables, sampling minimizes the resources necessary to gather statistics.

The database gathers the most accurate statistics when it processes all rows in the table, which is a 100% sample. However, larger sample sizes increase the time of statistics gathering operations. The challenge is determining a sample size that provides accurate statistics in a reasonable time.

`DBMS_STATS` uses sampling when a user specifies the parameter `ESTIMATE_PERCENT`, which controls the percentage of the rows in the table to sample. To maximize performance gains while achieving necessary statistical accuracy, Oracle recommends that the `ESTIMATE_PERCENT` parameter use the default setting of `DBMS_STATS.AUTO_SAMPLE_SIZE`. In this case, Oracle Database chooses the sample size automatically. This setting enables the use of the following:

- A hash-based algorithm that is much faster than sampling  
This algorithm reads all rows and produces statistics that are nearly as accurate as statistics from a 100% sample. The statistics computed using this technique are deterministic.
- Incremental statistics
- Concurrent statistics
- New histogram types

The `DBA_TABLES.SAMPLE_SIZE` column indicates the actual sample size used to gather statistics.

### 13.2.2.2 Guideline for Gathering Statistics in Parallel

By default, the database gathers statistics with the parallelism degree specified at the table or index level.

You can override this setting with the `degree` argument to the `DBMS_STATS` gathering procedures. Oracle recommends setting `degree` to `DBMS_STATS.AUTO_DEGREE`. This setting enables the database to choose an appropriate degree of parallelism based on the object size and the settings for the parallelism-related initialization parameters.

The database can gather most statistics serially or in parallel. However, the database does not gather some index statistics in parallel, including cluster indexes, domain indexes, and bitmap join indexes. The database can use sampling when gathering parallel statistics.

 **Note:**

Do not confuse gathering statistics in parallel with gathering statistics concurrently.

### 13.2.2.3 Guideline for Partitioned Objects

For partitioned tables and indexes, `DBMS_STATS` can gather separate statistics for each partition and global statistics for the entire table or index.

Similarly, for composite partitioning, `DBMS_STATS` can gather separate statistics for subpartitions, partitions, and the entire table or index.

To determine the type of partitioning statistics to be gathered, specify the `granularity` argument to the `DBMS_STATS` procedures. Oracle recommends setting `granularity` to the default value of `AUTO` to gather subpartition, partition, or global statistics, depending on partition type. The `ALL` setting gathers statistics for all types.

### 13.2.2.4 Guideline for Frequently Changing Objects

When tables are frequently modified, gather statistics often enough so that they do not go stale, but not so often that collection overhead degrades performance.

You may only need to gather new statistics every week or month. The best practice is to use a script or job scheduler to regularly run the `DBMS_STATS.GATHER_SCHEMA_STATS` and `DBMS_STATS.GATHER_DATABASE_STATS` procedures.

### 13.2.2.5 Guideline for External Tables

Because the database does not permit data manipulation against external tables, the database never marks statistics on external tables as stale. If new statistics are required for an external table, for example, because the underlying data files change, then regather the statistics.

For external tables, use the same `DBMS_STATS` procedures that you use for internal tables. Note that the `scanrate` parameter of `DBMS_STATS.SET_TABLE_STATS` and

`DBMS_STATS.GET_TABLE_STATS` specifies the rate (in MB/s) at which Oracle Database scans data in tables, and is relevant only for external tables. The `SCAN_RATE` column appears in the `DBA_TAB_STATISTICS` and `DBA_TAB_PENDING_STATS` data dictionary views.

### 13.2.3 Determining When Optimizer Statistics Are Stale

Stale statistics on a table do not accurately reflect its data. To help you determine when a database object needs new statistics, the database provides a table monitoring facility.

Monitoring tracks the approximate number of DML operations on a table and whether the table has been truncated since the most recent statistics collection. To check whether statistics are stale, query the `STALE_STATS` column in `DBA_TAB_STATISTICS` and `DBA_IND_STATISTICS`. This column is based on data in the `DBA_TAB_MODIFICATIONS` view and the `STALE_PERCENT` preference for `DBMS_STATS`.

#### Note:

Starting in Oracle Database 12c Release 2 (12.2), you no longer need to use `DBMS_STATS.FLUSH_DATABASE_MONITORING_INFO` to ensure that view metadata is current. The statistics shown in the `DBA_TAB_STATISTICS`, `DBA_IND_STATISTICS`, and `DBA_TAB_MODIFICATIONS` views are obtained from both disk and memory.

The `STALE_STATS` column has the following possible values:

- YES  
The statistics are stale.
- NO  
The statistics are not stale.
- null  
The statistics are not collected.

Executing `GATHER_SCHEMA_STATS` or `GATHER_DATABASE_STATS` with the `GATHER AUTO` option collects statistics only for objects with no statistics or stale statistics.

#### To determine stale statistics:

1. Start SQL\*Plus, and then log in to the database as a user with the necessary privileges.
2. Query the data dictionary for stale statistics.

The following example queries stale statistics for the `sh.sales` table (partial output included):

```
COL PARTITION_NAME FORMAT a15

SELECT PARTITION_NAME, STALE_STATS
FROM   DBA_TAB_STATISTICS
WHERE  TABLE_NAME = 'SALES'
AND    OWNER = 'SH'
ORDER BY PARTITION_NAME;
```



```

PARTITION_NAME  STA
-----
SALES_1995      NO
SALES_1996      NO
SALES_H1_1997   NO
SALES_H2_1997   NO
SALES_Q1_1998   NO
SALES_Q1_1999   NO
.
.
.

```

## 13.2.4 Gathering Schema and Table Statistics

Use `GATHER_TABLE_STATS` to collect table statistics, and `GATHER_SCHEMA_STATS` to collect statistics for all objects in a schema.

### To gather schema statistics using `DBMS_STATS`:

1. Start SQL\*Plus, and connect to the database with the appropriate privileges for the procedure that you intend to run.
2. Run the `GATHER_TABLE_STATS` or `GATHER_SCHEMA_STATS` procedure, specifying the desired parameters.

Typical parameters include:

- Owner - `ownname`
- Object name - `tabname, indname, partname`
- Degree of parallelism - `degree`

### Example 13-1 Gathering Statistics for a Table

This example uses the `DBMS_STATS` package to gather statistics on the `sh.customers` table with a parallelism setting of 2.

```

BEGIN
  DBMS_STATS.GATHER_TABLE_STATS (
    ownname => 'sh'
  ,   tabname => 'customers'
  ,   degree  => 2
  );
END;
/

```

## 13.2.5 Gathering Statistics for Fixed Objects

Fixed objects are dynamic performance tables and their indexes. These objects record current database activity.

Unlike other database tables, the database does not automatically use dynamic statistics for SQL statement referencing `x$` tables when optimizer statistics are missing. Instead, the optimizer uses predefined default values. These defaults may not be representative and could potentially lead to a suboptimal execution plan. Thus, it is important to keep fixed object statistics current.

Oracle Database automatically gathers fixed object statistics as part of automated statistics gathering if they have not been previously collected. You can also manually collect statistics on fixed objects by calling `DBMS_STATS.GATHER_FIXED_OBJECTS_STATS`. Oracle recommends that you gather statistics when the database has representative activity.

### Prerequisites

You must have the `SYSDBA` or `ANALYZE ANY DICTIONARY` system privilege to execute this procedure.

### To gather schema statistics using `GATHER_FIXED_OBJECTS_STATS`:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Run the `DBMS_STATS.GATHER_FIXED_OBJECTS_STATS` procedure, specifying the desired parameters.

Typical parameters include:

- Table identifier describing where to save the current statistics - `stattab`
- Identifier to associate with these statistics within `stattab` (optional) - `statid`
- Schema containing `stattab` (if different from current schema) - `statown`

### Example 13-2 Gathering Statistics for a Table

This example uses the `DBMS_STATS` package to gather fixed object statistics.

```
BEGIN
  DBMS_STATS.GATHER_FIXED_OBJECTS_STATS;
END;
/
```

## 13.2.6 Gathering Statistics for Volatile Tables Using Dynamic Statistics

Statistics for volatile tables, which are tables modified significantly during the day, go stale quickly. For example, a table may be deleted or truncated, and then rebuilt.

When you set the statistics of a volatile object to null, Oracle Database dynamically gathers the necessary statistics during optimization using dynamic statistics. The `OPTIMIZER_DYNAMIC_SAMPLING` initialization parameter controls this feature.

### Assumptions

This tutorial assumes the following:

- The `oe.orders` table is extremely volatile.
- You want to delete and then lock the statistics on the `orders` table to prevent the database from gathering statistics on the table. In this way, the database can dynamically gather necessary statistics as part of query optimization.
- The `oe` user has the necessary privileges to query `DBMS_XPLAN.DISPLAY_CURSOR`.

### To delete and the lock optimizer statistics:

1. Connect to the database as user `oe`, and then delete the statistics for the `oe` table.

For example, execute the following procedure:

```
BEGIN
  DBMS_STATS.DELETE_TABLE_STATS('OE', 'ORDERS');
END;
/
```

2. Lock the statistics for the `oe` table.

For example, execute the following procedure:

```
BEGIN
  DBMS_STATS.LOCK_TABLE_STATS('OE', 'ORDERS');
END;
/
```

3. You query the `orders` table.

For example, use the following statement:

```
SELECT COUNT(order_id) FROM orders;
```

4. You query the plan in the cursor.

You run the following commands (partial output included):

```
SET LINESIZE 150
SET PAGESIZE 0

SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR);

SQL_ID aut9632fr3358, child number 0
-----
SELECT COUNT(order_id) FROM orders

Plan hash value: 425895392
```

```
-----
| Id | Operation          | Name   | Rows  | Cost (%CPU)| Time     |
-----
0	SELECT STATEMENT			2 (100)	
1	SORT AGGREGATE		1		
2	TABLE ACCESS FULL	ORDERS	105	2 (0)	00:00:01
-----
```

Note

```
-----
- dynamic statistics used for this statement (level=2)
```

The Note in the preceding execution plan shows that the database used dynamic statistics for the `SELECT` statement.

## 13.2.7 Gathering Optimizer Statistics Concurrently

Oracle Database can gather statistics on multiple tables or partitions concurrently.

This section contains the following topics:

- [About Concurrent Statistics Gathering](#)  
By default, each partition of a partition table is gathered sequentially.

- [Enabling Concurrent Statistics Gathering](#)  
To enable concurrent statistics gathering, use the `DBMS_STATS.SET_GLOBAL_PREFS` procedure to set the `CONCURRENT` preference.
- [Monitoring Statistics Gathering Operations](#)  
You can monitor statistics gathering jobs using data dictionary views.

### 13.2.7.1 About Concurrent Statistics Gathering

By default, each partition of a partition table is gathered sequentially.

When **concurrent statistics gathering mode** is enabled, the database can simultaneously gather optimizer statistics for multiple tables in a schema, or multiple partitions or subpartitions in a table. Concurrency can reduce the overall time required to gather statistics by enabling the database to fully use multiple processors.



#### Note:

Concurrent statistics gathering mode does not rely on parallel query processing, but is usable with it.

This section contains the following topics:

- [How DBMS\\_STATS Gathers Statistics Concurrently](#)  
Oracle Database employs multiple tools and technologies to create and manage multiple statistics gathering jobs concurrently.
- [Concurrent Statistics Gathering and Resource Management](#)  
The `DBMS_STATS` package does not explicitly manage resources used by concurrent statistics gathering jobs that are part of a user-initiated statistics gathering call.

#### 13.2.7.1.1 How DBMS\_STATS Gathers Statistics Concurrently

Oracle Database employs multiple tools and technologies to create and manage multiple statistics gathering jobs concurrently.

The database uses the following:

- Oracle Scheduler
- Oracle Database Advanced Queuing (AQ)
- Oracle Database Resource Manager (the Resource Manager)

Enable concurrent statistics gathering by setting the `CONCURRENT` preference with `DBMS_STATS.SET_GLOBAL_PREF`.

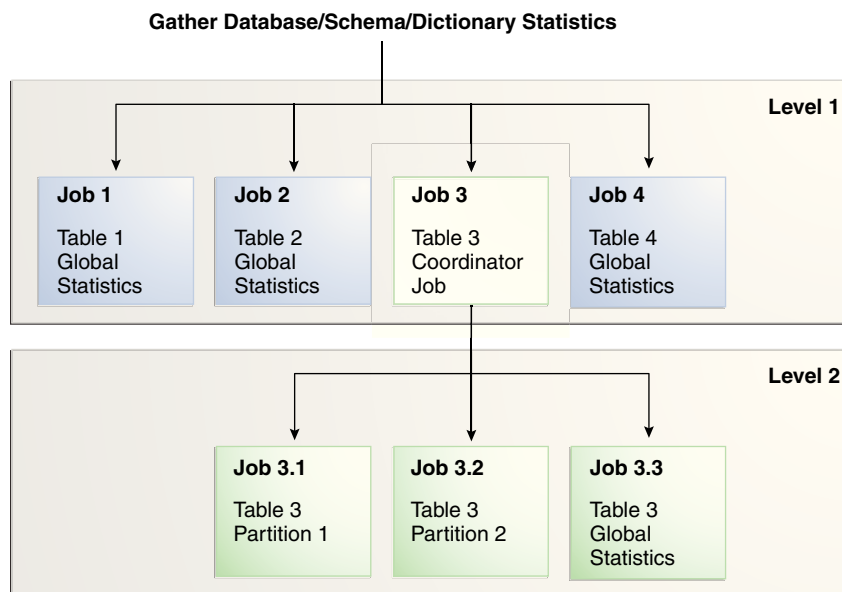
The database runs as many concurrent jobs as possible. The Job Scheduler decides how many jobs to execute concurrently and how many to queue. As running jobs complete, the scheduler dequeues and runs more jobs until the database has gathered statistics on all tables, partitions, and subpartitions. The maximum number of jobs is bounded by the `JOB_QUEUE_PROCESSES` initialization parameter and available system resources.

In most cases, the `DBMS_STATS` procedures create a separate job for each table partition or subpartition. However, if the partition or subpartition is empty or very small, then the

database may automatically batch the object with other small objects into a single job to reduce the overhead of job maintenance.

The following figure illustrates the creation of jobs at different levels, where Table 3 is a partitioned table, and the other tables are nonpartitioned. Job 3 acts as a coordinator job for Table 3, and creates a job for each partition in that table, and a separate job for the global statistics of Table 3. This example assumes that incremental statistics gathering is disabled; if enabled, then the database derives global statistics from partition-level statistics after jobs for partitions complete.

**Figure 13-1 Concurrent Statistics Gathering Jobs**



### 13.2.7.1.2 Concurrent Statistics Gathering and Resource Management

The `DBMS_STATS` package does not explicitly manage resources used by concurrent statistics gathering jobs that are part of a user-initiated statistics gathering call.

Thus, the database may use system resources fully during concurrent statistics gathering. To address this situation, use the Resource Manager to cap resources consumed by concurrent statistics gathering jobs. The Resource Manager must be enabled to gather statistics concurrently.

The system-supplied consumer group `ORA$AUTOTASK` registers all statistics gathering jobs. You can create a resource plan with proper resource allocations for `ORA$AUTOTASK` to prevent concurrent statistics gathering from consuming all available resources. If you lack your own resource plan, and if choose not to create one, then consider activating the Resource Manager with the system-supplied `DEFAULT_PLAN`.

 **Note:**

The `ORA$AUTOTASK` consumer group is shared with the maintenance tasks that automatically run during the maintenance windows. Thus, when concurrency is activated for automatic statistics gathering, the database automatically manages resources, with no extra steps required.

## 13.2.7.2 Enabling Concurrent Statistics Gathering

To enable concurrent statistics gathering, use the `DBMS_STATS.SET_GLOBAL_PREFS` procedure to set the `CONCURRENT` preference.

Possible values are as follows:

- `MANUAL`  
Concurrency is enabled only for manual statistics gathering.
- `AUTOMATIC`  
Concurrency is enabled only for automatic statistics gathering.
- `ALL`  
Concurrency is enabled for both manual and automatic statistics gathering.
- `OFF`  
Concurrency is disabled for both manual and automatic statistics gathering. This is the default value.

This tutorial in this section explains how to enable concurrent statistics gathering.

### Prerequisites

This tutorial has the following prerequisites:

- In addition to the standard privileges for gathering statistics, you must have the following privileges:
  - `CREATE JOB`
  - `MANAGE SCHEDULER`
  - `MANAGE ANY QUEUE`

- The `SYSAUX` tablespace must be online because the scheduler stores its internal tables and views in this tablespace.

- The `JOB_QUEUE_PROCESSES` initialization parameter must be set to at least 4.

- The Resource Manager must be enabled.

By default, the Resource Manager is disabled. If you do not have a resource plan, then consider enabling the Resource Manager with the system-supplied `DEFAULT_PLAN`.

### Assumptions

This tutorial assumes that you want to do the following:

- Enable concurrent statistics gathering
- Gather statistics for the `sh` schema
- Monitor the gathering of the `sh` statistics

#### To enable concurrent statistics gathering:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then enable the Resource Manager.

The following example uses the default plan for the Resource Manager:

```
ALTER SYSTEM SET RESOURCE_MANAGER_PLAN = 'DEFAULT_PLAN';
```

2. Set the `JOB_QUEUE_PROCESSES` initialization parameter to at least twice the number of CPU cores.

In Oracle Real Application Clusters, the `JOB_QUEUE_PROCESSES` setting applies to each node.

Assume that the system has 4 CPU cores. The following example sets the parameter to 8 (twice the number of cores):

```
ALTER SYSTEM SET JOB_QUEUE_PROCESSES=8;
```

3. Confirm that the parameter change took effect.

For example, enter the following command in SQL\*Plus (sample output included):

```
SHOW PARAMETER PROCESSES;
```

| NAME                      | TYPE    | VALUE |
|---------------------------|---------|-------|
| -----                     | -----   | ----- |
| _high_priority_processes  | string  | VKTM  |
| aq_tm_processes           | integer | 1     |
| db_writer_processes       | integer | 1     |
| gcs_server_processes      | integer | 0     |
| global_txn_processes      | integer | 1     |
| job_queue_processes       | integer | 8     |
| log_archive_max_processes | integer | 4     |
| processes                 | integer | 100   |

4. Enable concurrent statistics.

For example, execute the following PL/SQL anonymous block:

```
BEGIN
  DBMS_STATS.SET_GLOBAL_PREFS('CONCURRENT', 'ALL');
END;
/
```

5. Confirm that the statistics were enabled.

For example, execute the following query (sample output included):

```
SELECT DBMS_STATS.GET_PREFS('CONCURRENT') FROM DUAL;
```

```
DBMS_STATS.GET_PREFS('CONCURRENT')
-----
ALL
```

6. Gather the statistics for the `SH` schema.

For example, execute the following procedure:

```
EXEC DBMS_STATS.GATHER_SCHEMA_STATS('SH');
```

**7. In a separate session, monitor the job progress by querying**

`DBA_OPTSTAT_OPERATION_TASKS`.

For example, execute the following query (sample output included):

```
SET LINESIZE 1000

COLUMN TARGET FORMAT a8
COLUMN TARGET_TYPE FORMAT a25
COLUMN JOB_NAME FORMAT a14
COLUMN START_TIME FORMAT a40

SELECT TARGET, TARGET_TYPE, JOB_NAME,
       TO_CHAR(START_TIME, 'dd-mon-yyyy hh24:mi:ss')
FROM   DBA_OPTSTAT_OPERATION_TASKS
WHERE  STATUS = 'IN PROGRESS'
AND    OPID = (SELECT MAX(ID)
              FROM   DBA_OPTSTAT_OPERATIONS
              WHERE  OPERATION = 'gather_schema_stats');
```

| TARGET   | TARGET_TYPE               | JOB_NAME        | TO_CHAR(START_TIME, 'dd-mon-yyyy hh24:mi:ss') |
|----------|---------------------------|-----------------|-----------------------------------------------|
| SH.SALES | TABLE (GLOBAL STATS ONLY) | ST\$T292_1_B29  | 30-nov-2012 14:22:47                          |
| SH.SALES | TABLE (COORDINATOR JOB)   | ST\$SD290_1_B10 | 30-nov-2012 14:22:08                          |

**8. In the original session, disable concurrent statistics gathering.**

For example, execute the following query:

```
EXEC DBMS_STATS.SET_GLOBAL_PREFS('CONCURRENT', 'OFF');
```

### 13.2.7.3 Monitoring Statistics Gathering Operations

You can monitor statistics gathering jobs using data dictionary views.

The following views are relevant:

- `DBA_OPTSTAT_OPERATION_TASKS`

This view contains the history of tasks that are performed or currently in progress as part of statistics gathering operations (recorded in `DBA_OPTSTAT_OPERATIONS`). Each task represents a target object to be processed in the corresponding parent operation.

- `DBA_OPTSTAT_OPERATIONS`

This view contains a history of statistics operations performed or currently in progress at the table, schema, and database level using the `DBMS_STATS` package.

The `TARGET` column in the preceding views shows the target object for that statistics gathering job in the following form:

```
OWNER.TABLE_NAME.PARTITION_OR_SUBPARTITION_NAME
```

All statistics gathering job names start with the string `ST$`.

**To display currently running statistics tasks and jobs:**

- To list statistics gathering currently running tasks from all user sessions, use the following SQL statement (sample output included):

```
SELECT OPID, TARGET, JOB_NAME,
       (SYSTIMESTAMP - START_TIME) AS elapsed_time
```



```
FROM DBA_OPTSTAT_OPERATION_TASKS
WHERE STATUS = 'IN PROGRESS';
```

| OPID | TARGET                 | JOB_NAME       | ELAPSED_TIME               |
|------|------------------------|----------------|----------------------------|
| 981  | SH.SALES.SALES_Q4_1998 | ST\$T82_1_B29  | +000000000 00:00:00.596321 |
| 981  | SH.SALES               | ST\$SD80_1_B10 | +000000000 00:00:27.972033 |

### To display completed statistics tasks and jobs:

- To list only completed tasks and jobs from a particular operation, first identify the operation ID from the `DBA_OPTSTAT_OPERATIONS` view based on the statistics gathering operation name, target, and start time. After you identify the operation ID, you can query the `DBA_OPTSTAT_OPERATION_TASKS` view to find the corresponding tasks in that operation

For example, to list operations with the ID 981, use the following commands in SQL\*Plus (sample output included):

```
VARIABLE id NUMBER
EXEC :id := 981
```

```
SELECT TARGET, JOB_NAME, (END_TIME - START_TIME) AS ELAPSED_TIME
FROM DBA_OPTSTAT_OPERATION_TASKS
WHERE STATUS <> 'IN PROGRESS'
AND OPID = :id;
```

| TARGET                    | JOB_NAME       | ELAPSED_TIME               |
|---------------------------|----------------|----------------------------|
| SH.SALES_TRANSACTIONS_EXT |                | +000000000 00:00:45.479233 |
| SH.CAL_MONTH_SALES_MV     | ST\$SD88_1_B10 | +000000000 00:00:45.382764 |
| SH.CHANNELS               | ST\$SD88_1_B10 | +000000000 00:00:45.307397 |

### To display statistics gathering tasks and jobs that have failed:

- Use the following SQL statement (partial sample output included):

```
SET LONG 10000
```

```
SELECT TARGET, JOB_NAME,
       (END_TIME - START_TIME) AS ELAPSED_TIME, NOTES
FROM DBA_OPTSTAT_OPERATION_TASKS
WHERE STATUS = 'FAILED';
```

| TARGET             | JOB_NAME | ELAPSED_TIME               | NOTES                                                               |
|--------------------|----------|----------------------------|---------------------------------------------------------------------|
| SYS.OPATCH_XML_INV |          | +000000007 02:36:31.130314 | <error>ORA-20011:<br>Approximate NDV failed:<br>ORA-29913: error in |
| .                  | .        | .                          | .                                                                   |
| .                  | .        | .                          | .                                                                   |
| .                  | .        | .                          | .                                                                   |

## 13.2.8 Gathering Incremental Statistics on Partitioned Objects

Incremental statistics scan only changed partitions. When gathering statistics on large partitioned table by deriving global statistics from partition-level statistics, **incremental statistics maintenance** improves performance.

This section contains the following topics:

- [Purpose of Incremental Statistics](#)  
In a typical case, an application loads data into a new partition of a range-partitioned table. As applications add new partitions and load data, the database must gather statistics on the new partition and keep global statistics up to date.
- [How DBMS\\_STATS Derives Global Statistics for Partitioned tables](#)  
When incremental statistics maintenance is enabled, `DBMS_STATS` gathers statistics and creates synopses for changed partitions only. The database also automatically merges partition-level synopses into a global synopsis, and derives global statistics from the partition-level statistics and global synopses.
- [Gathering Statistics for a Partitioned Table: Basic Steps](#)  
This section explains how to gather optimizer statistics for a partitioned table.
- [Maintaining Incremental Statistics for Partition Maintenance Operations](#)  
A **partition maintenance operation** is a partition-related operation such as adding, exchanging, merging, or splitting table partitions.
- [Maintaining Incremental Statistics for Tables with Stale or Locked Partition Statistics](#)  
Starting in Oracle Database 12c, incremental statistics can automatically calculate global statistics for a partitioned table even if the partition or subpartition statistics are stale and locked.

### 13.2.8.1 Purpose of Incremental Statistics

In a typical case, an application loads data into a new partition of a range-partitioned table. As applications add new partitions and load data, the database must gather statistics on the new partition and keep global statistics up to date.

Typically, data warehouse applications access large partitioned tables. Often these tables are partitioned on date columns, with only the recent partitions subject to frequent DML changes. Without incremental statistics, statistics collection typically uses a two-pass approach:

1. The database scans the table to gather the global statistics.  
The full scan of the table for global statistics collection can be very expensive, depending on the size of the table. As the table adds partitions, the longer the execution time for `GATHER_TABLE_STATS` because of the full table scan required for the global statistics. The database must perform the scan of the entire table even if only a small subset of partitions change.
2. The database scans the changed partitions to gather their partition-level statistics.

Incremental maintenance provides a huge performance benefit for data warehouse applications because of the following:

- The database must scan the table only once to gather partition statistics and to derive the global statistics by aggregating partition-level statistics. Thus, the database avoids the *two* full scans that are required when not using incremental statistics: one scan for the partition-level statistics, and one scan for the global-level statistics.
- In subsequent statistics gathering, the database only needs to scan the stale partitions and update their statistics (including synopses). The database can derive global statistics from the fresh partition statistics, which saves a full table scan.

When using incremental statistics, the database must still gather statistics on any partition that will change the global or table-level statistics. Incremental statistics maintenance yields the same statistics as gathering table statistics from scratch, but performs better.

### 13.2.8.2 How DBMS\_STATS Derives Global Statistics for Partitioned tables

When incremental statistics maintenance is enabled, `DBMS_STATS` gathers statistics and creates synopses for changed partitions only. The database also automatically merges partition-level synopses into a global synopsis, and derives global statistics from the partition-level statistics and global synopses.

The database avoids a full table scan when computing global statistics by deriving some global statistics from the partition-level statistics. For example, the number of rows at the global level is the sum of number of rows of partitions. Even global histograms can be derived from partition histograms.

However, the database cannot derive *all* statistics from partition-level statistics, including the `NDV` of a column. The following example shows the `NDV` for two partitions in a table:

**Table 13-3 NDV for Two Partitions**

| Object      | Column Values | NDV |
|-------------|---------------|-----|
| Partition 1 | 1,3,3,4,5     | 4   |
| Partition 2 | 2,3,4,5,6     | 5   |

Calculating the `NDV` in the table by adding the `NDV` of the individual partitions produces an `NDV` of 9, which is incorrect. Thus, a more accurate technique is required: synopses.

This section contains the following topics:

- [Partition-Level Synopses](#)  
A **synopsis** is special type of statistic that tracks the number of distinct values (`NDV`) for each column in a partition. You can consider a synopsis as an internal management structure that samples distinct values.
- [NDV Algorithms: Adaptive Sampling and HyperLogLog](#)  
Starting in Oracle Database 12c Release 2 (12.2), the HyperLogLog algorithm can improve `NDV` (number of distinct values) calculation performance, and also reduce the storage space required for synopses.
- [Aggregation of Global Statistics Using Synopses: Example](#)  
In this example, the database gathers statistics for the initial six partitions of the `sales` table, and then creates synopses for each partition (`s1`, `s2`, and so on). The database creates global statistics by aggregating the partition-level statistics and synopses.

#### 13.2.8.2.1 Partition-Level Synopses

A **synopsis** is special type of statistic that tracks the number of distinct values (`NDV`) for each column in a partition. You can consider a synopsis as an internal management structure that samples distinct values.

The database can accurately derive the global-level NDV for each column by merging partition-level synopses. In the example shown in [Table 13-3](#), the database can use synopses to calculate the NDV for the column as 6.

Each partition maintains a synopsis in incremental mode. When a new partition is added to the table you only need to gather statistics for the new partition. The database automatically updates the global statistics by aggregating the new partition synopsis with the synopses for existing partitions. Subsequent statistics gathering operations are faster than when synopses are not used.

The database stores synopses in data dictionary tables `WRI$_OPTSTAT_SYNOPSIS_HEAD$` and `WRI$_OPTSTAT_SYNOPSIS$` in the `SYSAUX` tablespace. The `DBA_PART_COL_STATISTICS` dictionary view contains information of the column statistics in partitions. If the `NOTES` column contains the keyword `INCREMENTAL`, then this column has synopses.

### 13.2.8.2.2 NDV Algorithms: Adaptive Sampling and HyperLogLog

Starting in Oracle Database 12c Release 2 (12.2), the HyperLogLog algorithm can improve NDV (number of distinct values) calculation performance, and also reduce the storage space required for synopses.

The legacy algorithm for calculating NDV uses **adaptive sampling**. A synopsis is a sample of the distinct values. When calculating the NDV, the database initially stores every distinct value in a hash table. Each distinct value occupies a distinct hash bucket, so a column with 5000 distinct values has 5000 hash buckets. The database then halves the number of hash buckets, and then continues to halve the result until a small number of buckets remain. The algorithm is “adaptive” because the sampling rate changes based on the number of hash table splits.

To calculate the NDV for the column, the database uses the following formula, where  $B$  is the number of hash buckets remaining after all the splits have been performed, and  $S$  is the number of splits:

$$\text{NDV} = B * 2^S$$

Adaptive sampling produces accurate NDV statistics, but has the following consequences:

- Synopses occupy significant disk space, especially when tables have many columns and partitions, and the NDV in each column is high.  
For example, a 60-column table might have 300,000 partitions, with an average per-column NDV of 5,000. In this example, each partition has 300,000 entries (60 x 5000). In total, the synopses tables have 90 billion entries (300,000 squared), which occupies at least 720 GB of storage space.
- Bulk processing of synopses can negatively affect performance.  
Before the database regathers statistics on the stale partitions, it must delete the associated synopses. Bulk deletion can be slow because it generates significant amounts of undo and redo data.

In contrast to dynamic sampling, the HyperLogLog algorithm uses a randomization technique. Although the algorithm is complex, the foundational insight is that in a stream of random values,  $n$  distinct values will be spaced on average  $1/n$  apart. Therefore, if you know the smallest value in the stream, then you can roughly estimate the number of distinct values. For example, if the values range from 0 to 1, and if the

smallest value observed is .2, then the numbers will on average be evenly spaced .2 apart, so the NDV estimate is 5.

The HyperLogLog algorithm expands on and corrects the original estimate. The database applies a hash function to every column value, resulting in a set of hash values with the same cardinality as the column. For the base estimate, the NDV equals  $2^n$ , where  $n$  is the maximum number of trailing zeroes observed in the binary representation of the hash values. The database refines its NDV estimate by using part of the output to split values into different hash buckets.

The advantages of the HyperLogLog algorithm over adaptive sampling are:

- The accuracy of the new algorithm is similar to the original algorithm.
- The memory required is *significantly* lower, which typically leads to huge reductions in synopsis size.

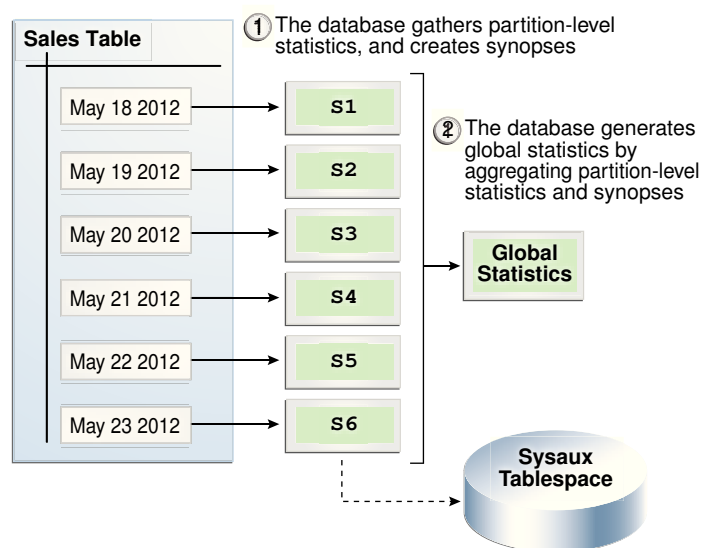
Synopses can become large when many partitions exist, and they have many columns with high NDV. Synopses that use the HyperLogLog algorithm are more compact. Creating and deleting synopses affects batch run times. Any operational procedures that manage partitions reduce run time.

The `DBMS_STATS` preference `APPROXIMATE_NDV_ALGORITHM` determines which algorithm the database uses for NDV calculation.

### 13.2.8.2.3 Aggregation of Global Statistics Using Synopses: Example

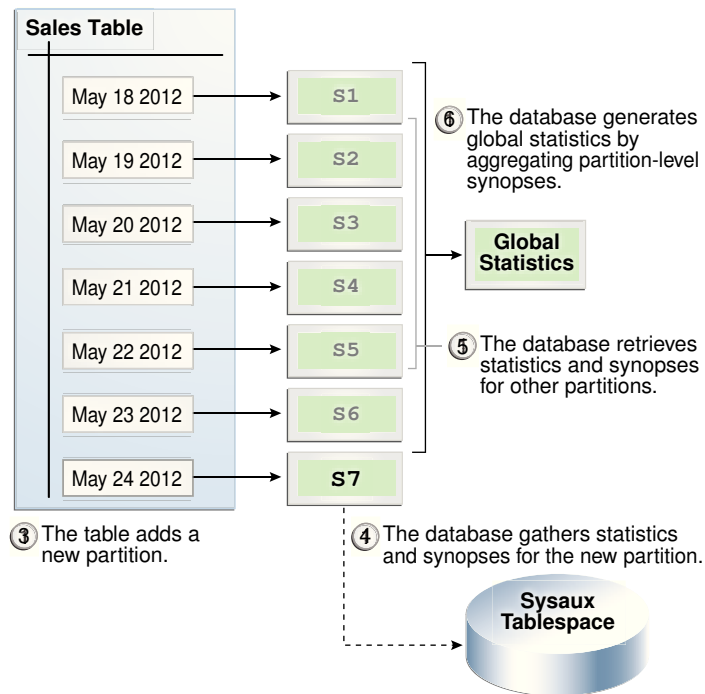
In this example, the database gathers statistics for the initial six partitions of the `sales` table, and then creates synopses for each partition (`s1`, `s2`, and so on). The database creates global statistics by aggregating the partition-level statistics and synopses.

**Figure 13-2 Aggregating Statistics**



The following graphic shows a new partition, containing data for May 24, being added to the `sales` table. The database gathers statistics for the newly added partition, retrieves synopses for the other partitions, and then aggregates the synopses to create global statistics.

**Figure 13-3 Aggregating Statistics after Adding a Partition**



### 13.2.8.3 Gathering Statistics for a Partitioned Table: Basic Steps

This section explains how to gather optimizer statistics for a partitioned table.

This section contains the following topics:

- [Considerations for Incremental Statistics Maintenance](#)  
Enabling incremental statistics maintenance has several consequences.
- [Enabling Incremental Statistics Using SET\\_TABLE\\_PREFS](#)  
To enable incremental statistics maintenance for a partitioned table, use `DBMS_STATS.SET_TABLE_PREFS` to set the `INCREMENTAL` value to `true`. When `INCREMENTAL` is set to `false`, which is the default, the database uses a full table scan to maintain global statistics.
- [About the APPROXIMATE\\_NDV\\_ALGORITHM Settings](#)  
The `DBMS_STATS.APPROXIMATE_NDV_ALGORITHM` preference specifies the synopsis generation algorithm, either HyperLogLog or adaptive sampling. The `INCREMENTAL_STALENESS` preference controls when the database reformats synopsis that use the adaptive sampling format.
- [Configuring Synopsis Generation: Examples](#)  
These examples show different approaches, both conservative and aggressive, to switching synopsis to the new HyperLogLog format.

#### 13.2.8.3.1 Considerations for Incremental Statistics Maintenance

Enabling incremental statistics maintenance has several consequences.

Specifically, note the following:

- If a table uses composite partitioning, then the database only gathers statistics for modified subpartitions. The database does not gather statistics at the subpartition level for unmodified subpartitions. In this way, the database reduces work by skipping unmodified partitions.
- If a table uses incremental statistics, and if this table has a locally partitioned index, then the database gathers index statistics at the global level and for modified (not unmodified) index partitions. The database does not generate global index statistics from the partition-level index statistics. Rather, the database gathers global index statistics by performing a full index scan.
- The `SYSAUX` tablespace consumes additional space to maintain global statistics for partitioned tables.

### 13.2.8.3.2 Enabling Incremental Statistics Using `SET_TABLE_PREFS`

To enable incremental statistics maintenance for a partitioned table, use `DBMS_STATS.SET_TABLE_PREFS` to set the `INCREMENTAL` value to `true`. When `INCREMENTAL` is set to `false`, which is the default, the database uses a full table scan to maintain global statistics.

For the database to update global statistics incrementally by scanning *only* the partitions that have changed, the following conditions must be met:

- The `PUBLISH` value for the partitioned table is `true`.
- The `INCREMENTAL` value for the partitioned table is `true`.
- The statistics gathering procedure must specify `AUTO_SAMPLE_SIZE` for `ESTIMATE_PERCENT` and `AUTO` for `GRANULARITY`.

#### Example 13-3 Enabling Incremental Statistics

Assume that the `PUBLISH` value for the partitioned table `sh.sales` is `true`. The following program enables incremental statistics for this table:

```
EXEC DBMS_STATS.SET_TABLE_PREFS('sh', 'sales', 'INCREMENTAL', 'TRUE');
```

### 13.2.8.3.3 About the `APPROXIMATE_NDV_ALGORITHM` Settings

The `DBMS_STATS.APPROXIMATE_NDV_ALGORITHM` preference specifies the synopsis generation algorithm, either HyperLogLog or adaptive sampling. The `INCREMENTAL_STALENESS` preference controls when the database reformats synopses that use the adaptive sampling format.

The `APPROXIMATE_NDV_ALGORITHM` preference has the following possible values:

- `REPEAT OR HYPERLOGLOG`

This is the default. If `INCREMENTAL` is enabled on the table, then the database preserves the format of any existing synopses that use the adaptive sampling algorithm. However, the database creates any new synopses in HyperLogLog format. This approach is attractive when existing performance is acceptable, and you do not want to incur the performance cost of reformatting legacy content.

- `ADAPTIVE SAMPLING`

The database uses the adaptive sampling algorithm for all synopses. This is the most conservative option.

- `HYPERLOGLOG`

The database uses the HyperLogLog algorithm for all new and stale synopses.

The `INCREMENTAL_STALENESS` preference controls when a synopsis is considered stale. When the `APPROXIMATE_NDV_ALGORITHM` preference is set to `HYPERLOGLOG`, then the following `INCREMENTAL_STALENESS` settings apply:

- `ALLOW_MIXED_FORMAT`

This is the default. If this value is specified, and if the following conditions are met, then the database does *not* consider existing adaptive sampling synopses as stale:

- The synopses are fresh.
- You gather statistics manually.

Thus, synopses in both the legacy and HyperLogLog formats can co-exist. However, over time the automatic statistics gathering job regathers statistics on synopses that use the old format, and replaces them with synopses in HyperLogLog format. In this way, the automatic statistics gather job gradually phases out the old format. Manual statistics gathering jobs do not reformat synopses that use the adaptive sampling format.

- Null

Any partitions with the synopses in the legacy format are considered stale, which *immediately* triggers the database to regather statistics for stale synopses. The advantage is that the performance cost occurs only once. The disadvantage is that regathering all statistics on large tables can be resource-intensive.

### 13.2.8.3.4 Configuring Synopsis Generation: Examples

These examples show different approaches, both conservative and aggressive, to switching synopses to the new HyperLogLog format.

#### Example 13-4 Taking a Conservative Approach to Reformatting Synopses

In this example, you allow synopses in mixed formats to coexist for the `sh.sales` table. Mixed formats yield less accurate statistics. However, you do *not* need to regather statistics for all partitions of the table.

To ensure that all new and stale synopses use the HyperLogLog algorithm, set the `APPROXIMATE_NDV_ALGORITHM` preference to `HYPERLOGLOG`. To ensure that the automatic statistics gathering job reformats stale synopses gradually over time, set the `INCREMENTAL_STALENESS` preference to `ALLOW_MIXED_FORMAT`.

```
BEGIN
  DBMS_STATS.SET_TABLE_PREFS
    ( ownname => 'sh'
      , tabname => 'sales'
      , pname   => 'approximate_ndv_algorithm'
      , pvalue  => 'hyperloglog' );

  DBMS_STATS.SET_TABLE_PREFS
    ( ownname => 'sh'
      , tabname => 'sales'
      , pname   => 'incremental_staleness'
      , pvalue  => 'allow_mixed_format' );
END;
```



**Example 13-5 Taking an Aggressive Approach to Reformatting Synopses**

In this example, you force all synopses to use the HyperLogLog algorithm for the `sh.sales` table. In this case, the database must regather statistics for all partitions of the table.

To ensure that all new and stale synopses use the HyperLogLog algorithm, set the `APPROXIMATE_NDV_ALGORITHM` preference to `HYPERLOGLOG`. To force the database to immediately regather statistics for all partitions in the table and store them in the new format, set the `INCREMENTAL_STALENESS` preference to `null`.

```
BEGIN
  DBMS_STATS.SET_TABLE_PREFS
    ( ownname => 'sh'
      , tabname => 'sales'
      , pname   => 'approximate_ndv_algorithm'
      , pvalue  => 'hyperloglog' );

  DBMS_STATS.SET_TABLE_PREFS
    ( ownname => 'sh'
      , tabname => 'sales'
      , pname   => 'incremental_staleness'
      , pvalue  => 'null' );
END;
```

### 13.2.8.4 Maintaining Incremental Statistics for Partition Maintenance Operations

A **partition maintenance operation** is a partition-related operation such as adding, exchanging, merging, or splitting table partitions.

Oracle Database provides the following support for incremental statistics maintenance:

- If a partition maintenance operation triggers statistics gathering, then the database can reuse synopses that would previously have been dropped with the old segments.
- `DBMS_STATS` can create a synopsis on a nonpartitioned table. The synopsis enables the database to maintain incremental statistics as part of a partition exchange operation without having to explicitly gather statistics on the partition after the exchange.

When the `DBMS_STATS` preference `INCREMENTAL` is set to `true` on a table, the `INCREMENTAL_LEVEL` preference controls which synopses are collected and when. This preference takes the following values:

- `TABLE`  
`DBMS_STATS` gathers table-level synopses on this table. You can only set `INCREMENTAL_LEVEL` to `TABLE` at the table level, not at the schema, database, or global level.
- `PARTITION` (default)  
`DBMS_STATS` only gathers synopsis at the partition level of partitioned tables.

When performing a partition exchange, to have synopses after the exchange for the partition being exchanged, set `INCREMENTAL` to `true` and `INCREMENTAL_LEVEL` to `TABLE` on the table to be exchanged with the partition.

## Assumptions

This tutorial assumes the following:

- You want to load empty partition `p_sales_01_2010` in a `sales` table.
- You create a staging table `t_sales_01_2010`, and then populate the table.
- You want the database to maintain incremental statistics as part of the partition exchange operation without having to explicitly gather statistics on the partition after the exchange.

### To maintain incremental statistics as part of a partition exchange operation:

1. Set incremental statistics preferences for staging table `t_sales_01_2010`.

For example, run the following statement:

```
BEGIN
  DBMS_STATS.SET_TABLE_PREFS (
    ownname => 'sh'
  ,   tabname => 't_sales_01_2010'
  ,   pname   => 'INCREMENTAL'
  ,   pvalue  => 'true'
  );
  DBMS_STATS.SET_TABLE_PREFS (
    ownname => 'sh'
  ,   tabname => 't_sales_01_2010'
  ,   pname   => 'INCREMENTAL_LEVEL'
  ,   pvalue  => 'table'
  );
END;
```

2. Gather statistics on staging table `t_sales_01_2010`.

For example, run the following PL/SQL code:

```
BEGIN
  DBMS_STATS.GATHER_TABLE_STATS (
    ownname => 'SH'
  ,   tabname => 'T_SALES_01_2010'
  );
END;
/
```

`DBMS_STATS` gathers table-level synopses on `t_sales_01_2010`.

3. Ensure that the `INCREMENTAL` preference is `true` on the `sh.sales` table.

For example, run the following PL/SQL code:

```
BEGIN
  DBMS_STATS.SET_TABLE_PREFS (
    ownname => 'sh'
  ,   tabname => 'sales'
  ,   pname   => 'INCREMENTAL'
  ,   pvalue  => 'true'
  );
END;
/
```

4. If you have never gathered statistics on `sh.sales` before with `INCREMENTAL` set to `true`, then gather statistics on the partition to be exchanged.

For example, run the following PL/SQL code:

```
BEGIN
  DBMS_STATS.GATHER_TABLE_STATS (
    ownname => 'sh'
  ,   tabname => 'sales'
  ,   pname   => 'p_sales_01_2010'
  ,   pvalue  => granularity=>'partition'
  );
END;
/
```

#### 5. Perform the partition exchange.

For example, use the following SQL statement:

```
ALTER TABLE sales EXCHANGE PARTITION p_sales_01_2010 WITH TABLE t_sales_01_2010;
```

After the exchange, the partitioned table has both statistics and a synopsis for partition `p_sales_01_2010`.

In releases before Oracle Database 12c, the preceding statement swapped the segment data and statistics of `p_sales_01_2010` with `t_sales_01_2010`. The database did not maintain synopses for nonpartitioned tables such as `t_sales_01_2010`. To gather global statistics on the partitioned table, you needed to rescan the `p_sales_01_2010` partition to obtain its synopses.

### 13.2.8.5 Maintaining Incremental Statistics for Tables with Stale or Locked Partition Statistics

Starting in Oracle Database 12c, incremental statistics can automatically calculate global statistics for a partitioned table even if the partition or subpartition statistics are stale and locked.

When incremental statistics are enabled in releases before Oracle Database 12c, if any DML occurs on a partition, then the optimizer considers statistics on this partition to be stale. Thus, `DBMS_STATS` must gather the statistics again to accurately aggregate the global statistics. Furthermore, if DML occurs on a partition whose statistics are locked, then `DBMS_STATS` cannot regather the statistics on the partition, so a full table scan is the only means of gathering global statistics. Regathering statistics creates performance overhead.

In Oracle Database 12c, the statistics preference `INCREMENTAL_STALENESS` controls how the database determines whether the statistics on a partition or subpartition are stale. This preference takes the following values:

- `USE_STALE_PERCENT`

A partition or subpartition is not considered stale if DML changes are less than the `STALE_PERCENT` preference specified for the table. The default value of `STALE_PERCENT` is 10, which means that if DML causes more than 10% of row changes, then the table is considered stale.

- `USE_LOCKED_STATS`

Locked partition or subpartition statistics are not considered stale, regardless of DML changes.

- `NULL` (default)

A partition or subpartition is considered stale if it has any DML changes. This behavior is identical to the Oracle Database 11g behavior. When the default value is used, statistics gathered in incremental mode are guaranteed to be the same as statistics gathered in nonincremental mode. When a nondefault value is used, statistics gathered in incremental mode might be less accurate than those gathered in nonincremental mode.

You can specify `USE_STALE_PERCENT` and `USE_LOCKED_STATS` together. For example, you can write the following anonymous block:

```
BEGIN
  DBMS_STATS.SET_TABLE_PREFS (
    ownname    => null
  , table_name => 't'
  , pname     => 'incremental_staleness'
  , pvalue    => 'use_stale_percent,use_locked_stats'
  );
END;
```

### Assumptions

This tutorial assumes the following:

- The `STALE_PERCENT` for a partitioned table is set to 10.
- The `INCREMENTAL` value is set to `true`.
- The table has had statistics gathered in `INCREMENTAL` mode before.
- You want to discover how statistics gathering changes depending on the setting for `INCREMENTAL_STALENESS`, whether the statistics are locked, and the percentage of DML changes.

### To test for tables with stale or locked partition statistics:

1. Set `INCREMENTAL_STALENESS` to `NULL`.  
Afterward, 5% of the rows in one partition change because of DML activity.
2. Use `DBMS_STATS` to gather statistics on the table.  
`DBMS_STATS` regathers statistics for the partition that had the 5% DML activity, and incrementally maintains the global statistics.
3. Set `INCREMENTAL_STALENESS` to `USE_STALE_PERCENT`.  
Afterward, 5% of the rows in one partition change because of DML activity.
4. Use `DBMS_STATS` to gather statistics on the table.  
`DBMS_STATS` does *not* regather statistics for the partition that had DML activity (because the changes are under the staleness threshold of 10%), and incrementally maintains the global statistics.
5. Lock the partition statistics.  
Afterward, 20% of the rows in one partition change because of DML activity.
6. Use `DBMS_STATS` to gather statistics on the table.  
`DBMS_STATS` does *not* regather statistics for the partition because the statistics are locked. The database gathers the global statistics with a full table scan.  
Afterward, 5% of the rows in one partition change because of DML activity.
7. Use `DBMS_STATS` to gather statistics on the table.

When you gather statistics on this table, `DBMS_STATS` does not regather statistics for the partition because they are not considered stale. The database maintains global statistics incrementally using the existing statistics for this partition.

8. Set `INCREMENTAL_STALENESS` to `USE_LOCKED_STATS` and `USE_STALE_PERCENT`.

Afterward, 20% of the rows in one partition change because of DML activity.

9. Use `DBMS_STATS` to gather statistics on the table.

Because `USE_LOCKED_STATS` is set, `DBMS_STATS` ignores the fact that the statistics are stale and uses the locked statistics. The database maintains global statistics incrementally using the existing statistics for this partition.

## 13.3 Gathering System Statistics Manually

System statistics describe hardware characteristics, such as I/O and CPU performance and utilization, to the optimizer.

This section contains the following topics:

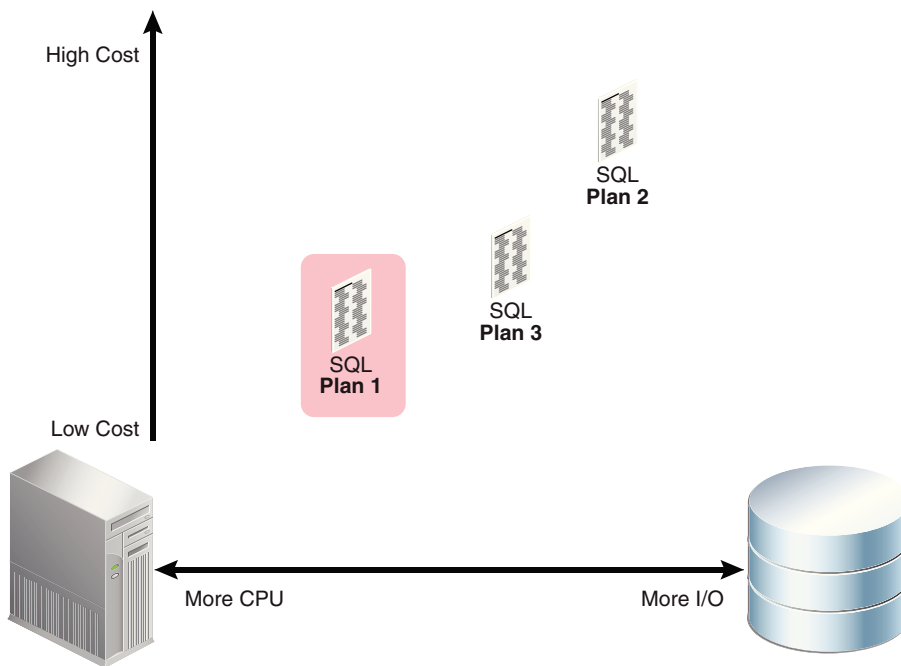
- [About System Statistics](#)  
System statistics measure the performance of CPU and storage so that the optimizer can use these inputs when evaluating plans.
- [Guidelines for Gathering System Statistics](#)  
Unless there is a good reason to gather manually, Oracle recommends using the defaults for system statistics.
- [Gathering System Statistics with DBMS\\_STATS](#)  
To gather system statistics manually, use the `DBMS_STATS.GATHER_SYSTEM_STATS` procedure.
- [Deleting System Statistics](#)  
The `DBMS_STATS.DELETE_SYSTEM_STATS` procedure deletes system statistics.

### 13.3.1 About System Statistics

System statistics measure the performance of CPU and storage so that the optimizer can use these inputs when evaluating plans.

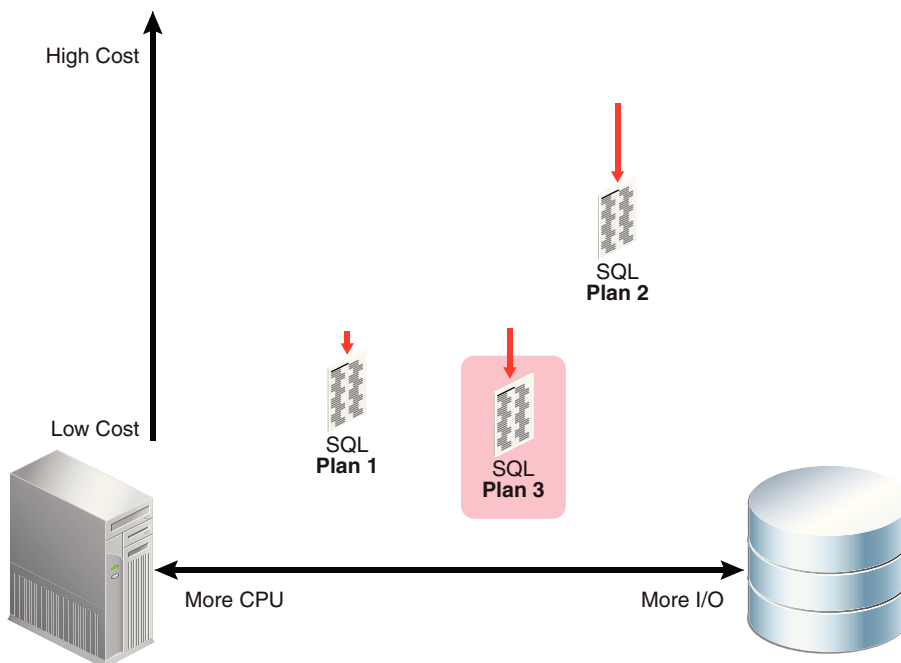
When a query executes, it consumes CPU. In many cases, a query also consumes storage subsystem resources. Each plan in a typical query may consume a different proportion of CPU and I/O. Using the `cost` metric, the optimizer chooses the plan that it estimates will execute most quickly. If the optimizer knows the speed of CPU and storage, then it can make finer judgements about the cost of each alternative plan.

The following figure a query that has three possible plans. Each plan uses different amounts of CPU and I/O. For the sake of this example, the optimizer has assigned Plan 1 the lowest cost.



The database automatically gathers essential system statistics, called noworkload statistics, at the first instance startup. Typically, these characteristics only change when some aspect of the hardware configuration is upgraded.

The following figure shows the same database after adding high-performance storage. Gathering system statistics enables the optimizer to take the storage performance into account. In this example, the high-performance storage lowers the relative cost of Plan 2 and Plan 3 significantly. Plan 1 shows only marginal improvement because it uses less I/O. Plan 3 has now been assigned the lowest cost.



On systems with fast I/O infrastructure, system statistics increase the probability that queries choose table scans over index access methods.

## 13.3.2 Guidelines for Gathering System Statistics

Unless there is a good reason to gather manually, Oracle recommends using the defaults for system statistics.

System statistics are important for performance because they affect *every* SQL statement executed in the database. Changing system statistics may change SQL execution plans, perhaps in unexpected or unwanted ways. For this reason, Oracle recommends considering the options carefully before changing system statistics.

### When to Consider Gathering System Statistics Manually

If you are using Oracle Exadata, and if the database is running a pure data warehouse load, then gathering system statistics using the `EXADATA` option can help performance in some cases because table scans are more strongly favored. However, even on Exadata, the defaults are best for most workloads.

If you are not using Oracle Exadata, and if you choose to gather system statistics manually, then Oracle recommends the following:

- Gather system statistics when a physical change occurs in your environment, for example, the server gets faster CPUs, more memory, or different disk storage. Oracle recommends that you gather noworkload statistics after you create new tablespaces on storage that is not used by any other tablespace.
- Capture statistics when the system has the most common workload. Gathering workload statistics does not generate additional overhead.

### When to Consider Using Default Statistics

Oracle recommends using the defaults for system statistics in most cases. To reset system statistics to their default values, execute `DBMS_STATS.DELETE_SYSTEM_STATS`, and then shut down and reopen the database. To ensure that appropriate defaults are used, this step is also recommended on a newly created database.

## 13.3.3 Gathering System Statistics with DBMS\_STATS

To gather system statistics manually, use the `DBMS_STATS.GATHER_SYSTEM_STATS` procedure.

This section contains the following topics:

- [About the GATHER\\_SYSTEM\\_STATS Procedure](#)  
The `DBMS_STATS.GATHER_SYSTEM_STATS` procedure analyzes activity in a specified time period (**workload statistics**) or simulates a workload (**noworkload statistics**).
- [Gathering Workload Statistics](#)  
Oracle recommends that you use `DBMS_STATS.GATHER_SYSTEM_STATS` to capture statistics when the database has the most typical workload.
- [Gathering Noworkload Statistics](#)  
Noworkload statistics capture characteristics of the I/O system.

### 13.3.3.1 About the GATHER\_SYSTEM\_STATS Procedure

The `DBMS_STATS.GATHER_SYSTEM_STATS` procedure analyzes activity in a specified time period (**workload statistics**) or simulates a workload (**noworkload statistics**).

The input arguments to `DBMS_STATS.GATHER_SYSTEM_STATS` are:

- **NOWORKLOAD**  
The optimizer gathers statistics based on system characteristics only, without regard to the workload.
- **INTERVAL**  
After the specified number of minutes has passed, the optimizer updates system statistics either in the data dictionary, or in an alternative table (specified by `stattab`). Statistics are based on system activity during the specified interval.
- **START and STOP**  
`START` initiates gathering statistics. `STOP` calculates statistics for the elapsed period (since `START`) and refreshes the data dictionary or an alternative table (specified by `stattab`). The optimizer ignores `INTERVAL`.
- **EXADATA**  
The system statistics consider the unique capabilities provided by using Exadata, such as large I/O size and high I/O throughput. The optimizer sets the multiblock read count and I/O throughput statistics along with CPU speed.

The following table lists the optimizer system statistics gathered by `DBMS_STATS` and the options for gathering or manually setting specific system statistics.

**Table 13-4 Optimizer System Statistics in the DBMS\_STATS Package**

| Parameter Name          | Description                                                                                                                                          | Initialization                      | Options for Gathering or Setting Statistics                              | Unit       |
|-------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------|--------------------------------------------------------------------------|------------|
| <code>cpuspeedNW</code> | Represents noworkload CPU speed. CPU speed is the average number of CPU cycles in each second.                                                       | At system startup                   | Set <code>gathering_mode = NOWORKLOAD</code> or set statistics manually. | millions/s |
| <code>ioseektim</code>  | Represents the time it takes to position the disk head to read data. I/O seek time equals seek time + latency time + operating system overhead time. | At system startup<br>10 (default)   | Set <code>gathering_mode = NOWORKLOAD</code> or set statistics manually. | ms         |
| <code>iotfrspeed</code> | Represents the rate at which an Oracle database can read data in the single read request.                                                            | At system startup<br>4096 (default) | Set <code>gathering_mode = NOWORKLOAD</code> or set statistics manually. | bytes/ms   |



**Table 13-4 (Cont.) Optimizer System Statistics in the DBMS\_STATS Package**

| Parameter Name | Description                                                                                  | Initialization | Options for Gathering or Setting Statistics                                                           | Unit       |
|----------------|----------------------------------------------------------------------------------------------|----------------|-------------------------------------------------------------------------------------------------------|------------|
| cpuspeed       | Represents workload CPU speed. CPU speed is the average number of CPU cycles in each second. | None           | Set <code>gathering_mode = NOWORKLOAD, INTERVAL, or START   STOP</code> , or set statistics manually. | millions/s |
| maxthr         | Maximum I/O throughput is the maximum throughput that the I/O subsystem can deliver.         | None           | Set <code>gathering_mode = NOWORKLOAD, INTERVAL, or START   STOP</code> , or set statistics manually. | bytes/s    |
| slavethr       | Slave I/O throughput is the average parallel execution server I/O throughput.                | None           | Set <code>gathering_mode = INTERVAL or START   STOP</code> , or set statistics manually.              | bytes/s    |
| sreadtim       | Single-block read time is the average time to read a single block randomly.                  | None           | Set <code>gathering_mode = INTERVAL or START   STOP</code> , or set statistics manually.              | ms         |
| mreadtim       | Multiblock read is the average time to read a multiblock sequentially.                       | None           | Set <code>gathering_mode = INTERVAL or START   STOP</code> , or set statistics manually.              | ms         |
| mbrc           | Multiblock count is the average multiblock read count sequentially.                          | None           | Set <code>gathering_mode = INTERVAL or START   STOP</code> , or set statistics manually.              | blocks     |

### 13.3.3.2 Gathering Workload Statistics

Oracle recommends that you use `DBMS_STATS.GATHER_SYSTEM_STATS` to capture statistics when the database has the most typical workload.

For example, database applications can process OLTP transactions during the day and generate OLAP reports at night.

This section contains the following topics:

- [About Workload Statistics](#)  
Workload statistics analyze activity in a specified time period.
- [Starting and Stopping System Statistics Gathering](#)  
This tutorial explains how to set the workload interval with the `START` and `STOP` parameters of `GATHER_SYSTEM_STATS`.

- [Gathering System Statistics During a Specified Interval](#)  
This tutorial explains how to set the workload interval with the `INTERVAL` parameter of `GATHER_SYSTEM_STATS`.

### 13.3.3.2.1 About Workload Statistics

Workload statistics analyze activity in a specified time period.

Workload statistics include the following statistics listed in [Table 13-4](#):

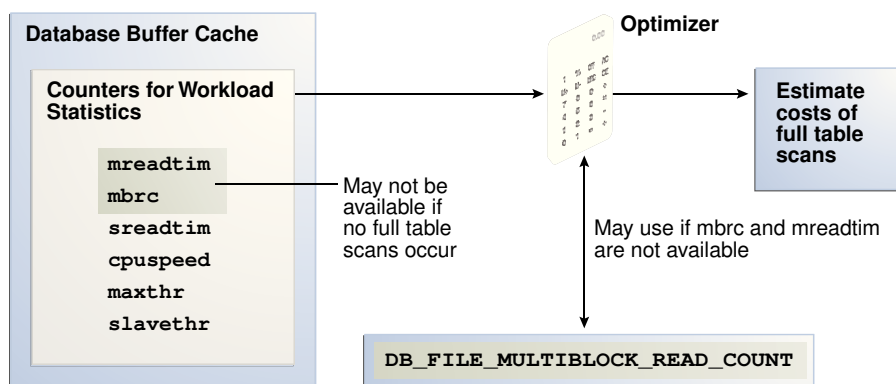
- Single block (`sreadtim`) and multiblock (`mreadtim`) read times
- Multiblock count (`mbrcc`)
- CPU speed (`cpuspeed`)
- Maximum system throughput (`maxthr`)
- Average parallel execution throughput (`slavethr`)

The database computes `sreadtim`, `mreadtim`, and `mbrcc` by comparing the number of physical sequential and random reads between two points in time from the beginning to the end of a workload. The database implements these values through counters that change when the buffer cache completes synchronous read requests.

Because the counters are in the buffer cache, they include not only I/O delays, but also waits related to latch contention and task switching. Thus, workload statistics depend on system activity during the workload window. If system is I/O bound (both latch contention and I/O throughput), then the statistics promote a less I/O-intensive plan after the database uses the statistics.

As shown in [Figure 13-4](#), if you gather workload statistics, then the optimizer uses the `mbrcc` value gathered for workload statistics to estimate the cost of a full table scan.

**Figure 13-4 Workload Statistics Counters**



When gathering workload statistics, the database may not gather the `mbrcc` and `mreadtim` values if no table scans occur during serial workloads, as is typical of OLTP systems. However, full table scans occur frequently on DSS systems. These scans may run parallel and bypass the buffer cache. In such cases, the database still gathers the `sreadtim` because index lookups use the buffer cache.

If the database cannot gather or validate gathered `mbrcc` or `mreadtim` values, but has gathered `sreadtim` and `cpuspeed`, then the database uses only `sreadtim` and `cpuspeed` for costing. In this case, the optimizer uses the value of the initialization parameter

`DB_FILE_MULTIBLOCK_READ_COUNT` to cost a full table scan. However, if `DB_FILE_MULTIBLOCK_READ_COUNT` is 0 or is not set, then the optimizer uses a value of 8 for calculating cost.

Use the `DBMS_STATS.GATHER_SYSTEM_STATS` procedure to gather workload statistics. The `GATHER_SYSTEM_STATS` procedure refreshes the data dictionary or a staging table with statistics for the elapsed period. To set the duration of the collection, use either of the following techniques:

- Specify `START` the beginning of the workload window, and then `STOP` at the end of the workload window.
- Specify `INTERVAL` and the number of minutes before statistics gathering automatically stops. If needed, you can use `GATHER_SYSTEM_STATS (gathering_mode=>'STOP')` to end gathering earlier than scheduled.

### 13.3.3.2.2 Starting and Stopping System Statistics Gathering

This tutorial explains how to set the workload interval with the `START` and `STOP` parameters of `GATHER_SYSTEM_STATS`.

#### Assumptions

This tutorial assumes the following:

- The hour between 10 a.m. and 11 a.m. is representative of the daily workload.
- You intend to collect system statistics directly in the data dictionary.

#### To gather workload statistics using `START` and `STOP`:

1. Start SQL\*Plus and connect to the database with administrator privileges.
2. Start statistics collection.

For example, at 10 a.m., execute the following procedure to start collection:

```
EXECUTE DBMS_STATS.GATHER_SYSTEM_STATS( gathering_mode => 'START' );
```

3. Generate the workload.
4. End statistics collection.

For example, at 11 a.m., execute the following procedure to end collection:

```
EXECUTE DBMS_STATS.GATHER_SYSTEM_STATS( gathering_mode => 'STOP' );
```

The optimizer can now use the workload statistics to generate execution plans that are effective during the normal daily workload.

5. Optionally, query the system statistics.

For example, run the following query:

```
COL PNAME FORMAT a15
SELECT PNAME, PVAL1
FROM   SYS.AUX_STATS$
WHERE  SNAME = 'SYSSTATS_MAIN';
```

### 13.3.3.2.3 Gathering System Statistics During a Specified Interval

This tutorial explains how to set the workload interval with the `INTERVAL` parameter of `GATHER_SYSTEM_STATS`.

#### Assumptions

This tutorial assumes the following:

- The database application processes OLTP transactions during the day and runs OLAP reports at night. To gather representative statistics, you collect them during the day for two hours and then at night for two hours.
- You want to store statistics in a table named `workload_stats`.
- You intend to switch between the statistics gathered.

#### To gather workload statistics using `INTERVAL`:

1. Start SQL\*Plus and connect to the production database as administrator `dba1`.
2. Create a table to hold the production statistics.

For example, execute the following PL/SQL program to create user statistics table `workload_stats`:

```
BEGIN
  DBMS_STATS.CREATE_STAT_TABLE (
    ownname => 'dba1'
  ,   statab => 'workload_stats'
  );
END;
/
```

3. Ensure that `JOB_QUEUE_PROCESSES` is not 0 so that `DBMS_JOB` jobs and Oracle Scheduler jobs run.

```
ALTER SYSTEM SET JOB_QUEUE_PROCESSES = 1;
```

4. Gather statistics during the day.

For example, gather statistics for two hours with the following program:

```
BEGIN
  DBMS_STATS.GATHER_SYSTEM_STATS (
    interval => 120
  ,   statab  => 'workload_stats'
  ,   statid  => 'OLTP'
  );
END;
/
```

5. Gather statistics during the evening.

For example, gather statistics for two hours with the following program:

```
BEGIN
  DBMS_STATS.GATHER_SYSTEM_STATS (
    interval => 120
  ,   statab  => 'workload_stats'
  ,   statid  => 'OLAP'
  );
/
```

```
END;  
/
```

6. In the day or evening, import the appropriate statistics into the data dictionary.

For example, during the day you can import the OLTP statistics from the staging table into the dictionary with the following program:

```
BEGIN  
  DBMS_STATS.IMPORT_SYSTEM_STATS (  
    stattab => 'workload_stats'  
  ,      statid  => 'OLTP'  
  );  
END;  
/
```

For example, during the night you can import the OLAP statistics from the staging table into the dictionary with the following program:

```
BEGIN  
  DBMS_STATS.IMPORT_SYSTEM_STATS (  
    stattab => 'workload_stats'  
  ,      statid  => 'OLAP'  
  );  
END;  
/
```

### 13.3.3.3 Gathering Noworkload Statistics

Noworkload statistics capture characteristics of the I/O system.

By default, Oracle Database uses noworkload statistics and the CPU cost model. The values of noworkload statistics are initialized to defaults at the first instance startup. You can also use the `DBMS_STATS.GATHER_SYSTEM_STATS` procedure to gather noworkload statistics manually.

Noworkload statistics include the following system statistics listed in [Table 13-4](#):

- I/O transfer speed (`iotfrspeed`)
- I/O seek time (`ioseektim`)
- CPU speed (`cpuspeednw`)

The major difference between workload statistics and noworkload statistics is in the gathering method. Noworkload statistics gather data by submitting random reads against all data files, whereas workload statistics uses counters updated when database activity occurs. If you gather workload statistics, then Oracle Database uses them instead of noworkload statistics.

To gather noworkload statistics, run `DBMS_STATS.GATHER_SYSTEM_STATS` with no arguments or with the gathering mode set to `noworkload`. There is an overhead on the I/O system during the gathering process of noworkload statistics. The gathering process may take from a few seconds to several minutes, depending on I/O performance and database size.

When you gather noworkload statistics, the database analyzes the information and verifies it for consistency. In some cases, the values of noworkload statistics may retain their default values. You can either gather the statistics again, or use `SET_SYSTEM_STATS` to set the values manually to the I/O system specifications.

### Assumptions

This tutorial assumes that you want to gather noworkload statistics manually.

#### To gather noworkload statistics manually:

1. Start SQL\*Plus and connect to the database with administrator privileges.
2. Gather the noworkload statistics.

For example, run the following statement:

```
BEGIN
  DBMS_STATS.GATHER_SYSTEM_STATS (
    gathering_mode => 'NOWORKLOAD'
  );
END;
```

3. Optionally, query the system statistics.

For example, run the following query:

```
COL PNAME FORMAT a15

SELECT PNAME, PVAL1
FROM   SYS.AUX_STATS$
WHERE  SNAME = 'SYSSTATS_MAIN';
```

## 13.3.4 Deleting System Statistics

The `DBMS_STATS.DELETE_SYSTEM_STATS` procedure deletes system statistics.

This procedure deletes workload statistics collected using the `INTERVAL` or `START` and `STOP` options, and then resets the default to noworkload statistics. However, if the `stattab` parameter specifies a table for storing statistics, then the subprogram deletes all system statistics with the associated `statid` from the statistics table.

If the database is newly created, then Oracle recommends deleting system statistics, shutting down the database, and then reopening the database. This sequence of steps ensures that the database establishes appropriate defaults for system statistics.

### Assumptions

This tutorial assumes the following:

- You gathered statistics for a specific intensive workload, but no longer want the optimizer to use these statistics.
- You stored workload statistics in the default location, not in a user-specified table.

#### To delete system statistics:

1. In SQL\*Plus, log in to the database as a user with administrative privileges.
2. Delete the system statistics.

For example, run the following statement:

```
EXEC DBMS_STATS.DELETE_SYSTEM_STATS;
```

## 13.4 Running Statistics Gathering Functions in Reporting Mode

You can run the `DBMS_STATS` statistics gathering procedures in reporting mode.

When you use the `REPORT_*` procedures, the optimizer does not actually gather statistics. Rather, the package reports objects that *would* be processed if you were to use a specified statistics gathering function.

The following table lists the `DBMS_STATS.REPORT_GATHER_*_STATS` functions. For all functions, the input parameters are the same as for the corresponding `GATHER_*_STATS` procedure, with the following additional parameters: `detail_level` and `format`. Supported formats are `XML`, `HTML`, and `TEXT`.

**Table 13-5 DBMS\_STATS Reporting Mode Functions**

| Function                                    | Description                                                                                                                                                                                                        |
|---------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>REPORT_GATHER_TABLE_STATS</code>      | Runs <code>GATHER_TABLE_STATS</code> in reporting mode. The procedure does not collect statistics, but reports all objects that would be affected by invoking <code>GATHER_TABLE_STATS</code> .                    |
| <code>REPORT_GATHER_SCHEMA_STATS</code>     | Runs <code>GATHER_SCHEMA_STATS</code> in reporting mode. The procedure does not actually collect statistics, but reports all objects that would be affected by invoking <code>GATHER_SCHEMA_STATS</code> .         |
| <code>REPORT_GATHER_DICTIONARY_STATS</code> | Runs <code>GATHER_DICTIONARY_STATS</code> in reporting mode. The procedure does not actually collect statistics, but reports all objects that would be affected by invoking <code>GATHER_DICTIONARY_STATS</code> . |
| <code>REPORT_GATHER_DATABASE_STATS</code>   | Runs <code>GATHER_DATABASE_STATS</code> in reporting mode. The procedure does not actually collect statistics, but reports all objects that would be affected by invoking <code>GATHER_DATABASE_STATS</code> .     |
| <code>REPORT_GATHER_FIXED_OBJ_STATS</code>  | Runs <code>GATHER_FIXED_OBJ_STATS</code> in reporting mode. The procedure does not actually collect statistics, but reports all objects that would be affected by invoking <code>GATHER_FIXED_OBJ_STATS</code> .   |
| <code>REPORT_GATHER_AUTO_STATS</code>       | Runs the automatic statistics gather job in reporting mode. The procedure does not actually collect statistics, but reports all objects that would be affected by running the job.                                 |

### Assumptions

This tutorial assumes that you want to generate an HTML report of the objects that would be affected by running `GATHER_SCHEMA_STATS` on the `oe` schema.

### To report on objects affected by running `GATHER_SCHEMA_STATS`:

1. Start SQL\*Plus and connect to the database with administrator privileges.
2. Run the `DBMS_STATS.REPORT_GATHER_SCHEMA_STATS` function.

For example, run the following commands in SQL\*Plus:

```

SET LINES 200 PAGES 0
SET LONG 100000
COLUMN REPORT FORMAT A200

VARIABLE my_report CLOB;
BEGIN
  :my_report :=DBMS_STATS.REPORT_GATHER_SCHEMA_STATS(
    ownname      => 'OE'
                ,
    detail_level => 'TYPICAL'
                ,
    format       => 'HTML'
                );
END;
/

```

The following graphic shows a partial example report:

| Operation Id               | Operation                            | Target                              | Start Time                          | End Time                            | Status    | Total Tasks | Successful Tasks | Failed Tasks | Active Tasks |
|----------------------------|--------------------------------------|-------------------------------------|-------------------------------------|-------------------------------------|-----------|-------------|------------------|--------------|--------------|
| 844                        | gather_schema_stats (reporting mode) | OE                                  | 04-JAN-13 07.53.22.139066 AM -08:00 | 04-JAN-13 07.53.32.193332 AM -08:00 | COMPLETED | 37          | 37               | 0            | 0            |
| <b>TASKS</b>               |                                      |                                     |                                     |                                     |           |             |                  |              |              |
| Target                     | Type                                 | Start Time                          | End Time                            | Status                              |           |             |                  |              |              |
| OE.CATEGORIES_TAB          | TABLE                                | 04-JAN-13 07.53.28.494543 AM -08:00 | 04-JAN-13 07.53.31.676793 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| OE.SYS_C005568             | INDEX                                | 04-JAN-13 07.53.31.567054 AM -08:00 | 04-JAN-13 07.53.31.648979 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| OE.SYS_C005569             | INDEX                                | 04-JAN-13 07.53.31.664588 AM -08:00 | 04-JAN-13 07.53.31.666127 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| OE.SYS_C005570             | INDEX                                | 04-JAN-13 07.53.31.668909 AM -08:00 | 04-JAN-13 07.53.31.669885 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| OE.SYS_C005571             | INDEX                                | 04-JAN-13 07.53.31.673296 AM -08:00 | 04-JAN-13 07.53.31.674499 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| OE.CUSTOMERS               | TABLE                                | 04-JAN-13 07.53.31.678634 AM -08:00 | 04-JAN-13 07.53.31.792792 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| OE.CUST_ACCOUNT_MANAGER_IX | INDEX                                | 04-JAN-13 07.53.31.770330 AM -08:00 | 04-JAN-13 07.53.31.771665 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| OE.CUST_LNAME_IX           | INDEX                                | 04-JAN-13 07.53.31.774563 AM -08:00 | 04-JAN-13 07.53.31.775638 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| OE.CUST_EMAIL_IX           | INDEX                                | 04-JAN-13 07.53.31.778754 AM -08:00 | 04-JAN-13 07.53.31.779921 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| OE.CUST_UPPER_NAME_IX      | INDEX                                | 04-JAN-13 07.53.31.786955 AM -08:00 | 04-JAN-13 07.53.31.788167 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| OE.CUSTOMERS_PK            | INDEX                                | 04-JAN-13 07.53.31.791278 AM -08:00 | 04-JAN-13 07.53.31.792336 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| OE.INVENTORIES             | TABLE                                | 04-JAN-13 07.53.31.826126 AM -08:00 | 04-JAN-13 07.53.31.895944 AM -08:00 | COMPLETED                           |           |             |                  |              |              |



# 14

## Managing Extended Statistics

`DBMS_STATS` enables you to collect **extended statistics**, which are statistics that can improve cardinality estimates when multiple predicates exist on different columns of a table, or when predicates use expressions.

An **extension** is either a column group or an expression. Column group statistics can improve cardinality estimates when multiple columns from the same table occur together in a SQL statement. Expression statistics improves optimizer estimates when predicates use expressions, for example, built-in or user-defined functions.

### Note:

You cannot create extended statistics on virtual columns.

This chapter contains the following topics:

- [Managing Column Group Statistics](#)  
A **column group** is a set of columns that is treated as a unit.
- [Managing Expression Statistics](#)  
The type of extended statistics known as **expression statistics** improve optimizer estimates when a `WHERE` clause has predicates that use expressions.

### See Also:

*Oracle Database SQL Language Reference* for a list of restrictions on virtual columns

### 14.1 Managing Column Group Statistics

A **column group** is a set of columns that is treated as a unit.

Essentially, a column group is a virtual column. By gathering statistics on a column group, the optimizer can more accurately determine the cardinality estimate when a query groups these columns together.

The following sections provide an overview of [column group statistics](#), and explain how to manage them manually:

- [About Statistics on Column Groups](#)  
Individual column statistics are useful for determining the selectivity of a single predicate in a `WHERE` clause.

- [Detecting Useful Column Groups for a Specific Workload](#)  
You can use `DBMS_STATS.SEED_COL_USAGE` and `REPORT_COL_USAGE` to determine which column groups are required for a table based on a specified workload.
- [Creating Column Groups Detected During Workload Monitoring](#)  
You can use the `DBMS_STATS.CREATE_EXTENDED_STATS` function to create column groups that were detected previously by executing `DBMS_STATS.SEED_COL_USAGE`.
- [Creating and Gathering Statistics on Column Groups Manually](#)  
In some cases, you may know the column group that you want to create.
- [Displaying Column Group Information](#)  
To obtain the name of a column group, use the `DBMS_STATS.SHOW_EXTENDED_STATS_NAME` function or a database view.
- [Dropping a Column Group](#)  
Use the `DBMS_STATS.DROP_EXTENDED_STATS` function to delete a column group from a table.

**See Also:**

*Oracle Database PL/SQL Packages and Types Reference* to learn about the `DBMS_STATS` package

## 14.1.1 About Statistics on Column Groups

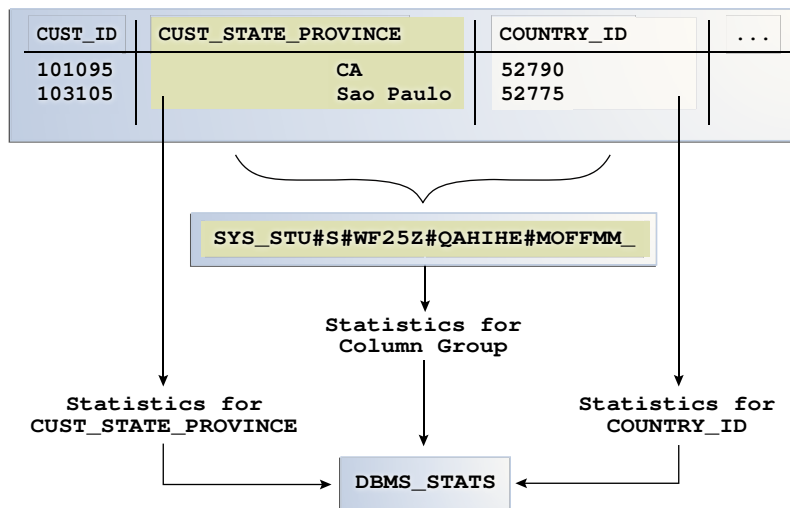
Individual column statistics are useful for determining the selectivity of a single predicate in a `WHERE` clause.

When the `WHERE` clause includes multiple predicates on different columns from the same table, individual column statistics do not show the relationship between the columns. This is the problem solved by a column group.

The optimizer calculates the selectivity of the predicates independently, and then combines them. However, if a correlation between the individual columns exists, then the optimizer cannot take it into account when determining a cardinality estimate, which it creates by multiplying the selectivity of each table predicate by the number of rows.

The following graphic contrasts two ways of gathering statistics on the `cust_state_province` and `country_id` columns of the `sh.customers` table. The diagram shows `DBMS_STATS` collecting statistics on each column individually and on the group. The column group has a system-generated name.

**Figure 14-1 Column Group Statistics**



**Note:**

The optimizer uses column group statistics for equality predicates, inlist predicates, and for estimating the GROUP BY cardinality.

This section contains the following topics:

- [Why Column Group Statistics Are Needed: Example](#)  
This example demonstrates how column group statistics enable the optimizer to give a more accurate cardinality estimate.
- [Automatic and Manual Column Group Statistics](#)  
Oracle Database can create column group statistics either automatically or manually.
- [User Interface for Column Group Statistics](#)  
Several DBMS\_STATS program units have preferences that are relevant for column groups.

### 14.1.1.1 Why Column Group Statistics Are Needed: Example

This example demonstrates how column group statistics enable the optimizer to give a more accurate cardinality estimate.

The following query of the DBA\_TAB\_COL\_STATISTICS table shows information about statistics that have been gathered on the columns cust\_state\_province and country\_id from the sh.customers table:

```
COL COLUMN_NAME FORMAT a20
COL NDV FORMAT 999

SELECT COLUMN_NAME, NUM_DISTINCT AS "NDV", HISTOGRAM
FROM   DBA_TAB_COL_STATISTICS
WHERE  OWNER = 'SH'
```

```
AND TABLE_NAME = 'CUSTOMERS'
AND COLUMN_NAME IN ('CUST_STATE_PROVINCE', 'COUNTRY_ID');
```

Sample output is as follows:

```
COLUMN_NAME          NDV HISTOGRAM
-----
CUST_STATE_PROVINCE  145 FREQUENCY
COUNTRY_ID          19 FREQUENCY
```

As shown in the following query, 3341 customers reside in California:

```
SELECT COUNT(*)
FROM   sh.customers
WHERE  cust_state_province = 'CA';
```

```

COUNT(*)
-----
3341
```

Consider an explain plan for a query of customers in the state CA and in the country with ID 52790 (USA):

```
EXPLAIN PLAN FOR
  SELECT *
  FROM   sh.customers
  WHERE  cust_state_province = 'CA'
  AND    country_id=52790;
```

Explained.

```
sys@PROD> SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY);
```

```
PLAN_TABLE_OUTPUT
```

```
-----
Plan hash value: 1683234692
```

```
-----
| Id | Operation          | Name          | Rows  | Bytes | Cost (%CPU)| Time     |
-----
|  0 | SELECT STATEMENT   |               |    128 | 24192 | 442 (7) | 00:00:06 |
|*  1 | TABLE ACCESS FULL| CUSTOMERS     |    128 | 24192 | 442 (7) | 00:00:06 |
-----
```

```
Predicate Information (identified by operation id):
```

```
PLAN_TABLE_OUTPUT
```

```
-----
1 - filter("CUST_STATE_PROVINCE"='CA' AND "COUNTRY_ID"=52790)
```

13 rows selected.

Based on the single-column statistics for the `country_id` and `cust_state_province` columns, the optimizer estimates that the query of California customers in the USA will return 128 rows. In fact, 3341 customers reside in California, but the optimizer does not know that the state of California is in the country of the USA, and so greatly underestimates cardinality by assuming that both predicates reduce the number of returned rows.

You can make the optimizer aware of the real-world relationship between values in `country_id` and `cust_state_province` by gathering column group statistics. These statistics enable the optimizer to give a more accurate cardinality estimate.

### 14.1.1.2 Automatic and Manual Column Group Statistics

Oracle Database can create column group statistics either automatically or manually.

The optimizer can use SQL plan directives to generate a more optimal plan. If the `DBMS_STATS` preference `AUTO_STAT_EXTENSIONS` is set to `ON` (by default it is `OFF`), then a [SQL plan directive](#) can automatically trigger the creation of column group statistics based on usage of predicates in the workload. You can set `AUTO_STAT_EXTENSIONS` with the `SET_TABLE_PREFS`, `SET_GLOBAL_PREFS`, or `SET_SCHEMA_PREFS` procedures.

When you want to manage column group statistics manually, then use `DBMS_STATS` as follows:

- Detect column groups
- Create previously detected column groups
- Create column groups manually and gather column group statistics

### 14.1.1.3 User Interface for Column Group Statistics

Several `DBMS_STATS` program units have preferences that are relevant for column groups.

**Table 14-1 DBMS\_STATS APIs Relevant for Column Groups**

| Program Unit or Preference                  | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
|---------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>SEED_COL_USAGE</code> Procedure       | <p>Iterates over the SQL statements in the specified workload, compiles them, and then seeds column usage information for the columns that appear in these statements.</p> <p>To determine the appropriate column groups, the database must observe a representative workload. You do not need to run the queries themselves during the monitoring period. Instead, you can run <code>EXPLAIN PLAN</code> for some longer-running queries in your workload to ensure that the database is recording column group information for these queries.</p> |
| <code>REPORT_COL_USAGE</code> Function      | <p>Generates a report that lists the columns that were seen in filter predicates, join predicates, and <code>GROUP BY</code> clauses in the workload.</p> <p>You can use this function to review column usage information recorded for a specific table.</p>                                                                                                                                                                                                                                                                                        |
| <code>CREATE_EXTENDED_STATS</code> Function | <p>Creates extensions, which are either column groups or expressions. The database gathers statistics for the extension when either a user-generated or automatic statistics gathering job gathers statistics for the table.</p>                                                                                                                                                                                                                                                                                                                    |

**Table 14-1 (Cont.) DBMS\_STATS APIs Relevant for Column Groups**

| Program Unit or Preference      | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
|---------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| AUTO_STAT_EXTENSIONS Preference | <p>Controls the automatic creation of extensions, including column groups, when optimizer statistics are gathered. Set this preference using SET_TABLE_PREFS, SET_SCHEMA_PREFS, or SET_GLOBAL_PREFS.</p> <p>When AUTO_STAT_EXTENSIONS is set to OFF (default), the database does not create column group statistics automatically. To create extensions, you must execute the CREATE_EXTENDED_STATS function or specify extended statistics explicitly in the METHOD_OPT parameter in the DBMS_STATS API.</p> <p>When set to ON, a SQL plan directive can trigger the creation of column group statistics automatically based on usage of columns in the predicates in the workload.</p> |

## 14.1.2 Detecting Useful Column Groups for a Specific Workload

You can use `DBMS_STATS.SEED_COL_USAGE` and `REPORT_COL_USAGE` to determine which column groups are required for a table based on a specified workload.

This technique is useful when you do not know which extended statistics to create. This technique does not work for expression statistics.

### Assumptions

This tutorial assumes the following:

- Cardinality estimates have been incorrect for queries of the `sh.customers_test` table (created from the `customers` table) that use predicates referencing the columns `country_id` and `cust_state_province`.
- You want the database to monitor your workload for 5 minutes (300 seconds).
- You want the database to determine which column groups are needed automatically.

### To detect column groups:

1. Start SQL\*Plus or SQL Developer, and log in to the database as user `sh`.
2. Create the `customers_test` table and gather statistics for it:

```
DROP TABLE customers_test;
CREATE TABLE customers_test AS SELECT * FROM customer;
EXEC DBMS_STATS.GATHER_TABLE_STATS(user, 'customers_test');
```

3. Enable workload monitoring.

In a different SQL\*Plus session, connect as `sys` and run the following PL/SQL program to enable monitoring for 300 seconds:

```
BEGIN
  DBMS_STATS.SEED_COL_USAGE(null,null,300);
END;
/
```

4. As user `sh`, run explain plans for two queries in the workload.

The following examples show the explain plans for two queries on the `customers_test` table:

```
EXPLAIN PLAN FOR
  SELECT *
    FROM customers_test
   WHERE cust_city = 'Los Angeles'
   AND   cust_state_province = 'CA'
   AND   country_id = 52790;

SELECT PLAN_TABLE_OUTPUT
FROM   TABLE(DBMS_XPLAN.DISPLAY('plan_table', null, 'basic rows'));
```

```
EXPLAIN PLAN FOR
  SELECT  country_id, cust_state_province, count(cust_city)
    FROM  customers_test
   GROUP BY country_id, cust_state_province;
```

```
SELECT PLAN_TABLE_OUTPUT
FROM   TABLE(DBMS_XPLAN.DISPLAY('plan_table', null, 'basic rows'));
```

Sample output appears below:

PLAN\_TABLE\_OUTPUT

-----  
Plan hash value: 4115398853

```
-----
| Id | Operation          | Name          | Rows |
-----
|  0 | SELECT STATEMENT   |               |     1 |
|  1 | TABLE ACCESS FULL| CUSTOMERS_TEST |     1 |
-----
```

8 rows selected.

PLAN\_TABLE\_OUTPUT

-----  
Plan hash value: 3050654408

```
-----
| Id | Operation          | Name          | Rows |
-----
0	SELECT STATEMENT		1949
1	HASH GROUP BY		1949
2	TABLE ACCESS FULL	CUSTOMERS_TEST	55500
-----
```

9 rows selected.

The first plan shows a cardinality of 1 row for a query that returns 932 rows. The second plan shows a cardinality of 1949 rows for a query that returns 145 rows.

5. Optionally, review the column usage information recorded for the table.

Call the `DBMS_STATS.REPORT_COL_USAGE` function to generate a report:

```
SET LONG 100000
SET LINES 120
SET PAGES 0
```

```
SELECT DBMS_STATS.REPORT_COL_USAGE(user, 'customers_test')
FROM   DUAL;
```

The report appears below:

```
LEGEND:
.....

EQ           : Used in single table EQuality predicate
RANGE       : Used in single table RANGE predicate
LIKE        : Used in single table LIKE predicate
NULL        : Used in single table is (not) NULL predicate
EQ_JOIN     : Used in EQuality JOIN predicate
NONEQ_JOIN  : Used in NON EQuality JOIN predicate
FILTER      : Used in single table FILTER predicate
JOIN        : Used in JOIN predicate
GROUP_BY    : Used in GROUP BY expression
.....

#####

COLUMN USAGE REPORT FOR SH.CUSTOMERS_TEST
.....

1. COUNTRY_ID           : EQ
2. CUST_CITY           : EQ
3. CUST_STATE_PROVINCE : EQ
4. (CUST_CITY, CUST_STATE_PROVINCE,
   COUNTRY_ID)         : FILTER
5. (CUST_STATE_PROVINCE, COUNTRY_ID) : GROUP_BY
#####
```

In the preceding report, the first three columns were used in equality predicates in the first monitored query:

```
...
WHERE cust_city = 'Los Angeles'
AND   cust_state_province = 'CA'
AND   country_id = 52790;
```

All three columns appeared in the same `WHERE` clause, so the report shows them as a group filter. In the second query, two columns appeared in the `GROUP BY` clause, so the report labels them as `GROUP_BY`. The sets of columns in the `FILTER` and `GROUP_BY` report are candidates for column groups.

### 14.1.3 Creating Column Groups Detected During Workload Monitoring

You can use the `DBMS_STATS.CREATE_EXTENDED_STATS` function to create column groups that were detected previously by executing `DBMS_STATS.SEED_COL_USAGE`.

#### Assumptions

This tutorial assumes that you have performed the steps in "[Detecting Useful Column Groups for a Specific Workload](#)".

#### To create column groups:

1. Create column groups for the `customers_test` table based on the usage information captured during the monitoring window.



For example, run the following query:

```
SELECT DBMS_STATS.CREATE_EXTENDED_STATS(user, 'customers_test') FROM DUAL;
```

Sample output appears below:

```
#####
EXTENSIONS FOR SH.CUSTOMERS_TEST
.....
1. (CUST_CITY, CUST_STATE_PROVINCE,
   COUNTRY_ID) :SYS_STUMZ$C3AIHLPBROI#SKA58H_N created
2. (CUST_STATE_PROVINCE, COUNTRY_ID):SYS_STU#S#WF25Z#QAHIE#MOFFMM_ created
#####
```

The database created two column groups for `customers_test`: one column group for the filter predicate and one group for the `GROUP BY` operation.

## 2. Regather table statistics.

Run `GATHER_TABLE_STATS` to regather the statistics for `customers_test`:

```
EXEC DBMS_STATS.GATHER_TABLE_STATS(user,'customers_test');
```

## 3. As user `sh`, run explain plans for two queries in the workload.

Check the `USER_TAB_COL_STATISTICS` view to determine which additional statistics were created by the database:

```
SELECT COLUMN_NAME, NUM_DISTINCT, HISTOGRAM
FROM   USER_TAB_COL_STATISTICS
WHERE  TABLE_NAME = 'CUSTOMERS_TEST'
ORDER BY 1;
```

Partial sample output appears below:

```
CUST_CITY                620 HEIGHT BALANCED
...
SYS_STU#S#WF25Z#QAHIE#MOFFMM_ 145 NONE
SYS_STUMZ$C3AIHLPBROI#SKA58H_N 620 HEIGHT BALANCED
```

This example shows the two column group names returned from the `DBMS_STATS.CREATE_EXTENDED_STATS` function. The column group created on `CUST_CITY`, `CUST_STATE_PROVINCE`, and `COUNTRY_ID` has a height-balanced histogram.

## 4. Explain the plans again.

The following examples show the explain plans for two queries on the `customers_test` table:

```
EXPLAIN PLAN FOR
  SELECT *
  FROM   customers_test
  WHERE  cust_city = 'Los Angeles'
  AND    cust_state_province = 'CA'
  AND    country_id = 52790;

SELECT PLAN_TABLE_OUTPUT
FROM   TABLE(DBMS_XPLAN.DISPLAY('plan_table', null,'basic rows'));

EXPLAIN PLAN FOR
  SELECT  country_id, cust_state_province, count(cust_city)
  FROM    customers_test
  GROUP BY country_id, cust_state_province;
```

```
SELECT PLAN_TABLE_OUTPUT
FROM TABLE(DBMS_XPLAN.DISPLAY('plan_table', null,'basic rows'));
```

The new plans show more accurate cardinality estimates:

```
-----
| Id | Operation          | Name          | Rows |
-----
|  0 | SELECT STATEMENT   |               | 1093 |
|  1 | TABLE ACCESS FULL| CUSTOMERS_TEST| 1093 |
-----
```

8 rows selected.

Plan hash value: 3050654408

```
-----
| Id | Operation          | Name          | Rows |
-----
0	SELECT STATEMENT		145
1	HASH GROUP BY		145
2	TABLE ACCESS FULL	CUSTOMERS_TEST	55500
-----
```

9 rows selected.

## 14.1.4 Creating and Gathering Statistics on Column Groups Manually

In some cases, you may know the column group that you want to create.

The `METHOD_OPT` argument of the `DBMS_STATS.GATHER_TABLE_STATS` function can create and gather statistics on a column group automatically. You can create a new column group by specifying the group of columns using `FOR COLUMNS`.

### Assumptions

This tutorial assumes the following:

- You want to create a column group for the `cust_state_province` and `country_id` columns in the `customers` table in `sh` schema.
- You want to gather statistics (including histograms) on the entire table and the new column group.

### To create a column group and gather statistics for this group:

1. In SQL\*Plus, log in to the database as the `sh` user.
2. Create the column group and gather statistics.

For example, execute the following PL/SQL program:

```
BEGIN
  DBMS_STATS.GATHER_TABLE_STATS( 'sh', 'customers',
    METHOD_OPT => 'FOR ALL COLUMNS SIZE SKEWONLY ' ||
    'FOR COLUMNS SIZE SKEWONLY (cust_state_province, country_id)' );
END;
/
```

## 14.1.5 Displaying Column Group Information

To obtain the name of a column group, use the `DBMS_STATS.SHOW_EXTENDED_STATS_NAME` function or a database view.

You can also use views to obtain information such as the number of distinct values, and whether the column group has a histogram.

### Assumptions

This tutorial assumes the following:

- You created a column group for the `cust_state_province` and `country_id` columns in the `customers` table in `sh` schema.
- You want to determine the column group name, the number of distinct values, and whether a histogram has been created for a column group.

### To monitor a column group:

1. Start SQL\*Plus and connect to the database as the `sh` user.
2. To determine the column group name, do one of the following.

- Execute the `SHOW_EXTENDED_STATS_NAME` function.

For example, run the following PL/SQL program:

```
SELECT SYS.DBMS_STATS.SHOW_EXTENDED_STATS_NAME( 'sh','customers',
        '(cust_state_province,country_id)' ) col_group_name
FROM   DUAL;
```

The output is similar to the following:

```
COL_GROUP_NAME
-----
SYS_STU#S#WF25Z#QAHIE#MOFFMM_
```

- Query the `USER_STAT_EXTENSIONS` view.

For example, run the following query:

```
SELECT EXTENSION_NAME, EXTENSION
FROM   USER_STAT_EXTENSIONS
WHERE  TABLE_NAME='CUSTOMERS';
```

```
EXTENSION_NAME          EXTENSION
-----
SYS_STU#S#WF25Z#QAHIE#MOFFMM_  ("CUST_STATE_PROVINCE","COUNTRY_ID")
```

3. Query the number of distinct values and find whether a histogram has been created for a column group.

For example, run the following query:

```
SELECT e.EXTENSION col_group, t.NUM_DISTINCT, t.HISTOGRAM
FROM   USER_STAT_EXTENSIONS e, USER_TAB_COL_STATISTICS t
WHERE  e.EXTENSION_NAME=t.COLUMN_NAME
AND    e.TABLE_NAME=t.TABLE_NAME
AND    t.TABLE_NAME='CUSTOMERS';
```

```
COL_GROUP          NUM_DISTINCT          HISTOGRAM
```

---

```
( "COUNTRY_ID", "CUST_STATE_PROVINCE" ) 145 FREQUENCY
```

## 14.1.6 Dropping a Column Group

Use the `DBMS_STATS.DROP_EXTENDED_STATS` function to delete a column group from a table.

### Assumptions

This tutorial assumes the following:

- You created a column group for the `cust_state_province` and `country_id` columns in the `customers` table in `sh` schema.
- You want to drop the column group.

### To drop a column group:

1. Start SQL\*Plus and connect to the database as the `sh` user.
2. Drop the column group.

For example, the following PL/SQL program deletes a column group from the `customers` table:

```
BEGIN
  DBMS_STATS.DROP_EXTENDED_STATS( 'sh', 'customers',
                                  '(cust_state_province, country_id)' );
END;
/
```

## 14.2 Managing Expression Statistics

The type of extended statistics known as **expression statistics** improve optimizer estimates when a `WHERE` clause has predicates that use expressions.

This section contains the following topics:

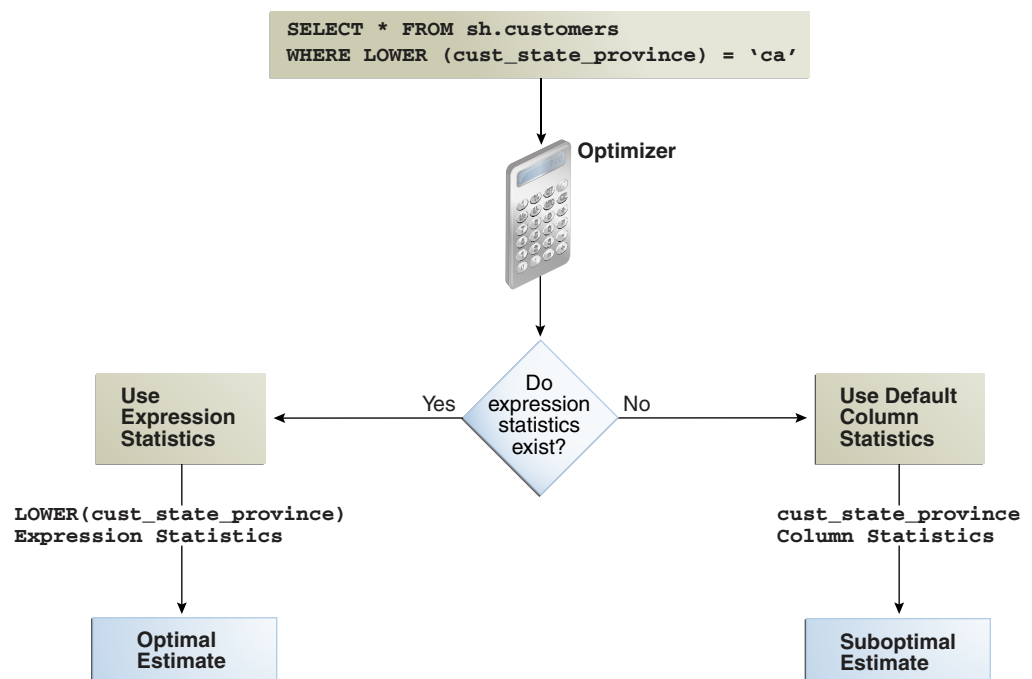
- [About Expression Statistics](#)  
For an **expression** in the form `(function(col)=constant)` applied to a `WHERE` clause column, the optimizer does not know how this function affects predicate cardinality unless a function-based index exists. However, you can gather expression statistics on the expression `(function(col))` itself.
- [Creating Expression Statistics](#)  
You can use `DBMS_STATS` to create statistics for a user-specified expression.
- [Displaying Expression Statistics](#)  
To obtain information about expression statistics, use the database view `DBA_STAT_EXTENSIONS` and the `DBMS_STATS.SHOW_EXTENDED_STATS_NAME` function.
- [Dropping Expression Statistics](#)  
To delete a column group from a table, use the `DBMS_STATS.DROP_EXTENDED_STATS` function.

## 14.2.1 About Expression Statistics

For an **expression** in the form  $(function(col)=constant)$  applied to a WHERE clause column, the optimizer does not know how this function affects predicate cardinality unless a function-based index exists. However, you can gather expression statistics on the expression  $(function(col))$  itself.

The following graphic shows the optimizer using statistics to generate a plan for a query that uses a function. The top shows the optimizer checking statistics for the column. The bottom shows the optimizer checking statistics corresponding to the expression used in the query. The expression statistics yield more accurate estimates.

**Figure 14-2 Expression Statistics**



As shown in [Figure 14-2](#), when expression statistics are not available, the optimizer can produce suboptimal plans.

This section contains the following topics:

- [When Expression Statistics Are Useful: Example](#)

 **See Also:**

*Oracle Database SQL Language Reference* to learn about SQL functions

### 14.2.1.1 When Expression Statistics Are Useful: Example

The following query of the `sh.customers` table shows that 3341 customers are in the state of California:

```
sys@PROD> SELECT COUNT(*) FROM sh.customers WHERE cust_state_province='CA';

COUNT(*)
-----
      3341
```

Consider the plan for the same query with the `LOWER()` function applied:

```
sys@PROD> EXPLAIN PLAN FOR
  2 SELECT * FROM sh.customers WHERE LOWER(cust_state_province)='ca';
Explained.

sys@PROD> select * from table(dbms_xplan.display);

PLAN_TABLE_OUTPUT
-----
Plan hash value: 2008213504

-----
| Id | Operation          | Name          | Rows  | Bytes | Cost (%CPU)| Time     |
-----
|  0 | SELECT STATEMENT   |               |      1 |    1K |    2   (0)|          |
|*  1 | TABLE ACCESS FULL| CUSTOMERS     |      1 |    1K |    2   (0)| 00:00:01 |
-----

Predicate Information (identified by operation id):
-----

   1 - filter(LOWER("CUST_STATE_PROVINCE")='ca')
```

Because no expression statistics exist for `LOWER(cust_state_province)='ca'`, the optimizer estimate is significantly off. You can use `DBMS_STATS` procedures to correct these estimates.

## 14.2.2 Creating Expression Statistics

You can use `DBMS_STATS` to create statistics for a user-specified expression.

You can use either of the following program units:

- `GATHER_TABLE_STATS` procedure
- `CREATE_EXTENDED_STATISTICS` function followed by the `GATHER_TABLE_STATS` procedure

### Assumptions

This tutorial assumes the following:

- Selectivity estimates are inaccurate for queries of `sh.customers` that use the `UPPER(cust_state_province)` function.
- You want to gather statistics on the `UPPER(cust_state_province)` expression.

**To create expression statistics:**

1. Start SQL\*Plus and connect to the database as the `sh` user.
2. Gather table statistics.

For example, run the following command, specifying the function in the `method_opt` argument:

```
BEGIN
  DBMS_STATS.GATHER_TABLE_STATS(
    'sh'
  , 'customers'
  , method_opt => 'FOR ALL COLUMNS SIZE SKEWONLY ' ||
                  'FOR COLUMNS (LOWER(cust_state_province)) SIZE SKEWONLY'
  );
END;
```

## 14.2.3 Displaying Expression Statistics

To obtain information about expression statistics, use the database view `DBA_STAT_EXTENSIONS` and the `DBMS_STATS.SHOW_EXTENDED_STATS_NAME` function.

You can also use views to obtain information such as the number of distinct values, and whether the column group has a histogram.

**Assumptions**

This tutorial assumes the following:

- You created extended statistics for the `LOWER(cust_state_province)` expression.
- You want to determine the column group name, the number of distinct values, and whether a histogram has been created for a column group.

**To monitor expression statistics:**

1. Start SQL\*Plus and connect to the database as the `sh` user.
2. Query the name and definition of the statistics extension.

For example, run the following query:

```
COL EXTENSION_NAME FORMAT a30
COL EXTENSION FORMAT a35

SELECT EXTENSION_NAME, EXTENSION
FROM   USER_STAT_EXTENSIONS
WHERE  TABLE_NAME='CUSTOMERS' ;
```

Sample output appears as follows:

```
EXTENSION_NAME          EXTENSION
-----
SYS_STUBPHJSBRK0IK902YV3W8H0UE (LOWER("CUST_STATE_PROVINCE"))
```

3. Query the number of distinct values and find whether a histogram has been created for the expression.

For example, run the following query:

```
SELECT e.EXTENSION expression, t.NUM_DISTINCT, t.HISTOGRAM
FROM   USER_STAT_EXTENSIONS e, USER_TAB_COL_STATISTICS t
WHERE  e.EXTENSION_NAME=t.COLUMN_NAME
AND    e.TABLE_NAME=t.TABLE_NAME
AND    t.TABLE_NAME='CUSTOMERS';
```

| EXPRESSION                     | NUM_DISTINCT | HISTOGRAM |
|--------------------------------|--------------|-----------|
| (LOWER("CUST_STATE_PROVINCE")) | 145          | FREQUENCY |

## 14.2.4 Dropping Expression Statistics

To delete a column group from a table, use the `DBMS_STATS.DROP_EXTENDED_STATS` function.

### Assumptions

This tutorial assumes the following:

- You created extended statistics for the `LOWER(cust_state_province)` expression.
- You want to drop the expression statistics.

### To drop expression statistics:

1. Start SQL\*Plus and connect to the database as the `sh` user.
2. Drop the column group.

For example, the following PL/SQL program deletes a column group from the `customers` table:

```
BEGIN
  DBMS_STATS.DROP_EXTENDED_STATS(
    'sh'
  , 'customers'
  , '(LOWER(cust_state_province))'
  );
END;
/
```



# 15

## Controlling the Use of Optimizer Statistics

Using `DBMS_STATS`, you can specify when and how the optimizer uses statistics.

This section contains the following topics:

- [Locking and Unlocking Optimizer Statistics](#)  
You can lock statistics to prevent them from changing.
- [Publishing Pending Optimizer Statistics](#)  
By default, the database automatically publishes statistics when the statistics collection ends.
- [Creating Artificial Optimizer Statistics for Testing](#)  
To provide the optimizer with user-created statistics for testing purposes, you can use the `DBMS_STATS.SET_*_STATS` procedures. These procedures provide the optimizer with artificial values for the specified statistics.

### 15.1 Locking and Unlocking Optimizer Statistics

You can lock statistics to prevent them from changing.

After statistics are locked, you cannot make modifications to the statistics until the statistics have been unlocked. Locking procedures are useful in a static environment when you want to guarantee that the statistics and resulting plan never change. For example, you may want to prevent new statistics from being gathered on a table or schema by the `DBMS_STATS_JOB` process, such as highly volatile tables.

When you lock statistics on a table, all dependent statistics are locked. The locked statistics include table statistics, column statistics, histograms, and dependent index statistics. To overwrite statistics even when they are locked, you can set the value of the `FORCE` argument in various `DBMS_STATS` procedures, for example, `DELETE_*_STATS` and `RESTORE_*_STATS`, to `true`.

This section contains the following topics:

- [Locking Statistics](#)  
The `DBMS_STATS` package provides two procedures for locking statistics: `LOCK_SCHEMA_STATS` and `LOCK_TABLE_STATS`.
- [Unlocking Statistics](#)  
The `DBMS_STATS` package provides two procedures for unlocking statistics: `UNLOCK_SCHEMA_STATS` and `UNLOCK_TABLE_STATS`.

#### 15.1.1 Locking Statistics

The `DBMS_STATS` package provides two procedures for locking statistics: `LOCK_SCHEMA_STATS` and `LOCK_TABLE_STATS`.

##### Assumptions

This tutorial assumes the following:

- You gathered statistics on the `oe.orders` table and on the `hr` schema.
- You want to prevent the `oe.orders` table statistics and `hr` schema statistics from changing.

**To lock statistics:**

1. Start SQL\*Plus and connect to the database as the `oe` user.
2. Lock the statistics on `oe.orders`.

For example, execute the following PL/SQL program:

```
BEGIN
  DBMS_STATS.LOCK_TABLE_STATS('OE', 'ORDERS');
END;
/
```

3. Connect to the database as the `hr` user.
4. Lock the statistics in the `hr` schema.

For example, execute the following PL/SQL program:

```
BEGIN
  DBMS_STATS.LOCK_SCHEMA_STATS('HR');
END;
/
```

## 15.1.2 Unlocking Statistics

The `DBMS_STATS` package provides two procedures for unlocking statistics: `UNLOCK_SCHEMA_STATS` and `UNLOCK_TABLE_STATS`.

**Assumptions**

This tutorial assumes the following:

- You locked statistics on the `oe.orders` table and on the `hr` schema.
- You want to unlock these statistics.

**To unlock statistics:**

1. Start SQL\*Plus and connect to the database as the `oe` user.
2. Unlock the statistics on `oe.orders`.

For example, execute the following PL/SQL program:

```
BEGIN
  DBMS_STATS.UNLOCK_TABLE_STATS('OE', 'ORDERS');
END;
/
```

3. Connect to the database as the `hr` user.
4. Unlock the statistics in the `hr` schema.

For example, execute the following PL/SQL program:

```
BEGIN
  DBMS_STATS.UNLOCK_SCHEMA_STATS('HR');
END;
/
```

## 15.2 Publishing Pending Optimizer Statistics

By default, the database automatically publishes statistics when the statistics collection ends.

Alternatively, you can use [pending statistics](#) to save the statistics and not publish them immediately after the collection. This technique is useful for testing queries in a session with pending statistics. When the test results are satisfactory, you can publish the statistics to make them available for the entire database.

This section contains the following topics:

- [About Pending Optimizer Statistics](#)  
The database stores pending statistics in the data dictionary just as for published statistics.
- [User Interfaces for Publishing Optimizer Statistics](#)  
You can use the `DBMS_STATS` package to perform operations relating to publishing statistics.
- [Managing Published and Pending Statistics](#)  
This section explains how to use `DBMS_STATS` program units to change the publishing behavior of optimizer statistics, and also to export and delete these statistics.

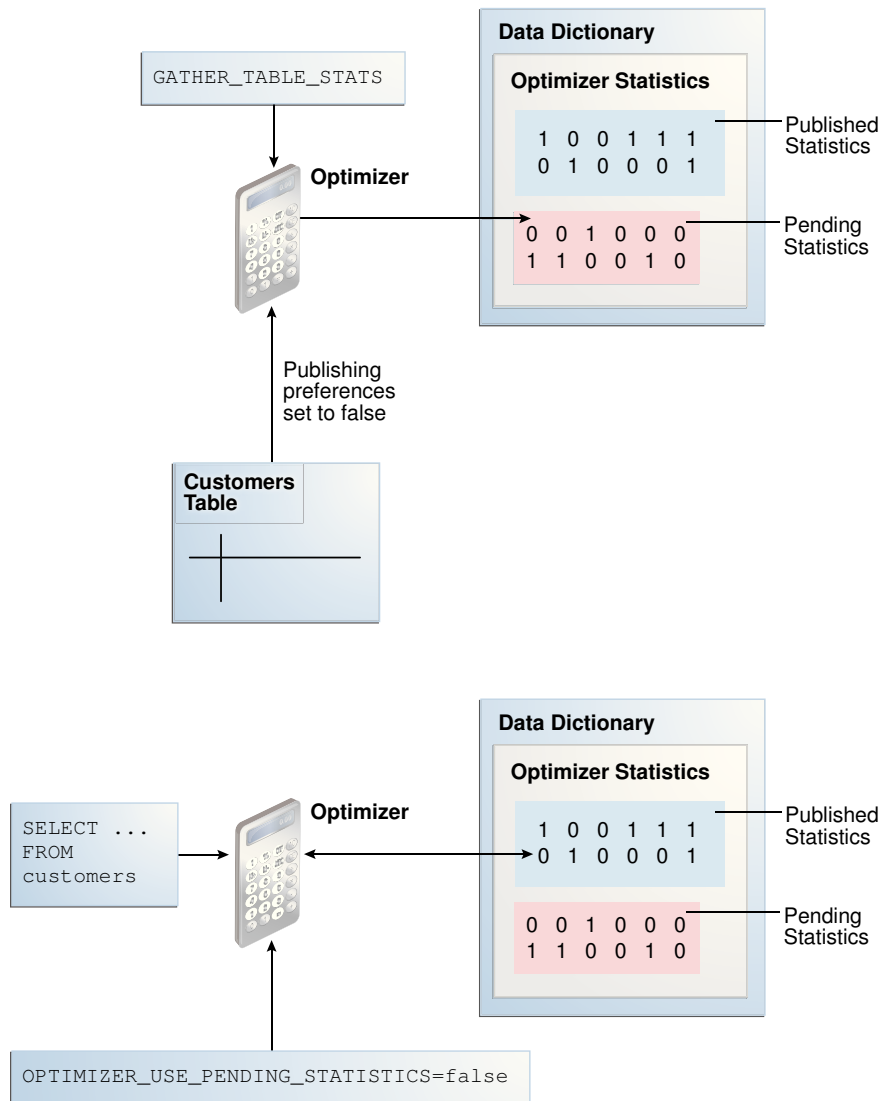
### 15.2.1 About Pending Optimizer Statistics

The database stores pending statistics in the data dictionary just as for published statistics.

By default, the optimizer uses published statistics. You can change the default behavior by setting the `OPTIMIZER_USE_PENDING_STATISTICS` initialization parameter to `true` (the default is `false`).

The top part of the following graphic shows the optimizer gathering statistics for the `sh.customers` table and storing them in the data dictionary with pending status. The bottom part of the diagram shows the optimizer using only published statistics to process a query of `sh.customers`.

Figure 15-1 Published and Pending Statistics



In some cases, the optimizer can use a combination of published and pending statistics. For example, the database stores both published and pending statistics for the `customers` table. For the `orders` table, the database stores only published statistics. If `OPTIMIZER_USE_PENDING_STATS = true`, then the optimizer uses pending statistics for `customers` and published statistics for `orders`. If `OPTIMIZER_USE_PENDING_STATS = false`, then the optimizer uses published statistics for `customers` and `orders`.

## 15.2.2 User Interfaces for Publishing Optimizer Statistics

You can use the `DBMS_STATS` package to perform operations relating to publishing statistics.

The following table lists the relevant program units.

**Table 15-1 DBMS\_STATS Program Units Relevant for Publishing Optimizer Statistics**

| Program Unit          | Description                                                                                                                                                                                                                                                                              |
|-----------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| GET_PREFS             | Check whether the statistics are automatically published as soon as DBMS_STATS gathers them. For the parameter PUBLISH, true indicates that the statistics must be published when the database gathers them, whereas false indicates that the database must keep the statistics pending. |
| SET_TABLE_PREFS       | Set the PUBLISH setting to true or false at the table level.                                                                                                                                                                                                                             |
| SET_SCHEMA_PREFS      | Set the PUBLISH setting to true or false at the schema level.                                                                                                                                                                                                                            |
| PUBLISH_PENDING_STATS | Publish valid pending statistics for all objects or only specified objects.                                                                                                                                                                                                              |
| DELETE_PENDING_STATS  | Delete pending statistics.                                                                                                                                                                                                                                                               |
| EXPORT_PENDING_STATS  | Export pending statistics.                                                                                                                                                                                                                                                               |

The initialization parameter `OPTIMIZER_USE_PENDING_STATISTICS` determines whether the database uses pending statistics when they are available. The default value is `false`, which means that the optimizer uses only published statistics. Set to `true` to specify that the optimizer uses any existing pending statistics instead. The best practice is to set this parameter at the session level rather than at the database level.

You can use access information about published statistics from data dictionary views. [Table 15-2](#) lists relevant views.

**Table 15-2 Views Relevant for Publishing Optimizer Statistics**

| View                        | Description                                                                                                                                       |
|-----------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------|
| USER_TAB_STATISTICS         | Displays optimizer statistics for the tables accessible to the current user.                                                                      |
| USER_TAB_COL_STATISTICS     | Displays column statistics and histogram information extracted from ALL_TAB_COLUMNS.                                                              |
| USER_PART_COL_STATISTICS    | Displays column statistics and histogram information for the table partitions owned by the current user.                                          |
| USER_SUBPART_COL_STATISTICS | Describes column statistics and histogram information for subpartitions of partitioned objects owned by the current user.                         |
| USER_IND_STATISTICS         | Displays optimizer statistics for the indexes accessible to the current user.                                                                     |
| USER_TAB_PENDING_STATS      | Describes pending statistics for tables, partitions, and subpartitions accessible to the current user.                                            |
| USER_COL_PENDING_STATS      | Describes the pending statistics of the columns accessible to the current user.                                                                   |
| USER_IND_PENDING_STATS      | Describes the pending statistics for tables, partitions, and subpartitions accessible to the current user collected using the DBMS_STATS package. |

## 15.2.3 Managing Published and Pending Statistics

This section explains how to use `DBMS_STATS` program units to change the publishing behavior of optimizer statistics, and also to export and delete these statistics.

### Assumptions

This tutorial assumes the following:

- You want to change the preferences for the `sh.customers` and `sh.sales` tables so that newly collected statistics have pending status.
- You want the current session to use pending statistics.
- You want to gather and publish pending statistics on the `sh.customers` table.
- You gather the pending statistics on the `sh.sales` table, but decide to delete them without publishing them.
- You want to change the preferences for the `sh.customers` and `sh.sales` tables so that newly collected statistics are published.

### To manage published and pending statistics:

1. Start SQL\*Plus and connect to the database as user `sh`.
2. Query the global optimizer statistics publishing setting.

Run the following query (sample output included):

```
sh@PROD> SELECT DBMS_STATS.GET_PREFS('PUBLISH') PUBLISH FROM DUAL;

PUBLISH
-----
TRUE
```

The value `true` indicates that the database publishes statistics as it gathers them. Every table uses this value unless a specific table preference has been set.

When using `GET_PREFS`, you can also specify a schema and table name. The function returns a table preference if it is set. Otherwise, the function returns the global preference.

3. Query the pending statistics.

For example, run the following query (sample output included):

```
sh@PROD> SELECT * FROM USER_TAB_PENDING_STATS;

no rows selected
```

This example shows that the database currently stores no pending statistics for the `sh` schema.

4. Change the publishing preferences for the `sh.customers` table.

For example, execute the following procedure so that statistics are marked as pending:

```
BEGIN
  DBMS_STATS.SET_TABLE_PREFS('sh', 'customers', 'publish', 'false');
END;
/
```

Subsequently, when you gather statistics on the `customers` table, the database does not automatically publish statistics when the gather job completes. Instead, the database stores the newly gathered statistics in the `USER_TAB_PENDING_STATS` table.

5. Gather statistics for `sh.customers`.

For example, run the following program:

```
BEGIN
  DBMS_STATS.GATHER_TABLE_STATS('sh','customers');
END;
/
```

6. Query the pending statistics.

For example, run the following query (sample output included):

```
sh@PROD> SELECT TABLE_NAME, NUM_ROWS FROM USER_TAB_PENDING_STATS;

TABLE_NAME                NUM_ROWS
-----
CUSTOMERS                  55500
```

This example shows that the database now stores pending statistics for the `sh.customers` table.

7. Instruct the optimizer to use the pending statistics in this session.

Set the initialization parameter `OPTIMIZER_USE_PENDING_STATISTICS` to `true` as shown:

```
ALTER SESSION SET OPTIMIZER_USE_PENDING_STATISTICS = true;
```

8. Run a workload.

The following example changes the email addresses of all customers named Bruce Chalmers:

```
UPDATE sh.customers
SET   cust_email='ChalmersB@company.com'
WHERE cust_first_name = 'Bruce'
AND   cust_last_name = 'Chalmers';
COMMIT;
```

The optimizer uses the pending statistics instead of the published statistics when compiling all SQL statements in this session.

9. Publish the pending statistics for `sh.customers`.

For example, execute the following program:

```
BEGIN
  DBMS_STATS.PUBLISH_PENDING_STATS('SH','CUSTOMERS');
END;
/
```

10. Change the publishing preferences for the `sh.sales` table.

For example, execute the following program:

```
BEGIN
  DBMS_STATS.SET_TABLE_PREFS('sh','sales','publish','false');
END;
/
```

Subsequently, when you gather statistics on the `sh.sales` table, the database does not automatically publish statistics when the gather job completes. Instead, the database stores the statistics in the `USER_TAB_PENDING_STATS` table.

**11.** Gather statistics for `sh.sales`.

For example, run the following program:

```
BEGIN
  DBMS_STATS.GATHER_TABLE_STATS('sh', 'sales');
END;
/
```

**12.** Delete the pending statistics for `sh.sales`.

Assume you change your mind and now want to delete pending statistics for `sh.sales`. Run the following program:

```
BEGIN
  DBMS_STATS.DELETE_PENDING_STATS('sh', 'sales');
END;
/
```

**13.** Change the publishing preferences for the `sh.customers` and `sh.sales` tables back to their default setting.

For example, execute the following program:

```
BEGIN
  DBMS_STATS.SET_TABLE_PREFS('sh', 'customers', 'publish', null);
  DBMS_STATS.SET_TABLE_PREFS('sh', 'sales', 'publish', null);
END;
/
```

## 15.3 Creating Artificial Optimizer Statistics for Testing

To provide the optimizer with user-created statistics for testing purposes, you can use the `DBMS_STATS.SET_*_STATS` procedures. These procedures provide the optimizer with artificial values for the specified statistics.

This section contains the following topics:

- [About Artificial Optimizer Statistics](#)  
For testing purposes, you can manually create artificial statistics for a table, index, or the system using the `DBMS_STATS.SET_*_STATS` procedures. These procedures insert the artificial statistics into the data dictionary directly (when `stattab` is null) or into a user-created table.
- [Setting Artificial Optimizer Statistics for a Table](#)  
This topic explains how to set artificial statistics for a table using `DBMS_STATS.SET_TABLE_STATS`. The basic steps are the same for `SET_INDEX_STATS` and `SET_SYSTEM_STATS`.
- [Setting Optimizer Statistics: Example](#)  
This example shows how to gather optimizer statistics for a table, set artificial statistics, and then compare the plans that the optimizer chooses based on the differing statistics.



## 15.3.1 About Artificial Optimizer Statistics

For testing purposes, you can manually create artificial statistics for a table, index, or the system using the `DBMS_STATS.SET_*_STATS` procedures. These procedures insert the artificial statistics into the data dictionary directly (when `stattab` is null) or into a user-created table.

### ▲ Caution:

The `DBMS_STATS.SET_*_STATS` procedures are intended for development testing only. Do not use them in a production database. If you set statistics in the data dictionary, then Oracle Database considers the set statistics as the “real” statistics, which means that statistics gathering jobs may not re-gather artificial statistics when they do not meet the criteria for staleness.

The most typical use cases for the `DBMS_STATS.SET_*_STATS` procedures are:

- Showing how execution plans change as the numbers of rows or blocks in a table change  
For example, `SET_TABLE_STATS` can set number of rows and blocks in a small or empty table to a large number. When you execute a query using the altered statistics, the optimizer may change the execution plan. For example, the increased row count may lead the optimizer to choose an index scan rather than a full table scan. By experimenting with different values, you can see how the optimizer will change its execution plan over time.
- Creating realistic statistics for temporary tables  
You may want to see what the optimizer does when a large temporary table is referenced in multiple SQL statements. You can create a regular table, load representative data, and then use `GET_TABLE_STATS` to retrieve the statistics. After you create the temporary table, you can “deceive” the optimizer into using these statistics by invoking `SET_TABLE_STATS`.

Optionally, you can specify a unique ID for statistics in a user-created table. The `SET_*_STATS` procedures have corresponding `GET_*_STATS` procedures.

**Table 15-3 DBMS\_STATS Procedures for Setting Optimizer Statistics**

| DBMS_STATS Procedure         | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
|------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>SET_TABLE_STATS</code> | <p>Sets table or partition statistics using parameters such as <code>numrows</code>, <code>numblks</code>, <code>avgrlen</code>, and so on.</p> <p>If the database uses the In-Memory Column store, you can set <code>im_imcu_count</code> to the number of IMCUs in the table or partition, and <code>im_block_count</code> to the number of blocks in the table or partition. For an external table, <code>scanrate</code> specifies the rate at which data is scanned in MB/second.</p> <p>The optimizer uses the cached data to estimate the number of cached blocks for index or statistics table access. The total cost is the I/O cost of reading data blocks from disk, the CPU cost of reading cached blocks from the buffer cache, and the CPU cost of processing the data.</p> |

**Table 15-3 (Cont.) DBMS\_STATS Procedures for Setting Optimizer Statistics**

| DBMS_STATS Procedure | Description                                                                                                                                                                                                                                                                                                                                               |
|----------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| SET_COLUMN_STATS     | Sets column statistics using parameters such as <code>distcnt</code> , <code>density</code> , <code>nullcnt</code> , and so on.<br>In the version of this procedure that deals with user-defined statistics, use <code>stattyname</code> to specify the type of statistics to store in the data dictionary.                                               |
| SET_SYSTEM_STATS     | Sets system statistics using parameters such as <code>iotfrspeed</code> , <code>sreadtim</code> , <code>cpuspeed</code> , and so on.                                                                                                                                                                                                                      |
| SET_INDEX_STATS      | Sets index statistics using parameters such as <code>numrows</code> , <code>numblks</code> , <code>avglblk</code> , <code>clstfct</code> , <code>indlevel</code> , and so on.<br>In the version of this procedure that deals with user-defined statistics, use <code>stattyname</code> to specify the type of statistics to store in the data dictionary. |

## 15.3.2 Setting Artificial Optimizer Statistics for a Table

This topic explains how to set artificial statistics for a table using `DBMS_STATS.SET_TABLE_STATS`. The basic steps are the same for `SET_INDEX_STATS` and `SET_SYSTEM_STATS`.

Note the following task prerequisites:

- For an object not owned by `SYS`, you must be the owner of the object, or have the `ANALYZE ANY` privilege.
- For an object owned by `SYS`, you must have the `ANALYZE ANY DICTIONARY` privilege or the `SYSDBA` privilege.
- When invoking `GET_*_STATS` for a table, column, or index, the referenced object must exist.

This task assumes the following:

- You have the required privileges to use `DBMS_STATS.SET_TABLE_STATS` for the specified table.
  - You intend to store the statistics in the data dictionary.
1. In SQL\*Plus, log in to the database as a user with the required privileges.
  2. Run the `DBMS_STATS.SET_TABLE_STATS` procedure, specifying the appropriate parameters for the statistics.

Typical parameters include the following:

- `ownname` (not null)  
This parameter specifies the name of the schema containing the table.
- `tabname` (not null)  
This parameter specifies the name of the table whose statistics you intend to set.
- `partname`  
This parameter specifies the name of a partition of the table.

- `numrows`  
This parameter specifies the number of rows in the table.
  - `numblks`  
This parameter specifies the number of blocks in the table.
3. Query the table.
  4. Optionally, to determine how the statistics affected the optimizer, query the execution plan.
  5. Optionally, to perform further testing, return to Step 2 and reset the optimizer statistics.

### 15.3.3 Setting Optimizer Statistics: Example

This example shows how to gather optimizer statistics for a table, set artificial statistics, and then compare the plans that the optimizer chooses based on the differing statistics.

This example assumes:

- You are logged in to the database as a user with DBA privileges.
  - You want to test when the optimizer chooses an index scan.
1. Create a table called `contractors`, and index the `salary` column.

```
CREATE TABLE contractors (
  con_id    NUMBER,
  last_name VARCHAR2(50),
  salary    NUMBER,
  CONSTRAINT cond_id_pk PRIMARY KEY(con_id) );
```

```
CREATE INDEX salary_ix ON contractors(salary);
```

2. Insert a single row into this table.

```
INSERT INTO contractors VALUES (8, 'JONES',1000);
COMMIT;
```

3. Gather statistics for the table.

```
EXECUTE DBMS_STATS.GATHER_TABLE_STATS( user, tablename => 'CONTRACTORS' );
```

4. Query the number of rows for the table and index (sample output included):

```
SQL> SELECT NUM_ROWS FROM USER_TABLES WHERE TABLE_NAME = 'CONTRACTORS';
```

```
NUM_ROWS
-----
1
```

```
SQL> SELECT NUM_ROWS FROM USER_INDEXES WHERE INDEX_NAME = 'SALARY_IX';
```

```
NUM_ROWS
-----
1
```

5. Query `contractors` whose salary is 1000, using the `dynamic_sampling` hint to disable dynamic sampling:

```
SELECT /*+ dynamic_sampling(contractors 0) */ *
FROM   contractors
WHERE  salary = 1000;
```

**6. Query the execution plan chosen by the optimizer (sample output included):**

```
SQL> SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR);

SQL_ID      cy0wzytc16g9n, child number 0
-----
SELECT /*+ dynamic_sampling(contractors 0) */ * FROM contractors WHERE
salary = 1000

Plan hash value: 5038823
```

```
-----
| Id | Operation          | Name          | Rows | Bytes | Cost (%CPU) | Time |
-----
|  0 | SELECT STATEMENT   |               |      |      |  2 (100)    |      |
|*  1 | TABLE ACCESS FULL| CONTRACTORS   |  1   |  12   |  2 (0)      | 00:00:01 |
-----
```

Predicate Information (identified by operation id):

```
-----
1 - filter("SALARY"=1000)

19 rows selected.
```

Because only 1 row exists in the table, the optimizer chooses a full table scan over an index range scan.

**7. Use SET\_TABLE\_STATS and SET\_INDEX\_STATS to simulate statistics for a table with 2000 rows stored in 10 data blocks:**

```
BEGIN
  DBMS_STATS.SET_TABLE_STATS(
    ownname => user
    , tabname => 'CONTRACTORS'
    , numrows => 2000
    , numblks => 10 );
END;
/
```

```
BEGIN
  DBMS_STATS.SET_INDEX_STATS(
    ownname => user
    , indname => 'SALARY_IX'
    , numrows => 2000 );
END;
/
```

**8. Query the number of rows for the table and index (sample output included):**

```
SQL> SELECT NUM_ROWS FROM USER_TABLES WHERE TABLE_NAME = 'CONTRACTORS';

NUM_ROWS
-----
      2000
```

```
SQL> SELECT NUM_ROWS FROM USER_INDEXES WHERE INDEX_NAME = 'SALARY_IX';

NUM_ROWS
```

```
-----
      2000
```

Now the optimizer believes that the table contains 2000 rows in 10 blocks, even though only 1 row actually exists in one block.

- Flush the shared pool to eliminate possibility of plan reuse, and then execute the same query of `contractors`:

```
ALTER SYSTEM FLUSH SHARED_POOL;

SELECT /*+ dynamic_sampling(contractors 0) */ *
FROM   contractors
WHERE  salary = 1000;
```

- Query the execution plan chosen by the optimizer based on the artificial statistics (sample output included):

```
SQL> SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR);

SQL_ID      cy0wzytc16g9n, child number 0
-----
SELECT /*+ dynamic_sampling(contractors 0) */ * FROM contractors WHERE
salary = 1000

Plan hash value: 996794789
```

```
-----
```

| Id | Operation                           | Name        | Rows | Bytes | Cost (%CPU) | Time     |
|----|-------------------------------------|-------------|------|-------|-------------|----------|
| 0  | SELECT STATEMENT                    |             |      |       | 3 (100)     |          |
| 1  | TABLE ACCESS BY INDEX ROWID BATCHED | CONTRACTORS | 2000 | 24000 | 3 (34)      | 00:00:01 |
| *2 | INDEX RANGE SCAN                    | SALARY_IX   | 2000 |       | 1 (0)       | 00:00:01 |

```
-----
```

Predicate Information (identified by operation id):

```
-----
      2 - access("SALARY"=1000)
```

20 rows selected.

Based on the artificially generated statistics for the number of rows and block distribution, the optimizer considers an index range scan more cost-effective.

# 16

## Managing Historical Optimizer Statistics

This chapter how to retain, report on, and restore non-current statistics.

This chapter contains the following topics:

- [Restoring Optimizer Statistics](#)  
You can use `DBMS_STATS` to restore old versions of statistics that are stored in the data dictionary.
- [Managing Optimizer Statistics Retention](#)  
By default, the database retains optimizer statistics for 31 days, after which time the statistics are scheduled for purging.
- [Reporting on Past Statistics Gathering Operations](#)  
You can use `DBMS_STATS` functions to report on a specific statistics gathering operation or on operations that occurred during a specified time.

### 16.1 Restoring Optimizer Statistics

You can use `DBMS_STATS` to restore old versions of statistics that are stored in the data dictionary.

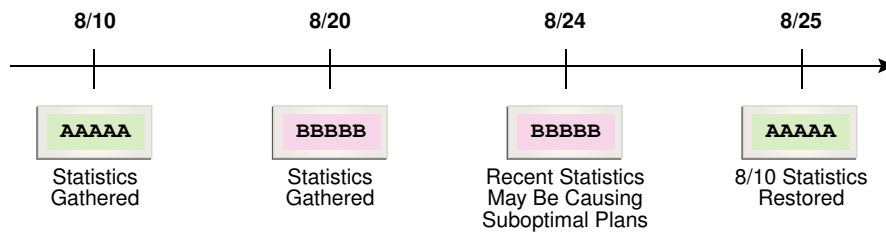
This topic contains the following topics:

- [About Restore Operations for Optimizer Statistics](#)  
Whenever statistics in the data dictionary are modified, the database automatically saves old versions of statistics. If newly collected statistics lead to suboptimal execution plans, then you may want to revert to the previous statistics.
- [Guidelines for Restoring Optimizer Statistics](#)  
Restoring statistics is similar to importing and exporting statistics.
- [Restrictions for Restoring Optimizer Statistics](#)  
When restoring previous versions of statistics, various limitations apply.
- [Restoring Optimizer Statistics Using DBMS\\_STATS](#)  
You can restore statistics using the `DBMS_STATS.RESTORE_*_STATS` procedures.

#### 16.1.1 About Restore Operations for Optimizer Statistics

Whenever statistics in the data dictionary are modified, the database automatically saves old versions of statistics. If newly collected statistics lead to suboptimal execution plans, then you may want to revert to the previous statistics.

Restoring optimizer statistics can aid in troubleshooting suboptimal plans. The following graphic illustrates a timeline for restoring statistics. In the graphic, statistics collection occurs on August 10 and August 20. On August 24, the DBA determines that the current statistics may be causing the optimizer to generate suboptimal plans. On August 25, the administrator restores the statistics collected on August 10.

**Figure 16-1 Restoring Optimizer Statistics**

## 16.1.2 Guidelines for Restoring Optimizer Statistics

Restoring statistics is similar to importing and exporting statistics.

In general, restore statistics instead of exporting them in the following situations:

- You want to recover older versions of the statistics. For example, you want to restore the optimizer behavior to an earlier date.
- You want the database to manage the retention and purging of statistics histories.

Export statistics rather than restoring them in the following situations:

- You want to experiment with multiple sets of statistics and change the values back and forth.
- You want to move the statistics from one database to another database. For example, moving statistics from a production system to a test system.
- You want to preserve a known set of statistics for a longer period than the desired retention date for restoring statistics.

## 16.1.3 Restrictions for Restoring Optimizer Statistics

When restoring previous versions of statistics, various limitations apply.

Limitations include the following:

- `DBMS_STATS.RESTORE_*_STATS` procedures cannot restore user-defined statistics.
- Old versions of statistics are not stored when the `ANALYZE` command has been used for collecting statistics.
- When you drop a table, workload information used by the auto-histogram gathering feature and saved statistics history used by the `RESTORE_*_STATS` procedures is lost. Without this data, these features do not function properly. To remove all rows from a table, and to restore these statistics with `DBMS_STATS`, use `TRUNCATE` instead of dropping and re-creating the same table.

## 16.1.4 Restoring Optimizer Statistics Using `DBMS_STATS`

You can restore statistics using the `DBMS_STATS.RESTORE_*_STATS` procedures.

The procedures listed in the following table accept a timestamp as an argument and restore statistics as of the specified time (`as_of_timestamp`).

**Table 16-1 DBMS\_STATS Restore Procedures**

| Procedure                   | Description                                                                                                                                                                                                                                    |
|-----------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| RESTORE_DICTIONARY_STATS    | Restores statistics of all dictionary tables (tables of SYS, SYSTEM, and RDBMS component schemas) as of a specified timestamp.                                                                                                                 |
| RESTORE_FIXED_OBJECTS_STATS | Restores statistics of all fixed tables as of a specified timestamp.                                                                                                                                                                           |
| RESTORE_SCHEMA_STATS        | Restores statistics of all tables of a schema as of a specified timestamp.                                                                                                                                                                     |
| RESTORE_SYSTEM_STATS        | Restores system statistics as of a specified timestamp.                                                                                                                                                                                        |
| RESTORE_TABLE_STATS         | Restores statistics of a table as of a specified timestamp. The procedure also restores statistics of associated indexes and columns. If the table statistics were locked at the specified timestamp, then the procedure locks the statistics. |

Dictionary views display the time of statistics modifications. You can use the following views to determine the time stamp to be use for the restore operation:

- The `DBA_OPTSTAT_OPERATIONS` view contain history of statistics operations performed at schema and database level using `DBMS_STATS`.
- The `DBA_TAB_STATS_HISTORY` views contains a history of table statistics modifications.

### Assumptions

This tutorial assumes the following:

- After the most recent statistics collection for the `oe.orders` table, the optimizer began choosing suboptimal plans for queries of this table.
- You want to restore the statistics from before the most recent statistics collection to see if the plans improve.

### To restore optimizer statistics:

1. Start SQL\*Plus and connect to the database with administrator privileges.
2. Query the statistics history for `oe.orders`.

For example, run the following query:

```
COL TABLE_NAME FORMAT a10
SELECT TABLE_NAME,
       TO_CHAR(STATS_UPDATE_TIME, 'YYYY-MM-DD:HH24:MI:SS') AS STATS_MOD_TIME
FROM   DBA_TAB_STATS_HISTORY
WHERE  TABLE_NAME='ORDERS'
AND    OWNER='OE'
ORDER BY STATS_UPDATE_TIME DESC;
```

Sample output is as follows:

```
TABLE_NAME STATS_MOD_TIME
-----
```



```
ORDERS      2012-08-20:11:36:38
ORDERS      2012-08-10:11:06:20
```

3. Restore the optimizer statistics to the previous modification time.

For example, restore the `oe.orders` table statistics to August 10, 2012:

```
BEGIN
  DBMS_STATS.RESTORE_TABLE_STATS( 'OE', 'ORDERS',
                                  TO_TIMESTAMP('2012-08-10:11:06:20', 'YYYY-MM-DD:HH24:MI:SS') );
END;
/
```

You can specify any date between 8/10 and 8/20 because `DBMS_STATS` restores statistics as of the specified time.

## 16.2 Managing Optimizer Statistics Retention

By default, the database retains optimizer statistics for 31 days, after which time the statistics are scheduled for purging.

You can use the `DBMS_STATS` package to determine the retention period, change the period, and manually purge old statistics.

This section contains the following topics:

- [Obtaining Optimizer Statistics History](#)  
You can use `DBMS_STATS` procedures to obtain historical information for optimizer statistics.
- [Changing the Optimizer Statistics Retention Period](#)  
You can configure the retention period using the `DBMS_STATS.ALTER_STATS_HISTORY_RETENTION` procedure. The default is 31 days.
- [Purging Optimizer Statistics](#)  
Automatic purging is enabled when the `STATISTICS_LEVEL` initialization parameter is set to `TYPICAL` or `ALL`.

### 16.2.1 Obtaining Optimizer Statistics History

You can use `DBMS_STATS` procedures to obtain historical information for optimizer statistics.

Historical information is useful when you want to determine how long the database retains optimizer statistics, and how far back these statistics can be restored. You can use the following procedure to obtain information about the optimizer statistics history:

- `GET_STATS_HISTORY_RETENTION`  
This function can retrieve the current statistics history retention value.
- `GET_STATS_HISTORY_AVAILABILITY`  
This function retrieves the oldest time stamp when statistics history is available. Users cannot restore statistics to a time stamp older than the oldest time stamp.

**To obtain optimizer statistics history information:**

1. Start SQL\*Plus and connect to the database with the necessary privileges.

**2. Execute the following PL/SQL program:**

```

DECLARE
    v_stats_retn  NUMBER;
    v_stats_date  DATE;
BEGIN
    v_stats_retn := DBMS_STATS.GET_STATS_HISTORY_RETENTION;
    DBMS_OUTPUT.PUT_LINE('The retention setting is ' || v_stats_retn || '.');
    v_stats_date := DBMS_STATS.GET_STATS_HISTORY_AVAILABILITY;
    DBMS_OUTPUT.PUT_LINE('Earliest restore date is ' || v_stats_date || '.');
END;
/

```

## 16.2.2 Changing the Optimizer Statistics Retention Period

You can configure the retention period using the `DBMS_STATS.ALTER_STATS_HISTORY_RETENTION` procedure. The default is 31 days.

**Prerequisites**

To run this procedure, you must have either the `SYSDBA` privilege, or both the `ANALYZE ANY DICTIONARY` and `ANALYZE ANY` system privileges.

**Assumptions**

This tutorial assumes the following:

- The current retention period for optimizer statistics is 31 days.
- You run queries annually as part of an annual report. To keep the statistics history for more than 365 days so that you have access to last year's plan (in case a suboptimal plan occurs now), you set the retention period to 366 days.
- You want to create a PL/SQL procedure `set_opt_stats_retention` that you can use to change the optimizer statistics retention period.

**To change the optimizer statistics retention period:**

1. Start SQL\*Plus and connect to the database with the necessary privileges.
2. Create a procedure that changes the retention period.

For example, create the following procedure:

```

CREATE OR REPLACE PROCEDURE set_opt_stats_retention
    ( p_stats_retn  IN NUMBER )
IS
    v_stats_retn  NUMBER;
BEGIN
    v_stats_retn := DBMS_STATS.GET_STATS_HISTORY_RETENTION;
    DBMS_OUTPUT.PUT_LINE('Old retention setting is ' || v_stats_retn || '.');
    DBMS_STATS.ALTER_STATS_HISTORY_RETENTION(p_stats_retn);
    v_stats_retn := DBMS_STATS.GET_STATS_HISTORY_RETENTION;
    DBMS_OUTPUT.PUT_LINE('New retention setting is ' || v_stats_retn || '.');
END;
/

```

3. Change the retention period to 366 days.

For example, execute the procedure that you created in the previous step (sample output included):

```
SQL> EXECUTE set_opt_stats_retention(366)

The old retention setting is 31.
The new retention setting is 366.

PL/SQL procedure successfully completed.
```

## 16.2.3 Purging Optimizer Statistics

Automatic purging is enabled when the `STATISTICS_LEVEL` initialization parameter is set to `TYPICAL` or `ALL`.

The database purges all history older than the older of (current time - the `ALTER_STATS_HISTORY_RETENTION` setting) and (time of the most recent statistics gathering - 1).

You can purge old statistics manually using the `PURGE_STATS` procedure. If you do not specify an argument, then this procedure uses the automatic purging policy. If you specify the `before_timestamp` parameter, then the database purges statistics saved before the specified timestamp.

### Prerequisites

To run this procedure, you must have either the `SYSDBA` privilege, or both the `ANALYZE ANY DICTIONARY` and `ANALYZE ANY SYSTEM` privileges.

### Assumptions

This tutorial assumes that you want to purge statistics more than one week old.

### To purge optimizer statistics:

1. In SQL\*Plus, log in to the database with the necessary privileges.
2. Execute the `DBMS_STATS.PURGE_STATS` procedure.

For example, execute the procedure as follows:

```
EXEC DBMS_STATS.PURGE_STATS( SYSDATE-7 );
```

## 16.3 Reporting on Past Statistics Gathering Operations

You can use `DBMS_STATS` functions to report on a specific statistics gathering operation or on operations that occurred during a specified time.

[Table 16-2](#) lists the functions.

**Table 16-2 DBMS\_STATS Reporting Functions**

| Function                      | Description                                                                                                                                                                                                                                                                                                                       |
|-------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| REPORT_STATS_OPERATIONS       | Generates a report of all statistics operations that occurred between two points in time. You can narrow the scope of the report to include only automatic statistics gathering runs. You can also provide a set of pluggable database (PDB) IDs so that the database reports only statistics operations from the specified PDBs. |
| REPORT_SINGLE_STATS_OPERATION | Generates a report of the specified operation. Optionally, you can specify a particular PDB ID in a container database (CDB).                                                                                                                                                                                                     |

**Assumptions**

This tutorial assumes that you want to generate HTML reports of the following:

- All statistics gathering operations within the last day
- The most recent statistics gathering operation

**To report on all operations in the past day:**

1. Start SQL\*Plus and connect to the database with administrator privileges.
2. Run the DBMS\_STATS.REPORT\_STATS\_OPERATIONS function.

For example, run the following commands:

```

SET LINES 200 PAGES 0
SET LONG 100000
COLUMN REPORT FORMAT A200

VARIABLE my_report CLOB;
BEGIN
  :my_report := DBMS_STATS.REPORT_STATS_OPERATIONS (
    since      => SYSDATE-1
  ,   until    => SYSDATE
  ,   detail_level => 'TYPICAL'
  ,   format   => 'HTML'
  );
END;
/

```

The following graphic shows a sample report:

| Operation Id | Operation          | Target         | Start Time                                | End Time                                  | Status    | Total Tasks | Successful Tasks | Failed Tasks | Active Tasks |
|--------------|--------------------|----------------|-------------------------------------------|-------------------------------------------|-----------|-------------|------------------|--------------|--------------|
| 848          | gather_table_stats | SH.CUSTOMERS   | 04-JAN-13<br>08.15.59.104722<br>AM -08:00 | 04-JAN-13<br>08.15.59.869519<br>AM -08:00 | COMPLETED | 5           | 5                | 0            | 0            |
| 847          | gather_table_stats | OE.INVENTORIES | 04-JAN-13<br>08.15.58.503383<br>AM -08:00 | 04-JAN-13<br>08.15.59.060279<br>AM -08:00 | COMPLETED | 4           | 4                | 0            | 0            |
| 846          | gather_table_stats | OE.ORDERS      | 04-JAN-13<br>08.15.54.892390<br>AM -08:00 | 04-JAN-13<br>08.15.58.485486<br>AM -08:00 | COMPLETED | 4           | 4                | 0            | 0            |

3. Run the DBMS\_STATS.REPORT\_SINGLE\_STATS\_OPERATION function for an individual operation.

For example, run the following program to generate a report of operation 848:

```
BEGIN
  :my_report :=DBMS_STATS.REPORT_SINGLE_STATS_OPERATION (
    OPID      => 848
  ,          FORMAT => 'HTML'
  );
END;
```

The following graphic shows a sample report:

| Operation Id             | Operation          | Target                              | Start Time                          | End Time                            | Status    | Total Tasks | Successful Tasks | Failed Tasks | Active Tasks |
|--------------------------|--------------------|-------------------------------------|-------------------------------------|-------------------------------------|-----------|-------------|------------------|--------------|--------------|
| 848                      | gather_table_stats | SH.CUSTOMERS                        | 04-JAN-13 08.15.59.104722 AM -08:00 | 04-JAN-13 08.15.59.869519 AM -08:00 | COMPLETED | 5           | 5                | 0            | 0            |
| <b>TASKS</b>             |                    |                                     |                                     |                                     |           |             |                  |              |              |
| Target                   | Type               | Start Time                          | End Time                            | Status                              |           |             |                  |              |              |
| SH.CUSTOMERS             | TABLE              | 04-JAN-13 08.15.59.106025 AM -08:00 | 04-JAN-13 08.15.59.869001 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| SH.CUSTOMERS_GENDER_BIX  | INDEX              | 04-JAN-13 08.15.59.734475 AM -08:00 | 04-JAN-13 08.15.59.816875 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| SH.CUSTOMERS_MARITAL_BIX | INDEX              | 04-JAN-13 08.15.59.819785 AM -08:00 | 04-JAN-13 08.15.59.832755 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| SH.CUSTOMERS_YOB_BIX     | INDEX              | 04-JAN-13 08.15.59.835456 AM -08:00 | 04-JAN-13 08.15.59.843151 AM -08:00 | COMPLETED                           |           |             |                  |              |              |
| SH.CUSTOMERS_PK          | INDEX              | 04-JAN-13 08.15.59.845822 AM -08:00 | 04-JAN-13 08.15.59.868164 AM -08:00 | COMPLETED                           |           |             |                  |              |              |

# 17

## Transporting Optimizer Statistics

You can export and import optimizer statistics from the data dictionary to user-defined statistics tables. You can also copy statistics from one database to another database.

This chapter contains the following topics:

- [About Transporting Optimizer Statistics](#)  
When you transport optimizer statistics between databases, you must use `DBMS_STATS` to copy the statistics to and from a staging table, and tools to make the table contents accessible to the destination database.
- [Transporting Optimizer Statistics to a Test Database: Tutorial](#)  
You can transport schema statistics from a production database to a test database using Oracle Data Pump.

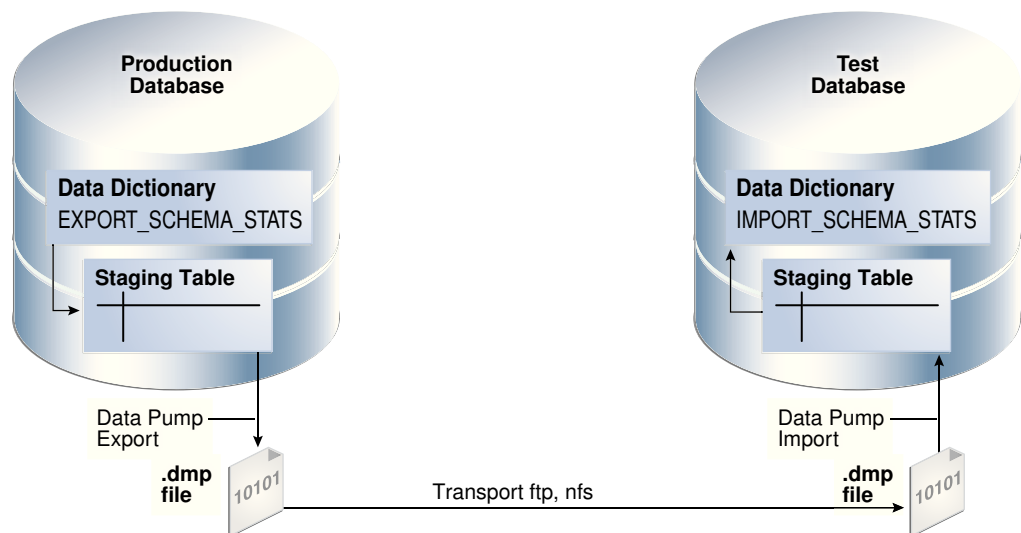
### 17.1 About Transporting Optimizer Statistics

When you transport optimizer statistics between databases, you must use `DBMS_STATS` to copy the statistics to and from a staging table, and tools to make the table contents accessible to the destination database.

Importing and exporting are especially useful for testing an application using production statistics. You use `DBMS_STATS.EXPORT_SCHEMA_STATS` to export schema statistics from a production database to a test database so that developers can tune execution plans in a realistic environment before deploying applications.

The following figure illustrates the process using Oracle Data Pump and `ftp`.

**Figure 17-1** Transporting Optimizer Statistics



As shown in [Figure 17-1](#), the basic steps are as follows:

1. In the production database, copy the statistics from the data dictionary to a staging table using `DBMS_STATS.EXPORT_SCHEMA_STATS`.
2. Export the statistics from the staging table to a `.dmp` file using Oracle Data Pump.
3. Transfer the `.dmp` file from the production host to the test host using a transfer tool such as `ftp`.
4. In the test database, import the statistics from the `.dmp` file to a staging table using Oracle Data Pump.
5. Copy the statistics from the staging table to the data dictionary using `DBMS_STATS.IMPORT_SCHEMA_STATS`.

## 17.2 Transporting Optimizer Statistics to a Test Database: Tutorial

You can transport schema statistics from a production database to a test database using Oracle Data Pump.

### Prerequisites and Restrictions

When preparing to export optimizer statistics, note the following:

- Before exporting statistics, you must create a table to hold the statistics. The procedure `DBMS_STATS.CREATE_STAT_TABLE` creates the statistics table.
- The optimizer does not use statistics stored in a user-owned table. The only statistics used by the optimizer are the statistics stored in the data dictionary. To make the optimizer use statistics in user-defined tables, import these statistics into the data dictionary using the `DBMS_STATS` import procedure.
- The Data Pump Export and Import utilities export and import optimizer statistics from the database along with the table. When a column has system-generated names, Original Export (`exp`) does not export statistics with the data, but this restriction does not apply to Data Pump Export.

 **Note:**

Exporting and importing statistics using `DBMS_STATS` is a distinct operation from using Data Pump Export and Import.

### Assumptions

This tutorial assumes the following:

- You want to generate representative `sh` schema statistics on a production database and use `DBMS_STATS` to import them into a test database.
- Administrative user `dba1` exists on both production and test databases.
- You intend to create table `opt_stats` to store the schema statistics.
- You intend to use Oracle Data Pump to export and import table `opt_stats`.

**To generate schema statistics and import them into a separate database:**

1. On the production host, start SQL\*Plus and connect to the production database as administrator `dbal`.
2. Create a table to hold the production statistics.

For example, execute the following PL/SQL program to create user statistics table `opt_stats`:

```
BEGIN
  DBMS_STATS.CREATE_STAT_TABLE (
    ownname => 'dbal'
  ,   stattab => 'opt_stats'
  );
END;
/
```

3. Gather schema statistics.

For example, manually gather schema statistics as follows:

```
-- generate representative workload
EXEC DBMS_STATS.GATHER_SCHEMA_STATS('SH');
```

4. Use `DBMS_STATS` to export the statistics.

For example, retrieve schema statistics and store them in the `opt_stats` table created previously:

```
BEGIN
  DBMS_STATS.EXPORT_SCHEMA_STATS (
    ownname => 'dbal'
  ,   stattab => 'opt_stats'
  );
END;
/
```

5. Use Oracle Data Pump to export the contents of the statistics table.

For example, run the `expdp` command at the operating schema prompt:

```
expdp dbal DIRECTORY=dpump_dir1 DUMPFILE=stat.dmp TABLES=opt_stats
```

6. Transfer the dump file to the test database host.
7. Log in to the test host, and then use Oracle Data Pump to import the contents of the statistics table.

For example, run the `impdp` command at the operating schema prompt:

```
impdp dbal DIRECTORY=dpump_dir1 DUMPFILE=stat.dmp TABLES=opt_stats
```

8. On the test host, start SQL\*Plus and connect to the test database as administrator `dbal`.
9. Use `DBMS_STATS` to import statistics from the user statistics table and store them in the data dictionary.

The following PL/SQL program imports schema statistics from table `opt_stats` into the data dictionary:

```
BEGIN
  DBMS_STATS.IMPORT_SCHEMA_STATS(
    ownname => 'dbal'
  ,   stattab => 'opt_stats'
```



```
);  
END;  
/
```

# 18

## Analyzing Statistics Using Optimizer Statistics Advisor

Optimizer Statistics Advisor analyzes how optimizer statistics are gathered, and then makes recommendations.

This chapter contains the following topics:

- [About Optimizer Statistics Advisor](#)  
Optimizer Statistics Advisor is built-in diagnostic software that analyzes the quality of statistics and statistics-related tasks.
- [Basic Tasks for Optimizer Statistics Advisor](#)  
This section explains the basic workflow for using Optimizer Statistics Advisor. All procedures and functions are in the `DBMS_STATS` package.

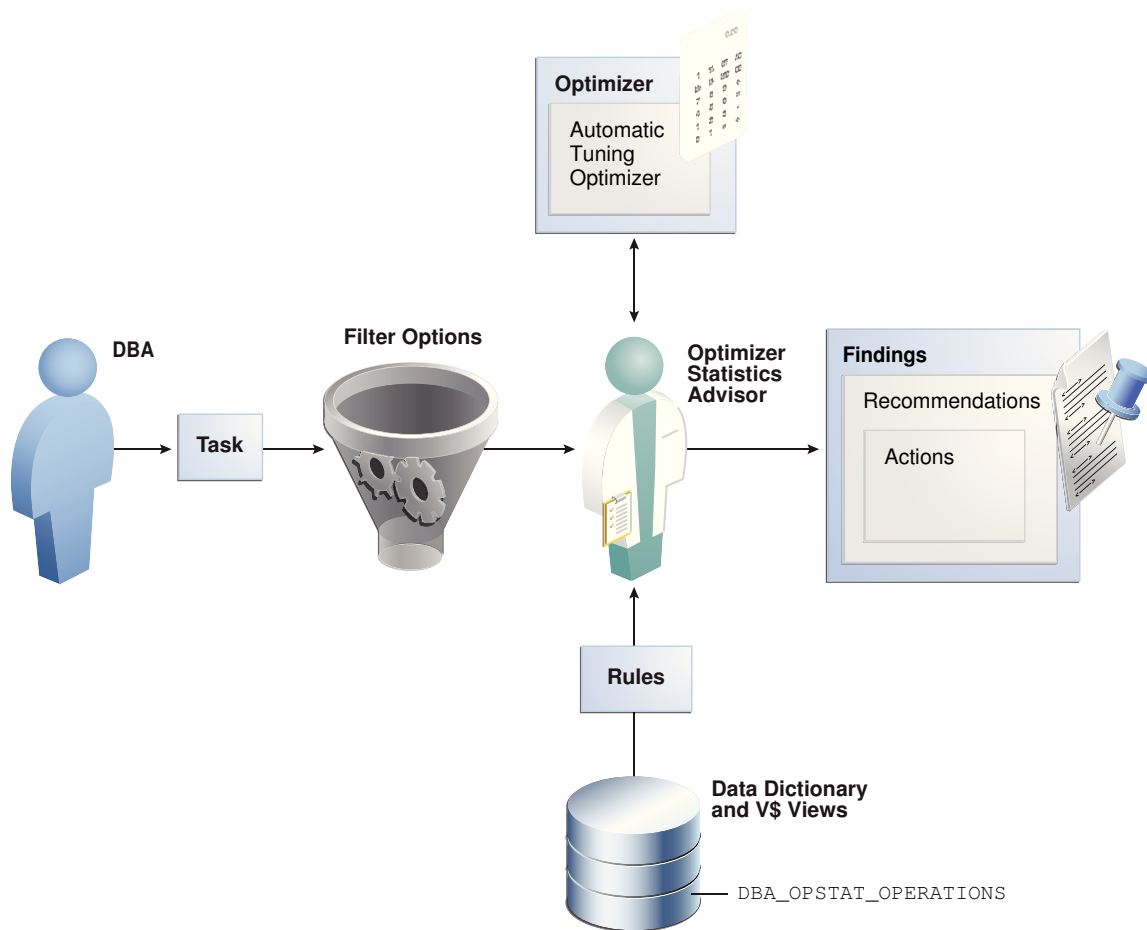
### 18.1 About Optimizer Statistics Advisor

Optimizer Statistics Advisor is built-in diagnostic software that analyzes the quality of statistics and statistics-related tasks.

The advisor task runs automatically in the maintenance window, but you can also run it on demand. You can then view the advisor report. If the advisor makes recommendations, then in some cases you can run system-generated scripts to implement them.

The following figure provides a conceptual overview of Optimizer Statistics Advisor.

Figure 18-1 Optimizer Statistics Advisor



This section contains the following topics:

- [Purpose of Optimizer Statistics Advisor](#)  
Optimizer Statistics Advisor inspects how optimizer statistics are gathered.
- [Optimizer Statistics Advisor Concepts](#)  
Optimizer Statistics Advisor uses the same advisor framework as Automatic Database Diagnostic Monitor (ADDM), SQL Performance Analyzer, and other advisors.
- [Command-Line Interface to Optimizer Statistics Advisor](#)  
Perform Optimizer Statistics Advisor tasks using the `DBMS_STATS` PL/SQL package.

### 18.1.1 Purpose of Optimizer Statistics Advisor

Optimizer Statistics Advisor inspects how optimizer statistics are gathered.

The advisor automatically diagnoses problems in the existing practices for gathering statistics. The advisor does *not* gather a new or alternative set of optimizer statistics. The output of the advisor is a report of findings and recommendations, which helps you follow best practices for gathering statistics.

Optimizer statistics play a significant part in determining the execution plan for queries. Therefore, it is critical for the optimizer to gather and maintain accurate and up-to-date statistics. The optimizer provides the `DBMS_STATS` package, which evolves from release to release, for this purpose. Typically, users develop their own strategies for gathering statistics based on specific workloads, and then use homegrown scripts to implement these strategies.

This section contains the following topics:

- [Problems with a Traditional Script-Based Approach](#)  
The advantage of the scripted approach is that the scripts are typically tested and reviewed. However, the owner of suboptimal legacy scripts may not change them for fear of causing plan changes.
- [Advantages of Optimizer Statistics Advisor](#)  
An advisor-based approach offers better scalability and maintainability than the traditional approach.

### 18.1.1.1 Problems with a Traditional Script-Based Approach

The advantage of the scripted approach is that the scripts are typically tested and reviewed. However, the owner of suboptimal legacy scripts may not change them for fear of causing plan changes.

The traditional approach has the following problems:

- Legacy scripts may not keep pace with new best practices, which can change from release to release.  
  
Frequently, successive releases add enhancements to histograms, sampling, workload monitoring, concurrency, and other optimizer-related features. For example, starting in Oracle Database 12c, Oracle recommends setting `AUTO_SAMPLE_SIZE` instead of a percentage. However, legacy scripts typically specify a sampling percentage, which may lead to suboptimal execution plans.
- Resources are wasted on unnecessary statistics gathering.  
  
A script may gather statistics multiple times each day on the same table.
- Automatic statistics gathering jobs do not guarantee accurate and up-to-date statistics.  
  
For example, sometimes the automatic statistics gathering job is not running because an initialization parameter combination disables it, or the job is terminated. Moreover, sometimes the automatic job maintenance window is insufficient because of resource constraints, or because too many objects require statistics collection. Jobs that stop running before gathering all statistics cause either no statistics or stale statistics for some objects, which can in turn cause suboptimal plans.
- Statistics can sometimes be missing, stale, or incorrect.  
  
For example, statistics may be inconsistent between a table and its index, or between tables with a primary key-foreign key relationship. Alternatively, a statistics gathering job may have been disabled by accident, or you may be unaware that a script has failed.
- Lack of knowledge of the problem can be time-consuming and resource-intensive.  
  
For example, a service request might seek a resolution to a problem, unaware that the problem is caused by suboptimal statistics. The diagnosis might require a

great deal of time emailing scripts of the problematic queries, enabling traces, and investigating traces.

- Recommended fixes may not be feasible.

Performance engineers may recommend changing the application code that maintains statistics. In some organizations, this requirement may be difficult or impossible to satisfy.

### 18.1.1.2 Advantages of Optimizer Statistics Advisor

An advisor-based approach offers better scalability and maintainability than the traditional approach.

If best practices change in a new release, then Optimizer Statistics Advisor encodes these practices in its rules. In this way, the advisor always provides the most up-to-date recommendations.

The advisor analyzes how you are currently gathering statistics (using manual scripts, explicitly setting parameters, and so on), the effectiveness of existing statistics gathering jobs, and the quality of the gathered statistics. Optimizer Statistics Advisor does *not* gather a new or alternative set of optimizer statistics, and so does not affect the workload. Rather, Optimizer Statistics Advisor analyzes information stored in the data dictionary, and then stores the findings and recommendations in the database.

Optimizer Statistics Advisor provides the following advantages over the traditional approach:

- Provides easy-to-understand reports

The advisor applies rules to generate findings, recommendations, and actions.

- Supplies scripts to implement necessary fixes *without* requiring changes to application code

When you implement a recommended action, benefit accrues to every execution of the improved statements. For example, if you set a global preference so that the sample size is `AUTO_SAMPLE_SIZE` rather than a suboptimal percentage, then every plan based on the improved statistics can benefit from this change.

- Runs a predefined task named `AUTO_STATS_ADVISOR_TASK` once every day in the maintenance window

For the automated job to run, the `STATISTICS_LEVEL` initialization parameter must be set to `TYPICAL` or `ALL`.

- Supplies an API in the `DBMS_STATS` package that enables you to create and run tasks manually, store findings and recommendations in data dictionary views, generate reports for the tasks, and implement corrections when necessary

- Integrates with existing tools

The advisor integrates with SQL Tuning Advisor and AWR, which summarize the Optimizer Statistics Advisor results.

## 18.1.2 Optimizer Statistics Advisor Concepts

Optimizer Statistics Advisor uses the same advisor framework as Automatic Database Diagnostic Monitor (ADDM), SQL Performance Analyzer, and other advisors.

This section contains the following topics:

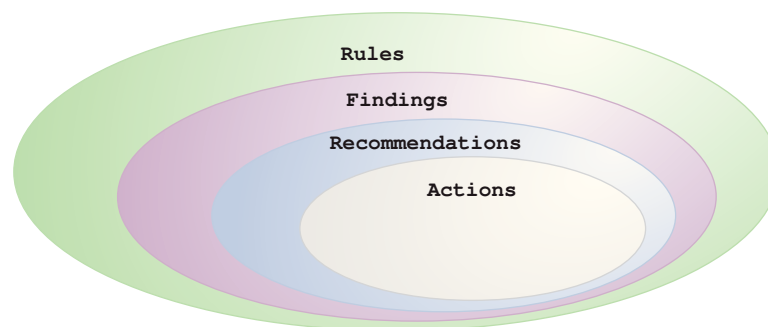
- [Components of Optimizer Statistics Advisor](#)  
The Optimizer Statistics Optimizer framework stores its metadata in data dictionary and dynamic performance views.
- [Operational Modes for Optimizer Statistics Advisor](#)  
Optimizer Statistics Advisor supports both an automated and manual mode.

### 18.1.2.1 Components of Optimizer Statistics Advisor

The Optimizer Statistics Optimizer framework stores its metadata in data dictionary and dynamic performance views.

The following Venn diagram shows the relationships among rules, findings, recommendations, and actions for Optimizer Statistics Advisor. For example, all findings are derived from rules, but not all rules generate findings.

**Figure 18-2 Optimizer Statistics Advisor Components**



This section contains the following topics:

- [Rules for Optimizer Statistics Advisor](#)  
An **Optimizer Statistics Advisor rule** is an Oracle-supplied standard by which Optimizer Statistics Advisor performs its checks.
- [Findings for Optimizer Statistics Advisor](#)  
A finding results when Optimizer Statistics Advisor examines the evidence stored in the database and concludes that the rules were not followed.
- [Recommendations for Optimizer Statistics Advisor](#)  
Based on each finding, Optimizer Statistics Advisor makes recommendations on how to achieve better statistics.
- [Actions for Optimizer Statistics Advisor](#)  
An Optimizer Statistics Advisor action is a SQL or PL/SQL script that implements recommendations. When feasible, recommendations have corresponding actions. The advisor stores actions in `DBA_ADVISOR_ACTIONS`.

#### 18.1.2.1.1 Rules for Optimizer Statistics Advisor

An **Optimizer Statistics Advisor rule** is an Oracle-supplied standard by which Optimizer Statistics Advisor performs its checks.

The rules embody Oracle best practices based on the current feature set. If the best practices change from release to release, then the Optimizer Statistics Advisor rules also change.

The advisor organizes rules into the following classes:

- **System**  
This class checks the preferences for statistics collection, status of the automated statistics gathering job, use of SQL plan directives, and so on. Rules in this class have the value `SYSTEM` in `V$STATS_ADVISOR_RULES.RULE_TYPE`.
- **Operation**  
This class checks whether statistics collection uses the defaults, test statistics are created using the `SET_*_STATS` procedures, and so on. Rules in this class have the value `OPERATION` in `V$STATS_ADVISOR_RULES.RULE_TYPE`.
- **Object**  
This class checks for the quality of the statistics, staleness of statistics, unnecessary collection of statistics, and so on. Rules in this class have the value `OBJECT` in `V$STATS_ADVISOR_RULES.RULE_TYPE`.

The rules check for the following problems:

- **How to gather statistics**  
For example, one rule might specify the recommended setting for an initialization parameter. Another rule might specify that statistics should be gathered at the schema level.
- **When to gather statistics**  
For example, the advisor may recommend that the maintenance window for the automatic statistics gathering job should be enabled, or that the window should be extended.
- **How to improve the efficiency of statistics gathering**  
For example, a rule might specify that default parameters should be used in `DBMS_STATS`, or that statistics should not be set manually.

In `V$STATS_ADVISOR_RULES`, each rule has a unique string ID that is usable in the `DBMS_STATS` procedures and reports. You can use a [rule filter](#) to specify rules that Optimizer Statistics Advisor should check. However, you cannot write new rules.

### Example 18-1 Listing Rules in `V$STATS_ADVISOR_RULES`

The following query, with sample output, lists a subset of the rules in `V$STATS_ADVISOR_RULES`. The rules may change from release to release.

```
SET LINESIZE 208
SET PAGESIZE 100
COL ID FORMAT 99
COL NAME FORMAT a33
COL DESCRIPTION FORMAT a62

SELECT RULE_ID AS ID, NAME, RULE_TYPE, DESCRIPTION
FROM V$STATS_ADVISOR_RULES
WHERE RULE_ID BETWEEN 1 AND 12
ORDER BY RULE_ID;
```

| ID | NAME | RULE_TYPE | DESCRIPTION |
|----|------|-----------|-------------|
| 1  |      |           |             |
| 2  |      |           |             |
| 3  |      |           |             |
| 4  |      |           |             |
| 5  |      |           |             |
| 6  |      |           |             |
| 7  |      |           |             |
| 8  |      |           |             |
| 9  |      |           |             |
| 10 |      |           |             |
| 11 |      |           |             |
| 12 |      |           |             |

```

-----
1 UseAutoJob                SYSTEM    Use Auto Job for Statistics Collection
2 CompleteAutoJob           SYSTEM    Auto Statistics Gather Job should complete successfully
3 MaintainStatsHistory      SYSTEM    Maintain Statistics History
4 UseConcurrent              SYSTEM    Use Concurrent preference for Statistics Collection
5 UseDefaultPreference      SYSTEM    Use Default Preference for Stats Collection
6 TurnOnSQLPlanDirective    SYSTEM    SQL Plan Directives should not be disabled
7 AvoidSetProcedures       OPERATION Avoid Set Statistics Procedures
8 UseDefaultParams          OPERATION Use Default Parameters in Statistics Collection Proc.
9 UseGatherSchemaStats      OPERATION Use gather_schema_stats procedure
10 AvoidInefficientStatsOprSeq OPERATION Avoid inefficient statistics operation sequences
11 AvoidUnnecessaryStatsCollection OBJECT    Avoid unnecessary statistics collection
12 AvoidStaleStats          OBJECT    Avoid objects with stale or no statistics

12 rows selected.

```

### 18.1.2.1.2 Findings for Optimizer Statistics Advisor

A finding results when Optimizer Statistics Advisor examines the evidence stored in the database and concludes that the rules were not followed.

To generate findings, Optimizer Statistics Advisor executes a task, which is invoked either automatically or manually. This task analyzes the statistics history stored in the data dictionary, the statistics operation log, and the current statistics footprint that exists in `SYSAUX`. For example, the advisor queries `DBA_TAB_STATISTICS` and `DBA_IND_STATISTICS` to determine whether statistics are stale, or whether a discrepancy exists between the numbers of rows.

Typically, Optimizer Statistics Advisor generates a finding when a specific rule is not followed or is violated, although some findings—such as object staleness—provide only information. For example, a finding may show that `DBMS_STATS.GATHER_TABLE_STATS` has used `ESTIMATE_PERCENT=>0.01`, which violates the `ESTIMATE_PERCENT=>AUTO_SAMPLE_SIZE` rule.

A finding corresponds to exactly one rule. However, a rule can generate many findings.

### 18.1.2.1.3 Recommendations for Optimizer Statistics Advisor

Based on each finding, Optimizer Statistics Advisor makes recommendations on how to achieve better statistics.

For example, the advisor might discover a violation to the rule of not using sampling when gathering statistics, and recommend specifying `AUTO_SAMPLE_SIZE` instead. The advisor stores the recommendations in `DBA_ADVISOR_RECOMMENDATIONS`.

Multiple recommendations may exist for a single finding. In this case, you must investigate to determine which recommendation to follow. Each recommendation includes one or more rationales that explain why Optimizer Statistics Advisor makes its recommendation. In some cases, findings may not generate recommendations.

### 18.1.2.1.4 Actions for Optimizer Statistics Advisor

An Optimizer Statistics Advisor action is a SQL or PL/SQL script that implements recommendations. When feasible, recommendations have corresponding actions. The advisor stores actions in `DBA_ADVISOR_ACTIONS`.



For example, Optimizer Statistics Advisor executes a task that performs the following steps:

1. Checks rules  
The advisor checks conformity to the rule that stale statistics should be avoided.
2. Generates finding  
The advisor discovers that a number of objects have no statistics.
3. Generates recommendation  
The advisor recommends gathering statistics on the objects with no statistics.
4. Generates action  
The advisor generates a PL/SQL script that executes `DBMS_STATS.GATHER_DATABASE_STATS`, supplying a list of objects that need to have statistics gathered.

### 18.1.2.2 Operational Modes for Optimizer Statistics Advisor

Optimizer Statistics Advisor supports both an automated and manual mode.

- Automated  
The predefined task `AUTO_STATS_ADVISOR_TASK` runs automatically in the maintenance window once per day. The task runs as part of the automatic optimizer statistics collection client. The automated task generates findings and recommendations, but does not implement actions automatically.  
As for any other task, you can configure the automated task, and generate reports. If the report recommends actions, then you can implement the actions manually.
- Manual  
You can create your own task using the `DBMS_STATS.CREATE_ADVISOR_TASK` function, and then run it at any time using the `EXECUTE_ADVISOR_TASK` procedure.  
Unlike the automated task, the manual task can implement actions automatically. Alternatively, you can configure the task to generate a PL/SQL script, which you can then run manually.

### 18.1.3 Command-Line Interface to Optimizer Statistics Advisor

Perform Optimizer Statistics Advisor tasks using the `DBMS_STATS` PL/SQL package.

**Table 18-1 DBMS\_STATS APIs for Task Creation and Deletion**

| PL/SQL Procedure or Function     | Description                                                                                                                                                                                                     |
|----------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>CREATE_ADVISOR_TASK</code> | Creates an advisor task for Optimizer Statistics Advisor. If the task name is already specified, then the advisor uses the specified task name; otherwise, the advisor automatically generates a new task name. |
| <code>DROP_ADVISOR_TASK</code>   | Deletes an Optimizer Statistics Advisor task and all its result data.                                                                                                                                           |

**Table 18-2 DBMS\_STATS APIs for Task Execution**

| PL/SQL Procedure or Function | Description                                                                                                                                                                                                |
|------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| EXECUTE_ADVISOR_TASK         | Executes a previously created Optimizer Statistics Advisor task.                                                                                                                                           |
| INTERRUPT_ADVISOR_TASK       | Interrupts a currently executing Optimizer Statistics Advisor task. The task ends its operations as it would in a normal exit, enabling you to access intermediate results. You can resume the task later. |
| CANCEL_ADVISOR_TASK          | Cancels an Optimizer Statistics Advisor task execution, and removes all intermediate results of the current execution.                                                                                     |
| RESET_ADVISOR_TASK           | Resets an Optimizer Statistics Advisor task execution to its initial state. Call this procedure on a task that is not currently executing.                                                                 |
| RESUME_ADVISOR_TASK          | Resumes the Optimizer Statistics Advisor task execution that was most recently interrupted.                                                                                                                |

**Table 18-3 DBMS\_STATS APIs for Advisor Reports**

| PL/SQL Procedure or Function | Description                                                  |
|------------------------------|--------------------------------------------------------------|
| REPORT_STATS_ADVISOR_TASK    | Reports the results of an Optimizer Statistics Advisor task. |
| GET_ADVISOR_RECS             | Generates a recommendation report on the given item.         |

**Table 18-4 DBMS\_STATS APIs for Task and Filter Configuration**

| PL/SQL Procedure or Function  | Description                                                                                                                                        |
|-------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------|
| CONFIGURE_ADVISOR_TASK        | Configures the Optimizer Statistics Advisor lists for the execution, reporting, script generation, and implementation of an advisor task.          |
| GET_ADVISOR_OPR_FILTER        | Creates an operation filter for a statistics operation.                                                                                            |
| CONFIGURE_ADVISOR_RULE_FILTER | Configures the rule filter for an Optimizer Statistics Advisor task.                                                                               |
| CONFIGURE_ADVISOR_OPR_FILTER  | Configures the operation filter for an Optimizer Statistics Advisor task.                                                                          |
| CONFIGURE_ADVISOR_OBJ_FILTER  | Configures the object filter for an Optimizer Statistics Advisor task.                                                                             |
| SET_ADVISOR_TASK_PARAMETER    | Updates the value of an Optimizer Statistics Advisor task parameter. Valid parameters are <code>TIME_LIMIT</code> and <code>OP_START_TIME</code> . |

**Table 18-5 DBMS\_STATS APIs for Implementation of Recommended Actions**

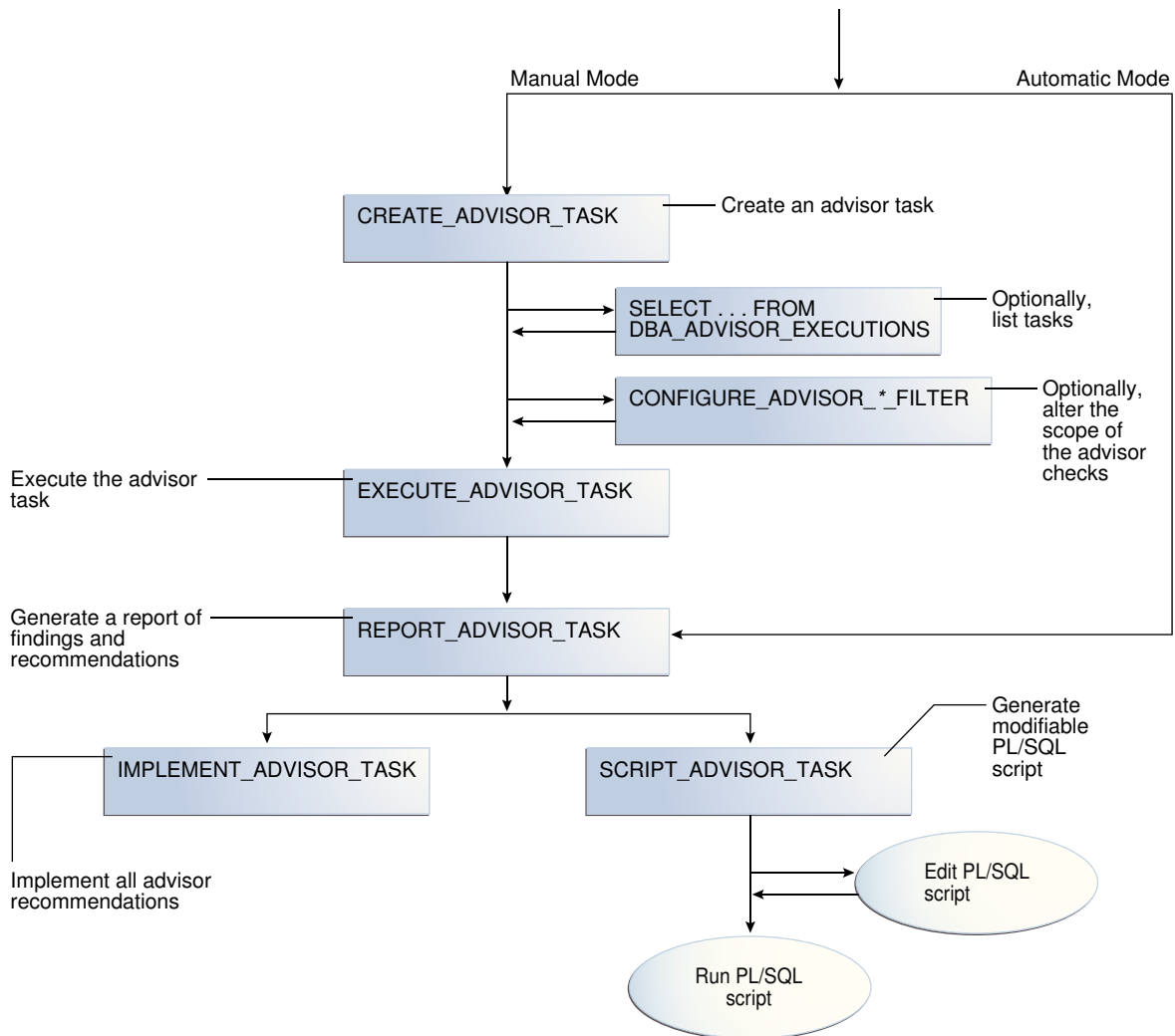
| PL/SQL Procedure or Function | Description                                                                                                                                                         |
|------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| SCRIPT_ADVISOR_TASK          | Gets the script that implements the recommended actions for the problems found by the advisor. You can check this script, and then choose which actions to execute. |
| IMPLEMENT_ADVISOR_TASK       | Implements the actions recommended by the advisor based on results from a specified Optimizer Statistics Advisor execution.                                         |

## 18.2 Basic Tasks for Optimizer Statistics Advisor

This section explains the basic workflow for using Optimizer Statistics Advisor. All procedures and functions are in the `DBMS_STATS` package.

The following figure shows the automatic and manual paths in the workflow. If `AUTO_STATS_ADVISOR_TASK` runs automatically in the maintenance window, then your workflow begins by querying the report. In the manual workflow, you must use PL/SQL to create and execute the tasks.

Figure 18-3 Basic Tasks for Optimizer Statistics Advisor



Typically, you perform Optimizer Statistics Advisor steps in the sequence shown in the following table.

Table 18-6 Optimizer Statistics Advisor Workflow

| Step | Description                                                                                                          | To Learn More                                                    |
|------|----------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------|
| 1    | Create an Optimizer Advisor task using <code>DBMS_STATS.CREATE_ADVISOR_TASK</code> (manual workflow only).           | <a href="#">"Creating an Optimizer Statistics Advisor Task"</a>  |
| 2    | Optionally, list executions of advisor tasks by querying <code>DBA_ADVISOR_EXECUTIONS</code> .                       | <a href="#">"Listing Optimizer Statistics Advisor Tasks"</a>     |
| 3    | Optionally, configure a filter for the task using the <code>DBMS_STATS.CONFIGURE_ADVISOR_*_FILTER</code> procedures. | <a href="#">"Creating Filters for an Optimizer Advisor Task"</a> |

**Table 18-6 (Cont.) Optimizer Statistics Advisor Workflow**

| Step | Description                                                                                                                                                                                                                                                                                                                                                                     | To Learn More                                                                                                                                                   |
|------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 4    | Execute the advisor task using <code>DBMS_STATS.EXECUTE_ADVISOR_TASK</code> (manual workflow only).                                                                                                                                                                                                                                                                             | <a href="#">"Executing an Optimizer Statistics Advisor Task"</a>                                                                                                |
| 5    | Generate an advisor report.                                                                                                                                                                                                                                                                                                                                                     | <a href="#">"Generating a Report for an Optimizer Statistics Advisor Task"</a>                                                                                  |
| 6    | Implement the recommendations in either of following ways: <ul style="list-style-type: none"> <li>Implement all recommendations automatically using <code>DBMS_STATS.IMPLEMENT_ADVISOR_TASK</code>.</li> <li>Generate a PL/SQL script that implements recommendations using <code>DBMS_STATS.SCRIPT_ADVISOR_TASK</code>, edit this script, and then run it manually.</li> </ul> | <a href="#">"Implementing Actions Recommended by Optimizer Statistics Advisor"</a> and <a href="#">"Generating a Script Using Optimizer Statistics Advisor"</a> |

**Example 18-2 Basic Script for Optimizer Statistics Advisor in Manual Workflow**

This script illustrates a basic Optimizer Statistics Advisor session. It creates a task, executes it, generates a report, and then implements the recommendations.

```

DECLARE
  v_tname  VARCHAR2(128) := 'my_task';
  v_ename  VARCHAR2(128) := NULL;
  v_report CLOB := null;
  v_script CLOB := null;
  v_implementation_result CLOB;
BEGIN
  -- create a task
  v_tname := DBMS_STATS.CREATE_ADVISOR_TASK(v_tname);

  -- execute the task
  v_ename := DBMS_STATS.EXECUTE_ADVISOR_TASK(v_tname);

  -- view the task report
  v_report := DBMS_STATS.REPORT_ADVISOR_TASK(v_tname);
  DBMS_OUTPUT.PUT_LINE(v_report);

  -- implement all recommendations
  v_implementation_result := DBMS_STATS.IMPLEMENT_ADVISOR_TASK(v_tname);
END;

```

This section contains the following topics:

- [Creating an Optimizer Statistics Advisor Task](#)  
The `DBMS_STATS.CREATE_ADVISOR_TASK` function creates a task for Optimizer Statistics Advisor. If you do not specify a task name, then Optimizer Statistics Advisor generates one automatically.

- [Listing Optimizer Statistics Advisor Tasks](#)  
The `DBA_ADVISOR_EXECUTIONS` view lists executions of Optimizer Statistics Advisor tasks.
- [Creating Filters for an Optimizer Advisor Task](#)  
Filters enable you to include or exclude objects, rules, and operations from Optimizer Statistics Advisor tasks.
- [Executing an Optimizer Statistics Advisor Task](#)  
The `DBMS_STATS.EXECUTE_ADVISOR_TASK` function executes a task for Optimizer Statistics Advisor. If you do not specify an execution name, then Optimizer Statistics Advisor generates one automatically.
- [Generating a Report for an Optimizer Statistics Advisor Task](#)  
The `DBMS_STATS.REPORT_ADVISOR_TASK` function generates a report for an Optimizer Statistics Advisor task.
- [Implementing Optimizer Statistics Advisor Recommendations](#)  
You can either implement all recommendations automatically using `DBMS_STATS.IMPLEMENT_ADVISOR_TASK`, or generate an editable script using `DBMS_STATS.SCRIPT_ADVISOR_TASK`.

 **See Also:**

*Oracle Database PL/SQL Packages and Types Reference* to learn about the `DBMS_STATS` package

## 18.2.1 Creating an Optimizer Statistics Advisor Task

The `DBMS_STATS.CREATE_ADVISOR_TASK` function creates a task for Optimizer Statistics Advisor. If you do not specify a task name, then Optimizer Statistics Advisor generates one automatically.

### Prerequisites

To execute this subprogram, you must have the `ADVISOR` privilege.

 **Note:**

This subprogram executes using invoker's rights.

### To create an Optimizer Statistics Advisor task:

1. In SQL\*Plus, log in to the database as a user with the necessary privileges.
2. Execute the `DBMS_STATS.CREATE_ADVISOR_TASK` function in the following form, where `tname` is the name of the task and `ret` is the variable that contains the returned output:

```
EXECUTE ret := DBMS_STATS.CREATE_ADVISOR_TASK('tname');
```

For example, to create the task `opt_adv_task1`, use the following code:

```

DECLARE
  v_tname VARCHAR2(32767);
  v_ret   VARCHAR2(32767);
BEGIN
  v_tname := 'opt_adv_task1';
  v_ret := DBMS_STATS.CREATE_ADVISOR_TASK(v_tname);
END;
/

```

3. Optionally, query USER\_ADVISOR\_TASKS:

```
SELECT TASK_NAME, ADVISOR_NAME, CREATED, STATUS FROM USER_ADVISOR_TASKS;
```

Sample output appears below:

| TASK_NAME     | ADVISOR_NAME       | CREATED   | STATUS  |
|---------------|--------------------|-----------|---------|
| OPT_ADV_TASK1 | Statistics Advisor | 05-SEP-16 | INITIAL |

## 18.2.2 Listing Optimizer Statistics Advisor Tasks

The DBA\_ADVISOR\_EXECUTIONS view lists executions of Optimizer Statistics Advisor tasks.

**To list Optimizer Statistics Advisor tasks:**

1. In SQL\*Plus, log in to the database as a user with administrator privileges.
2. Query DBA\_ADVISOR\_EXECUTIONS as follows:

```

COL EXECUTION_NAME FORMAT a14

SELECT EXECUTION_NAME, EXECUTION_END, STATUS
FROM   DBA_ADVISOR_EXECUTIONS
WHERE  TASK_NAME = 'AUTO_STATS_ADVISOR_TASK'
ORDER BY 2;

```

The following sample output shows 8 executions:

| EXECUTION_NAME | EXECUTION | STATUS    |
|----------------|-----------|-----------|
| EXEC_1         | 27-AUG-16 | COMPLETED |
| EXEC_17        | 28-AUG-16 | COMPLETED |
| EXEC_42        | 29-AUG-16 | COMPLETED |
| EXEC_67        | 30-AUG-16 | COMPLETED |
| EXEC_92        | 01-SEP-16 | COMPLETED |
| EXEC_117       | 02-SEP-16 | COMPLETED |
| EXEC_142       | 03-SEP-16 | COMPLETED |
| EXEC_167       | 04-SEP-16 | COMPLETED |

8 rows selected.

## 18.2.3 Creating Filters for an Optimizer Advisor Task

Filters enable you to include or exclude objects, rules, and operations from Optimizer Statistics Advisor tasks.

This section contains the following topics:

- [About Filters for Optimizer Statistics Advisor](#)  
A filter is the use of `DBMS_STATS` to restrict an Optimizer Statistics Advisor task to a user-specified set of rules, schemas, or operations.
- [Creating an Object Filter for an Optimizer Advisor Task](#)  
The `DBMS_STATS.CONFIGURE_ADVISOR_OBJ_FILTER` function creates a rule filter for a specified Optimizer Statistics Advisor task. The function returns a CLOB that contains the updated values of the filter.
- [Creating a Rule Filter for an Optimizer Advisor Task](#)  
The `DBMS_STATS.CONFIGURE_ADVISOR_RULE_FILTER` function creates a rule filter for a specified Optimizer Statistics Advisor task. The function returns a CLOB that contains the updated values of the filter.
- [Creating an Operation Filter for an Optimizer Advisor Task](#)  
The `DBMS_STATS.CONFIGURE_ADVISOR_OPR_FILTER` function creates an operation filter for a specified Optimizer Statistics Advisor task. The function returns a CLOB that contains the updated values of the filter.

### 18.2.3.1 About Filters for Optimizer Statistics Advisor

A filter is the use of `DBMS_STATS` to restrict an Optimizer Statistics Advisor task to a user-specified set of rules, schemas, or operations.

Filters are useful for including or excluding a specific set of results. For example, you can configure an advisor task to include only recommendations for the `sh` schema. Also, you can exclude all violations of the rule for stale statistics. The primary advantage of filters is the ability to ignore recommendations that you are not interested in, and reduce the overhead of the advisor task.

The simplest way to create filters is to use the following `DBMS_STATS` procedures either individually or in combination:

- `CONFIGURE_ADVISOR_OBJ_FILTER`  
Use this procedure to include or exclude the specified database schemas or objects. The object filter takes in an owner name and an object name, with wildcards (%) supported.
- `CONFIGURE_ADVISOR_RULE_FILTER`  
Use this procedure to include or exclude the specified rules. Obtain the names of rules by querying `V$STATS_ADVISOR_RULES`.
- `CONFIGURE_ADVISOR_OPR_FILTER`  
Use this procedure to include or exclude the specified `DBMS_STATS` operations. Obtain the IDs and names for operations by querying `DBA_OPTSTAT_OPERATIONS`.

For the preceding functions, you can specify the type of operation to which the filter applies: `EXECUTE`, `REPORT`, `SCRIPT`, and `IMPLEMENT`. You can also combine types, as in `EXECUTE + REPORT`. Null indicates that the filter applies to all types of advisor operations.

### 18.2.3.2 Creating an Object Filter for an Optimizer Advisor Task

The `DBMS_STATS.CONFIGURE_ADVISOR_OBJ_FILTER` function creates a rule filter for a specified Optimizer Statistics Advisor task. The function returns a CLOB that contains the updated values of the filter.

You can use either of the following basic strategies:



- Include findings for all objects (by default, all objects are considered), and then exclude findings for specified objects.
- Exclude findings for all objects, and then include findings only for specified objects.

### Prerequisites

To use the `DBMS_STATS.CONFIGURE_ADVISOR_OBJ_FILTER` function, you must meet the following prerequisites:

- To execute this subprogram, you must have the `ADVISOR` privilege.
- You must be the owner of the task.



#### Note:

This subprogram executes using invoker's rights.

### To create an object filter:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Either exclude or include objects for a specified task using the `DBMS_STATS.CONFIGURE_ADVISOR_OBJ_FILTER` function.

Invoke the function in the following form, where the placeholders are defined as follows:

- *report* is the CLOB variable that contains the returned XML.
- *tname* is the name of the task.
- *opr\_type* is the type of operation to perform.
- *rule* is the name of the rule.
- *owner* is the schema for the objects.
- *table* is the name of the table.
- *action* is the name of the action: `ENABLE`, `DISABLE`, `DELETE`, or `SHOW`.

```
BEGIN
  report := DBMS_STATS.CONFIGURE_ADVISOR_OBJ_FILTER(
    task_name      => 'tname'
  , stats_adv_opr_type => 'opr_type'
  , rule_name      => 'rule'
  , ownname       => 'owner'
  , tablename     => 'table'
  , action        => 'action' );
END;
```

### Example 18-3 Including Only Objects in a Single Schema

In this example, for the task named `opt_adv_task1`, your goal is to disable recommendations for all objects except those in the `sh` schema. User account `sh` has been granted `ADVISOR` and `READ ANY TABLE` privileges. You perform the following steps:

1. Log in to the database as `sh`.
2. Drop any existing task named `opt_adv_task1`.

```

DECLARE
  v_tname VARCHAR2(32767);
BEGIN
  v_tname := 'opt_adv_task1';
  DBMS_STATS.DROP_ADVISOR_TASK(v_tname);
END;
/

```

3. Create a procedure named `sh_obj_filter` that restricts a specified task to objects in the `sh` schema.

```

CREATE OR REPLACE PROCEDURE sh_obj_filter(p_tname IN VARCHAR2) IS
  v_retc CLOB;
BEGIN
  -- Filter out all objects that are not in the sh schema
  v_retc := DBMS_STATS.CONFIGURE_ADVISOR_OBJ_FILTER(
    task_name          => p_tname
  , stats_adv_opr_type => 'EXECUTE'
  , rule_name         => NULL
  , ownname           => NULL
  , tabname           => NULL
  , action             => 'DISABLE' );

  v_retc := DBMS_STATS.CONFIGURE_ADVISOR_OBJ_FILTER(
    task_name          => p_tname
  , stats_adv_opr_type => 'EXECUTE'
  , rule_name         => NULL
  , ownname           => 'SH'
  , tabname           => NULL
  , action             => 'ENABLE' );
END;
/
SHOW ERRORS

```

4. Create a task named `opt_adv_task1`, and then execute the `sh_obj_filter` procedure for this task.

```

DECLARE
  v_tname VARCHAR2(32767);
  v_ret VARCHAR2(32767);
BEGIN
  v_tname := 'opt_adv_task1';
  v_ret := DBMS_STATS.CREATE_ADVISOR_TASK(v_tname);
  sh_obj_filter(v_tname);
END;
/

```

5. Execute the task `opt_adv_task1`.

```

DECLARE
  v_tname VARCHAR2(32767);
  v_ret VARCHAR2(32767);
begin
  v_tname := 'opt_adv_task1';
  v_ret := DBMS_STATS.EXECUTE_ADVISOR_TASK(v_tname);
END;
/

```

### 18.2.3.3 Creating a Rule Filter for an Optimizer Advisor Task

The `DBMS_STATS.CONFIGURE_ADVISOR_RULE_FILTER` function creates a rule filter for a specified Optimizer Statistics Advisor task. The function returns a CLOB that contains the updated values of the filter.

You can use either of the following basic strategies:

- Enable all rules (by default, all rules are enabled), and then disable specified rules.
- Disable all rules, and then enable only specified rules.

#### Prerequisites

To use the `DBMS_STATS.CONFIGURE_ADVISOR_RULE_FILTER` function, you must meet the following prerequisites:

- To execute this subprogram, you must have the `ADVISOR` privilege.
- You must be the owner of the task.



#### Note:

This subprogram executes using invoker's rights.

#### To create a rule filter:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Obtain the names of the advisor rules by querying `V$STATS_ADVISOR_RULES`.

For example, query the view as follows (partial sample output included):

```
SET LINESIZE 200
SET PAGESIZE 100
COL ID FORMAT 99
COL NAME FORMAT a27
COL DESCRIPTION FORMAT a54
```

```
SELECT RULE_ID AS ID, NAME, RULE_TYPE, DESCRIPTION
FROM V$STATS_ADVISOR_RULES
ORDER BY RULE_ID;
```

| ID  | NAME                 | RULE_TYPE | DESCRIPTION                                             |
|-----|----------------------|-----------|---------------------------------------------------------|
| 1   | UseAutoJob           | SYSTEM    | Use Auto Job for Statistics Collection                  |
| 2   | CompleteAutoJob      | SYSTEM    | Auto Statistics Gather Job should complete successfully |
| 3   | MaintainStatsHistory | SYSTEM    | Maintain Statistics History                             |
| 4   | UseConcurrent        | SYSTEM    | Use Concurrent preference for Statistics Collection     |
| ... |                      |           |                                                         |

3. Either exclude or include rules for a specified task using the `DBMS_STATS.CONFIGURE_ADVISOR_RULE_FILTER` function.

Invoke the function in the following form, where the placeholders are defined as follows:

- *tname* is the name of the task.
- *report* is the CLOB variable that contains the returned XML.
- *opr\_type* is the type of operation to perform.
- *rule* is the name of the rule.
- *action* is the name of the action: ENABLE, DISABLE, DELETE, OR SHOW.

```
BEGIN
  report := DBMS_STATS.DBMS_STATS.CONFIGURE_ADVISOR_RULE_FILTER(
    task_name      => 'tname'
  , stats_adv_opr_type => 'opr_type'
  , rule_name      => 'rule'
  , action        => 'action' );
END;
```

#### Example 18-4 Excluding the Rule for Stale Statistics

In this example, you know that statistics are stale because the automated statistics job did not run. You want to generate a report for the task named `opt_adv_task1`, but do not want to clutter it with recommendations about stale statistics.

1. You query `V$STATS_ADVISOR_RULES` for rules that deal with stale statistics (sample output included):

```
COL NAME FORMAT a15
SELECT RULE_ID AS ID, NAME, RULE_TYPE, DESCRIPTION
FROM   V$STATS_ADVISOR_RULES
WHERE  DESCRIPTION LIKE '%tale%'
ORDER BY RULE_ID;
```

| ID | NAME            | RULE_TYPE | DESCRIPTION                               |
|----|-----------------|-----------|-------------------------------------------|
| 12 | AvoidStaleStats | OBJECT    | Avoid objects with stale or no statistics |

2. You configure a filter using `CONFIGURE_ADVISOR_RULE_FILTER`, specifying that task execution should exclude the rule `AvoidStaleStats`, but honor all other rules:

```
VARIABLE b_ret CLOB
BEGIN
  :b_ret := DBMS_STATS.CONFIGURE_ADVISOR_RULE_FILTER(
    task_name      => 'opt_adv_task1'
  , stats_adv_opr_type => 'EXECUTE'
  , rule_name      => 'AvoidStaleStats'
  , action        => 'DISABLE' );
END;
/
```

#### Example 18-5 Including Only the Rule for Avoiding Stale Statistics

This example is the inverse of the preceding example. You want to generate a report for the task named `opt_adv_task1`, but want to see *only* recommendations about stale statistics.

1. Query `V$STATS_ADVISOR_RULES` for rules that deal with stale statistics (sample output included):

```
COL NAME FORMAT a15

SELECT RULE_ID AS ID, NAME, RULE_TYPE, DESCRIPTION
FROM   V$STATS_ADVISOR_RULES
WHERE  DESCRIPTION LIKE '%tale%'
```

```
ORDER BY RULE_ID;
```

```

ID NAME          RULE_TYPE DESCRIPTION
-----
12 AvoidStaleStats OBJECT      Avoid objects with stale or no statistics

```

2. Configure a filter using `CONFIGURE_ADVISOR_RULE_FILTER`, specifying that task execution should *exclude* all rules:

```

VARIABLE b_ret CLOB
BEGIN
  :b_ret := DBMS_STATS.CONFIGURE_ADVISOR_RULE_FILTER(
    task_name      => 'opt_adv_task1'
  , stats_adv_opr_type => 'EXECUTE'
  , rule_name      => null
  , action         => 'DISABLE' );
END;
/

```

3. Configure a filter that enables only the `AvoidStaleStats` rule:

```

BEGIN
  :b_ret := DBMS_STATS.CONFIGURE_ADVISOR_RULE_FILTER(
    task_name      => 'opt_adv_task1'
  , stats_adv_opr_type => 'EXECUTE'
  , rule_name      => 'AvoidStaleStats'
  , action         => 'ENABLE' );
END;
/

```

### 18.2.3.4 Creating an Operation Filter for an Optimizer Advisor Task

The `DBMS_STATS.CONFIGURE_ADVISOR_OPR_FILTER` function creates an operation filter for a specified Optimizer Statistics Advisor task. The function returns a CLOB that contains the updated values of the filter.

You can use either of the following basic strategies:

- Disable all operations, and then enable only specified operations.
- Enable all operations (by default, all operations are enabled), and then disable specified operations.

The `DBA_OPTSTAT_OPERATIONS` view contains the IDs of statistics-related operations.

#### Prerequisites

To use `DBMS_STATS.CONFIGURE_ADVISOR_OPR_FILTER` function, you must meet the following prerequisites:

- To execute this subprogram, you must have the `ADVISOR` privilege.

#### Note:

This subprogram executes using invoker's rights.

- You must be the owner of the task.

- To query the `DBA_OPTSTAT_OPERATIONS` view, you must have the `SELECT ANY TABLE` privilege.

#### To create an operation filter:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Query the types of operations.

For example, list all distinct operations in `DBA_OPTSTAT_OPERATIONS` (sample output included):

```
SQL> SELECT DISTINCT(OPERATION) FROM DBA_OPTSTAT_OPERATIONS ORDER BY OPERATION;
```

```
OPERATION
-----
gather_dictionary_stats
gather_index_stats
gather_schema_stats
gather_table_stats
purge_stats
set_system_stats
```

3. Obtain the IDs of the operations to be filtered by querying `DBA_OPTSTAT_OPERATIONS`.

For example, to obtain IDs for all statistics gathering operations for tables and indexes in the `SYS` and `sh` schemas, use the following query:

```
SELECT ID
FROM   DBA_OPTSTAT_OPERATIONS
WHERE  ( OPERATION = 'gather_table_stats'
        OR OPERATION = 'gather_index_stats')
AND    ( TARGET LIKE 'SH.%'
        OR TARGET LIKE 'SYS.%');
```

4. Exclude or include rules for a specified task using the `DBMS_STATS.CONFIGURE_ADVISOR_OPR_FILTER` function, specifying the IDs obtained in the previous step.

Invoke the function in the following form, where the placeholders are defined as follows:

- *report* is the CLOB variable that contains the returned XML.
- *tname* is the name of the task.
- *opr\_type* is the type of operation to perform. This value cannot be null.
- *rule* is the name of the rule.
- *opr\_id* is the ID (from `DBA_OPTSTAT_OPERATIONS.ID`) of the operation to perform. This value cannot be null.
- *action* is the name of the action: `ENABLE`, `DISABLE`, `DELETE`, or `SHOW`.

```
BEGIN
  report := DBMS_STATS.CONFIGURE_ADVISOR_OPR_FILTER(
    task_name          => 'tname'
  , stats_adv_opr_type => 'opr_type'
  , rule_name         => 'rule'
  , operation_id      => 'op_id'
  , action            => 'action' );
END;
```

**Example 18-6 Excluding Operations for Gathering Table Statistics**

In this example, your goal is to exclude operations that gather table statistics in the `hr` schema. User account `stats` has been granted the `DBA` role, `ADVISOR` privilege, and `SELECT ON DBA_OPTSTAT_OPERATIONS` privilege. You perform the following steps:

1. Log in to the database as `stats`.
2. Drop any existing task named `opt_adv_task1`.

```
DECLARE
  v_tname VARCHAR2(32767);
BEGIN
  v_tname := 'opt_adv_task1';
  DBMS_STATS.DROP_ADVISOR_TASK(v_tname);
END;
/
```

3. Create a procedure named `opr_filter` that configures a task to advise on all operations *except* those that gather statistics for tables in the `hr` schema.

```
CREATE OR REPLACE PROCEDURE opr_filter(p_tname IN VARCHAR2) IS
  v_retc CLOB;
BEGIN
  -- For all rules, prevent the advisor from operating
  -- on the operations selected in the following query
  FOR rec IN
    (SELECT ID FROM DBA_OPTSTAT_OPERATIONS WHERE OPERATION =
    'gather_table_stats' AND TARGET LIKE 'HR.%')
  LOOP
    v_retc := DBMS_STATS.CONFIGURE_ADVISOR_OPR_FILTER(
      task_name          => p_tname
    , stats_adv_opr_type => NULL
    , rule_name          => NULL
    , operation_id       => rec.id
    , action              => 'DISABLE');
  END LOOP;
END;
/
SHOW ERRORS
```

4. Create a task named `opt_adv_task1`, and then execute the `opr_filter` procedure for this task.

```
DECLARE
  v_tname VARCHAR2(32767);
  v_ret VARCHAR2(32767);
BEGIN
  v_tname := 'opt_adv_task1';
  v_ret := DBMS_STATS.CREATE_ADVISOR_TASK(v_tname);
  opr_filter(v_tname);
END;
/
```

5. Execute the task `opt_adv_task1`.

```
DECLARE
  v_tname VARCHAR2(32767);
  v_ret VARCHAR2(32767);
begin
  v_tname := 'opt_adv_task1';
  v_ret := DBMS_STATS.EXECUTE_ADVISOR_TASK(v_tname);
```

```
END;
/
```

## 6. Print the report.

```
SPOOL /tmp/rep.txt
SET LONG 1000000
COLUMN report FORMAT A200
SET LINESIZE 250
SET PAGESIZE 1000

SELECT DBMS_STATS.REPORT_ADVISOR_TASK(
        task_name      => 'opt_adv_task1'
        , execution_name => NULL
        , type          => 'TEXT'
        , section       => 'ALL'
        ) AS report
FROM   DUAL;
SPOOL OFF
```

## 18.2.4 Executing an Optimizer Statistics Advisor Task

The `DBMS_STATS.EXECUTE_ADVISOR_TASK` function executes a task for Optimizer Statistics Advisor. If you do not specify an execution name, then Optimizer Statistics Advisor generates one automatically.

The results of performing this task depend on the privileges of the executing user:

- **SYSTEM level**

Only users with both the `ANALYZE ANY` and `ANALYZE ANY DICTIONARY` privileges can perform this task on system-level rules.

- **Operation level**

The results depend on the following privileges:

- Users with both the `ANALYZE ANY` and `ANALYZE ANY DICTIONARY` privileges can perform this task for all statistics operations.
- Users with the `ANALYZE ANY` privilege but *not* the `ANALYZE ANY DICTIONARY` privilege can perform this task for statistics operations related to any schema except `SYS`.
- Users with the `ANALYZE ANY DICTIONARY` privilege but *not* the `ANALYZE ANY` privilege can perform this task for statistics operations related to their own schema and the `SYS` schema.
- Users with neither the `ANALYZE ANY` nor the `ANALYZE ANY DICTIONARY` privilege can only perform this operation for statistics operations relating to their own schema.

- **Object level**

Users can perform this task for any object for which they have statistics collection privileges.

### Prerequisites

This task has the following prerequisites:

- To execute this subprogram, you must have the `ADVISOR` privilege.



- You must be the owner of the task.
- If you specify an execution name, then this name must not conflict with an existing execution.

**Note:**

This subprogram executes using invoker's rights.

**To execute an Optimizer Statistics Advisor task:**

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Execute the `DBMS_STATS.EXECUTE_ADVISOR_TASK` function in the following form, where *tname* is the name of the task, *execname* is the optional name of the execution, and *ret* is the variable that contains the returned output:

```
EXECUTE ret := DBMS_STATS.EXECUTE_ADVISOR_TASK('tname','execname');
```

For example, to execute the task `opt_adv_task1`, use the following code:

```
DECLARE
  v_tname VARCHAR2(32767);
  v_ret   VARCHAR2(32767);
BEGIN
  v_tname := 'opt_adv_task1';
  v_ret := DBMS_STATS.EXECUTE_ADVISOR_TASK(v_tname);
END;
/
```

3. Optionally, obtain details about the execution by querying `USER_ADVISOR_EXECUTIONS`:

```
SELECT TASK_NAME, EXECUTION_NAME,
       EXECUTION_END, EXECUTION_TYPE AS TYPE, STATUS
FROM   USER_ADVISOR_EXECUTIONS;
```

Sample output appears below:

| TASK_NAME     | EXECUTION_NAME | EXECUTION TYPE       | STATUS    |
|---------------|----------------|----------------------|-----------|
| OPT_ADV_TASK1 | EXEC_136       | 23-NOV-15 STATISTICS | COMPLETED |

## 18.2.5 Generating a Report for an Optimizer Statistics Advisor Task

The `DBMS_STATS.REPORT_ADVISOR_TASK` function generates a report for an Optimizer Statistics Advisor task.

The report contains the following sections:

- **General information**  
This section describes the task name, execution name, creation date, and modification date.
- **Summary**  
This section summarizes the findings and rules violated by the findings.

- Findings

Each finding section lists the relevant rule and findings. If the advisor has a recommendation, then the recommendation is described. In some cases, a recommendation also has a rationale.

The name of the automated Optimizer Statistics Advisor task is `AUTO_STATS_ADVISOR_TASK`. If you follow the automated workflow, then you only need to query the automatically generated report.

### Prerequisites

To generate a report with the `DBMS_STATS.REPORT_ADVISOR_TASK` function, you must meet the following prerequisites:

- To execute this subprogram, you must have the `ADVISOR` privilege.
- You must be the owner of the task.

 **Note:**

This subprogram executes using invoker's rights.

The results of performing this task depend on the privileges of the executing user:

- SYSTEM level

Only users with both the `ANALYZE ANY` and `ANALYZE ANY DICTIONARY` privileges can perform this task on system-level rules.

- Operation level

The results depend on the following privileges:

- Users with both the `ANALYZE ANY` and `ANALYZE ANY DICTIONARY` privileges can perform this task for all statistics operations.
- Users with the `ANALYZE ANY` privilege but *not* the `ANALYZE ANY DICTIONARY` privilege can perform this task for statistics operations related to any schema except `SYS`.
- Users with the `ANALYZE ANY DICTIONARY` privilege but *not* the `ANALYZE ANY` privilege can perform this task for statistics operations related to their own schema and the `SYS` schema.
- Users with neither the `ANALYZE ANY` nor the `ANALYZE ANY DICTIONARY` privilege can only perform this operation for statistics operations relating to their own schema.

- Object level

Users can perform this task for any object for which they have statistics collection privileges.

### To generate an Optimizer Statistics Advisor report:

1. In SQL\*Plus, log in to the database as a user with `ADVISOR` privileges.
2. Query the `DBMS_STATS.REPORT_ADVISOR_TASK` function output.

Use the following query, where the placeholders have the following definitions:

- *tname* is the name of the task.
- *exec* is the name of the execution.
- *type* is the type of output: TEXT, HTML, or XML.
- *sect* is the section of the report: SUMMARY, FINDINGS, ERRORS, and ALL.
- *lvl* is the format of the report: BASIC, TYPICAL, ALL, or SHOW\_HIDDEN.

```
SET LINESIZE 3000
SET LONG 500000
SET PAGESIZE 0
SET LONGCHUNKSIZE 100000

SELECT DBMS_STATS.REPORT_ADVISOR_TASK('tname', 'exec', 'type', 'sect', 'lvl')
AS REPORT
FROM DUAL;
```

For example, to print a report for AUTO\_STATS\_ADVISOR\_TASK, use the following query:

```
SELECT
DBMS_STATS.REPORT_ADVISOR_TASK('AUTO_STATS_ADVISOR_TASK', NULL, 'TEXT', 'ALL', 'ALL')
AS REPORT
FROM DUAL;
```

The following sample report shows four findings:

GENERAL INFORMATION

```
-----
Task Name       : AUTO_STATS_ADVISOR_TASK
Execution Name  : EXEC_136
Created        : 09-05-16 02:52:34
Last Modified   : 09-05-16 12:31:24
-----
```

SUMMARY

```
-----
For execution EXEC_136 of task AUTO_STATS_ADVISOR_TASK, the Statistics Advisor
has 4 findings. The findings are related to the following rules:
AVOIDSETPROCEDURES, USEDEFAULTPARAMS, USEGATHERSCHEMASTATS, NOTUSEINCREMENTAL.
Please refer to the finding section for detailed information.
-----
```

FINDINGS

```
-----
Rule Name:      AvoidSetProcedures
Rule Description: Avoid Set Statistics Procedures
Finding:  There are 5 SET_[COLUMN|INDEX|TABLE|SYSTEM]_STATS procedures being
          used for statistics gathering.
Recommendation: Do not use SET_[COLUMN|INDEX|TABLE|SYSTEM]_STATS procedures.
                Gather statistics instead of setting them.
Rationale:  SET_[COLUMN|INDEX|TABLE|SYSTEM]_STATS will cause bad plans due to
            wrong or inconsistent statistics.
-----
```

```
-----
Rule Name:      UseDefaultParams
Rule Description: Use Default Parameters in Statistics Collection Procedures
Finding:  There are 367 statistics operations using nondefault parameters.
Recommendation: Use default parameters for statistics operations.
Example:
```

```
-- Gathering statistics for 'SH' schema using all default parameter values:
BEGIN dbms_stats.gather_schema_stats('SH'); END;
Rationale: Using default parameter values for statistics gathering operations
```

is more efficient.

```
-----
Rule Name:          UseGatherSchemaStats
Rule Description:   Use gather_schema_stats procedure
Finding:           There are 318 uses of GATHER_TABLE_STATS.
Recommendation:    Use GATHER_SCHEMA_STATS instead of GATHER_TABLE_STATS.
Example:

-- Gather statistics for 'SH' schema:
BEGIN dbms_stats.gather_schema_stats('SH'); END;
Rationale:         GATHER_SCHEMA_STATS has more options available, including checking
                  for staleness and gathering statistics concurrently. Also it is
                  more maintainable for new tables added to the schema. If you only
                  want to gather statistics for certain tables in the schema, specify
                  them in the obj_filter_list parameter of GATHER_SCHEMA_STATS.
-----
```

```
-----
Rule Name:          NotUseIncremental

Rule Description:   Statistics should not be maintained incrementally when it is
not
Finding:           Incremental option has been turned on for 10 tables, which will not benefit
                  from using the incremental option.

Schema:
SH
Objects:
CAL_MONTH_SALES_MV
CAL_MONTH_SALES_MV
CHANNELS
COUNTRIES
CUSTOMERS
DIMENSION_EXCEPTIONS
FWEED_PSCAT_SALES_MV
FWEED_PSCAT_SALES_MV
PRODUCTS
PROMOTIONS
SUPPLEMENTARY_DEMOGRAPHICS
TIMES

Recommendation:    Do not use the incremental option for statistics gathering on these
objects.
Example:
--
Turn off the incremental option for 'SH.SALES':
dbms_stats.set_table_prefs('SH', 'SALES', 'INCREMENTAL', 'FALSE');
Rationale:         The overhead of using the incremental option on these tables
                  outweighs the benefit of using the incremental option.
-----
```

## 18.2.6 Implementing Optimizer Statistics Advisor Recommendations

You can either implement all recommendations automatically using `DBMS_STATS.IMPLEMENT_ADVISOR_TASK`, or generate an editable script using `DBMS_STATS.SCRIPT_ADVISOR_TASK`.

This section contains the following topics:

- [Implementing Actions Recommended by Optimizer Statistics Advisor](#)  
The `DBMS_STATS.IMPLEMENT_ADVISOR_TASK` function implements the recommendations for a specified Optimizer Statistics Advisor task. If you do not specify an execution name, then Optimizer Statistics Advisor uses the most recent execution.

- [Generating a Script Using Optimizer Statistics Advisor](#)  
The `DBMS_STATS.SCRIPT_ADVISOR_TASK` function generates an editable script with recommendations for a specified Optimizer Statistics Advisor task.

### 18.2.6.1 Implementing Actions Recommended by Optimizer Statistics Advisor

The `DBMS_STATS.IMPLEMENT_ADVISOR_TASK` function implements the recommendations for a specified Optimizer Statistics Advisor task. If you do not specify an execution name, then Optimizer Statistics Advisor uses the most recent execution.

The simplest means of implementing recommendations is using `DBMS_STATS.IMPLEMENT_ADVISOR_TASK`. In this case, no generation of a script is necessary. You can specify that the advisor ignore the existing filters (`level=>'ALL'`) or use the default, which honors the existing filters (`level=>'TYPICAL'`).

#### Prerequisites

To use `DBMS_STATS.IMPLEMENT_ADVISOR_TASK`, you must meet the following prerequisites:

- To execute this subprogram, you must have the `ADVISOR` privilege.
- You must be the owner of the task.



#### Note:

This subprogram executes using invoker's rights.

The results of performing this task depend on the privileges of the executing user:

- **SYSTEM level**  
Only users with both the `ANALYZE ANY` and `ANALYZE ANY DICTIONARY` privileges can perform this task on system-level rules.
- **Operation level**  
The results depend on the following privileges:
  - Users with both the `ANALYZE ANY` and `ANALYZE ANY DICTIONARY` privileges can perform this task for all statistics operations.
  - Users with the `ANALYZE ANY` privilege but *not* the `ANALYZE ANY DICTIONARY` privilege can perform this task for statistics operations related to any schema except `SYS`.
  - Users with the `ANALYZE ANY DICTIONARY` privilege but *not* the `ANALYZE ANY` privilege can perform this task for statistics operations related to their own schema and the `SYS` schema.
  - Users with neither the `ANALYZE ANY` nor the `ANALYZE ANY DICTIONARY` privilege can only perform this operation for statistics operations relating to their own schema.
- **Object level**  
Users can perform this task for any object for which they have statistics collection privileges.

**To implement advisor actions:**

1. In SQL\*Plus, log in to the database as a user with the necessary privileges.
2. Execute the `DBMS_STATS.IMPLEMENT_ADVISOR_TASK` function in the following form, where the placeholders have the following definitions:
  - `tname` is the name of the task.
  - `result` is the CLOB variable that contains a list of the recommendations that have been successfully implemented.
  - `filter_lvl` is the level of implementation: `TYPICAL` (existing filters honored) or `ALL` (filters ignored).

```
EXECUTE result := DBMS_STATS.IMPLEMENT_ADVISOR_TASK('tname', level =>
filter_lvl);
```

For example, to implement all recommendations for the task `opt_adv_task1`, use the following code:

```
VARIABLE b_ret CLOB
DECLARE
  v_tname VARCHAR2(32767);
BEGIN
  v_tname := 'opt_adv_task1';
  :b_ret := DBMS_STATS.IMPLEMENT_ADVISOR_TASK(v_tname);
END;
/
```

3. Optionally, print the XML output to confirm the implemented actions.

For example, to print the XML returned in the previous step, use the following code (sample output included):

```
SET LONG 10000
SELECT XMLType(:b_ret) AS imp_results FROM DUAL;
```

```
IMP_RESULTS
-----
<implementation_results>
  <rule NAME="AVOIDSETPROCEDURES">
    <implemented>yes</implemented>
  </rule>
  <rule NAME="USEGATHERSCHEMASTATS">
    <implemented>yes</implemented>
  </rule>
  <rule NAME="AVOIDSETPROCEDURES">
    <implemented>yes</implemented>
  </rule>
  <rule NAME="USEGATHERSCHEMASTATS">
    <implemented>yes</implemented>
  </rule>
  <rule NAME="USEDEFAULTPARAMS">
    <implemented>no</implemented>
  </rule>
  <rule NAME="USEDEFAULTPARAMS">
    <implemented>yes</implemented>
  </rule>
  <rule NAME="NOTUSEINCREMENTAL">
    <implemented>yes</implemented>
```

```
</rule>  
</implementation_results>
```

## 18.2.6.2 Generating a Script Using Optimizer Statistics Advisor

The `DBMS_STATS.SCRIPT_ADVISOR_TASK` function generates an editable script with recommendations for a specified Optimizer Statistics Advisor task.

Unlike `IMPLEMENT_ADVISOR_TASK`, the `SCRIPT_ADVISOR_TASK` generates a script that you can edit before execution. The output script contains both comments and executable code. As with `IMPLEMENT_ADVISOR_TASK`, you can specify that the advisor ignore the existing filters (`level=>'ALL'`) or use the default, which honors the existing filters (`level=>'TYPICAL'`). You can specify that the function returns the script as a CLOB and file, or only a CLOB.

### Prerequisites

To use the `DBMS_STATS.SCRIPT_ADVISOR_TASK` function, you must meet the following prerequisites:

- To execute this subprogram, you must have the `ADVISOR` privilege.
- You must be the owner of the task.



#### Note:

This subprogram executes using invoker's rights.

The results of performing this task depend on the privileges of the executing user:

- **SYSTEM level**  
Only users with both the `ANALYZE ANY` and `ANALYZE ANY DICTIONARY` privileges can perform this task on system-level rules.
- **Operation level**  
The results depend on the following privileges:
  - Users with both the `ANALYZE ANY` and `ANALYZE ANY DICTIONARY` privileges can perform this task for all statistics operations.
  - Users with the `ANALYZE ANY` privilege but *not* the `ANALYZE ANY DICTIONARY` privilege can perform this task for statistics operations related to any schema except `SYS`.
  - Users with the `ANALYZE ANY DICTIONARY` privilege but *not* the `ANALYZE ANY` privilege can perform this task for statistics operations related to their own schema and the `SYS` schema.
  - Users with neither the `ANALYZE ANY` nor the `ANALYZE ANY DICTIONARY` privilege can only perform this operation for statistics operations relating to their own schema.
- **Object level**  
Users can perform this task for any object for which they have statistics collection privileges.

**To generate an advisor script:**

1. In SQL\*Plus, log in to the database as a user with `ADVISOR` privileges.
2. Execute the `DBMS_STATS.SCRIPT_ADVISOR_TASK` function in the following form, where the placeholders have the following definitions:

- `tname` is the name of the task.
- `exec` is the name of the execution (default is null).
- `dir` is the name of the directory (default is null).
- `result` is the CLOB variable that contains a list of the recommendations that have been successfully implemented.
- `filter_lvl` is the level of implementation: `TYPICAL` (existing filters honored) or `ALL` (filters ignored).

```
EXEC result := DBMS_STATS.SCRIPT_ADVISOR_TASK('tname', execution_name => 'exec',
  dir_name => 'dir', level => 'filter_lvl');
```

For example, to generate a script that contains recommendations for the task `opt_adv_task1`, use the following code:

```
VARIABLE b_script CLOB
DECLARE
  v_tname VARCHAR2(32767);
BEGIN
  v_tname := 'opt_adv_task1';
  :b_script := DBMS_STATS.SCRIPT_ADVISOR_TASK(v_tname);
END;
/
```

 **Note:**

If you do not specify an execution name, then Optimizer Statistics Advisor uses the most recent execution.

3. Print the script.

For example, to print the script returned in the previous step, use the following code (sample output included):

```
DECLARE
  v_len    NUMBER(10);
  v_offset NUMBER(10) :=1;
  v_amount NUMBER(10) :=10000;
BEGIN
  v_len := DBMS_LOB.getlength(:b_script);
  WHILE (v_offset < v_len)
  LOOP
    DBMS_OUTPUT.PUT_LINE(DBMS_LOB.SUBSTR(:b_script,v_amount,v_offset));
    v_offset := v_offset + v_amount;
  END LOOP;
END;
/
```

The following example shows a sample script:



```
-- Script generated for the recommendations from execution EXEC_23
-- in the statistics advisor task OPT_ADV_TASK1
-- Script version 12.2

-- No scripts will be provided for the rule AVOIDSETPROCEDURES. Please check the report
-- for more details.
-- No scripts will be provided for the rule USEGATHERSCHEMASTATS. Please check the report
-- for more details.
-- No scripts will be provided for the rule AVOIDINEFFICIENTSTATSOPRSEQ. Please check the
-- report for more details.
-- No scripts will be provided for the rule AVOIDUNNECESSARYSTATSCOLLECTION. Please check
-- the report for more details.
-- No scripts will be provided for the rule GATHERSTATSAFTERBULKDML. Please check the
-- report for more details.
-- No scripts will be provided for the rule AVOIDDROPRECREATE. Please check the report
-- for more details.
-- No scripts will be provided for the rule AVOIDOUTOFRANGE. Please check the report
-- for more details.
-- No scripts will be provided for the rule AVOIDANALYZETABLE. Please check the report
-- for more details.
-- No scripts will be provided for the rule AVOIDSETPROCEDURES. Please check the report
-- for more details.
-- No scripts will be provided for the rule USEGATHERSCHEMASTATS. Please check the report
-- for more details.
-- No scripts will be provided for the rule AVOIDINEFFICIENTSTATSOPRSEQ. Please check the
-- report for more details.
-- No scripts will be provided for the rule AVOIDUNNECESSARYSTATSCOLLECTION. Please check
-- the report for more details.
-- No scripts will be provided for the rule GATHERSTATSAFTERBULKDML. Please check the
-- report for more details.
-- No scripts will be provided for the rule AVOIDDROPRECREATE. Please check the report
-- for more details.
-- No scripts will be provided for the rule AVOIDOUTOFRANGE. Please check the report
-- for more details.
-- No scripts will be provided for the rule AVOIDANALYZETABLE. Please check the report
-- for more details.

-- Scripts for rule USEDEFAULTPARAMS
-- Rule Description: Use Default Parameters in Statistics Collection Procedures
-- Use the default preference value for parameters

begin dbms_stats.set_global_prefs('PREFERENCE_OVERRIDES_PARAMETER', 'TRUE'); end;
/

-- Scripts for rule USEDEFAULTOBJECTPREFERENCE
-- Rule Description: Use Default Object Preference for statistics collection
-- Setting object-level preferences to default values
-- setting CASCADE to default value for object level preference
-- setting ESTIMATE_PERCENT to default value for object level preference
-- setting METHOD_OPT to default value for object level preference
-- setting GRANULARITY to default value for object level preference
-- setting NO_INVALIDATE to default value for object level preference

-- Scripts for rule USEINCREMENTAL
-- Rule Description: Statistics should be maintained incrementally when it is beneficial.
-- Turn on the incremental option for those objects for which using incremental is helpful.

-- Scripts for rule UNLOCKNONVOLATILETABLE
-- Rule Description: Statistics for objects with non-volatile should not be locked
-- Unlock statistics for objects that are not volatile.
```

```
-- Scripts for rule LOCKVOLATILETABLE
-- Rule Description: Statistics for objects with volatile data should be locked
-- Lock statistics for volatile objects.

-- Scripts for rule NOTUSEINCREMENTAL
-- Rule Description: Statistics should not be maintained incrementally when it is not
  beneficial
-- Turn off incremental option for those objects for which using incremental is not helpful.

begin dbms_stats.set_table_prefs('SH', 'CAL_MONTH_SALES_MV', 'INCREMENTAL', 'FALSE'); end;
/
begin dbms_stats.set_table_prefs('SH', 'CHANNELS', 'INCREMENTAL', 'FALSE'); end;
/
begin dbms_stats.set_table_prefs('SH', 'COUNTRIES', 'INCREMENTAL', 'FALSE'); end;
/
begin dbms_stats.set_table_prefs('SH', 'CUSTOMERS', 'INCREMENTAL', 'FALSE'); end;
/
begin dbms_stats.set_table_prefs('SH', 'DIMENSION_EXCEPTIONS', 'INCREMENTAL', 'FALSE'); end;
/
begin dbms_stats.set_table_prefs('SH', 'FWEEK_PSCAT_SALES_MV', 'INCREMENTAL', 'FALSE'); end;
/
begin dbms_stats.set_table_prefs('SH', 'PRODUCTS', 'INCREMENTAL', 'FALSE'); end;
/
begin dbms_stats.set_table_prefs('SH', 'PROMOTIONS', 'INCREMENTAL', 'FALSE'); end;
/
begin dbms_stats.set_table_prefs('SH', 'SUPPLEMENTARY_DEMOGRAPHICS', 'INCREMENTAL', 'FALSE'); end;
/
begin dbms_stats.set_table_prefs('SH', 'TIMES', 'INCREMENTAL', 'FALSE'); end;
/

-- Scripts for rule USEAUTODEGREE
-- Rule Description: Use Auto Degree for statistics collection
-- Turn on auto degree for those objects for which using auto degree is helpful.

-- Scripts for rule AVOIDSTALESTATS
-- Rule Description: Avoid objects with stale or no statistics
-- Gather statistics for those objects that are missing or have no statistics.

-- Scripts for rule MAINTAINSTATSCONSISTENCY
-- Rule Description: Statistics of dependent objects should be consistent
-- Gather statistics for those objects that are missing or have no statistics.
```

# Part VI

## Optimizer Controls

You can use hints and initialization parameter to influence optimizer decisions and behavior.

This part contains the following chapters:

- [Influencing the Optimizer](#)  
Optimizer defaults are adequate for most operations, but not all.
- [Improving Real-World Performance Through Cursor Sharing](#)  
Cursor sharing can improve database application performance by orders of magnitude.

# 19

## Influencing the Optimizer

Optimizer defaults are adequate for most operations, but not all.

In some cases you may have information unknown to the optimizer, or need to tune the optimizer for a specific type of statement or workload. In such cases, influencing the optimizer may provide better performance.

This chapter contains the following topics:

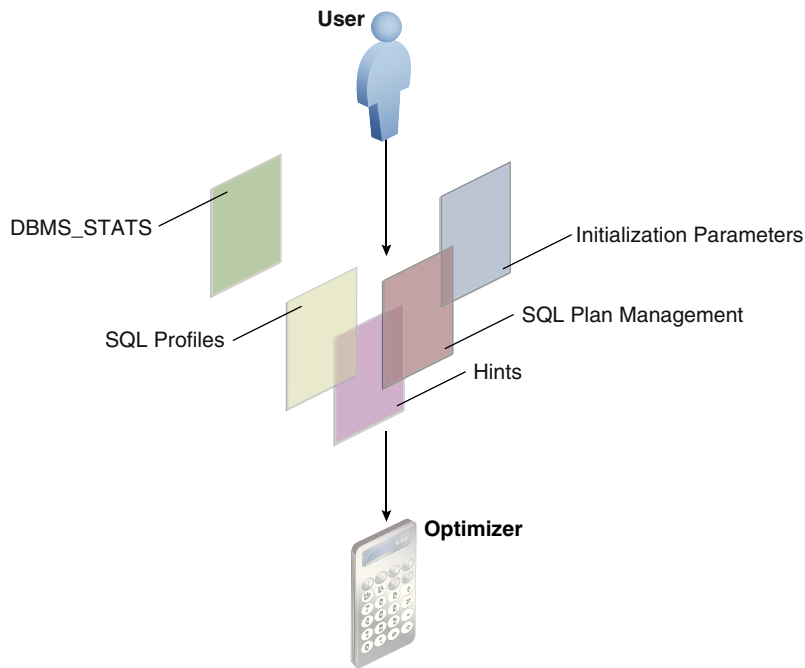
- [Techniques for Influencing the Optimizer](#)  
You can influence the optimizer using several techniques, including SQL profiles, SQL Plan Management, initialization parameters, and hints.
- [Influencing the Optimizer with Initialization Parameters](#)  
This chapter explains which initialization parameters affect optimization, and how to set them.
- [Influencing the Optimizer with Hints](#)  
Optimizer hints are special comments in a SQL statement that pass instructions to the optimizer.

### 19.1 Techniques for Influencing the Optimizer

You can influence the optimizer using several techniques, including SQL profiles, SQL Plan Management, initialization parameters, and hints.

The following figure shows the principal techniques for influencing the optimizer.

**Figure 19-1 Techniques for Influencing the Optimizer**



The overlapping squares in the preceding diagram show that SQL plan management uses both initialization parameters and hints. SQL profiles also technically include hints.



**Note:**

A [stored outline](#) is a legacy technique that serve a similar purpose to SQL plan baselines.

You can use the following techniques to influence the optimizer:

**Table 19-1 Optimizer Techniques**

Technique	Description	To Learn More
Initialization parameters	Parameters influence many types of optimizer behavior at the database instance and session level.	<a href="#">"Influencing the Optimizer with Initialization Parameters"</a>
Hints	A <a href="#">hint</a> is a commented instruction in a SQL statement. Hints control a wide range of behavior.	<a href="#">"Influencing the Optimizer with Hints"</a>
DBMS_STATS	This package updates and manages optimizer statistics. The more accurate the statistics, the better the optimizer estimates. This chapter does not cover DBMS_STATS.	<a href="#">"Gathering Optimizer Statistics"</a>

Table 19-1 (Cont.) Optimizer Techniques

Technique	Description	To Learn More
SQL profiles	A <a href="#">SQL profile</a> is a database object that contains auxiliary statistics specific to a SQL statement. Conceptually, a SQL profile is to a SQL statement what a set of object-level statistics is to a table or index. A SQL profile can correct suboptimal optimizer estimates discovered during SQL tuning.	" <a href="#">Managing SQL Profiles</a> "
SQL plan management and stored outlines	<a href="#">SQL plan management</a> is a preventative mechanism that enables the optimizer to automatically manage execution plans, ensuring that the database uses only known or verified plans. This chapter does not cover SQL plan management.	" <a href="#">Managing SQL Plan Baselines</a> "

In some cases, multiple techniques optimize the same behavior. For example, you can set optimizer goals using both initialization parameters and hints.

## 19.2 Influencing the Optimizer with Initialization Parameters

This chapter explains which initialization parameters affect optimization, and how to set them.

This section contains the following topics:

- [About Optimizer Initialization Parameters](#)  
Oracle Database provides initialization parameters to influence various aspects of optimizer behavior, including cursor sharing, adaptive optimization, and the optimizer mode.
- [Enabling Optimizer Features](#)  
The `OPTIMIZER_FEATURES_ENABLE` initialization parameter (or hint) controls a set of optimizer-related features, depending on the database release.
- [Choosing an Optimizer Goal](#)  
The **optimizer goal** is the prioritization of resource usage by the optimizer.
- [Controlling Adaptive Optimization](#)  
In Oracle Database, **adaptive query optimization** is the process by which the optimizer adapts an execution plan based on statistics collected at run time.

### 19.2.1 About Optimizer Initialization Parameters

Oracle Database provides initialization parameters to influence various aspects of optimizer behavior, including cursor sharing, adaptive optimization, and the optimizer mode.

The following table lists some of the most important optimizer parameters. Note that this table does not include the approximate query initialization parameters, which are described in "[Approximate Query Initialization Parameters](#)".

**Table 19-2 Initialization Parameters That Control Optimizer Behavior**

Initialization Parameter	Description
CURSOR_INVALIDATION	<p>Provides the default cursor invalidation level for DDL statements.</p> <p><code>IMMEDIATE</code> sets the same cursor invalidation behavior for DDL as in releases before Oracle Database 12c Release 2 (12.2). This is the default.</p> <p><code>DEFERRED</code> allows an application to take advantage of the reduced cursor invalidation for DDL without making any application changes. Deferred invalidation reduces the number of cursor invalidations and spreads the recompilation workload over time. For this reason, a cursor may run with a suboptimal plan until it is recompiled, and may incur small execution-time overhead.</p> <p>You can set this parameter at the <code>SYSTEM</code> or <code>SESSION</code> level. See "<a href="#">About the Life Cycle of Shared Cursors</a>".</p>
CURSOR_SHARING	<p>Converts literal values in SQL statements to bind variables. Converting the values improves cursor sharing and can affect the execution plans of SQL statements. The optimizer generates the execution plan based on the presence of the bind variables and not the actual literal values.</p> <p>Set to <code>FORCE</code> to enable the creation of a new cursor when sharing an existing cursor, or when the cursor plan is not optimal. Set to <code>EXACT</code> to allow only statements with identical text to share the same cursor.</p>
DB_FILE_MULTIBLOCK_READ_COUNT	<p>Specifies the number of blocks that are read in a single I/O during a full table scan or index fast full scan. The optimizer uses the value of this parameter to calculate the cost of full table scans and index fast full scans. Larger values result in a lower cost for full table scans, which may result in the optimizer choosing a full table scan over an index scan.</p> <p>The default value of this parameter corresponds to the maximum I/O size that the database can perform efficiently. This value is platform-dependent and is 1 MB for most platforms. Because the parameter is expressed in blocks, it is set to a value equal to the maximum I/O size that can be performed efficiently divided by the standard block size. If the number of sessions is extremely large, then the multiblock read count value decreases to avoid the buffer cache getting flooded with too many table scan buffers.</p>
OPTIMIZER_ADAPTIVE_PLANS	<p>Controls adaptive plans. An adaptive plan has alternative choices. The optimizer decides on a plan at run time based on statistics collected as the query executes.</p> <p>By default, this parameter is <code>true</code>, which means adaptive plans are enabled. Setting to this parameter to <code>false</code> disables the following features:</p> <ul style="list-style-type: none"> <li>• Nested loops and hash join selection</li> <li>• Star transformation bitmap pruning</li> <li>• Adaptive parallel distribution method</li> </ul> <p>See "<a href="#">About Adaptive Query Plans</a>".</p>

**Table 19-2 (Cont.) Initialization Parameters That Control Optimizer Behavior**

Initialization Parameter	Description
OPTIMIZER_ADAPTIVE_REPORTING_ONLY	<p>Controls the reporting mode for automatic reoptimization and adaptive plans (see "<a href="#">Adaptive Query Plans</a>"). By default, reporting mode is off (<code>false</code>), which means that adaptive optimizations are enabled.</p> <p>If set to <code>true</code>, then adaptive optimizations run in reporting-only mode. In this case, the database gathers information required for an adaptive optimization, but takes no action to change the plan. For example, an adaptive plan always choose the default plan, but the database collects information about which plan the database would use if the parameter were set to <code>false</code>. You can view the report by using <code>DBMS_XPLAN.DISPLAY_CURSOR</code>.</p>
OPTIMIZER_ADAPTIVE_STATISTICS	<p>Controls adaptive statistics. The optimizer can use adaptive statistics when query predicates are too complex to rely on base table statistics alone.</p> <p>By default, <code>OPTIMIZER_ADAPTIVE_STATISTICS</code> is <code>false</code>, which means that the following features are disabled:</p> <ul style="list-style-type: none"> <li>• SQL plan directives</li> <li>• Statistics feedback</li> <li>• Adaptive dynamic sampling</li> </ul> <p>See "<a href="#">Adaptive Statistics</a>".</p>
OPTIMIZER_MODE	<p>Sets the optimizer mode at database instance startup. Possible values are <code>ALL_ROWS</code>, <code>FIRST_ROWS_n</code>, and <code>FIRST_ROWS</code>.</p>
OPTIMIZER_INDEX_CACHING	<p>Controls the cost analysis of an index probe with a nested loop. The range of values 0 to 100 indicates percentage of index blocks in the buffer cache, which modifies optimizer assumptions about index caching for nested loops and IN-list iterators. A value of 100 infers that 100% of the index blocks are likely to be found in the buffer cache, so the optimizer adjusts the cost of an index probe or nested loop accordingly. Use caution when setting this parameter because execution plans can change in favor of index caching.</p>
OPTIMIZER_INDEX_COST_ADJ	<p>Adjusts the cost of index probes. The range of values is 1 to 10000. The default value is 100, which means that the optimizer evaluates indexes as an access path based on the normal cost model. A value of 10 means that the cost of an index access path is one-tenth the normal cost of an index access path.</p>
OPTIMIZER_INMEMORY_AWARE	<p>This parameter enables (<code>TRUE</code>) or disables (<code>FALSE</code>) all Oracle Database In-Memory (Database In-Memory) optimizer features, including the cost model for the IM column store, table expansion, Bloom filters, and so on. Setting the parameter to <code>FALSE</code> causes the optimizer to ignore the <code>INMEMORY</code> property of tables during the optimization of SQL statements.</p>
OPTIMIZER_USE_INVISIBLE_INDEXES	<p>Enables or disables the use of invisible indexes.</p>



Table 19-2 (Cont.) Initialization Parameters That Control Optimizer Behavior

Initialization Parameter	Description
RESULT_CACHE_MODE	<p>Controls whether the database uses the SQL query result cache for all queries, or only for the queries that are annotated with the result cache hint. When set to <code>MANUAL</code> (the default), you must use the <code>RESULT_CACHE</code> hint to specify that a specific result is to be stored in the cache. When set to <code>FORCE</code>, the database stores all results in the cache.</p> <p>When setting this parameter, consider how the result cache handles PL/SQL functions. The database invalidates query results in the result cache using the same mechanism that tracks data dependencies for PL/SQL functions, but otherwise permits caching of queries that contain PL/SQL functions. Because PL/SQL function result cache invalidation does not track all kinds of dependencies (such as on sequences, <code>SYSDATE</code>, <code>SYS_CONTEXT</code>, and package variables), indiscriminate use of the query result cache on queries calling such functions can result in changes to results, that is, incorrect results. Thus, consider correctness and performance when choosing to enable the result cache, especially when setting <code>RESULT_CACHE_MODE</code> to <code>FORCE</code>.</p>
RESULT_CACHE_MAX_SIZE	Changes the memory allocated to the result cache. If you set this parameter to 0, then the result cache is disabled. The value of this parameter is rounded to the largest multiple of 32 KB that is not greater than the specified value. If the rounded value is 0, then the feature is disabled.
RESULT_CACHE_MAX_RESULT	Specifies the maximum amount of cache memory that any single result can use. The default value is 5%, but you can specify any percentage value between 1 and 100.
RESULT_CACHE_REMOTE_EXPIRATION	Specifies the number of minutes for which a result that depends on remote database objects remains valid. The default is 0, which implies that the database should not cache results using remote objects. Setting this parameter to a nonzero value can produce stale answers, such as if a remote database modifies a table that is referenced in a result.
STAR_TRANSFORMATION_ENABLED	Enables the optimizer to cost a star transformation for star queries (if <code>true</code> ). The star transformation combines the bitmap indexes on the various fact table columns.

## 19.2.2 Enabling Optimizer Features

The `OPTIMIZER_FEATURES_ENABLE` initialization parameter (or hint) controls a set of optimizer-related features, depending on the database release.

The parameter accepts one of a list of valid string values corresponding to the release numbers, such as `11.2.0.2` or `12.2.0.1`. You can use this parameter to preserve the old behavior of the optimizer after a database upgrade. For example, if you upgrade Oracle Database 12c Release 1 (12.1.0.2) to Oracle Database 12c Release 2 (12.2.0.1), then the default value of the `OPTIMIZER_FEATURES_ENABLE` parameter changes from `12.1.0.2` to `12.2.0.1`.

For backward compatibility, you may not want the execution plans to change because of new optimizer features in a new release. In such cases, you can set `OPTIMIZER_FEATURES_ENABLE` to an earlier version. If you upgrade to a new release, and if you *want* to enable the features in the new release, then you do *not* need to explicitly set the `OPTIMIZER_FEATURES_ENABLE` initialization parameter.

**▲ Caution:**

Oracle does not recommend explicitly setting the `OPTIMIZER_FEATURES_ENABLE` initialization parameter to an earlier release. To avoid SQL performance regression that may result from execution plan changes, consider using SQL plan management instead.

**Assumptions**

This tutorial assumes the following:

- You recently upgraded the database from Oracle Database 12c Release 1 (12.1.0.2) to Oracle Database 12c Release 2 (12.2.0.1).
- You want to preserve the optimizer behavior from the earlier release.

**To enable query optimizer features for a specific release:**

1. Log in to the database with the appropriate privileges, and then query the current optimizer features settings.

For example, run the following SQL\*Plus command:

```
SQL> SHOW PARAMETER optimizer_features_enable
```

NAME	TYPE	VALUE
optimizer_features_enable	string	12.2.0.1

2. Set the optimizer features setting at the instance or session level.

For example, run the following SQL statement to set the optimizer version to 12.1.0.2:

```
SQL> ALTER SYSTEM SET OPTIMIZER_FEATURES_ENABLE='12.1.0.2';
```

The preceding statement restores the optimizer functionality that existed in Oracle Database 12c Release 1 (12.1.0.2).

## 19.2.3 Choosing an Optimizer Goal

The **optimizer goal** is the prioritization of resource usage by the optimizer.

Using the `OPTIMIZER_MODE` initialization parameter, you can set the following optimizer goals:

- Best **throughput** (default)

When you set the `OPTIMIZER_MODE` value to `ALL_ROWS`, the database uses the least amount of resources necessary to process all rows that the statement accessed.

For batch applications such as Oracle Reports, optimize for best throughput. Usually, throughput is more important in batch applications because the user is only concerned with the time necessary for the application to complete. Response time is less important because the user does not examine the results of individual statements while the application is running.

- Best [response time](#)

When you set the `OPTIMIZER_MODE` value to `FIRST_ROWS_n`, the database optimizes with a goal of best response time to return the first  $n$  rows, where  $n$  equals 1, 10, 100, or 1000.

For interactive applications in Oracle Forms or SQL\*Plus, optimize for response time. Usually, response time is important because the interactive user is waiting to see the first row or rows that the statement accessed.

### Assumptions

This tutorial assumes the following:

- The primary application is interactive, so you want to set the optimizer goal for the database instance to minimize response time.
- For the current session only, you want to run a report and optimize for throughput.

### To enable query optimizer features for a specific release:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then query the current optimizer mode.

For example, run the following SQL\*Plus command:

```
dba1@PROD> SHOW PARAMETER OPTIMIZER_MODE
```

NAME	TYPE	VALUE
optimizer_mode	string	ALL_ROWS

2. At the instance level, optimize for response time.

For example, run the following SQL statement to configure the system to retrieve the first 10 rows as quickly as possible:

```
SQL> ALTER SYSTEM SET OPTIMIZER_MODE='FIRST_ROWS_10';
```

3. At the session level only, optimize for throughput before running a report.

For example, run the following SQL statement to configure only this session to optimize for throughput:

```
SQL> ALTER SESSION SET OPTIMIZER_MODE='ALL_ROWS';
```

## 19.2.4 Controlling Adaptive Optimization

In Oracle Database, **adaptive query optimization** is the process by which the optimizer adapts an execution plan based on statistics collected at run time.

Adaptive plans are enabled when the following initialization parameters are set:

- `OPTIMIZER_ADAPTIVE_PLANS` is TRUE (default)
- `OPTIMIZER_FEATURES_ENABLE` is 12.1.0.1 or later

- `OPTIMIZER_ADAPTIVE_REPORTING_ONLY` is `FALSE` (default)

If `OPTIMIZER_ADAPTIVE_REPORTING_ONLY` is set to `true`, then adaptive optimization runs in reporting-only mode. In this case, the database gathers information required for adaptive optimization, but does not change the plans. An adaptive plan always chooses the default plan, but the database collects information about the execution as if the parameter were set to `false`.

Adaptive statistics are enabled when the following initialization parameters are set:

- `OPTIMIZER_ADAPTIVE_STATISTICS` is `TRUE` (the default is `FALSE`)
- `OPTIMIZER_FEATURES_ENABLE` is 12.1.0.1 or later

### Assumptions

This tutorial assumes the following:

- The `OPTIMIZER_FEATURES_ENABLE` initialization parameter is set to 12.1.0.1 or later.
- The `OPTIMIZER_ADAPTIVE_REPORTING_ONLY` initialization parameter is set to `false` (default).
- You want to disable adaptive plans for testing purposes so that the database generates only reports.

### To disable adaptive plans:

1. Connect SQL\*Plus to the database as `SYSTEM`, and then query the current settings.

For example, run the following SQL\*Plus command:

```
SHOW PARAMETER OPTIMIZER_ADAPTIVE_REPORTING_ONLY
```

NAME	TYPE	VALUE
optimizer_adaptive_reporting_only	boolean	FALSE

2. At the session level, set the `OPTIMIZER_ADAPTIVE_REPORTING_ONLY` initialization parameter to `true`.

For example, in SQL\*Plus run the following SQL statement:

```
ALTER SESSION SET OPTIMIZER_ADAPTIVE_REPORTING_ONLY=true;
```

3. Run a query.
4. Run `DBMS_XPLAN.DISPLAY_CURSOR` with the `+REPORT` parameter.

When the `+REPORT` parameter is set, the report shows the plan the optimizer would have picked if automatic reoptimization had been enabled.

## 19.3 Influencing the Optimizer with Hints

Optimizer hints are special comments in a SQL statement that pass instructions to the optimizer.

The optimizer uses hints to choose an execution plan for the statement unless prevented by some condition.



**Note:**

*Oracle Database SQL Language Reference* contains a complete reference for all SQL hints

This section contains the following topics:

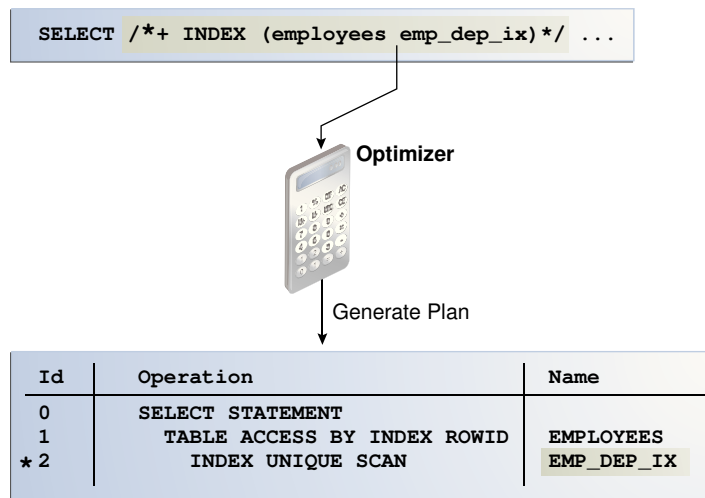
- [About Optimizer Hints](#)  
Use hints to influence the optimizer mode, query transformation, access path, join order, and join methods.
- [Guidelines for Join Order Hints](#)  
The **join order** can have a significant effect on the performance of a SQL statement. In some cases, you can specify join order hints in a SQL statement so that it does not access rows that have no effect on the result.

### 19.3.1 About Optimizer Hints

Use hints to influence the optimizer mode, query transformation, access path, join order, and join methods.

For example, The following figure shows how you can use a hint to tell the optimizer to use a specific index for a specific statement.

**Figure 19-2 Optimizer Hint**



The advantage of hints is that they enable you to make decisions normally made by the optimizer. In a test environment, hints are useful for testing the performance of a specific access path. For example, you may know that an index is more selective for certain queries, as in [Figure 19-2](#). In this case, the hint may cause the optimizer to generate a better plan.

The disadvantage of hints is the extra code that you must manage, check, and control. Hints were introduced in Oracle7, when users had little recourse if the optimizer generated suboptimal plans. Because changes in the database and host environment

can make hints obsolete or have negative consequences, a good practice is to test using hints, but use other techniques to manage execution plans.

Oracle provides several tools, including SQL Tuning Advisor, SQL plan management, and SQL Performance Analyzer, to address performance problems not solved by the optimizer. Oracle strongly recommends that you use these tools instead of hints because they provide fresh solutions as the data and database environment change.

This section contains the following topics:

- [Types of Hints](#)  
You can use hints for tables, query blocks, and statements.
- [Scope of Hints](#)  
When you specify a hint, it optimizes only the statement block in which it appears, overriding any instance-level or session-level parameters.
- [Guidelines for Hints](#)  
You must enclose hints within a SQL comment.

 **See Also:**

*Oracle Database SQL Language Reference* for the most common hints by functional category.

### 19.3.1.1 Types of Hints

You can use hints for tables, query blocks, and statements.

Hints fall into the following types:

- **Single-table**  
Single-table hints are specified on one table or view. `INDEX` and `USE_NL` are examples of single-table hints. The following statement uses a single-table hint:

```
SELECT /*+ INDEX (employees emp_department_ix)*/ employee_id, department_id
FROM   employees
WHERE  department_id > 50;
```

- **Multi-table**  
Multi-table hints are like single-table hints except that the hint can specify multiple tables or views. `LEADING` is an example of a multi-table hint. The following statement uses a multi-table hint:

```
SELECT /*+ LEADING(e j) */ *
FROM   employees e, departments d, job_history j
WHERE  e.department_id = d.department_id
AND    e.hire_date = j.start_date;
```

 **Note:**

`USE_NL(table1 table2)` is not considered a multi-table hint because it is a shortcut for `USE_NL(table1)` and `USE_NL(table2)`.

- Query block

Query block hints operate on single query blocks. `STAR_TRANSFORMATION` and `UNNEST` are examples of query block hints. The following statement uses a query block hint:

```
SELECT /*+ STAR_TRANSFORMATION */ s.time_id, s.prod_id, s.channel_id
FROM   sales s, times t, products p, channels c
WHERE  s.time_id = t.time_id AND s.prod_id = p.prod_id
AND    s.channel_id = c.channel_id AND c.channel_desc = 'Tele Sales';
```

- Statement

Statement hints apply to the entire SQL statement. `ALL_ROWS` is an example of a statement hint. The following statement uses a statement hint:

```
SELECT /*+ ALL_ROWS */ * FROM sales;
```

### 19.3.1.2 Scope of Hints

When you specify a hint, it optimizes only the statement block in which it appears, overriding any instance-level or session-level parameters.

A **statement block** is one of the following:

- A simple `MERGE`, `SELECT`, `INSERT`, `UPDATE`, or `DELETE` statement
- A parent statement or a subquery of a complex statement
- A part of a query using set operators (`UNION`, `MINUS`, `INTERSECT`)

#### Example 19-1 Query Using a Set Operator

The following query consists of two component queries and the `UNION` operator:

```
SELECT /*+ FIRST_ROWS(10) */ prod_id, time_id FROM 2010_sales
UNION ALL
SELECT /*+ ALL_ROWS */ prod_id, time_id FROM current_year_sales;
```

The preceding statement has two blocks, one for each component query. Hints in the first component query apply only to its optimization, not to the optimization of the second component query. For example, in the first week of 2015 you query current year and last year sales. You apply `FIRST_ROWS(10)` to the query of last year's (2014) sales and the `ALL_ROWS` hint to the query of this year's (2015) sales.

### 19.3.1.3 Guidelines for Hints

You must enclose hints within a SQL comment.

The hint comment must immediately follow the first keyword of a SQL statement block. You can use either style of comment: a slash-star (`/*`) or pair of dashes (`--`). The plus sign (`+`) hint delimiter must come immediately after the comment delimiter, as in the following fragment:

```
SELECT /*+ hint_text */ ...
```

The database ignores incorrectly specified hints. The database also ignores combinations of conflicting hints, even if these hints are correctly specified. If one hint is incorrectly specified, but a hint in the same comment is correctly specified, then the database considers the correct hint.

**▲ Caution:**

The database does not issue error messages for hints that it ignores.

A statement block can have only one comment containing hints, but it can contain many space-separated hints. For example, a complex query may include multiple table joins. If you specify only the `INDEX` hint for a specified table, then the optimizer must determine the remaining access paths and corresponding join methods. The optimizer may not use the `INDEX` hint because the join methods and access paths prevent it.

[Example 19-2](#) uses multiple hints to specify the exact join order.

**Example 19-2 Multiple Hints**

```
SELECT  /*+ LEADING(e2 e1) USE_NL(e1) INDEX(e1 emp_emp_id_pk)
         USE_MERGE(j) FULL(j) */
        e1.first_name, e1.last_name, j.job_id, sum(e2.salary) total_sal
FROM    employees e1, employees e2, job_history j
WHERE   e1.employee_id = e2.manager_id
AND     e1.employee_id = j.employee_id
AND     e1.hire_date = j.start_date
GROUP BY e1.first_name, e1.last_name, j.job_id
ORDER BY total_sal;
```

## 19.3.2 Guidelines for Join Order Hints

The **join order** can have a significant effect on the performance of a SQL statement. In some cases, you can specify join order hints in a SQL statement so that it does not access rows that have no effect on the result.

The **driving table** in a join is the table to which other tables are joined. In general, the driving table contains the **filter condition** that eliminates the highest percentage of rows in the table.

Consider the following guidelines:

- Avoid a full table scan when an index retrieves the requested rows more efficiently.
- Avoid using an index that fetches many rows from the driving table when you can use a different index that fetches a small number of rows.
- Choose the join order so that you join fewer rows to tables later in the join order.

The following example shows how to tune join order effectively:

```
SELECT *
FROM   taba a,
       tabb b,
       tabc c
WHERE  a.acol BETWEEN 100 AND 200
AND    b.bcol BETWEEN 10000 AND 20000
AND    c.ccol BETWEEN 10000 AND 20000
AND    a.key1 = b.key1
AND    a.key2 = c.key2;
```

1. Choose the driving table and the driving index (if any).



Each of the first three conditions in the previous example is a filter condition that applies to a single table. The last two conditions are join conditions.

Filter conditions dominate the choice of driving table and index. In general, the driving table contains the filter condition that eliminates the highest percentage of rows. Thus, because the range of 100 to 200 is narrow compared with the range of `acol`, but the ranges of 10000 and 20000 are relatively large, `taba` is the driving table, all else being equal.

With nested loops joins, the joins occur through the join indexes, which are the indexes on the primary or foreign keys used to connect that table to an earlier table in the join tree. Rarely do you use the indexes on the non-join conditions, except for the driving table. Thus, after `taba` is chosen as the driving table, use the indexes on `b.key1` and `c.key2` to drive into `tabb` and `tabc`, respectively.

2. Choose the best join order, driving to the best unused filters earliest.

You can reduce the work of the following join by first joining to the table with the best still-unused filter. Thus, if `bcol BETWEEN` is more restrictive (rejects a higher percentage of the rows) than `ccol BETWEEN`, then the last join becomes easier (with fewer rows) if `tabb` is joined before `tabc`.

3. You can use the `ORDERED` or `STAR` hint to force the join order.

# Improving Real-World Performance Through Cursor Sharing

Cursor sharing can improve database application performance by orders of magnitude.

This chapter contains the following topics:

- [Overview of Cursor Sharing](#)  
Oracle Database can share cursors, which are pointers to private SQL areas in the shared pool.
- [CURSOR\\_SHARING and Bind Variable Substitution](#)  
This topic explains what the `CURSOR_SHARING` initialization parameter is, and how setting it to different values affects how Oracle Database uses bind variables.
- [Adaptive Cursor Sharing](#)  
The **adaptive cursor sharing** feature enables a single statement that contains bind variables to use multiple execution plans.
- [Real-World Performance Guidelines for Cursor Sharing](#)  
The Real-World Performance team has created guidelines for how to optimize cursor sharing in Oracle database applications.

## 20.1 Overview of Cursor Sharing

Oracle Database can share cursors, which are pointers to private SQL areas in the shared pool.

This section contains the following topics:

- [About Cursors](#)  
A **private SQL area** holds information about a parsed SQL statement and other session-specific information for processing.
- [About Cursors and Parsing](#)  
If an application issues a statement, and if Oracle Database cannot reuse a cursor, then it must build a new executable version of the application code. This operation is known as a **hard parse**.
- [About Literals and Bind Variables](#)  
Bind variables are essential to cursor sharing in Oracle database applications.
- [About the Life Cycle of Shared Cursors](#)  
The database allocates a new shared SQL area when the optimizer parses a new SQL statement that is not DDL. The amount of memory required depends on the statement complexity.

### 20.1.1 About Cursors

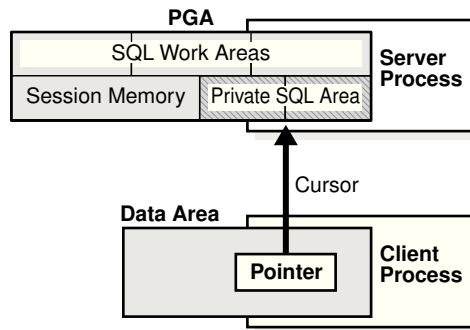
A **private SQL area** holds information about a parsed SQL statement and other session-specific information for processing.

When a server process executes SQL or PL/SQL code, the process uses the private SQL area to store bind variable values, query execution state information, and query execution work areas. The private SQL areas for each execution of a statement are not shared and may contain different values and data.

A [cursor](#) is a name or handle to a specific private SQL area. The cursor contains session-specific state information such as bind variable values and result sets.

As shown in the following graphic, you can think of a cursor as a pointer on the client side and as a state on the server side. Because cursors are closely associated with private SQL areas, the terms are sometimes used interchangeably.

**Figure 20-1 Cursor**



This section contains the following topics:

- [Private and Shared SQL Areas](#)  
A cursor in the private SQL area points to a **shared SQL area** in the library cache.
- [Parent and Child Cursors](#)  
Every parsed SQL statement has a parent cursor and one or more child cursors.

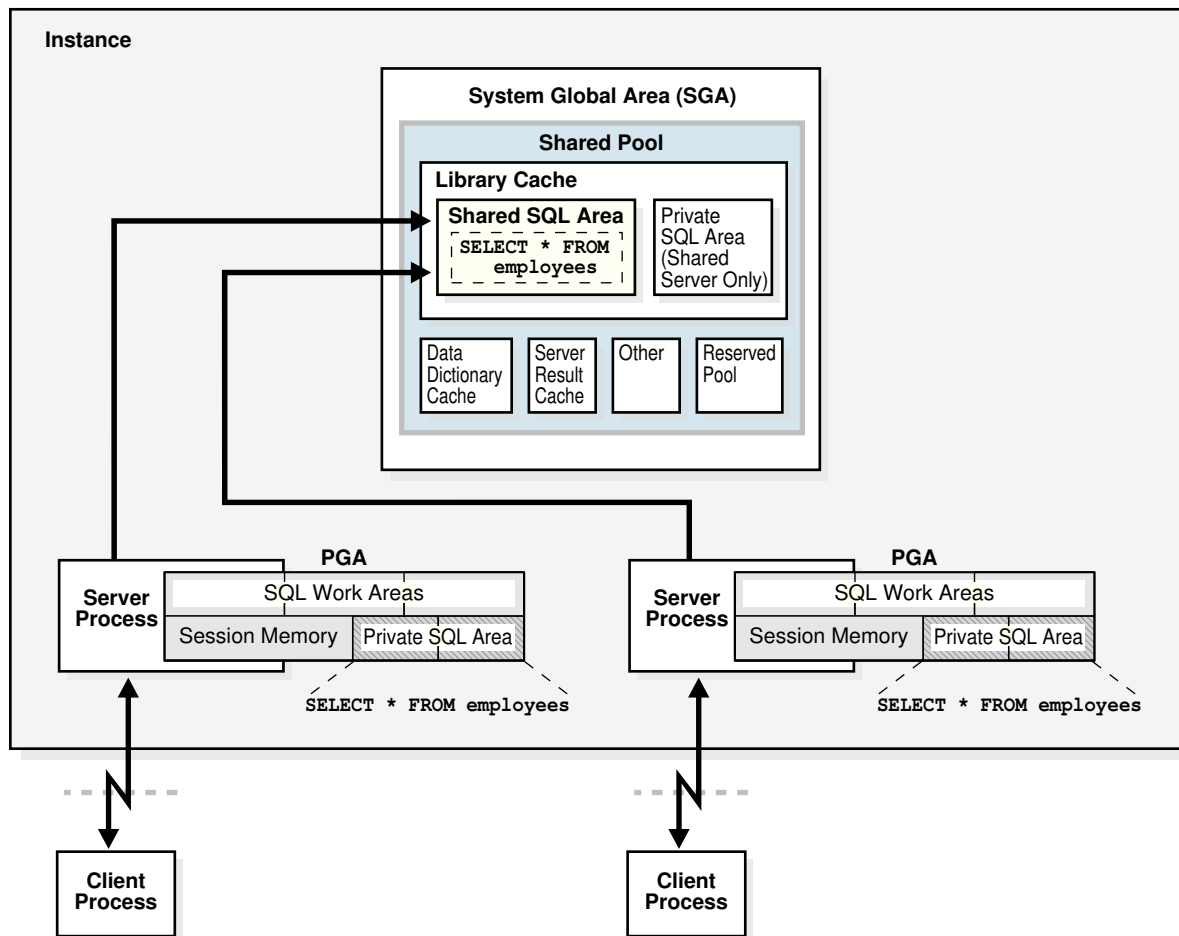
### 20.1.1.1 Private and Shared SQL Areas

A cursor in the private SQL area points to a **shared SQL area** in the library cache.

Unlike the private SQL area, which contains session state information, the shared SQL area contains the parse tree and execution plan for the statement. For example, an execution of `SELECT * FROM employees` has a plan and parse tree stored in one shared SQL area. An execution of `SELECT * FROM departments`, which differs both syntactically and semantically, has a plan and parse tree stored in a separate shared SQL area.

Multiple private SQL areas in the same or different sessions can reference a single shared SQL area, a phenomenon known as **cursor sharing**. For example, an execution of `SELECT * FROM employees` in one session and an execution of the `SELECT * FROM employees` (accessing the same table) in a different session can use the same parse tree and plan. A shared SQL area that is accessed by multiple statements is known as a [shared cursor](#).

Figure 20-2 Cursor Sharing



Oracle Database automatically determines whether the SQL statement or PL/SQL block being issued is textually identical to another statement currently in the library cache, using the following steps:

1. The text of the statement is hashed.
2. The database looks for a matching hash value for an existing SQL statement in the shared pool. The following options are possible:
  - No matching hash value exists.  
In this case, the SQL statement does not currently exist in the shared pool, so the database performs a hard parse. This ends the shared pool check.
  - A matching hash value exists.  
In this case, the database proceeds to the next step, which is a text match.
3. The database compares the text of the matched statement to the text of the hashed statement to determine whether they are identical. The following options are possible:
  - The textual match fails.  
In this case, the text match process stops, resulting in a hard parse.

- The textual match succeeds.

In this case, the database proceeds to the next step: determining whether the SQL can share an existing parent cursor.

For a textual match to occur, the text of the SQL statements or PL/SQL blocks must be character-for-character identical, including spaces, case, and comments. For example, the following statements cannot use the same shared SQL area:

```
SELECT * FROM employees;
SELECT * FROM Employees;
SELECT * FROM employees;
```

Usually, SQL statements that differ only in literals cannot use the same shared SQL area. For example, the following statements do not resolve to the same SQL area:

```
SELECT count(1) FROM employees WHERE manager_id = 121;
SELECT count(1) FROM employees WHERE manager_id = 247;
```

The only exception to this rule is when the parameter `CURSOR_SHARING` has been set to `FORCE`, in which case similar statements can share SQL areas.

## 20.1.1.2 Parent and Child Cursors

Every parsed SQL statement has a parent cursor and one or more child cursors.

The parent cursor stores the text of the SQL statement. If the text of two statements is identical, then the statements share the same parent cursor. If the text is different, however, then the database creates a separate parent cursor.

### Example 20-1 Parent Cursors

In this example, the first two statements are syntactically different (the letter “c” is lowercase in the first statement and uppercase in the second statement), but semantically identical. Because of the syntactic difference, these statements have different parent cursors. The third statement is syntactically identical to the first statement (lowercase “c”), but semantically different because it refers to a `customers` table in a different schema. Because of the syntactic identity, the third statement can share a parent cursor with the first statement.

```
SQL> CONNECT oe@inst1
Enter password: *****
Connected.
SQL> SELECT COUNT(*) FROM customers;

COUNT(*)
-----
        319

SQL> SELECT COUNT(*) FROM Customers;

COUNT(*)
-----
        319

SQL> CONNECT sh@inst1
Enter password: *****
Connected.
```

```
SQL> SELECT COUNT(*) FROM customers;
```

```

COUNT(*)
-----
155500

```

The following query of `V$SQL` indicates the two parents. The statement with the SQL ID of `8h916vv2yw400`, which is the lowercase “c” version of the statement, has one parent cursor and two child cursors: child 0 and child 1. The statement with the SQL ID of `5rn2uxjtpz0wd`, which is the uppercase “c” version of the statement, has a different parent cursor and only one child cursor: child 0.

```
SQL> CONNECT SYSTEM@inst1
Enter password: ******
Connected.
```

```
SQL> COL SQL_TEXT FORMAT a30
SQL> COL CHILD# FORMAT 99999
SQL> COL EXEC FORMAT 9999
SQL> COL SCHEMA FORMAT a6
SQL> SELECT SQL_ID, PARSING_SCHEMA_NAME AS SCHEMA, SQL_TEXT,
2 CHILD_NUMBER AS CHILD#, EXECUTIONS AS EXEC FROM V$SQL
3 WHERE SQL_TEXT LIKE '%ustom%' AND SQL_TEXT NOT LIKE '%SQL_TEXT%' ORDER BY
SQL_ID;
```

SQL_ID	SCHEMA	SQL_TEXT	CHILD#	EXEC
5rn2uxjtpz0wd	OE	SELECT COUNT(*) FROM Customers	0	1
8h916vv2yw400	OE	SELECT COUNT(*) FROM customers	0	1
8h916vv2yw400	SH	SELECT COUNT(*) FROM customers	1	1

This section contains the following topics:

- [Parent Cursors and V\\$SQLAREA](#)  
The `V$SQLAREA` view contains one row for every parent cursor.
- [Child Cursors and V\\$SQL](#)  
Every parent cursor has one or more child cursors.
- [Cursor Mismatches and V\\$SQL\\_SHARED\\_CURSOR](#)  
If a parent cursor has multiple children, then the `V$SQL_SHARED_CURSOR` view provides information about why the cursor was not shared. For several types of incompatibility, the `TRANSLATION_MISMATCH` column indicates a mismatch with the value Y or N.

### 20.1.1.2.1 Parent Cursors and V\$SQLAREA

The `V$SQLAREA` view contains one row for every parent cursor.

In the following example, a query of `V$SQLAREA` shows two parent cursors, each identified with a different `SQL_ID`. The `VERSION_COUNT` indicates the number of child cursors.

```
COL SQL_TEXT FORMAT a30
SELECT SQL_TEXT, SQL_ID, VERSION_COUNT, HASH_VALUE
FROM V$SQLAREA
WHERE SQL_TEXT LIKE '%mployee%'
AND SQL_TEXT NOT LIKE '%SQL_TEXT%';

SQL_TEXT                                SQL_ID                                VERSION_COUNT HASH_VALUE
```

```
-----
SELECT * FROM Employees          5bzhzpaa0wy9m          1 2483976499
SELECT * FROM employees          4959aapufm1k          2 1961610290
```

In the preceding output, the `VERSION_COUNT` of 2 for `SELECT * FROM employees` indicates multiple child cursors, which were necessary because the statement was executed against two different objects. In contrast, the statement `SELECT * FROM Employees` (note the capital "E") was executed once, and so has one parent cursor, and one child cursor (`VERSION_COUNT` of 1).

### 20.1.1.2.2 Child Cursors and V\$SQL

Every parent cursor has one or more child cursors.

A **child cursor** contains the execution plan, bind variables, metadata about objects referenced in the query, optimizer environment, and other information. In contrast to the parent cursor, the child cursor does not store the text of the SQL statement.

If a statement is able to reuse a parent cursor, then the database checks whether the statement can reuse an existing child cursor. The database performs several checks, including the following:

- The database compares objects referenced in the issued statement to the objects referenced by the statement in the pool to ensure that they are all identical.

References to schema objects in the SQL statements or PL/SQL blocks must resolve to the same object in the same schema. For example, if two users issue the following SQL statement, and if each user has its own `employees` table, then the following statement is not identical because the statement references different `employees` tables for each user:

```
SELECT * FROM employees;
```

 **Note:**

The database can share cursors for a private temporary table, but only within the same session. The database associates the session identifier as part of the cursor context. During a soft parse, the database can share the child cursor only when the current session ID matches with the session ID in the cursor context.

- The database determines whether the optimizer mode is identical.

For example, SQL statements must be optimized using the same [optimizer goal](#).

#### Example 20-2 Multiple Child Cursors

`V$SQL` describes the statements that currently reside in the library cache. It contains one row for every child cursor, as shown in the following example:

```
SELECT SQL_TEXT, SQL_ID, USERNAME AS USR, CHILD_NUMBER AS CHILD#,
       HASH_VALUE, PLAN_HASH_VALUE AS PLAN_HASHV
FROM   V$SQL s, DBA_USERS d
WHERE  SQL_TEXT LIKE '%employee%'
AND    SQL_TEXT NOT LIKE '%SQL_TEXT%'
AND    d.USER_ID = s.PARSING_USER_ID;

SQL_TEXT                                SQL_ID                                USR CHILD# HASH_VALUE PLAN_HASHV
```

```
-----
SELECT * FROM Employees 5bzhzpaa0wy9m HR      0 2483976499 1445457117
SELECT * FROM employees 4959aapufm1k HR      0 1961610290 1445457117
SELECT * FROM employees 4959aapufm1k SH      1 1961610290 1445457117
```

In the preceding results, the `CHILD#` of the bottom two statements is different (0 and 1), even though the `SQL_ID` is the same. This means that the statements have the same parent cursor, but different child cursors. In contrast, the statement with the `SQL_ID` of `5bzhzpaa0wy9m` has one parent and one child (`CHILD#` of 0). All three SQL statements use the same execution plan, as indicated by identical values in the `PLAN_HASH_VALUE` column.

### Related Topics

- [Types of Temporary Tables](#)  
Temporary tables are classified as global, private, or cursor-duration.
- [Choosing an Optimizer Goal](#)  
The **optimizer goal** is the prioritization of resource usage by the optimizer.

#### 20.1.1.2.3 Cursor Mismatches and V\$SQL\_SHARED\_CURSOR

If a parent cursor has multiple children, then the `V$SQL_SHARED_CURSOR` view provides information about why the cursor was not shared. For several types of incompatibility, the `TRANSLATION_MISMATCH` column indicates a mismatch with the value `Y` or `N`.

#### Example 20-3 Translation Mismatch

In this example, the `TRANSLATION_MISMATCH` column shows that the two statements (`SELECT * FROM employees`) referenced different objects, resulting in a `TRANSLATION_MISMATCH` value of `Y` for the last statement. Because sharing was not possible, each statement had a separate child cursor, as indicated by `CHILD_NUMBER` of 0 and 1.

```
SELECT S.SQL_TEXT, S.CHILD_NUMBER, s.CHILD_ADDRESS,
       C.TRANSLATION_MISMATCH
FROM   V$SQL S, V$SQL_SHARED_CURSOR C
WHERE  SQL_TEXT LIKE '%employee%'
AND    SQL_TEXT NOT LIKE '%SQL_TEXT%'
AND    S.CHILD_ADDRESS = C.CHILD_ADDRESS;
```

SQL_TEXT	CHILD_NUMBER	CHILD_ADDRESS	T
SELECT * FROM employees	0	0000000081EE8690	N
SELECT * FROM employees	1	0000000081F22508	Y

## 20.1.2 About Cursors and Parsing

If an application issues a statement, and if Oracle Database cannot reuse a cursor, then it must build a new executable version of the application code. This operation is known as a **hard parse**.

A **soft parse** is any parse that is not a hard parse, and occurs when the database can reuse existing code. Some soft parses are less resource-intensive than others. For example, if a parent cursor for the statement already exists, then Oracle Database can perform various optimizations, and then store the child cursor in the shared SQL area. If a parent cursor does not exist, however, then Oracle Database must also store the parent cursor in the shared SQL area, which creates additional memory overhead.



Effectively, a hard parse recompiles a statement before running it. Hard parsing a SQL statement before every execution is analogous to recompiling a C program before every execution. A hard parse performs operations such as the following:

- Checking the syntax of the SQL statement
- Checking the semantics of the SQL statement
- Checking the access rights of the user issuing the statement
- Creating an execution plan
- Accessing the library cache and data dictionary cache numerous times to check the data dictionary

An especially resource-intensive aspect of hard parsing is accessing the library cache and data dictionary cache numerous times to check the data dictionary. When the database accesses these areas, it uses a serialization device called a [latch](#) on required objects so that their definition does not change during the check. Latch contention increases statement execution time and decreases concurrency.

For all of the preceding reasons, the CPU and memory overhead of hard parses can create serious performance problems. The problems are especially evident in web applications that accept user input from a form, and then generate SQL statements dynamically. The Real-World Performance group strongly recommends reducing hard parsing as much as possible.

 **Video:**

 [Video](#)

#### Example 20-4 Finding Parse Information Using V\$SQL

You can use various techniques to monitor hard and soft parsing. This example queries the session statistics to determine whether repeated executions of a `DBA_JOBS` query increase the hard parse count. The first execution of the statement increases the hard parse count to 49, but the second execution does not change the hard parse count, which means that Oracle Database reused application code.

```
SQL> ALTER SYSTEM FLUSH SHARED_POOL;
```

```
System altered.
```

```
SQL> COL NAME FORMAT a18
```

```
SQL> SELECT s.NAME, m.VALUE
  2 FROM   V$STATNAME s, V$MYSTAT m
  3 WHERE  s.STATISTIC# = m.STATISTIC#
  4 AND    s.NAME LIKE '%(hard%';
```

```
NAME                                VALUE
-----
parse count (hard)                   48
```

```
SQL> SELECT COUNT(*) FROM DBA_JOBS;
```

```
COUNT(*)
-----
```

```

0

SQL> SELECT s.NAME, m.VALUE
  2 FROM   V$STATNAME s, V$MYSTAT m
  3 WHERE  s.STATISTIC# = m.STATISTIC#
  4 AND    s.NAME LIKE '%(hard%';

NAME                                VALUE
-----
parse count (hard)                   49

SQL> SELECT COUNT(*) FROM DBA_JOBS;

COUNT(*)
-----
0

SQL> SELECT s.NAME, m.VALUE
  2 FROM   V$STATNAME s, V$MYSTAT m
  3 WHERE  s.STATISTIC# = m.STATISTIC#
  4 AND    s.NAME LIKE '%(hard%';

NAME                                VALUE
-----
parse count (hard)                   49

```

### Example 20-5 Finding Parse Information Using Trace Files

This example uses SQL Trace and the TKPROF utility to find parse information. You log in to the database with administrator privileges, and then query the directory location of the trace files (sample output included):

```

SET LINESIZE 120
COLUMN value FORMAT A80

SELECT value
FROM   v$diag_info
WHERE  name = 'Default Trace File';

VALUE
-----
/disk1/oracle/log/diag/rdbms/orcl/orcl/trace/orcl_ora_23054.trc

```

You enable tracing, use the `TRACEFILE_IDENTIFIER` initialization parameter to give the trace file a meaningful name, and then query `hr.employees`:

```

EXEC DBMS_MONITOR.SESSION_TRACE_ENABLE(waits=>TRUE, binds=>TRUE);
ALTER SESSION SET TRACEFILE_IDENTIFIER = "emp_stmt";
SELECT * FROM hr.employees;
EXIT;

```

Search the default trace file directory for the trace file that you generated:

```

% ls *emp_stmt.trc
orcl_ora_17950_emp_stmt.trc

```

Use TKPROF to format the trace file, and then open the formatted file:

```

% tkprof orcl_ora_17950_emp_stmt.trc emp.out; vi emp.out

```

The formatted trace file contains the parse information for the query of `hr.employees`.

SQL ID: brmjpf7dcnub Plan Hash: 1445457117

```
SELECT *
FROM
  hr.employees
```

call	count	cpu	elapsed	disk	query	current	rows
Parse	1	0.07	0.08	0	0	0	0
Execute	1	0.00	0.00	0	0	0	0
Fetch	9	0.00	0.00	3	12	0	107
total	11	0.07	0.08	3	12	0	107

**Misses in library cache during parse: 1**

```
Optimizer mode: ALL_ROWS
Parsing user id: SYSTEM
Number of plan statistics captured: 1
```

Rows (1st)	Rows (avg)	Rows (max)	Row Source	Operation
107	107	107	TABLE ACCESS FULL EMPLOYEES (cr=12 pr=3 pw=0 time=497	us starts=1 cost=2 size=7383 card=107)

A library cache miss indicates a hard parse. Performing the same steps for a second execution of the same statement produces the following trace output, which shows no library cache misses:

SQL ID: brmjpf7dcnub Plan Hash: 1445457117

```
SELECT *
FROM
  hr.employees
```

call	count	cpu	elapsed	disk	query	current	rows
Parse	1	0.00	0.00	0	0	0	0
Execute	1	0.00	0.00	0	0	0	0
Fetch	9	0.00	0.00	3	12	0	107
total	11	0.00	0.00	3	12	0	107

**Misses in library cache during parse: 0**

```
Optimizer mode: ALL_ROWS
Parsing user id: SYSTEM
Number of plan statistics captured: 1
```

Rows (1st)	Rows (avg)	Rows (max)	Row Source	Operation
107	107	107	TABLE ACCESS FULL EMPLOYEES (cr=12 pr=3 pw=0 time=961	us starts=1 cost=2 size=7383 card=107)

## 20.1.3 About Literals and Bind Variables

Bind variables are essential to cursor sharing in Oracle database applications.

This section contains the following topics:

- [Literals and Cursors](#)  
When constructing SQL statements, some Oracle applications use literals instead of bind variables.
- [Bind Variables and Cursors](#)  
You can develop Oracle applications to use bind variables instead of literals.
- [Bind Variable Peeking](#)  
In **bind variable peeking** (also known as *bind peeking*), the optimizer looks at the value in a bind variable when the database performs a hard parse of a statement.

### 20.1.3.1 Literals and Cursors

When constructing SQL statements, some Oracle applications use literals instead of bind variables.

For example, the statement `SELECT SUM(salary) FROM hr.employees WHERE employee_id < 101` uses the literal value 101 for the employee ID. By default, when similar statements do not use bind variables, Oracle Database cannot take advantage of cursor sharing. Thus, Oracle Database sees a statement that is identical except for the value 102, or any other random value, as a completely new statement, requiring a hard parse.

The Real-World Performance group has determined that applications that use literals are a frequent cause of performance, scalability, and security problems. In the real world, it is not uncommon for applications to be written quickly, without considering cursor sharing. A classic example is a “screen scraping” application that copies the contents out of a web form, and then concatenates strings to construct the SQL statement dynamically.

Major problems that result from using literal values include the following:

- Applications that concatenate literals input by an end user are prone to SQL injection attacks. Only rewriting the applications to use bind variables eliminates this threat.
- If every statement is hard parsed, then cursors are not shared, and so the database must consume more memory to create the cursors.
- Oracle Database must latch the shared pool and library cache when hard parsing. As the number of hard parses increases, so does the number of processes waiting to latch the shared pool. This situation decreases concurrency and increases contention.

 **Video:**

 [Video](#)

#### Example 20-6 Literals and Cursor Sharing

Consider an application that executes the following statements, which differ only in literals:

```
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 101;
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 120;
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 165;
```

The following query of `V$SQLAREA` shows that the three statements require three different parent cursors. As shown by `VERSION_COUNT`, each parent cursor requires its own child cursor.

```
COL SQL_TEXT FORMAT a30
SELECT SQL_TEXT, SQL_ID, VERSION_COUNT, HASH_VALUE
FROM   V$SQLAREA
WHERE  SQL_TEXT LIKE '%employee%'
AND    SQL_TEXT NOT LIKE '%SQL_TEXT%';
```

SQL_TEXT	SQL_ID	VERSION_COUNT	HASH_VALUE
SELECT SUM(salary) FROM hr.emp loyees WHERE employee_id < 165	b1tvfcc5qnczb	1	191509483
SELECT SUM(salary) FROM hr.emp loyees WHERE employee_id < 101	cn5250y0nqpym	1	2169198547
SELECT SUM(salary) FROM hr.emp loyees WHERE employee_id < 120	au8nag2vnfw67	1	3074912455

### 20.1.3.2 Bind Variables and Cursors

You can develop Oracle applications to use bind variables instead of literals.

A **bind variable** is a placeholder in a query. For example, the statement `SELECT SUM(salary) FROM hr.employees WHERE employee_id < :emp_id` uses the bind variable `:emp_id` for the employee ID.

The Real-World Performance group has found that applications that use bind variables perform better, scale better, and are more secure. Major benefits that result from using bind variables include the following:

- Applications that use bind variables are not vulnerable to the same SQL injection attacks as applications that use literals.
- When identical statements use bind variables, Oracle Database can take advantage of cursor sharing, and share the plan and other information when different values are bound to the same statement.
- Oracle Database avoids the overhead of latching the shared pool and library cache required for hard parsing.

 **Video:**

 [Video](#)

#### Example 20-7 Bind Variables and Shared Cursors

The following example uses the `VARIABLE` command in `SQL*Plus` to create the `emp_id` bind variable, and then executes a query using three different bind values (101, 120, and 165):

```
VARIABLE emp_id NUMBER

EXEC :emp_id := 101;
SELECT SUM(salary) FROM hr.employees WHERE employee_id < :emp_id;
EXEC :emp_id := 120;
SELECT SUM(salary) FROM hr.employees WHERE employee_id < :emp_id;
EXEC :emp_id := 165;
SELECT SUM(salary) FROM hr.employees WHERE employee_id < :emp_id;
```

The following query of `V$SQLAREA` shows one unique SQL statement:

```
COL SQL_TEXT FORMAT a34
SELECT SQL_TEXT, SQL_ID, VERSION_COUNT, HASH_VALUE
FROM V$SQLAREA
WHERE SQL_TEXT LIKE '%employee%'
AND SQL_TEXT NOT LIKE '%SQL_TEXT%';
```

SQL_TEXT	SQL_ID	VERSION_COUNT	HASH_VALUE
-----	-----	-----	-----
SELECT SUM(salary) FROM hr.employe es WHERE employee_id < :emp_id	4318cbskba8yh	1	615850960

The `VERSION_COUNT` value of 1 indicates that the database reused the same child cursor rather than creating three separate child cursors. Using a bind variable made this reuse possible.

### 20.1.3.3 Bind Variable Peeking

In **bind variable peeking** (also known as *bind peeking*), the optimizer looks at the value in a bind variable when the database performs a hard parse of a statement.

The optimizer does not look at the bind variable values before every parse. Rather, the optimizer peeks only when the optimizer is *first* invoked, which is during the hard parse.

When a query uses literals, the optimizer can use the literal values to find the best plan. However, when a query uses bind variables, the optimizer must select the best plan without the presence of literals in the SQL text. This task can be extremely difficult. By peeking at bind values during the initial hard parse, the optimizer can determine the cardinality of a `WHERE` clause condition as if literals *had* been used, thereby improving the plan.

Because the optimizer only peeks at the bind value during the hard parse, the plan may not be optimal for all possible bind values. The following examples illustrate this principle.

#### Example 20-8 Literals Result in Different Execution Plans

Assume that you execute the following statements, which execute three different statements using different literals (101, 120, and 165), and then display the execution plans for each:

```
SET LINESIZE 167
SET PAGESIZE 0
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 101;
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 120;
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 165;
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());
```

The database hard parsed all three statements, which were not identical. The `DISPLAY_CURSOR` output, which has been edited for clarity, shows that the optimizer chose the same index range scan plan for the first two statements, but a full table scan plan for the statement using literal 165:

```
SQL_ID      cn5250y0nqppym, child number 0
-----
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 101
```

Plan hash value: 2410354593

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				2 (100)	
1	SORT AGGREGATE		1	8		
2	TABLE ACCESS BY INDEX ROWID BATCHED	EMPLOYEES	1	8	2 (0)	00:00:01
*3	INDEX RANGE SCAN	EMP_EMP_ID_PK	1		1 (0)	00:00:01

Predicate Information (identified by operation id):

```
3 - access("EMPLOYEE_ID"<101)
```

```
SQL_ID      au8nag2vnfw67, child number 0
-----
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 120
```

Plan hash value: 2410354593

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				2 (100)	
1	SORT AGGREGATE		1	8		
2	TABLE ACCESS BY INDEX ROWID BATCHED	EMPLOYEES	20	160	2 (0)	00:00:01
*3	INDEX RANGE SCAN	EMP_EMP_ID_PK	20		1 (0)	00:00:01

Predicate Information (identified by operation id):

```
3 - access("EMPLOYEE_ID"<120)
```

```
SQL_ID      b1tvfcc5qnczb, child number 0
-----
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 165
```

Plan hash value: 1756381138

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				2 (100)	
1	SORT AGGREGATE		1	8		
*2	TABLE ACCESS FULL	EMPLOYEES	66	528	2 (0)	00:00:01

Predicate Information (identified by operation id):

```
2 - filter("EMPLOYEE_ID"<165)
```

The preceding output shows that the optimizer considers a full table scan more efficient than an index scan for the query that returns more rows.

### Example 20-9 Bind Variables Result in Cursor Reuse

This example rewrites the queries executed in [Example 20-8](#) to use bind variables instead of literals. You bind the same values (101, 120, and 165) to the bind variable `:emp_id`, and then display the execution plans for each:

```
VAR emp_id NUMBER

EXEC :emp_id := 101;
SELECT SUM(salary) FROM hr.employees WHERE employee_id < :emp_id;
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());
EXEC :emp_id := 120;
SELECT SUM(salary) FROM hr.employees WHERE employee_id < :emp_id;
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());
EXEC :emp_id := 165;
SELECT SUM(salary) FROM hr.employees WHERE employee_id < :emp_id;
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());
```

The `DISPLAY_CURSOR` output shows that the optimizer chose exactly the same plan for all three statements:

```
SELECT SUM(salary) FROM hr.employees WHERE employee_id < :emp_id
```

```
Plan hash value: 2410354593
```

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				2 (100)	
1	SORT AGGREGATE		1	8		
2	TABLE ACCESS BY INDEX ROWID BATCHED	EMPLOYEES	1	8	2 (0)	00:00:01
* 3	INDEX RANGE SCAN	EMP_EMP_ID_PK	1		1 (0)	00:00:01

```
Predicate Information (identified by operation id):
```

```
3 - access("EMPLOYEE_ID"<:EMP_ID)
```

In contrast, when the preceding statements were executed with literals, the optimizer chose a lower-cost full table scan when the employee ID value was 165. This is the problem solved by adaptive cursor sharing.

## 20.1.4 About the Life Cycle of Shared Cursors

The database allocates a new shared SQL area when the optimizer parses a new SQL statement that is not DDL. The amount of memory required depends on the statement complexity.

The database can remove a shared SQL area from the shared pool even if this area corresponds to an open cursor that has been unused for a long time. If the open cursor is later used to run its statement, then the database reparses the statement and



allocates a new shared SQL area. The database does not remove cursors whose statements are executing, or whose rows have not been completely fetched.

Shared SQL areas can become invalid because of changes to dependent schema objects or to optimizer statistics. Oracle Database uses two techniques to manage the cursor life cycle: invalidation and rolling invalidation.

This section contains the following topics:

- **Cursor Marked Invalid**  
When a shared SQL area is marked invalid, the database can remove it from the shared pool, along with valid cursors that have been unused for some time.
- **Cursors Marked Rolling Invalid**  
When cursors are marked rolling invalid (`V$SQL.IS_ROLLING_INVALID` is `Y`), the database gradually performs hard parses over an extended time.

 **See Also:**

*Oracle Database Concepts* for an overview of memory allocation in the shared pool

### 20.1.4.1 Cursor Marked Invalid

When a shared SQL area is marked invalid, the database can remove it from the shared pool, along with valid cursors that have been unused for some time.

In some situations, the database must execute a statement that is associated with an invalid shared SQL area in the shared pool. In this case, the database performs a hard parse of the statement before execution.

The database immediately marks dependent shared SQL areas invalid when the following conditions are met:

- `DBMS_STATS` gathers statistics for a table, table cluster, or index when the `NO_INVALIDATE` parameter is `FALSE`.
- A SQL statement references a schema object, which is later modified by a DDL statement that uses immediate cursor invalidation (default).

You can manually specify immediate invalidation on statements such as `ALTER TABLE ... IMMEDIATE VALIDATION` and `ALTER INDEX ... IMMEDIATE VALIDATION`, or set the `CURSOR_INVALIDATION` initialization parameter to `IMMEDIATE` at the session or system level.

 **Note:**

A DDL statement using the `DEFERRED VALIDATION` clause overrides the `IMMEDIATE` setting of the `CURSOR_INVALIDATION` initialization parameter.

When the preceding conditions are met, the database reparses the affected statements at next execution.

When the database invalidates a cursor, the `V$SQL.INVALIDATIONS` value increases (for example, from 0 to 1), and `V$SQL.OBJECT_STATUS` shows `INVALID_UNAUTH`.

### Example 20-10 Forcing Cursor Invalidation by Setting `NO_INVALIDATE=FALSE`

This example logs in as user `sh`, who has been granted administrator privileges. The example queries `sales`, and then gathers statistics for this table with `NO_INVALIDATE=FALSE`. Afterwards, the `V$SQL.INVALIDATIONS` value changes from 0 to 1 for the cursor, indicating that the database flagged the cursor as invalid.

```
SQL> SELECT COUNT(*) FROM sales;

COUNT(*)
-----
    918843

SQL> SELECT PREV_SQL_ID SQL_ID FROM V$SESSION WHERE SID = SYS_CONTEXT('userenv',
'SID');
```

```
SQL_ID
-----
1y17j786c7jbh

SQL> SELECT CHILD_NUMBER, EXECUTIONS,
           2 PARSE_CALLS, INVALIDATIONS, OBJECT_STATUS
           3 FROM V$SQL WHERE SQL_ID = '1y17j786c7jbh';
```

CHILD_NUMBER	EXECUTIONS	PARSE_CALLS	INVALIDATIONS	OBJECT_STATUS
0	1	1	0	VALID

```
SQL> EXEC DBMS_STATS.GATHER_TABLE_STATS(null,'sales',no_invalidate => FALSE);

PL/SQL procedure successfully completed.

SQL> SELECT CHILD_NUMBER, EXECUTIONS,
           2 PARSE_CALLS, INVALIDATIONS, OBJECT_STATUS
           3 FROM V$SQL WHERE SQL_ID = '1y17j786c7jbh';
```

CHILD_NUMBER	EXECUTIONS	PARSE_CALLS	INVALIDATIONS	OBJECT_STATUS
0	1	1	1	INVALID_UNAUTH

## 20.1.4.2 Cursors Marked Rolling Invalid

When cursors are marked rolling invalid (`V$SQL.IS_ROLLING_INVALID` is `Y`), the database gradually performs hard parses over an extended time.

### Note:

When `V$SQL.IS_ROLLING_REFRESH_INVALID` is `Y`, the underlying object has changed, but recompilation of the cursor is not required. The database updates metadata in the cursor.

## Purpose of Rolling Invalidation

Because a sharp increase in hard parses can significantly degrade performance, rolling invalidation—also called *deferred invalidation*—is useful for workloads that simultaneously invalidate many cursors. The database assigns each invalid cursor a randomly generated time period. SQL areas invalidated at the same time typically have different time periods.

A hard parse occurs only if a query accessing the cursor executes *after* the time period has expired. In this way, the database diffuses the overhead of hard parsing over time.

### Note:

If parallel SQL statements are marked rolling invalid, then the database performs a hard parse at next execution, regardless of whether the time period has expired. In an Oracle Real Application Clusters (Oracle RAC) environment, this technique ensures consistency between execution plans of parallel execution servers and the query coordinator.

An analogy for rolling invalidation might be the gradual replacement of worn-out office furniture. Instead of replacing all the furniture at once, forcing a substantial financial outlay, a company assigns each piece a different expiration date. Over the course of a year, a piece stays in use until it is replaced, at which point a cost is incurred.

## Specification of Deferred Invalidation

By default, DDL specifies that statements accessing the object use immediate cursor invalidation. For example, if you create a table or an index, then cursors that reference this table or index use immediate invalidation.

If a DDL statement supports deferred cursor invalidation, then you can override the default behavior by using statements such as `ALTER TABLE ... DEFERRED INVALIDATION`. The options depend on the DDL statement. For example, `ALTER INDEX` only supports `DEFERRED INVALIDATION` when the `UNUSABLE` or `REBUILD` option is also specified.

An alternative to DDL is setting the `CURSOR_INVALIDATION` initialization parameter to `DEFERRED` at the session or system level. A DDL statement using the `IMMEDIATE INVALIDATION` clause overrides the `DEFERRED` setting of the `CURSOR_INVALIDATION` initialization parameter.

## When Rolling Invalidation Occurs

If the `DEFERRED INVALIDATION` attribute applies to an object, either as a result of DDL or an initialization parameter setting, then statements that access the object may be subject to deferred invalidation. The database marks shared SQL areas as rolling invalid in either of the following circumstances:

- `DBMS_STATS` gathers statistics for a table, table cluster, or index when the `NO_INVALIDATE` parameter is set to `DBMS_STATS.AUTO_INVALIDATE`. This is the default setting.
- One of the following statements is issued with `DEFERRED INVALIDATION` in circumstances that do not prevent the use of deferred invalidation:
  - `ALTER TABLE` on partitioned tables

- ALTER TABLE ... PARALLEL
- ALTER INDEX ... UNUSABLE
- ALTER INDEX ... REBUILD
- CREATE INDEX
- DROP INDEX
- TRUNCATE TABLE on partitioned tables

A subset of DDL statements require immediate cursor invalidation for DML (INSERT, UPDATE, DELETE, or MERGE) but not SELECT statements. Many factors relating to the specific DDL statements and affected cursors determine whether Oracle Database uses deferred invalidation.

## 20.2 CURSOR\_SHARING and Bind Variable Substitution

This topic explains what the CURSOR\_SHARING initialization parameter is, and how setting it to different values affects how Oracle Database uses bind variables.

This section contains the following topics:

- [CURSOR\\_SHARING Initialization Parameter](#)  
The CURSOR\_SHARING initialization parameter controls how the database processes statements with bind variables.
- [Parsing Behavior When CURSOR\\_SHARING = FORCE](#)  
When SQL statements use literals rather than bind variables, setting the CURSOR\_SHARING initialization parameter to FORCE enables the database to replace literals with system-generated bind variables. Using this technique, the database can sometimes reduce the number of parent cursors in the shared SQL area.

### 20.2.1 CURSOR\_SHARING Initialization Parameter

The CURSOR\_SHARING initialization parameter controls how the database processes statements with bind variables.

In Oracle Database 12c, the parameter supports the following values:

- EXACT  
This is the default value. The database enables only textually identical statements to share a cursor. The database does not attempt to replace literal values with system-generated bind variables. In this case, the optimizer generates a plan for each statement based on the literal value.
- FORCE  
The database replaces all literals with system-generated bind variables. For statements that are identical after the bind variables replace the literals, the optimizer uses the same plan.

#### Note:

The SIMILAR value for CURSOR\_SHARING is deprecated.

You can set `CURSOR_SHARING` at the system or session level, or use the `CURSOR_SHARING_EXACT` hint at the statement level.

## 20.2.2 Parsing Behavior When `CURSOR_SHARING = FORCE`

When SQL statements use literals rather than bind variables, setting the `CURSOR_SHARING` initialization parameter to `FORCE` enables the database to replace literals with system-generated bind variables. Using this technique, the database can sometimes reduce the number of parent cursors in the shared SQL area.



### Note:

If a statement uses an `ORDER BY` clause, then the database does not perform literal replacement in the clause because it is not semantically correct to consider the constant column number as a literal. The column number in the `ORDER BY` clause affects the query plan and execution, so the database cannot share two cursors having different column numbers.

When `CURSOR_SHARING` is set to `FORCE`, the database performs the following steps during the parse:

1. Copies *all* literals in the statement to the PGA, and replaces them with system-generated bind variables

For example, an application could process the following statement:

```
SELECT SUBSTR(last_name, 1, 4), SUM(salary)
FROM   hr.employees
WHERE  employee_id < 101 GROUP BY last_name
```

The optimizer replaces literals, including the literals in the `SUBSTR` function, as follows:

```
SELECT SUBSTR(last_name, :SYS_B_0, :SYS_B_1), SUM(salary)
FROM   hr.employees
WHERE  employee_id < :SYS_B_2 GROUP BY last_name
```

2. Searches for an identical statement (same SQL hash value) in the shared pool  
If an identical statement is *not* found, then the database performs a hard parse. Otherwise, the database proceeds to the next step.
3. Performs a soft parse of the statement

As the preceding steps indicate, setting the `CURSOR_SHARING` initialization parameter to `FORCE` does *not* reduce the parse count. Rather, in some cases, `FORCE` enables the database to perform a soft parse instead of a hard parse. Also, `FORCE` does not prevent against SQL injection attacks because Oracle Database binds the values after any injection has already occurred.

### Example 20-11 Replacement of Literals with System Bind Variables

This example sets `CURSOR_SHARING` to `FORCE` at the session level, executes three statements containing literals, and displays the plan for each statement:

```
ALTER SESSION SET CURSOR_SHARING=FORCE;
SET LINESIZE 170
```

```

SET PAGESIZE 0
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 101;
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 120;
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());
SELECT SUM(salary) FROM hr.employees WHERE employee_id < 165;
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR());

```

The following `DISPLAY_CURSOR` output, edited for readability, shows that all three statements used the same plan. The optimizer chose the plan, an index range scan, because it peeked at the *first* value (101) bound to the system bind variable, and picked this plan as the best for all values. In fact, this plan is not the best plan for all values. When the value is 165, a full table scan is more efficient.

```
SQL_ID      cxx8n1cxc9khn, child number 0
```

```
-----
SELECT SUM(salary) FROM hr.employees WHERE employee_id < : "SYS_B_0"
```

```
Plan hash value: 2410354593
```

```
-----
| Id | Operation                                | Name          | Rows | Bytes | Cost (%CPU) | Time |
-----+-----+-----+-----+-----+-----+-----+
|  0 | SELECT STATEMENT                          |               |      |      | 2 (100)     |      |
|  1 |   SORT AGGREGATE                          |               |  1   |  8    |              |      |
|  2 |    TABLE ACCESS BY INDEX ROWID BATCHED    | EMPLOYEES     |  1   |  8    | 2 (0)       | 00:00:01 |
|* 3 |     INDEX RANGE SCAN                       | EMP_EMP_ID_PK |  1   |      | 1 (0)       | 00:00:01 |
-----
```

```
Predicate Information (identified by operation id):
```

```
-----
      3 - access("EMPLOYEE_ID"<101)
```

A query of `V$SQLAREA` confirms that Oracle Database replaced with the literal with system bind variable `: "SYS_B_0"`, and created one parent and one child cursor (`VERSION_COUNT=1`) for all three statements, which means that all executions shared the same plan.

```

COL SQL_TEXT FORMAT a36
SELECT SQL_TEXT, SQL_ID, VERSION_COUNT, HASH_VALUE
FROM   V$SQLAREA
WHERE  SQL_TEXT LIKE '%employee%'
AND    SQL_TEXT NOT LIKE '%SQL_TEXT%';

```

```

SQL_TEXT                                SQL_ID          VERSION_COUNT HASH_VALUE
-----+-----+-----+-----
SELECT SUM(salary) FROM hr.employees cxx8n1cxc9khn          1 997509652
WHERE employee_id < : "SYS_B_0"

```

## 20.3 Adaptive Cursor Sharing

The **adaptive cursor sharing** feature enables a single statement that contains bind variables to use multiple execution plans.

Cursor sharing is "adaptive" because the cursor adapts its behavior so that the database does not always use the same plan for each execution or bind variable value. This section contains the following topics:

- [Purpose of Adaptive Cursor Sharing](#)  
With bind peeking, the optimizer peeks at the values of user-defined bind variables on the first invocation of a cursor.
- [How Adaptive Cursor Sharing Works: Example](#)  
Adaptive cursor sharing monitors statements that use bind variables to determine whether a new plan is more efficient.
- [Bind-Sensitive Cursors](#)  
A **bind-sensitive cursor** is a cursor whose optimal plan may depend on the value of a bind variable.
- [Bind-Aware Cursors](#)  
A **bind-aware cursor** is a bind-sensitive cursor that is eligible to use different plans for different bind values.
- [Cursor Merging](#)  
If the optimizer creates a plan for a bind-aware cursor, and if this plan is the same as an existing cursor, then the optimizer can perform **cursor merging**.
- [Adaptive Cursor Sharing Views](#)  
You can use the `v$` views for adaptive cursor sharing to see selectivity ranges, cursor information (such as whether a cursor is bind-aware or bind-sensitive), and execution statistics.

## 20.3.1 Purpose of Adaptive Cursor Sharing

With bind peeking, the optimizer peeks at the values of user-defined bind variables on the first invocation of a cursor.

The optimizer determines the cardinality of any `WHERE` clause condition as if literals had been used instead of bind variables. If a column in a `WHERE` clause has skewed data, however, then a histogram may exist on this column. When the optimizer peeks at the value of the user-defined bind variable and chooses a plan, this plan may not be good for all values.

In adaptive cursor sharing, the database monitors data accessed over time for different bind values, ensuring the optimal choice of cursor for a specific bind value. For example, the optimizer might choose one plan for bind value 10 and a different plan for bind value 50. Cursor sharing is "adaptive" because the cursor adapts its behavior so that the optimizer does not always choose the same plan for each execution or bind variable value. Thus, the optimizer automatically detects when different execution of a statement would benefit from different execution plans.

### Note:

Adaptive cursor sharing is independent of the `CURSOR_SHARING` initialization parameter. Adaptive cursor sharing is equally applicable to statements that contain user-defined and system-generated bind variables. Adaptive cursor sharing does not apply to statements that contain only literals.

## 20.3.2 How Adaptive Cursor Sharing Works: Example

Adaptive cursor sharing monitors statements that use bind variables to determine whether a new plan is more efficient.

Assume that an application executes the following statement five times, binding different values every time:

```
SELECT * FROM employees WHERE salary = :sal AND department_id = :dept
```

Also assume in this example that a histogram exists on at least one of the columns in the predicate. The database processes this statement as follows:

1. The application issues the statement for the first time, which causes a hard parse. During the parse, the database performs the following tasks:
  - Peeks at the bind variables to generate the initial plan.
  - Marks the cursor as bind-sensitive. A [bind-sensitive cursor](#) is a cursor whose optimal plan may depend on the value of a bind variable. To determine whether a different plan is beneficial, the database monitors the behavior of a bind-sensitive cursor that uses different bind values.
  - Stores metadata about the predicate, including the cardinality of the bound values (in this example, assume that only 5 rows were returned).
  - Creates an execution plan (in this example, index access) based on the peeked values.
2. The database executes the cursor, storing the bind values and execution statistics in the cursor.
3. The application issues the statement a second time, using different bind variables, causing the database to perform a soft parse, and find the matching cursor in the library cache.
4. The database executes the cursor.
5. The database performs the following post-execution tasks:
  - a. The database compares the execution statistics for the second execution with the first-execution statistics.
  - b. The database observes the pattern of statistics over all previous executions, and then decides whether to mark the cursor as a [bind-aware cursor](#). In this example, assume that the database decides the cursor is bind-aware.
6. The application issues the statement a third time, using different bind variables, which causes a soft parse. Because the cursor is bind-aware, the database does the following:
  - Determines whether the cardinality of the new values falls within the same range as the stored cardinality. In this example, the cardinality is similar: 8 rows instead of 5 rows.
  - Reuses the execution plan in the existing child cursor.
7. The database executes the cursor.
8. The application issues the statement a fourth time, using different bind variables, causing a soft parse. Because the cursor is bind-aware, the database does the following:
  - Determines whether the cardinality of the new values falls within the same range as the stored cardinality. In this example, the cardinality is vastly different: 102 rows (in a table with 107 rows) instead of 5 rows.
  - Does not find a matching child cursor.
9. The database performs a hard parse. As a result, the database does the following:



- Creates a new child cursor with a *second* execution plan (in this example, a full table scan)
  - Stores metadata about the predicate, including the cardinality of the bound values, in the cursor
10. The database executes the new cursor.
  11. The database stores the new bind values and execution statistics in the new child cursor.
  12. The application issues the statement a fifth time, using different bind variables, which causes a soft parse. Because the cursor is bind-aware, the database does the following:
    - Determines whether the cardinality of the new values falls within the same range as the stored cardinality. In this example, the cardinality is 20.
    - Does not find a matching child cursor.
  13. The database performs a hard parse. As a result, the database does the following:
    - a. Creates a new child cursor with a *third* execution plan (in this example, index access)
    - b. Determines that this index access execution plan is the same as the index access execution plan used for the first execution of the statement
    - c. Merges the two child cursors containing index access plans, which involves storing the combined cardinality statistics into one child cursor, and deleting the other one
  14. The database executes the cursor using the index access execution plan.

### 20.3.3 Bind-Sensitive Cursors

A **bind-sensitive cursor** is a cursor whose optimal plan may depend on the value of a bind variable.

The database has examined the bind value when computing cardinality, and considers the query “sensitive” to plan changes based on different bind values. The database monitors the behavior of a bind-sensitive cursor that uses different bind values to determine whether a different plan is beneficial.

The optimizer uses the following criteria to decide whether a cursor is bind-sensitive:

- The optimizer has peeked at the bind values to generate cardinality estimates.
- The bind is used in an equality or a range predicate.

For each execution of the query with a new bind value, the database records the execution statistics for the new value and compares them to the execution statistics for the previous value. If execution statistics vary greatly, then the database marks the cursor bind-aware.

#### Example 20-12 Column with Significant Data Skew

This example assumes that the `hr.employees.department_id` column has significant data skew. `SYSTEM` executes the following setup code, which adds 100,000 employees in department 50 to the `employees` table in the sample schema, for a total of 100,107 rows, and then gathers table statistics:

```

DELETE FROM hr.employees WHERE employee_id > 999;

ALTER TABLE hr.employees DISABLE NOVALIDATE CONSTRAINT emp_email_uk;

DECLARE
v_counter NUMBER(7) := 1000;
BEGIN
  FOR i IN 1..100000 LOOP
    INSERT INTO hr.employees
      VALUES (v_counter,null,'Doe','Doe@example.com',null,'07-
JUN-02','AC_ACCOUNT',null,null,null,50);
    v_counter := v_counter + 1;
  END LOOP;
END;
/
COMMIT;

EXEC DBMS_STATS.GATHER_TABLE_STATS ( ownname => 'hr', tabname => 'employees');

ALTER SYSTEM FLUSH SHARED_POOL;

```

The following query shows a histogram on the `employees.department_id` column:

```

COL TABLE_NAME FORMAT a15
COL COLUMN_NAME FORMAT a20
COL HISTOGRAM FORMAT a9

SELECT TABLE_NAME, COLUMN_NAME, HISTOGRAM
FROM   DBA_TAB_COLS
WHERE  OWNER = 'HR'
AND    TABLE_NAME = 'EMPLOYEES'
AND    COLUMN_NAME = 'DEPARTMENT_ID';

```

TABLE_NAME	COLUMN_NAME	HISTOGRAM
EMPLOYEES	DEPARTMENT_ID	FREQUENCY

### Example 20-13 Low-Cardinality Query

This example continues the example in [Example 20-12](#). The following query shows that the value 10 has extremely low cardinality for the column `department_id`, occupying .00099% of the rows:

```

VARIABLE dept_id NUMBER
EXEC :dept_id := 10;
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id;

```

COUNT(*)	MAX(EMPLOYEE_ID)
1	200

The optimizer chooses an [index range scan](#), as expected for such a low-cardinality query:

```

SQL> SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR);

PLAN_TABLE_OUTPUT
-----
SQL_ID      a9upgaqqj7bn5, child number 0
-----
select COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id

```

Plan hash value: 1642965905

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				2(100)	
1	SORT AGGREGATE		1	8		
2	TABLE ACCESS BY INDEX ROWID BATCHED	EMPLOYEES	1	8	2 (0)	00:00:01
*3	INDEX RANGE SCAN	EMP_DEPARTMENT_IX	1		1 (0)	00:00:01

Predicate Information (identified by operation id):

```
3 - access("DEPARTMENT_ID"=:DEPT_ID)
```

The following query of v\$sql obtains information about the cursor:

```
COL BIND_AWARE FORMAT a10
COL SQL_TEXT FORMAT a22
COL CHILD# FORMAT 99999
COL EXEC FORMAT 9999
COL BUFF_GETS FORMAT 999999999
COL BIND_SENS FORMAT a9
COL SHARABLE FORMAT a9

SELECT SQL_TEXT, CHILD_NUMBER AS CHILD#, EXECUTIONS AS EXEC,
       BUFFER_GETS AS BUFF_GETS, IS_BIND_SENSITIVE AS BIND_SENS,
       IS_BIND_AWARE AS BIND_AWARE, IS_SHAREABLE AS SHARABLE
FROM   V$sql
WHERE  SQL_TEXT LIKE '%employee%'
AND    SQL_TEXT NOT LIKE '%SQL_TEXT%';

SQL_TEXT                                CHILD#  EXEC  BUFF_GETS  BIND_SENS  BIND_AWARE  SHARABLE
-----
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id
0      1      196      Y      N      Y
```

The preceding output shows one **child cursor** that has been executed once for the low-cardinality query. The cursor has been marked bind-sensitive because the optimizer believes the optimal plan may depend on the value of the bind variable.

When a cursor is marked bind-sensitive, Oracle Database monitors the behavior of the cursor using different bind values, to determine whether a different plan for different bind values is more efficient. The database marked this cursor bind-sensitive because the optimizer used the histogram on the `department_id` column to compute the selectivity of the predicate `WHERE department_id = :dept_id`. Because the presence of the histogram indicates that the column is skewed, different values of the bind variable may require different plans.

#### Example 20-14 High-Cardinality Query

This example continues the example in [Example 20-13](#). The following code re-executes the same query using the value 50, which occupies 99.9% of the rows:

```
EXEC :dept_id := 50;
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id;
```

```

COUNT(*) MAX(EMPLOYEE_ID)
-----
100045      100999

```

Even though such an unselective query would be more efficient with a full table scan, the optimizer chooses the same index range scan used for `department_id=10`. This reason is that the database assumes that the existing plan in the cursor can be shared:

```
SQL> SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR);
```

```
PLAN_TABLE_OUTPUT
```

```
SQL_ID      a9upgaqqj7bn5, child number 0
```

```
-----
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id
```

```
Plan hash value: 1642965905
```

```
-----
| Id | Operation                                | Name                | Rows | Bytes | Cost (%CPU) | Time |
-----
| 0  | SELECT STATEMENT                          |                     |      |      | 2(100)      |      |
| 1  | SORT AGGREGATE                            |                     |      |      |              |      |
| 2  | TABLE ACCESS BY INDEX ROWID BATCHED      | EMPLOYEES           |      |      | 2 (0)       | 00:00:01 |
|*3 | INDEX RANGE SCAN                          | EMP_DEPARTMENT_IX  |      |      | 1 (0)       | 00:00:01 |
-----
```

```
Predicate Information (identified by operation id):
```

```
-----
3 - access("DEPARTMENT_ID"=:DEPT_ID)
```

A query of `V$SQL` shows that the child cursor has now been executed twice:

```

SELECT SQL_TEXT, CHILD_NUMBER AS CHILD#, EXECUTIONS AS EXEC,
       BUFFER_GETS AS BUFF_GETS, IS_BIND_SENSITIVE AS BIND_SENS,
       IS_BIND_AWARE AS BIND_AWARE, IS_SHAREABLE AS SHARABLE
FROM   V$SQL
WHERE  SQL_TEXT LIKE '%employee%'
AND    SQL_TEXT NOT LIKE '%SQL_TEXT%';

```

```

SQL_TEXT                                CHILD# EXEC  BUFF_GETS BIND_SENS BIND_AWARE SHARABLE
-----
SELECT COUNT(*), MAX(e                   0     2     1329      Y          N          Y
mployee_id) FROM hr.em
ployees WHERE departme
nt_id = :dept_id

```

At this stage, the optimizer has not yet marked the cursor as bind-aware.

## 20.3.4 Bind-Aware Cursors

A **bind-aware cursor** is a bind-sensitive cursor that is eligible to use different plans for different bind values.

After a cursor has been made bind-aware, the optimizer chooses plans for future executions based on the bind value and its cardinality estimate. Thus, “bind-aware” means essentially “best plan for the current bind value.”

When a statement with a bind-sensitive cursor executes, the optimizer uses an internal algorithm to determine whether to mark the cursor bind-aware. The decision depends on whether the cursor produces significantly different data access patterns for different bind values, resulting in a performance cost that differs from expectations.

If the database marks the cursor bind-aware, then the *next* time that the cursor executes the database does the following:

- Generates a new plan based on the bind value
- Marks the original cursor generated for the statement as not sharable (`V$SQL.IS_SHAREABLE` is `N`). The original cursor is no longer usable and is eligible to age out of the library cache

When the same query repeatedly executes with different bind values, the database adds new bind values to the “signature” of the SQL statement (which includes the optimizer environment, NLS settings, and so on), and categorizes the values. The database examines the bind values, and considers whether the current bind value results in a significantly different data volume, or whether an existing plan is sufficient. The database does *not* need to create a new plan for each new value.

Consider a scenario in which you execute a statement with 12 distinct bind values (executing each distinct value twice), which causes the database to trigger 5 hard parses, and create 2 additional plans. Because the database performs 5 hard parses, it creates 5 new child cursors, even though some cursors have the same execution plan as existing cursors. The database marks the superfluous cursors as not usable, which means these cursors eventually age out of the library cache.

During the initial hard parses, the optimizer is essentially mapping out the relationship between bind values and the appropriate execution plan. After this initial period, the database eventually reaches a steady state. Executing with a new bind value results in picking the best child cursor in the cache, without requiring a hard parse. Thus, the number of parses does *not* scale with the number of different bind values.

### Example 20-15 Bind-Aware Cursors

This example continues the example in “[Bind-Sensitive Cursors](#)”. The following code issues a second query `employees` with the bind variable set to 50:

```
EXEC :dept_id := 50;
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id;
```

```

COUNT(*) MAX(EMPLOYEE_ID)
-----
100045      100999
```

During the first two executions, the database was monitoring the behavior of the queries, and determined that the different bind values caused the queries to differ significantly in cardinality. Based on this difference, the database adapts its behavior so that the same plan is not always shared for this query. Thus, the optimizer generates a new plan based on the current bind value, which is 50:

```
SQL> SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY_CURSOR);

PLAN_TABLE_OUTPUT
-----
SQL_ID      a9upgaqqj7bn5, child number 1
-----
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id
```

Plan hash value: 1756381138

Id	Operation	Name	Rows	Bytes	Cost(%CPU)	Time
0	SELECT STATEMENT				254 (100)	
1	SORT AGGREGATE		1	8		
* 2	TABLE ACCESS FULL	EMPLOYEES	100K	781K	254 (15)	00:00:01

Predicate Information (identified by operation id):

2 - filter("DEPARTMENT\_ID"=:DEPT\_ID)

The following query of v\$sql obtains information about the cursor:

```
SELECT SQL_TEXT, CHILD_NUMBER AS CHILD#, EXECUTIONS AS EXEC,
       BUFFER_GETS AS BUFF_GETS, IS_BIND_SENSITIVE AS BIND_SENS,
       IS_BIND_AWARE AS BIND_AWARE, IS_SHAREABLE AS SHAREABLE
FROM   V$sql
WHERE  SQL_TEXT LIKE '%employee%'
AND    SQL_TEXT NOT LIKE '%SQL_TEXT%';
```

SQL_TEXT	CHILD#	EXEC	BUFF_GETS	BIND_SENS	BIND_AWARE	SHAREABLE
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id	0	2	1329	Y	N	N
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id	1	1	800	Y	Y	Y

The preceding output shows that the database created an additional child cursor (CHILD# of 1). Cursor 0 is now marked as not shareable. Cursor 1 shows a number of buffers gets lower than cursor 0, and is marked both bind-sensitive and bind-aware. A bind-aware cursor may use different plans for different bind values, depending on the selectivity of the predicates containing the bind variable.

### Example 20-16 Bind-Aware Cursors: Choosing the Optimal Plan

This example continues the example in "Example 20-15". The following code executes the same `employees` query with the value of 10, which has extremely low cardinality (only one row):

```
EXEC :dept_id := 10;
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id;

COUNT(*) MAX(EMPLOYEE_ID)
-----
1          200
```

The following output shows that the optimizer picked the best plan, which is an index scan, based on the low cardinality estimate for the current bind value of 10:

```
SQL> SELECT * from TABLE(DBMS_XPLAN.DISPLAY_CURSOR);

PLAN_TABLE_OUTPUT
```

```
-----
SQL_ID      a9upgaqqj7bn5, child number 2
-----
select COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id

Plan hash value: 1642965905
```

```
-----
```

Id	Operation	Name	Rows	Bytes	Cost (%CPU)	Time
0	SELECT STATEMENT				2(100)	
1	SORT AGGREGATE		1	8		
2	TABLE ACCESS BY INDEX ROWID BATCHED	EMPLOYEES	1	8	2 (0)	00:00:01
*3	INDEX RANGE SCAN	EMP_DEPARTMENT_IX	1		1 (0)	00:00:01

```
-----
```

Predicate Information (identified by operation id):

```
-----
3 - access("DEPARTMENT_ID"=:DEPT_ID)
```

The v\$sql output now shows that three child cursors exist:

```
SELECT SQL_TEXT, CHILD_NUMBER AS CHILD#, EXECUTIONS AS EXEC,
       BUFFER_GETS AS BUFF_GETS, IS_BIND_SENSITIVE AS BIND_SENS,
       IS_BIND_AWARE AS BIND_AWARE, IS_SHAREABLE AS SHAREABLE
FROM   v$sql
WHERE  SQL_TEXT LIKE '%employee%'
AND    SQL_TEXT NOT LIKE '%SQL_TEXT%';
```

SQL_TEXT	CHILD#	EXEC	BUFF_GETS	BIND_SENS	BIND_AWARE	SHAREABLE
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id	0	2	1329	Y	N	N
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id	1	1	800	Y	Y	Y
SELECT COUNT(*), MAX(employee_id) FROM hr.employees WHERE department_id = :dept_id	2	1	3	Y	Y	Y

The database discarded the original cursor (CHILD# of 0) when the cursor switched to bind-aware mode. This is a one-time overhead. The database marked cursor 0 as not shareable (SHAREABLE is N), which means that this cursor is unusable and will be among the first to age out of the cursor cache.

## 20.3.5 Cursor Merging

If the optimizer creates a plan for a bind-aware cursor, and if this plan is the same as an existing cursor, then the optimizer can perform **cursor merging**.

In this case, the database merges cursors to save space in the library cache. The database increases the selectivity range for the cursor to include the selectivity of the new bind value.

When a query uses a new bind variable, the optimizer tries to find a cursor that it thinks is a good fit based on similarity in the selectivity of the bind value. If the database cannot find such a cursor, then it creates a new one. If the plan for the new cursor is the same as one of the existing cursors, then the database merges the two cursors to save space in the library cache. The merge results in the database marking one cursor as not sharable. If the library cache is under space pressure, then the database ages out the non-sharable cursor first.

## 20.3.6 Adaptive Cursor Sharing Views

You can use the `v$sql` views for adaptive cursor sharing to see selectivity ranges, cursor information (such as whether a cursor is bind-aware or bind-sensitive), and execution statistics.

Specifically, use the following views:

- `V$SQL` shows whether a cursor is bind-sensitive or bind-aware.
- `V$SQL_CS_HISTOGRAM` shows the distribution of the execution count across a three-bucket execution history histogram.
- `V$SQL_CS_SELECTIVITY` shows the selectivity ranges stored for every predicate containing a bind variable if the selectivity was used to check cursor sharing. It contains the text of the predicates, and the low and high values for the selectivity ranges.
- `V$SQL_CS_STATISTICS` summarizes the information that the optimizer uses to determine whether to mark a cursor bind-aware. For a sample of executions, the database tracks the rows processed, buffer gets, and CPU time. The `PEEKED` column shows `YES` when the bind set was used to build the cursor; otherwise, the value is `NO`.

## 20.4 Real-World Performance Guidelines for Cursor Sharing

The Real-World Performance team has created guidelines for how to optimize cursor sharing in Oracle database applications.

This section contains the following topics:

- [Develop Applications with Bind Variables for Security and Performance](#)  
The Real-World Performance group strongly suggests that all enterprise applications use bind variables.
- [Do Not Use `CURSOR\_SHARING = FORCE` as a Permanent Fix](#)  
The best practice is to write sharable SQL and use the default of `EXACT` for `CURSOR_SHARING`.
- [Establish Coding Conventions to Increase Cursor Reuse](#)  
By default, any variation in the text of two SQL statements prevents the database from sharing a cursor, including the names of bind variables. Also, changes in the size of bind variables can cause cursor mismatches. For this reason, using bind variables in application code is not enough to *guarantee* cursor sharing.



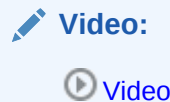
- [Minimize Session-Level Changes to the Optimizer Environment](#)  
A best practice is to prevent users of the application from changing the optimization approach and goal for their individual sessions. Any changes to the optimizer environment can prevent otherwise identical statements from sharing cursors.

## 20.4.1 Develop Applications with Bind Variables for Security and Performance

The Real-World Performance group strongly suggests that all enterprise applications use bind variables.

Oracle Database applications were intended to be written with bind variables. Avoid application designs that result in large numbers of users issuing dynamic, unshared SQL statements.

Whenever Oracle Database fails to find a match for a statement in the library cache, it must perform a hard parse. Despite the dangers of developing applications with literals, not all real-world applications use bind variables. Developers sometimes find that it is faster and easier to write programs that use literals. However, decreased development time does not lead to better performance and security after deployment.



The primary benefits of using bind variables are as follows:

- **Resource efficiency**  
Compiling a program before every execution does not use resources efficiently, but this is essentially what Oracle Database does when it performs a hard parse. The database server must expend significant CPU and memory to create cursors, generate and evaluate execution plans, and so on. By enabling the database to share cursors, soft parsing consumes far fewer resources. If an application uses literals instead of bind variables, but executes only a few queries each day, then DBAs may not perceive the extra overhead as a performance problem. However, if an application executes hundreds or thousands of queries per second, then the extra resource overhead can easily degrade performance to unacceptable levels. Using bind variables enables the database to perform a hard parse only once, no matter how many times the statement executes.
- **Scalability**  
When the database performs a hard parse, the database spends more time acquiring and holding latches in the shared pool and library cache. Latches are low-level serialization devices. The longer and more frequently the database latches structures in shared memory, the longer the queue for these latches becomes. When multiple statements share the same execution plan, the requests for latches and the durations of latches go down. This behavior increases scalability.
- **Throughput and response time**

When the database avoids constantly reparsing and creating cursors, more of its time is spent in user space. The Real-World Performance group has found that changing literals to use binds often leads to orders of magnitude improvements in throughput and user response time.

 **Video:** Video

- Security

The only way to prevent SQL injection attacks is to use bind variables. Malicious users can exploit application that concatenate strings by “injecting” code into the application.

## 20.4.2 Do Not Use `CURSOR_SHARING = FORCE` as a Permanent Fix

The best practice is to write sharable SQL and use the default of `EXACT` for `CURSOR_SHARING`.

However, for applications with many similar statements, setting `CURSOR_SHARING` to `FORCE` can sometimes significantly improve cursor sharing. The replacement of literals with system-generated bind values can lead to reduced memory usage, faster parses, and reduced latch contention. However, `FORCE` is not meant to be a permanent development solution.

As a general guideline, the Real-World Performance group recommends *against* setting `CURSOR_SHARING` to `FORCE` exception in rare situations, and then only when all of the following conditions are met:

- Statements in the shared pool differ only in the values of literals.
- Response time is suboptimal because of a very high number of library cache misses.
- Your existing code has a serious security and scalability bug—the absence of bind variables—and you need a *temporary* band-aid until the source code can be fixed.
- You set this initialization parameter at the session level and not at the instance level.

Setting `CURSOR_SHARING` to `FORCE` has the following drawbacks:

- It indicates that the application does not use user-defined bind variables, which means that it is open to SQL injection. Setting `CURSOR_SHARING` to `FORCE` does *not* fix SQL injection bugs or render the code any more secure. The database binds values only after any malicious SQL text has already been injected.

 **Video:** Video

- The database must perform extra work during the soft parse to find a similar statement in the shared pool.
- The database removes every literal, which means that it can remove useful information. For example, the database strips out literal values in `SUBSTR` and `TO_DATE` functions. The use of system-generated bind variables where literals are more optimal can have a negative impact on execution plans.
- There is an increase in the maximum lengths (as returned by `DESCRIBE`) of any selected expressions that contain literals in a `SELECT` statement. However, the actual length of the data returned does not change.
- Star transformation is not supported.

### 20.4.3 Establish Coding Conventions to Increase Cursor Reuse

By default, any variation in the text of two SQL statements prevents the database from sharing a cursor, including the names of bind variables. Also, changes in the size of bind variables can cause cursor mismatches. For this reason, using bind variables in application code is not enough to *guarantee* cursor sharing.

The Real-World Performance group recommends that you standardize spacing and capitalization conventions for SQL statements and PL/SQL blocks. Also establish conventions for the naming and definitions of bind variables. If the database does not share cursors as expected, begin your diagnosis by querying `V$SQL_SHARED_CURSOR`.

#### Example 20-17 Variations in SQL Text

In this example, an application that uses bind variables executes 7 statements using the same bind variable value, but the statements are not textually identical:

```
VARIABLE emp_id NUMBER
EXEC :emp_id := 101;

SELECT SUM(salary) FROM hr.employees WHERE employee_id < :emp_id;
SELECT SUM(salary) FROM hr.employees WHERE employee_id < :EMP_ID;
SELECT SUM(salary) FROM hr.employees WHERE employee_id < :Emp_Id;
SELECT SUM(salary) FROM hr.employees WHERE employee_id < :emp_id;
select sum(salary) from hr.employees where employee_id < :emp_id;
Select sum(salary) From hr.employees Where employee_id < :emp_id;
Select sum(salary) From hr.employees Where employee_id< :emp_id;
```

A query of `V$SQLAREA` shows that no cursor sharing occurred:

```
COL SQL_TEXT FORMAT a35
SELECT SQL_TEXT, SQL_ID, VERSION_COUNT, HASH_VALUE
FROM V$SQLAREA
WHERE SQL_TEXT LIKE '%employee%'
AND SQL_TEXT NOT LIKE '%SQL_TEXT%';
```

SQL_TEXT	SQL_ID	VERSION_COUNT	HASH_VALUE
SELECT SUM(salary) FROM hr.employee s WHERE employee_id < :EMP_ID	bkrfu3ggu5315	1	3751971877
SELECT SUM(salary) FROM hr.employee s WHERE employee_id < :Emp_Id	70mdtwh7xj9gv	1	265856507
Select sum(salary) From hr.employee s Where employee_id< :emp_id	18tt4ny9u5wkt	1	2476929625
SELECT SUM(salary) FROM hr.employee	b6b21tbyaf8aq	1	4238811478

```

es WHERE employee_id < :emp_id
SELECT SUM(salary) FROM hr.employee 4318cbskba8yh      1  615850960
s WHERE employee_id < :emp_id
select sum(salary) from hr.employee 633zpx3xm71kj      1  4214457937
s where employee_id < :emp_id
Select sum(salary) From hr.employee 1mqbbnsrrw08      1  830205960
s Where employee_id < :emp_id

```

7 rows selected.

### Example 20-18 Bind Length Mismatch

The following code defines a bind variable with different lengths, and then executes textually identical statements with the same bind values:

```

VARIABLE lname VARCHAR2(20)
EXEC :lname := 'Taylor';
SELECT SUM(salary) FROM hr.employees WHERE last_name = :lname;
VARIABLE lname VARCHAR2(100)
EXEC :lname := 'Taylor';
SELECT SUM(salary) FROM hr.employees WHERE last_name = :lname;

```

The following query shows that the database did not share the cursor:

```

COL SQL_TEXT FORMAT a35
SELECT SQL_TEXT, SQL_ID, VERSION_COUNT, HASH_VALUE
FROM   V$SQLAREA
WHERE  SQL_TEXT LIKE '%employee%'
AND    SQL_TEXT NOT LIKE '%SQL_TEXT%';

```

SQL_TEXT	SQL_ID	VERSION_COUNT	HASH_VALUE
SELECT SUM(salary) FROM hr.employee s WHERE last_name = :lname	buh8j4557r0h1	2	1249608193

The reason is because of the bind lengths:

```

COL BIND_LENGTH_UPGRADEABLE FORMAT a15
SELECT s.SQL_TEXT, s.CHILD_NUMBER,
       c.BIND_LENGTH_UPGRADEABLE
FROM   V$SQL s, V$SQL_SHARED_CURSOR c
WHERE  SQL_TEXT LIKE '%employee%'
AND    SQL_TEXT NOT LIKE '%SQL_TEXT%'
AND    s.CHILD_ADDRESS = c.CHILD_ADDRESS;

```

SQL_TEXT	CHILD_NUMBER	BIND_LENGTH_UPG
SELECT SUM(salary) FROM hr.employee s WHERE last_name = :lname	0	N
SELECT SUM(salary) FROM hr.employee s WHERE last_name = :lname	1	Y

## 20.4.4 Minimize Session-Level Changes to the Optimizer Environment

A best practice is to prevent users of the application from changing the optimization approach and goal for their individual sessions. Any changes to the optimizer environment can prevent otherwise identical statements from sharing cursors.

### Example 20-19 Environment Mismatches

This example shows two textually identical statements that nevertheless do not share a cursor:

```
VARIABLE emp_id NUMBER

EXEC :emp_id := 110;

ALTER SESSION SET OPTIMIZER_MODE = FIRST_ROWS;
SELECT salary FROM hr.employees WHERE employee_id < :emp_id;
ALTER SESSION SET OPTIMIZER_MODE = ALL_ROWS;
SELECT salary FROM hr.employees WHERE employee_id < :emp_id;
```

A query of V\$SQL\_SHARED\_CURSOR shows a mismatch in the optimizer modes:

```
SELECT S.SQL_TEXT, S.CHILD_NUMBER, s.CHILD_ADDRESS,
       C.OPTIMIZER_MODE_MISMATCH
FROM   V$SQL S, V$SQL_SHARED_CURSOR C
WHERE  SQL_TEXT LIKE '%employee%'
AND    SQL_TEXT NOT LIKE '%SQL_TEXT%'
AND    S.CHILD_ADDRESS = C.CHILD_ADDRESS;
```

SQL_TEXT	CHILD_NUMBER	CHILD_ADDRESS	O
-----	-----	-----	-
SELECT salary FROM hr.employees WHE RE employee_id < :emp_id	0	0000000080293040	N
SELECT salary FROM hr.employees WHE RE employee_id < :emp_id	1	000000008644E888	Y

# Part VII

## Monitoring and Tracing SQL

Use `DBMS_MONITOR` to track database operations, SQL Test Case Builder to package information relating to a performance problem, and SQL Trace to generate diagnostic data for problem SQL statements.

This part contains the following chapters:

- [Monitoring Database Operations](#)  
This chapter describes how to monitor SQL and PL/SQL.
- [Gathering Diagnostic Data with SQL Test Case Builder](#)  
**SQL Test Case Builder** is a tool that automatically gathers information needed to reproduce the problem in a different database instance.
- [Performing Application Tracing](#)  
This chapter explains what end-to-end application tracing is, and how to generate and read trace files.

# 21

## Monitoring Database Operations

This chapter describes how to monitor SQL and PL/SQL.

This chapter contains the following topics:

- [About Monitoring Database Operations](#)  
A **database operation** is a user-defined logical object that includes session activity between two points in time.
- [Enabling and Disabling Monitoring of Database Operations](#)  
Use initialization parameters to enable or disable monitoring.
- [Creating a Database Operation](#)  
Creating a database operation involves supplying a name and defining its beginning and end times.
- [Monitoring SQL Executions Using Cloud Control](#)  
By default, AWR automatically captures SQL monitoring reports in XML format.
- [Monitoring Database Operations: Scenarios](#)  
In these scenarios, you report on both simple and composite database operations.

### 21.1 About Monitoring Database Operations

A **database operation** is a user-defined logical object that includes session activity between two points in time.

A database operation contains a set of database tasks. A typical task might be a batch job or Extraction, Transformation, and Loading (ETL) processing job.

A database operation is uniquely identified by its name and execution ID. Each operation can be executed many times. Each execution of an operation is uniquely identifiable.

Real-Time Database Operations provides the ability to monitor composite operations automatically. The database automatically monitors parallel queries, DML, and DDL statements as soon as execution begins. By default, Real-Time SQL Monitoring automatically starts when a SQL statement runs in parallel, or when it has consumed at least 5 seconds of CPU or I/O time in a single execution.

The SQL monitoring feature is enabled by default when the `STATISTICS_LEVEL` initialization parameter is either set to `TYPICAL` (the default value) or `ALL`. Using the `DBMS_SQL_MONITOR` package, you can start and stop, monitor, and report on database operations.

This section contains the following topics:

- [Purpose of Monitoring Database Operations](#)  
Real-Time SQL Monitoring enables you to monitor a single SQL statement or PL/SQL program unit.

- [Database Operation Monitoring Concepts](#)  
The `DBMS_SQL_MONITOR` package is the key component of the architecture for database operations.
- [User Interfaces for Database Operations Monitoring](#)  
You can monitor database operations from the command line or by using Cloud Control.
- [Basic Tasks in Database Operations Monitoring](#)  
This section explains the basic tasks in database operations monitoring.



#### See Also:

*Oracle Database Concepts* for a brief conceptual overview of database operations

## 21.1.1 Purpose of Monitoring Database Operations

Real-Time SQL Monitoring enables you to monitor a single SQL statement or PL/SQL program unit.

Database operations extend Real-Time SQL Monitoring by enabling you to treat a set of statements or procedures as a named, uniquely identified, and re-executable unit. In general, monitoring database operations is useful for the following users:

- DBAs whose responsibilities include identifying expensive (high response time) SQL statements and PL/SQL functions
- DBAs who manage batch jobs in a data warehouse or OLTP system
- Application or database developers who need to monitor the activities related to particular operations, for example, Oracle Data Pump operations

Monitoring database operations is useful for performing the following tasks:

- Tracking and reporting  
Tracking requires first defining a database operation, for example, through `DBMS_SQL_MONITOR`, OCI, or JDBC APIs. You can define an operation from a different session from the one that you are currently using. The database infrastructure determines what to track on behalf of the defined operation.  
You can generate reports on the operation. For example, your tuning task may involve determining which SQL statements run on behalf of a specific batch job, what their execution statistics were, what was occurring in the database when the operation was executing, and so on.
- Monitoring execution progress  
This task involves monitoring a currently executing database operation. The information is particularly useful when you are investigating why an operation is taking a long time to complete.
- Monitoring resource usage  
You may want to detect when a SQL execution uses excessive CPU, issues an excessive amount of I/O, or takes a long time to complete. With Oracle Database Resource Manager (the Resource Manager), you can configure thresholds for



each consumer group that specify the maximum resource usage for all SQL executions in the group. When a SQL operation reaches a specified threshold, the Resource Manager can switch the operation into a lower-priority consumer group, terminate the session or call, or log the event. You can then monitor these SQL operations.

- Tuning for response time

When tuning a database operation, you typically aim to improve the [response time](#). Often the database operation performance issues are mainly SQL performance issues.

This section contains the following topics:

## 21.1.2 Database Operation Monitoring Concepts

The `DBMS_SQL_MONITOR` package is the key component of the architecture for database operations.

This section contains the following topics:

- [About the Architecture of Real-Time SQL Monitoring](#)  
Real-Time SQL Monitoring is a built-in database infrastructure that helps you identify performance problems with long-running and parallel SQL statements.
- [When the Database Monitors Operations](#)  
Monitoring of operations depends on whether the database operation is simple or composite.
- [Attributes of Database Operations](#)  
The `DBMS_SQL_MONITOR.BEGIN_OPERATION` function defines a database operation.

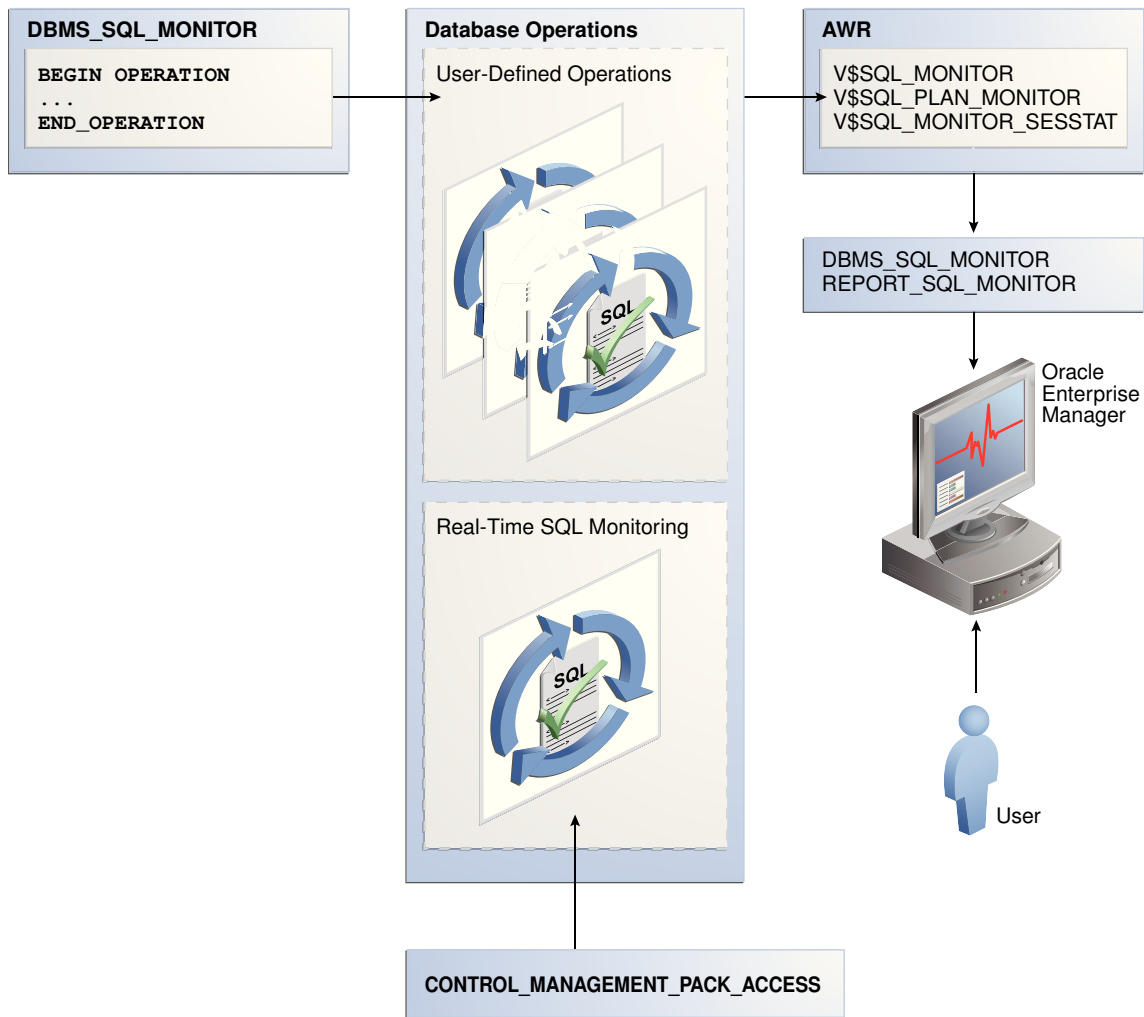
### 21.1.2.1 About the Architecture of Real-Time SQL Monitoring

Real-Time SQL Monitoring is a built-in database infrastructure that helps you identify performance problems with long-running and parallel SQL statements.

Real-Time SQL Monitoring is a feature of the Oracle Database Tuning Pack. Database operations are enabled when the `CONTROL_MANAGEMENT_PACK_ACCESS` initialization parameter is set to `DIAGNOSTIC+TUNING` (default).

The following figure gives an overview of the architecture for Real-Time SQL Monitoring.

Figure 21-1 Architecture for Real-Time SQL Monitoring



As shown in the preceding graphic, the `DBMS_SQL_MONITOR` PL/SQL package defines database operations. After monitoring is initiated, the database stores metadata about the database operations in AWR, and the data itself in both AWR and ASH. The database refreshes monitoring statistics in close to real time as each monitored statement executes, typically once every second. The database stores the operational data (the statements and metadata about the statements) in the SGA, and then periodically writes it to disk.

Every monitored database operation has an entry in the `V$SQL_MONITOR` view. This entry tracks key performance metrics collected for the execution, including the elapsed time, CPU time, number of reads and writes, I/O wait time, and various other wait times. The `V$SQL_PLAN_MONITOR` view includes monitoring statistics for each operation in the execution plan of the SQL statement being monitored. You can access reports by using `DBMS_SQL_MONITOR.REPORT_SQL_MONITOR`, Oracle Enterprise Manager Cloud Control (Cloud Control), or EM Express.

## 21.1.2.2 When the Database Monitors Operations

Monitoring of operations depends on whether the database operation is simple or composite.

This section contains the following topics:

- [Simple Database Operations](#)  
A **simple database operation** is a single SQL statement or PL/SQL subprogram.
- [Composite Database Operations](#)  
A **composite database operation** is activity between two points in time in a database session, with each session defining its own beginning and end points.

### 21.1.2.2.1 Simple Database Operations

A **simple database operation** is a single SQL statement or PL/SQL subprogram.

Oracle Database monitors simple database operations when any of the following conditions is true:

- SQL statements execute in parallel.
- Tracking for SQL statements is forced by the `/*+ MONITOR */` hint.
- SQL statements or PL/SQL subprograms have consumed at least 5 seconds of CPU or I/O time in a single execution.

For simple operations, Real-Time SQL Monitoring helps determine where a currently executing SQL statement is in its execution plan and where the statement is spending its time. You can also see the breakdown of time and resource usage for recently completed statements. In this way, you can better determine why a particular operation is expensive.

Typical use cases for Real-Time SQL Monitoring include the following:

- A frequently executed SQL statement is executing more slowly than normal. You must identify the root cause of this problem.
- A database session is experiencing slow performance.
- A parallel SQL statement is taking a long time. You want to determine how the server processes are dividing the work.

### 21.1.2.2.2 Composite Database Operations

A **composite database operation** is activity between two points in time in a database session, with each session defining its own beginning and end points.

SQL statements or PL/SQL subprograms that execute within these two points in time are part of the composite operation. A session can participate in at most one composite database operation at a time.

Oracle Database monitors composite database operations when either of the following conditions is true:

- You started an operation with `DBMS_SQL_MONITOR.BEGIN_OPERATION`, and the operation has consumed at least 5 seconds of CPU or I/O time.

- Tracking for the operations is forced by setting `FORCE_TRACKING` to `Y` in `BEGIN_OPERATION`.

In OLTP and data warehouse environments, a job often logically groups related SQL statements. The job can span multiple concurrent sessions. Typical use cases for monitoring composite operations include the following:

- A periodic batch job containing many SQL statements must complete in a certain number of hours, but took longer than expected.
- After a database upgrade, the execution time of an important batch job increased. To resolve this problem, you must collect enough relevant statistical data from the batch job before and after the upgrade, compare the two sets of data, and then identify the changes.
- Packing a [SQL tuning set \(STS\)](#) took far longer than anticipated. To diagnose the problem, you need to know what was being executed over time. Because this issue cannot be easily reproduced, you need to monitor the process while it is running.

### 21.1.2.3 Attributes of Database Operations

The `DBMS_SQL_MONITOR.BEGIN_OPERATION` function defines a database operation.

A database operation is uniquely identified by the following information:

- Database operation name  
This is a user-created name such as `daily_sales_report`. The operation name is the same for a job even if it is executed concurrently by different sessions or on different databases. Database operation names do not reside in different namespaces.
- Database operation execution ID  
Two or more occurrences of the same database operation can run at the same time, with the same name but different execution IDs. This numeric ID uniquely identifies different executions of the *same* database operation.  
The database automatically creates an execution ID when you begin a database operation. You can also specify a user-created execution ID.

Optionally, you can specify the session ID and session serial number in which to start the database operations. Thus, one database session can start a database operation defined in a different database session.

The database uses the following triplet of values to identify each SQL and PL/SQL statement monitored in the `V$SQL_MONITOR` view, regardless of whether the statement is included in a database operation:

- SQL identifier to identify the SQL statement (`SQL_ID`)
- Start execution timestamp (`SQL_EXEC_START`)
- An internally generated identifier to ensure that this primary key is truly unique (`SQL_EXEC_ID`)

You can use zero or more additional attributes to describe and identify the characteristics of a database operation. Each attribute has a name and value. For example, for operation `daily_sales_report`, you might define the attribute `db_name` and assign it the value `prod`.

## 21.1.3 User Interfaces for Database Operations Monitoring

You can monitor database operations from the command line or by using Cloud Control.

This section contains the following topics:

- [Monitored SQL Executions Page in Cloud Control](#)  
The Monitored SQL Executions page in Cloud Control, also known as SQL Monitor, displays details of SQL execution. SQL Monitor is the recommended interface for reporting on database operations.
- [DBMS\\_SQL\\_MONITOR Package](#)  
The `DBMS_SQL_MONITOR` package defines the beginning and ending of a database operation, and generates a report of the database operations.
- [Views for Monitoring and Reporting on Database Operations](#)  
You can obtain the statistics for database operations using several `vw$` and data dictionary view.

### 21.1.3.1 Monitored SQL Executions Page in Cloud Control

The Monitored SQL Executions page in Cloud Control, also known as SQL Monitor, displays details of SQL execution. SQL Monitor is the recommended interface for reporting on database operations.

Statistics at each step of the execution plan are tracked by key performance metrics, including elapsed time, CPU time, number of reads and writes, I/O wait time, and various other wait times. These metrics enable DBAs to analyze SQL execution in depth and decide on the most appropriate tuning strategies for monitored SQL statements.

SQL Monitor Active Reports provide a flash-based interactive report that enables you to save data in an HTML file. You can save this file and view it offline.

This section contains the following topics:

- [Accessing the Monitored SQL Executions Page](#)  
The Monitored SQL Executions shows information such as the SQL ID, database time, and I/O requests.

#### 21.1.3.1.1 Accessing the Monitored SQL Executions Page

The Monitored SQL Executions shows information such as the SQL ID, database time, and I/O requests.

**To access the Monitored SQL Executions page:**

1. Log in to Cloud Control with the appropriate credentials.
2. Under the **Targets** menu, select **Databases**.
3. In the list of database targets, select the target for the Oracle Database instance that you want to administer.
4. If prompted for database credentials, then enter the minimum credentials necessary for the tasks you intend to perform.
5. From the **Performance** menu, select **SQL Monitoring**.

The Monitored SQL Executions page appears.

**Figure 21-2 Monitored SQL Executions**

### 21.1.3.2 DBMS\_SQL\_MONITOR Package

The `DBMS_SQL_MONITOR` package defines the beginning and ending of a database operation, and generates a report of the database operations.

**Table 21-1 DBMS\_SQL\_MONITOR**

Subprogram	Description
BEGIN_OPERATION	This function starts a composite database operation in the current session.  This function associates a session with a database operation. Starting in Oracle Database 12c Release 2 (12.2), you can use <code>session_id</code> and <code>session_num</code> to indicate the session in which to start monitoring.
END_OPERATION	This function ends a composite database operation in the current session. If the specified composite database operation does not exist, then this function has no effect.
REPORT_SQL_MONITOR	This function builds a detailed report with monitoring information for a simple or a composite database operation.  For each operation, it gives key information and associated global statistics. Use this function to get detailed monitoring information for a simple or a composite database operation.  The target database operation for this report can be: <ul style="list-style-type: none"> <li>The last database operation monitored by Oracle Database (default, no parameter).</li> <li>The last database operation executed in the specified session and monitored by Oracle Database. The session is identified by its session ID and optionally its serial number (-1 is current session).</li> <li>The last execution of a specific database operation identified by its <code>sql_id</code>.</li> <li>A specific execution of a database operation identified by the combination <code>sql_id</code>, <code>sql_exec_start</code>, and <code>sql_exec_id</code>.</li> <li>The last execution of a specific composite database operation identified by <code>dbop_name</code>.</li> <li>The specific execution of a composite database operation identified by the combination <code>dbop_name</code>, <code>dbop_exec_id</code>.</li> </ul> Use the <code>type</code> parameter to specify the output type: <code>TEXT</code> (default), <code>HTML</code> , <code>ACTIVE</code> , or <code>XML</code> .
REPORT_SQL_MONITOR_XML	This function is identical to the <code>REPORT_SQL_MONITOR</code> function, except that the return type is <code>XMLType</code> .
REPORT_SQL_MONITOR_LIST	This function builds a report for all or a subset of database operations that have been monitored by Oracle Database.

**Table 21-1 (Cont.) DBMS\_SQL\_MONITOR**

Subprogram	Description
REPORT_SQL_MONIT OR_LIST_XML	This function is identical to the REPORT_SQL_MONITOR_LIST function, except that it returns XMLType.

### 21.1.3.3 Views for Monitoring and Reporting on Database Operations

You can obtain the statistics for database operations using several v\$ and data dictionary view.

The following table summarizes these views.

**Table 21-2 Views for Database Operations Monitoring**

View	Description
DBA_HIST_REPORTS	<p>This view displays metadata about XML reports captured into Automatic Workload Repository (AWR). Each XML report contains details about some activity of a component. For example, a SQL Monitor report contains a detailed report about a particular database operation.</p> <p>Important columns include:</p> <ul style="list-style-type: none"> <li>• The REPORT_SUMMARY column contains the summary of the report.</li> <li>• The COMPONENT_NAME column accepts the value sqlmonitor.</li> <li>• The REPORT_ID column provides the ID of the report, which you can specify in the RID parameter of DBMS_AUTO_REPORT.REPORT_REPOSITORY_DETAIL.</li> </ul>
DBA_HIST_REPORTS_DETAILS	<p>This view displays details about each report captured in AWR. Metadata for each report appears in the DBA_HIST_REPORTS view, whereas the actual report is available in the DBA_HIST_REPORTS_DETAILS view.</p>

**Table 21-2 (Cont.) Views for Database Operations Monitoring**

View	Description
V\$SQL_MONITOR	<p>This view contains global, high-level information about simple and composite database operations.</p> <p>For simple database operations, monitoring statistics are not cumulative over several executions. In this case, one entry in V\$SQL_MONITOR is dedicated to a single execution of a SQL statement. If the database monitors two executions of the same SQL statement, then each execution has a separate entry in V\$SQL_MONITOR.</p> <p>For simple database operations, V\$SQL_MONITOR has one entry for the parallel execution coordinator process and one entry for each parallel execution server process. Each entry has corresponding entries in V\$SQL_PLAN_MONITOR. Because the processes allocated for the parallel execution of a SQL statement are cooperating for the same execution, these entries share the same execution key (the combination of SQL_ID, SQL_EXEC_START, and SQL_EXEC_ID).</p> <p>For composite database operations, each row contains an operation whose statistics are accumulated over the SQL statements and PL/SQL subprograms that run in the same session as part of the operation. The primary key is the combination of the columns DBOP_NAME and DBOP_EXEC_ID.</p>
V\$SQL_MONITOR_SESSSTAT	<p>This view contains the statistics for all sessions involved in the database operation.</p> <p>Most of the statistics are cumulative. The database stores the statistics in XML format instead of using each column for each statistic. This view is primarily intended for the report generator. Oracle recommends that you use V\$SESSTAT instead of V\$SQL_MONITOR_SESSSTAT.</p>
V\$SQL_PLAN_MONITOR	<p>This view contains monitoring statistics for each step in the execution plan of the monitored SQL statement.</p> <p>The database updates statistics in V\$SQL_PLAN_MONITOR every second while the SQL statement is executing. Multiple entries exist in V\$SQL_PLAN_MONITOR for every monitored SQL statement. Each entry corresponds to a step in the execution plan of the statement.</p>

You can use the preceding v\$ views with the following views to get additional information about the monitored execution:

- V\$ACTIVE\_SESSION\_HISTORY
- V\$SESSION
- V\$SESSION\_LONGOPS
- V\$SQL
- V\$SQL\_PLAN

## 21.1.4 Basic Tasks in Database Operations Monitoring

This section explains the basic tasks in database operations monitoring.



Basic tasks are as follows:

- ["Enabling and Disabling Monitoring of Database Operations"](#)  
This task explains how you can enable automatic monitoring of database operations at the system and statement level.
- ["Creating a Database Operation"](#)  
This section explains how you can define the beginning and end of a database operation using PL/SQL.
- ["Monitoring SQL Executions Using Cloud Control"](#)  
This section explains how you can generate and interpret reports on a database operation.

## 21.2 Enabling and Disabling Monitoring of Database Operations

Use initialization parameters to enable or disable monitoring.

This section contains the following topics:

- [Enabling Monitoring of Database Operations at the System Level](#)  
The SQL monitoring feature is enabled by default when the `STATISTICS_LEVEL` initialization parameter is either set to `TYPICAL` (the default value) or `ALL`. SQL monitoring starts automatically for all long-running queries.
- [Enabling and Disabling Monitoring of Database Operations at the Statement Level](#)  
When the `CONTROL_MANAGEMENT_PACK_ACCESS` initialization parameter is set to `DIAGNOSTIC+TUNING`, you can use hints to enable or disable monitoring of specific SQL statements.

### 21.2.1 Enabling Monitoring of Database Operations at the System Level

The SQL monitoring feature is enabled by default when the `STATISTICS_LEVEL` initialization parameter is either set to `TYPICAL` (the default value) or `ALL`. SQL monitoring starts automatically for all long-running queries.

#### Prerequisites

Because SQL monitoring is a feature of the Oracle Database Tuning Pack, the `CONTROL_MANAGEMENT_PACK_ACCESS` initialization parameter must be set to `DIAGNOSTIC+TUNING` (the default value).

#### Assumptions

This tutorial assumes the following:

- The `STATISTICS_LEVEL` initialization parameter is set to `BASIC`.
- You want to enable automatic monitoring of database operations.

**To enable monitoring of database operations:**

1. Connect SQL\*Plus to the database with the appropriate privileges, and then query the current database operations settings.

For example, run the following SQL\*Plus command:

```
SQL> SHOW PARAMETER statistics_level
```

NAME	TYPE	VALUE
statistics_level	string	BASIC

2. Set the statistics level to TYPICAL.

For example, run the following SQL statement:

```
SQL> ALTER SYSTEM SET STATISTICS_LEVEL='TYPICAL';
```

## 21.2.2 Enabling and Disabling Monitoring of Database Operations at the Statement Level

When the `CONTROL_MANAGEMENT_PACK_ACCESS` initialization parameter is set to `DIAGNOSTIC+TUNING`, you can use hints to enable or disable monitoring of specific SQL statements.

The database monitors SQL statements or PL/SQL subprograms automatically when they have consumed at least 5 seconds of CPU or I/O time in a single execution. The `MONITOR` hint is useful to enforce monitoring of statements or subprograms that do not meet the time criteria.

Two statement-level hints are available to force or prevent the database from monitoring a SQL statement. To force SQL monitoring, use the `MONITOR` hint:

```
SELECT /*+ MONITOR */ SYSDATE FROM DUAL;
```

This hint is effective only when the `CONTROL_MANAGEMENT_PACK_ACCESS` parameter is set to `DIAGNOSTIC+TUNING`. To prevent the hinted SQL statement from being monitored, use the `NO_MONITOR` reverse hint.

### Assumptions

This tutorial assumes the following:

- Database monitoring is currently enabled at the system level.
- You want to disable automatic monitoring for the statement `SELECT * FROM sales ORDER BY time_id`.

### To disable monitoring of database operations for a SQL statement:

1. Execute the query with the `NO_MONITOR` hint.

For example, run the following statement:

```
SQL> SELECT * /*+NO_MONITOR*/ FROM sales ORDER BY time_id;
```

## 21.3 Creating a Database Operation

Creating a database operation involves supplying a name and defining its beginning and end times.

Start a database operation by using the `DBMS_SQL_MONITOR.BEGIN_OPERATION` function, and end it by using the `DBMS_SQL_MONITOR.END_OPERATION` procedure.

To begin the operation in a different session, specify the combination of `session_id` and `serial_num`. The `BEGIN_OPERATION` function returns the database operation execution ID. If `dbop_exec_id` is null, then the database generates a unique value.

A single namespace exists for database operations, which means that name collisions are possible. Oracle recommends the following naming convention: *component\_name.subcomponent\_name.operation name*. For operations inside the database, Oracle recommends using `ORA` for the component name. For example, a materialized view refresh could be named `ORA.MV.refresh`. An E-Business Suite payroll function could be named `EBIZ.payroll`.

### To create a database operation in the current session:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Start the operation by using `DBMS_SQL_MONITOR.BEGIN_OPERATION`.

This function returns the database operation execution ID. The following example creates the operation named `ORA.sales.agg`, and stores the execution ID in a SQL\*Plus variable:

```
VARIABLE exec_id NUMBER;
BEGIN
  :exec_id := DBMS_SQL_MONITOR.BEGIN_OPERATION ( dbop_name => 'ORA.sales.agg' );
END;
/
```

3. Execute the SQL statements or PL/SQL programs that you want to monitor.
4. End the operation by using `DBMS_SQL_MONITOR.END_OPERATION`.

The following example ends operation `ORA.sales.agg`:

```
BEGIN
  DBMS_SQL_MONITOR.END_OPERATION ( dbop_name => 'ORA.sales.agg', dbop_eid
=> :exec_id );
END;
/
```

### Example 21-1 Creating a Database Operation

The following example illustrates how to use the `DBMS_SQL_MONITOR` package to begin and end a database operation in a different session. This example assumes the following:

- You are an administrator and want to monitor statements in a session started by user `sh`.
- You want to monitor queries of the `sh.sales` table and `sh.customers` table.
- You want these two queries to be monitored as a database operation named `sh_count`.

**Table 21-3 Creating a Database Operation**

SYSTEM Session	SH Session	DESCRIPTION
<pre>SQL&gt; CONNECT SYSTEM Enter password: ***** Connected.</pre>	n/a	Start SQL*Plus and connect as a user with the administrator privileges.
n/a	<pre>SQL&gt; CONNECT sh Enter password: ***** Connected.</pre>	In a different terminal, start SQL*Plus and connect as a user as user sh.
<pre>SELECT SID, SERIAL# FROM   V\$SESSION WHERE  USERNAME = 'SH';        SID      SERIAL# -----       121      13397</pre>	n/a	In the SYSTEM session, query the session ID and serial number of the sh session.
<pre>VARIABLE eid NUMBER  BEGIN :eid:=DBMS_SQL_MONITOR.BEGIN_OPERATION       ('sh_count', null, null,       null, '121', '13397'); END; /  PRINT eid        EID -----       2</pre>	n/a	In the SYSTEM session, begin a database operation, specifying the session ID and serial number for the sh session.
n/a	<pre>SELECT count(*) FROM   sh.sales;        COUNT(*) -----       918843  SELECT COUNT(*) FROM   sh.customers;        COUNT(*) -----       55500</pre>	In the sh session, query the sales and customers tables. These SQL queries are part of the sh_count operation.
<pre>BEGIN   DBMS_SQL_MONITOR.END_OPERATION       ('sh_count',:eid); END; /</pre>	n/a	End the database operation by specifying the operation name and execution ID.

**Table 21-3 (Cont.) Creating a Database Operation**

SYSTEM Session	SH Session	DESCRIPTION
<pre>COL DBOP_NAME FORMAT a10 COL STATUS FORMAT a10 COL ID FORMAT 999  SELECT DBOP_NAME, DBOP_EXEC_ID AS ID,        STATUS, CPU_TIME, BUFFER_GETS FROM   V\$SQL_MONITOR WHERE  DBOP_NAME IS NOT NULL        ORDER BY DBOP_EXEC_ID;  DBOP_NAME  ID      STATUS CPU_TIME GETS ----- sh_count   1  EXECUTING   24997   65</pre>	n/a	Query the metadata for the sh_count database operation. The status of the operation is EXECUTING because the session has not picked up the new session status.
n/a	SELECT SYSDATE FROM DUAL;	To collect changed session information, execute a query that performs a round trip to the database.
<pre>COL DBOP_NAME FORMAT a10 COL STATUS FORMAT a10 COL ID FORMAT 999  SELECT DBOP_NAME, DBOP_EXEC_ID AS ID,        STATUS, CPU_TIME, BUFFER_GETS FROM   V\$SQL_MONITOR WHERE  DBOP_NAME IS NOT NULL        ORDER BY DBOP_EXEC_ID;  DBOP_NAME  ID      STATUS CPU_TIME GETS ----- sh_count   1      DONE   24997   65</pre>	n/a	The status of the operation is now updated to DONE.

## 21.4 Monitoring SQL Executions Using Cloud Control

By default, AWR automatically captures SQL monitoring reports in XML format.

The reports capture only SQL statements that are not executing or queued and have finished execution since the last capture cycle. AWR captures reports only for the most expensive statements according to elapsed execution time.

The Monitored SQL Executions page in Enterprise Manager Cloud Control (Cloud Control) summarizes the activity for monitored statements. You can use this page to drill down and obtain additional details about particular statements. The Monitored SQL Executions Details page uses data from several views, including the following:

- GV\$SQL\_MONITOR
- GV\$SQL\_PLAN\_MONITOR

- GV\$SQL\_MONITOR\_SESSTAT
- GV\$SQL
- GV\$SQL\_PLAN
- GV\$ACTIVE\_SESSION\_HISTORY
- GV\$SESSION\_LONGOPS
- DBA\_HIST\_REPORTS
- DBA\_HIST\_REPORTS\_DETAILS

## Assumptions

This tutorial assumes the following:

- The user `sh` is executing the following long-running parallel query of the sales made to each customer:

```
SELECT c.cust_id, c.cust_last_name, c.cust_first_name,
       s.prod_id, p.prod_name, s.time_id
FROM   sales s, customers c, products p
WHERE  s.cust_id = c.cust_id
AND    s.prod_id = p.prod_id
ORDER BY c.cust_id, s.time_id;
```

- You want to ensure that the preceding query does not consume excessive resources. While the statement executes, you want to determine basic statistics about the database operation, such as the level of parallelism, the total database time, and number of I/O requests.
- You use Cloud Control to monitor statement execution.

### Note:

To generate the SQL monitor report from the command line, run the `REPORT_SQL_MONITOR` function in the `DBMS_SQLTUNE` package, as in the following sample SQL\*Plus script:

```
VARIABLE my_rept CLOB
BEGIN
  :my_rept :=DBMS_SQLTUNE.REPORT_SQL_MONITOR();
END;
/
PRINT :my_rept
```

### To monitor SQL executions:

1. Access the Monitored SQL Executions page, as described in "[Monitored SQL Executions Page in Cloud Control](#)".

In the following graphic, the top row shows the parallel query.

**Monitored SQL Executions** Page Refreshed 12:13:00 PM GMT-0800 Auto Refresh 10 Seconds

Top 100 By Last Active Time Type All Execution Detail SQL Detail Session Detail ID

S.	Duration	Type	ID	SQL Plan Hash	User	P.	Database Time	IO Requests	S.	E.	SQL Text
	42.0s		6hc35b1m03m9z	159...	SH		5.7s	3,739	1..		SELECT c.c...
	4.0s		f58fb5n0yvr7c	147...	DBSNMP		4.5s	1,423	1..	1..	select'upti...
	33.0s		fnf8upax5cxsz				33.6s	752	9..	9..	BEGIN sys...
	15.0s		Sk5207588w9ry	308...			15.5s	543	9..	9..	SELECT DB...

In this example, the query has been executing for 1.4 minutes.

- Click the value in the SQL ID column to see details about the statement.

The Monitored SQL Details page appears.

**Monitored SQL Execution Details: 6hc35b1m03m9z** Page Refreshed 12:13:42 PM GMT-0800 Auto Refresh 15 Seconds

Overview

**General**

SQL Text: SELECT c.cust\_id, c.cust\_last\_name, c.cust\_first\_name, s.p...  
 Execution Started: Fri Jan 4, 2013 12:12:18 PM  
 Last Refresh Time: Fri Jan 4, 2013 12:13:41 PM  
 Execution ID: 16777216  
 User: SH  
 Fetch Calls: 44259

**Time & Wait Statistics**

Duration: 1.4m  
 Database Time: 6.4s  
 PL/SQL & Java: 0us  
 Wait Activity %: 100

**IO Statistics**

Buffer Gets: 3,610  
 IO Requests: 4,188  
 IO Bytes: 305MB

**Details**

Plan Statistics Plan Activity Metrics

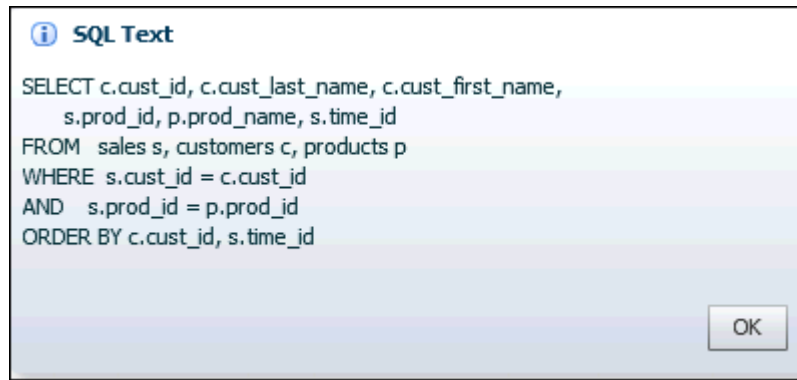
Plan Hash Value: 1595425967

Operation	Name	L...	Estimat...	C...	Timeline(83s)	Ex...	Actua...	Memory	Temp	O.	IO R...	I...	Activity %	Progress %
SELECT STATEMENT		0				1	664K						45	
SORT ORDER BY		1	919K	63K		1	664K	676KB	62MB		1	248KB	18	52
HASH JOIN		2	919K	16K		1	919K							
TABLE ACCESS FULL	PRODUCTS	3	72	2		1	72				1	8KB		
HASH JOIN		4	919K	16K		1	919K						9.09	
NESTED LOOPS		5				1	1							
NESTED LOOPS		6	919K	16K		1	1							
STATISTICS COLLECTOR		7				1	56K							
TABLE ACCESS FULL	CUSTOMERS	8	56K	431		1	56K				1	8KB	9.09	

The preceding report shows the execution plan and statistics relating to statement execution. For example, the Timeline column shows when each step of the execution plan was active. Times are shown relative to the beginning and end of the statement execution. The Executions column shows how many times an operation was executed.

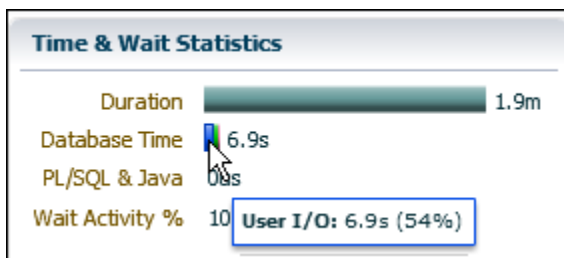
- In the Overview section, click the link next to the SQL text.

A message shows the full text of the SQL statement.



- In the Time & Wait Statistics section, next to Database Time, move the cursor over the largest portion on the bar graph.

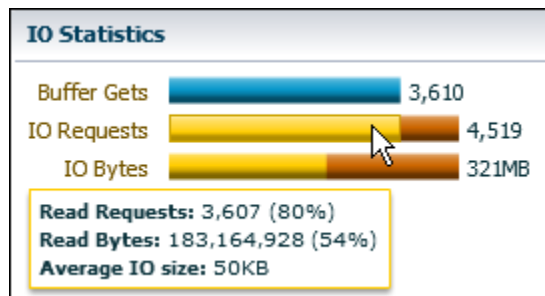
A message shows that user I/O is consuming over half of database time.



Database Time measures the amount of time the database has spent working on this SQL statement. This value includes CPU and wait times, such as I/O time. The bar graph is divided into several color-coded portions to highlight CPU resources, user I/O resources, and other resources. You can move the cursor over any portion to view the percentage value of the total.

- In the Details section, in the IO Requests column, move the cursor over the I/O requests bar to view the percentage value of the total.

A message appears.



In the preceding graphic, the IO Requests message shows the total number of read requests issued by the monitored SQL. The message shows that read requests form 80% of the total I/O requests.



## 21.5 Monitoring Database Operations: Scenarios

In these scenarios, you report on both simple and composite database operations.

This section contains the following topics:

- [Reporting on a Simple Operation: Scenario](#)  
In this scenario, a single query should have completed in seconds, but is still running after several minutes.
- [Reporting on a Composite Operation: Scenario](#)  
This scenario creates a composite operation and generates an active report.

### 21.5.1 Reporting on a Simple Operation: Scenario

In this scenario, a single query should have completed in seconds, but is still running after several minutes.

The user `sh` is running a query, which is not completing. By querying `V$SQL`, you know the SQL ID of the query is `fbjymtacazga2`. You decide to use SQL Monitor for diagnosis.

1. Start SQL\*Plus, and log in to the database as an administrator.
2. Obtain a text report by invoking `DBMS_SQL_MONITOR.REPORT_SQL_MONITOR`:

```
SET LONG 1000000
VARIABLE my_rept CLOB;
BEGIN
  :my_rept := DBMS_SQL_MONITOR.REPORT_SQL_MONITOR(
    sql_id      => 'fbjymtacazga2',
    report_level => 'ALL',
    TYPE       => 'text');
END;
/
PRINT :my_rept
```

Partial sample output appears below:

```
SQL Text
-----
SELECT s.prod_id, c.cust_last_name FROM sales s, customers c ORDER BY prod_id

Global Information
-----
Status          : EXECUTING
Instance ID     : 1
Session        : SH (31:25365)

MY_REPT
-----
SQL ID          : fbjymtacazga2
SQL Execution ID : 16777216
Execution Started : 10/03/2017 13:07:39
First Refresh Time : 10/03/2017 13:07:43
Last Refresh Time  : 10/03/2017 13:10:03
Duration         : 145s
Module/Action    : SQL*Plus/-
Service         : SYS$USERS
```

```

Program          : sqlplus@myhost (TNS V1-V3)

Global Stats

MY_REPT
-----
=====
| Elapsed |  Cpu  |   IO   | Buffer | Read | Read | Write | Write |
| Time(s) | Time(s) | Waits(s) | Gets  | Reqs | Bytes | Reqs  | Bytes |
=====
|    157 |    129 |     28 | 10328 | 28974 | 5GB  | 45028 | 10GB |
=====

SQL Plan Monitoring Details (Plan Hash Value=2036849021)
=====
=====
=====

MY_REPT
-----
-----
| Id |          Operation          |      Name      | Rows | Cost |
| Time | Start | Execs | Rows | Read | Read | Write | Write | Mem |
Temp | Activity | Activity Detail |      |      |      |      |      |
|      |      |      |      |      |      |      |      |      |
Active(s) | Active |      | (Actual) | Reqs | Bytes | Reqs | Bytes |      |
|      | (%) | (# samples) |      |      |      |      |      |      |
-----
...

```

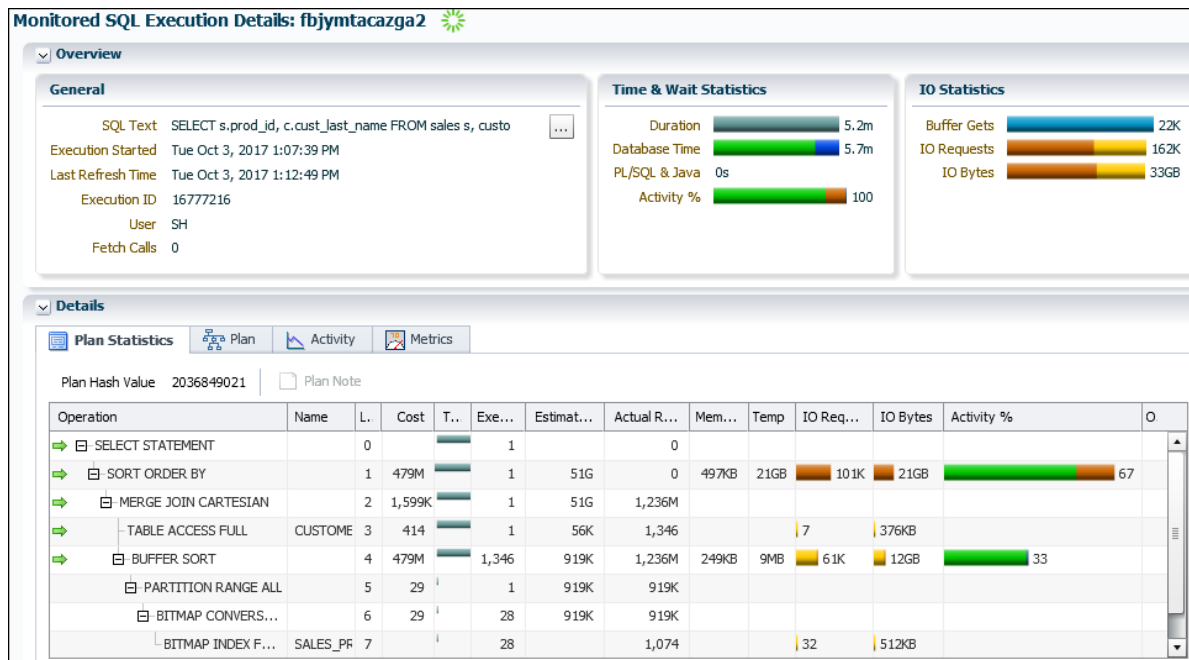
3. Because you want an easy-to-read view of the plan, you generate an active report:

```

SET TRIMSPOOL ON
SET TRIM ON
SET PAGES 0
SET LINESIZE 1000
SET LONG 1000000
SET LONGCHUNKSIZE 1000000
SPOOL /tmp/long_sql.htm
SELECT DBMS_SQL_MONITOR.REPORT_SQL_MONITOR(
       sql_id      => 'fbjymtacazga2',
       report_level => 'ALL',
       TYPE        => 'active')
FROM   DUAL;
SPOOL OFF

```

You open the HTML file in a browser, and then review the report:



The cause of the problem is shown in Line 2: a Cartesian join. The query has no WHERE clause. Instead of returning around 1 million rows as it would for an inner join of sales and customers, the query is returning 1.2 billion rows. Sorting the merged data from the two tables is consuming most of the DB time (Line 1).

## 21.5.2 Reporting on a Composite Operation: Scenario

This scenario creates a composite operation and generates an active report.

Your goal is to group four queries of tables in the sh schema into an operation, and then generate a report.

1. In SQL\*Plus, log on as an administrative user SAM. Begin an operation named SHOP (specifying forced\_tracking to ensure that SQL Monitor tracks the SQL), run four queries, and then end the operation as follows:

```
VARIABLE exec_id NUMBER;
BEGIN
    :exec_id := DBMS_SQL_MONITOR.BEGIN_OPERATION ( dbop_name => 'SHOP',
forced_tracking => 'Y' );
END;
/

SELECT COUNT(*) FROM sh.sales;
SELECT COUNT(*) FROM sh.customers;

SELECT prod_id, cust_id
FROM sh.sales
WHERE prod_id < 26
ORDER BY prod_id;

SELECT cust_id, cust_first_name, cust_last_name, cust_city
FROM sh.customers
WHERE cust_id < 30000
```

```
ORDER BY cust_id;

BEGIN
  DBMS_SQL_MONITOR.END_OPERATION ( dbop_name => 'SHOP', dbop_eid => :exec_id );
END;
/
```

2. To obtain metadata about the operation, including its status and metadata, query V\$SQL\_MONITOR (sample output included):

```
COL STATUS FORMAT a10
COL DBOP_NAME FORMAT a10
COL CON_NAME FORMAT a5

SELECT STATUS, SQL_ID, DBOP_NAME, DBOP_EXEC_ID,
       TO_CHAR(ELAPSED_TIME/1000000,'000.00') AS ELA_SEC
FROM   V$SQL_MONITOR
WHERE  DBOP_NAME = 'SHOP';

STATUS      SQL_ID      DBOP_NAME  DBOP_EXEC_ID  ELA_SEC
-----
DONE                SHOP                3    001.34
```

3. To obtain metadata about the SQL Monitor report, call DBMS\_SQL\_MONITOR.REPORT\_SQL\_MONITOR (sample output included):

```
SET LONG 10000000
SET LONGCHUNKSIZE 10000000
SET PAGES 0
SELECT DBMS_SQL_MONITOR.REPORT_SQL_MONITOR(
       dbop_name => 'SHOP', type => 'TEXT', report_level => 'ALL') AS rpt
FROM DUAL;
```

SQL Monitoring Report

Global Information

```
-----
Status           : DONE
Instance ID      : 1
Session          : SAM (87:6406)
DBOP Name        : SHOP
DBOP Execution ID : 3
First Refresh Time : 10/03/2017 07:33:32
Last Refresh Time  : 10/03/2017 07:34:24
Duration         : 52s
Module/Action    : sqlplus@myhost (TNS V1-V3)/-
Service          : MYSERVICE
Program          : sqlplus@myhost (TNS V1-V3)
```

Global Stats

```
=====
| Elapsed | Cpu | IO | Buffer | Read | Read |
| Time(s) | Time(s) | Waits(s) | Gets | Reqs | Bytes |
=====
| 1.36 | 1.34 | 0.02 | 202 | 583 | 27MB |
=====
```

4. To generate an active HTML report, pass the name of the operation to DBMS\_SQL\_MONITOR.REPORT\_SQL\_MONITOR:

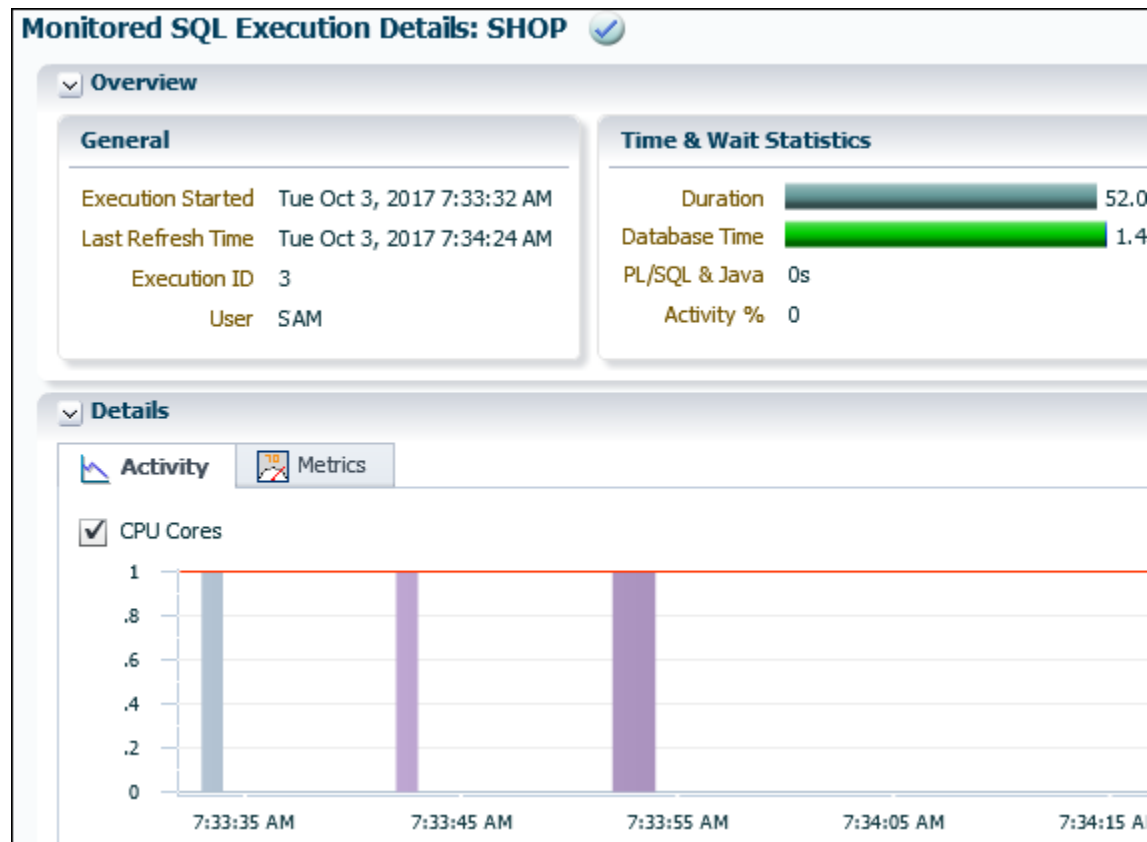
```
SET TRIMSPOOL ON
SET TRIM ON
SET PAGES 0
```

```
SET LINESIZE 1000
SET LONG 1000000
SET LONGCHUNKSIZE 1000000

SPOOL /tmp/shop.htm
SELECT
DBMS_SQL_MONITOR.REPORT_SQL_MONITOR(dbop_name=>'SHOP',report_level=>'ALL',TYPE=>'
active')
FROM DUAL;
SPOOL OFF
```

The following graphic shows the active report:

**Figure 21-3**



# Gathering Diagnostic Data with SQL Test Case Builder

**SQL Test Case Builder** is a tool that automatically gathers information needed to reproduce the problem in a different database instance.

A **SQL test case** is a set of information that enables a developer to reproduce the execution plan for a specific SQL statement that has encountered a performance problem.

This chapter contains the following topics:

- [Purpose of SQL Test Case Builder](#)  
SQL Test Case Builder automates the sometimes difficult and time-consuming process of gathering and reproducing information about a problem and the environment in which it occurred.
- [Concepts for SQL Test Case Builder](#)  
Key concepts for SQL Test Case Builder include SQL incidents, types of information recorded, and the form of the output.
- [User Interfaces for SQL Test Case Builder](#)  
You can access SQL Test Case Builder either through Cloud Control or using PL/SQL on the command line.
- [Running SQL Test Case Builder](#)  
You can run SQL Test Case Builder using Cloud Control.

## 22.1 Purpose of SQL Test Case Builder

SQL Test Case Builder automates the sometimes difficult and time-consuming process of gathering and reproducing information about a problem and the environment in which it occurred.

The output of SQL Test Case Builder is a set of scripts in a predefined directory. These scripts contain the commands required to re-create all the necessary objects and the environment. After the test case is ready, you can create a zip file of the directory and move it to another database, or upload the file to Oracle Support.

## 22.2 Concepts for SQL Test Case Builder

Key concepts for SQL Test Case Builder include SQL incidents, types of information recorded, and the form of the output.

This section contains the following topics:

- [SQL Incidents](#)  
In the fault diagnosability infrastructure of Oracle Database, an **incident** is a single occurrence of a problem.

- [What SQL Test Case Builder Captures](#)  
SQL Test Case Builder captures permanent information about a SQL query and its environment.
- [Output of SQL Test Case Builder](#)  
The output of the SQL Test Case Builder is a set of files that contains commands required to re-create the environment and all necessary objects.

## 22.2.1 SQL Incidents

In the fault diagnosability infrastructure of Oracle Database, an **incident** is a single occurrence of a problem.

A [SQL incident](#) is a SQL-related problem. When a problem (critical error) occurs multiple times, the database creates an incident for each occurrence. Incidents are timestamped and tracked in the Automatic Diagnostic Repository (ADR). Each incident has a numeric incident ID, which is unique within the ADR.

SQL Test Case Builder is accessible any time on the command line. In Oracle Enterprise Manager Cloud Control (Cloud Control), the SQL Test Case pages are only available after a SQL incident is found.

## 22.2.2 What SQL Test Case Builder Captures

SQL Test Case Builder captures permanent information about a SQL query and its environment.

The information includes the query being executed, table and index definitions (but not the actual data), PL/SQL packages and program units, optimizer statistics, SQL plan baselines, and initialization parameter settings. Starting in Oracle Database 12c, SQL Test Case Builder also captures and replays transient information, including information only available as part of statement execution.

SQL Test Case Builder supports the following:

- **Adaptive plans**  
SQL Test Case Builder captures inputs to the decisions made regarding adaptive plans, and replays them at each decision point. For adaptive plans, the final statistics value at each buffering statistics collector is sufficient to decide on the final plan.
- **Automatic memory management**  
The database automatically handles the memory requested for each SQL operation. Actions such as sorting can affect performance significantly. SQL Test Case Builder keeps track of the memory activities, for example, where the database allocated memory and how much it allocated.
- **Dynamic statistics**  
Regathering [dynamic statistics](#) on a different database does not always generate the same results, for example, when data is missing. To reproduce the problem, SQL Test Case Builder exports the dynamic statistics result from the source database. In the testing database, SQL Test Case Builder reuses the same values captured from the source database instead of regathering dynamic statistics.
- **Multiple execution support**

SQL Test Case Builder can capture dynamic information accumulated during multiple executions of the query. This capability is important for automatic reoptimization.

- Compilation environment and bind values replay

The compilation environment setting is an important part of the query optimization context. SQL Test Case Builder captures nondefault settings altered by the user when running the problem query in the source database. If any nondefault parameter values are used, SQL Test Case Builder re-establishes the same values before running the query.

- Object statistics history

The statistics history for objects is helpful to determine whether a plan change was caused by a change in statistics values. `DBMS_STATS` stores the history in the data dictionary. SQL Test Case Builder stores this statistics data into a staging table during export. During import, SQL Test Case Builder automatically reloads the statistics history data into the target database from the staging table.

- Statement history

The statement history is important for diagnosing problems related to adaptive cursor sharing, statistics feedback, and cursor sharing bugs. The history includes execution plans and compilation and execution statistics.

## 22.2.3 Output of SQL Test Case Builder

The output of the SQL Test Case Builder is a set of files that contains commands required to re-create the environment and all necessary objects.

By default, SQL Test Case Builder stores the files in the following location, where *incnum* refers to the incident number and *runnum* refers to the run number:

```
$ADR_HOME/incident/incdir_incnum/SQLTCB_runnum
```

For example, a valid output file name could be as follows:

```
$ORACLE_HOME/log/diag/rdbms/dbsa/dbsa/incident/incdir_2657/SQLTCB_1
```

You can specify a nondefault location by creating an Oracle directory and invoking `DBMS_SQLDIAG.EXPORT_SQL_TESTCASE`, as in the following example:

```
CREATE OR REPLACE DIRECTORY my_tcb_dir_exp '/tmp';

BEGIN
  DBMS_SQLDIAG.EXPORT_SQL_TESTCASE (
    directory => 'my_tcb_dir_exp'
  ,   sql_text  => 'SELECT COUNT(*) FROM sales'
  ,   testcase => tco
  );
END;
```

## 22.3 User Interfaces for SQL Test Case Builder

You can access SQL Test Case Builder either through Cloud Control or using PL/SQL on the command line.



This section contains the following topics:

- [Graphical Interface for SQL Test Case Builder](#)  
Within Cloud Control, you can access SQL Test Case Builder from the Incident Manager page or the Support Workbench page.
- [Command-Line Interface for SQL Test Case Builder](#)  
The `DBMS_SQLDIAG` package performs tasks relating to SQL Test Case Builder.

## 22.3.1 Graphical Interface for SQL Test Case Builder

Within Cloud Control, you can access SQL Test Case Builder from the Incident Manager page or the Support Workbench page.

This section contains the following topics:

- [Accessing the Incident Manager](#)  
From the Incidents and Problems section on the Database Home page, you can navigate to the Incident Manager.
- [Accessing the Support Workbench](#)  
From the Oracle Database menu, you can navigate to the Support Workbench.

### 22.3.1.1 Accessing the Incident Manager

From the Incidents and Problems section on the Database Home page, you can navigate to the Incident Manager.

**To access the Incident Manager:**

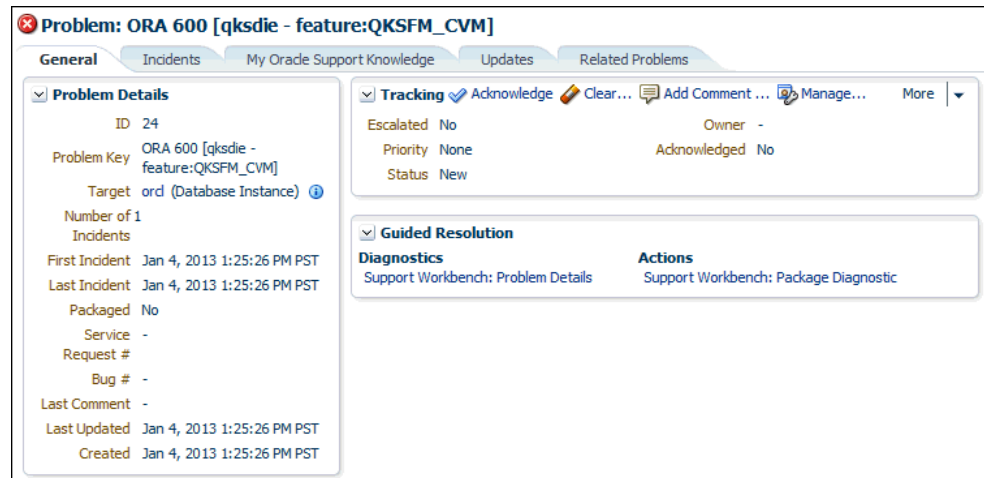
1. Log in to Cloud Control with the appropriate credentials.
2. Under the **Targets** menu, select **Databases**.
3. In the list of database targets, select the target for the Oracle Database instance that you want to administer.
4. If prompted for database credentials, then enter the minimum credentials necessary for the tasks you intend to perform.
5. In the Incidents and Problems section, locate the SQL incident to be investigated.

In the following example, the `ORA 600` error is a SQL incident.

Summary	Target	Severity	Status	Escalation level	Type	Time since last update
Problem: ORA 600 [ql]	[db icon]	[red X icon]	New	-	Problem	0 days 0 hours

6. Click the summary of the incident.

The Problem Details page of the Incident Manager appears.



The Support Workbench page appears, with the incidents listed in a table.

### 22.3.1.2 Accessing the Support Workbench

From the Oracle Database menu, you can navigate to the Support Workbench.

#### To access the Support Workbench:

1. Log in to Cloud Control with the appropriate credentials.
2. Under the **Targets** menu, select **Databases**.
3. In the list of database targets, select the target for the Oracle Database instance that you want to administer.
4. If prompted for database credentials, then enter the minimum credentials necessary for the tasks you intend to perform.
5. From the **Oracle Database** menu, select **Diagnostics**, then **Support Workbench**.

The Support Workbench page appears, with the incidents listed in a table.

### 22.3.2 Command-Line Interface for SQL Test Case Builder

The `DBMS_SQLDIAG` package performs tasks relating to SQL Test Case Builder.

This package consists of various subprograms for the SQL Test Case Builder, some of which are listed in the following table.

**Table 22-1 SQL Test Case Functions in DBMS\_SQLDIAG**

Procedure	Description
<code>EXPORT_SQL_TESTCASE</code>	Exports a SQL test case to a user-specified directory
<code>EXPORT_SQL_TESTCASE_DIR_BY_INC</code>	Exports a SQL test case corresponding to the incident ID passed as an argument

**Table 22-1 (Cont.) SQL Test Case Functions in DBMS\_SQLDIAG**

Procedure	Description
EXPORT_SQL_TESTCASE_DIR_BY_TXT	Exports a SQL test case corresponding to the SQL text passed as an argument
IMPORT_SQL_TESTCASE	Imports a SQL test case into a schema

## 22.4 Running SQL Test Case Builder

You can run SQL Test Case Builder using Cloud Control.

### Assumptions

This tutorial assumes the following:

- You ran the following `EXPLAIN PLAN` statement as user `sh`, which causes an internal error:

```
EXPLAIN PLAN FOR
  SELECT unit_cost, sold
  FROM   costs c,
        ( SELECT /*+ merge */ p.prod_id, SUM(quantity_sold) AS sold
          FROM   products p, sales s
          WHERE  p.prod_id = s.prod_id
          GROUP BY p.prod_id ) v
  WHERE  c.prod_id = v.prod_id;
```

- In the Incidents and Problems section on the Database Home page, a SQL incident generated by the internal error appears.
- You access the Incident Details page, as explained in "[Accessing the Incident Manager](#)".

### To run SQL Test Case Builder:

- Click the Incidents tab.

The Problem Details page appears.



- Click the summary for the incident.

The Incident Details page appears.

**Internal error (ORA 600 [qksdie - feature:QKSFM\_CVM]) detected in /disk01/11111111...**

**Incident Details**

- ID: 23
- Target: ord (Database Instance)
- Created: Jan 4, 2013 1:25:26 PM PST
- Problem ID: 24
- ECID: Not Available
- Last Updated: Jan 4, 2013 1:25:26 PM PST
- Summary: Internal error (ORA 600 [qksdie - feature:QKSFM\_CVM]) detected in /disk01/1111111111/oracle/log/diag/rdbms/ord/ord/alert/log.xml at time/line number: Fri Jan 4 13:22:47 2013/25712.
- Category: Diagnostics,Fault

**Tracking**

- Escalated: No
- Priority: None
- Status: New
- Owner: -
- Acknowledged: No

**Guided Resolution**

**Diagnostics**

[View Diagnostic Data](#)

- In Guided Resolution, click **View Diagnostic Data**.  
The Incident Details: *incident\_number* page appears.

**Incident Details: 5137**

Page Refreshed **January 4, 2013 1:36:11 PM PST** [Refresh](#)

**Summary**

- Problem Key: ORA 600 [qksdie - feature:QKSFM\_CVM]
- Problem Id: 1
- Status: Ready
- Active: Yes
- Timestamp: January 4, 2013 1:22:47 PM PST
- User Impact: Source System Generated
- Data Dumped: Yes
- ECID: Unknown
- Error: ORA 600 [qksdie - feature:QKSFM\_CVM]
- Correlation Keys: SID = 24.143, ProcId = 42.32
- Purge Date: February 3, 2013 1:22:47 PM PST (Purging Enabled) [Disable Purging](#)

**Application Information**

- SQL ID: 1f2wzzchw7uqn
- SQL: EXPLAIN PLAN FOR SELECT unit\_cost, sold FROM costs c, (SELECT /\*+ merge \*/ p.prod\_id, SUM(quantity\_sold) AS sold FROM products p, sales s WHERE p.prod\_id = s.prod\_id GROUP BY p.prod\_id) v WHERE c.prod\_id = v.prod\_id
- User: SH
- Module: SQL\*Plus
- Action: Unknown

**Dump Files**

File Name	Size (MB)	Timestamp	Path	View Contents
ord_ora_7658_i5137.trc	4.28	January 4, 2013 1:22:50 PM PST	/disk01/1111111111/oracle/log/diag/rdbms/ord/ord/incident/incdir_5137/0	<a href="#">View</a>
ord_ora_7658.trc	< 0.01	January 4, 2013 1:22:47 PM PST	/disk01/1111111111/oracle/log/diag/rdbms/ord/ord/trace	<a href="#">View</a>
ord_m000_8100_i5137_a.trc	< 0.01	January 4, 2013 1:22:50 PM PST	/disk01/1111111111/oracle/log/diag/rdbms/ord/ord/incident/incdir_5137	<a href="#">View</a>

- In the Application Information section, click **Additional Diagnostics**.  
The Additional Diagnostics subpage appears.

Dump Files		Checker Findings		Additional Diagnostics	
<input type="button" value="Run"/>					
Select	Name	Description	Recommended	Status	
<input type="radio"/>	SQL Test Case Builder	SQL Test Case Builder gathers and exports all the objects (tables, indexes, statistics, ...) referenced by the SQL so that the problem can be reproduced.	Yes	<input type="checkbox"/>	

5. Select **SQL Test Case Builder**, and then click **Run**.

The Run User Action page appears.

### Run User Action

Description SQL Test Case Builder gathers and exports all the objects (tables, indexes, statistics, ...) referenced by the SQL so that the problem can be reproduced.

Component RDBMS

#### Parameters

Enter values for the following parameters associated with this user action

Parameter Name	Value	Description
Sampling percent	<input type="text" value="0"/>	Sampling percentage to use

#### Schedule

Please note that the load on the target might increase while a user action is being run.

Immediately  
 Later

6. Select a sampling percentage (optional), and then click **Submit**.

After processing completes, the Confirmation page appears.

### Confirmation

The user action: SQLTCB is completed successfully.

7. Access the SQL Test Case files in the location described in "[Output of SQL Test Case Builder](#)".

# Performing Application Tracing

This chapter explains what end-to-end application tracing is, and how to generate and read trace files.

This chapter contains the following topics:

- [Overview of End-to-End Application Tracing](#)  
End-to-end application tracing can identify the source of an excessive database workload, such as a high load SQL statement, by client identifier, service, module, action, session, instance, or an entire database.
- [Enabling Statistics Gathering for End-to-End Tracing](#)  
To gather the appropriate statistics using PL/SQL, you must enable statistics gathering for client identifier, service, module, or action using procedures in `DBMS_MONITOR`.
- [Enabling End-to-End Application Tracing](#)  
To enable tracing for client identifier, service, module, action, session, instance or database, execute the appropriate procedures in the `DBMS_MONITOR` package.
- [Generating Output Files Using SQL Trace and TKPROF](#)  
This section explains the basic procedure for using SQL Trace and TKPROF.
- [Guidelines for Interpreting TKPROF Output](#)  
While `TKPROF` provides a useful analysis, the most accurate measure of efficiency is the performance of the application. At the end of the `TKPROF` output is a summary of the work that the process performed during the period that the trace was running.

 **See Also:**

*SQL\*Plus User's Guide and Reference* to learn about the use of Autotrace to trace and tune SQL\*Plus statements

## 23.1 Overview of End-to-End Application Tracing

End-to-end application tracing can identify the source of an excessive database workload, such as a high load SQL statement, by client identifier, service, module, action, session, instance, or an entire database.

In multitier environments, the middle tier routes a request from an end client to different database sessions, making it difficult to track a client across database sessions. End-to-end application tracing is an infrastructure that uses a client ID to uniquely trace a specific end-client through all tiers to the database and provides information about the operation that an end client is performing in the database.

This section contains the following topics:

- [Purpose of End-to-End Application Tracing](#)  
End-to-end application tracing simplifies diagnosing performance problems in multitier environments.
- [End-to-End Application Tracing in a Multitenant Environment](#)  
Starting in Oracle Database 12c Release 2 (12.2), when you are connected to a container in a CDB, new `v$` views enable read access to trace files that are specific to the container.
- [Tools for End-to-End Application Tracing](#)  
The SQL Trace facility and TKPROF are two basic performance diagnostic tools that can help you accurately assess the efficiency of the SQL statements an application runs.

## 23.1.1 Purpose of End-to-End Application Tracing

End-to-end application tracing simplifies diagnosing performance problems in multitier environments.

For example, you can identify the source of an excessive database workload, such as a high-load SQL statement, and contact the user responsible. Also, a user having problems can contact you. You can then identify what this user session is doing at the non-CDB or PDB level

End-to-end application tracing also simplifies management of application workloads by tracking specific modules and actions in a service. The module and action names are set by the application developer. For example, you would use the `SET_MODULE` and `SET_ACTION` procedures in the `DBMS_APPLICATION_INFO` package to set these values in a PL/SQL program.

End-to-end application tracing can identify workload problems in a database for:

- Client identifier  
Specifies an end user based on the logon ID, such as `HR.HR`
- Service  
Specifies a group of applications with common attributes, service level thresholds, and priorities; or a single application, such as `ACCTG` for an accounting application
- Module  
Specifies a functional block, such as Accounts Receivable or General Ledger, of an application
- Action  
Specifies an action, such as an `INSERT` or `UPDATE` operation, in a module
- Session  
Specifies a session based on a given database session identifier (SID), on the local instance
- Instance  
Specifies a given database instance based on the instance name
- Container  
Specifies the container in a CDB

## 23.1.2 End-to-End Application Tracing in a Multitenant Environment

Starting in Oracle Database 12c Release 2 (12.2), when you are connected to a container in a CDB, new `v$` views enable read access to trace files that are specific to the container.

The primary use cases are as follows:

- CDB administrators must view traces from a specific PDB.  
The `V$DIAG_TRACE_FILE` view lists all trace files in the ADR trace directory that contain trace data from a specific PDB. `V$DIAG_TRACE_FILE_CONTENTS` displays the contents of the trace files.
- PDB administrators must view traces from a specific PDB.  
You can use SQL Trace to collect diagnostic data for the SQL statements executing in a PDB application. The trace data includes SQL tracing (event 10046) and optimizer tracing (event 10053). Using `v$` views, developers can access only SQL or optimizer trace records without accessing the entire trace file.

To enable users and tools to determine which PDB is associated with a file or a part of a file, PDB annotations exist in trace files, incident dumps, and log files. The PDB information is part of the structured metadata that is stored in the `.trm` file for each trace file. Each record captures the following attributes:

- `CON_ID`, which is the ID of the container associated with the data
- `CON_UID`, which is the unique ID of the container
- `NAME`, which is the name of the container

## 23.1.3 Tools for End-to-End Application Tracing

The SQL Trace facility and TKPROF are two basic performance diagnostic tools that can help you accurately assess the efficiency of the SQL statements an application runs.

For best results, use these tools with `EXPLAIN PLAN` rather than using `EXPLAIN PLAN` alone. After tracing information is written to files, you can consolidate this data with the TRCSSESS utility, and then diagnose it with TKPROF or SQL Trace.

The recommended interface for end-to-end application tracing is Oracle Enterprise Manager Cloud Control (Cloud Control). Using Cloud Control, you can view the top consumers for each consumer type, and enable or disable statistics gathering and SQL tracing for specific consumers. If Cloud Control is unavailable, then you can manage this feature using the `DBMS_MONITOR` APIs.

This section contains the following topics:

- [Overview of the SQL Trace Facility](#)  
The SQL Trace facility provides performance information on individual SQL statements.
- [Overview of TKPROF](#)  
To format the contents of the trace file and place the output into a readable output file, run the TKPROF program.



 **See Also:**

*Oracle Database PL/SQL Packages and Types Reference* for information about the `DBMS_MONITOR`, `DBMS_SESSION`, `DBMS_SERVICE`, and `DBMS_APPLICATION_INFO` packages

### 23.1.3.1 Overview of the SQL Trace Facility

The SQL Trace facility provides performance information on individual SQL statements.

SQL Trace generates the following statistics for each statement:

- Parse, execute, and fetch counts
- CPU and elapsed times
- Physical reads and logical reads
- Number of rows processed
- Misses on the library cache
- User name under which each parse occurred
- Each commit and rollback
- Wait event data for each SQL statement, and a summary for each trace file

If the cursor for the SQL statement is closed, then SQL Trace also provides row source information that includes:

- Row operations showing the actual execution plan of each SQL statement
- Number of rows, number of consistent reads, number of physical reads, number of physical writes, and time elapsed for each operation on a row

Although you can enable the SQL Trace facility for a session or an instance, Oracle recommends that you use the `DBMS_SESSION` or `DBMS_MONITOR` packages instead. When the SQL Trace facility is enabled for a session or for an instance, performance statistics for all SQL statements executed in a user session or in the instance are placed into trace files. Using the SQL Trace facility can affect performance and may result in increased system overhead, excessive CPU usage, and inadequate disk space.

The `TRCSSESS` command-line utility consolidates tracing information from several trace files based on specific criteria, such as session or client ID.

### 23.1.3.2 Overview of TKPROF

To format the contents of the trace file and place the output into a readable output file, run the `TKPROF` program.

`TKPROF` can also do the following:

- Create a SQL script that stores the statistics in the database
- Determine the execution plans of SQL statements

TKPROF reports each statement executed with the resources it has consumed, the number of times it was called, and the number of rows which it processed. This information enables you to locate those statements that are using the greatest resource. With baselines available, you can assess whether the resources used are reasonable given the work done.

## 23.2 Enabling Statistics Gathering for End-to-End Tracing

To gather the appropriate statistics using PL/SQL, you must enable statistics gathering for client identifier, service, module, or action using procedures in `DBMS_MONITOR`.

The default level is the session-level statistics gathering. Statistics gathering is global for the database and continues after a database instance is restarted.

You can gather statistics by the following criteria:

- [Enabling Statistics Gathering for a Client ID](#)  
The procedure `CLIENT_ID_STAT_ENABLE` enables statistics gathering for a given client ID, whereas the procedure `CLIENT_ID_STAT_DISABLE` disables it.
- [Enabling Statistics Gathering for Services, Modules, and Actions](#)  
The procedure `SERV_MOD_ACT_STAT_ENABLE` enables statistic gathering for a combination of service, module, and action, whereas the procedure `SERV_MOD_ACT_STAT_DISABLE` disables statistic gathering for a combination of service, module, and action.

### 23.2.1 Enabling Statistics Gathering for a Client ID

The procedure `CLIENT_ID_STAT_ENABLE` enables statistics gathering for a given client ID, whereas the procedure `CLIENT_ID_STAT_DISABLE` disables it.

You can view client identifiers in the `CLIENT_IDENTIFIER` column in `V$SESSION`.

#### Assumptions

This tutorial assumes that you want to enable and then disable statistics gathering for the client with the ID `oe.oe`.

#### To enable and disable statistics gathering for a client identifier:

1. Start SQL\*Plus, and then connect to the database with the appropriate privileges.
2. Enable statistics gathering for `oe.oe`.

For example, run the following command:

```
EXECUTE DBMS_MONITOR.CLIENT_ID_STAT_ENABLE(client_id => 'OE.OE');
```

3. Disable statistics gathering for `oe.oe`.

For example, run the following command:

```
EXECUTE DBMS_MONITOR.CLIENT_ID_STAT_DISABLE(client_id => 'OE.OE');
```

## 23.2.2 Enabling Statistics Gathering for Services, Modules, and Actions

The procedure `SERV_MOD_ACT_STAT_ENABLE` enables statistic gathering for a combination of service, module, and action, whereas the procedure `SERV_MOD_ACT_STAT_DISABLE` disables statistic gathering for a combination of service, module, and action.

When you change the module or action using the preceding `DBMS_MONITOR` procedures, the change takes effect when the next user call is executed in the session. For example, if a module is set to `module1` in a session, and if the module is reset to `module2` in a user call in the session, then the module remains `module1` during this user call. The module is changed to `module2` in the next user call in the session.

### Assumptions

This tutorial assumes that you want to gather statistics as follows:

- For the `ACCTG` service
- For all actions in the `PAYROLL` module
- For the `INSERT ITEM` action within the `GLEDGER` module

### To enable and disable statistics gathering for a service, module, and action:

1. Start SQL\*Plus, and then connect to the database with the appropriate privileges.
2. Enable statistics gathering for the desired service, module, and action.

For example, run the following commands:

```
BEGIN
  DBMS_MONITOR.SERV_MOD_ACT_STAT_ENABLE(
    service_name => 'ACCTG'
  ,   module_name => 'PAYROLL' );
END;
```

```
BEGIN
  DBMS_MONITOR.SERV_MOD_ACT_STAT_ENABLE(
    service_name => 'ACCTG'
  ,   module_name => 'GLEDGER'
  ,   action_name => 'INSERT ITEM' );
END;
```

3. Disable statistic gathering for the previously specified combination of service, module, and action.

For example, run the following command:

```
BEGIN
  DBMS_MONITOR.SERV_MOD_ACT_STAT_DISABLE(
    service_name => 'ACCTG'
  ,   module_name => 'GLEDGER'
  ,   action_name => 'INSERT ITEM' );
END;
```

## 23.3 Enabling End-to-End Application Tracing

To enable tracing for client identifier, service, module, action, session, instance or database, execute the appropriate procedures in the `DBMS_MONITOR` package.

With the criteria that you provide, specific trace information is captured in a set of trace files and combined into a single output trace file. You can enable tracing for specific diagnosis and workload management by the following criteria:

- **Enabling Tracing for a Client Identifier**  
To enable tracing globally for the database for a specified client identifier, use the `DBMS_MONITOR.CLIENT_ID_TRACE_ENABLE` procedure.
- **Enabling Tracing for a Service, Module, and Action**  
The `DBMS_MONITOR.SERV_MOD_ACT_TRACE_ENABLE` procedure enables SQL tracing for a specified combination of service name, module, and action globally for a database, unless the procedure specifies a database instance name.
- **Enabling Tracing for a Session**  
The `SESSION_TRACE_ENABLE` procedure enables the trace for a given database session identifier (SID) on the local instance.
- **Enabling Tracing for the Instance or Database**  
The `DBMS_MONITOR.DATABASE_TRACE_ENABLE` procedure overrides all other session-level traces, but is complementary to the client identifier, service, module, and action traces. Tracing is enabled for all current and future sessions.

### See Also:

*Oracle Database Administrator's Guide* for information about how to locate trace files

### 23.3.1 Enabling Tracing for a Client Identifier

To enable tracing globally for the database for a specified client identifier, use the `DBMS_MONITOR.CLIENT_ID_TRACE_ENABLE` procedure.

The `CLIENT_ID_TRACE_DISABLE` procedure disables tracing globally for the database for a given client identifier.

#### Assumptions

This tutorial assumes the following:

- `OE.OE` is the client identifier for which SQL tracing is to be enabled.
- You want to include wait information in the trace.
- You want to exclude bind information from the trace.

#### To enable and disable tracing for a client identifier:

1. Start SQL\*Plus, and then connect to the database with the appropriate privileges.

## 2. Enable tracing for the client.

For example, execute the following program:

```
BEGIN
  DBMS_MONITOR.CLIENT_ID_TRACE_ENABLE(
    client_id => 'OE.OE' ,
    waits     => true   ,
    binds     => false  );
END;
```

## 3. Disable tracing for the client.

For example, execute the following command:

```
EXECUTE DBMS_MONITOR.CLIENT_ID_TRACE_DISABLE(client_id => 'OE.OE');
```

## 23.3.2 Enabling Tracing for a Service, Module, and Action

The `DBMS_MONITOR.SERV_MOD_ACT_TRACE_ENABLE` procedure enables SQL tracing for a specified combination of service name, module, and action globally for a database, unless the procedure specifies a database instance name.

The `SERV_MOD_ACT_TRACE_DISABLE` procedure disables the trace at all enabled instances for a given combination of service name, module, and action name globally.

### Assumptions

This tutorial assumes the following:

- You want to enable tracing for the service `ACCTG`.
- You want to enable tracing for all actions for the combination of the `ACCTG` service and the `PAYROLL` module.
- You want to include wait information in the trace.
- You want to exclude bind information from the trace.
- You want to enable tracing only for the `inst1` instance.

### To enable and disable tracing for a service, module, and action:

1. Start SQL\*Plus, and then connect to the database with the appropriate privileges.
2. Enable tracing for the service, module, and actions.

For example, execute the following command:

```
BEGIN
  DBMS_MONITOR.SERV_MOD_ACT_TRACE_ENABLE(
    service_name => 'ACCTG' ,
    module_name  => 'PAYROLL' ,
    waits        => true   ,
    binds        => false  ,
    instance_name => 'inst1' );
END;
```

3. Disable tracing for the service, module, and actions.

For example, execute the following command:

```
BEGIN
  DBMS_MONITOR.SERV_MOD_ACT_TRACE_DISABLE(
    service_name => 'ACCTG' ,
```

```

        module_name => 'PAYROLL' ,
        instance_name => 'inst1' );
END;

```

### 23.3.3 Enabling Tracing for a Session

The `SESSION_TRACE_ENABLE` procedure enables the trace for a given database session identifier (SID) on the local instance.

Whereas the `DBMS_MONITOR` package can only be invoked by a user with the DBA role, users can also enable SQL tracing for their own session by invoking the `DBMS_SESSION.SESSION_TRACE_ENABLE` procedure, as in the following example:

```

BEGIN
  DBMS_SESSION.SESSION_TRACE_ENABLE(
    waits => true
    , binds => false);
END;

```

#### Assumptions

This tutorial assumes the following:

- You want to log in to the database with administrator privileges.
- User `OE` has one active session.
- You want to temporarily enable tracing for the `OE` session.
- You want to include wait information in the trace.
- You want to exclude bind information from the trace.

#### To enable and disable tracing for a session:

1. Start SQL\*Plus, and then log in to the database with the administrator privileges.
2. Determine the session ID and serial number values for the session to trace.

For example, query `V$SESSION` as follows:

```

SELECT SID, SERIAL#, USERNAME
FROM   V$SESSION
WHERE  USERNAME = 'OE';

```

```

      SID   SERIAL#  USERNAME
-----
      27     60    OE

```

3. Use the values from the preceding step to enable tracing for a specific session.

For example, execute the following program to enable tracing for the `OE` session, where the `true` argument includes wait information in the trace and the `false` argument excludes bind information from the trace:

```

BEGIN
  DBMS_MONITOR.SESSION_TRACE_ENABLE(
    session_id => 27
    , serial_num => 60
    , waits     => true
    , binds     => false);
END;

```

4. Disable tracing for the session.

The `SESSION_TRACE_DISABLE` procedure disables the trace for a given database session identifier (SID) and serial number. For example:

```
BEGIN
  DBMS_MONITOR.SESSION_TRACE_DISABLE(
    session_id => 27
    , serial_num => 60);
END;
```

## 23.3.4 Enabling Tracing for the Instance or Database

The `DBMS_MONITOR.DATABASE_TRACE_ENABLE` procedure overrides all other session-level traces, but is complementary to the client identifier, service, module, and action traces. Tracing is enabled for all current and future sessions.

All new sessions inherit the wait and bind information specified by this procedure until you call the `DATABASE_TRACE_DISABLE` procedure. When you invoke this procedure with the `instance_name` parameter, the procedure resets the session-level SQL trace for the named instance. If you invoke this procedure without the `instance_name` parameter, then the procedure resets the session-level SQL trace for the entire database.

### Prerequisites

You must have administrative privileges to execute the `DATABASE_TRACE_ENABLE` procedure.

### Assumptions

This tutorial assumes the following:

- You want to enable tracing for all SQL the `inst1` instance.
- You want wait information to be in the trace.
- You do not want bind information in the trace.

### To enable and disable tracing for a session:

1. Start SQL\*Plus, and then log in to the database with the necessary privileges.
2. Call the `DATABASE_TRACE_ENABLE` procedure to enable SQL tracing for a given instance or an entire database.

For example, execute the following program, where the `true` argument specifies that wait information is in the trace, and the `false` argument specifies that no bind information is in the trace:

```
BEGIN
  DBMS_MONITOR.DATABASE_TRACE_ENABLE(
    waits      => true
    , binds    => false
    , instance_name => 'inst1' );
END;
```

3. Disable tracing for the session.

The `SESSION_TRACE_DISABLE` procedure disables the trace. For example, the following program disables tracing for `inst1`:

```
EXECUTE DBMS_MONITOR.DATABASE_TRACE_DISABLE(instance_name => 'inst1');
```

To disable the session-level SQL tracing for an entire database, invoke the `DATABASE_TRACE_DISABLE` procedure without specifying the `instance_name` parameter:

```
EXECUTE DBMS_MONITOR.DATABASE_TRACE_DISABLE();
```

## 23.4 Generating Output Files Using SQL Trace and TKPROF

This section explains the basic procedure for using SQL Trace and TKPROF.

The procedure for generating output files is as follows:

1. Set initialization parameters for trace file management.  
See "[Step 1: Setting Initialization Parameters for Trace File Management](#)".
2. Enable the SQL Trace facility for the desired session, and run the application. This step produces a trace file containing statistics for the SQL statements issued by the application.  
See "[Step 2: Enabling the SQL Trace Facility](#)".
3. Run TKPROF to translate the trace file created in Step 2 into a readable output file. This step can optionally create a SQL script that you can use to store the statistics in a database.  
See "[Step 3: Generating Output Files with TKPROF](#)".
4. Optionally, run the SQL script produced in Step 3 to store the statistics in the database.  
See "[Step 4: Storing SQL Trace Facility Statistics](#)".

This section contains the following topics:

- [Step 1: Setting Initialization Parameters for Trace File Management](#)  
To enable trace files, you must ensure that specific initialization parameters are set.
- [Step 2: Enabling the SQL Trace Facility](#)  
You can enable the SQL Trace facility at the instance or session level.
- [Step 3: Generating Output Files with TKPROF](#)  
TKPROF accepts as input a trace file produced by the SQL Trace facility, and it produces a formatted output file. TKPROF can also generate execution plans.
- [Step 4: Storing SQL Trace Facility Statistics](#)  
You might want to keep a history of the statistics generated by the SQL Trace facility for an application, and compare them over time.

### 23.4.1 Step 1: Setting Initialization Parameters for Trace File Management

To enable trace files, you must ensure that specific initialization parameters are set.

When the SQL Trace facility is enabled for a session, Oracle Database generates a trace file containing statistics for traced SQL statements for that session. When the SQL Trace facility is enabled for an instance, Oracle Database creates a separate trace file for each process.



**To set initialization parameters for trace file management:**

1. Check the settings of the `TIMED_STATISTICS`, `MAX_DUMP_FILE_SIZE`, and `DIAGNOSTIC_DEST` initialization parameters, as indicated in "Table 23-1".

**Table 23-1 Initialization Parameters to Check Before Enabling SQL Trace**

Parameter	Description
<code>DIAGNOSTIC_DEST</code>	Specifies the location of the Automatic Diagnostic Repository (ADR) Home. The diagnostic files for each database instance are located in this dedicated directory.
<code>MAX_DUMP_FILE_SIZE</code>	When the SQL Trace facility is enabled at the database instance level, every call to the database writes a text line in a file in the operating system's file format. The maximum size of these files in operating system blocks is limited by this initialization parameter. The default is <code>UNLIMITED</code> .
<code>TIMED_STATISTICS</code>	Enables and disables the collection of timed statistics, such as CPU and elapsed times, by the SQL Trace facility, and the collection of various statistics in the <code>V\$</code> views.  If <code>STATISTICS_LEVEL</code> is set to <code>TYPICAL</code> or <code>ALL</code> , then the default value of <code>TIMED_STATISTICS</code> is <code>true</code> . If <code>STATISTICS_LEVEL</code> is set to <code>BASIC</code> , then the default value of <code>TIMED_STATISTICS</code> is <code>false</code> .  Enabling timing causes extra timing calls for low-level operations. This is a dynamic parameter. It is also a session parameter.

2. Devise a way of recognizing the resulting trace file.

Be sure you know how to distinguish the trace files by name. You can tag trace files by including in your programs a statement such as `SELECT program_name' FROM DUAL`. You can then trace each file back to the process that created it.

You can also set the `TRACEFILE_IDENTIFIER` initialization parameter to specify a custom identifier that becomes part of the trace file name. For example, you can add `my_trace_id` to subsequent trace file names for easy identification with the following:

```
ALTER SESSION SET TRACEFILE_IDENTIFIER = 'my_trace_id';
```

3. If the operating system retains multiple versions of files, then ensure that the version limit is high enough to accommodate the number of trace files you expect the SQL Trace facility to generate.
4. If the generated trace files can be owned by an operating system user other than yourself, then ensure that you have the necessary permissions to use TKPROF to format them.

## 23.4.2 Step 2: Enabling the SQL Trace Facility

You can enable the SQL Trace facility at the instance or session level.

The package to use depends on the level:

- Database instance

Use `DBMS_MONITOR.DATABASE_TRACE_ENABLE` procedure to enable tracing, and `DBMS_MONITOR.DATABASE_TRACE_DISABLE` procedure to disable tracing.

- Database session

Use `DBMS_SESSION.SET_SQL_TRACE` procedure to enable tracing (`true`) or disable tracing (`false`).

 **Note:**

Because running the SQL Trace facility increases system overhead, enable it only when tuning SQL statements, and disable it when you are finished.

#### To enable and disable tracing at the database instance level:

1. Start SQL\*Plus, and connect to the database with administrator privileges.
2. Enable tracing at the database instance level.

The following example enables tracing for the `orcl` instance:

```
EXEC DBMS_MONITOR.DATABASE_TRACE_ENABLE(INSTANCE_NAME => 'orcl');
```

3. Execute the statements to be traced.
4. Disable tracing for the database instance.

The following example disables tracing for the `orcl` instance:

```
EXEC DBMS_MONITOR.DATABASE_TRACE_DISABLE(INSTANCE_NAME => 'orcl');
```

#### To enable and disable tracing at the session level:

1. Start SQL\*Plus, and connect to the database with the desired credentials.
2. Enable tracing for the current session.

The following example enables tracing for the current session:

```
EXEC DBMS_SESSION.SET_SQL_TRACE(sql_trace => true);
```

3. Execute the statements to be traced.
4. Disable tracing for the current session.

The following example disables tracing for the current session:

```
EXEC DBMS_SESSION.SET_SQL_TRACE(sql_trace => false);
```

### 23.4.3 Step 3: Generating Output Files with TKPROF

TKPROF accepts as input a trace file produced by the SQL Trace facility, and it produces a formatted output file. TKPROF can also generate execution plans.

After the SQL Trace facility has generated trace files, you can:

- Run TKPROF on each individual trace file, producing several formatted output files, one for each session.
- Concatenate the trace files, and then run TKPROF on the result to produce a formatted output file for the entire instance.

- Run the TRCSESS command-line utility to consolidate tracing information from several trace files, then run TKPROF on the result.

TKPROF does not report COMMIT and ROLLBACK statements recorded in the trace file.



**Note:**

The following SQL statements are truncated to 25 characters in the SQL Trace file:

```
SET ROLE
GRANT
ALTER USER
ALTER ROLE
CREATE USER
CREATE ROLE
```

**Example 23-1 TKPROF Output**

```
SELECT * FROM emp, dept
WHERE emp.deptno = dept.deptno;
```

call	count	cpu	elapsed	disk	query current	rows
Parse	1	0.16	0.29	3	13	0
Execute	1	0.00	0.00	0	0	0
Fetch	1	0.03	0.26	2	2	4

```
Misses in library cache during parse: 1
Parsing user id: (8) SCOTT
```

```
Rows      Execution Plan
-----
----- 14 MERGE JOIN
 4  SORT JOIN
 4  TABLE ACCESS (FULL) OF 'DEPT'
14  SORT JOIN
14  TABLE ACCESS (FULL) OF 'EMP'
```

For this statement, TKPROF output includes the following information:

- The text of the SQL statement
- The SQL Trace statistics in tabular form
- The number of library cache misses for the parsing and execution of the statement.
- The user initially parsing the statement.
- The execution plan generated by EXPLAIN PLAN.

TKPROF also provides a summary of user level statements and recursive SQL calls for the trace file.

### 23.4.4 Step 4: Storing SQL Trace Facility Statistics

You might want to keep a history of the statistics generated by the SQL Trace facility for an application, and compare them over time.

TKPROF can generate a SQL script that creates a table and inserts rows of statistics into it. This script contains the following:

- A `CREATE TABLE` statement that creates an output table named `TKPROF_TABLE`.
- `INSERT` statements that add rows of statistics, one for each traced SQL statement, to `TKPROF_TABLE`.

After running `TKPROF`, run this script to store the statistics in the database.

This section contains the following topics:

- [Generating the TKPROF Output SQL Script](#)  
When you run `TKPROF`, use the `INSERT` parameter to specify the name of the generated SQL script.
- [Editing the TKPROF Output SQL Script](#)  
After `TKPROF` has created the SQL script, you might want to edit the script before running it.
- [Querying the Output Table](#)  
After you have created the output table, query using a `SELECT` statement.

### 23.4.4.1 Generating the TKPROF Output SQL Script

When you run `TKPROF`, use the `INSERT` parameter to specify the name of the generated SQL script.

If you omit the `INSERT` parameter, then `TKPROF` does not generate a script.

### 23.4.4.2 Editing the TKPROF Output SQL Script

After `TKPROF` has created the SQL script, you might want to edit the script before running it.

If you have created an output table for previously collected statistics, and if you want to add new statistics to this table, then remove the `CREATE TABLE` statement from the script. The script then inserts the new rows into the existing table. If you have created multiple output tables, perhaps to store statistics from different databases in different tables, then edit the `CREATE TABLE` and `INSERT` statements to change the name of the output table.

### 23.4.4.3 Querying the Output Table

After you have created the output table, query using a `SELECT` statement.

The following `CREATE TABLE` statement creates the `TKPROF_TABLE`:

```
CREATE TABLE TKPROF_TABLE (
  DATE_OF_INSERT    DATE,
  CURSOR_NUM        NUMBER,
  DEPTH             NUMBER,
  USER_ID           NUMBER,
  PARSE_CNT         NUMBER,
  PARSE_CPU         NUMBER,
  PARSE_ELAP        NUMBER,
  PARSE_DISK        NUMBER,
  PARSE_QUERY       NUMBER,
  PARSE_CURRENT     NUMBER,
```

```

PARSE_MISS          NUMBER,
EXE_COUNT           NUMBER,
EXE_CPU             NUMBER,
EXE_ELAP            NUMBER,
EXE_DISK            NUMBER,
EXE_QUERY           NUMBER,
EXE_CURRENT         NUMBER,
EXE_MISS            NUMBER,
EXE_ROWS            NUMBER,
FETCH_COUNT         NUMBER,
FETCH_CPU           NUMBER,
FETCH_ELAP          NUMBER,
FETCH_DISK          NUMBER,
FETCH_QUERY         NUMBER,
FETCH_CURRENT       NUMBER,
FETCH_ROWS          NUMBER,
CLOCK_TICKS         NUMBER,
SQL_STATEMENT       LONG);

```

Most output table columns correspond directly to the statistics that appear in the formatted output file. For example, the `PARSE_CNT` column value corresponds to the count statistic for the parse step in the output file.

The columns in the following table help you identify a row of statistics.

**Table 23-2 TKPROF\_TABLE Columns for Identifying a Row of Statistics**

Column	Description
<code>SQL_STATEMENT</code>	This is the SQL statement for which the SQL Trace facility collected the row of statistics. Because this column has data type <code>LONG</code> , you cannot use it in expressions or <code>WHERE</code> clause conditions.
<code>DATE_OF_INSERT</code>	This is the date and time when the row was inserted into the table. This value is different from the time when the SQL Trace facility collected the statistics.
<code>DEPTH</code>	This indicates the level of recursion at which the SQL statement was issued. For example, a value of 0 indicates that a user issued the statement. A value of 1 indicates that Oracle Database generated the statement as a recursive call to process a statement with a value of 0 (a statement issued by a user). A value of $n$ indicates that Oracle Database generated the statement as a recursive call to process a statement with a value of $n-1$ .
<code>USER_ID</code>	This identifies the user issuing the statement. This value also appears in the formatted output file.
<code>CURSOR_NUM</code>	Oracle Database uses this column value to keep track of the cursor to which each SQL statement was assigned.

The output table does not store the statement's execution plan. The following query returns the statistics from the output table. These statistics correspond to the formatted output shown in "Example 23-7".

```
SELECT * FROM TKPROF_TABLE;
```

Sample output appears as follows:

```

DATE_OF_INSERT CURSOR_NUM DEPTH USER_ID PARSE_CNT PARSE_CPU PARSE_ELAP
-----
21-DEC-2017          1      0      8          1          16          22

```

```

PARSE_DISK PARSE_QUERY PARSE_CURRENT PARSE_MISS EXE_COUNT EXE_CPU
-----
      3          11           0           1           1           0

EXE_ELAP EXE_DISK EXE_QUERY EXE_CURRENT EXE_MISS EXE_ROWS FETCH_COUNT
-----
      0           0           0           0           0           0           1

FETCH_CPU FETCH_ELAP FETCH_DISK FETCH_QUERY FETCH_CURRENT FETCH_ROWS
-----
      2          20           2           2           4           10

SQL_STATEMENT
-----
SELECT * FROM EMP, DEPT WHERE EMP.DEPTNO = DEPT.DEPTNO

```

## 23.5 Guidelines for Interpreting TKPROF Output

While `TKPROF` provides a useful analysis, the most accurate measure of efficiency is the performance of the application. At the end of the `TKPROF` output is a summary of the work that the process performed during the period that the trace was running.

This section contains the following topics:

- [Guideline for Interpreting the Resolution of Statistics](#)  
Timing statistics have a resolution of one hundredth of a second. Therefore, any operation on a cursor that takes a hundredth of a second or less might not be timed accurately.
- [Guideline for Recursive SQL Statements](#)  
Recursive SQL is additional SQL that Oracle Database must issue to execute a SQL statement issued by a user.
- [Guideline for Deciding Which Statements to Tune](#)  
You must determine which SQL statements use the most CPU or disk resource.
- [Guidelines for Avoiding Traps in TKPROF Interpretation](#)  
When interpreting `TKPROF` output, it helps to be aware of common traps.

### 23.5.1 Guideline for Interpreting the Resolution of Statistics

Timing statistics have a resolution of one hundredth of a second. Therefore, any operation on a cursor that takes a hundredth of a second or less might not be timed accurately.

Keep the time limitation in mind when interpreting statistics. In particular, be careful when interpreting the results from simple queries that execute very quickly.

### 23.5.2 Guideline for Recursive SQL Statements

Recursive SQL is additional SQL that Oracle Database must issue to execute a SQL statement issued by a user.

Conceptually, recursive SQL is “side-effect SQL.” For example, if a session inserts a row into a table that has insufficient space to hold that row, then the database makes recursive SQL calls to allocate the space dynamically. The database also generates

recursive calls when data dictionary information is not available in memory and so must be retrieved from disk.

If recursive calls occur while the SQL Trace facility is enabled, then `TKPROF` produces statistics for the recursive SQL statements and marks them clearly as recursive SQL statements in the output file. You can suppress the listing of Oracle Database internal recursive calls (for example, space management) in the output file by setting the `SYS` command-line parameter to `NO`. The statistics for a recursive SQL statement are included in the listing for that statement, not in the listing for the SQL statement that caused the recursive call. So, when you are calculating the total resources required to process a SQL statement, consider the statistics for that statement and those for recursive calls caused by that statement.



**Note:**

Recursive SQL statistics are not included for SQL-level operations.

### 23.5.3 Guideline for Deciding Which Statements to Tune

You must determine which SQL statements use the most CPU or disk resource.

If the `TIMED_STATISTICS` parameter is enabled, then you can find high CPU activity in the `CPU` column. If `TIMED_STATISTICS` is not enabled, then check the `QUERY` and `CURRENT` columns.

With the exception of locking problems and inefficient PL/SQL loops, neither the CPU time nor the elapsed time is necessary to find problem statements. The key is the number of block visits, both query (that is, subject to read consistency) and current (that is, not subject to read consistency). Segment headers and blocks that are going to be updated are acquired in current mode, but all query and subquery processing requests the data in query mode. These are precisely the same measures as the instance statistics `CONSISTENT GETS` and `DB BLOCK GETS`. You can find high disk activity in the `disk` column.

The following listing shows `TKPROF` output for one SQL statement as it appears in the output file:

```
SELECT *
FROM emp, dept
WHERE emp.deptno = dept.deptno;
```

call	count	cpu	elapsed	disk	query current	rows
Parse	11	0.08	0.18	0	0	0
Execute	11	0.23	0.66	0	3	6
Fetch	35	6.70	6.83	100	12326	2
total	57	7.01	7.67	100	12329	8

Misses in library cache during parse: 0

If it is acceptable to have 7.01 CPU seconds and to retrieve 824 rows, then you need not look any further at this trace output. In fact, a major use of `TKPROF` reports in a tuning exercise is to eliminate processes from the detailed tuning phase.

The output indicates that 10 unnecessary parse call were made (because 11 parse calls exist for this single statement) and that array fetch operations were performed. More rows were fetched than there were fetches performed. A large gap between `cpu` and `elapsed` timings indicates Physical I/Os.

## 23.5.4 Guidelines for Avoiding Traps in TKPROF Interpretation

When interpreting `TKPROF` output, it helps to be aware of common traps.

This section contains the following topics:

- [Guideline for Avoiding the Argument Trap](#)  
If you are not aware of the values being bound at run time, then it is possible to fall into the argument trap.
- [Guideline for Avoiding the Read Consistency Trap](#)  
Without knowing that an uncommitted transaction had made a series of updates to a column, it is difficult to see why so many block visits would be incurred.
- [Guideline for Avoiding the Schema Trap](#)  
In some cases, an apparently straightforward indexed query looks at many database blocks and accesses them in current mode.
- [Guideline for Avoiding the Time Trap](#)  
In some cases, a query takes an inexplicably long time.

### 23.5.4.1 Guideline for Avoiding the Argument Trap

If you are not aware of the values being bound at run time, then it is possible to fall into the argument trap.

`EXPLAIN PLAN` cannot determine the type of a bind variable from the text of SQL statements, and it always assumes that the type is `VARCHAR`. If the bind variable is actually a number or a date, then `TKPROF` can cause implicit data conversions, which can cause inefficient plans to be executed. To avoid this situation, experiment with different data types in the query, and perform the conversion yourself.

### 23.5.4.2 Guideline for Avoiding the Read Consistency Trap

Without knowing that an uncommitted transaction had made a series of updates to a column, it is difficult to see why so many block visits would be incurred.

Such cases are not normally repeatable. If the process were run again, it is unlikely that another transaction would interact with it in the same way.

```
SELECT name_id
FROM cq_names
WHERE name = 'FLOOR';
```

call	count	cpu	elapsed	disk	query current	rows
----	-----	---	-----	----	-----	----
Parse	1	0.10	0.18	0	0	0
Execute	1	0.00	0.00	0	0	0
Fetch	1	0.11	0.21	2	101	1

```
Misses in library cache during parse: 1
Parsing user id: 01 (USER1)
```



```

Rows      Execution Plan
-----
e-----
  0      SELECT STATEMENT
  1      TABLE ACCESS (BY ROWID) OF 'CQ_NAMES'
  2      INDEX (RANGE SCAN) OF 'CQ_NAMES_NAME' (NON_UNIQUE)

```

### 23.5.4.3 Guideline for Avoiding the Schema Trap

In some cases, an apparently straightforward indexed query looks at many database blocks and accesses them in current mode.

The following example shows an extreme (and thus easily detected) example of the schema trap:

```

SELECT name_id
FROM cq_names
WHERE name = 'FLOOR';

```

call	count	cpu	elapsed	disk	query	current	rows
Parse	1	0.06	0.10	0	0	0	0
Execute	1	0.02	0.02	0	0	0	0
Fetch	1	0.23	0.30	31	31	3	1

```

Misses in library cache during parse: 0
Parsing user id: 02 (USER2)

```

```

Rows      Execution Plan
-----
  0      SELECT STATEMENT
2340     TABLE ACCESS (BY ROWID) OF 'CQ_NAMES'
  0      INDEX (RANGE SCAN) OF 'CQ_NAMES_NAME' (NON_UNIQUE)

```

Two statistics suggest that the query might have been executed with a full table scan: the current mode block visits, and the number of rows originating from the Table Access row source in the plan. The explanation is that the required index was built after the trace file had been produced, but before TKPROF had been run. Generating a new trace file gives the following data:

```

SELECT name_id
FROM cq_names
WHERE name = 'FLOOR';

```

call	count	cpu	elapsed	disk	query	current	rows
Parse	1	0.01	0.02	0	0	0	0
Execute	1	0.00	0.00	0	0	0	0
Fetch	1	0.00	0.00	0	2	0	1

```

Misses in library cache during parse: 0
Parsing user id: 02 (USER2)

```

```

Rows      Execution Plan
-----
  0      SELECT STATEMENT
  1      TABLE ACCESS (BY ROWID) OF 'CQ_NAMES'
  2      INDEX (RANGE SCAN) OF 'CQ_NAMES_NAME' (NON_UNIQUE)

```

In the correct version, the parse call took 10 milliseconds of CPU time and 20 milliseconds of elapsed time, but the query apparently took no time to execute and

perform the fetch. These anomalies arise because the clock tick of 10 milliseconds is too long relative to the time taken to execute and fetch the data. In such cases, it is important to get many executions of the statements, so that you have statistically valid numbers.

### 23.5.4.4 Guideline for Avoiding the Time Trap

In some cases, a query takes an inexplicably long time.

For example, the following update of 7 rows executes in 19 seconds:

```
UPDATE cq_names
  SET ATTRIBUTES = lower(ATTRIBUTES)
  WHERE ATTRIBUTES = :att
```

call	count	cpu	elapsed	disk	query current	rows
Parse	1	0.06	0.24	0	0	0
Execute	1	0.62	19.62	22	526	7
Fetch	0	0.00	0.00	0	0	0

```
Misses in library cache during parse: 1
Parsing user id: 02 (USER2)
```

```
Rows      Execution Plan
-----
          0  UPDATE STATEMENT
          2519 TABLE ACCESS (FULL) OF 'CQ_NAMES'
```

The explanation is interference from another transaction. In this case, another transaction held a shared lock on the table `cq_names` for several seconds before and after the update was issued. It takes experience to diagnose that interference effects are occurring. On the one hand, comparative data is essential when the interference is contributing only a short delay (or a small increase in block visits in the previous example). However, if the interference contributes only modest overhead, and if the statement is essentially efficient, then its statistics may not require analysis.

## 23.6.1 Application Tracing Utilities

The Oracle tracing utilities are TKPROF and TRCSESS.

This section describes the syntax and semantics for the following utilities:

- **TRCSESS**  
The TRCSESS utility consolidates trace output from selected trace files based on user-specified criteria.
- **TKPROF**  
The TKPROF program formats the contents of the trace file and places the output into a readable output file.

### 23.6.1.1 TRCSESS

The TRCSESS utility consolidates trace output from selected trace files based on user-specified criteria.

After TRCSESS merges the trace information into a single output file, TKPROF can process the output file. This section contains the following topics:

- [Purpose](#)  
TRCSESS is useful for consolidating the tracing of a particular session for performance or debugging purposes.
- [Guidelines](#)  
You must specify one of the `session`, `clientid`, `service`, `action`, or `module` options.
- [Syntax](#)
- [Options](#)  
TRCSESS supports a number of command-line options.
- [Examples](#)  
This section demonstrates common TRCSESS use cases.

### 23.6.1.1.1 Purpose

TRCSESS is useful for consolidating the tracing of a particular session for performance or debugging purposes.

Tracing a specific session is usually not a problem in the dedicated server model because one process serves a session during its lifetime. You can see the trace information for the session from the trace file belonging to the server process. However, in a shared server configuration, a user session is serviced by different processes over time. The trace for the user session is scattered across different trace files belonging to different processes, which makes it difficult to get a complete picture of the life cycle of a session.

### 23.6.1.1.2 Guidelines

You must specify one of the `session`, `clientid`, `service`, `action`, or `module` options.

If you specify multiple options, then TRCSESS consolidates all trace files that satisfy the specified criteria into the output file.

### 23.6.1.1.3 Syntax

```
trcsess [output=output_file_name]
        [session=session_id]
        [clientid=client_id]
        [service=service_name]
        [action=action_name]
        [module=module_name]
        [trace_files]
```

### 23.6.1.1.4 Options

TRCSESS supports a number of command-line options.

Argument	Description
<code>output</code>	Specifies the file where the output is generated. If this option is not specified, then the utility writes to standard output.
<code>session</code>	Consolidates the trace information for the session specified. The session identifier is a combination of session index and session serial number, such as 21.2371. You can locate these values in the <code>V\$SESSION</code> view.

Argument	Description
<code>clientid</code>	Consolidates the trace information for the specified client ID.
<code>service</code>	Consolidates the trace information for the specified service name.
<code>action</code>	Consolidates the trace information for the specified action name.
<code>module</code>	Consolidates the trace information for the specified module name.
<code>trace_files</code>	Lists the trace file names, separated by spaces, in which TRCSESS should look for trace information. You can use the wildcard character (*) to specify the trace file names. If you do not specify trace files, then TRCSESS uses all files in the current directory as input.

### 23.6.1.1.5 Examples

This section demonstrates common TRCSESS use cases.

#### Example 23-2 Tracing a Single Session

This sample output of TRCSESS shows the container of traces for a particular session. In this example, the session index and serial number equals 21.2371. All files in current directory are taken as input.

```
trcse ss session=21.2371
```

#### Example 23-3 Specifying Multiple Trace Files

The following example specifies two trace files:

```
trcse ss session=21.2371 main_12359.trc main_12995.trc
```

The sample output is similar to the following:

```
[PROCESS ID = 12359]
*** 2014-04-02 09:48:28.376
PARSING IN CURSOR #1 len=17 dep=0 uid=27 oct=3 lid=27 tim=868373970961 hv=887450622
ad='22683fb4'
select * from cat
END OF STMT
PARSE #1:c=0,e=339,p=0,cr=0,cu=0,mis=0,r=0,dep=0,og=4,tim=868373970944
EXEC #1:c=0,e=221,p=0,cr=0,cu=0,mis=0,r=0,dep=0,og=4,tim=868373971411
FETCH #1:c=0,e=791,p=0,cr=7,cu=0,mis=0,r=1,dep=0,og=4,tim=868373972435
FETCH #1:c=0,e=1486,p=0,cr=20,cu=0,mis=0,r=6,dep=0,og=4,tim=868373986238
*** 2014-04-02 10:03:58.058
XCTEND rlbk=0, rd_only=1
STAT #1 id=1 cnt=7 pid=0 pos=1 obj=0 op='FILTER '
STAT #1 id=2 cnt=7 pid=1 pos=1 obj=18 op='TABLE ACCESS BY INDEX ROWID OBJ$ '
STAT #1 id=3 cnt=7 pid=2 pos=1 obj=37 op='INDEX RANGE SCAN I_OBJ2 '
STAT #1 id=4 cnt=0 pid=1 pos=2 obj=4 op='TABLE ACCESS CLUSTER TAB$J2 '
STAT #1 id=5 cnt=6 pid=4 pos=1 obj=3 op='INDEX UNIQUE SCAN I_OBJ# '
[PROCESS ID=12995]
*** 2014-04-02 10:04:32.738
Archiving is disabled
```

### 23.6.1.2 TKPROF

The TKPROF program formats the contents of the trace file and places the output into a readable output file.

TKPROF can also do the following:

- Create a SQL script that stores the statistics in the database
- Determine the execution plans of SQL statements

 **Note:**

If the cursor for a SQL statement is not closed, then TKPROF output does not automatically include the actual execution plan of the SQL statement. In this situation, use the `EXPLAIN` option with TKPROF to generate an execution plan.

TKPROF reports each statement executed with the resources it has consumed, the number of times it was called, and the number of rows which it processed.

This section contains the following topics:

- [Purpose](#)  
TKPROF can locate statements that are consuming the greatest resources.
- [Guidelines](#)  
The input and output files are the only required arguments.
- [Syntax](#)
- [Options](#)  
TKPROF supports a number of command-line options.
- [Output](#)  
This section explains the TKPROF output.
- [Examples](#)  
This section demonstrates common TKPROF use cases.

### 23.6.1.2.1 Purpose

TKPROF can locate statements that are consuming the greatest resources.

With baselines available, you can assess whether the resources used are reasonable given the work performed.

### 23.6.1.2.2 Guidelines

The input and output files are the only required arguments.

If you invoke TKPROF without arguments, then the tool displays online help.

### 23.6.1.2.3 Syntax

```
tkprof input_file output_file
[ waits=yes|no ]
[ sort=option ]
[ print=n ]
[ aggregate=yes|no ]
[ insert=filename3 ]
[ sys=yes|no ]
```

```
[ table=schema.table ]
[ explain=user/password ]
[ record=filename4 ]
[ width=n ]
```

### 23.6.1.2.4 Options

TKPROF supports a number of command-line options.

**Table 23-3 TKPROF Arguments**

Argument	Description
<i>input_file</i>	Specifies the input file, a trace file containing statistics produced by the SQL Trace facility. This file can be either a trace file produced for a single session, or a file produced by concatenating individual trace files from multiple sessions.
<i>output_file</i>	Specifies the file to which TKPROF writes its formatted output.
WAITS	Specifies whether to record summary for any wait events found in the trace file. Valid values are YES (default) and NO.
SORT	Sorts traced SQL statements in descending order of specified sort option before listing them in the output file. If multiple options are specified, then the output is sorted in descending order by the sum of the values specified in the sort options. If you omit this parameter, then TKPROF lists statements into the output file in order of first use. Sort options are listed as follows: <ul style="list-style-type: none"> <li>• PRSCNT - Number of times parsed</li> <li>• PRSCPU - CPU time spent parsing</li> <li>• PRSELA - Elapsed time spent parsing</li> <li>• PRSDSK - Number of physical reads from disk during parse</li> <li>• PRSQRY - Number of consistent mode block reads during parse</li> <li>• PRSCU - Number of current mode block reads during parse</li> <li>• PRSMIS - Number of library cache misses during parse</li> <li>• EXECNT - Number of executions</li> <li>• EXECP - CPU time spent executing</li> <li>• EXEELA - Elapsed time spent executing</li> <li>• EXEDSK - Number of physical reads from disk during execute</li> <li>• EXEQRY - Number of consistent mode block reads during execute</li> <li>• EXECU - Number of current mode block reads during execute</li> <li>• EXEROW - Number of rows processed during execute</li> <li>• EXEMIS - Number of library cache misses during execute</li> <li>• FHCNT - Number of fetches</li> <li>• FHCPU - CPU time spent fetching</li> <li>• FCHELA - Elapsed time spent fetching</li> <li>• FCHDSK - Number of physical reads from disk during fetch</li> <li>• FCHQRY - Number of consistent mode block reads during fetch</li> <li>• FCHCU - Number of current mode block reads during fetch</li> <li>• FCHROW - Number of rows fetched</li> <li>• USERID - Userid of user that parsed the cursor</li> </ul>
PRINT	Lists only the first integer sorted SQL statements from the output file. If you omit this parameter, then TKPROF lists all traced SQL statements. This parameter does not affect the optional SQL script. The SQL script always generates insert data for all traced SQL statements.

Table 23-3 (Cont.) TKPROF Arguments

Argument	Description
AGGREGATE	If you specify <code>AGGREGATE = NO</code> , then TKPROF does not aggregate multiple users of the same SQL text.
INSERT	Creates a SQL script that stores the trace file statistics in the database. TKPROF creates this script with the name <i>filename3</i> . This script creates a table and inserts a row of statistics for each traced SQL statement into the table.
SYS	Enables and disables the listing of SQL statements issued by the user <code>SYS</code> , or recursive SQL statements, into the output file. The default value of <code>YES</code> causes TKPROF to list these statements. The value of <code>NO</code> causes TKPROF to omit them. This parameter does not affect the optional SQL script. The SQL script always inserts statistics for all traced SQL statements, including recursive SQL statements.
TABLE	<p>Specifies the schema and name of the table into which TKPROF temporarily places execution plans before writing them to the output file. If the specified table exists, then TKPROF deletes all rows in the table, uses it for the <code>EXPLAIN PLAN</code> statement (which writes more rows into the table), and then deletes those rows. If this table does not exist, then TKPROF creates it, uses it, and then drops it.</p> <p>The specified user must be able to issue <code>INSERT</code>, <code>SELECT</code>, and <code>DELETE</code> statements against the table. If the table does not exist, then the user must also be able to issue <code>CREATE TABLE</code> and <code>DROP TABLE</code> statements.</p> <p>This option enables multiple individuals to run TKPROF concurrently with the same user in the <code>EXPLAIN</code> value. These individuals can specify different <code>TABLE</code> values and avoid destructively interfering with each other's processing on the temporary plan table.</p> <p>TKPROF supports the following combinations:</p> <ul style="list-style-type: none"> <li>• The <code>EXPLAIN</code> parameter without the <code>TABLE</code> parameter TKPROF uses the table <code>PROF\$PLAN_TABLE</code> in the schema of the user specified by the <code>EXPLAIN</code> parameter</li> <li>• The <code>TABLE</code> parameter without the <code>EXPLAIN</code> parameter TKPROF ignores the <code>TABLE</code> parameter.</li> </ul> <p>If no plan table exists, then TKPROF creates the table <code>PROF\$PLAN_TABLE</code> and then drops it at the end.</p>
EXPLAIN	<p>Determines the execution plan for each SQL statement in the trace file and writes these execution plans to the output file. TKPROF also displays the number of rows processed by each step of the execution plan.</p> <p>TKPROF determines execution plans by issuing the <code>EXPLAIN PLAN</code> statement after connecting to Oracle Database with the user and password specified in this parameter. The specified user must have <code>CREATE SESSION</code> system privileges. TKPROF takes longer to process a large trace file if the <code>EXPLAIN</code> option is used.</p> <p><b>Note:</b> Trace files generated immediately after instance startup contain data that reflects the activity of the startup process. In particular, they reflect a disproportionate amount of I/O activity as caches in the system global area (SGA) are filled. For the purposes of tuning, ignore such trace files.</p>
RECORD	Creates a SQL script with the specified <i>filename</i> with all of the nonrecursive SQL in the trace file. You can use this script to replay the user events from the trace file.

**Table 23-3 (Cont.) TKPROF Arguments**

Argument	Description
WIDTH	An integer that controls the output line width of some TKPROF output, such as the explain plan. This parameter is useful for post-processing of TKPROF output.

### 23.6.1.2.5 Output

This section explains the TKPROF output.

This section contains the following topics:

- [Identification of User Issuing the SQL Statement in TKPROF](#)  
TKPROF lists the user ID of the user issuing each SQL statement.
- [Tabular Statistics in TKPROF](#)  
TKPROF lists the statistics for a SQL statement returned by the SQL Trace facility in rows and columns.
- [Library Cache Misses in TKPROF](#)  
TKPROF also lists the number of library cache misses resulting from parse and execute steps for each SQL statement.
- [Row Source Operations in TKPROF](#)  
In the TKPROF output, row source operations show the number of rows processed for each operation executed on the rows, and additional row source information, such as physical reads and writes.
- [Wait Event Information in TKPROF](#)  
If wait event information exists, then the TKPROF output includes a section on wait events.

#### 23.6.1.2.5.1 Identification of User Issuing the SQL Statement in TKPROF

TKPROF lists the user ID of the user issuing each SQL statement.

If the SQL Trace input file contained statistics from multiple users, and if the statement was issued by multiple users, then TKPROF lists the ID of the last user to parse the statement. The user ID of all database users appears in the data dictionary in the column `ALL_USERS.USER_ID`.

#### 23.6.1.2.5.2 Tabular Statistics in TKPROF

TKPROF lists the statistics for a SQL statement returned by the SQL Trace facility in rows and columns.

Each row corresponds to one of three steps of SQL statement processing. Statistics are identified by the value of the `CALL` column. See [Table 23-4](#).



**Table 23-4 CALL Column Values**

CALL Value	Meaning
PARSE	Translates the SQL statement into an execution plan, including checks for proper security authorization and checks for the existence of tables, columns, and other referenced objects.
EXECUTE	Actual execution of the statement by Oracle Database. For <code>INSERT</code> , <code>UPDATE</code> , <code>DELETE</code> , and <code>MERGE</code> statements, this modifies the data. For <code>SELECT</code> statements, this identifies the selected rows.
FETCH	Retrieves rows returned by a query. Fetches are only performed for <code>SELECT</code> statements.

The other columns of the SQL Trace facility output are combined statistics for all parses, executions, and fetches of a statement. The sum of `query` and `current` is the total number of buffers accessed, also called Logical I/Os (LIOs). See [Table 23-5](#).

**Table 23-5 SQL Trace Statistics for Parses, Executes, and Fetches.**

SQL Trace Statistic	Meaning
COUNT	Number of times a statement was parsed, executed, or fetched.
CPU	Total CPU time in seconds for all parse, execute, or fetch calls for the statement. This value is zero (0) if <code>TIMED_STATISTICS</code> is not enabled.
ELAPSED	Total elapsed time in seconds for all parse, execute, or fetch calls for the statement. This value is zero (0) if <code>TIMED_STATISTICS</code> is not enabled.
DISK	Total number of data blocks physically read from the data files on disk for all parse, execute, or fetch calls.
QUERY	Total number of buffers retrieved in consistent mode for all parse, execute, or fetch calls. Usually, buffers are retrieved in consistent mode for queries.
CURRENT	Total number of buffers retrieved in current mode. Buffers are retrieved in current mode for statements such as <code>INSERT</code> , <code>UPDATE</code> , and <code>DELETE</code> .

Statistics about the processed rows appear in the `ROWS` column. The column shows the number of rows processed by the SQL statement. This total does not include rows processed by subqueries of the SQL statement. For `SELECT` statements, the number of rows returned appears for the fetch step. For `UPDATE`, `DELETE`, and `INSERT` statements, the number of rows processed appears for the execute step.

 **Note:**

The row source counts are displayed when a cursor is closed. In SQL\*Plus, there is only one user cursor, so each statement executed causes the previous cursor to be closed; therefore, the row source counts are displayed. PL/SQL has its own cursor handling and does not close child cursors when the parent cursor is closed. Exiting (or reconnecting) causes the counts to be displayed.

### 23.6.1.2.5.3 Library Cache Misses in TKPROF

TKPROF also lists the number of library cache misses resulting from parse and execute steps for each SQL statement.

These statistics appear on separate lines following the tabular statistics. If the statement resulted in no library cache misses, then `TKPROF` does not list the statistic. In "Examples", the statement resulted in one library cache miss for the parse step and no misses for the execute step.

### 23.6.1.2.5.4 Row Source Operations in TKPROF

In the TKPROF output, row source operations show the number of rows processed for each operation executed on the rows, and additional row source information, such as physical reads and writes.

**Table 23-6 Row Source Operations**

Row Source Operation	Meaning
cr	Consistent reads performed by the row source.
r	Physical reads performed by the row source
w	Physical writes performed by the row source
time	Time in microseconds

In the following sample `TKPROF` output, note the `cr`, `r`, `w`, and `time` values under the Row Source Operation column:

```

Rows      Row Source Operation
-----
0 DELETE (cr=43141 r=266947 w=25854 time=60235565 us)
28144 HASH JOIN ANTI (cr=43057 r=262332 w=25854 time=48830056 us)
51427 TABLE ACCESS FULL STAT$SQLTEXT (cr=3465 r=3463 w=0 time=865083 us)
647529 INDEX FAST FULL SCAN STAT$SQL_SUMMARY_PK
      (cr=39592 r=39325 w=0 time=10522877 us) (object id 7409)

```

### 23.6.1.2.5.5 Wait Event Information in TKPROF

If wait event information exists, then the `TKPROF` output includes a section on wait events.

Output looks similar to the following:

```

Elapsed times include waiting on following events:
Event waited on          Times    Max. Wait    Total Waited
-----
db file sequential read      8084         0.12         5.34
direct path write            834         0.00         0.00
direct path write temp       834         0.00         0.05
db file parallel read         8         1.53         5.51
db file scattered read       4180        0.07         1.45
direct path read             7082        0.00         0.05
direct path read temp        7082        0.00         0.44
rdbms ipc reply              20         0.00         0.01

```

```
SQL*Net message to client          1          0.00          0.00
SQL*Net message from client        1          0.00          0.00
```

In addition, wait events are summed for the entire trace file at the end of the file.

To ensure that wait events information is written to the trace file for the session, run the following SQL statement:

```
ALTER SESSION SET EVENTS '10046 trace name context forever, level 8';
```

## 23.6.1.2.6 Examples

This section demonstrates common TKPROF use cases.

### Example 23-4 Printing the Most Resource-Intensive Statements

If you are processing a large trace file using a combination of `SORT` parameters and the `PRINT` parameter, then you can produce a TKPROF output file containing only the highest resource-intensive statements. The following statement prints the 10 statements in the trace file that have generated the most physical I/O:

```
TKPROF ora53269.trc ora53269.prf SORT = (PRSDSK, EXEDSK, FCHDSK) PRINT = 10
```

### Example 23-5 Generating a SQL Script

This example runs TKPROF, accepts a trace file named `examp12_jane_fg_sqlplus_007.trc`, and writes a formatted output file named `outputa.prf`:

```
TKPROF examp12_jane_fg_sqlplus_007.trc OUTPUTA.PRF EXPLAIN=hr
TABLE=hr.temp_plan_table_a INSERT=STOREA.SQL SYS=NO
SORT=(EXECPUR,FCHCPU)
```

This example is likely to be longer than a single line on the screen, and you might need to use continuation characters, depending on the operating system.

Note the other parameters in this example:

- The `EXPLAIN` value causes TKPROF to connect as the user `hr` and use the `EXPLAIN PLAN` statement to generate the execution plan for each traced SQL statement. You can use this to get access paths and row source counts.

#### Note:

If the cursor for a SQL statement is not closed, then TKPROF output does not automatically include the actual execution plan of the SQL statement. In this situation, you can use the `EXPLAIN` option with TKPROF to generate an execution plan.

- The `TABLE` value causes TKPROF to use the table `temp_plan_table_a` in the schema `scott` as a temporary plan table.
- The `INSERT` value causes TKPROF to generate a SQL script named `STOREA.SQL` that stores statistics for all traced SQL statements in the database.
- The `SYS` parameter with the value of `NO` causes TKPROF to omit recursive SQL statements from the output file. In this way, you can ignore internal Oracle Database statements such as temporary table operations.

- The `SORT` value causes `TKPROF` to sort the SQL statements in order of the sum of the CPU time spent executing and the CPU time spent fetching rows before writing them to the output file. For greatest efficiency, always use `SORT` parameters.

### Example 23-6 TKPROF Header

This example shows a sample header for the TKPROF report.

```
TKPROF: Release 12.1.0.0.2

Copyright (c) 1982, 2012, Oracle and/or its affiliates. All rights reserved.

Trace file: /disk1/oracle/log/diag/rdbms/orcla/orcla/trace/orcla_ora_917.trc
Sort options: default

*****
count      = number of times OCI procedure was executed
cpu        = cpu time in seconds executing
elapsed    = elapsed time in seconds executing
disk       = number of physical reads of buffers from disk
query      = number of buffers gotten for consistent read
current    = number of buffers gotten in current mode (usually for update)
rows       = number of rows processed by the fetch or execute call
*****
```

### Example 23-7 TKPROF Body

This example shows a sample body for a TKPROF report.

call	count	cpu	elapsed	disk	query	current	rows
Parse	1	0.01	0.00	0	0	0	0
Execute	1	0.00	0.00	0	0	0	0
Fetch	0	0.00	0.00	0	0	0	0
total	2	0.01	0.00	0	0	0	0

```
Misses in library cache during parse: 1
Optimizer mode: FIRST_ROWS
Parsing user id: 44
```

```
Elapsed times include waiting on following events:
Event waited on                      Times    Max. Wait    Total Waited
-----
SQL*Net message to client              1         0.00         0.00
SQL*Net message from client            1        28.59        28.59
*****
```

```
select condition
from
  cdef$ where rowid=:1
```

call	count	cpu	elapsed	disk	query	current	rows
Parse	1	0.00	0.00	0	0	0	0
Execute	1	0.00	0.00	0	0	0	0
Fetch	1	0.00	0.00	0	2	0	1
total	3	0.00	0.00	0	2	0	1

```
Misses in library cache during parse: 1
Optimizer mode: CHOOSE
```

Parsing user id: SYS (recursive depth: 1)

```

Rows      Row Source Operation
-----
1  TABLE ACCESS BY USER ROWID OBJ#(31) (cr=1 r=0 w=0 time=151 us)

```

\*\*\*\*\*

```

SELECT last_name, job_id, salary
FROM employees
WHERE salary =
      (SELECT max(salary) FROM employees)

```

call	count	cpu	elapsed	disk	query	current	rows
Parse	1	0.02	0.01	0	0	0	0
Execute	1	0.00	0.00	0	0	0	0
Fetch	2	0.00	0.00	0	15	0	1
total	4	0.02	0.01	0	15	0	1

Misses in library cache during parse: 1  
Optimizer mode: FIRST\_ROWS  
Parsing user id: 44

```

Rows      Row Source Operation
-----
1  TABLE ACCESS FULL EMPLOYEES (cr=15 r=0 w=0 time=1743 us)
1  SORT AGGREGATE (cr=7 r=0 w=0 time=777 us)
107 TABLE ACCESS FULL EMPLOYEES (cr=7 r=0 w=0 time=655 us)

```

Elapsed times include waiting on following events:

Event waited on	Times Waited	Max. Wait	Total Waited
SQL*Net message to client	2	0.00	0.00
SQL*Net message from client	2	9.62	9.62

\*\*\*\*\*

```

delete
from stats$sqltext st
where (hash_value, text_subset) not in
      (select --+ hash_aj
         hash_value, text_subset
       from stats$sql_summary ss
       where ( ( snap_id < :lo_snap
                or snap_id > :hi_snap
              )
              and dbid = :dbid
              and instance_number = :inst_num
            )
          or ( dbid != :dbid
              or instance_number != :inst_num)
      )

```

call	count	cpu	elapsed	disk	query	current	rows
Parse	1	0.00	0.00	0	0	0	0
Execute	1	29.60	60.68	266984	43776	131172	28144
Fetch	0	0.00	0.00	0	0	0	0

total 2 29.60 60.68 266984 43776 131172 28144

Misses in library cache during parse: 1  
Misses in library cache during execute: 1  
Optimizer mode: CHOOSE  
Parsing user id: 22

```

Rows      Row Source Operation
-----
0 DELETE (cr=43141 r=266947 w=25854 time=60235565 us)
28144 HASH JOIN ANTI (cr=43057 r=262332 w=25854 time=48830056 us)
51427 TABLE ACCESS FULL STATS$SQLTEXT (cr=3465 r=3463 w=0 time=865083 us)
647529 INDEX FAST FULL SCAN STATS$SQL_SUMMARY_PK
      (cr=39592 r=39325 w=0 time=10522877 us) (object id 7409)

```

Elapsed times include waiting on following events:

Event waited on	Times Waited	Max. Wait	Total Waited
db file sequential read	8084	0.12	5.34
direct path write	834	0.00	0.00
direct path write temp	834	0.00	0.05
db file parallel read	8	1.53	5.51
db file scattered read	4180	0.07	1.45
direct path read	7082	0.00	0.05
direct path read temp	7082	0.00	0.44
rdbms ipc reply	20	0.00	0.01
SQL*Net message to client	1	0.00	0.00
SQL*Net message from client	1	0.00	0.00

\*\*\*\*\*

### Example 23-8 TKPROF Summary

This example that shows a summary for the TKPROF report.

OVERALL TOTALS FOR ALL NON-RECURSIVE STATEMENTS

call	count	cpu	elapsed	disk	query	current	rows
Parse	4	0.04	0.01	0	0	0	0
Execute	5	0.00	0.04	0	0	0	0
Fetch	2	0.00	0.00	0	15	0	1
total	11	0.04	0.06	0	15	0	1

Misses in library cache during parse: 4  
Misses in library cache during execute: 1

Elapsed times include waiting on following events:

Event waited on	Times Waited	Max. Wait	Total Waited
SQL*Net message to client	6	0.00	0.00
SQL*Net message from client	5	77.77	128.88

OVERALL TOTALS FOR ALL RECURSIVE STATEMENTS

call	count	cpu	elapsed	disk	query	current	rows
Parse	1	0.00	0.00	0	0	0	0
Execute	1	0.00	0.00	0	0	0	0
Fetch	1	0.00	0.00	0	2	0	1
total	3	0.00	0.00	0	2	0	1

```

Misses in library cache during parse: 1
  5 user SQL statements in session.
  1 internal SQL statements in session.
  6 SQL statements in session.
*****
Trace file: main_ora_27621.trc
Trace file compatibility: 9.00.01
Sort options: default
  1 session in tracefile.
  5 user SQL statements in trace file.
  1 internal SQL statements in trace file.
  6 SQL statements in trace file.
  6 unique SQL statements in trace file.
  76 lines in trace file.
  128 elapsed seconds in trace file.

```

## 23.7.1 Views for Application Tracing

You can use data dictionary and `v$` views to monitor tracing.

This section includes the following topics:

- [Views Relevant for Trace Statistics](#)  
You can display the statistics that have been gathered with the following `v$` and `DBA` views.
- [Views Related to Enabling Tracing](#)  
A Cloud Control report or the `DBA_ENABLED_TRACES` view can display outstanding traces.

### 23.7.1.1 Views Relevant for Trace Statistics

You can display the statistics that have been gathered with the following `v$` and `DBA` views.

**Table 23-7 Diagnostic Views**

View	Description
<code>DBA_ENABLED_AGGREGATIONS</code>	Accumulated global statistics for the currently enabled statistics
<code>V\$CLIENT_STATS</code>	Accumulated statistics for a specified client identifier
<code>V\$SERVICE_STATS</code>	Accumulated statistics for a specified service
<code>V\$SERV_MOD_ACT_STATS</code>	Accumulated statistics for a combination of specified service, module, and action
<code>V\$SERVICEMETRIC</code>	Accumulated statistics for elapsed time of database calls and for CPU use
<code>V\$DIAG_TRACE_FILE</code>	Information about all trace files in ADR for the current container
<code>V\$DIAG_APP_TRACE_FILE</code>	Information about all trace files that contain application trace data ( <code>SQL_TRACE</code> or <code>OPTIMIZER_TRACE</code> event data) in ADR for the current container
<code>V\$DIAG_TRACE_FILE_CONTENTS</code>	Trace data in the trace files in ADR
<code>V\$DIAG_SQL_TRACE_RECORDS</code>	<code>SQL_TRACE</code> data in the trace files in ADR
<code>V\$DIAG_OPT_TRACE_RECORDS</code>	Optimizer trace event data in the trace files in ADR

**Table 23-7 (Cont.) Diagnostic Views**

<b>View</b>	<b>Description</b>
V\$DIAG_SESS_SQL_TRACE_RECORDS	SQL_TRACE data in the trace files in ADR for the current user session
V\$DIAG_SESS_OPT_TRACE_RECORDS	Optimizer trace event data in the trace files in ADR for the current user session
V\$DIAG_ALERT_EXT	Contents of the XML-based alert log in ADR for the current container

### 23.7.1.2 Views Related to Enabling Tracing

A Cloud Control report or the `DBA_ENABLED_TRACES` view can display outstanding traces.

In the `DBA_ENABLED_TRACES` view, you can determine detailed information about how a trace was enabled, including the trace type. The trace type specifies whether the trace is enabled for client identifier, session, service, database, or a combination of service, module, and action.



# Part VIII

## Automatic SQL Tuning

SQL Tuning Advisor and SQL Access Advisor are built-in tools that provide SQL tuning recommendations.

This part contains the following chapters:

- [Managing SQL Tuning Sets](#)  
You can use SQL tuning sets to group statements and related metadata into a single object, which you can use as input to SQL tuning tools.
- [Analyzing SQL with SQL Tuning Advisor](#)  
Use SQL Tuning Advisor to obtain recommendations for improving performance of high-load SQL statements, and prevent regressions by only executing optimal plans.
- [Optimizing Access Paths with SQL Access Advisor](#)  
**SQL Access Advisor** is diagnostic software that identifies and helps resolve SQL performance problems by recommending indexes, materialized views, materialized view logs, or partitions to create, drop, or retain.

# 24

## Managing SQL Tuning Sets

You can use SQL tuning sets to group statements and related metadata into a single object, which you can use as input to SQL tuning tools.

This chapter contains the following topics:

- [About SQL Tuning Sets](#)  
A **SQL tuning set (STS)** is a database object that you can use as input to tuning tools.
- [Creating a SQL Tuning Set](#)  
Use the `CREATE_SQLSET` procedure in `DBMS_SQLTUNE` or `DBMS_SQLSET` to create an empty STS in the database.
- [Loading a SQL Tuning Set](#)  
To load an STS with SQL statements, use the `LOAD_SQLSET` procedure in the `DBMS_SQLTUNE` or `DBMS_SQLSET` package.
- [Displaying the Contents of a SQL Tuning Set](#)  
To read the contents of an STS after it has been created and populated, use the `SELECT_SQLSET` function of `DBMS_SQLTUNE` or `DBMS_SQLSET`, optionally using filtering criteria.
- [Modifying a SQL Tuning Set](#)  
Use the `DELETE_SQLSET` procedure in `DBMS_SQLTUNE` or `DBMS_SQLSET` to delete SQL statements from an STS.
- [Transporting a SQL Tuning Set](#)  
You can transport an STS to any database created in Oracle Database 10g Release 2 (10.2) or later. This technique is useful when using SQL Performance Analyzer to tune regressions on a test database.
- [Dropping a SQL Tuning Set](#)  
To drop an STS from the database, use the `DROP_SQLSET` procedure in the `DBMS_SQLTUNE` or `DBMS_SQLSET` package.

### 24.1 About SQL Tuning Sets

A **SQL tuning set (STS)** is a database object that you can use as input to tuning tools.

The database stores SQL tuning sets in a database-provided schema. An STS includes:

- A set of SQL statements
- Associated execution context, such as user schema, application module name and action, list of bind values, and the environment for [SQL compilation](#) of the cursor
- Associated basic execution statistics, such as elapsed time, CPU time, buffer gets, disk reads, rows processed, cursor fetches, the number of executions, the number of complete executions, optimizer cost, and the command type

- Associated execution plans and row source statistics for each SQL statement (optional)



**Note:**

Data visibility and privilege requirements may differ when using an STS with pluggable databases. See *Oracle Database Administrator's Guide* for a table that summarizes how manageability features work in a container database (CDB).

This section contains the following topics:

- [Purpose of SQL Tuning Sets](#)  
An STS enables you to group SQL statements and related metadata in a single database object, which you can use to meet your tuning goals.
- [Concepts for SQL Tuning Sets](#)  
To create an STS, you must load SQL statements into an STS from a source.
- [User Interfaces for SQL Tuning Sets](#)  
You can use either Oracle Enterprise Manager Cloud Control (Cloud Control) or PL/SQL packages to manage SQL tuning sets. Oracle recommends Cloud Control.
- [Basic Tasks for SQL Tuning Sets](#)  
`DBMS_SQLTUNE` provides the procedures necessary for creating, using, and deleting SQL tuning sets.

## 24.1.1 Purpose of SQL Tuning Sets

An STS enables you to group SQL statements and related metadata in a single database object, which you can use to meet your tuning goals.

Specifically, SQL tuning sets achieve the following goals:

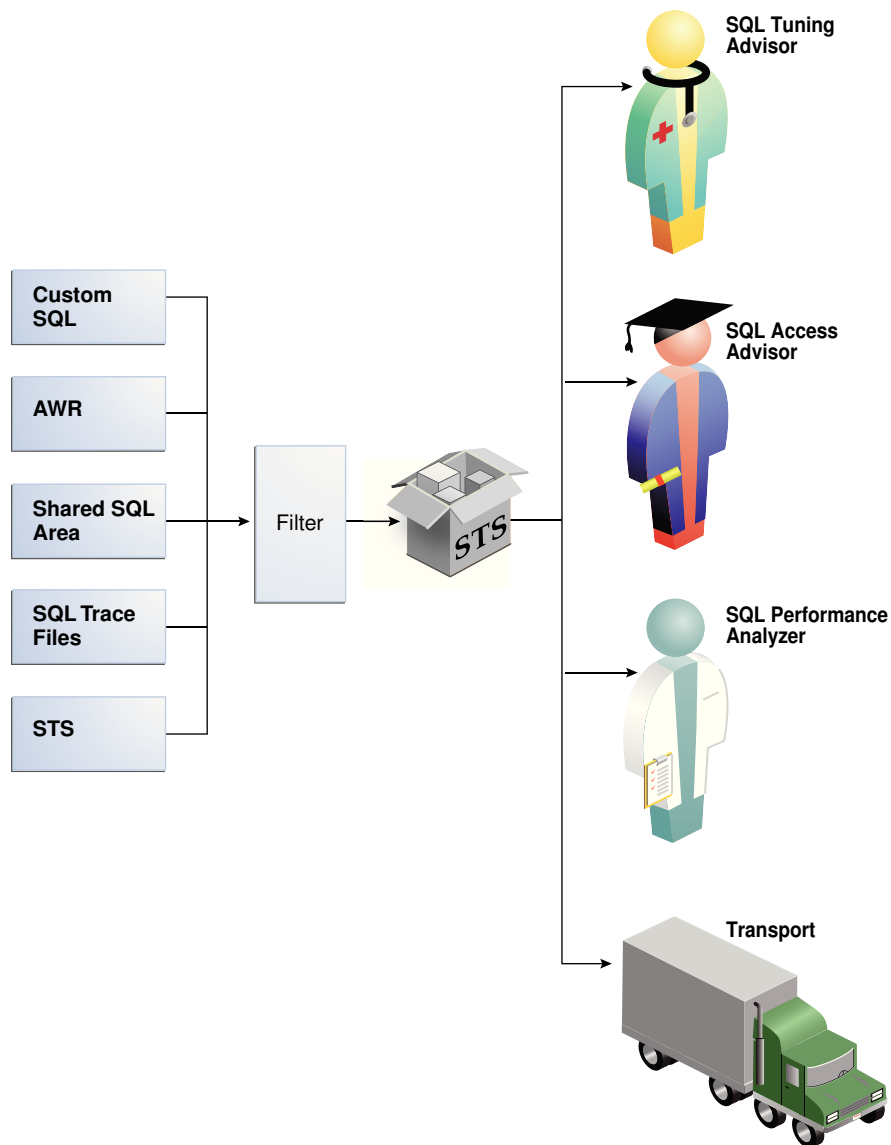
- Providing input to the performance tuning advisors  
You can use an STS as input to multiple database advisors, including SQL Tuning Advisor, SQL Access Advisor, and SQL Performance Analyzer.
- Transporting SQL between databases  
You can export SQL tuning sets from one database to another, enabling transfer of SQL workloads between databases for remote performance diagnostics and tuning. When suboptimally performing SQL statements occur on a production database, developers may not want to investigate and tune directly on the production database. The DBA can transport the problematic SQL statements to a test database where the developers can safely analyze and tune them.

## 24.1.2 Concepts for SQL Tuning Sets

To create an STS, you must load SQL statements into an STS from a source.

As shown in [Figure 24-1](#), the source can be Automatic Workload Repository (AWR), the [shared SQL area](#), customized SQL provided by the user, trace files, or another STS.

Figure 24-1 SQL Tuning Sets



SQL tuning sets can do the following:

- Filter SQL statements using the application module name and action, or any execution statistics
- Rank SQL statements based on any combination of execution statistics
- Serve as input to the advisors or transport it to a different database

### 24.1.3 User Interfaces for SQL Tuning Sets

You can use either Oracle Enterprise Manager Cloud Control (Cloud Control) or PL/SQL packages to manage SQL tuning sets. Oracle recommends Cloud Control.

This section contains the following topics:

- [Accessing the SQL Tuning Sets Page in Cloud Control](#)  
The SQL Tuning Sets page in Cloud Control is the starting page from which you can perform most operations relating to SQL tuning sets.
- [Command-Line Interface to SQL Tuning Sets](#)  
On the command line, you can use the `DBMS_SQLTUNE` or `DBMS_SQLSET` packages to manage SQL tuning sets.

### 24.1.3.1 Accessing the SQL Tuning Sets Page in Cloud Control

The SQL Tuning Sets page in Cloud Control is the starting page from which you can perform most operations relating to SQL tuning sets.

**To access the SQL Tuning Sets page:**

1. Log in to Cloud Control with the appropriate credentials.
2. Under the **Targets** menu, select **Databases**.
3. In the list of database targets, select the target for the Oracle Database instance that you want to administer.
4. If prompted for database credentials, then enter the minimum credentials necessary for the tasks you intend to perform.
5. From the **Performance** menu, select **SQL**, then **SQL Tuning Sets**.

The SQL Tuning Sets page appears, as shown in [Figure 24-2](#).

**Figure 24-2 SQL Tuning Sets**

Select	Name	Schema	Description	SQL Count	Created	Last Modified
<input type="checkbox"/>	SQLT_WKLD_STS	SYS	SQL tuning set to store SQL from the private SQL area	0	1/4/13 12:53 PM	1/4/13 12:53 PM

### 24.1.3.2 Command-Line Interface to SQL Tuning Sets

On the command line, you can use the `DBMS_SQLTUNE` or `DBMS_SQLSET` packages to manage SQL tuning sets.

You must have the `ADMINISTER SQL TUNING SET` system privilege to manage SQL tuning sets that you own, or the `ADMINISTER ANY SQL TUNING SET` system privilege to manage any SQL tuning sets.

The traditional package for managing SQL tuning sets is `DBMS_SQLTUNE`, which requires the Oracle Tuning Pack. Starting in Oracle Database 18c, you can perform the same tasks with `DBMS_SQLSET`, which does *not* require the Oracle Tuning Pack. In most cases, the name of the subprogram in `DBMS_SQLSET` is identical to the name of the equivalent

subprogram in `DBMS_SQLTUNE`. The following table shows only the subprograms whose names differ.

**Table 24-1 Naming Differences for SQL Tuning Set Subprograms**

<code>DBMS_SQLTUNE</code>	<code>DBMS_SQLSET</code>
<code>ADD_SQLSET_REFERENCE</code>	<code>ADD_REFERENCE</code>
<code>CAPTURE_CURSOR_CACHE_SQLSET</code>	<code>CAPTURE_CURSOR_CACHE</code>
<code>CREATE_STGTAB_SQLSET</code>	<code>CREATE_STGTAB</code>
<code>PACK_STGTAB_SQLSET</code>	<code>PACK_STGTAB</code>
<code>REMAP_STGTAB_SQLSET</code>	<code>REMAP_STGTAB</code>
<code>REMOVE_SQLSET_REFERENCE</code>	<code>REMOVE_REFERENCE</code>
<code>UNPACK_STGTAB_SQLSET</code>	<code>UNPACK_STGTAB</code>

## 24.1.4 Basic Tasks for SQL Tuning Sets

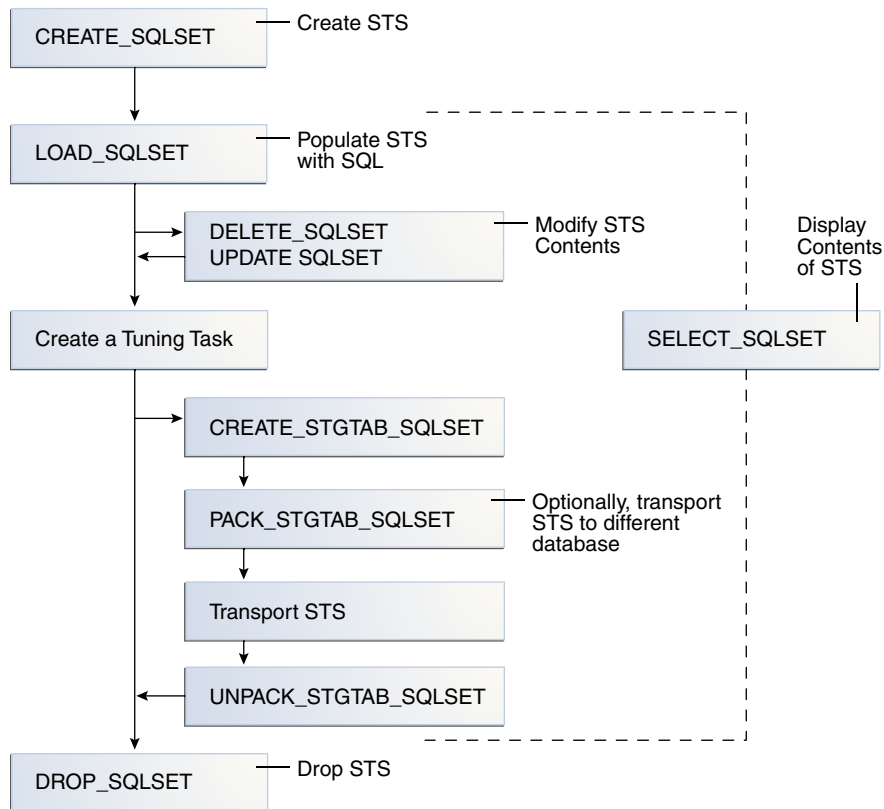
`DBMS_SQLTUNE` provides the procedures necessary for creating, using, and deleting SQL tuning sets.

 **Note:**

Alternatively, you can use the corresponding subprograms in `DBMS_SQLSET`. In most cases, the subprograms have identical names.

The following graphic shows the basic workflow.

**Figure 24-3 SQL Tuning Sets APIs**



Typically, you perform STS operations in the following sequence:

1. Create a new STS.  
"Creating a SQL Tuning Set" describes this task.
2. Load the STS with SQL statements and associated metadata.  
"Loading a SQL Tuning Set" describes this task.
3. Optionally, display the contents of the STS.  
"Displaying the Contents of a SQL Tuning Set" describes this task.
4. Optionally, update or delete the contents of the STS.  
"Modifying a SQL Tuning Set" describes this task.
5. Create a tuning task with the STS as input.
6. Optionally, transport the STS to another database.  
"Transporting a SQL Tuning Set" describes this task.
7. Drop the STS when finished.  
"Dropping a SQL Tuning Set" describes this task.

## 24.2 Creating a SQL Tuning Set

Use the `CREATE_SQLSET` procedure in `DBMS_SQLTUNE` or `DBMS_SQLSET` to create an empty STS in the database.

Using the function instead of the procedure causes the database to generate a name for the STS. The following table describes some procedure parameters.

**Table 24-2 DBMS\_SQLTUNE.CREATE\_SQLSET Parameters**

Parameter	Description
<code>sqlset_name</code>	Name of the STS
<code>description</code>	Optional description of the STS

### Assumptions

This tutorial assumes that

- You want to create an STS named `SQLT_WKLD_STS`.
- You use `DBMS_SQLTUNE` instead of `DBMS_SQLSET`.

### To create an STS:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Use the `DBMS_SQLTUNE.CREATE_SQLSET` procedure.

For example, execute the following PL/SQL program:

```
BEGIN
  DBMS_SQLTUNE.CREATE_SQLSET (
    sqlset_name => 'SQLT_WKLD_STS'
  , description => 'STS to store SQL from the private SQL area'
  );
END;
```

3. Optionally, confirm that the STS was created.

The following example queries the status of all SQL tuning sets owned by the current user:

```
COLUMN NAME FORMAT a20
COLUMN COUNT FORMAT 99999
COLUMN DESCRIPTION FORMAT a11

SELECT NAME, STATEMENT_COUNT AS "SQLCNT", DESCRIPTION
FROM   USER_SQLSET;
```

Sample output appears below:

```
NAME                                SQLCNT DESCRIPTION
-----
SQLT_WKLD_STS                        2 SQL Cache
```



## 24.3 Loading a SQL Tuning Set

To load an STS with SQL statements, use the `LOAD_SQLSET` procedure in the `DBMS_SQLTUNE` or `DBMS_SQLSET` package.

The standard sources for populating an STS are AWR, another STS, or the shared SQL area. For both the workload repository and SQL tuning sets, predefined table functions can select columns from the source to populate a new STS.

The following table describes some `DBMS_SQLTUNE.LOAD_SQLSET` procedure parameters.

**Table 24-3 DBMS\_SQLTUNE.LOAD\_SQLSET Parameters**

Parameter	Description
<code>populate_cursor</code>	Specifies the cursor reference from which to populate the STS.
<code>load_option</code>	Specifies how the statements are loaded into the STS. The possible values are <code>INSERT</code> (default), <code>UPDATE</code> , and <code>MERGE</code> .

The `DBMS_SQLTUNE.SELECT_CURSOR_CACHE` function collects SQL statements from the shared SQL area according to the specified filter. This function returns one `SQLSET_ROW` per SQL ID or `PLAN_HASH_VALUE` pair found in each data source.

Use the `DBMS_SQLTUNE.CAPTURE_CURSOR_CACHE_SQLSET` function (or the equivalent `DBMS_SQLSET.CAPTURE_CURSOR_CACHE`) to repeatedly poll the shared SQL area over a specified interval. This function is more efficient than repeatedly calling the `SELECT_CURSOR_CACHE` and `LOAD_SQLSET` procedures. This function effectively captures the entire workload, as opposed to the AWR, which only captures the workload of high-load SQL statements, or the `LOAD_SQLSET` procedure, which accesses the data source only once.

### Prerequisites

This tutorial has the following prerequisites:

- Filters provided to the `SELECT_CURSOR_CACHE` function are evaluated as part of SQL statements run by the current user. As such, they are executed with that user's security privileges and can contain any constructs and subqueries that user can access, but no more.
- The current user must have privileges on the shared SQL area views.

### Assumptions

This tutorial assumes the following:

- You want to load the SQL tuning set named `SQLT_WKLD_STS` with statements from the shared SQL area.
- You want to use `DBMS_SQLTUNE` rather than `DBMS_SQLSET` to load the STS.

### To load an STS:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Run the `DBMS_SQLTUNE.LOAD_SQLSET` procedure.

For example, execute the following PL/SQL program to populate a SQL tuning set with all cursor cache statements that belong to the `sh` schema:

```
DECLARE
  c_sqlarea_cursor DBMS_SQLTUNE.SQLSET_CURSOR;
BEGIN
  OPEN c_sqlarea_cursor FOR
    SELECT VALUE(p)
    FROM TABLE(
      DBMS_SQLTUNE.SELECT_CURSOR_CACHE(
        ' module = ''SQLT_WKLD'' AND parsing_schema_name = ''SH'' ' )
    ) p;
  -- load the tuning set
  DBMS_SQLTUNE.LOAD_SQLSET (
    sqlset_name      => 'SQLT_WKLD_STS'
  , populate_cursor => c_sqlarea_cursor
  );
END;
/
```

## 24.4 Displaying the Contents of a SQL Tuning Set

To read the contents of an STS after it has been created and populated, use the `SELECT_SQLSET` function of `DBMS_SQLTUNE` or `DBMS_SQLSET`, optionally using filtering criteria.

Select the output of `SELECT_SQLSET` using a PL/SQL [pipelined table function](#), which accepts a collection of rows as input. You invoke the table function as the operand of the table operator in the `FROM` list of a `SELECT` statement. The following table describes some `SELECT_SQLSET` function parameters.

**Table 24-4** `DBMS_SQLTUNE.SELECT_SQLSET` Parameters

Parameter	Description
<code>basic_filter</code>	The SQL predicate to filter the SQL from the STS defined on attributes of the <code>SQLSET_ROW</code>
<code>object_filter</code>	Specifies the objects that exist in the object list of selected SQL from the shared SQL area

The following table describes some attributes of the `SQLSET_ROW` object. These attributes appears as columns when you query `TABLE(DBMS_SQLTUNE.SELECT_SQLSET())`.

**Table 24-5** `SQLSET_ROW` Attributes

Parameter	Description
<code>parsing_schema_name</code>	Schema in which the SQL is parsed
<code>elapsed_time</code>	Sum of the total number of seconds elapsed for this SQL statement
<code>buffer_gets</code>	Total number of buffer gets (number of times the database accessed a block) for this SQL statement

### Assumptions

This tutorial assumes the following:

- You want to display the contents of an STS named `SQLT_WKLD_STS`.

- You are using DBMS\_SQLTUNE instead of DBMS\_SQLSET.

**To display the contents of an STS:**

- In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
- Query the STS contents using the TABLE function.

For example, execute the following query:

```
COLUMN SQL_TEXT FORMAT a30
COLUMN SCH FORMAT a3
COLUMN ELAPSED FORMAT 999999999

SELECT SQL_ID, PARSING_SCHEMA_NAME AS "SCH", SQL_TEXT,
       ELAPSED_TIME AS "ELAPSED", BUFFER_GETS
FROM   TABLE( DBMS_SQLTUNE.SELECT_SQLSET( 'SQLT_WKLD_STS' ) );
```

Sample output appears below:

SQL_ID	SCH	SQL_TEXT	ELAPSED	BUFFER_GETS
79f8shn041alf	SH	select * from sales where quantity_sold < 5 union select * from sales where quantity_sold > 500	8373148	24016
2cqsw036j5u7r	SH	select promo_name, count(*) c from promotions p, sales s where s.promo_id = p.promo_id and p.promo_category = 'internet' group by p.promo_name order by c desc	3557373	309
fudq5z56g642p	SH	select sum(quantity_sold) from sales s, products p where s.prod_id = p.prod_id and s.amount_sold > 20000 and p.prod_name = 'Linen Big Shirt'	4787891	12118
bzmnj0nbvmz8t	SH	select * from sales where amount_sold = 4	442355	15281

- Optionally, filter the results based on user-specific criteria.

The following example displays statements with a disk reads to buffer gets ratio greater than or equal to 50%:

```
COLUMN SQL_TEXT FORMAT a30
COLUMN SCH FORMAT a3
COLUMN BUF_GETS FORMAT 999999999
COLUMN DISK_READS FORMAT 999999999
COLUMN %_DISK FORMAT 9999.99
SELECT sql_id, parsing_schema_name as "SCH", sql_text,
       buffer_gets as "B_GETS",
       disk_reads, ROUND(disk_reads/buffer_gets*100,2) "%_DISK"
FROM TABLE( DBMS_SQLTUNE.SELECT_SQLSET(
            'SQLT_WKLD_STS',
            '(disk_reads/buffer_gets) >= 0.50' ) );
```

Sample output appears below:

SQL_ID	SCH	SQL_TEXT	B_GETS	DISK_READS	%_DISK
79f8shn041a1f	SH	select * from sales where quantity_sold < 5 union select * from sales where quantity_sold > 500	24016	17287	71.98
fudq5z56g642p	SH	select sum(quantity_sold) from sales s, products p where s.prod_id = p.prod_id and s.amount_sold > 20000 and p.prod_name = 'Linen Big Shirt'	12118	6355	52.44

## 24.5 Modifying a SQL Tuning Set

Use the `DELETE_SQLSET` procedure in `DBMS_SQLTUNE` or `DBMS_SQLSET` to delete SQL statements from an STS.

You can use the `UPDATE_SQLSET` procedure to update the attributes of SQL statements (such as `PRIORITY` or `OTHER`) in an existing STS identified by STS name and SQL ID.

### Assumptions

This tutorial assumes that you want to modify `SQLT_WKLD_STS` as follows:

- You want to delete all SQL statements with fetch counts over 100.
- You want to change the priority of the SQL statement with ID `fudq5z56g642p` to 1. You can use priority as a ranking criteria when running SQL Tuning Advisor.
- You use `DBMS_SQLTUNE` instead of `DBMS_SQLSET`.

### To modify the contents of an STS:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Optionally, query the STS contents using the `TABLE` function.

For example, execute the following query:

```
SELECT SQL_ID, ELAPSED_TIME, FETCHES, EXECUTIONS
FROM TABLE(DBMS_SQLTUNE.SELECT_SQLSET('SQLT_WKLD_STS'));
```

Sample output appears below:

SQL_ID	ELAPSED_TIME	FETCHES	EXECUTIONS
2cqsw036j5u7r	3407459	2	1
79f8shn041a1f	9453965	61258	1
bzmnj0nbvmz8t	401869	1	1
fudq5z56g642p	5300264	1	1

3. Delete SQL statements based on user-specified criteria.

Use the `basic_filter` predicate to filter the SQL from the STS defined on attributes of the `SQLSET_ROW`. The following example deletes all statements in the STS with fetch counts over 100:

```
BEGIN
  DBMS_SQLTUNE.DELETE_SQLSET (
    sqlset_name => 'SQLT_WKLD_STS'
```

```

,      basic_filter => 'fetches > 100'
);
END;
/

```

#### 4. Set attribute values for SQL statements.

The following example sets the priority of statement 2cqsw036j5u7r to 1:

```

BEGIN
  DBMS_SQLTUNE.UPDATE_SQLSET (
    sqlset_name   => 'SQLT_WKLD_STS'
  , sql_id       => '2cqsw036j5u7r'
  , attribute_name => 'PRIORITY'
  , attribute_value => 1
  );
END;
/

```

#### 5. Optionally, query the STS to confirm that the intended modifications were made.

For example, execute the following query:

```

SELECT SQL_ID, ELAPSED_TIME, FETCHES, EXECUTIONS, PRIORITY
FROM   TABLE(DBMS_SQLTUNE.SELECT_SQLSET('SQLT_WKLD_STS'));

```

Sample output appears below:

SQL_ID	ELAPSED_TIME	FETCHES	EXECUTIONS	PRIORITY
2cqsw036j5u7r	3407459	2	1	1
bzmnj0nbvmz8t	401869	1	1	
fudq5z56g642p	5300264	1	1	

## 24.6 Transporting a SQL Tuning Set

You can transport an STS to any database created in Oracle Database 10g Release 2 (10.2) or later. This technique is useful when using SQL Performance Analyzer to tune regressions on a test database.

This section contains the following topics:

- [About Transporting SQL Tuning Sets](#)  
Transporting SQL tuning sets between databases means copying the SQL tuning sets to and from a staging table, and then using other tools to move the staging table to the destination database. The most common tools are Oracle Data Pump or a database link.
- [Transporting SQL Tuning Sets with DBMS\\_SQLTUNE](#)  
You can transport SQL tuning sets using three subprograms in the `DBMS_SQLTUNE` or `DBMS_SQLSET` package.

### 24.6.1 About Transporting SQL Tuning Sets

Transporting SQL tuning sets between databases means copying the SQL tuning sets to and from a staging table, and then using other tools to move the staging table to the destination database. The most common tools are Oracle Data Pump or a database link.

This section contains the following topics:

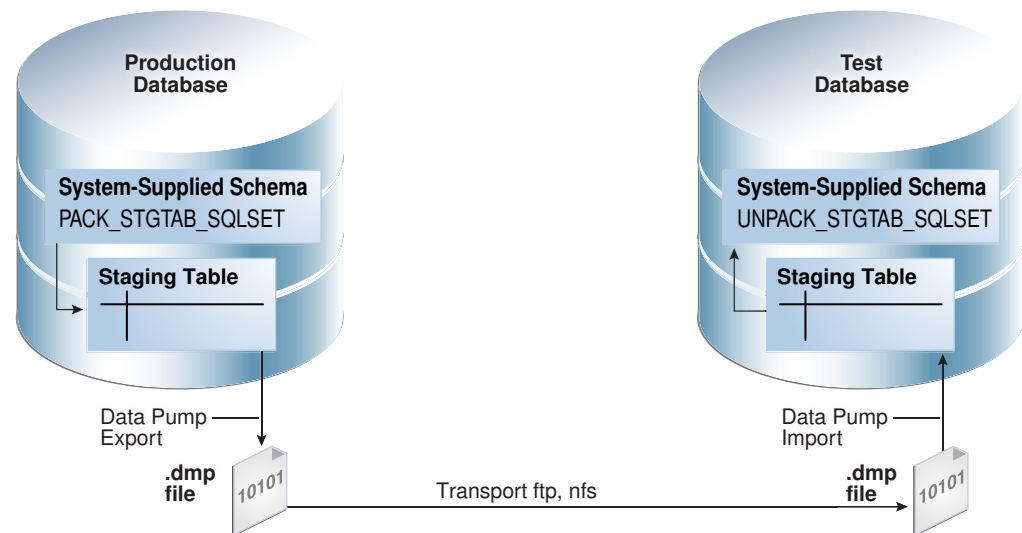
- [Basic Steps for Transporting SQL Tuning Sets](#)  
Transporting SQL tuning sets requires exporting the STS, transporting the dump file, and then importing the dump file.
- [Basic Steps for Transporting SQL Tuning Sets When the CON\\_DBID Values Differ](#)  
When transporting an STS, you must remap the `con_dbid` of each SQL statement in the STS when the `con_dbid` of the source database and the destination database are different.

### 24.6.1.1 Basic Steps for Transporting SQL Tuning Sets

Transporting SQL tuning sets requires exporting the STS, transporting the dump file, and then importing the dump file.

The following graphic shows the process using Oracle Data Pump and `ftp`.

**Figure 24-4** Transporting SQL Tuning Sets



As shown in [Figure 24-4](#), the steps are as follows:

1. In the production database, pack the STS into a staging table using `DBMS_SQLTUNE.PACK_STGTAB_SQLSET` or `DBMS_SQLSET.PACK_STGTAB`.
2. Export the STS from the staging table to a `.dmp` file using Oracle Data Pump.
3. Transfer the `.dmp` file from the production host to the test host using a transfer tool such as `ftp`.
4. In the test database, import the STS from the `.dmp` file to a staging table using Oracle Data Pump.
5. Unpack the STS from the staging table using `DBMS_SQLTUNE.UNPACK_STGTAB_SQLSET` or `DBMS_SQLSET.UNPACK_STGTAB`.

## 24.6.1.2 Basic Steps for Transporting SQL Tuning Sets When the CON\_DBID Values Differ

When transporting an STS, you must remap the `con_dbid` of each SQL statement in the STS when the `con_dbid` of the source database and the destination database are different.

Situations that cause the `con_dbid` value to differ include the following:

- A single-instance database whose instance has been restarted
- Different instances of an Oracle RAC database
- Different PDBs
- A non-CDB and a CDB

The basic steps for remapping are as follows:

1. Pack the STS into a staging table using `DBMS_SQLTUNE.PACK_STGTAB_SQLSET` or `DBMS_SQLSET.PACK_STGTAB`.
2. Remap each `con_dbid` in the staging table using `DBMS_SQLTUNE.REMAP_STGTAB_SQLSET` or `DBMS_SQLSET.REMAP_STGTAB`.
3. Export the STS.
4. Unpack the STS in the destination CDB.

### Example 24-1 Remapping a CON\_DBID When Transporting an STS from a Non-CDB to a CDB

In this example, you intend to transport an STS named `STS_for_transport` from a non-CDB to a CDB. On the source non-CDB, you have already packed the STS into source staging table `src_stg_tbl` using the `DBMS_SQLTUNE.PACK_STGTAB_SQLSET` procedure. The container ID of the destination CDB is 12345.

In the source non-CDB, you execute the following commands:

```
VARIABLE con_dbid_src NUMBER;

EXEC SELECT UNIQUE con_dbid INTO :con_dbid_src FROM src_stg_tbl;

BEGIN
  DBMS_SQLTUNE.REMAP_STGTAB_SQLSET (
    staging_table_name => 'src_stg_tbl'
  ,  staging_schema_owner => 'dbal'
  ,  old_sqlset_name    => 'STS_for_transport'
  ,  old_con_dbid       => :con_dbid_src
  ,  new_con_dbid       => 12345);
END;
```

You can now export the contents of the staging table, and then continue using the normal transport procedure.

## 24.6.2 Transporting SQL Tuning Sets with DBMS\_SQLTUNE

You can transport SQL tuning sets using three subprograms in the `DBMS_SQLTUNE` or `DBMS_SQLSET` package.

The following table describes the procedures relevant for transporting SQL tuning sets.

**Table 24-6 Procedures for Transporting SQL Tuning Sets**

DBMS_SQLTUNE Procedure	Equivalent DBMS_SQLSET Procedure	Description
<code>CREATE_STGTAB_SQLSET</code>	<code>CREATE_STGTAB</code>	Create a staging table to hold the exported SQL tuning sets
<code>PACK_STGTAB_SQLSET</code>	<code>PACK_STGTAB</code>	Populate a staging table with SQL tuning sets
<code>UNPACK_STGTAB_SQLSET</code>	<code>UNPACK_STGTAB</code>	Copy the SQL tuning sets from the staging table into a database

### Assumptions

This tutorial assumes the following:

- An STS with regressed SQL resides in a production database created in the current release.
- You run SQL Performance Analyzer trials on a remote test database created in Oracle Database 11g Release 2 (11.2).
- You want to copy the STS from the production database to the test database and tune the regressions from the SQL Performance Analyzer trials.
- You want to use Oracle Database Pump to transfer the SQL tuning sets between database hosts.
- You use `DBMS_SQLTUNE` rather than `DBMS_SQLSET`.

### To transport an STS:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with administrative privileges.
2. Use the `CREATE_STGTAB_SQLSET` procedure to create a staging table to hold the exported SQL tuning sets.

The following example creates `my_11g_staging_table` in the `dbal` schema and specifies the format of the staging table as 11.2:

```
BEGIN
  DBMS_SQLTUNE.CREATE_STGTAB_SQLSET (
    table_name => 'my_10g_staging_table'
  ,   schema_name => 'dbal'
  ,   db_version => DBMS_SQLTUNE.STS_STGTAB_11_2_VERSION
  );
END;
/
```



3. Use the `PACK_STGTAB_SQLSET` procedure to populate the staging table with SQL tuning sets.

The following example populates `dba1.my_11g_staging_table` with the STS `my_sts` owned by `hr`:

```
BEGIN
  DBMS_SQLTUNE.PACK_STGTAB_SQLSET (
    sqlset_name      => 'sqlt_wkld_sts'
  , sqlset_owner    => 'sh'
  , staging_table_name => 'my_11g_staging_table'
  , staging_schema_owner => 'dba1'
  , db_version      => DBMS_SQLTUNE.STS_STGTAB_11_2_VERSION
  );
END;
/
```

4. If necessary, remap the container ID values for the statements in the STS as described in "[Basic Steps for Transporting SQL Tuning Sets When the CON\\_DBID Values Differ](#)".
5. Use Oracle Data Pump to export the contents of the staging table.

For example, run the `expdp` command at the operating system prompt:

```
expdp dbal DIRECTORY=dpump_dir1 DUMPFILE=sts.dmp TABLES=my_11g_staging_table
```

6. Transfer the dump file to the test database host.
7. Log in to the test host as an administrator, and then use Oracle Data Pump to import the contents of the staging table.

For example, run the `impdp` command at the operating system prompt:

```
impdp dbal DIRECTORY=dpump_dir1 DUMPFILE=sts.dmp TABLES=my_11g_staging_table
```

8. On the test database, execute the `UNPACK_STGTAB_SQLSET` procedure to copy the SQL tuning sets from the staging table into the database.

The following example shows how to unpack the SQL tuning sets:

```
BEGIN
  DBMS_SQLTUNE.UNPACK_STGTAB_SQLSET (
    sqlset_name      => '%'
  , replace         => true
  , staging_table_name => 'my_11g_staging_table');
END;
/
```

## 24.7 Dropping a SQL Tuning Set

To drop an STS from the database, use the `DROP_SQLSET` procedure in the `DBMS_SQLTUNE` or `DBMS_SQLSET` package.

### Prerequisites

Ensure that no tuning task is currently using the STS to be dropped. If an existing tuning task is using this STS, then drop the task before dropping the STS. Otherwise, the database issues an `ORA-13757` error.

## Assumptions

This tutorial assumes the following:

- You want to drop an STS named `SQLT_WKLD_STS`.
- You use `DBMS_SQLTUNE` instead of `DBMS_SQLSET`.

## To drop an STS:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Use the `DBMS_SQLTUNE.DROP_SQLSET` procedure.

For example, execute the following PL/SQL program:

```
BEGIN
  DBMS_SQLTUNE.DROP_SQLSET( sqlset_name => 'SQLT_WKLD_STS' );
END;
/
```

3. Optionally, confirm that the STS was deleted.

The following example counts the number of SQL tuning sets named `SQLT_WKLD_STS` owned by the current user (sample output included):

```
SELECT COUNT(*)
FROM   USER_SQLSET
WHERE  NAME = 'SQLT_WKLD_STS';
```

```
      COUNT(*)
-----
           0
```

# Analyzing SQL with SQL Tuning Advisor

Use SQL Tuning Advisor to obtain recommendations for improving performance of high-load SQL statements, and prevent regressions by only executing optimal plans.

This chapter contains the following topics:

- [About SQL Tuning Advisor](#)  
**SQL Tuning Advisor** is SQL diagnostic software in the Oracle Database Tuning Pack.
- [Managing the Automatic SQL Tuning Task](#)  
When your goal is to identify SQL performance problems proactively, configuring SQL Tuning Advisor as an automated task is a simple solution. The task processes selected high-load SQL statements from AWR that qualify as tuning candidates.
- [Running SQL Tuning Advisor On Demand](#)  
You can run SQL Tuning Advisor on demand.

## 25.1 About SQL Tuning Advisor

**SQL Tuning Advisor** is SQL diagnostic software in the Oracle Database Tuning Pack.

You can submit one or more SQL statements as input to the advisor and receive advice or recommendations for how to tune the statements, along with a rationale and expected benefit.

This section contains the following topics:

- [Purpose of SQL Tuning Advisor](#)  
SQL Tuning Advisor is a mechanism for resolving problems related to suboptimally performing SQL statements.
- [SQL Tuning Advisor Architecture](#)  
**Automatic Tuning Optimizer** is the central tool used by SQL Tuning Advisor. The advisor can receive SQL statements as input from multiple sources, analyze these statements using the optimizer, and then make recommendations.
- [SQL Tuning Advisor Operation](#)  
You can run SQL Tuning Advisor automatically or on demand. You can also run the advisor on a local or remote database.

### 25.1.1 Purpose of SQL Tuning Advisor

SQL Tuning Advisor is a mechanism for resolving problems related to suboptimally performing SQL statements.

Use SQL Tuning Advisor to obtain recommendations for improving performance of high-load SQL statements, and prevent regressions by only executing optimal plans.

Tuning recommendations include:

- Collection of object statistics
- Creation of indexes
- Rewriting SQL statements
- Creation of SQL profiles
- Creation of SQL plan baselines

The recommendations generated by SQL Tuning Advisor help you achieve the following specific goals:

- Avoid labor-intensive manual tuning  
Identifying and tuning high-load SQL statements is challenging even for an expert. SQL Tuning Advisor uses the optimizer to tune SQL for you.
- Generate recommendations and implement SQL profiles automatically  
You can configure an Automatic SQL Tuning task to run nightly in maintenance windows. When invoked in this way, the advisor can generate recommendations and also implement SQL profiles automatically.
- Analyze database-generated statistics to achieve optimal plans  
The database contains a vast amount of statistics about its own operations. SQL Tuning Advisor can perform deep mining and analysis of internal information to improve execution plans.
- Enable developers to tune SQL on a test system instead of the production system  
When suboptimally performing SQL statements occur on a production database, developers may not want to investigate and tune directly on the production database. The DBA can transport the problematic SQL statements to a test database where the developers can safely analyze and tune them.

When tuning multiple statements, SQL Tuning Advisor does not recognize interdependencies between the statements. Instead, SQL Tuning Advisor offers a convenient way to get tuning recommendations for many statements.

 **Note:**

Data visibility and privilege requirements may differ when using SQL Tuning Advisor with pluggable databases. The advisor can tune a query in the current pluggable database (PDB), and in other PDBs in which this query has been executed. In this way, a container database (CDB) administrator can tune the same query in many PDBs at the same time, whereas a PDB administrator can only tune a single PDB.

## 25.1.2 SQL Tuning Advisor Architecture

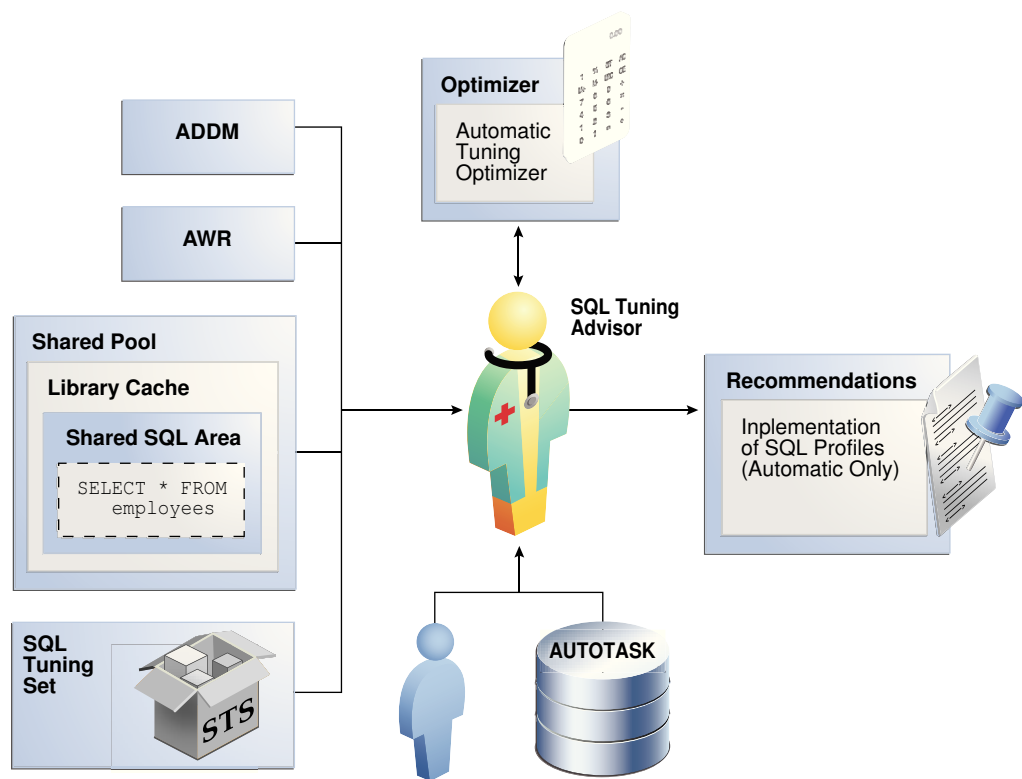
**Automatic Tuning Optimizer** is the central tool used by SQL Tuning Advisor. The advisor can receive SQL statements as input from multiple sources, analyze these statements using the optimizer, and then make recommendations.

Invoking Automatic Tuning Optimizer for every **hard parse** consumes significant time and resources. Tuning mode is meant for complex and high-load SQL statements that significantly affect database performance.

Manageability advisors such as SQL tuning advisor use a common infrastructure called the advisor framework. This framework provides a common schema and interface for storing task objects. An advisor schema is a set of tables to store the data from advisors. SQL Tuning Advisor receives tuning input, and then writes to the advisor schemas by means of the advisor framework. SQL Tuning Advisor reads data from advisor schema when it produces its reports.


The following figure shows the basic architecture of SQL Tuning Advisor.

**Figure 25-1 SQL Tuning Advisor Architecture**



This section contains the following topics:

- [Input to SQL Tuning Advisor](#)  
Input for SQL Tuning Advisor can come from several sources, including ADDM, AWR, the shared SQL area, and SQL tuning sets.
- [Output of SQL Tuning Advisor](#)  
After analyzing the SQL statements, SQL Tuning Advisor publishes recommendations.
- [Automatic Tuning Optimizer Analyses](#)  
In tuning mode, the optimizer has more time to consider options and gather statistics. For example, Automatic Tuning Optimizer can use dynamic statistics and partial statement execution.

 **See Also:**  
"SQL Parsing"

### 25.1.2.1 Input to SQL Tuning Advisor

Input for SQL Tuning Advisor can come from several sources, including ADDM, AWR, the shared SQL area, and SQL tuning sets.

SQL Tuning Advisor uses its input sources as follows:

- **Automatic Database Diagnostic Monitor (ADDM)**

The primary input source for SQL Tuning Advisor is ADDM (pronounced *Adam*). By default, ADDM runs proactively once every hour. To identify performance problems involving high-load SQL statements, ADDM analyzes key statistics gathered by [Automatic Workload Repository \(AWR\)](#) over the last hour. If a high-load SQL statement is identified, then ADDM recommends running SQL Tuning Advisor on the SQL.
- **AWR**

AWR takes regular snapshots of system activity, including high-load SQL statements ranked by relevant statistics, such as CPU consumption and wait time. You can view the AWR and manually identify high-load SQL statements. You can run SQL Tuning Advisor on these statements, although Oracle Database automatically performs this work as part of automatic SQL tuning. By default, AWR retains data for the last eight days. You can locate and tune any high-load SQL that ran within the retention period of AWR using this technique.
- **Shared SQL area**

The database uses the shared SQL area to tune recent SQL statements that have yet to be captured in AWR. The shared SQL area and AWR provide the capability to identify and tune high-load SQL statements from the current time going as far back as the AWR retention allows, which by default is at least 8 days.
- **SQL tuning set**

A [SQL tuning set \(STS\)](#) is a database object that stores SQL statements along with their execution context. An STS can include SQL statements that are yet to be deployed, with the goal of measuring their individual performance, or identifying the ones whose performance falls short of expectation. When a set of SQL statements serve as input, the database must first construct and use an STS.

### 25.1.2.2 Output of SQL Tuning Advisor

After analyzing the SQL statements, SQL Tuning Advisor publishes recommendations.

Specifically, SQL Tuning Advisor produces the following types of output:

- Advice on optimizing the execution plan
- Rationale for the proposed optimization
- Estimated performance benefit

- SQL statement to implement the advice

The benefit percentage shown for each recommendation is calculated using the following formula:

$$\text{abnf\%} = (\text{time\_old} - \text{time\_new}) / (\text{time\_old})$$

For example, assume that before tuning the execution time was 100 seconds, and after implementing the recommendation the new execution time is expected to be 33 seconds. This benefit calculation for this performance improvement is as follows:

$$67\% = (100 - 33) / (100)$$

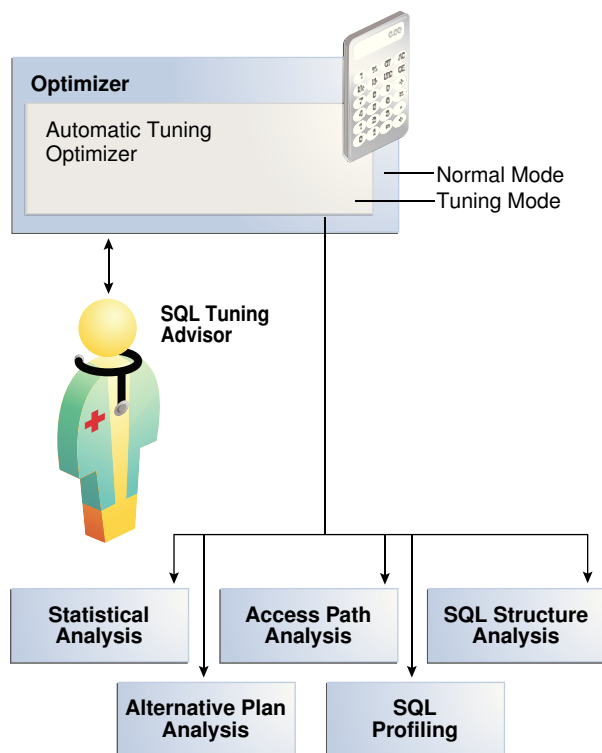
You choose whether to accept the recommendations to optimize the SQL statements. Depending on how it is configured, Automatic SQL Tuning Advisor can implement the SQL profile recommendations to tune the statement *without* user intervention. When invoked on demand, SQL Tuning Advisor can recommend that the user implement a SQL profile, but can never implement it automatically.

### 25.1.2.3 Automatic Tuning Optimizer Analyses

In tuning mode, the optimizer has more time to consider options and gather statistics. For example, Automatic Tuning Optimizer can use dynamic statistics and partial statement execution.

The following graphic depicts the different types of analysis that Automatic Tuning Optimizer performs.

**Figure 25-2 Automatic Tuning Optimizer**



This section contains the following topics:

- [Statistical Analysis](#)  
The optimizer relies on statistics to generate execution plans.
- [SQL Profiling](#)  
**SQL profiling** is the verification by the Automatic Tuning Optimizer of its own estimates.
- [Access Path Analysis](#)  
An **access path** is the means by which the database retrieves data.
- [SQL Structural Analysis](#)  
During structural analysis, Automatic Tuning Optimizer tries to identify syntactic, semantic, or design problems that can lead to suboptimal performance. The goal is to identify poorly written SQL statements and to advise you how to restructure them.
- [Alternative Plan Analysis](#)  
While tuning a SQL statement, SQL Tuning Advisor searches real-time and historical performance data for **alternative execution plans** for the statement.



**See Also:**

["Query Optimizer Concepts "](#)

### 25.1.2.3.1 Statistical Analysis

The optimizer relies on statistics to generate execution plans.

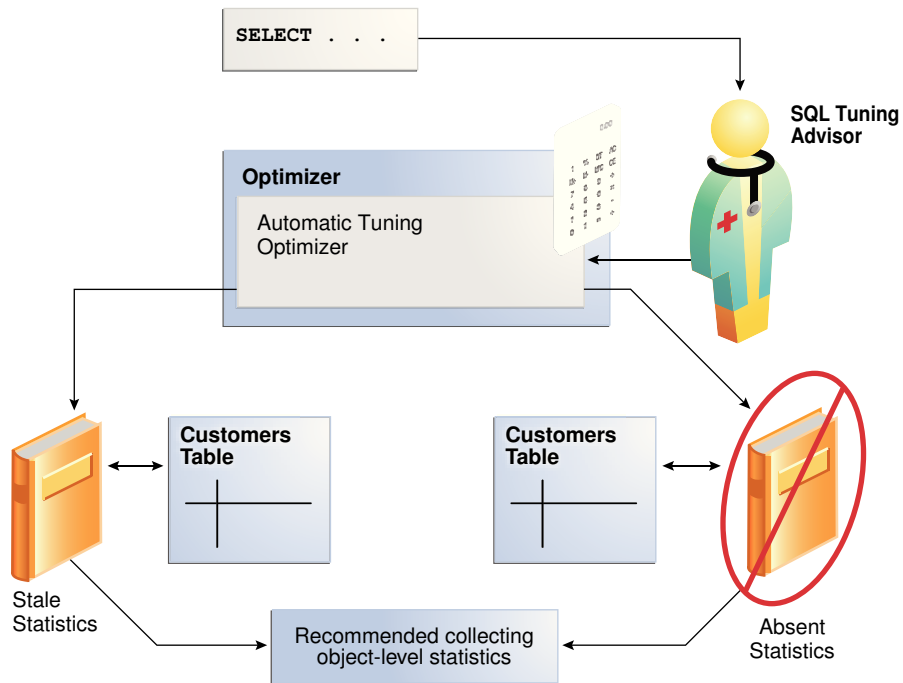
If these statistics are stale or missing, then the optimizer can generate suboptimal plans. Automatic Tuning Optimizer checks for missing or stale statistics, and recommends gathering fresh statistics if needed.

- **Object statistics**  
The optimizer checks the statistics for each object referenced in the query.
- **System statistics**  
On Oracle Exadata Database Machine, the cost of smart scans depends on the system statistics I/O seek time, multiblock read count, and I/O transfer speed. The values of these system statistics are usually different on Oracle Exadata Database Machine, so an analysis to determine whether these system statistics are not up to date. If gathering these statistics would improve the plan, then SQL Tuning Advisor recommends accepting a SQL profile.

The following graphic depicts the analysis of object-level statistics.



Figure 25-3 Statistical Analysis by Automatic Tuning Optimizer



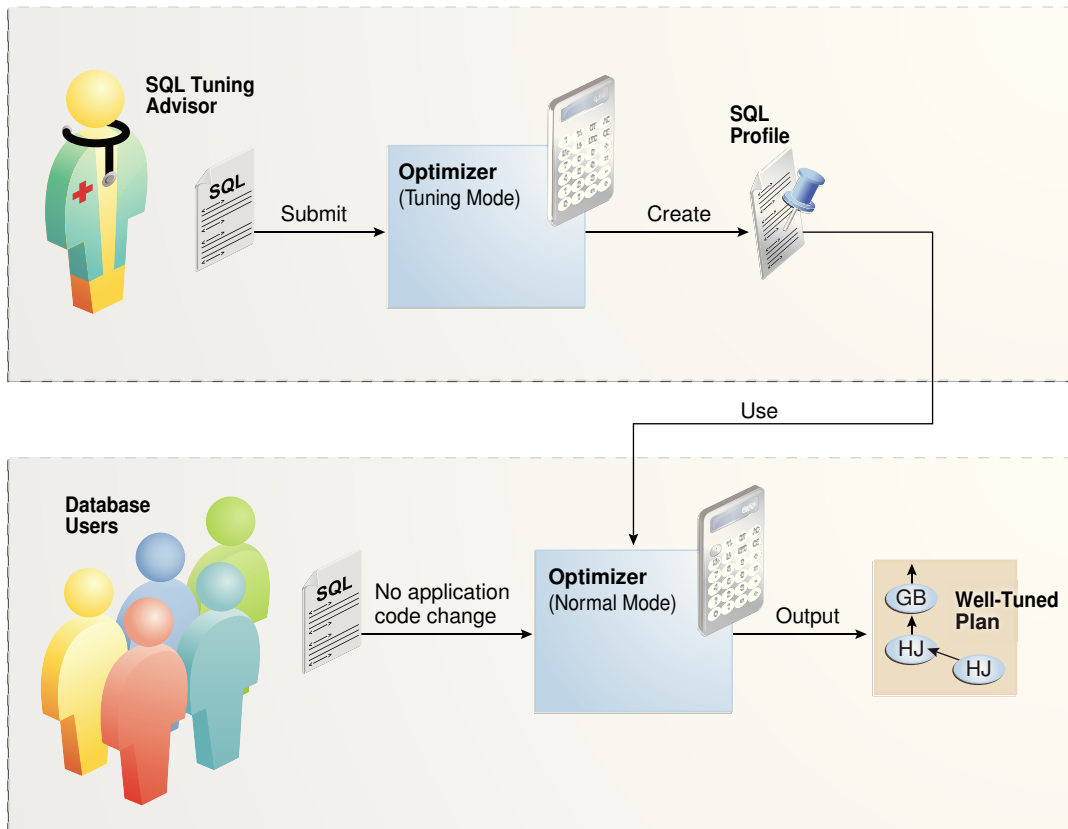
### 25.1.2.3.2 SQL Profiling

**SQL profiling** is the verification by the Automatic Tuning Optimizer of its own estimates.

By reviewing execution history and testing the SQL, the optimizer can ensure that it has the most accurate information available to generate execution plans. SQL profiling is related to but distinct from the steps of generating SQL Tuning Advisor recommendations and implementing these recommendations.

The following graphic shows SQL Tuning Advisor recommending a SQL profile and automatically implementing it. After creating the profile, the optimizer can use it as additional input when generating execution plans.

Figure 25-4 SQL Profile



This section contains the following topics:

- [How SQL Profiling Works](#)  
The database can profile some DML and DDL statements.
- [SQL Profile Implementation](#)  
If the optimizer generates auxiliary information during statistical analysis or SQL profiling, then the optimizer recommends implementing a SQL profile.



**See Also:**

["About SQL Profiles"](#)

### 25.1.2.3.2.1 How SQL Profiling Works

The database can profile some DML and DDL statements.

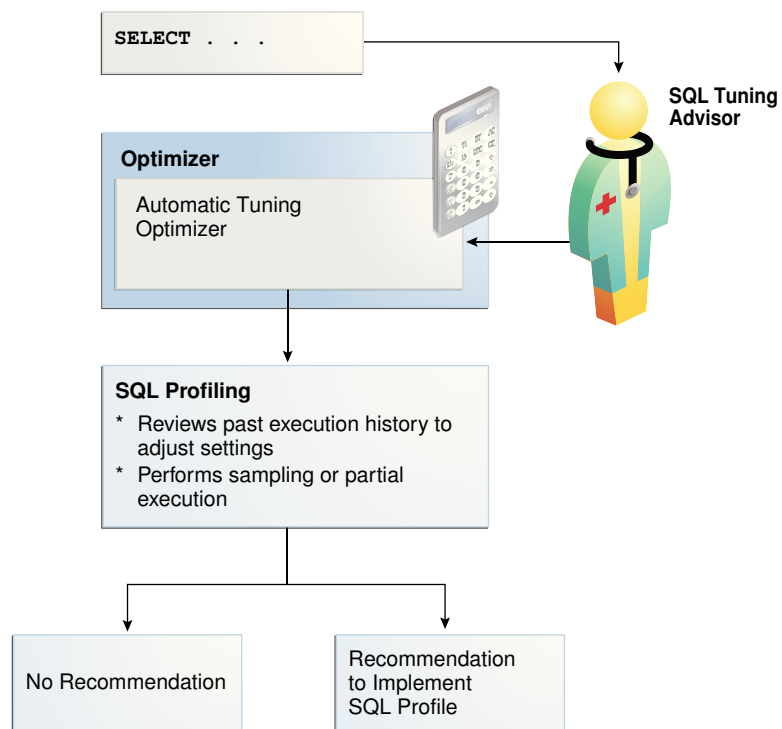
Specifically, SQL Tuning Advisor can profile the following types of statement:

- DML statements (`SELECT`, `INSERT` with a `SELECT` clause, `UPDATE`, `DELETE`, and the update or insert operations of `MERGE`)
- `CREATE TABLE` statements (only with the `AS SELECT` clause)

After performing its analysis, SQL Tuning Advisor either recommends or does not recommend implementing a SQL profile.

The following graphic shows the SQL profiling process.

**Figure 25-5 SQL Profiling**



During SQL profiling, the optimizer verifies cost, [selectivity](#), and [cardinality](#) for a statement. The optimizer uses either of the following methods:

- Samples the data and applies appropriate predicates to the sample  
The optimizer compares the new estimate to the regular estimate and, if the difference is great enough, applies a correction factor.
- Executes a fragment of the SQL statement  
This method is more efficient than the sampling method when the predicates provide efficient access paths.

The optimizer uses the past statement execution history to determine correct settings. For example, if the history indicates that a SQL statement is usually executed only partially, then the optimizer uses `FIRST_ROWS` instead of `ALL_ROWS` optimization.

#### 25.1.2.3.2.2 SQL Profile Implementation

If the optimizer generates auxiliary information during statistical analysis or SQL profiling, then the optimizer recommends implementing a SQL profile.

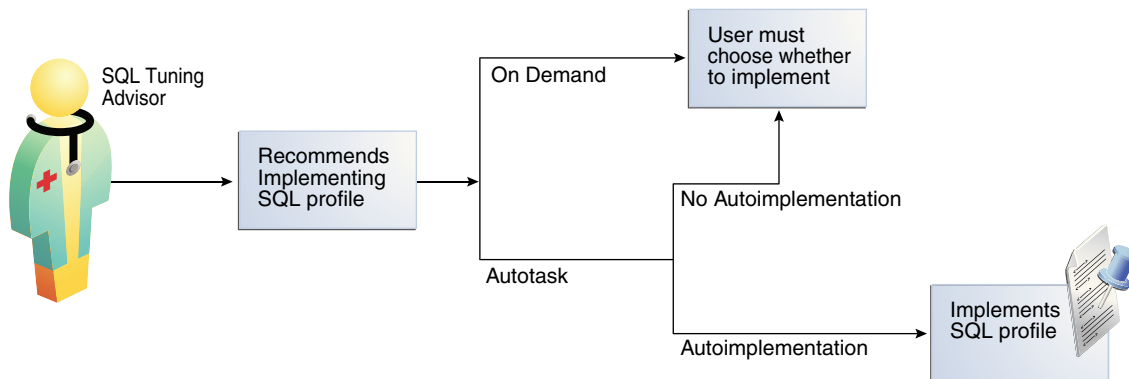
As shown in [Figure 25-6](#), the following options are possible:

- When SQL Tuning Advisor is run on demand, the user must choose whether to implement the SQL profile.
- When the Automatic SQL Tuning task is configured to implement SQL profiles automatically, advisor behavior depends on the setting of the `ACCEPT_SQL_PROFILE` tuning task parameter:
  - If set to `true`, then the advisor implements SQL profiles automatically.
  - If set to `false`, then user intervention is required.
  - If set to `AUTO` (default), then the setting is `true` when at least one SQL statement exists with a SQL profile, and `false` when this condition is not satisfied.

 **Note:**

The Automatic SQL Tuning task cannot automatically create SQL plan baselines or add plans to them.

**Figure 25-6 Implementing SQL Profiles**



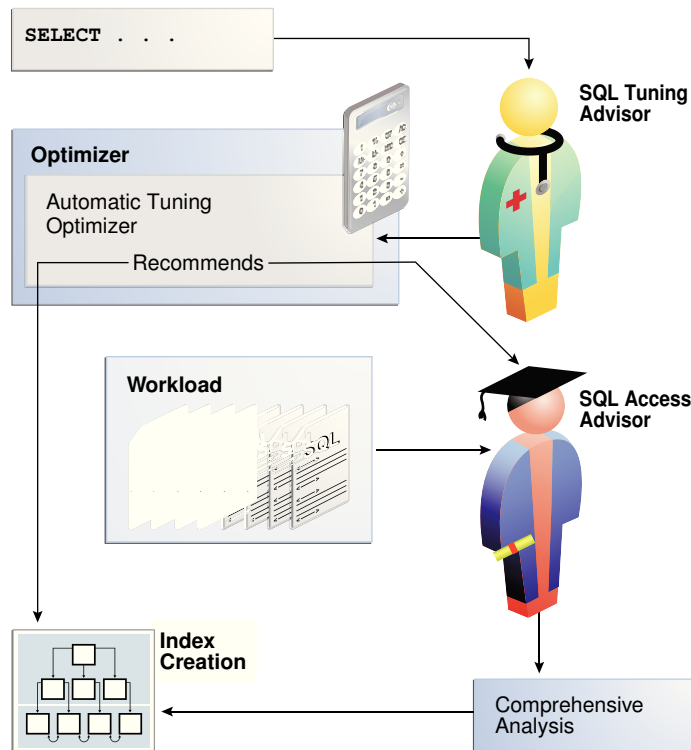
At any time during or after automatic SQL tuning, you can view a report. This report describes in detail the SQL statements that were analyzed, the recommendations generated, and any SQL profiles that were automatically implemented.

### 25.1.2.3.3 Access Path Analysis

An **access path** is the means by which the database retrieves data.

For example, a query using an index and a query using a full table scan use different access paths. In some cases, indexes can greatly enhance the performance of a SQL statement by eliminating full table scans. The following graphic illustrates access path analysis.

Figure 25-7 Access Path Analysis



Automatic Tuning Optimizer explores whether a new index can significantly enhance query performance and recommends either of the following:

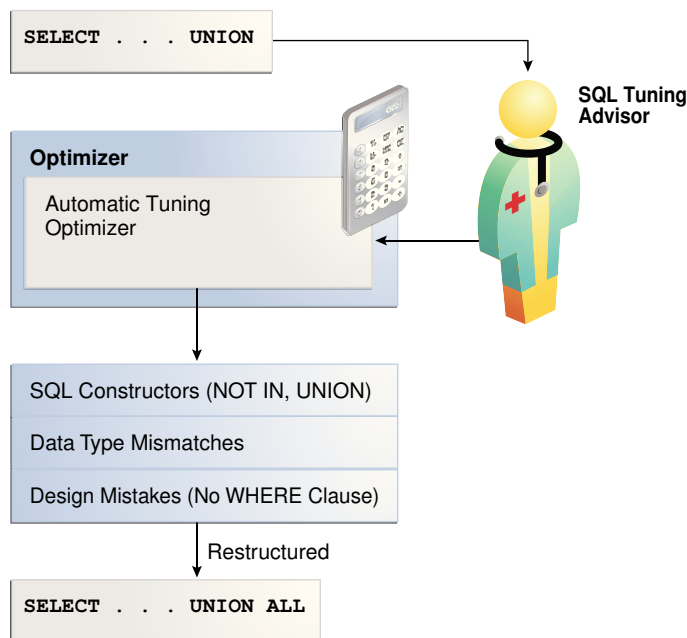
- Creating an index  
Index recommendations are specific to the SQL statement processed by SQL Tuning Advisor. Sometimes a new index provides a quick solution to the performance problem associated with a single SQL statement.
- Running SQL Access Advisor  
Because the Automatic Tuning Optimizer does not analyze how its index recommendation can affect the entire SQL workload, it also recommends running SQL Access Advisor on the SQL statement along with a representative SQL workload. SQL Access Advisor examines the effect of creating an index on the SQL workload before making recommendations.

#### 25.1.2.3.4 SQL Structural Analysis

During structural analysis, Automatic Tuning Optimizer tries to identify syntactic, semantic, or design problems that can lead to suboptimal performance. The goal is to identify poorly written SQL statements and to advise you how to restructure them.

The following graphic illustrates structural analysis.

Figure 25-8 Structural Analysis



Some syntax variations negatively affect performance. In structural analysis, the automatic tuning optimizer evaluates statements against a set of rules, identifies inefficient coding techniques, and recommends an alternative statement if possible.

As shown in [Figure 25-8](#), Automatic Tuning Optimizer identifies the following categories of structural problems:

- Inefficient use of SQL constructors
 

A suboptimally performing statement may be using `NOT IN` instead of `NOT EXISTS`, or `UNION` instead of `UNION ALL`. The `UNION` operator, as opposed to the `UNION ALL` operator, uses a unique sort to ensure that no duplicate rows are in the result set. If you know that two queries do not return duplicates, then use `UNION ALL`.
- Data type mismatches
 

If the indexed column and the compared value have a data type mismatch, then the database does not use the index because of the implicit data type conversion. Also, the database must expend additional resources converting data types, and some SQL statements may fail because data values do not convert correctly. Common mistakes include columns that contain numeric data but are never used for arithmetic operations: telephone numbers, credit card numbers, and check numbers. To avoid poor cardinality estimates, suboptimal plans, and `ORA-01722` errors, developers must ensure that bind variables are type `VARCHAR2` and not numbers.
- Design mistakes
 

A classic example of a design mistake is a missing join condition. If  $n$  is the number of tables in a query block, then  $n-1$  join conditions must exist to avoid a Cartesian product.

In each case, Automatic Tuning Optimizer makes relevant suggestions to restructure the statements. The suggested alternative statement is similar, but not equivalent, to

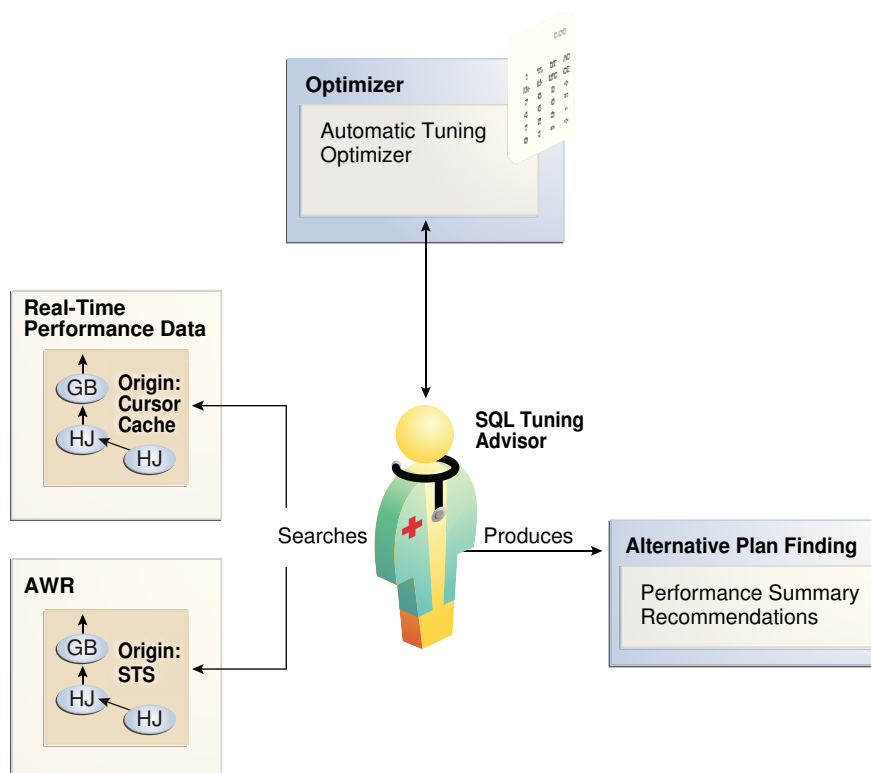
the original statement. For example, the suggested statement may use `UNION ALL` instead of `UNION`. You can then determine if the advice is sound.

### 25.1.2.3.5 Alternative Plan Analysis

While tuning a SQL statement, SQL Tuning Advisor searches real-time and historical performance data for **alternative execution plans** for the statement.

If plans other than the original plan exist, then SQL Tuning Advisor reports an alternative plan finding. The follow graphic shows SQL Tuning Advisor finding two alternative plans and generating an alternative plan finding.

**Figure 25-9 Alternative Plan Analysis**



SQL Tuning Advisor validates the alternative execution plans and notes any plans that are not reproducible. When reproducible alternative plans are found, you can create a SQL plan baseline to instruct the optimizer to choose these plans in the future.

#### **Example 25-1 Alternative Plan Finding**

The following example shows an alternative plan finding for a `SELECT` statement:

2- Alternative Plan Finding

-----

Some alternative execution plans for this statement were found by searching the system's real-time and historical performance data.

The following table lists these plans ranked by their average elapsed time. See section "ALTERNATIVE PLANS SECTION" for detailed information on each plan.

```

id plan hash  last seen          elapsed (s)  origin      note
-----
1 1378942017 2009-02-05/23:12:08 0.000  Cursor Cache  original plan
2 2842999589 2009-02-05/23:12:08 0.002  STS

```

Information

- The Original Plan appears to have the best performance, based on the elapsed time per execution. However, if you know that one alternative plan is better than the Original Plan, you can create a SQL plan baseline for it. This will instruct the Oracle optimizer to pick it over any other choices in the future.

```

execute dbms_sqltune.create_sql_plan_baseline(task_name => 'TASK_XXXXX',
      object_id => 2, task_owner => 'SYS', plan_hash => xxxxxxxx);

```

The preceding example shows that SQL Tuning Advisor found two plans, one in the shared SQL area and one in a SQL tuning set. The plan in the shared SQL area is the same as the original plan.

SQL Tuning Advisor only recommends an alternative plan if the elapsed time of the original plan is worse than alternative plans. In this case, SQL Tuning Advisor recommends that users create a SQL plan baseline on the plan with the best performance. In [Example 25-1](#), the alternative plan did not perform as well as the original plan, so SQL Tuning Advisor did not recommend using the alternative plan.

**Example 25-2 Alternative Plans Section**

In this example, the alternative plans section of the SQL Tuning Advisor output includes both the original and alternative plans and summarizes their performance. The most important statistic is elapsed time. The original plan used an index, whereas the alternative plan used a full table scan, increasing elapsed time by .002 seconds.

Plan 1

```

-----
Plan Origin           :Cursor Cache
Plan Hash Value       :1378942017
Executions             :50
Elapsed Time          :0.000 sec
CPU Time              :0.000 sec
Buffer Gets           :0
Disk Reads            :0
Disk Writes           :0

```

Notes:

1. Statistics shown are averaged over multiple executions.
2. The plan matches the original plan.

```

-----
| Id | Operation                | Name          |
-----
|  0 | SELECT STATEMENT         |               |
|  1 |   SORT AGGREGATE         |               |
|  2 |     MERGE JOIN            |               |
|  3 |       INDEX FULL SCAN    | TEST1_INDEX  |
|  4 |         SORT JOIN         |               |
|  5 |           TABLE ACCESS FULL | TEST         |
-----

```

Plan 2

-----



```

Plan Origin           :STS
Plan Hash Value      :2842999589
Executions           :10
Elapsed Time         :0.002 sec
CPU Time             :0.002 sec
Buffer Gets         :3
Disk Reads           :0
Disk Writes          :0

```

## Notes:

1. Statistics shown are averaged over multiple executions.

Id	Operation	Name
0	SELECT STATEMENT	
1	SORT AGGREGATE	
2	HASH JOIN	
3	TABLE ACCESS FULL	TEST
4	TABLE ACCESS FULL	TEST1

To adopt an alternative plan regardless of whether SQL Tuning Advisor recommends it, call `DBMS_SQLTUNE.CREATE_SQL_PLAN_BASELINE`. You can use this procedure to create a SQL plan baseline on any existing reproducible plan.

## 25.1.3 SQL Tuning Advisor Operation

You can run SQL Tuning Advisor automatically or on demand. You can also run the advisor on a local or remote database.

This section contains the following topics:

- [Automatic and On-Demand SQL Tuning](#)  
Configure SQL Tuning Advisor to run automatically using `DBMS_AUTO_SQLTUNE`, or on demand using `DBMS_SQLTUNE`.
- [Local and Remote SQL Tuning](#)  
SQL Tuning Advisor can either analyze a workload on a local database or a remote database.

### 25.1.3.1 Automatic and On-Demand SQL Tuning

Configure SQL Tuning Advisor to run automatically using `DBMS_AUTO_SQLTUNE`, or on demand using `DBMS_SQLTUNE`.

The methods of invocation differ as follows:

- **Automatically**  
You can configure SQL Tuning Advisor to run during nightly system maintenance windows. When run by `AUTOTASK`, the advisor is known as [Automatic SQL Tuning Advisor](#) and performs [automatic SQL tuning](#).
- **On-Demand**  
In [on-demand SQL tuning](#), you manually invoke SQL Tuning Advisor to diagnose and fix SQL-related performance problems *after* they have been discovered.

Oracle Enterprise Manager Cloud Control (Cloud Control) is the preferred interface for tuning SQL on demand, but you can also use the `DBMS_SQLTUNE` PL/SQL package.

SQL Tuning Advisor uses Automatic Tuning Optimizer to perform its analysis. This optimization is "automatic" because the optimizer analyzes the SQL instead of the user. Do not confuse Automatic Tuning Optimizer with automatic SQL tuning, which in this document refers *only* to the work performed by the Automatic SQL Tuning task.

### 25.1.3.2 Local and Remote SQL Tuning

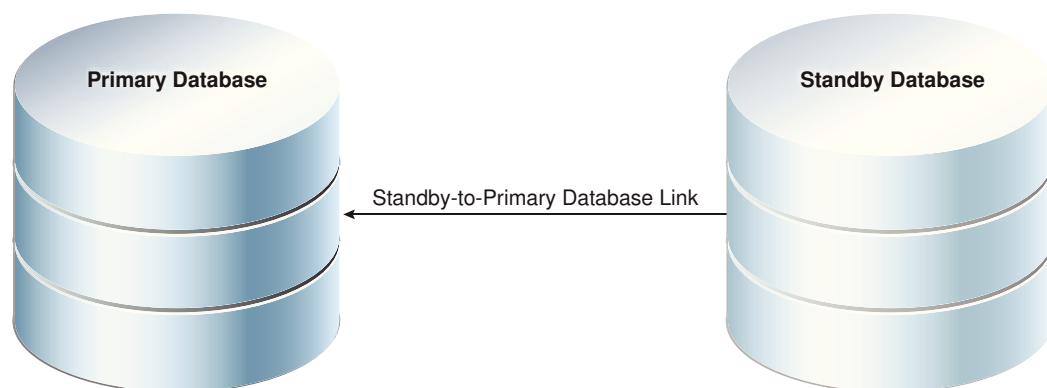
SQL Tuning Advisor can either analyze a workload on a local database or a remote database.

In the simplest case, SQL Tuning Advisor accepts input, executes, and stores results within a single database. Local mode is appropriate for databases in which the performance overhead of SQL Tuning Advisor execution is acceptable.

In remote tuning, the database on which you initiate a tuning task differs from the database in which the tuning process executes or in which results are stored. For example, a standby database can have its own workload of queries, some of which may require tuning. You can issue SQL Tuning Advisor statements on a standby database. A standby-to-primary database link enables `DBMS_SQLTUNE` to write data to and read data from the primary database. The link is necessary because the standby database, which is read-only, cannot write the SQL tuning data.

The following figure illustrates the general setup for tuning a standby database workload on a primary database. This technique requires a standby-to-primary database link.

**Figure 25-10 Tuning a Standby Workload on a Primary Database**



To tune a standby workload on a primary database, specify the `database_link_to` parameter in `DBMS_SQLTUNE` procedures. By default, the `database_link_to` parameter is null, which means that tuning is local.

The `database_link_to` parameter must specify a private database link. This link must be owned by `SYS` and accessed by the default privileged user `SYS$UMF`. The following sample statement creates a link named `lnk_to_pri`:

```
CREATE DATABASE LINK lnk_to_pri CONNECT TO SYS$UMF IDENTIFIED BY password USING
'inst1';
```

The following table illustrates a typical remote tuning session. You issue all statements on the standby database. `DBMS_SQLTUNE` uses the database link both to fetch data from the primary database, and store data in the primary database.

**Table 25-1 Tuning a Standby Database Workload Using a Database Link to the Primary Database**

Step	Statement Issued on Standby Database	Result
1	<code>CREATE_TUNING_TASK</code>	<code>DBMS_SQLTUNE</code> creates the task data in the primary database using the standby-to-primary database link.
2	<code>EXECUTE_TUNING_TASK</code>	<code>DBMS_SQLTUNE</code> uses the database link to read the SQL Tuning Advisor task data stored in the primary database. The tuning analysis occurs on the standby database, but <code>DBMS_SQLTUNE</code> writes the results remotely to the primary database.
3	<code>REPORT_TUNING_TASK</code>	<code>DBMS_SQLTUNE</code> uses the database link to read the SQL Tuning Advisor report data from the primary database, and then constructs the report locally on the standby database.
4	<code>ACCEPT_SQL_PROFILE</code>	<code>DBMS_SQLTUNE</code> uses the database link to write the SQL profile data remotely to the primary database.

## 25.2 Managing the Automatic SQL Tuning Task

When your goal is to identify SQL performance problems proactively, configuring SQL Tuning Advisor as an automated task is a simple solution. The task processes selected high-load SQL statements from AWR that qualify as tuning candidates.

This section contains the following topics:

- [About the Automatic SQL Tuning Task](#)  
By default, the Automatic SQL Tuning task runs for in a nightly maintenance window.
- [Enabling and Disabling the Automatic SQL Tuning Task](#)  
You can enable or disable the Automatic SQL Tuning task using Cloud Control (preferred) or a command-line interface.
- [Configuring the Automatic SQL Tuning Task](#)  
You can configure the Automatic SQL Tuning task using Cloud Control or the command line.
- [Viewing Automatic SQL Tuning Reports](#)  
At any time during or after the running of the Automatic SQL Tuning task, you can view a tuning report.

 **See Also:**

*Oracle Database Administrator's Guide* to learn more about automated maintenance tasks

## 25.2.1 About the Automatic SQL Tuning Task

By default, the Automatic SQL Tuning task runs for in a nightly maintenance window.

This section contains the following topics:

- [Purpose of Automatic SQL Tuning](#)  
Configuring automatic SQL tuning instead of tuning manually decreases cost and increases manageability
- [Automatic SQL Tuning Concepts](#)  
Oracle Scheduler uses the automated maintenance tasks infrastructure (known as *AutoTask*) to schedules tasks to run automatically.
- [Command-Line Interface to SQL Tuning Advisor](#)  
On the command line, you can use PL/SQL packages to perform SQL tuning tasks.
- [Basic Tasks for Automatic SQL Tuning](#)  
This section explains the basic tasks in running SQL Tuning Advisor as an automatic task.

 **See Also:**

*Oracle Database Administrator's Guide* to learn about SQL Tuning Advisor in a multitenant environment

### 25.2.1.1 Purpose of Automatic SQL Tuning

Configuring automatic SQL tuning instead of tuning manually decreases cost and increases manageability

Many DBAs do not have the time needed for the intensive analysis required for SQL tuning. Even when they do, SQL tuning involves several manual steps. Because several different SQL statements may be high load on any given day, DBAs may have to expend considerable effort to monitor and tune them. .

The automated SQL tuning task does *not* process the following types of SQL:

- Ad hoc SQL statements or SQL statements that do not repeat within a week
- Parallel queries
- Queries that take too long to run after being SQL profiled, so that it is not practical for SQL Tuning Advisor to test execution
- Recursive SQL

You can run SQL Tuning Advisor on demand to tune the preceding types of SQL statements.

### 25.2.1.2 Automatic SQL Tuning Concepts

Oracle Scheduler uses the automated maintenance tasks infrastructure (known as *AutoTask*) to schedule tasks to run automatically.

By default, the Automatic SQL Tuning task runs for at most one hour in a nightly maintenance window. You can customize attributes of the maintenance windows, including start and end time, frequency, and days of the week.

### 25.2.1.3 Command-Line Interface to SQL Tuning Advisor

On the command line, you can use PL/SQL packages to perform SQL tuning tasks.

The following table describes the most relevant packages.

**Table 25-2 SQL Tuning Advisor Packages**

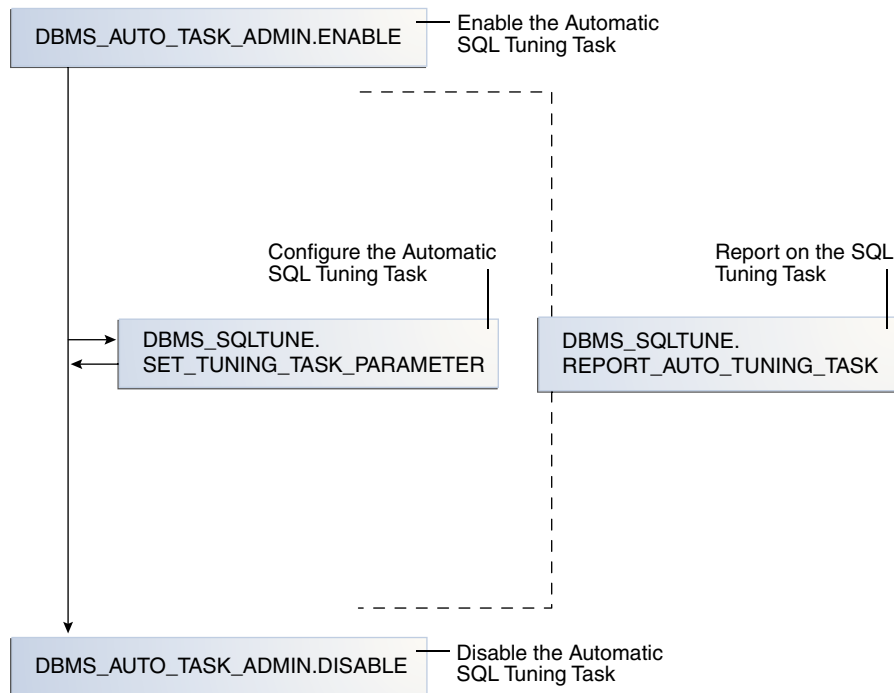
Package	Description
DBMS_AUTO_SQLTUNE	Enables you run SQL Tuning Advisor, manage SQL profiles, manage SQL tuning sets, and perform real-time SQL performance monitoring. To use this API, you must have the <code>ADVISOR</code> privilege.
DBMS_AUTO_TASK_ADMIN	Provides an interface to <code>AUTOTASK</code> . You can use this interface to enable and disable the Automatic SQL Tuning task.

### 25.2.1.4 Basic Tasks for Automatic SQL Tuning

This section explains the basic tasks in running SQL Tuning Advisor as an automatic task.

The following graphic shows the basic workflow.

**Figure 25-11 Automatic SQL Tuning APIs**



As shown in [Figure 25-12](#), the basic procedure is as follows:

1. Enable the Automatic SQL Tuning task.  
See "[Enabling and Disabling the Automatic SQL Tuning Task](#)".
2. Optionally, configure the Automatic SQL Tuning task.  
See "[Configuring the Automatic SQL Tuning Task](#)".
3. Display the results of the Automatic SQL Tuning task.  
See "[Viewing Automatic SQL Tuning Reports](#)".
4. Disable the Automatic SQL Tuning task.  
See "[Enabling and Disabling the Automatic SQL Tuning Task](#)".

## 25.2.2 Enabling and Disabling the Automatic SQL Tuning Task

You can enable or disable the Automatic SQL Tuning task using Cloud Control (preferred) or a command-line interface.

This section contains the following topics:

- [Enabling and Disabling the Automatic SQL Tuning Task Using Cloud Control](#)  
You can enable and disable all automatic maintenance tasks, including the Automatic SQL Tuning task, using Cloud Control.
- [Enabling and Disabling the Automatic SQL Tuning Task from the Command Line](#)  
If you do not use Cloud Control to enable and disable the Automatic SQL Tuning task, then you must use the command line.

## 25.2.2.1 Enabling and Disabling the Automatic SQL Tuning Task Using Cloud Control

You can enable and disable all automatic maintenance tasks, including the Automatic SQL Tuning task, using Cloud Control.

**To enable or disable the Automatic SQL Tuning task using Cloud Control:**

1. Log in to Cloud Control with the appropriate credentials.
2. Under the **Targets** menu, select **Databases**.
3. In the list of database targets, select the target for the Oracle Database instance that you want to administer.
4. If prompted for database credentials, then enter the minimum credentials necessary for the tasks you intend to perform.
5. From the **Administration** menu, select **Oracle Scheduler**, then **Automated Maintenance Tasks**.

The Automated Maintenance Tasks page appears.

This page shows the predefined tasks. You access each task by clicking the corresponding link to get more information about the task.

6. Click **Automatic SQL Tuning**.

The Automatic SQL Tuning Result Summary page appears.

The Task Status section shows whether the Automatic SQL Tuning Task is enabled or disabled. In the following graphic, the task is disabled:

**Task Status**

Automatic SQL Tuning (SYS\_AUTO\_SQL\_TUNING\_TASK) is currently Disabled [Configure](#)

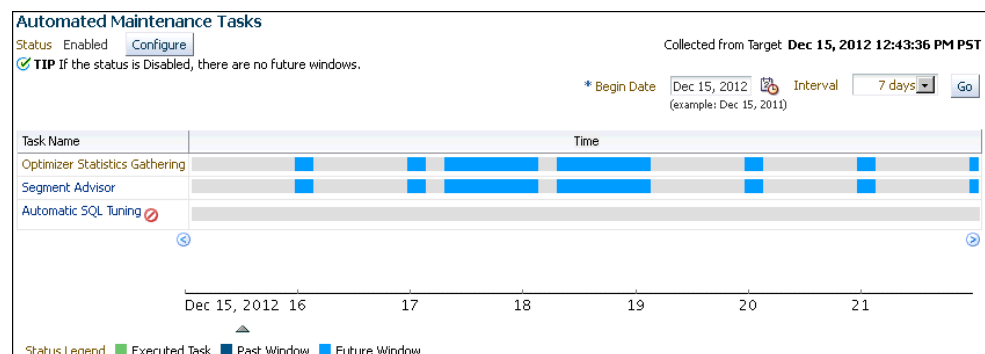
Automatic Implementation of SQL Profiles is currently Disabled [Configure](#)

Key SQL Profiles 0

**TIP** Key SQL Profiles were verified to yield at least a 3X performance improvement and would have been implemented automatically had auto-implementation been enabled.

7. In Automatic SQL Tuning, click **Configure**.

The Automated Maintenance Tasks Configuration page appears.



By default, Automatic SQL Tuning executes in all predefined maintenance windows in `MAINTENANCE_WINDOW_GROUP`.

8. Perform the following steps:
  - a. In the Task Settings for Automatic SQL Tuning, select either **Enabled** or **Disabled** to enable or disable the automated task.
  - b. To disable Automatic SQL Tuning for specific days in the week, check the appropriate box next to the window name.
  - c. To change the characteristics of a window, click **Edit Window Group**.
  - d. Click **Apply**.

## 25.2.2.2 Enabling and Disabling the Automatic SQL Tuning Task from the Command Line

If you do not use Cloud Control to enable and disable the Automatic SQL Tuning task, then you must use the command line.

You have the following options:

- Run the `ENABLE` or `DISABLE` procedure in the `DBMS_AUTO_TASK_ADMIN` PL/SQL package. This package is the recommended command-line technique. For both the `ENABLE` and `DISABLE` procedures, you can specify a particular maintenance window with the `window_name` parameter.
- Set the `STATISTICS_LEVEL` initialization parameter to `BASIC` to disable collection of *all* advisories and statistics, including Automatic SQL Tuning Advisor. Because monitoring and many automatic features are disabled, Oracle strongly recommends that you do not set `STATISTICS_LEVEL` to `BASIC`.

### To enable or disable Automatic SQL Tuning using `DBMS_AUTO_TASK_ADMIN`:

1. Connect SQL\*Plus to the database with administrator privileges, and then do one of the following:
  - To enable the automated task, execute the following PL/SQL block:

```
BEGIN
  DBMS_AUTO_TASK_ADMIN.ENABLE (
    client_name => 'sql tuning advisor'
  ,   operation   => NULL
  ,   window_name => NULL
  );
END;
/
```

- To disable the automated task, execute the following PL/SQL block:

```
BEGIN
  DBMS_AUTO_TASK_ADMIN.DISABLE (
    client_name => 'sql tuning advisor'
  ,   operation   => NULL
  ,   window_name => NULL
  );
END;
/
```

2. Query the data dictionary to confirm the change.



For example, query `DBA_AUTOTASK_CLIENT` as follows (sample output included):

```
COL CLIENT_NAME FORMAT a20

SELECT CLIENT_NAME, STATUS
FROM   DBA_AUTOTASK_CLIENT
WHERE  CLIENT_NAME = 'sql tuning advisor';

CLIENT_NAME          STATUS
-----
sql tuning advisor   ENABLED
```

#### To disable collection of all advisories and statistics:

1. Connect SQL\*Plus to the database with administrator privileges, and then query the current statistics level setting.

The following SQL\*Plus command shows that `STATISTICS_LEVEL` is set to `ALL`:

```
sys@PROD> SHOW PARAMETER statistics_level

NAME                                TYPE          VALUE
-----
statistics_level                    string        ALL
```

2. Set `STATISTICS_LEVEL` to `BASIC` as follows:

```
sys@PROD> ALTER SYSTEM SET STATISTICS_LEVEL = 'BASIC';

System altered.
```

## 25.2.3 Configuring the Automatic SQL Tuning Task

You can configure the Automatic SQL Tuning task using Cloud Control or the command line.

This section contains the following topics:

- [Configuring the Automatic SQL Tuning Task Using Cloud Control](#)  
You can enable and disable all automatic maintenance tasks, including the Automatic SQL Tuning task, using Cloud Control. You must perform the operation as `SYS` or have the `EXECUTE` privilege on the PL/SQL package `DBMS_AUTO_SQLTUNE`.
- [Configuring the Automatic SQL Tuning Task Using the Command Line](#)  
The `DBMS_AUTO_SQLTUNE` package enables you to configure automatic SQL tuning by specifying the task parameters using the `SET_AUTO_TUNING_TASK_PARAMETER` procedure.

### 25.2.3.1 Configuring the Automatic SQL Tuning Task Using Cloud Control

You can enable and disable all automatic maintenance tasks, including the Automatic SQL Tuning task, using Cloud Control. You must perform the operation as `SYS` or have the `EXECUTE` privilege on the PL/SQL package `DBMS_AUTO_SQLTUNE`.

#### To configure the Automatic SQL Tuning task using Cloud Control:

1. Log in to Cloud Control with the appropriate credentials.
2. Under the **Targets** menu, select **Databases**.

3. In the list of database targets, select the target for the Oracle Database instance that you want to administer.
4. If prompted for database credentials, then enter the minimum credentials necessary for the tasks you intend to perform.
5. From the **Administration** menu, click **Oracle Scheduler**, then **Automated Maintenance Tasks**.

The Automated Maintenance Tasks page appears.

This page shows the predefined tasks. You access each task by clicking the corresponding link to get more information about the task itself.

6. Click **Automatic SQL Tuning**.

The Automatic SQL Tuning Result Summary page appears.

7. Under Task Settings, click **Configure** next to Automatic SQL Tuning (SYS\_AUTO\_SQL\_TUNING\_TASK).

The Automated Maintenance Tasks Configuration page appears.

8. Under Task Settings, click **Configure** next to Automatic SQL Tuning.

The Automatic SQL Tuning Settings page appears.

9. Make the desired changes and click **Apply**.

### 25.2.3.2 Configuring the Automatic SQL Tuning Task Using the Command Line

The `DBMS_AUTO_SQLTUNE` package enables you to configure automatic SQL tuning by specifying the task parameters using the `SET_AUTO_TUNING_TASK_PARAMETER` procedure.

Because the task is owned by `SYS`, only `SYS` can set task parameters.

The `ACCEPT_SQL_PROFILE` tuning task parameter specifies whether to implement SQL profiles automatically (`true`) or require user intervention (`false`). The default is `AUTO`, which means `true` if at least one SQL statement exists with a SQL profile and `false` if this condition is not satisfied.

#### Note:

When automatic implementation is enabled, the advisor only implements recommendations to create SQL profiles. Recommendations such as creating new indexes, gathering optimizer statistics, and creating SQL plan baselines are not automatically implemented.

## Assumptions

This tutorial assumes the following:

- You want the database to implement SQL profiles automatically, but to implement no more than 50 SQL profiles per execution, and no more than 50 profiles total on the database.
- You want the task to time out after 1200 seconds per execution.

## To set Automatic SQL Tuning task parameters:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then optionally query the current task settings.

For example, connect SQL\*Plus to the database with administrator privileges and execute the following query:

```
COL PARAMETER_NAME FORMAT a25
COL VALUE FORMAT a10

SELECT PARAMETER_NAME, PARAMETER_VALUE AS "VALUE"
FROM   DBA_ADVISOR_PARAMETERS
WHERE  ( (TASK_NAME = 'SYS_AUTO_SQL_TUNING_TASK') AND
        ( (PARAMETER_NAME LIKE '%PROFILE%') OR
          (PARAMETER_NAME = 'LOCAL_TIME_LIMIT') OR
          (PARAMETER_NAME = 'EXECUTION_DAYS_TO_EXPIRE') ) ) );
```

Sample output appears as follows:

```
PARAMETER_NAME          VALUE
-----
EXECUTION_DAYS_TO_EXPIRE 30
LOCAL_TIME_LIMIT         1000
ACCEPT_SQL_PROFILES      FALSE
MAX_SQL_PROFILES_PER_EXEC 20
MAX_AUTO_SQL_PROFILES    10000
```

2. Set parameters using PL/SQL code of the following form:

```
BEGIN
  DBMS_SQLTUNE.SET_TUNING_TASK_PARAMETER (
    task_name => 'SYS_AUTO_SQL_TUNING_TASK'
  ,   parameter => parameter_name
  ,   value     => value
  );
END;
/
```

### See Also:

*Oracle Database PL/SQL Packages and Types Reference* for complete reference information for DBMS\_AUTO\_SQLTUNE

## Example 25-3 Setting SQL Tuning Task Parameters

The following PL/SQL block sets a time limit to 20 minutes, and also automatically implements SQL profiles and sets limits for these profiles:

```
BEGIN
  DBMS_SQLTUNE.SET_TUNING_TASK_PARAMETER('SYS_AUTO_SQL_TUNING_TASK',
    'LOCAL_TIME_LIMIT', 1200);
  DBMS_SQLTUNE.SET_TUNING_TASK_PARAMETER('SYS_AUTO_SQL_TUNING_TASK',
    'ACCEPT_SQL_PROFILES', 'true');
  DBMS_SQLTUNE.SET_TUNING_TASK_PARAMETER('SYS_AUTO_SQL_TUNING_TASK',
    'MAX_SQL_PROFILES_PER_EXEC', 50);
  DBMS_SQLTUNE.SET_TUNING_TASK_PARAMETER('SYS_AUTO_SQL_TUNING_TASK',
    'MAX_AUTO_SQL_PROFILES', 10002);
END;
/
```

## 25.2.4 Viewing Automatic SQL Tuning Reports

At any time during or after the running of the Automatic SQL Tuning task, you can view a tuning report.

The tuning report contains information about all executions of the automatic SQL tuning task. Depending on the sections that were included in the report, you can view information in the following sections:

- **General information**

This section has a high-level description of the automatic SQL tuning task, including information about the inputs given for the report, the number of SQL statements tuned during the maintenance, and the number of SQL profiles created.
- **Summary**

This section lists the SQL statements (by their SQL identifiers) that were tuned during the maintenance window and the estimated benefit of each SQL profile, or the execution statistics after performing a test execution of the SQL statement with the SQL profile.
- **Tuning findings**

This section contains the following information about each SQL statement analyzed by SQL Tuning Advisor:

  - All findings associated with each SQL statement
  - Whether the profile was implemented on the database, and why
  - Whether the SQL profile is currently enabled on the database
  - Detailed execution statistics captured when testing the SQL profile
- **Explain plans**

This section shows the old and new explain plans used by each SQL statement analyzed by SQL Tuning Advisor.
- **Errors**

This section lists all errors encountered by the automatic SQL tuning task.

This section contains the following topics:

- [Viewing Automatic SQL Tuning Reports Using the Command Line](#)

To generate a SQL tuning report as a CLOB, execute the `DBMS_SQLTUNE.REPORT_AUTO_TUNING_TASK` function.

## 25.2.4.1 Viewing Automatic SQL Tuning Reports Using the Command Line

To generate a SQL tuning report as a CLOB, execute the `DBMS_SQLTUNE.REPORT_AUTO_TUNING_TASK` function.

You can store the CLOB in a variable and then print the variable to view the report.

### Assumptions

This section assumes that you want to show all SQL statements that were analyzed in the most recent execution, including recommendations that were not implemented.

### To create and access an Automatic SQL Tuning Advisor report:

1. Connect SQL\*Plus to the database with administrator privileges, and then execute the `DBMS_SQLTUNE.REPORT_AUTO_TUNING_TASK` function.

The following example generates a text report to show all SQL statements that were analyzed in the most recent execution, including recommendations that were not implemented:

```
VARIABLE my_rept CLOB;
BEGIN
  :my_rept :=DBMS_SQLTUNE.REPORT_AUTO_TUNING_TASK (
    begin_exec => NULL
  ,   end_exec => NULL
  ,   type     => 'TEXT'
  ,   level    => 'TYPICAL'
  ,   section  => 'ALL'
  ,   object_id => NULL
  ,   result_limit => NULL
  );
END;
/
```

```
PRINT :my_rept
```

2. Read the general information section for an overview of the tuning execution.

The following sample shows the Automatic SQL Tuning task analyzed 17 SQL statements in just over 7 minutes:

```
MY_REPT
-----
GENERAL INFORMATION SECTION
-----
Tuning Task Name           : SYS_AUTO_SQL_TUNING_TASK
Tuning Task Owner         : SYS
Workload Type             : Automatic High-Load SQL Workload
Execution Count           : 6
Current Execution         : EXEC_170
Execution Type            : TUNE SQL
Scope                    : COMPREHENSIVE
Global Time Limit(seconds) : 3600
Per-SQL Time Limit(seconds) : 1200
Completion Status        : COMPLETED
Started at                : 04/16/2012 10:00:00
Completed at              : 04/16/2012 10:07:11
Number of Candidate SQLs  : 17
Cumulative Elapsed Time of SQL (s) : 8
```

3. Look for findings and recommendations.

If SQL Tuning Advisor makes a recommendation, then weigh the pros and cons of accepting it.

The following example shows that SQL Tuning Advisor found a plan for a statement that is potentially better than the existing plan. The advisor recommends implementing a SQL profile.

```
-----
SQLs with Findings Ordered by Maximum (Profile/Index) Benefit, Object ID
-----
ob ID  SQL ID          statistics profile(benefit) index(benefit) restructure
-----
      82 dqjcc345dd4ak          58.03%
      72 51bbkcd9zwsjw
      81 03rxjf8gb18jg
-----
      2
```

-----
DETAILS SECTION
-----

```
Statements with Results Ordered by Max (Profile/Index) Benefit, Object ID
-----
Object ID   : 82
Schema Name: DBA1
SQL ID      : dqjcc345dd4ak
SQL Text    : SELECT status FROM dba_autotask_client WHERE client_name=:1
```

-----
FINDINGS SECTION (1 finding)
-----

1- SQL Profile Finding (see explain plans section below)

-----
A potentially better execution plan was found for this statement.
The SQL profile was not automatically created because the verified
benefit was too low.

Recommendation (estimated benefit: 58.03%)

```
-----
- Consider accepting the recommended SQL profile.
  execute dbms_sqltune.accept_sql_profile(task_name =>
    'SYS_AUTO_SQL_TUNING_TASK', object_id => 82, replace => TRUE);
```

Validation results

-----
The SQL profile was tested by executing both its plan and the original
plan and measuring their respective execution statistics. A plan
may have been only partially executed if the other could be run
to completion in less time.

	Original Plan	With SQL Profile	% Improved
Completion Status:	COMPLETE	COMPLETE	
Elapsed Time(us):	26963	8829	67.25 %
CPU Time(us):	27000	9000	66.66 %
User I/O Time(us):	25	14	44 %
Buffer Gets:	905	380	58.01 %
Physical Read Requests:	0	0	
Physical Write Requests:	0	0	
Physical Read Bytes:	0	0	
Physical Write Bytes:	7372	7372	0 %

Rows Processed:	1	1
Fetches:	1	1
Executions:	1	1

#### Notes

-----

1. The original plan was first executed to warm the buffer cache.
2. Statistics for original plan were averaged over next 9 executions.
3. The SQL profile plan was first executed to warm the buffer cache.
4. Statistics for the SQL profile plan were averaged over next 9 executions.

## 25.3 Running SQL Tuning Advisor On Demand

You can run SQL Tuning Advisor on demand.

This section contains the following topics:

- [About On-Demand SQL Tuning](#)  
On-demand SQL tuning is defined as any invocation of SQL Tuning Advisor that does not result from the Automatic SQL Tuning task.
- [Creating a SQL Tuning Task](#)  
To create a SQL tuning task execute the `DBMS_SQLTUNE.CREATE_TUNING_TASK` function.
- [Configuring a SQL Tuning Task](#)  
To change the parameters of a tuning task after it has been created, execute the `DBMS_SQLTUNE.SET_TUNING_TASK_PARAMETER` function.
- [Executing a SQL Tuning Task](#)  
To execute a SQL tuning task, use the `DBMS_SQLTUNE.EXECUTE_TUNING_TASK` function. The most important parameter is `task_name`.
- [Monitoring a SQL Tuning Task](#)  
When you create a SQL tuning task in Cloud Control, no separate monitoring step is necessary. Cloud Control displays the status page automatically.
- [Displaying the Results of a SQL Tuning Task](#)  
To report the results of a tuning task, use the `DBMS_SQLTUNE.REPORT_TUNING_TASK` function.

### 25.3.1 About On-Demand SQL Tuning

On-demand SQL tuning is defined as any invocation of SQL Tuning Advisor that does not result from the Automatic SQL Tuning task.

This section contains the following topics:

- [Purpose of On-Demand SQL Tuning](#)  
Typically, you invoke SQL Tuning Advisor to run ADDM proactively, or to tune SQL statement reactively when users complain about suboptimal performance.
- [User Interfaces for On-Demand SQL Tuning](#)  
The recommended user interface for running SQL Tuning Advisor manually is Cloud Control.

- [Basic Tasks in On-Demand SQL Tuning](#)  
This section explains the basic tasks in running SQL Tuning Advisor using the `DBMS_SQLTUNE` package.

### 25.3.1.1 Purpose of On-Demand SQL Tuning

Typically, you invoke SQL Tuning Advisor to run ADDM proactively, or to tune SQL statement reactively when users complain about suboptimal performance.

In both the proactive and reactive scenarios, running SQL Tuning Advisor is usually the quickest way to fix unexpected SQL performance problems.

### 25.3.1.2 User Interfaces for On-Demand SQL Tuning

The recommended user interface for running SQL Tuning Advisor manually is Cloud Control.

This section contains the following topics:

- [Accessing the SQL Tuning Advisor Using Cloud Control](#)  
Automatic Database Diagnostic Monitor (ADDM) automatically identifies high-load SQL statements. If ADDM identifies such statements, then click **Schedule/Run SQL Tuning Advisor** on the Recommendation Detail page to run SQL Tuning Advisor.
- [Command-Line Interface to On-Demand SQL Tuning](#)  
If Cloud Control is unavailable, then you can run SQL Tuning Advisor using procedures in the `DBMS_SQLTUNE` package.

#### 25.3.1.2.1 Accessing the SQL Tuning Advisor Using Cloud Control

Automatic Database Diagnostic Monitor (ADDM) automatically identifies high-load SQL statements. If ADDM identifies such statements, then click **Schedule/Run SQL Tuning Advisor** on the Recommendation Detail page to run SQL Tuning Advisor.

**To tune SQL statements manually using SQL Tuning Advisor:**

1. Log in to Cloud Control with the appropriate credentials.
2. Under the **Targets** menu, select **Databases**.
3. In the list of database targets, select the target for the Oracle Database instance that you want to administer.
4. If prompted for database credentials, then enter the minimum credentials necessary for the tasks you intend to perform.
5. From the **Performance** menu, click **SQL**, then **SQL Tuning Advisor**.

The Schedule SQL Tuning Advisor page appears.



### Schedule SQL Tuning Advisor

Specify the following parameters to schedule a job to run the SQL Tuning Advisor.

\* Name

Description

\* SQL Tuning Set

SQL Tuning Set Description

SQL Statements Counts 0

**Overview**

The SQL Tuning Advisor analyzes individual SQL statements, and suggests indexes, SQL profiles, restructured SQL, and statistics that improve the performance of the SQL statements.

The SQL Tuning Advisor operates on a collection of SQL. You can choose a SQL Tuning Set to run the advisor. If you do not have a SQL Tuning Set with the desired SQL for running the advisor, you can create a new one.

You can click on one of the following sources, which will lead you to a data source where you can tune SQL statements using the SQL Tuning Advisor.

<a href="#">Top Activity</a>	<a href="#">Historical SQL (AWR)</a>	<a href="#">SQL Tuning Sets</a>
------------------------------	--------------------------------------	---------------------------------

---

**SQL Statements**

**Scope**

Total Time Limit (minutes)

Scope of Analysis  Limited  
The analysis is done without SQL Profile recommendation and takes about 1 second per statement.

Comprehensive  
This analysis includes SQL Profile recommendation, but may take a long time.

Time Limit per Statement (minutes)

---

**Schedule**

Time Zone

Immediately

Later

Date    
(example: Jan 7, 2013)

Time     AM  PM

### 25.3.1.2.2 Command-Line Interface to On-Demand SQL Tuning

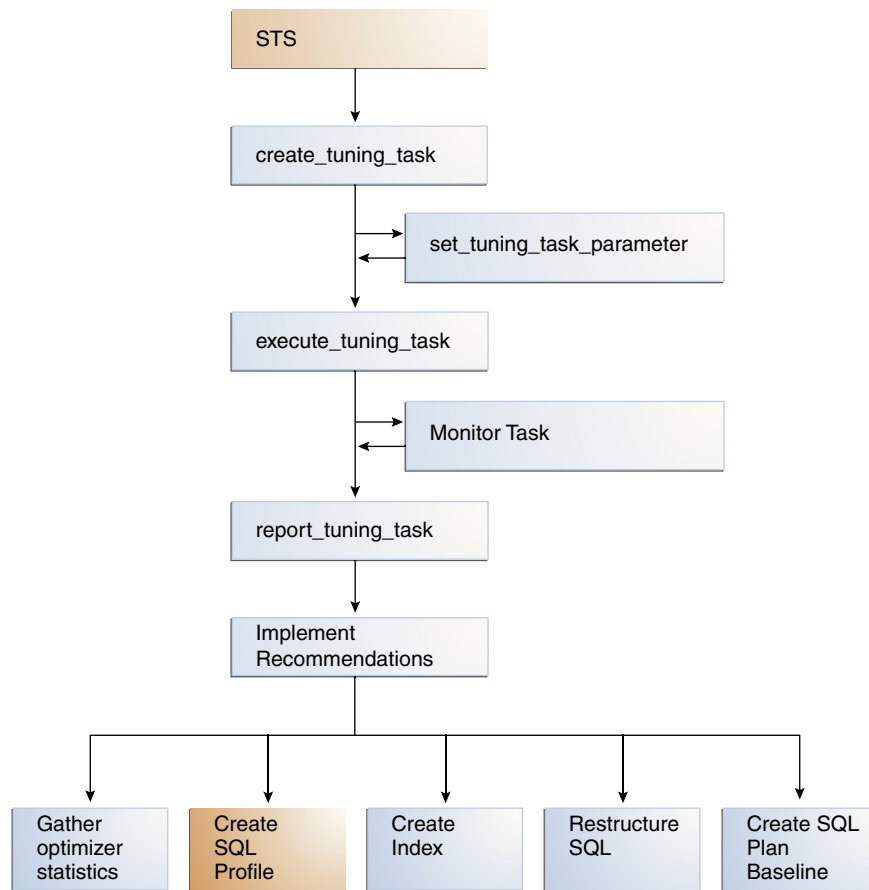
If Cloud Control is unavailable, then you can run SQL Tuning Advisor using procedures in the `DBMS_SQLTUNE` package.

To use the APIs, the user must have the `ADVISOR` privilege.

### 25.3.1.3 Basic Tasks in On-Demand SQL Tuning

This section explains the basic tasks in running SQL Tuning Advisor using the `DBMS_SQLTUNE` package.

The following graphic shows the basic workflow when using the PL/SQL APIs.

**Figure 25-12 SQL Tuning Advisor APIs**

As shown in [Figure 25-12](#), the basic procedure is as follows:

1. Prepare or create the input to SQL Tuning Advisor. The input can be either:
  - The text of a single SQL statement
  - A SQL tuning set that contains one or more statements
2. Create a SQL tuning task.  
See "[Creating a SQL Tuning Task](#)".
3. Optionally, configure the SQL tuning task that you created.  
See "[Configuring a SQL Tuning Task](#)".
4. Execute a SQL tuning task.  
See "[Executing a SQL Tuning Task](#)".
5. Optionally, check the status or progress of a SQL tuning task.  
"[Monitoring a SQL Tuning Task](#)".
6. Display the results of a SQL tuning task.  
"[Displaying the Results of a SQL Tuning Task](#)".
7. Implement recommendations as appropriate.

## 25.3.2 Creating a SQL Tuning Task

To create a SQL tuning task execute the `DBMS_SQLTUNE.CREATE_TUNING_TASK` function.

You can create tuning tasks from any of the following:

- The text of a single SQL statement
- A SQL tuning set containing multiple statements
- A SQL statement selected by SQL identifier from the shared SQL area
- A SQL statement selected by SQL identifier from AWR

The `scope` parameter is one of the most important for this function. You can set this parameter to the following values:

- `LIMITED`  
SQL Tuning Advisor produces recommendations based on statistical checks, access path analysis, and SQL structure analysis. SQL profile recommendations are not generated.
- `COMPREHENSIVE`  
SQL Tuning Advisor carries out all the analysis it performs under limited scope plus SQL profiling.

### Assumptions

This tutorial assumes the following:

- You want to tune as user `hr`, who has the `ADVISOR` privilege.
- You want to tune the following query:

```
SELECT /*+ ORDERED */ *
FROM   employees e, locations l, departments d
WHERE  e.department_id = d.department_id
AND    l.location_id = d.location_id
AND    e.employee_id < :bnd;
```

- You want to pass the bind variable `100` to the preceding query.
- You want SQL Tuning Advisor to perform SQL profiling.
- You want the task to run no longer than 60 seconds.

### To create a SQL tuning task:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then run the `DBMS_SQLTUNE.CREATE_TUNING_TASK` function.

For example, execute the following PL/SQL program:

```
DECLARE
  my_task_name VARCHAR2(30);
  my_sqltext   CLOB;
BEGIN
  my_sqltext := 'SELECT /*+ ORDERED */ * ' ||
                'FROM employees e, locations l, departments d ' ||
                'WHERE e.department_id = d.department_id AND ' ||
                'l.location_id = d.location_id AND ' ||
                'e.employee_id < :bnd';
```

```

my_task_name := DBMS_SQLTUNE.CREATE_TUNING_TASK (
    sql_text      => my_sqltext
,   bind_list    => sql_binds(anydata.ConvertNumber(100))
,   user_name    => 'HR'
,   scope        => 'COMPREHENSIVE'
,   time_limit   => 60
,   task_name    => 'STA_SPECIFIC_EMP_TASK'
,   description => 'Task to tune a query on a specified employee'
);
END;
/

```

## 2. Optionally, query the status of the task.

The following example queries the status of all tasks owned by the current user, which in this example is `hr`:

```

COL TASK_ID FORMAT 999999
COL TASK_NAME FORMAT a25
COL STATUS_MESSAGE FORMAT a33

SELECT TASK_ID, TASK_NAME, STATUS, STATUS_MESSAGE
FROM   USER_ADVISOR_LOG;

```

Sample output appears below:

TASK_ID	TASK_NAME	STATUS	STATUS_MESSAGE
884	STA_SPECIFIC_EMP_TASK	INITIAL	

In the preceding output, the `INITIAL` status indicates that the task has not yet started execution.

## 25.3.3 Configuring a SQL Tuning Task

To change the parameters of a tuning task after it has been created, execute the `DBMS_SQLTUNE.SET_TUNING_TASK_PARAMETER` function.

This tutorial assumes the following:

- You want to tune with user account `hr`, which has been granted the `ADVISOR` privilege.
- You want to tune the `STA_SPECIFIC_EMP_TASK` created in "[Creating a SQL Tuning Task](#)".
- You want to change the maximum time that the SQL tuning task can run to 300 seconds.

**To configure a SQL tuning task:**

1. Connect SQL\*Plus to the database with the appropriate privileges, and then run the `DBMS_SQLTUNE.SET_TUNING_TASK_PARAMETER` function.

For example, execute the following PL/SQL program to change the time limit of the tuning task to 300 seconds:

```

BEGIN
    DBMS_SQLTUNE.SET_TUNING_TASK_PARAMETER (
        task_name => 'STA_SPECIFIC_EMP_TASK'

```

```

,   parameter => 'TIME_LIMIT'
,   value     => 300
);
END;
/

```

## 2. Optionally, verify that the task parameter was changed.

The following example queries the values of all used parameters in task STA\_SPECIFIC\_EMP\_TASK:

```

COL PARAMETER_NAME FORMAT a25
COL VALUE FORMAT a15

SELECT PARAMETER_NAME, PARAMETER_VALUE AS "VALUE"
FROM   USER_ADVISOR_PARAMETERS
WHERE  TASK_NAME = 'STA_SPECIFIC_EMP_TASK'
AND    PARAMETER_VALUE != 'UNUSED'
ORDER BY PARAMETER_NAME;

```

Sample output appears below:

PARAMETER_NAME	VALUE
DAYS_TO_EXPIRE	30
DEFAULT_EXECUTION_TYPE	TUNE SQL
EXECUTION_DAYS_TO_EXPIRE	UNLIMITED
JOURNALING	INFORMATION
MODE	COMPREHENSIVE
SQL_LIMIT	-1
SQL_PERCENTAGE	1
TARGET_OBJECTS	1
TEST_EXECUTE	AUTO
TIME_LIMIT	300

### Example 25-4 Tuning a Standby Database Workload Using a Database Link

Starting in Oracle Database 12c Release 2 (12.2), you can tune a standby database workload by specifying a database link in the `database_link_to` parameter. For security reasons, Oracle recommends using a private database link. The link must be owned by `sys` and accessed by a privileged user. Oracle Database includes a default privileged user named `sys$umf`.

The following program, which is issued on the standby database, shows a sample SQL tuning session for a query of `table1`. The `database_link_to` parameter specifies the name of the standby-to-primary database link.

```

VARIABLE tname VARCHAR2(30);
VARIABLE query VARCHAR2(500);

EXEC :tname := 'my_task';
EXEC :query := 'SELECT /*+ FULL(t)*/ coll FROM table1 t WHERE coll=9000';

BEGIN
:tname := DBMS_SQLTUNE.CREATE_TUNING_TASK(
      sql_text      => :query
    , task_name     => :tname
    , database_link_to => 'lnk_to_pri' );
END;
/

EXEC DBMS_SQLTUNE.EXECUTE_TUNING_TASK(:tname);

```

```
SELECT DBMS_SQLTUNE.REPORT_TUNING_TASK(:tname) FROM DUAL;

BEGIN
  DBMS_SQLTUNE.ACCEPT_SQL_PROFILE(
    task_name      => :tname
  , name          => 'prof'
  , task_owner    => 'SYS'
  , replace       => TRUE
  , database_link_to => 'lnk_to_pri' );
END;
/
```

Note that the `bind_list` parameter of `CREATE_TUNING_TASK` is not supported on a standby database.

## 25.3.4 Executing a SQL Tuning Task

To execute a SQL tuning task, use the `DBMS_SQLTUNE.EXECUTE_TUNING_TASK` function. The most important parameter is `task_name`.

### Note:

You can also execute the automatic tuning task `SYS_AUTO_SQL_TUNING_TASK` using the `EXECUTE_TUNING_TASK` API. SQL Tuning Advisor performs the same analysis and actions as it would when run automatically.

### Assumptions

This tutorial assumes the following:

- You want to tune as user `hr`, who has the `ADVISOR` privilege.
- You want to execute the `STA_SPECIFIC_EMP_TASK` created in ["Creating a SQL Tuning Task"](#).

### To execute a SQL tuning task:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then run the `DBMS_SQLTUNE.EXECUTE_TUNING_TASK` function.

For example, execute the following PL/SQL program:

```
BEGIN
  DBMS_SQLTUNE.EXECUTE_TUNING_TASK(task_name=>'STA_SPECIFIC_EMP_TASK');
END;
/
```

2. Optionally, query the status of the task.

The following example queries the status of all tasks owned by the current user, which in this example is `hr`:

```
COL TASK_ID FORMAT 999999
COL TASK_NAME FORMAT a25
COL STATUS_MESSAGE FORMAT a33
```

```
SELECT TASK_ID, TASK_NAME, STATUS, STATUS_MESSAGE
FROM   USER_ADVISOR_LOG;
```

Sample output appears below:

```
TASK_ID TASK_NAME                STATUS      STATUS_MESSAGE
-----
      884 STA_SPECIFIC_EMP_TASK    COMPLETED
```

## 25.3.5 Monitoring a SQL Tuning Task

When you create a SQL tuning task in Cloud Control, no separate monitoring step is necessary. Cloud Control displays the status page automatically.

If you do not use Cloud Control, then you can monitor currently executing SQL tuning tasks by querying the data dictionary and dynamic performance views. The following table describes the relevant views.

**Table 25-3 DBMS\_SQLTUNE.EXECUTE\_TUNING\_TASK Parameters**

View	Description
USER_ADVISOR_TASKS	Displays information about tasks owned by the current user. The view contains one row for each task. Each task has a name that is unique to the owner. Task names are just informational and no uniqueness is enforced within any other namespace.
V\$ADVISOR_PROGRESS	Displays information about the progress of advisor execution.

### Assumptions

This tutorial assumes the following:

- You tune as user `hr`, who has the `ADVISOR` privilege.
- You monitor the `STA_SPECIFIC_EMP_TASK` that you executed in "[Executing a SQL Tuning Task](#)".

### To monitor a SQL tuning task:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then determine whether the task is executing or completed.

For example, query the status of `STA_SPECIFIC_EMP_TASK` as follows:

```
SELECT STATUS
FROM   USER_ADVISOR_TASKS
WHERE  TASK_NAME = 'STA_SPECIFIC_EMP_TASK';
```

The following output shows that the task has completed:

```
STATUS
-----
EXECUTING
```

2. Determine the progress of an executing task.

The following example queries the status of the task with task ID 884:

```
VARIABLE my_tid NUMBER;
EXEC :my_tid := 884
COL ADVISOR_NAME FORMAT a20
COL SOFAR FORMAT 999
COL TOTALWORK FORMAT 999

SELECT TASK_ID, ADVISOR_NAME, SOFAR, TOTALWORK,
       ROUND(SOFAR/TOTALWORK*100,2) "%_COMPLETE"
FROM   V$ADVISOR_PROGRESS
WHERE  TASK_ID = :my_tid;
```

Sample output appears below:

TASK_ID	ADVISOR_NAME	SOFAR	TOTALWORK	%_COMPLETE
884	SQL Tuning Advisor	1	2	50

## 25.3.6 Displaying the Results of a SQL Tuning Task

To report the results of a tuning task, use the `DBMS_SQLTUNE.REPORT_TUNING_TASK` function.

The report contains all the findings and recommendations of SQL Tuning Advisor. For each proposed recommendation, the report provides the rationale and benefit along with the SQL statements needed to implement the recommendation.

### Assumptions

This tutorial assumes the following:

- You want to tune as user `hr`, who has the `ADVISOR` privilege.
- You want to access the report for the `STA_SPECIFIC_EMP_TASK` executed in "Executing a SQL Tuning Task".

To view the report for a SQL tuning task:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then run the `DBMS_SQLTUNE.REPORT_TUNING_TASK` function.

For example, you run the following statements:

```
SET LONG 1000
SET LONGCHUNKSIZE 1000
SET LINESIZE 100
SELECT DBMS_SQLTUNE.REPORT_TUNING_TASK( 'STA_SPECIFIC_EMP_TASK' )
FROM   DUAL;
```

Truncated sample output appears below:

```
DBMS_SQLTUNE.REPORT_TUNING_TASK( 'STA_SPECIFIC_EMP_TASK' )
```

```
-----
GENERAL INFORMATION SECTION
-----
```

```
Tuning Task Name   : STA_SPECIFIC_EMP_TASK
Tuning Task Owner  : HR
Workload Type     : Single SQL Statement
Execution Count    : 11
Current Execution  : EXEC_1057
Execution Type     : TUNE SQL
Scope             : COMPREHENSIVE
```



Time Limit(seconds): 300  
Completion Status : COMPLETED  
Started at : 04/22/2012 07:35:49  
Completed at : 04/22/2012 07:35:50

-----  
Schema Name: HR  
SQL ID : dg7nfaj0bdcvk  
SQL Text : SELECT /\*+ ORDERED \*/ \* FROM employees e, locations l,  
departments d WHERE e.department\_id = d.department\_id AND  
l.location\_id = d.location\_id AND e.employee\_id < :bnd  
Bind Variables :  
1 - (NUMBER):100

-----  
FINDINGS SECTION (4 findings)  
-----

**2. Interpret the results.**

# Optimizing Access Paths with SQL Access Advisor

**SQL Access Advisor** is diagnostic software that identifies and helps resolve SQL performance problems by recommending indexes, materialized views, materialized view logs, or partitions to create, drop, or retain.

This chapter contains the following topics:

- [About SQL Access Advisor](#)  
SQL Access Advisor accepts input from several sources, including SQL tuning sets, and then issues recommendations.
- [Using SQL Access Advisor: Basic Tasks](#)  
Basic tasks include creating an STS, loading it, creating a SQL Access Advisor task, and then executing the task.
- [Performing a SQL Access Advisor Quick Tune](#)  
To tune a single SQL statement, the `DBMS_ADVISOR.QUICK_TUNE` procedure accepts as its input a `task_name` and a single SQL statement.
- [Using SQL Access Advisor: Advanced Tasks](#)  
This section describes advanced tasks involving SQL Access Advisor.
- [SQL Access Advisor Examples](#)  
Oracle Database provides a script that contains several SQL Access Advisor examples that you can run on a test database.
- [SQL Access Advisor Reference](#)  
You can access metadata about SQL Access Advisor using data dictionary views.

## 26.1 About SQL Access Advisor

SQL Access Advisor accepts input from several sources, including SQL tuning sets, and then issues recommendations.

 **Note:**

Data visibility and privilege requirements may differ when using SQL Access Advisor with pluggable databases.

This section contains the following topics:

- [Purpose of SQL Access Advisor](#)  
SQL Access Advisor recommends the proper set of materialized views, materialized view logs, partitions, and indexes for a specified workload.

- [SQL Access Advisor Architecture](#)  
Automatic Tuning Optimizer is the central tool used by SQL Access Advisor.
- [User Interfaces for SQL Access Advisor](#)  
Oracle recommends that you use SQL Access Advisor through its GUI wizard, which is available in Cloud Control.



**See Also:**

*Oracle Database Administrator's Guide* for a table that summarizes how manageability features work in a container database (CDB)

## 26.1.1 Purpose of SQL Access Advisor

SQL Access Advisor recommends the proper set of materialized views, materialized view logs, partitions, and indexes for a specified workload.

Materialized views, partitions, and indexes are essential when tuning a database to achieve optimum performance for complex, data-intensive queries. SQL Access Advisor takes an actual workload as input, or derives a hypothetical workload from a schema. The advisor then recommends access structures for faster execution path. The advisor provides the following advantages:

- Does not require you to have expert knowledge
- Makes decisions based on rules that reside in the optimizer
- Covers all aspects of SQL access in a single advisor
- Provides simple, user-friendly GUI wizards in Cloud Control
- Generates scripts for implementation of recommendations

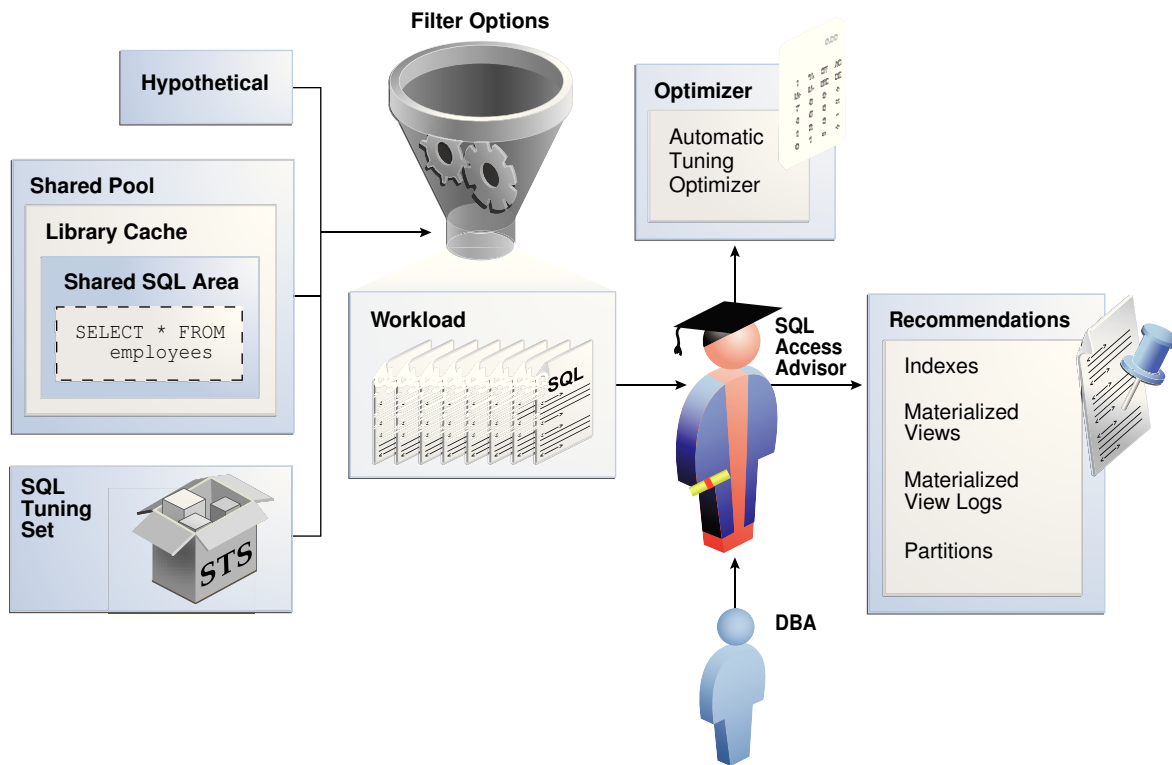
## 26.1.2 SQL Access Advisor Architecture

Automatic Tuning Optimizer is the central tool used by SQL Access Advisor.

The advisor can receive SQL statements as input from the sources shown in [Figure 26-1](#), analyze these statements using the optimizer, and then make recommendations.

[Figure 26-1](#) shows the basic architecture of SQL Access Advisor.

Figure 26-1 SQL Access Advisor Architecture



This section contains the following topics:

- [Input to SQL Access Advisor](#)  
SQL Access Advisor requires a workload, which consists of one or more SQL statements, plus statistics and attributes that fully describe each statement.
- [Filter Options for SQL Access Advisor](#)  
You can apply a filter to a workload to restrict what is analyzed.
- [SQL Access Advisor Recommendations](#)  
A task recommendation can range from a simple to a complex solution.
- [SQL Access Advisor Actions](#)  
In general, each recommendation provides a benefit for a set of queries.
- [SQL Access Advisor Repository](#)  
Information required and generated by SQL Access Advisor resides in the Advisor repository, which is in the data dictionary.

 **See Also:**

"About Automatic Tuning Optimizer"

### 26.1.2.1 Input to SQL Access Advisor

SQL Access Advisor requires a workload, which consists of one or more SQL statements, plus statistics and attributes that fully describe each statement.

A full workload contains all SQL statements from a target business application. A partial workload contains a subset of SQL statements.

As shown in [Figure 26-1](#), SQL Access Advisor input can come from the following sources:

- Shared SQL area

The database uses the [shared SQL area](#) to analyze recent SQL statements that are currently in `v$sql`.

- SQL tuning set

A [SQL tuning set \(STS\)](#) is a database object that stores SQL statements along with their execution context. When a set of SQL statements serve as input, the database must first construct and use an STS.

 **Note:**

For best results, provide a workload as a SQL tuning set. The `DBMS_SQLTUNE` package provides helper functions that can create SQL tuning sets from common workload sources, such as the SQL cache, a user-defined workload stored in a table, and a hypothetical workload.

- Hypothetical workload

You can create a hypothetical workload from a schema by analyzing dimensions and constraints. This option is useful when you are initially designing your application.

### 26.1.2.2 Filter Options for SQL Access Advisor

You can apply a filter to a workload to restrict what is analyzed.

For example, specify that the advisor look at only the 30 most resource-intensive statements in the workload, based on optimizer cost. This restriction can generate different sets of recommendations based on different workload scenarios.

SQL Access Advisor parameters control the recommendation process and customization of the workload. These parameters control various aspects of the process, such as the type of recommendation required and the naming conventions for what it recommends.

To set these parameters, use the `DBMS_ADVISOR.SET_TASK_PARAMETER` procedure. Parameters are persistent in that they remain set for the life span of the task. When a parameter value is set using `DBMS_ADVISOR.SET_TASK_PARAMETER`, the value does not change until you make another call to this procedure.

### 26.1.2.3 SQL Access Advisor Recommendations

A task recommendation can range from a simple to a complex solution.

The advisor can recommend that you create database objects such as the following:

- Indexes

SQL Access Advisor index recommendations include bitmap, function-based, and B-tree indexes. A bitmap index offers a reduced response time for many types of ad hoc queries and reduced storage requirements compared to other indexing techniques. B-tree indexes are most commonly used in a data warehouse to index unique or near-unique keys. SQL Access Advisor materialized view recommendations include fast refreshable and full refreshable materialized views, for either general rewrite or exact text match rewrite.

- Materialized views

SQL Access Advisor, using the `TUNE_MVIEW` procedure, also recommends how to optimize materialized views so that they can be fast refreshable and take advantage of general query rewrite.

- Materialized view logs

A materialized view log is a table at the materialized view's master site or master materialized view site that records all DML changes to the master table or master materialized view. A fast refresh of a materialized view is possible only if the materialized view's master has a materialized view log.

- Partitions

SQL Access Advisor can recommend partitioning on an existing unpartitioned base table to improve performance. Furthermore, it may recommend new indexes and materialized views that are themselves partitioned.

While creating new partitioned indexes and materialized view is no different from the unpartitioned case, partition existing base tables with care. This is especially true when indexes, views, constraints, or triggers are defined on the table.

To make recommendations, SQL Access Advisor relies on structural statistics about table and index cardinalities of dimension level columns, `JOIN KEY` columns, and fact table key columns. You can gather exact or estimated statistics with the `DBMS_STATS` package.

Because gathering statistics is time-consuming and full statistical accuracy is not required, it is usually preferable to estimate statistics. Without gathering statistics on a specified table, queries referencing this table are marked as invalid in the workload, resulting in no recommendations for these queries. It is also recommended that all existing indexes and materialized views have been analyzed.

### 26.1.2.4 SQL Access Advisor Actions

In general, each recommendation provides a benefit for a set of queries.

All individual actions in a recommendation must be implemented together to achieve the full benefit. Recommendations can share actions.

For example, a `CREATE INDEX` statement could provide a benefit for several queries, but some queries might benefit from an additional `CREATE MATERIALIZED VIEW` statement. In

that case, the advisor would generate two recommendations: one for the set of queries that require only the index, and another one for the set of queries that require both the index and the materialized view.

This section contains the following topics:

- [Types of Actions](#)  
SQL Access Advisor makes several different types of recommendations.
- [Guidelines for Interpreting Partitioning Recommendations](#)  
When SQL Access Advisor determines that partitioning a base table would improve performance, the advisor adds a partition action to every recommendation containing a query referencing the table. In this way, index and materialized view recommendations are implemented on the correctly partitioned tables.

#### 26.1.2.4.1 Types of Actions

SQL Access Advisor makes several different types of recommendations.

Recommendations include the following types of actions:

- `PARTITION BASE TABLE`  
This action partitions an existing unpartitioned base table.
- `CREATE|DROP|RETAIN {MATERIALIZED VIEW|MATERIALIZED VIEW LOG|INDEX}`  
The `CREATE` actions corresponds to new access structures. `RETAIN` recommends keeping existing access structures. SQL Access Advisor only recommends `DROP` when the `WORKLOAD_SCOPE` parameter is set to `FULL`.
- `GATHER STATS`  
This action generates a call to a `DBMS_STATS` procedure to gather statistics on a newly generated access structure.

Multiple recommendations may refer to the same action. However, when generating a script for the recommendation, you only see each action once.

#### 26.1.2.4.2 Guidelines for Interpreting Partitioning Recommendations

When SQL Access Advisor determines that partitioning a base table would improve performance, the advisor adds a partition action to every recommendation containing a query referencing the table. In this way, index and materialized view recommendations are implemented on the correctly partitioned tables.

SQL Access Advisor may recommend partitioning an existing nonpartitioned base table. When the advisor implementation script contains partition recommendations, note the following issues:

- Partitioning an existing table is a complex and extensive operation, which may take considerably longer than implementing a new index or materialized view. Sufficient time should be reserved for implementing this recommendation.
- While index and materialized view recommendations are easy to reverse by deleting the index or view, a table, after being partitioned, cannot easily be restored to its original state. Therefore, ensure that you back up the database before executing a script containing partition recommendations.
- While repartitioning a base table, SQL Access Advisor scripts make a temporary copy of the original table, which occupies the same amount of space as the

original table. Therefore, the repartitioning process requires sufficient free disk space for another copy of the largest table to be repartitioned. Ensure that such space is available before running the implementation script.

The partition implementation script attempts to migrate dependent objects such as indexes, materialized views, and constraints. However, some object cannot be automatically migrated. For example, PL/SQL stored procedures defined against a repartitioned base table typically become invalid and must be recompiled.

- If you decide not to implement a partition recommendation, then all other recommendations on the same table in the same script (such as `CREATE INDEX` and `CREATE MATERIALIZED VIEW` recommendations) depend on the partitioning recommendation. To obtain accurate recommendations, do not simply remove the partition recommendation from the script. Rather, rerun the advisor with partitioning disabled, for example, by setting parameter `ANALYSIS_SCOPE` to a value that does not include the keyword `TABLE`.

### 26.1.2.5 SQL Access Advisor Repository

Information required and generated by SQL Access Advisor resides in the Advisor repository, which is in the data dictionary.

The SQL Access Advisor repository has the following benefits:

- Collects a complete workload for SQL Access Advisor
- Supports historical data
- Is managed by the database

### 26.1.3 User Interfaces for SQL Access Advisor

Oracle recommends that you use SQL Access Advisor through its GUI wizard, which is available in Cloud Control.

You can also invoke SQL Access Advisor through the `DBMS_ADVISOR` package. This chapter explains how to use the API.

This section contains the following topics:

- [Accessing the SQL Access Advisor: Initial Options Page Using Cloud Control](#)  
The SQL Access Advisor: Initial Options page in Cloud Control is the starting page for a wizard that guides you through the process of obtaining recommendations.
- [Command-Line Interface to SQL Tuning Sets](#)  
On the command line, you can use the `DBMS_ADVISOR` package to manage SQL Tuning Advisor.

#### See Also:

- *Oracle Database 2 Day + Performance Tuning Guide* explains how to use the SQL Access Advisor wizard.
- See *Oracle Database PL/SQL Packages and Types Reference* for complete semantics and syntax.



### 26.1.3.1 Accessing the SQL Access Advisor: Initial Options Page Using Cloud Control

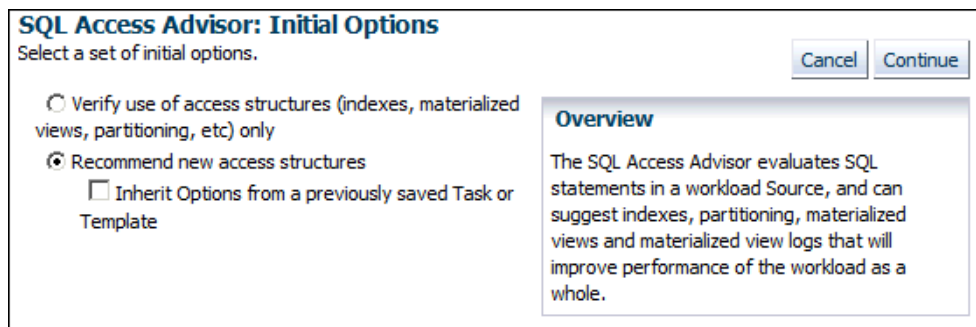
The SQL Access Advisor: Initial Options page in Cloud Control is the starting page for a wizard that guides you through the process of obtaining recommendations.

**To access the SQL Access Advisor: Initial Options page:**

1. Log in to Cloud Control with the appropriate credentials.
2. Under the **Targets** menu, select **Databases**.
3. In the list of database targets, select the target for the Oracle Database instance that you want to administer.
4. If prompted for database credentials, then enter the minimum credentials necessary for the tasks you intend to perform.
5. From the **Performance** menu, select **SQL**, then **SQL Access Advisor**.

The SQL Access Advisor: Initial Options page appears., shown in [Figure 26-2](#).

**Figure 26-2 SQL Access Advisor: Initial Options**



You can perform most SQL plan management tasks in this page or in pages accessed through this page.

### 26.1.3.2 Command-Line Interface to SQL Tuning Sets

On the command line, you can use the `DBMS_ADVISOR` package to manage SQL Tuning Advisor.

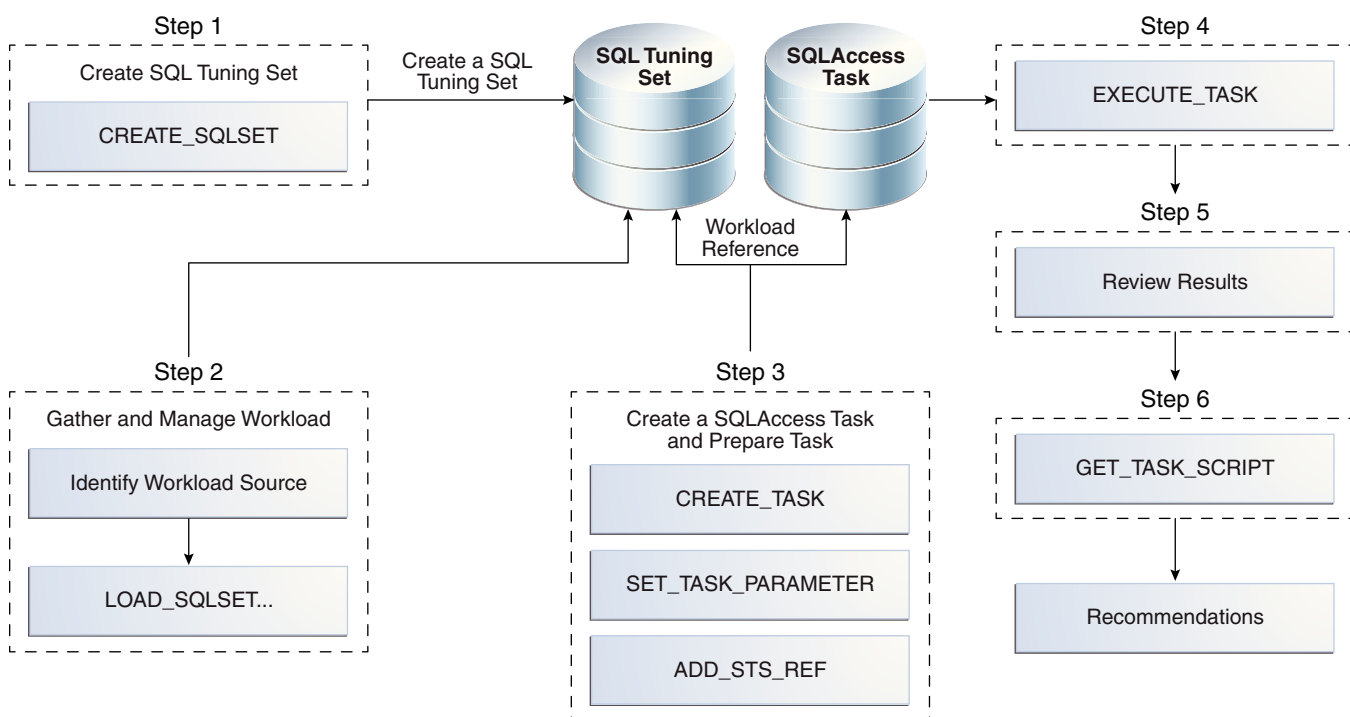
The `DBMS_ADVISOR` package consists of a collection of analysis and advisory functions and procedures callable from any PL/SQL program. You must have the `ADVISOR` privilege to use `DBMS_ADVISOR`.

## 26.2 Using SQL Access Advisor: Basic Tasks

Basic tasks include creating an STS, loading it, creating a SQL Access Advisor task, and then executing the task.

The following graphic shows the basic workflow for SQL Access Advisor.

Figure 26-3 Using SQL Access Advisor



Typically, you use SQL Access Advisor by performing the following steps:

1. Create a SQL tuning set

The input workload source for SQL Access Advisor is a SQL tuning set (STS). Use `DBMS_SQLTUNE.CREATE_SQLSET` or `DBMS_SQLSET.CREATE_SQLSET` to create a SQL tuning set.

"[Creating a SQL Tuning Set as Input for SQL Access Advisor](#)" describes this task.

2. Load the SQL tuning set

SQL Access Advisor performs best when a workload based on actual usage is available. Use `DBMS_SQLTUNE.LOAD_SQLSET` or `DBMS_SQLSET.LOAD_SQLSET` to populate the SQL tuning set with your workload.

"[Populating a SQL Tuning Set with a User-Defined Workload](#)" describes this task.

3. Create and configure a task

In the task, you define what SQL Access Advisor must analyze and the location of the analysis results. Create a task using the `DBMS_ADVISOR.CREATE_TASK` procedure. You can then define parameters for the task using the `SET_TASK_PARAMETER` procedure, and then link the task to an STS by using the `DBMS_ADVISOR.ADD_STS_REF` procedure.

"[Creating and Configuring a SQL Access Advisor Task](#)" describes this task.

4. Execute the task

Run the `DBMS_ADVISOR.EXECUTE_TASK` procedure to generate recommendations. Each recommendation specifies one or more actions. For example, a recommendation could be to create several materialized view logs, create a materialized view, and then analyze it to gather statistics.

"[Executing a SQL Access Advisor Task](#)" describes this task.

5. View the recommendations

You can view the recommendations by querying data dictionary views.

"[Viewing SQL Access Advisor Task Results](#)" describes this task.

6. Optionally, generate and execute a SQL script that implements the recommendations.

"[Generating and Executing a Task Script](#)" that describes this task.

This section contains the following topics:

- [Creating a SQL Tuning Set as Input for SQL Access Advisor](#)  
The input workload source for SQL Access Advisor is an STS.
- [Populating a SQL Tuning Set with a User-Defined Workload](#)  
A workload consists of one or more SQL statements, plus statistics and attributes that fully describe each statement.
- [Creating and Configuring a SQL Access Advisor Task](#)  
Use the `DBMS_ADVISOR.CREATE_TASK` procedure to create a SQL Access Advisor task.
- [Executing a SQL Access Advisor Task](#)  
The `DBMS_ADVISOR.EXECUTE_TASK` procedure performs SQL Access Advisor analysis or evaluation for the specified task.
- [Viewing SQL Access Advisor Task Results](#)  
You can view each recommendation generated by SQL Access Advisor using several data dictionary views.
- [Generating and Executing a Task Script](#)  
You can use the procedure `DBMS_ADVISOR.GET_TASK_SCRIPT` to create a script of the SQL statements for the SQL Access Advisor recommendations. The script is an executable SQL file that can contain `DROP`, `CREATE`, and `ALTER` statements.

## 26.2.1 Creating a SQL Tuning Set as Input for SQL Access Advisor

The input workload source for SQL Access Advisor is an STS.

Because an STS is stored as a separate entity, multiple advisor tasks can share it. Create an STS with the `DBMS_SQLTUNE.CREATE_SQLSET` or `DBMS_SQLSET.CREATE_SQLSET` procedure.

After an advisor task has referenced an STS, you cannot delete or modify the STS until all advisor tasks have removed their dependency on it. A workload reference is removed when a parent advisor task is deleted, or when you manually remove the workload reference from the advisor task.

### Prerequisites

The user creating the STS must have been granted the `ADMINISTER SQL TUNING SET` privilege. To run SQL Access Advisor on SQL tuning sets owned by other users, the user must have the `ADMINISTER ANY SQL TUNING SET` privilege.

### Assumptions

This tutorial assumes the following:

- You want to create an STS named `MY_STS_WORKLOAD`.

- You want to use this STS as input for a workload derived from the `sh` schema.
- You use `DBMS_SQLTUNE` rather than `DBMS_SQLSET`.

#### To create an STS :

1. In SQL\*Plus, log in to the database as user `sh`.
2. Set SQL\*Plus variables.

For example, enter the following commands:

```
SET SERVEROUTPUT ON;
VARIABLE task_id NUMBER;
VARIABLE task_name VARCHAR2(255);
VARIABLE workload_name VARCHAR2(255);
```

3. Create the SQL tuning set.

For example, assign a value to the `workload_name` variable and create the STS as follows:

```
EXECUTE :workload_name := 'MY_STS_WORKLOAD';
EXECUTE DBMS_SQLTUNE.CREATE_SQLSET(:workload_name, 'test purpose');
```

## 26.2.2 Populating a SQL Tuning Set with a User-Defined Workload

A workload consists of one or more SQL statements, plus statistics and attributes that fully describe each statement.

A full workload contains all SQL statements from a target business application. A partial workload contains a subset of SQL statements. The difference is that for full workloads SQL Access Advisor may recommend dropping unused materialized views and indexes.

You cannot use SQL Access Advisor without a workload. SQL Access Advisor ranks the entries according to a specific statistic, business importance, or combination of the two, which enables the advisor to process the most important SQL statements first.

SQL Access Advisor performs best with a workload based on actual usage. You can store multiple workloads in the form of SQL tuning sets, so that you can view the different uses of a real-world data warehousing or OLTP environment over a long period and across the life cycle of database instance startup and shutdown.

The following table describes procedures that you can use to populate an STS with a user-defined workload.

**Table 26-1 Procedures for Loading an STS**

Procedure	Description	To Learn More
<code>DBMS_SQLTUNE.LOAD_SQLSET</code> or <code>DBMS_SQLSET.LOAD_SQLSET</code>	Populates the SQL tuning set with a set of selected SQL. You can call the procedure multiple times to add new SQL statements or replace attributes of existing statements.	<i>Oracle Database PL/SQL Packages and Types Reference</i>

**Table 26-1 (Cont.) Procedures for Loading an STS**

Procedure	Description	To Learn More
DBMS_ADVISOR.COPY_SQLWKLD_TO_STS	Copies SQL workload data to a user-designated SQL tuning set. The user must have the required SQL tuning set privileges and the required ADVISOR privilege.	<i>Oracle Database PL/SQL Packages and Types Reference</i>

### Assumptions

This tutorial assumes that you want to do the following:

- Create a table named `sh.user_workload` to store information about SQL statements
- Load the `sh.user_workload` table with information about three queries of tables in the `sh` schema
- Populate the STS created in "[Creating a SQL Tuning Set as Input for SQL Access Advisor](#)" with the workload contained in `sh.user_workload`
- Use `DBMS_SQLTUNE.LOAD_SQLSET` instead of `DBMS_SQLSET.LOAD_SQLSET`

### To populate an STS with a user-defined workload:

1. In SQL\*Plus, log in to the database as user `sh`.
2. Create the `user_workload` table.

For example, enter the following commands:

```
DROP TABLE user_workload;
CREATE TABLE user_workload
(
  username          varchar2(128), /* User who executes statement */
  module            varchar2(64),  /* Application module name */
  action             varchar2(64),  /* Application action name */
  elapsed_time       number,        /* Elapsed time for query */
  cpu_time           number,        /* CPU time for query */
  buffer_gets        number,        /* Buffer gets consumed by query */
  disk_reads         number,        /* Disk reads consumed by query */
  rows_processed     number,        /* # of rows processed by query */
  executions         number,        /* # of times query executed */
  optimizer_cost     number,        /* Optimizer cost for query */
  priority           number,        /* User-priority (1,2 or 3) */
  last_execution_date date,         /* Last time query executed */
  stat_period        number,        /* Window exec time in seconds */
  sql_text           clob           /* Full SQL Text */
);
```

3. Load the `user_workload` table with information about queries.

For example, execute the following statements:

```
-- aggregation with selection
INSERT INTO user_workload (username, module, action, priority, sql_text)
VALUES ('SH', 'Example1', 'Action', 2,
'SELECT   t.week_ending_day, p.prod_subcategory,
          SUM(s.amount_sold) AS dollars, s.channel_id, s.promo_id
FROM     sales s, times t, products p
```

```

WHERE    s.time_id = t.time_id
AND      s.prod_id = p.prod_id
AND      s.prod_id > 10
AND      s.prod_id < 50
GROUP BY t.week_ending_day, p.prod_subcategory, s.channel_id, s.promo_id')
/

-- aggregation with selection
INSERT INTO user_workload (username, module, action, priority, sql_text)
VALUES ('SH', 'Example1', 'Action', 2,
'SELECT  t.calendar_month_desc, SUM(s.amount_sold) AS dollars
FROM    sales s , times t
WHERE   s.time_id = t.time_id
AND     s.time_id BETWEEN TO_DATE(''01-JAN-2000'', ''DD-MON-YYYY'')
AND     TO_DATE(''01-JUL-2000'', ''DD-MON-YYYY'')
GROUP BY t.calendar_month_desc')
/

-- order by
INSERT INTO user_workload (username, module, action, priority, sql_text)
VALUES ('SH', 'Example1', 'Action', 2,
'SELECT  c.country_id, c.cust_city, c.cust_last_name
FROM    customers c
WHERE   c.country_id IN (52790, 52789)
ORDER BY c.country_id, c.cust_city, c.cust_last_name')
/
COMMIT;

```

4. Execute a PL/SQL program that fills a cursor with rows from the `user_workload` table, and then loads the contents of this cursor into the STS named `MY_STS_WORKLOAD`.

For example, execute the following PL/SQL program:

```

DECLARE
  sqlset_cur DBMS_SQLTUNE.SQLSET_CURSOR;
BEGIN
  OPEN sqlset_cur FOR
    SELECT SQLSET_ROW(null,null, SQL_TEXT, null, null, 'SH', module,
                    'Action', 0, 0, 0, 0, 0, 1, 0, 1, 0, 0, null, 2, 3,
                    sysdate, 0, 0, null, 0, null, null)
    FROM USER_WORKLOAD;
  DBMS_SQLTUNE.LOAD_SQLSET('MY_STS_WORKLOAD', sqlset_cur);
END;
/

```

## 26.2.3 Creating and Configuring a SQL Access Advisor Task

Use the `DBMS_ADVISOR.CREATE_TASK` procedure to create a SQL Access Advisor task.

In the SQL Access Advisor task, you define what the advisor must analyze and the location of the results. You can create multiple tasks, each with its own specialization. All are based on the same Advisor task model and share the same repository.

Configuring the task involves the following steps:

- Defining task parameters

At the time the recommendations are generated, you can apply a filter to the workload to restrict what is analyzed. This restriction provides the ability to

generate different sets of recommendations based on different workload scenarios.

SQL Access Advisor parameters control the recommendation process and customization of the workload. These parameters control various aspects of the process, such as the type of recommendation required and the naming conventions for what it recommends.

If parameters are not defined, then the database uses the defaults. You can set task parameters by using the `DBMS_ADVISOR.SET_TASK_PARAMETER` procedure. Parameters are persistent in that they remain set for the life span of the task. When a parameter value is set using `SET_TASK_PARAMETER`, it does not change until you make another call to this procedure.

- Linking the task to the workload

Because the workload is independent, you must link it to a task using the `DBMS_ADVISOR.ADD_STS_REF` procedure. After this link has been established, you cannot delete or modify the workload until all advisor tasks have removed their dependency on the workload. A workload reference is removed when a user deletes a parent advisor task or manually removes the workload reference from the task by using the `DBMS_ADVISOR.DELETE_STS_REF` procedure.

### Prerequisites

The user creating the task must have been granted the `ADVISOR` privilege.

### Assumptions

This tutorial assumes the following:

- You want to create a task named `MYTASK`.
- You want to use this task to analyze the workload that you defined in "[Populating a SQL Tuning Set with a User-Defined Workload](#)".
- You want to terminate the task if it takes longer than 30 minutes to execute.
- You want to SQL Access Advisor to only consider indexes.

### To create and configure a SQL Access Advisor task:

1. Connect SQL\*Plus to the database as user `sh`, and then create the task.

For example, enter the following commands:

```
EXECUTE :task_name := 'MYTASK';
EXECUTE DBMS_ADVISOR.CREATE_TASK('SQL Access Advisor', :task_id, :task_name);
```

2. Set task parameters.

For example, execute the following statements:

```
EXECUTE DBMS_ADVISOR.SET_TASK_PARAMETER(:task_name, 'TIME_LIMIT', 30);
EXECUTE DBMS_ADVISOR.SET_TASK_PARAMETER(:task_name, 'ANALYSIS_SCOPE', 'ALL');
```

3. Link the task to the workload.

For example, execute the following statement:

```
EXECUTE DBMS_ADVISOR.ADD_STS_REF(:task_name, 'SH', :workload_name);
```

## 26.2.4 Executing a SQL Access Advisor Task

The `DBMS_ADVISOR.EXECUTE_TASK` procedure performs SQL Access Advisor analysis or evaluation for the specified task.

Task execution is a synchronous operation, so the database does not return control to the user until the operation has completed, or the database detects a user interrupt. After the return or execution of the task, you can check the `DBA_ADVISOR_LOG` table for the execution status.

Running `EXECUTE_TASK` generates recommendations. A recommendation includes one or more actions, such as creating a materialized view log or a materialized view.

### Prerequisites

When processing a workload, SQL Access Advisor attempts to validate each statement to identify table and column references. The database achieves validation by processing each statement as if it were being executed by the statement's original user.

If the user does not have `SELECT` privileges to a particular table, then SQL Access Advisor bypasses the statement referencing the table. This behavior can cause many statements to be excluded from analysis. If SQL Access Advisor excludes all statements in a workload, then the workload is invalid. SQL Access Advisor returns the following message:

```
QSM-00774, there are no SQL statements to process for task TASK_NAME
```

To avoid missing critical workload queries, the current database user must have `SELECT` privileges on the tables targeted for materialized view analysis. For these tables, these `SELECT` privileges cannot be obtained through a role.

### Assumptions

This tutorial assumes that you want to execute the task you configured in "[Creating and Configuring a SQL Access Advisor Task](#)".

### To create and configure a SQL Access Advisor task:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Execute the task.

For example, execute the following statement:

```
EXECUTE DBMS_ADVISOR.EXECUTE_TASK(:task_name);
```

3. Optionally, query `USER_ADVISOR_LOG` to check the status of the task.

For example, execute the following statements (sample output included):

```
COL TASK_ID FORMAT 999  
COL TASK_NAME FORMAT a25  
COL STATUS_MESSAGE FORMAT a25
```

```
SELECT TASK_ID, TASK_NAME, STATUS, STATUS_MESSAGE  
FROM USER_ADVISOR_LOG;
```

```
TASK_ID TASK_NAME                                STATUS      STATUS_MESSAGE
```



-----  
103 MYTASKCOMPLETED Access advisor execution  
completed

## 26.2.5 Viewing SQL Access Advisor Task Results

You can view each recommendation generated by SQL Access Advisor using several data dictionary views.

The views are summarized in [Table 26-2](#). However, it is easier to use the `DBMS_ADVISOR.GET_TASK_SCRIPT` procedure or Cloud Control, which graphically displays the recommendations and provides hyperlinks to quickly see which SQL statements benefit from a recommendation.

Each recommendation produced by SQL Access Advisor is linked to the SQL statement it benefits. Each recommendation corresponds to one or more actions. Each action has one or more attributes.

Each action has attributes pertaining to the access structure properties. The name and tablespace for each applicable access structure are in the `ATTR1` and `ATTR2` columns of `USER_ADVISOR_ATTRIBUTES`. The space occupied by each new access structure is in the `NUM_ATTR1` column. Other attributes are different for each action.

**Table 26-2 Views Showing Task Results**

Data Dictionary View (DBA, USER)	Description
<code>DBA_ADVISOR_TASKS</code>	Displays information about advisor tasks. To see SQL Access Advisor tasks, select where <code>ADVISOR_NAME = 'SQL Access Advisor'</code> .
<code>DBA_ADVISOR_RECOMMENDATIONS</code>	Displays the results of an analysis of all recommendations in the database. A recommendation can have multiple actions associated with it. The <code>DBA_ADVISOR_ACTIONS</code> view describe the actions. A recommendation also points to a set of rationales that present a justification/reasoning for that recommendation. The <code>DBA_ADVISOR_RATIONALE</code> view describes the rationales.
<code>DBA_ADVISOR_ACTIONS</code>	Displays information about the actions associated with all recommendations in the database. Each action is specified by the <code>COMMAND</code> and <code>ATTR1</code> through <code>ATTR6</code> columns. Each command defines how to use the attribute columns.
<code>DBA_ADVISOR_RATIONALE</code>	Displays information about the rationales for all recommendations in the database.
<code>DBA_ADVISOR_SQLA_WK_STMTS</code>	Displays information about all workload objects in the database after a SQL Access Advisor analysis. The precost and postcost numbers are in terms of the estimated optimizer cost (shown in <code>EXPLAIN PLAN</code> ) without and with the recommended access structure.

## Assumptions

This tutorial assumes that you want to view results of the task you executed in ["Executing a SQL Access Advisor Task"](#).

### To view the results of a SQL Access Advisor task:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then query the advisor recommendations.

For example, execute the following statements (sample output included):

```
VARIABLE workload_name VARCHAR2(255);
VARIABLE task_name VARCHAR2(255);
EXECUTE :task_name := 'MYTASK';
EXECUTE :workload_name := 'MY_STS_WORKLOAD';
```

```
SELECT REC_ID, RANK, BENEFIT
FROM   USER_ADVISOR_RECOMMENDATIONS
WHERE  TASK_NAME = :task_name
ORDER BY RANK;
```

REC_ID	RANK	BENEFIT
1	1	236
2	2	356

The preceding output shows the recommendations (`rec_id`) produced by an SQL Access Advisor run, with their rank and total benefit. The rank is a measure of the importance of the queries that the recommendation helps. The benefit is the total improvement in execution cost (in terms of optimizer cost) of all queries using the recommendation.

2. Identify which query benefits from which recommendation.

For example, execute the following query of `USER_ADVISOR_SQLA_WK_STMTS` (sample output included):

```
SELECT SQL_ID, REC_ID, PRECOST, POSTCOST,
       (PRECOST-POSTCOST)*100/PRECOST AS PERCENT_BENEFIT
FROM   USER_ADVISOR_SQLA_WK_STMTS
WHERE  TASK_NAME = :task_name
AND    WORKLOAD_NAME = :workload_name
ORDER BY percent_benefit DESC;
```

SQL_ID	REC_ID	PRECOST	POSTCOST	PERCENT_BENEFIT
fn4bsxdm98w3u	2	578	222	61.5916955
29bbju72rv3t2	1	5750	5514	4.10434783
133ym38r6gbar	0	772	772	0

The precost and postcost numbers are in terms of the estimated optimizer cost (shown in `EXPLAIN PLAN`) both without and with the recommended access structure changes.

3. Display the number of distinct actions for this set of recommendations.

For example, use the following query (sample output included):

```
SELECT 'Action Count', COUNT(DISTINCT action_id) cnt
FROM   USER_ADVISOR_ACTIONS
```

```
WHERE TASK_NAME = :task_name;
```

```
'ACTIONCOUNT      CNT
-----
Action Count        4
```

4. Display the actions for this set of recommendations.

For example, use the following query (sample output included):

```
SELECT REC_ID, ACTION_ID, SUBSTR(COMMAND,1,30) AS command
FROM   USER_ADVISOR_ACTIONS
WHERE  TASK_NAME = :task_name
ORDER BY rec_id, action_id;
```

```
REC_ID ACTION_ID COMMAND
-----
1       1 PARTITION TABLE
1       2 RETAIN INDEX
2       1 PARTITION TABLE
2       3 RETAIN INDEX
2       4 RETAIN INDEX
```

5. Display attributes of the recommendations.

For example, create the following PL/SQL procedure `show_recm`, and then execute it to see attributes of the actions:

```
CREATE OR REPLACE PROCEDURE show_recm (in_task_name IN VARCHAR2) IS
CURSOR curs IS
  SELECT DISTINCT action_id, command, attr1, attr2, attr3, attr4
  FROM user_advisor_actions
  WHERE task_name = in_task_name
  ORDER BY action_id;
v_action      number;
v_command     VARCHAR2(32);
v_attr1       VARCHAR2(4000);
v_attr2       VARCHAR2(4000);
v_attr3       VARCHAR2(4000);
v_attr4       VARCHAR2(4000);
v_attr5       VARCHAR2(4000);
BEGIN
  OPEN curs;
  DBMS_OUTPUT.PUT_LINE('=====');
  DBMS_OUTPUT.PUT_LINE('Task_name = ' || in_task_name);
  LOOP
    FETCH curs INTO
      v_action, v_command, v_attr1, v_attr2, v_attr3, v_attr4 ;
    EXIT when curs%NOTFOUND;
    DBMS_OUTPUT.PUT_LINE('Action ID: ' || v_action);
    DBMS_OUTPUT.PUT_LINE('Command : ' || v_command);
    DBMS_OUTPUT.PUT_LINE('Attr1 (name)      : ' || SUBSTR(v_attr1,1,30));
    DBMS_OUTPUT.PUT_LINE('Attr2 (tablespace): ' || SUBSTR(v_attr2,1,30));
    DBMS_OUTPUT.PUT_LINE('Attr3              : ' || SUBSTR(v_attr3,1,30));
    DBMS_OUTPUT.PUT_LINE('Attr4              : ' || v_attr4);
    DBMS_OUTPUT.PUT_LINE('Attr5              : ' || v_attr5);
    DBMS_OUTPUT.PUT_LINE('-----');
  END LOOP;
  CLOSE curs;
  DBMS_OUTPUT.PUT_LINE('=====END RECOMMENDATIONS=====');
END show_recm;
/
```

```
SET SERVEROUTPUT ON SIZE 99999
EXECUTE show_recm(:task_name);
```

The following output shows attributes of actions in the recommendations:

```
=====
Task_name = MYTASK
Action ID: 1
Command : PARTITION TABLE
Attr1 (name)      : "SH"."SALES"
Attr2 (tablespace):
Attr3             : ("TIME_ID")
Attr4             : INTERVAL
Attr5             :
-----
Action ID: 2
Command : RETAIN INDEX
Attr1 (name)      : "SH"."PRODUCTS_PK"
Attr2 (tablespace):
Attr3             : "SH"."PRODUCTS"
Attr4             : BTREE
Attr5             :
-----
Action ID: 3
Command : RETAIN INDEX
Attr1 (name)      : "SH"."TIMES_PK"
Attr2 (tablespace):
Attr3             : "SH"."TIMES"
Attr4             : BTREE
Attr5             :
-----
Action ID: 4
Command : RETAIN INDEX
Attr1 (name)      : "SH"."SALES_TIME_BIX"
Attr2 (tablespace):
Attr3             : "SH"."SALES"
Attr4             : BITMAP
Attr5             :
-----
=====END RECOMMENDATIONS=====
```

## 26.2.6 Generating and Executing a Task Script

You can use the procedure `DBMS_ADVISOR.GET_TASK_SCRIPT` to create a script of the SQL statements for the SQL Access Advisor recommendations. The script is an executable SQL file that can contain `DROP`, `CREATE`, and `ALTER` statements.

For new objects, the names of the materialized views, materialized view logs, and indexes are automatically generated by using the user-specified name template. Review the generated SQL script before attempting to execute it.

### Assumptions

This tutorial assumes that you want to save and execute a script that contains the recommendations generated in ["Executing a SQL Access Advisor Task"](#).

### To save and execute a SQL script:

1. Connect SQL\*Plus to the database as an administrator.

2. Create a directory object and grant permissions to read and write to it.

For example, use the following statements:

```
CREATE DIRECTORY ADVISOR_RESULTS AS '/tmp';
GRANT READ ON DIRECTORY ADVISOR_RESULTS TO PUBLIC;
GRANT WRITE ON DIRECTORY ADVISOR_RESULTS TO PUBLIC;
```

3. Connect to the database as `sh`, and then save the script to a file.

For example, use the following statement:

```
EXECUTE DBMS_ADVISOR.CREATE_FILE(DBMS_ADVISOR.GET_TASK_SCRIPT('MYTASK'),
'ADVISOR_RESULTS', 'advscript.sql');
```

4. Use a text editor to view the contents of the script.

The following is a fragment of a script generated by this procedure:

```
Rem Username:          SH
Rem Task:              MYTASK
Rem Execution date:
Rem

Rem
Rem Repartitioning table "SH"."SALES"
Rem

SET SERVEROUTPUT ON
SET ECHO ON

Rem
Rem Creating new partitioned table
Rem
CREATE TABLE "SH"."SALES1"
(
  "PROD_ID" NUMBER,
  "CUST_ID" NUMBER,
  "TIME_ID" DATE,
  "CHANNEL_ID" NUMBER,
  "PROMO_ID" NUMBER,
  "QUANTITY_SOLD" NUMBER(10,2),
  "AMOUNT_SOLD" NUMBER(10,2)
) PCTFREE 5 PCTUSED 40 INITRANS 1 MAXTRANS 255
NOCOMPRESS NOLOGGING
TABLESPACE "EXAMPLE"
PARTITION BY RANGE ("TIME_ID") INTERVAL( NUMTOYMINTERVAL( 1, 'MONTH'))
( PARTITION VALUES LESS THAN (TO_DATE(' 1998-02-01 00:00:00',
'SYYYY-MM-DD HH24:MI:SS', 'NLS_CALENDAR=GREGORIAN')) );
.
.
.
```

5. Optionally, in SQL\*Plus, run the SQL script.

For example, enter the following command:

```
@/tmp/advscript.sql
```

## 26.3 Performing a SQL Access Advisor Quick Tune

To tune a single SQL statement, the `DBMS_ADVISOR.QUICK_TUNE` procedure accepts as its input a `task_name` and a single SQL statement.

The `DBMS_ADVISOR.QUICK_TUNE` procedure creates a task and workload and executes this task. `EXECUTE_TASK` and `QUICK_TUNE` produce the same results. However, `QUICK_TUNE` is easier when tuning a single SQL statement.

### Assumptions

This tutorial assumes the following:

- You want to tune a single SQL statement.
- You want to name the task `MY_QUICKTUNE_TASK`.

### To create a template and base a task on this template:

1. Connect SQL\*Plus to the database as user `sh`, and then initialize SQL\*Plus variables for the SQL statement and task name.

For example, enter the following commands:

```
VARIABLE t_name VARCHAR2(255);
VARIABLE sq VARCHAR2(4000);
EXEC :sq := 'SELECT COUNT(*) FROM customers WHERE cust_state_province = 'CA'';
EXECUTE :t_name := 'MY_QUICKTUNE_TASK';
```

2. Perform the quick tune.

For example, the following statement executes `MY_QUICKTUNE_TASK`:

```
EXEC DBMS_ADVISOR.QUICK_TUNE(DBMS_ADVISOR.SQLACCESS_ADVISOR, :t_name, :sq);
```

## 26.4 Using SQL Access Advisor: Advanced Tasks

This section describes advanced tasks involving SQL Access Advisor.

This section contains the following topics:

- [Evaluating Existing Access Structures](#)  
SQL Access Advisor operates in two modes: problem-solving and evaluation.
- [Updating SQL Access Advisor Task Attributes](#)  
You can use the `DBMS_ADVISOR.UPDATE_TASK_ATTRIBUTES` procedure to set attributes for the task.
- [Creating and Using SQL Access Advisor Task Templates](#)  
A **task template** is a saved configuration on which to base future tasks and workloads.
- [Terminating SQL Access Advisor Task Execution](#)  
SQL Access Advisor enables you to interrupt the recommendation process or allow it to complete.
- [Deleting SQL Access Advisor Tasks](#)  
The `DBMS_ADVISOR.DELETE_TASK` procedure deletes existing SQL Access Advisor tasks from the repository.

- [Marking SQL Access Advisor Recommendations](#)  
By default, all SQL Access Advisor recommendations are ready to be implemented. However, you can choose to skip or exclude selected recommendations by using the `DBMS_ADVISOR.MARK_RECOMMENDATION` procedure.
- [Modifying SQL Access Advisor Recommendations](#)  
Using the `UPDATE_REC_ATTRIBUTES` procedure, SQL Access Advisor names and assigns ownership to new objects such as indexes and materialized views during analysis.

## 26.4.1 Evaluating Existing Access Structures

SQL Access Advisor operates in two modes: problem-solving and evaluation.

By default, SQL Access Advisor attempts to solve access method problems by looking for enhancements to index structures, partitions, materialized views, and materialized view logs. For example, a problem-solving run may recommend creating a new index, adding a new column to a materialized view log, and so on.

When you set the `ANALYSIS_SCOPE` parameter to `EVALUATION`, SQL Access Advisor comments only on which access structures the supplied workload uses. An evaluation-only run may only produce recommendations such as retaining an index, retaining a materialized view, and so on. The evaluation mode can be useful to see exactly which indexes and materialized views a workload is using. SQL Access Advisor does not evaluate the performance impact of existing base table partitioning.

**To create a task and set it to evaluation mode:**

1. Connect SQL\*Plus to the database with the appropriate privileges, and then create a task.

For example, enter the following statement, where `t_name` is a SQL\*Plus variable set to the name of the task:

```
EXECUTE DBMS_ADVISOR.EXECUTE_TASK(:t_name);
```

2. Perform the quick tune.

For example, the following statement sets the previous task to evaluation mode:

```
EXECUTE DBMS_ADVISOR.SET_TASK_PARAMETER(:t_name, 'ANALYSIS_SCOPE', 'EVALUATION');
```

## 26.4.2 Updating SQL Access Advisor Task Attributes

You can use the `DBMS_ADVISOR.UPDATE_TASK_ATTRIBUTES` procedure to set attributes for the task.

You can set the following attributes:

- Change the name of a task.
- Give a task a description.
- Set the task to be read-only so it cannot be changed.
- Make the task a template upon which you can define other tasks.
- Changes various attributes of a task or a task template.

## Assumptions

This tutorial assumes the following:

- You want to change the name of existing task `MYTASK` to `TUNING1`.
- You want to make the task `TUNING1` read-only.

### To update task attributes:

1. Connect SQL\*Plus to the database as user `sh`, and then change the name of the task.

For example, use the following statement:

```
EXECUTE DBMS_ADVISOR.UPDATE_TASK_ATTRIBUTES('MYTASK', 'TUNING1');
```

2. Set the task to read-only.

For example, use the following statement:

```
EXECUTE DBMS_ADVISOR.UPDATE_TASK_ATTRIBUTES('TUNING1',
      read_only => 'true');
```

## 26.4.3 Creating and Using SQL Access Advisor Task Templates

A **task template** is a saved configuration on which to base future tasks and workloads.

A template enables you to set up any number of tasks or workloads that can serve as starting points or templates for future task creation. By setting up a template, you can save time when performing tuning analysis. This approach also enables you to custom fit a tuning analysis to the business operation.

Physically, there is no difference between a task and a template. However, a template cannot be executed. To create a task from a template, you specify the template to be used when a new task is created. At that time, SQL Access Advisor copies the data and parameter settings from the template into the newly created task. You can also set an existing task to be a template by setting the template attribute when creating the task or later using the `UPDATE_TASK_ATTRIBUTE` procedure.

The following table describes procedures that you can use to manage task templates.

**Table 26-3 DBMS\_ADVISOR Procedures for Task Templates**

Procedure	Description
<code>CREATE_TASK</code>	The <code>template</code> parameter is an optional task name of an existing task or task template. To specify built-in SQL Access Advisor templates, use the template name as described in <a href="#">Table 26-6</a> . <code>is_template</code> is an optional parameter that enables you to set the newly created task as a template. Valid values are <code>true</code> and <code>false</code> .
<code>SET_TASK_PARAMETER</code>	The <code>INDEX_NAME_TEMPLATE</code> parameter specifies the method by which new index names are formed. The <code>MVIEW_NAME_TEMPLATE</code> parameter specifies the method by which new materialized view names are formed. The <code>PARTITION_NAME_TEMPLATE</code> parameter specifies the method by which new partition names are formed.



**Table 26-3 (Cont.) DBMS\_ADVISOR Procedures for Task Templates**

Procedure	Description
UPDATE_TASK_ATT RIBUTES	is_template marks the task as a template. Physically, there is no difference between a task and a template; however, a template cannot be executed. Possible values are: true and false. If the value is NULL or contains the value ADVISOR_UNUSED, then the setting is not changed.

### Assumptions

This tutorial assumes the following:

- You want to create a template named MY\_TEMPLATE.
- You want to set naming conventions for indexes and materialized views that are recommended by tasks based on MY\_TEMPLATE.
- You want to create task NEWTASK based on MY\_TEMPLATE.

### To create a template and base a task on this template:

1. Connect SQL\*Plus to the database as user sh, and then create a task as a template.

For example, create a template named MY\_TEMPLATE as follows:

```
VARIABLE template_id NUMBER;
VARIABLE template_name VARCHAR2(255);
EXECUTE :template_name := 'MY_TEMPLATE';
BEGIN
  DBMS_ADVISOR.CREATE_TASK (
    'SQL Access Advisor'
  , :template_id
  , :template_name
  , is_template => 'true'
  );
END;
```

2. Set template parameters.

For example, the following statements set the naming conventions for recommended indexes and materialized views:

```
-- set naming conventions for recommended indexes/mvs
BEGIN
  DBMS_ADVISOR.SET_TASK_PARAMETER (
    :template_name
  , 'INDEX_NAME_TEMPLATE'
  , 'SH_IDX$$_<SEQ>'
  );
END;

BEGIN
  DBMS_ADVISOR.SET_TASK_PARAMETER (
    :template_name
  , 'MVIEW_NAME_TEMPLATE'
  , 'SH_MV$$_<SEQ>'
  );
END;
```

### 3. Create a task based on a pre-existing template.

For example, enter the following commands to create `NEWTASK` based on `MY_TEMPLATE`:

```
VARIABLE task_id NUMBER;
VARIABLE task_name VARCHAR2(255);
EXECUTE :task_name := 'NEWTASK';
BEGIN
  DBMS_ADVISOR.CREATE_TASK (
    'SQL Access Advisor'
  , :task_id
  , :task_name
  , template=>'MY_TEMPLATE'
  );
END;
```

## 26.4.4 Terminating SQL Access Advisor Task Execution

SQL Access Advisor enables you to interrupt the recommendation process or allow it to complete.

An interruption signals SQL Access Advisor to stop processing and marks the task as `INTERRUPTED`. At that point, you may update recommendation attributes and generate scripts.

Intermediate results represent recommendations for the workload contents up to that point in time. If recommendations must be sensitive to the entire workload, then Oracle recommends that you let the task complete. Additionally, recommendations made by the advisor early in the recommendation process do not contain base table partitioning recommendations. The partitioning analysis requires a large part of the workload to be processed before it can determine whether partitioning would be beneficial. Therefore, if SQL Access Advisor detects a benefit, then only later intermediate results contain base table partitioning recommendations.

This section describes two ways to terminate SQL Access Advisor task execution:

- [Interrupting SQL Access Advisor Tasks](#)  
The `DBMS_ADVISOR.INTERRUPT_TASK` procedure causes a SQL Access Advisor task execution to terminate as if it had reached its normal end.
- [Canceling SQL Access Advisor Tasks](#)  
You can stop task execution by calling the `DBMS_ADVISOR.CANCEL_TASK` procedure and passing in the task name for this recommendation process.

### 26.4.4.1 Interrupting SQL Access Advisor Tasks

The `DBMS_ADVISOR.INTERRUPT_TASK` procedure causes a SQL Access Advisor task execution to terminate as if it had reached its normal end.

Thus, you can see any recommendations that have been formed up to the point of the interruption. An interrupted task cannot be restarted. The syntax is as follows:

```
DBMS_ADVISOR.INTERRUPT_TASK (task_name IN VARCHAR2);
```

#### Assumptions

This tutorial assumes the following:

- Long-running task `MYTASK` is currently executing.
- You want to interrupt this task, and then view the recommendations.

**To interrupt a currently executing task:**

1. Connect SQL\*Plus to the database as `sh`, and then interrupt the task.

For example, create a template named `MY_TEMPLATE` as follows:

```
EXECUTE DBMS_ADVISOR.INTERRUPT_TASK ('MYTASK');
```

## 26.4.4.2 Canceling SQL Access Advisor Tasks

You can stop task execution by calling the `DBMS_ADVISOR.CANCEL_TASK` procedure and passing in the task name for this recommendation process.

SQL Access Advisor may take a few seconds to respond to this request. Because all advisor task procedures are synchronous, to cancel an operation, you must use a separate database session. If you use `CANCEL_TASK`, then SQL Access Advisor makes no recommendations.

A cancel command effectively restores the task to its condition before the start of the canceled operation. Therefore, a canceled task or data object cannot be restarted. However, you can reset the task using `DBMS_ADVISOR.RESET_TASK`, and then execute it again. The `CANCEL_TASK` syntax is as follows:

```
DBMS_ADVISOR.CANCEL_TASK (task_name IN VARCHAR2);
```

The `RESET_TASK` procedure resets a task to its initial starting point, which has the effect of removing all recommendations and intermediate data from the task. The task status is set to `INITIAL`. The syntax is as follows:

```
DBMS_ADVISOR.RESET_TASK (task_name IN VARCHAR2);
```

**Assumptions**

This tutorial assumes the following:

- Long-running task `MYTASK` is currently executing. This task is set to make partitioning recommendations.
- You want to cancel this task, and then reset it so that the task makes only index recommendations.

**To cancel a currently executing task:**

1. Connect SQL\*Plus to the database as user `sh`, and then cancel the task.

For example, create a template named `MY_TEMPLATE` as follows:

```
EXECUTE DBMS_ADVISOR.CANCEL_TASK ('MYTASK');
```

2. Reset the task.

For example, execute the `RESET_TASK` procedure as follows:

```
EXECUTE DBMS_ADVISOR.RESET_TASK('MYTASK');
```

3. Set task parameters.

For example, change the analysis scope to `INDEX` as follows:

```
EXECUTE DBMS_ADVISOR.SET_TASK_PARAMETER(:task_name, 'ANALYSIS_SCOPE', 'INDEX');
```

#### 4. Execute the task.

For example, execute MYTASK as follows:

```
EXECUTE DBMS_ADVISOR.EXECUTE_TASK ('MYTASK');
```

## 26.4.5 Deleting SQL Access Advisor Tasks

The `DBMS_ADVISOR.DELETE_TASK` procedure deletes existing SQL Access Advisor tasks from the repository.

The syntax for SQL Access Advisor task deletion is as follows:

```
DBMS_ADVISOR.DELETE_TASK (task_name IN VARCHAR2);
```

If a task is linked to an STS workload, and if you want to delete the task or workload, then you must remove the link between the task and the workload using the `DELETE_STS_REF` procedure. The following example deletes the link between task MYTASK and the current user's SQL tuning set MY\_STS\_WORKLOAD:

```
EXECUTE DBMS_ADVISOR.DELETE_STS_REF('MYTASK', null, 'MY_STS_WORKLOAD');
```

### Assumptions

This tutorial assumes the following:

- User `sh` currently owns multiple SQL Access Advisor tasks.
- You want to delete MYTASK.
- The task MYTASK is currently linked to workload MY\_STS\_WORKLOAD.

### To delete a SQL Access Advisor task:

1. Connect SQL\*Plus to the database as user `sh`, and then query existing SQL Access Advisor tasks.

For example, query the data dictionary as follows (sample output included):

```
SELECT TASK_NAME
FROM   USER_ADVISOR_TASKS
WHERE  ADVISOR_NAME = 'SQL Access Advisor';
```

```
TASK_NAME
-----
MYTASK
NEWTASK
```

2. Delete the link between MYTASK and MY\_STS\_WORKLOAD.

For example, delete the reference as follows:

```
EXECUTE DBMS_ADVISOR.DELETE_STS_REF('MYTASK', null, 'MY_STS_WORKLOAD');
```

3. Delete the desired task.

For example, delete MYTASK as follows:

```
EXECUTE DBMS_ADVISOR.DELETE_TASK('MYTASK');
```

## 26.4.6 Marking SQL Access Advisor Recommendations

By default, all SQL Access Advisor recommendations are ready to be implemented. However, you can choose to skip or exclude selected recommendations by using the `DBMS_ADVISOR.MARK_RECOMMENDATION` procedure.

`MARK_RECOMMENDATION` enables you to annotate a recommendation with a `REJECT` or `IGNORE` setting, which causes the `GET_TASK_SCRIPT` to skip it when producing the implementation procedure.

If SQL Access Advisor makes a recommendation to partition one or multiple previously nonpartitioned base tables, then consider carefully before skipping this recommendation. Changing a table's partitioning scheme affects the cost of all queries, indexes, and materialized views defined on the table. Therefore, if you skip the partitioning recommendation, then the advisor's remaining recommendations on this table are no longer optimal. To see recommendations on your workload that do not contain partitioning, reset the advisor task and rerun it with the `ANALYSIS_SCOPE` parameter changed to exclude partitioning recommendations.

The syntax is as follows:

```
DBMS_ADVISOR.MARK_RECOMMENDATION (  
    task_name          IN VARCHAR2  
    id                 IN NUMBER,  
    action             IN VARCHAR2);
```

### Assumptions

This tutorial assumes the following:

- You are reviewing the recommendations as described in tutorial "[Viewing SQL Access Advisor Task Results](#)".
- You want to reject the first recommendation, which partitions a table.

### To mark a recommendation:

1. Connect SQL\*Plus to the database as user `sh`, and then mark the recommendation.

For example, reject recommendation 1 as follows:

```
EXECUTE DBMS_ADVISOR.MARK_RECOMMENDATION('MYTASK', 1, 'REJECT');
```

This recommendation and any dependent recommendations do not appear in the script.

2. Generate the script as explained in "[Generating and Executing a Task Script](#)".

## 26.4.7 Modifying SQL Access Advisor Recommendations

Using the `UPDATE_REC_ATTRIBUTES` procedure, SQL Access Advisor names and assigns ownership to new objects such as indexes and materialized views during analysis.

SQL Access Advisor may not necessarily choose appropriate names. In this case, you may choose to manually set the owner, name, and tablespace values for new objects. For recommendations referencing existing database objects, owner and name values cannot be changed. The syntax is as follows:

```
DBMS_ADVISOR.UPDATE_REC_ATTRIBUTES (
  task_name      IN VARCHAR2
  rec_id         IN NUMBER,
  action_id      IN NUMBER,
  attribute_name IN VARCHAR2,
  value          IN VARCHAR2);
```

The `attribute_name` parameter can take the following values:

- OWNER  
Specifies the owner name of the recommended object.
- NAME  
Specifies the name of the recommended object.
- TABLESPACE  
Specifies the tablespace of the recommended object.

### Assumptions

This tutorial assumes the following:

- You are reviewing the recommendations as described in tutorial "[Viewing SQL Access Advisor Task Results](#)".
- You want to change the tablespace for recommendation 1, action 1 to `SH_MVIEWS`.

### To mark a recommendation:

1. Connect SQL\*Plus to the database as user `sh`, and then update the recommendation attribute.

For example, change the tablespace name to `SH_MVIEWS` as follows:

```
BEGIN
  DBMS_ADVISOR.UPDATE_REC_ATTRIBUTES (
    'MYTASK'
  , 1
  , 1
  , 'TABLESPACE'
  , 'SH_MVIEWS'
  );
END;
```

2. Generate the script as explained in "[Generating and Executing a Task Script](#)".

## 26.5 SQL Access Advisor Examples

Oracle Database provides a script that contains several SQL Access Advisor examples that you can run on a test database.

The script is named `ORACLE_HOME/rdbms/demo/aadvdemo.sql`.

## 26.6 SQL Access Advisor Reference

You can access metadata about SQL Access Advisor using data dictionary views.

This section contains the following topics:

- [Action Attributes in the DBA\\_ADVISOR\\_ACTIONS View](#)  
The DBA\_ADVISOR\_ACTIONS view displays information about the actions associated with all recommendations in the database. Each action is specified by the COMMAND and ATTR1 through ATTR6 columns.
- [Categories for SQL Access Advisor Task Parameters](#)  
SQL Access Advisor task parameters fall into the following categories: workload filtering, task configuration, schema attributes, and recommendation options.
- [SQL Access Advisor Constants](#)  
DBMS\_ADVISOR provides a number of constants.

## 26.6.1 Action Attributes in the DBA\_ADVISOR\_ACTIONS View

The DBA\_ADVISOR\_ACTIONS view displays information about the actions associated with all recommendations in the database. Each action is specified by the COMMAND and ATTR1 through ATTR6 columns.

The following table maps SQL Access Advisor actions to attribute columns in the DBA\_ADVISOR\_ACTIONS view. In the table, MV refers to a materialized view.

**Table 26-4 SQL Access Advisor Action Attributes**

Action	ATTR1 Column	ATTR2 Column	ATTR3 Column	ATTR4 Column	ATTR5 Column	ATTR6 Column	NUM_ATTR1 Column
CREATE INDEX	Index name	Index tablespace	Target table	BITMAP or BTREE	Index column list / expression	Unused	Storage size in bytes for the index
CREATE MATERIALIZED VIEW	MV name	MV tablespace	REFRESH COMPLETE, REFRESH FAST, REFRESH FORCE, NEVER REFRESH	ENABLE QUERY REWRITE, DISABLE QUERY REWRITE	SQL SELECT statement	Unused	Storage size in bytes for the MV
CREATE MATERIALIZED VIEW LOG	Target table name	MV log tablespace	ROWID PRIMARY KEY, SEQUENCE OBJECT ID	INCLUDING NEW VALUES, EXCLUDING NEW VALUES	Table column list	Partitioning subclauses	Unused
CREATE REWRITE EQUIVALENCE	Name of equivalence	Checksum value	Unused	Unused	Source SQL statement	Equivalent SQL statement	Unused
DROP INDEX	Index name	Unused	Unused	Unused	Index columns	Unused	Storage size in bytes for the index
DROP MATERIALIZED VIEW	MV name	Unused	Unused	Unused	Unused	Unused	Storage size in bytes for the MV
DROP MATERIALIZED VIEW LOG	Target table name	Unused	Unused	Unused	Unused	Unused	Unused

**Table 26-4 (Cont.) SQL Access Advisor Action Attributes**

Action	ATTR1 Column	ATTR2 Column	ATTR3 Column	ATTR4 Column	ATTR5 Column	ATTR6 Column	NUM_ATT R1 Column
PARTITION TABLE	Table name	RANGE, INTERVAL, LIST, HASH, RANGE-HASH, RANGE-LIST	Partition key for partitioning (column name or list of column names)	Partition key for subpartitioning (column name or list of column names)	SQL PARTITION clause	SQL SUBPARTITION clause	Unused
PARTITION INDEX	Index name	LOCAL, RANGE, HASH	Partition key for partitioning (list of column names)	Unused	SQL PARTITION clause	Unused	Unused
PARTITION ON MATERIALIZED VIEW	MV name	RANGE, INTERVAL, LIST, HASH, RANGE-HASH, RANGE-LIST	Partition key for partitioning (column name or list of column names)	Partition key for subpartitioning (column name or list of column names)	SQL SUBPARTITION clause	SQL SUBPARTITION clause	Unused
RETAIN INDEX	Index name	Unused	Target table	BITMAP or BTREE	Index columns	Unused	Storage size in bytes for the index
RETAIN MATERIALIZED VIEW	MV name	Unused	REFRESH COMPLETE or REFRESH FAST	Unused	SQL SELECT statement	Unused	Storage size in bytes for the MV
RETAIN MATERIALIZED VIEW LOG	Target table name	Unused	Unused	Unused	Unused	Unused	Unused

## 26.6.2 Categories for SQL Access Advisor Task Parameters

SQL Access Advisor task parameters fall into the following categories: workload filtering, task configuration, schema attributes, and recommendation options.

The following table groups the most relevant SQL Access Advisor task parameters into categories. All task parameters for workload filtering are deprecated.

**Table 26-5 Types of Advisor Task Parameters And Their Uses**

Workload Filtering	Task Configuration	Schema Attributes	Recommendation Options
END_TIME	DAYS_TO_EXPIRE	DEF_INDEX_OWNER	ANALYSIS_SCOPE
INVALID_ACTION_LIST	JOURNALING	DEF_INDEX_TABLESPACE	COMPATIBILITY
INVALID_MODULE_LIST	REPORT_DATE_FORMAT	DEF_MVIEW_OWNER	CREATION_COST



**Table 26-5 (Cont.) Types of Advisor Task Parameters And Their Uses**

Workload Filtering	Task Configuration	Schema Attributes	Recommendation Options
INVALID_SQLSTRING_LIMIT		DEF_MVIEW_TABLESPACE	DML_VOLATILITY
INVALID_TABLE_LIST		DEF_MVLOG_TABLESPACE	LIMIT_PARTITION_SCHEMES
INVALID_USERNAME_LIST		DEF_PARTITION_TABLESPACE	MODE
RANKING_MEASURE		INDEX_NAME_TEMPLATE	PARTITIONING_TYPES
SQL_LIMIT		MVIEW_NAME_TEMPLATE	REFRESH_MODE
START_TIME			STORAGE_CHANGE
TIME_LIMIT			USE_SEPARATE_TABLESPACES
VALID_ACTION_LIST			WORKLOAD_SCOPE
VALID_MODULE_LIST			
VALID_SQLSTRING_LIST			
VALID_TABLE_LIST			
VALID_USERNAME_LIST			

## 26.6.3 SQL Access Advisor Constants

DBMS\_ADVISOR provides a number of constants.

You can use the constants shown in the following table with SQL Access Advisor.

**Table 26-6 SQL Access Advisor Constants**

Constant	Description
ADVISOR_ALL	A value that indicates all possible values. For string parameters, this value is equivalent to the wildcard (%) character.
ADVISOR_CURRENT	Indicates the current time or active set of elements. Typically, this is used in time parameters.
ADVISOR_DEFAULT	Indicates the default value. Typically used when setting task or workload parameters.
ADVISOR_UNLIMITED	A value that represents an unlimited numeric value.
ADVISOR_UNUSED	A value that represents an unused entity. When a parameter is set to <code>ADVISOR_UNUSED</code> , it has no effect on the current operation. A typical use for this constant is to set a parameter as unused for its dependent operations.
SQLACCESS_GENERAL	Specifies the name of a default SQL Access general-purpose task template. This template sets the <code>DML_VOLATILITY</code> task parameter to <code>true</code> and <code>ANALYSIS_SCOPE</code> to <code>INDEX, MVIEW</code> .
SQLACCESS_OLTP	Specifies the name of a default SQL Access OLTP task template. This template sets the <code>DML_VOLATILITY</code> task parameter to <code>true</code> and <code>ANALYSIS_SCOPE</code> to <code>INDEX</code> .

**Table 26-6 (Cont.) SQL Access Advisor Constants**

Constant	Description
SQLACCESS_WAREHOUSE	Specifies the name of a default SQL Access warehouse task template. This template sets the <code>DML_VOLATILITY</code> task parameter to <code>false</code> and <code>EXECUTION_TYPE</code> to <code>INDEX, MVIEW</code> .
SQLACCESS_ADVISOR	Contains the formal name of SQL Access Advisor. You can specify this name when procedures require the Advisor name as an argument.

# Part IX

## SQL Controls: Profiles and Plan Baselines

You can manage SQL profiles and SQL plan baselines, and migrate stored outlines to SQL plan baselines.

This part contains the following chapters:

- [Managing SQL Profiles](#)  
When warranted, SQL Tuning Advisor recommends a SQL profile. You can use `DBMS_SQLTUNE` to implement, alter, drop, and transport SQL profiles.
- [Overview of SQL Plan Management](#)  
**SQL plan management** is a preventative mechanism that enables the optimizer to automatically manage execution plans, ensuring that the database uses only known or verified plans.
- [Managing SQL Plan Baselines](#)  
This chapter explains the concepts and tasks relating to SQL plan management using the `DBMS_SPM` package.
- [Migrating Stored Outlines to SQL Plan Baselines](#)  
**Stored outline migration** is the user-initiated process of converting stored outlines to SQL plan baselines. A SQL plan baseline is a set of plans proven to provide optimal performance.

# Managing SQL Profiles

When warranted, SQL Tuning Advisor recommends a SQL profile. You can use `DBMS_SQLTUNE` to implement, alter, drop, and transport SQL profiles.

This chapter contains the following topics:

- [About SQL Profiles](#)  
A **SQL profile** is a database object that contains auxiliary statistics specific to a SQL statement.
- [Implementing a SQL Profile](#)  
Implementing a SQL profile means storing it persistently in the database.
- [Listing SQL Profiles](#)  
The data dictionary view `DBA_SQL_PROFILES` stores SQL profiles persistently in the database.
- [Altering a SQL Profile](#)  
You can alter attributes of an existing SQL profile using the `attribute_name` parameter of the `ALTER_SQL_PROFILE` procedure.
- [Dropping a SQL Profile](#)  
You can drop a SQL profile with the `DROP_SQL_PROFILE` procedure.
- [Transporting a SQL Profile](#)  
You can export a SQL profile from the `sys` schema in one database to a staging table, and then import it from the staging table into another database. You can transport a SQL profile to any Oracle database created in the same release or later.

## 27.1 About SQL Profiles

A **SQL profile** is a database object that contains auxiliary statistics specific to a SQL statement.

Conceptually, a SQL profile is to a SQL statement what object-level statistics are to a table or index. SQL profiles are created when a DBA invokes SQL Tuning Advisor.

This section contains the following topics:

- [Purpose of SQL Profiles](#)  
When profiling a SQL statement, SQL Tuning Advisor uses a specific set of bind values as input.
- [Concepts for SQL Profiles](#)  
A SQL profile is a collection of auxiliary statistics on a query, including all tables and columns referenced in the query.
- [User Interfaces for SQL Profiles](#)  
Oracle Enterprise Manager Cloud Control (Cloud Control) usually handles SQL profiles as part of automatic SQL tuning.

- [Basic Tasks for SQL Profiles](#)  
Basic tasks include accepting (implementing) a SQL profile, altering it, listing it, and dropping it.



**See Also:**

["About SQL Tuning Advisor"](#)

## 27.1.1 Purpose of SQL Profiles

When profiling a SQL statement, SQL Tuning Advisor uses a specific set of bind values as input.

The advisor compares the optimizer estimate with values obtained by executing fragments of the statement on a data sample. When significant variances are found, SQL Tuning Advisor bundles corrective actions together in a SQL profile, and then recommends its acceptance.

The corrected statistics in a SQL profile can improve optimizer [cardinality](#) estimates, which in turn leads the optimizer to select better plans. SQL profiles provide the following benefits over other techniques for improving plans:

- Unlike hints and stored outlines, SQL profiles do not tie the optimizer to a specific plan or subplan. SQL profiles fix incorrect estimates while giving the optimizer the flexibility to pick the best plan in different situations.
- Unlike hints, no changes to application source code are necessary when using SQL profiles. The use of SQL profiles by the database is transparent to the user.

## 27.1.2 Concepts for SQL Profiles

A SQL profile is a collection of auxiliary statistics on a query, including all tables and columns referenced in the query.

The profile is stored in an internal format in the data dictionary. The user interface is the `DBA_SQL_PROFILES` dictionary view. The optimizer uses this information during optimization to determine the most optimal plan.

This section contains the following topics:

- [Statistics in SQL Profiles](#)  
A SQL profile contains, among other statistics, a set of cardinality adjustments.
- [SQL Profiles and Execution Plans](#)  
The SQL profile contains supplemental statistics for the entire *statement*, not individual *plans*. The profile does not itself determine a specific plan.
- [SQL Profile Recommendations](#)  
SQL Tuning Advisor invokes Automatic Tuning Optimizer to generate SQL profile recommendations.
- [SQL Profiles and SQL Plan Baselines](#)  
You can use SQL profiles with or without SQL plan management.

 **See Also:**

*Oracle Database Reference* to learn more about `DBA_SQL_PROFILES`

### 27.1.2.1 Statistics in SQL Profiles

A SQL profile contains, among other statistics, a set of cardinality adjustments.

The cardinality measure is based on sampling the `WHERE` clause rather than on statistical projection. A profile uses parts of the query to determine whether the estimated cardinalities are close to the actual cardinalities and, if a mismatch exists, uses the corrected cardinalities. For example, if a SQL profile exists for `SELECT * FROM t WHERE x=5 AND y=10`, then the profile stores the actual number of rows returned.

Starting in Oracle Database 18c, SQL Tuning Advisor can recommend an Exadata-aware SQL profile. On Oracle Exadata Database Machine, the cost of smart scans depends on the system statistics I/O seek time (`iouseektim`), multiblock read count (`mbrc`), and I/O transfer speed (`iotfrspeed`). The values of these statistics usually differ on Exadata and can thus influence the choice of plan. If system statistics are stale, and if gathering them improves performance, then SQL Tuning Advisor recommends accepting an Exadata-aware SQL profile.

### 27.1.2.2 SQL Profiles and Execution Plans

The SQL profile contains supplemental statistics for the entire *statement*, not individual *plans*. The profile does not itself determine a specific plan.

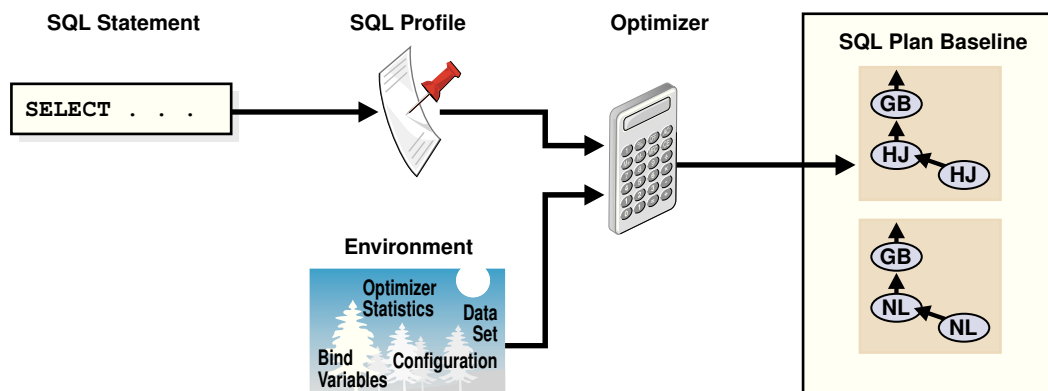
Internally, a SQL profile is implemented using hints that address different types of problems. These hints do not specify any particular plan. Rather, the hints correct errors in the optimizer estimation algorithm that lead to suboptimal plans. For example, a profile may use the `TABLE_STATS` hint to set object statistics for tables when the statistics are missing or stale.

When choosing plans, the optimizer has the following sources of information:

- The environment, which contains the database configuration, system statistics, [bind variable](#) values, [optimizer statistics](#), data set, and so on
- The supplemental statistics in the SQL profile

The following figure shows the relationship between a SQL statement and the SQL profile for this statement. The optimizer uses the SQL profile and the environment to generate an execution plan. In this example, the plan is in the [SQL plan baseline](#) for the statement.

Figure 27-1 SQL Profile



If either the optimizer environment or SQL profile changes, then the optimizer can create a new plan. As tables grow, or as indexes are created or dropped, the plan for a SQL profile can change. The profile continues to be relevant even if the data distribution or access path of the corresponding statement changes.

In general, you do not need to refresh SQL profiles. Over time, however, profile content can become outdated. In this case, performance of the SQL statement may degrade. The statement may appear as high-load or top SQL. In this case, the Automatic SQL Tuning task again captures the statement as high-load SQL. You can implement a new SQL profile for the statement.

### 27.1.2.3 SQL Profile Recommendations

SQL Tuning Advisor invokes Automatic Tuning Optimizer to generate SQL profile recommendations.

Recommendations to implement SQL profiles occur in a finding, which appears in a separate section of the SQL Tuning Advisor report. When you implement (or accept) a SQL profile, the database creates the profile and stores it persistently in the data dictionary. However, the SQL profile information is not exposed through regular dictionary views.

#### Example 27-1 SQL Profile Recommendation

In this example, the database found a better plan for a `SELECT` statement that uses several expensive joins. The database recommends running `DBMS_SQLTUNE.ACCEPT_SQL_PROFILE` to implement the profile, which enables the statement to run 98.53% faster.

```
-----
FINDINGS SECTION (2 findings)
-----
```

```
1- SQL Profile Finding (see explain plans section below)
-----
```

```
A potentially better execution plan was found for this statement. Choose
one of the following SQL profiles to implement.
```

```
Recommendation (estimated benefit: 99.45%)
-----
```

```
- Consider accepting the recommended SQL profile.
  execute dbms_sqltune.accept_sql_profile(task_name => 'my_task',
    object_id => 3, task_owner => 'SH', replace => TRUE);
```

#### Validation results

-----

The SQL profile was tested by executing both its plan and the original plan and measuring their respective execution statistics. A plan may have been only partially executed if the other could be run to completion in less time.

	Original Plan	With SQL Profile	% Improved
	-----	-----	-----
Completion Status:	PARTIAL	COMPLETE	
Elapsed Time(us):	15467783	226902	98.53 %
CPU Time(us):	15336668	226965	98.52 %
User I/O Time(us):	0	0	
Buffer Gets:	3375243	18227	99.45 %
Disk Reads:	0	0	
Direct Writes:	0	0	
Rows Processed:	0	109	
Fetches:	0	109	
Executions:	0	1	

#### Notes

-----

1. The SQL profile plan was first executed to warm the buffer cache.
2. Statistics for the SQL profile plan were averaged over next 3 executions.

Sometimes SQL Tuning Advisor may recommend implementing a profile that uses the Automatic Degree of Parallelism (Auto DOP) feature. A parallel query profile is only recommended when the original plan is serial and when parallel execution can significantly reduce the elapsed time for a long-running query.

When it recommends a profile that uses Auto DOP, SQL Tuning Advisor gives details about the performance overhead of using parallel execution for the SQL statement in the report. For parallel execution recommendations, SQL Tuning Advisor may provide two SQL profile recommendations, one using serial execution and one using parallel.

The following example shows a parallel query recommendation. In this example, a degree of parallelism of 7 improves response time significantly at the cost of increasing resource consumption by almost 25%. You must decide whether the reduction in database throughput is worth the increase in response time.

Recommendation (estimated benefit: 99.99%)

```
-----
- Consider accepting the recommended SQL profile to use parallel execution
  for this statement.
  execute dbms_sqltune.accept_sql_profile(task_name => 'gfk_task',
    object_id => 3, task_owner => 'SH', replace => TRUE,
    profile_type => DBMS_SQLTUNE.PX_PROFILE);
```

Executing this query parallel with DOP 7 will improve its response time 82.22% over the SQL profile plan. However, there is some cost in enabling parallel execution. It will increase the statement's resource consumption by an estimated 24.43% which may result in a reduction of system throughput. Also, because these resources are consumed over a much smaller duration, the response time of concurrent statements might be negatively impacted if sufficient hardware capacity is not available.

The following data shows some sampled statistics for this SQL from the past week and projected weekly values when parallel execution is enabled.



```
                Past week sampled statistics for this SQL
                -----
Number of executions                                0
Percent of total activity                          .29
Percent of samples with #Active Sessions > 2*CPU    0
Weekly DB time (in sec)                            76.51

                Projected statistics with Parallel Execution
                -----
Weekly DB time (in sec)                            95.21
```

### 27.1.2.4 SQL Profiles and SQL Plan Baselines

You can use SQL profiles with or without SQL plan management.

No strict relationship exists between the SQL profile and a SQL plan baseline. If a statement has multiple plans in a SQL plan baseline, then a SQL profile is useful because it enables the optimizer to choose the lowest-cost plan in the baseline.

### 27.1.3 User Interfaces for SQL Profiles

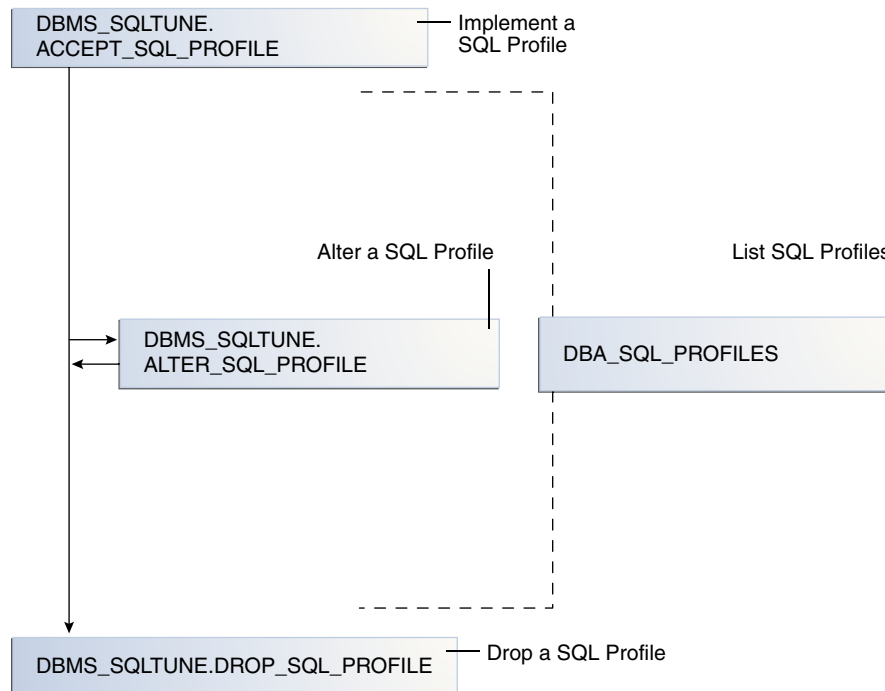
Oracle Enterprise Manager Cloud Control (Cloud Control) usually handles SQL profiles as part of automatic SQL tuning.

On the command line, you can manage SQL profiles with the `DBMS_SQLTUNE` package. To use the APIs, you must have the `ADMINISTER SQL MANAGEMENT OBJECT` privilege.

### 27.1.4 Basic Tasks for SQL Profiles

Basic tasks include accepting (implementing) a SQL profile, altering it, listing it, and dropping it.

The following graphic shows the basic workflow.

**Figure 27-2 Managing SQL Profiles**

Typically, you manage SQL profiles in the following sequence:

1. Implement a recommended SQL profile.  
"Implementing a SQL Profile" describes this task.
2. Obtain information about SQL profiles stored in the database.  
"Listing SQL Profiles" describes this task.
3. Optionally, modify the implemented SQL profile.  
"Altering a SQL Profile" describes this task.
4. Drop the implemented SQL profile when it is no longer needed.  
"Dropping a SQL Profile" describes this task.

To tune SQL statements on another database, you can transport both a SQL tuning set and a SQL profile to a separate database. "Transporting a SQL Profile" describes this task.

## 27.2 Implementing a SQL Profile

Implementing a SQL profile means storing it persistently in the database.

Implementing a profile is the same as accepting it. A profile must be accepted before the optimizer can use it as input when generating plans.

This section contains the following topics:

- [About SQL Profile Implementation](#)  
As a rule of thumb, implement a SQL profile recommended by SQL Tuning Advisor.
- [Implementing a SQL Profile](#)  
To implement a SQL profile, use the `DBMS_SQLTUNE.ACCEPT_SQL_PROFILE` procedure.

## 27.2.1 About SQL Profile Implementation

As a rule of thumb, implement a SQL profile recommended by SQL Tuning Advisor.

If the database recommends both an index and a SQL profile, then either use both or use the SQL profile only. If you create an index, then the optimizer may need the profile to pick the new index.

In some situations, SQL Tuning Advisor may find an improved serial plan in addition to an even better parallel plan. In this case, the advisor recommends both a standard and a parallel SQL profile, enabling you to choose between the best serial and best parallel plan for the statement. Implement a parallel plan only if the increase in response time is worth the decrease in throughput.

To implement a SQL profile, execute the `DBMS_SQLTUNE.ACCEPT_SQL_PROFILE` procedure. Some important parameters are as follows:

- `profile_type`  
Set this parameter to `REGULAR_PROFILE` for a SQL profile without a change to parallel execution, or `PX_PROFILE` for a SQL profile with a change to parallel execution.
- `force_match`  
This parameter controls statement matching. Typically, an accepted SQL profile is associated with the SQL statement through a [SQL signature](#) that is generated using a hash function. This hash function changes the SQL statement to upper case and removes all extra whitespace before generating the signature. Thus, the same SQL profile works for all SQL statements in which the only difference is case and white spaces.  
  
By setting `force_match` to `true`, the SQL profile additionally targets all SQL statements that have the same text after the literal values in the `WHERE` clause have been replaced by bind variables. This setting may be useful for applications that use only literal values because it enables SQL with text differing only in its literal values to share a SQL profile. If both literal values and bind variables are in the SQL text, or if `force_match` is set to `false` (default), then the literal values in the `WHERE` clause are not replaced by bind variables.

## 27.2.2 Implementing a SQL Profile

To implement a SQL profile, use the `DBMS_SQLTUNE.ACCEPT_SQL_PROFILE` procedure.

### Assumptions

This tutorial assumes the following:

- The SQL Tuning Advisor task `STA_SPECIFIC_EMP_TASK` includes a recommendation to create a SQL profile.
- The name of the SQL profile is `my_sql_profile`.

- The PL/SQL block accepts a profile that uses parallel execution (`profile_type`).
- The profile uses force matching.

#### To implement a SQL profile:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Execute the `ACCEPT_SQL_PROFILE` function.

For example, execute the following PL/SQL:

```
DECLARE
  my_sqlprofile_name VARCHAR2(30);
BEGIN
  my_sqlprofile_name := DBMS_SQLTUNE.ACCEPT_SQL_PROFILE (
    task_name      => 'STA_SPECIFIC_EMP_TASK'
  ,   name         => 'my_sql_profile'
  ,   profile_type => DBMS_SQLTUNE.PX_PROFILE
  ,   force_match  => true
  );
END;
/
```

## 27.3 Listing SQL Profiles

The data dictionary view `DBA_SQL_PROFILES` stores SQL profiles persistently in the database.

The profile statistics are in an Oracle Database internal format, so you cannot query profiles directly. However, you can list profiles.

#### To list SQL profiles:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Query the `DBA_SQL_PROFILES` view.

For example, execute the following query:

```
COLUMN category FORMAT a10
COLUMN sql_text FORMAT a20

SELECT NAME, SQL_TEXT, CATEGORY, STATUS
FROM   DBA_SQL_PROFILES;
```

Sample output appears below:

NAME	SQL_TEXT	CATEGORY	STATUS
SYS_SQLPROF_01285f6d18eb0000	select promo_name, count(*) c from promotions p, sales s where s.promo_id = p.promo_id and p.promo_category = 'internet' group by p.promo_name order by c desc	DEFAULT	ENABLED

## 27.4 Altering a SQL Profile

You can alter attributes of an existing SQL profile using the `attribute_name` parameter of the `ALTER_SQL_PROFILE` procedure.

The `CATEGORY` attribute determines which sessions can apply a profile. View the `CATEGORY` attribute by querying `DBA_SQL_PROFILES.CATEGORY`. By default, all profiles are in the `DEFAULT` category, which means that all sessions in which the `SQLTUNE_CATEGORY` initialization parameter is set to `DEFAULT` can use the profile.

By altering the category of a SQL profile, you determine which sessions are affected by profile creation. For example, by setting the category to `DEV`, only sessions in which the `SQLTUNE_CATEGORY` initialization parameter is set to `DEV` can use the profile. Other sessions do not have access to the SQL profile and execution plans for SQL statements are not impacted by the SQL profile. This technique enables you to test a profile in a restricted environment before making it available to other sessions.

The example in this section assumes that you want to change the category of the SQL profile so it is used only by sessions with the SQL profile category set to `TEST`, run the SQL statement, and then change the profile category back to `DEFAULT`.

### To alter a SQL profile:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Use the `ALTER_SQL_PROFILE` procedure to set the `attribute_name`.

For example, execute the following code to set the attribute `CATEGORY` to `TEST`:

```
VARIABLE pname my_sql_profile
BEGIN DBMS_SQLTUNE.ALTER_SQL_PROFILE (
    name           => :pname
  , attribute_name => 'CATEGORY'
  , value         => 'TEST'
);
END;
```

3. Change the initialization parameter setting in the current database session.

For example, execute the following SQL:

```
ALTER SESSION SET SQLTUNE_CATEGORY = 'TEST';
```

4. Test the profiled SQL statement.
5. Use the `ALTER_SQL_PROFILE` procedure to set the `attribute_name`.

For example, execute the following code to set the attribute `CATEGORY` to `DEFAULT`:

```
VARIABLE pname my_sql_profile
BEGIN
    DBMS_SQLTUNE.ALTER_SQL_PROFILE (
        name           => :pname
    , attribute_name => 'CATEGORY'
    , value         => 'DEFAULT'
    );
END;
```

## 27.5 Dropping a SQL Profile

You can drop a SQL profile with the `DROP_SQL_PROFILE` procedure.

### Assumptions

This section assumes the following:

- You want to drop `my_sql_profile`.
- You want to ignore errors raised if the name does not exist.

### To drop a SQL profile:

1. In SQL\*Plus or SQL Developer, log in to the database as a user with the necessary privileges.
2. Use the `DBMS_SQLTUNE.DROP_SQL_PROFILE` procedure.

The following example drops the profile named `my_sql_profile`:

```
BEGIN
  DBMS_SQLTUNE.DROP_SQL_PROFILE (
    name => 'my_sql_profile'
  );
END;
/
```

## 27.6 Transporting a SQL Profile

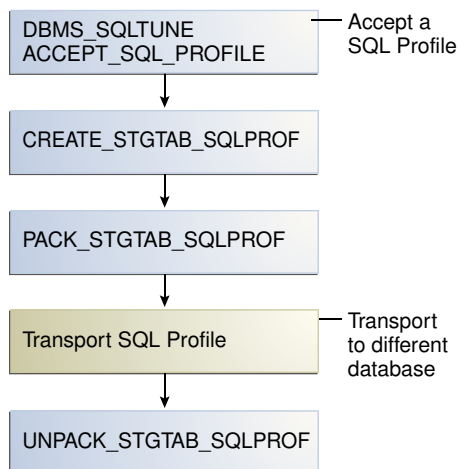
You can export a SQL profile from the `sys` schema in one database to a staging table, and then import it from the staging table into another database. You can transport a SQL profile to any Oracle database created in the same release or later.

[Table 27-1](#) shows the main procedures and functions for managing SQL profiles.

**Table 27-1 APIs for Transporting SQL Profiles**

Procedure or Function	Description
<code>CREATE_STGTAB_SQLPROF</code>	Creates the staging table used for copying SQL profiles from one system to another.
<code>PACK_STGTAB_SQLPROF</code>	Moves profile data out of the <code>sys</code> schema into the staging table.
<code>UNPACK_STGTAB_SQLPROF</code>	Uses the profile data stored in the staging table to create profiles on this system.

The following graphic shows the basic workflow of transporting SQL profiles.

**Figure 27-3** Transporting SQL Profiles

### Assumptions

This tutorial assumes the following:

- You want to transport `my_profile` from a production database to a test database.
- You want to create the staging table in the `dba1` schema.

### To transport a SQL profile:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then use the `CREATE_STGTAB_SQLPROF` procedure to create a staging table to hold the SQL profiles.

The following example creates `my_staging_table` in the `dba1` schema:

```

BEGIN
  DBMS_SQLTUNE.CREATE_STGTAB_SQLPROF (
    table_name => 'my_staging_table'
  ,   schema_name => 'dba1'
  );
END;
/

```

2. Use the `PACK_STGTAB_SQLPROF` procedure to export SQL profiles into the staging table.

The following example populates `dba1.my_staging_table` with the SQL profile `my_profile`:

```

BEGIN
  DBMS_SQLTUNE.PACK_STGTAB_SQLPROF (
    profile_name      => 'my_profile'
  ,   staging_table_name => 'my_staging_table'
  ,   staging_schema_owner => 'dba1'
  );
END;
/

```

3. Move the staging table to the database where you plan to unpack the SQL profiles.

Move the table using your utility of choice. For example, use Oracle Data Pump or a database link.

4. On the database where you plan to import the SQL profiles, use `UNPACK_STGTAB_SQLPROF` to unpack SQL profiles from the staging table.

The following example shows how to unpack SQL profiles in the staging table:

```
BEGIN
  DBMS_SQLTUNE.UNPACK_STGTAB_SQLPROF(
    replace          => true
  ,   staging_table_name => 'my_staging_table'
  );
END;
/
```



# Overview of SQL Plan Management

**SQL plan management** is a preventative mechanism that enables the optimizer to automatically manage execution plans, ensuring that the database uses only known or verified plans.

SQL plan management uses a mechanism called a [SQL plan baseline](#). A plan baseline is a set of accepted plans that the optimizer is allowed to use for a SQL statement. In this context, a plan includes all plan-related information (for example, SQL plan identifier, set of hints, bind values, and optimizer environment) that the optimizer needs to reproduce an execution plan. In the typical use case, the database accepts a plan into the plan baseline only after verifying that the plan performs well.

The main components of SQL plan management are as follows:

- **Plan capture**  
This component stores relevant information about plans for a set of SQL statements.
- **Plan selection**  
This component is the detection by the optimizer of plan changes based on stored plan history, and the use of SQL plan baselines to select appropriate plans to avoid potential performance regressions.
- **Plan evolution**  
This component is the process of adding new plans to existing SQL plan baselines, either manually or automatically.

This chapter contains the following topics:

- [Purpose of SQL Plan Management](#)  
The primary goal of SQL plan management is to prevent performance regressions caused by plan changes. A secondary goal is to gracefully adapt to changes such as new optimizer statistics or indexes by verifying and accepting only plan changes that improve performance.
- [Plan Capture](#)  
**SQL plan capture** refers to techniques for capturing and storing relevant information about plans in the SQL Management Base for a set of SQL statements. Capturing a plan means making SQL plan management aware of this plan.
- [Plan Selection](#)  
**SQL plan selection** is the optimizer ability to detect plan changes based on stored plan history, and the use of SQL plan baselines to select plans to avoid potential performance regressions.
- [Plan Evolution](#)  
In general, **SQL plan evolution** is the process by which the optimizer verifies new plans and adds them to an existing SQL plan baseline.

- [Storage Architecture for SQL Plan Management](#)  
The SQL plan management infrastructure records the signatures of parsed statements, and both accepted and unaccepted plans.

## 28.1 Purpose of SQL Plan Management

The primary goal of SQL plan management is to prevent performance regressions caused by plan changes. A secondary goal is to gracefully adapt to changes such as new optimizer statistics or indexes by verifying and accepting only plan changes that improve performance.



### Note:

SQL plan baselines cannot help when an event has caused irreversible execution plan changes, such as dropping an index.

This section contains the following topics:

- [Benefits of SQL Plan Management](#)  
SQL plan management can improve or preserve SQL performance in database upgrades and system and data changes.
- [Differences Between SQL Plan Baselines and SQL Profiles](#)  
Both SQL profiles and SQL plan baselines help improve the performance of SQL statements by ensuring that the optimizer uses only optimal plans.

### 28.1.1 Benefits of SQL Plan Management

SQL plan management can improve or preserve SQL performance in database upgrades and system and data changes.

Specifically, benefits include:

- A database upgrade that installs a new optimizer version usually results in plan changes for a small percentage of SQL statements.

Most plan changes result in either improvement or no performance change. However, some plan changes may cause performance regressions. SQL plan baselines significantly minimize potential regressions resulting from an upgrade.

When you upgrade, the database only uses plans from the plan baseline. The database puts new plans that are not in the current baseline into a holding area, and later evaluates them to determine whether they use fewer resources than the current plan in the baseline. If the plans perform better, then the database promotes them into the baseline; otherwise, the database does not promote them.

- Ongoing system and data changes can affect plans for some SQL statements, potentially causing performance regressions.

SQL plan baselines help minimize performance regressions and stabilize SQL performance.

- Deployment of new application modules introduces new SQL statements into the database.

The application software may use appropriate SQL execution plans developed in a standard test configuration for the new statements. If the system configuration is significantly different from the test configuration, then the database can evolve SQL plan baselines over time to produce better performance.

## 28.1.2 Differences Between SQL Plan Baselines and SQL Profiles

Both SQL profiles and SQL plan baselines help improve the performance of SQL statements by ensuring that the optimizer uses only optimal plans.

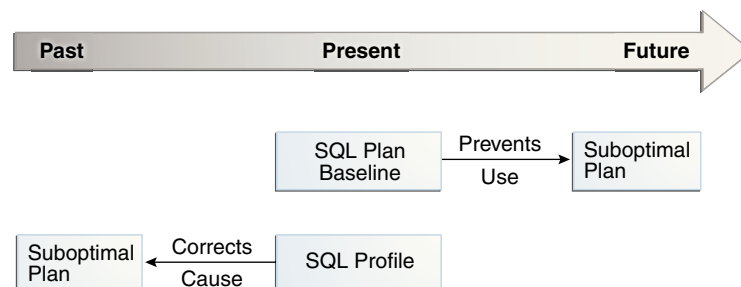
Both profiles and baselines are internally implemented using hints. However, these mechanisms have significant differences, including the following:

- In general, SQL plan baselines are proactive, whereas SQL profiles are reactive.

Typically, you create SQL plan baselines *before* significant performance problems occur. SQL plan baselines prevent the optimizer from using suboptimal plans in the future.

The database creates SQL profiles when you invoke SQL Tuning Advisor, which you do typically only *after* a SQL statement has shown high-load symptoms. SQL profiles are primarily useful by providing the ongoing resolution of optimizer mistakes that have led to suboptimal plans. Because the SQL profile mechanism is reactive, it cannot guarantee stable performance as drastic database changes occur.

**Figure 28-1 SQL Plan Baselines and SQL Profiles**



- SQL plan baselines reproduce a specific plan, whereas SQL profiles correct optimizer cost estimates.

A SQL plan baseline is a set of accepted plans. Each plan is implemented using a set of outline hints that fully specify a particular plan. SQL profiles are also implemented using hints, but these hints do not specify any specific plan. Rather, the hints correct miscalculations in the optimizer estimates that lead to suboptimal plans. For example, a hint may correct the cardinality estimate of a table.

Because a profile does not constrain the optimizer to any one plan, a SQL profile is more flexible than a SQL plan baseline. For example, changes in initialization parameters and optimizer statistics enable the optimizer to choose a better plan.

Oracle recommends that you use SQL Tuning Advisor. In this way, you follow the recommendations made by the advisor for SQL profiles and plan baselines rather than trying to determine which mechanism is best for each SQL statement.

## 28.2 Plan Capture

**SQL plan capture** refers to techniques for capturing and storing relevant information about plans in the SQL Management Base for a set of SQL statements. Capturing a plan means making SQL plan management aware of this plan.

You can configure initial plan capture to occur automatically by setting an initialization parameter, or you can capture plans manually by using the `DBMS_SPM` package.

This section contains the following topics:

- [Automatic Initial Plan Capture](#)  
You enable **automatic initial plan capture** by setting `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` to `true` (the default is `false`). When enabled, the database checks whether executed SQL statements are eligible for automatic capture.
- [Manual Plan Capture](#)  
In SQL plan management, **manual plan capture** refers to the user-initiated bulk load of existing plans into a SQL plan baseline.

### 28.2.1 Automatic Initial Plan Capture

You enable **automatic initial plan capture** by setting `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` to `true` (the default is `false`). When enabled, the database checks whether executed SQL statements are eligible for automatic capture.

The settings of the initialization parameters `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` and `OPTIMIZER_USE_SQL_PLAN_BASELINES` are independent. For example, if `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` is `true`, then the database creates initial plan baselines regardless of whether `OPTIMIZER_USE_SQL_PLAN_BASELINES` is `true` or `false`.

This section contains the following topics:

- [Eligibility for Automatic Initial Plan Capture](#)  
To be eligible for automatic plan capture, a statement must be repeatable, and it must pass through any configured capture filters. By default, the database considers all repeatable SQL statements as eligible for capture.
- [Plan Matching for Automatic Initial Plan Capture](#)  
If the database executes a repeatable SQL statement, and if this statement passes through the `DBMS_SPM.CONFIGURE` filters, then the database attempts to match a plan in the SQL plan baseline.



#### See Also:

- ["Plan Selection"](#)
- *Oracle Database Reference* to learn about the `OPTIMIZER_USE_SQL_PLAN_BASELINES` initialization parameter

### 28.2.1.1 Eligibility for Automatic Initial Plan Capture

To be eligible for automatic plan capture, a statement must be repeatable, and it must pass through any configured capture filters. By default, the database considers all repeatable SQL statements as eligible for capture.

The first check for eligibility is repetition. If a statement is only executed *once*, then the database does not consider it eligible for a SQL plan baseline. If a statement is executed *twice* or more, however, then it is by definition repeatable, and so the database considers it eligible for further checking.

For repeatable statements, the `DBMS_SPM.CONFIGURE` procedure enables you to create an [automatic capture filter](#). Thus, you can capture only statements that you want, and exclude noncritical statements, thereby saving space in the `SYSAUX` tablespace. Noncritical queries often have the following characteristics:

- Not executed often enough to be significant
- Not resource-intensive
- Not sufficiently complex to benefit from SQL plan management

For a specified parameter, a filter either includes (`allow=>TRUE`) or excludes (`allow=>FALSE`) plans for statements with the specified values. To be eligible for capture, a repeatable statement must not be *excluded* by any filter. The `DBMS_SPM.CONFIGURE` procedure supports filters for SQL text, parsing schema name, module, and action.

A null value for any parameter removes the filter. By using `parameter_value=>''` in combination with `allow=FALSE`, you can filter out all values for a parameter, and then create a separate filter to include only specified values. The `DBA_SQL_MANAGEMENT_CONFIG` view shows the current filters.

### 28.2.1.2 Plan Matching for Automatic Initial Plan Capture

If the database executes a repeatable SQL statement, and if this statement passes through the `DBMS_SPM.CONFIGURE` filters, then the database attempts to match a plan in the SQL plan baseline.

For automatic initial plan capture, the plan matching algorithm is as follows:

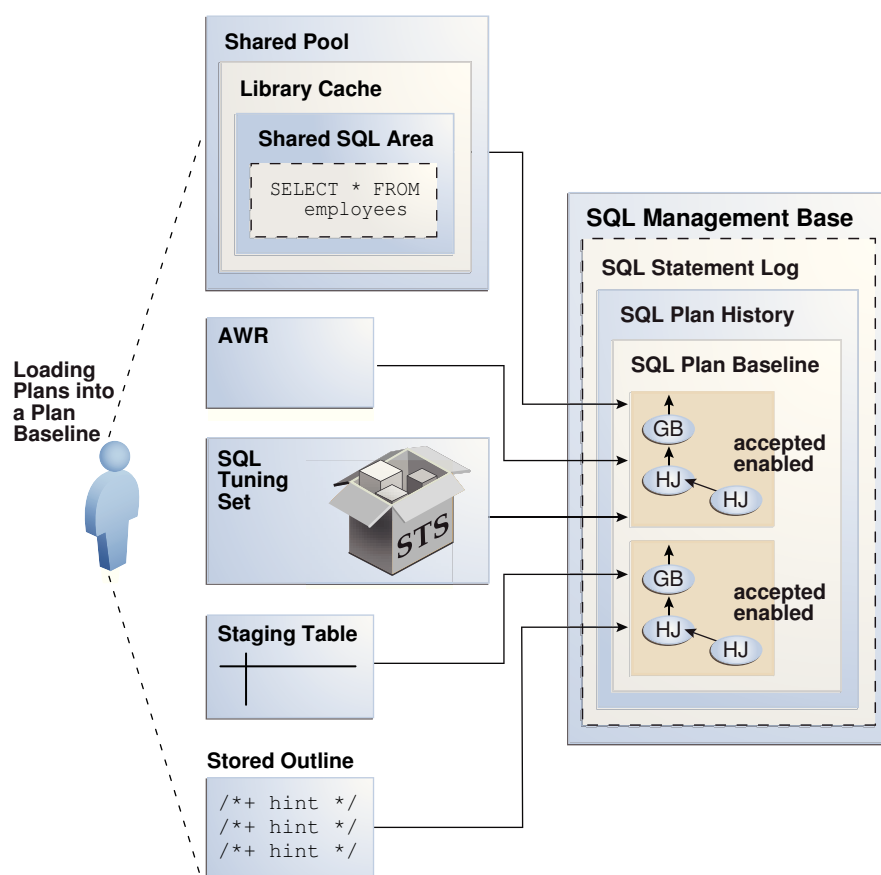
- If a SQL plan baseline does *not* exist, then the optimizer creates a plan history and SQL plan baseline for the statement, marking the initial plan for the statement as accepted and adding it to the SQL plan baseline.
- If a SQL plan baseline exists, then the optimizer behavior depends on the cost-based plan derived at parse time:
  - If this plan does *not* match a plan in the SQL plan baseline, then the optimizer marks the new plan as unaccepted and adds it to the SQL plan baseline.
  - If this plan *does* match a plan in the SQL plan baseline, then nothing is added to the SQL plan baseline.

## 28.2.2 Manual Plan Capture

In SQL plan management, **manual plan capture** refers to the user-initiated bulk load of existing plans into a SQL plan baseline.

Use Cloud Control or PL/SQL to load the execution plans for SQL statements from [AWR](#), a [SQL tuning set \(STS\)](#), the [shared SQL area](#), a staging table, or a [stored outline](#).

**Figure 28-2 Loading Plans into a SQL Plan Baseline**



The loading behavior varies depending on whether a SQL plan baseline exists for each statement represented in the bulk load:

- If a baseline for the statement does not exist, then the database does the following:
  1. Creates a plan history and plan baseline for the statement
  2. Marks the initial plan for the statement as accepted
  3. Adds the plan to the new baseline
- If a baseline for the statement exists, then the database does the following:

1. Marks the loaded plan as accepted
2. Adds the plan to the plan baseline for the statement *without* verifying the plan's performance

Manually loaded plans are always marked accepted because the optimizer assumes that any plan loaded manually by the administrator has acceptable performance. You can load plans without enabling them by setting the `enabled` parameter to `NO` in the `DBMS_SPM.LOAD_PLANS_FROM_*` functions.

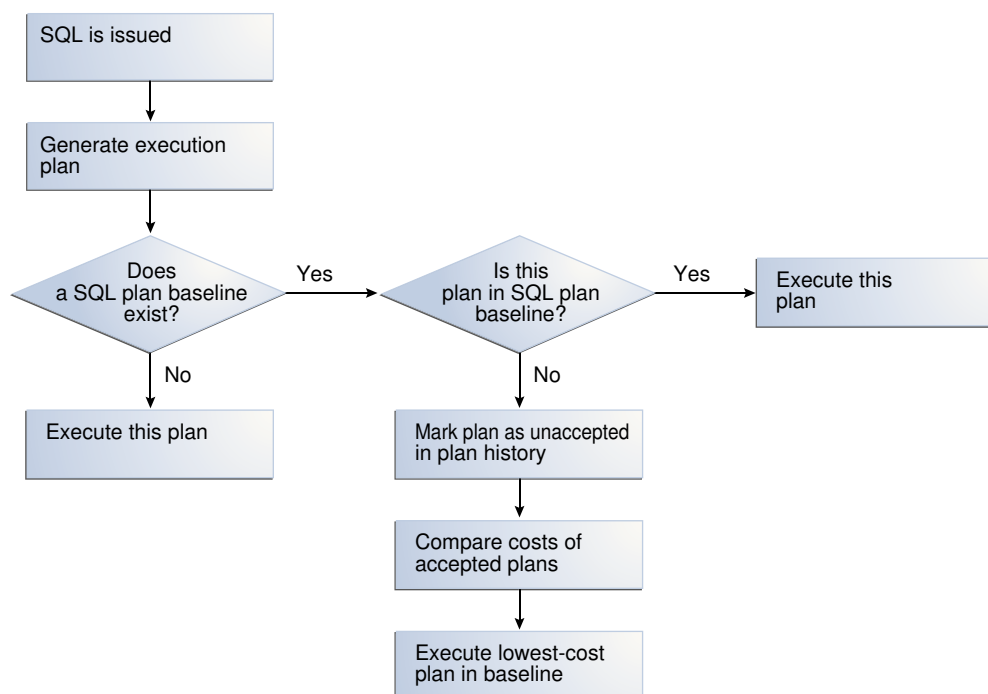
## 28.3 Plan Selection

**SQL plan selection** is the optimizer ability to detect plan changes based on stored plan history, and the use of SQL plan baselines to select plans to avoid potential performance regressions.

When the database performs a **hard parse** of a SQL statement, the optimizer generates a best-cost plan. By default, the optimizer then attempts to find a matching plan in the SQL plan baseline for the statement. If no plan baseline exists, then the database runs the statement with the best-cost plan.

If a plan baseline exists, then the optimizer behavior depends on whether the newly generated plan is in the plan baseline:

- If the new plan is in the baseline, then the database executes the statement using the found plan.
- If the new plan is *not* in the baseline, then the optimizer marks the newly generated plan as unaccepted and adds it to the plan history. Optimizer behavior depends on the contents of the plan baseline:
  - If fixed plans exist in the plan baseline, then the optimizer uses the fixed plan with the lowest cost.
  - If no fixed plans exist in the plan baseline, then the optimizer uses the baseline plan with the lowest cost.
  - If no reproducible plans exist in the plan baseline, which could happen if every plan in the baseline referred to a dropped index, then the optimizer uses the newly generated cost-based plan.

**Figure 28-3 Decision Tree for SQL Plan Selection**

## 28.4 Plan Evolution

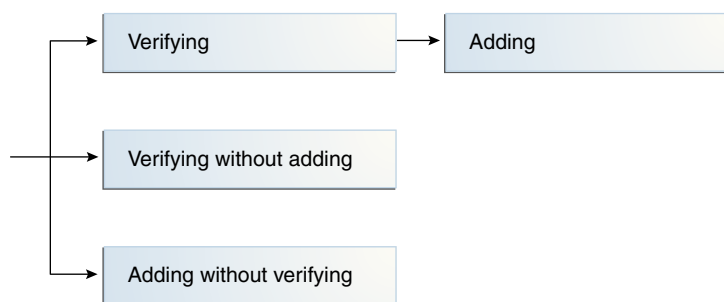
In general, SQL **plan evolution** is the process by which the optimizer verifies new plans and adds them to an existing SQL plan baseline.

Specifically, plan evolution consists of the following distinct steps:

1. Verifying that unaccepted plans perform at least as well as accepted plans in a SQL plan baseline (known as [plan verification](#))
2. Adding unaccepted plans to the plan baseline as accepted plans after the database has proved that they perform as well as accepted plans

In the standard case of plan evolution, the optimizer performs the preceding steps sequentially, so that a new plan is not usable by SQL plan management until the optimizer verifies plan performance relative to the SQL plan baseline. However, you can configure SQL plan management to perform one step without performing the other. The following graphic shows the possible paths for plan evolution.



**Figure 28-4 Plan Evolution**

This section contains the following topics:

- [Purpose of Plan Evolution](#)  
Typically, a SQL plan baseline for a SQL statement starts with a single accepted plan. However, some SQL statements perform well when executed with different plans under different conditions.
- [PL/SQL Subprograms for Plan Evolution](#)  
The `DBMS_SPM` package provides procedures and functions for plan evolution.

## 28.4.1 Purpose of Plan Evolution

Typically, a SQL plan baseline for a SQL statement starts with a single accepted plan. However, some SQL statements perform well when executed with different plans under different conditions.

For example, a SQL statement with bind variables whose values result in different selectivities may have several optimal plans. Creating a materialized view or an index or repartitioning a table may make current plans more expensive than other plans.

If new plans were never added to SQL plan baselines, then the performance of some SQL statements might degrade. Thus, it is sometimes necessary to evolve newly accepted plans into SQL plan baselines. Plan evolution prevents performance regressions by verifying the performance of a new plan before including it in a SQL plan baseline.

## 28.4.2 PL/SQL Subprograms for Plan Evolution

The `DBMS_SPM` package provides procedures and functions for plan evolution.

These subprograms use the task infrastructure. For example, `CREATE_EVOLVE_TASK` creates an evolution task, whereas `EXECUTE_EVOLVE_TASK` executes it. All task evolution subprograms have the string `EVOLVE_TASK` in the name.

Use the evolve procedures on demand, or configure the subprograms to run automatically. The automatic maintenance task `SYS_AUTO_SPM_EVOLVE_TASK` executes daily in the scheduled maintenance window. The task perform the following actions automatically:

1. Selects and ranks unaccepted plans for verification
2. Accepts each plan if it satisfies the performance threshold

## 28.5 Storage Architecture for SQL Plan Management

The SQL plan management infrastructure records the signatures of parsed statements, and both accepted and unaccepted plans.

This section contains the following topics:

- [SQL Management Base](#)  
The **SQL management base (SMB)** is a logical repository in the data dictionary.
- [SQL Statement Log](#)  
When automatic SQL plan capture is enabled, the **SQL statement log** contains the signature of statements that the optimizer has evaluated over time.
- [SQL Plan History](#)  
The **SQL plan history** is the set of captured SQL execution plans. The history contains both SQL plan baselines and unaccepted plans.

### 28.5.1 SQL Management Base

The **SQL management base (SMB)** is a logical repository in the data dictionary.

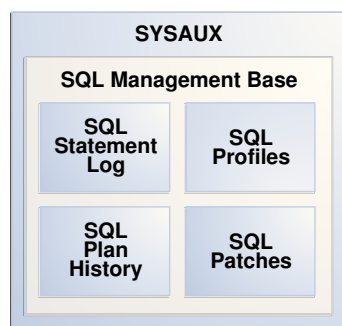
The SMB contains the following:

- SQL statement log, which contains only SQL IDs
- SQL plan history, which includes the SQL plan baselines
- SQL profiles
- SQL patches

The SMB stores information that the optimizer can use to maintain or improve SQL performance.

The SMB resides in the `SYSAUX` tablespace and uses automatic segment-space management. Because the SMB is located entirely within the `SYSAUX` tablespace, the database does not use SQL plan management and SQL tuning features when this tablespace is unavailable.

**Figure 28-5 SMB Architecture**



 **Note:**

Data visibility and privilege requirements may differ when using the SMB with pluggable databases. See *Oracle Database Administrator's Guide* for a table that summarizes how manageability features work in a container database (CDB).

## 28.5.2 SQL Statement Log

When automatic SQL plan capture is enabled, the **SQL statement log** contains the signature of statements that the optimizer has evaluated over time.

A **SQL signature** is a numeric hash value computed using a SQL statement text that has been normalized for case insensitivity and white space. When the optimizer parses a statement, it creates signature.

During automatic capture, the database matches this signature against the SQL statement log (SQLLOG\$) to determine whether the signature has been observed before. If it has not, then the database adds the signature to the log. If the signature is already in the log, then the database has confirmation that the statement is a **repeatable SQL statement**.

 **Note:**

If a filter excludes a statement, then its signature is also excluded from the log.

### Example 28-1 Logging SQL Statements

This example illustrates how the database tracks statements in the statement log and creates baselines automatically for repeatable statements. An initial query of the statement log shows no tracked SQL statements. After a query of `hr.jobs` for `AD_PRES`, the log shows one tracked statement.

```
SQL> ALTER SYSTEM SET OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES=true;
```

```
System altered.
```

```
SQL> SELECT * FROM SQLLOG$;
```

```
no rows selected
```

```
SQL> SELECT job_title FROM hr.jobs WHERE job_id = 'AD_PRES';
```

```
JOB_TITLE
-----
President
```

```
SQL> SELECT * FROM SQLLOG$;
```

```
SIGNATURE    BATCH#
```

```
-----
1.8096E+19      1
```

Now the session executes a different `jobs` query. The log shows two tracked statements:

```
SQL> SELECT job_title FROM hr.jobs WHERE job_id='PR_REP';
```

```
JOB_TITLE
-----
Public Relations Representative
```

```
SQL> SELECT * FROM SQLLOG$;
```

```
  SIGNATURE      BATCH#
-----
1.7971E+19      1
1.8096E+19      1
```

A query of `DBA_SQL_PLAN_BASELINES` shows that no baseline for either statement exists because neither statement is repeatable:

```
SQL> SELECT SQL_HANDLE, SQL_TEXT
 2 FROM DBA_SQL_PLAN_BASELINES
 3 WHERE SQL_TEXT LIKE 'SELECT job_title%';
```

no rows selected

The session executes the query for `job_id='PR_REP'` a second time. Because this statement is now repeatable, and because automatic SQL plan capture is enabled, the database creates a plan baseline for this statement. The query for `job_id='AD_PRES'` has only been executed once, so no plan baseline exists for it.

```
SQL> SELECT job_title FROM hr.jobs WHERE job_id='PR_REP';
```

```
JOB_TITLE
-----
Public Relations Representative
```

```
SQL> SELECT SQL_HANDLE, SQL_TEXT
 2 FROM DBA_SQL_PLAN_BASELINES
 3 WHERE SQL_TEXT LIKE 'SELECT job_title%';
```

```
SQL_HANDLE      SQL_TEXT
-----
SQL_f9676a330f972dd5 SELECT job_title FRO
M hr.jobs WHERE job_
id='PR_REP'
```

### 28.5.3 SQL Plan History

The **SQL plan history** is the set of captured SQL execution plans. The history contains both SQL plan baselines and unaccepted plans.

In SQL plan management, the database detects new SQL execution plans for existing SQL plan baselines and records the new plan in the history so that they can be evolved (verified). Evolution is initiated automatically by the database or manually by the DBA.

Starting in Oracle Database 12c, the SMB stores the execution plans for all SQL statements in the SQL plan history. The `DBMS_XPLAN.DISPLAY_SQL_PLAN_BASELINE` function fetches and displays the plan from the SMB. For plans created before Oracle Database 12c, the function must compile the SQL statement and generate the plan because the SMB does not store it.

This section contains the following topics:

- [Enabled Plans](#)  
An **enabled plan** is a plan that is eligible for use by the optimizer.
- [Accepted Plans](#)  
An **accepted plan** is a plan that is in a SQL plan baseline for a SQL statement and thus available for use by the optimizer. An accepted plan contains a set of hints, a plan hash value, and other plan-related information.
- [Fixed Plans](#)  
A **fixed plan** is an accepted plan that is marked as preferred, so that the optimizer considers only the fixed plans in the baseline. Fixed plans influence the plan selection process of the optimizer.

 **See Also:**

- ["Displaying Plans in a SQL Plan Baseline"](#)
- *Oracle Database PL/SQL Packages and Types Reference* to learn about the `DBMS_XPLAN.DISPLAY_SQL_PLAN_BASELINE` function

### 28.5.3.1 Enabled Plans

An **enabled plan** is a plan that is eligible for use by the optimizer.

When plans are loaded with the `enabled` parameter set to `YES` (default), the database automatically marks the resulting SQL plan baselines as enabled, even if they are unaccepted. You can manually change an enabled plan to a [disabled plan](#), which means the optimizer can no longer use the plan even if it is accepted.

### 28.5.3.2 Accepted Plans

An **accepted plan** is a plan that is in a SQL plan baseline for a SQL statement and thus available for use by the optimizer. An accepted plan contains a set of hints, a plan hash value, and other plan-related information.

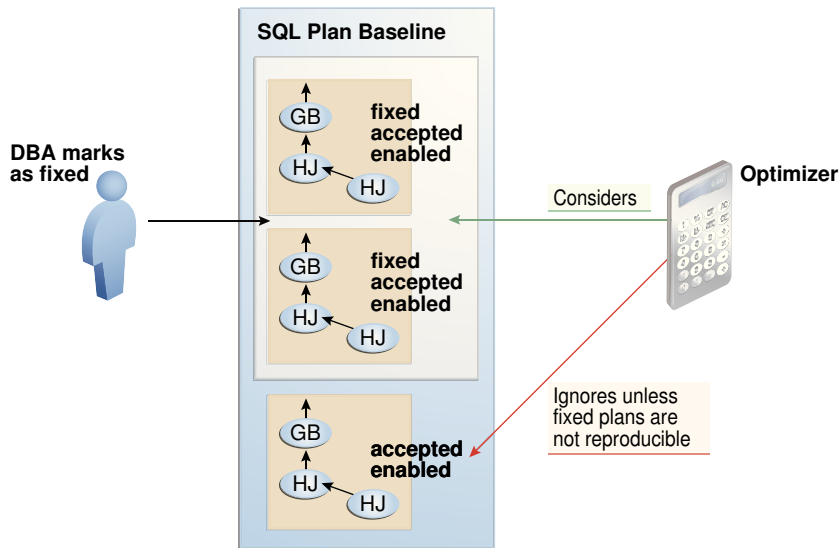
The SQL plan history for a statement contains all plans, both accepted and unaccepted. After the optimizer generates the first accepted plan in a plan baseline, every subsequent [unaccepted plan](#) is added to the plan history, awaiting verification, but is not in the SQL plan baseline.

### 28.5.3.3 Fixed Plans

A **fixed plan** is an accepted plan that is marked as preferred, so that the optimizer considers only the fixed plans in the baseline. Fixed plans influence the plan selection process of the optimizer.

Assume that three plans exist in the SQL plan baseline for a statement. You want the optimizer to give preferential treatment to only two of the plans. As shown in the following figure, you mark these two plans as fixed so that the optimizer uses only the best plan from these two, ignoring the other plans.

Figure 28-6 Fixed Plans



If new plans are added to a baseline that contains at least one enabled fixed plan, then the optimizer cannot use the new plans until you manually declare them as fixed.

# Managing SQL Plan Baselines

This chapter explains the concepts and tasks relating to SQL plan management using the `DBMS_SPM` package.

This chapter contains the following topics:

- [About Managing SQL Plan Baselines](#)  
This topic describes the available interfaces and basic tasks for SQL plan management.
- [Configuring SQL Plan Management](#)  
You can configure the capture and use of SQL plan baselines, and the SPM Evolve Advisor task.
- [Displaying Plans in a SQL Plan Baseline](#)  
To view the plans stored in the SQL plan baseline for a specific statement, use the `DBMS_XPLAN.DISPLAY_SQL_PLAN_BASELINE` function. This function uses plan information stored in the plan history to display the plans.
- [Loading SQL Plan Baselines](#)  
Using `DBMS_SPM`, you can initiate the bulk load of a set of existing plans into a SQL plan baseline.
- [Evolving SQL Plan Baselines Manually](#)  
You can use PL/SQL or Cloud Control to manually evolve an unaccepted plan to determine whether it performs better than any plan currently in the plan baseline.
- [Dropping SQL Plan Baselines](#)  
You can remove some or all plans from a SQL plan baseline. This technique is sometimes useful when testing SQL plan management.
- [Managing the SQL Management Base](#)  
The SQL management base is a part of the data dictionary that resides in the `SYSAUX` tablespace. It stores statement logs, plan histories, SQL plan baselines, and SQL profiles.

## See Also:

- ["Migrating Stored Outlines to SQL Plan Baselines"](#)
- *Oracle Database PL/SQL Packages and Types Reference* to learn more about `DBMS_SPM`

## 29.1 About Managing SQL Plan Baselines

This topic describes the available interfaces and basic tasks for SQL plan management.

This section contains the following topics:

- [User Interfaces for SQL Plan Management](#)  
You can access the `DBMS_SPM` package through Cloud Control or through the command line.
- [Basic Tasks in SQL Plan Management](#)  
This topic explains the basic tasks in using SQL plan management to prevent plan regressions and permit the optimizer to consider new execution plans.

## 29.1.1 User Interfaces for SQL Plan Management

You can access the `DBMS_SPM` package through Cloud Control or through the command line.

This section contains the following topics:

- [Accessing the SQL Plan Baseline Page in Cloud Control](#)  
The SQL Plan Control page in Cloud Control is a GUI that shows information about SQL profiles, SQL patches, and SQL plan baselines.
- [DBMS\\_SPM Package](#)  
On the command line, use the `DBMS_SPM` and `DBMS_XPLAN` PL/SQL packages to perform most SQL plan management tasks.

### 29.1.1.1 Accessing the SQL Plan Baseline Page in Cloud Control

The SQL Plan Control page in Cloud Control is a GUI that shows information about SQL profiles, SQL patches, and SQL plan baselines.

**To access the SQL Plan Baseline page:**

1. Log in to Cloud Control with the appropriate credentials.
2. Under the **Targets** menu, select **Databases**.
3. In the list of database targets, select the target for the Oracle Database instance that you want to administer.
4. If prompted for database credentials, then enter the minimum credentials necessary for the tasks you intend to perform.
5. From the **Performance** menu, select **SQL**, then **SQL Plan Control**.  
The SQL Plan Control page appears.
6. Click **Files** to view the SQL Plan Baseline subpage, shown in [Figure 29-1](#).



**Figure 29-1 SQL Plan Baseline Subpage**

**SQL Plan Control**

SQL Profile | SQL Patch | **SQL Plan Baseline** | Refresh

A SQL Plan Baseline is an execution plan deemed to have acceptable performance for a given SQL statement.

**Settings**

Capture SQL Plan Baselines: TRUE  
 Use SQL Plan Baselines: TRUE  
 Plan Retention(Weeks): 53 | Configure

**Jobs for SQL Plan Baselines**

Load Jobs | Pending | Completed

**Search**

SQL Text:  | Go

By default, the search is case insensitive. To run an exact or case-sensitive search, double-quote the search string. You may also use the '%' symbol as a wildcard.

Enable | Disable | Drop | Evolve | Copy To A Database | Pack | Fixed - Yes | Go

Select All | Select None

Select	Name	SQL Text	Enabled	Accepted	Reproduced	Fixed	Auto Purge	Origin	Created
<input type="checkbox"/>	SQL_PLAN_fubtg05y6s5bz8dd47f8f	SELECT database_role FROM v\$database	YES	YES	YES	NO	YES	AUTO-CAPTURE	Oct 6, 2011 12:51:5 PM

You can perform most SQL plan management tasks in this page or in pages accessed through this page.

### 29.1.1.2 DBMS\_SPM Package

On the command line, use the `DBMS_SPM` and `DBMS_XPLAN` PL/SQL packages to perform most SQL plan management tasks.

The following table describes the most relevant `DBMS_SPM` procedures and functions for creating, dropping, and loading SQL plan baselines.

**Table 29-1 DBMS\_SPM Procedures and Functions**

Package	Procedure or Function	Description
DBMS_SPM	CONFIGURE	This procedure changes configuration options for the SMB in name/value format.
DBMS_SPM	CREATE_STGTAB_BASELINE	This procedure creates a staging table that enables you to transport SQL plan baselines from one database to another.
DBMS_SPM	DROP_SQL_PLAN_BASELINE	This function drops some or all plans in a plan baseline.
DBMS_SPM	LOAD_PLANS_FROM_CURSOR_CACHE	This function loads plans in the shared SQL area (also called the <b>cursor cache</b> ) into SQL plan baselines.

**Table 29-1 (Cont.) DBMS\_SPM Procedures and Functions**

Package	Procedure or Function	Description
DBMS_SPM	LOAD_PLANS_FROM_SQLSET	This function loads plans in an STS into SQL plan baselines.
DBMS_SPM	LOAD_PLANS_FROM_AWR	This function loads plans from AWR into SQL plan baselines.
DBMS_SPM	PACK_STGTAB_BASELINE	This function packs SQL plan baselines, which means that it copies them from the SMB into a staging table.
DBMS_SPM	UNPACK_STGTAB_BASELINE	This function unpacks SQL plan baselines, which means that it copies SQL plan baselines from a staging table into the SMB.

Also, you can use `DBMS_XPLAN.DISPLAY_SQL_PLAN_BASELINE` to show one or more execution plans for the SQL statement identified by SQL handle.

## 29.1.2 Basic Tasks in SQL Plan Management

This topic explains the basic tasks in using SQL plan management to prevent plan regressions and permit the optimizer to consider new execution plans.

The tasks are as follows:

- Set initialization parameters to control whether the database captures and uses SQL plan baselines, and whether it evolves new plans.  
See "[Configuring SQL Plan Management](#)".
- Display plans in a SQL plan baseline.  
See "[Displaying Plans in a SQL Plan Baseline](#)".
- Manually load plans into SQL plan baselines.  
Load plans from AWR, SQL tuning sets, the shared SQL area, a staging table, or stored outlines.  
See "[Loading SQL Plan Baselines](#)".
- Manually evolve plans into SQL plan baselines.  
Use PL/SQL to verify the performance of specified plans and add them to plan baselines.  
See "[Evolving SQL Plan Baselines Manually](#)".
- Drop all or some plans in SQL plan baselines.  
See "[Dropping SQL Plan Baselines](#)".
- Manage the SMB.  
Alter disk space limits and change the length of the plan retention policy.  
See "[Managing the SQL Management Base](#)".
- Migrate stored outlines to SQL plan baselines.

See "[Migrating Stored Outlines to SQL Plan Baselines](#)".

## 29.2 Configuring SQL Plan Management

You can configure the capture and use of SQL plan baselines, and the SPM Evolve Advisor task.

This section contains the following topics:

- [Configuring the Capture and Use of SQL Plan Baselines](#)  
You control SQL plan management with the initialization parameters `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` and `OPTIMIZER_USE_SQL_PLAN_BASELINES`.
- [Managing the SPM Evolve Advisor Task](#)  
SPM Evolve Advisor is a SQL advisor that evolves plans that have recently been added to the SQL plan baseline. The advisor simplifies plan evolution by eliminating the requirement to do it manually.

### 29.2.1 Configuring the Capture and Use of SQL Plan Baselines

You control SQL plan management with the initialization parameters `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` and `OPTIMIZER_USE_SQL_PLAN_BASELINES`.

The default values are as follows:

- `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES=false`

For any repeatable SQL statement that does not already exist in the plan history, the database does *not* automatically create an initial SQL plan baseline for the statement.

If `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES=true`, then you can use the `DBMS_SPM.CONFIGURE` procedure to configure filters that determine which statements are eligible for plan capture. By default, no filters are configured, which means that all repeatable statements are eligible for plan capture.

- `OPTIMIZER_USE_SQL_PLAN_BASELINES=true`

For any SQL statement that has an existing SQL plan baseline, the database automatically adds new plans to the SQL plan baseline as unaccepted plans.

#### Note:

The settings of the preceding parameters are independent of each other. For example, if `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` is `true`, then the database creates initial plan baselines for new statements even if `OPTIMIZER_USE_SQL_PLAN_BASELINES` is `false`.

If the default behavior is what you intend, then skip this section.

The following sections explain how to change the default parameter settings from the command line. If you use Cloud Control, then set these parameters in the SQL Plan Baseline subpage. This section contains the following topics:

- [Enabling Automatic Initial Plan Capture for SQL Plan Management](#)  
Setting the `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` initialization parameter to `true` is all that is necessary for the database to automatically create an initial SQL plan baseline for any SQL statement not already in the plan history.
- [Configuring Filters for Automatic Plan Capture](#)  
If `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES=true`, then you can use the `DBMS_SPM.CONFIGURE` procedure to create an **automatic capture filter** for repeatable statements.
- [Disabling All SQL Plan Baselines](#)  
When you set the `OPTIMIZER_USE_SQL_PLAN_BASELINES` initialization parameter to `false`, the database does not use *any* plan baselines in the database.

 **See Also:**

- ["Figure 29-1"](#)
- ["Automatic Initial Plan Capture"](#)
- ["Plan Selection"](#)

### 29.2.1.1 Enabling Automatic Initial Plan Capture for SQL Plan Management

Setting the `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` initialization parameter to `true` is all that is necessary for the database to automatically create an initial SQL plan baseline for any SQL statement not already in the plan history.

 **Caution:**

By default, when automatic baseline capture is enabled, the database creates a SQL plan baseline for *every* repeatable statement, including all recursive SQL and monitoring SQL. Thus, automatic capture may result in the creation of an extremely large number of plan baselines. To limit the statements that are eligible for plan baselines, configure filters using the `DBMS_SPM.CONFIGURE` procedure.

The `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` parameter does not control the automatic addition of newly discovered plans to a previously created SQL plan baseline.

**To enable automatic initial plan capture for SQL plan management:**

1. In SQL\*Plus, log in to the database with the necessary privileges.
2. Show the current settings for SQL plan management.

For example, connect SQL\*Plus to the database with administrator privileges and execute the following command (sample output included):

```
SHOW PARAMETER SQL_PLAN
```

The following sample output shows that automatic initial plan capture is disabled:

NAME	TYPE	VALUE
optimizer_capture_sql_plan_baselines	boolean	FALSE
optimizer_use_sql_plan_baselines	boolean	TRUE

If the parameters are set as you intend, then skip the remaining steps.

- To enable the automatic recognition of repeatable SQL statements and the generation of SQL plan baselines for these statements, enter the following statement:

```
ALTER SYSTEM SET OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES=true;
```

## 29.2.1.2 Configuring Filters for Automatic Plan Capture

If `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES=true`, then you can use the `DBMS_SPM.CONFIGURE` procedure to create an **automatic capture filter** for repeatable statements.

An automatic filter enables you to capture only statements that you want, and exclude noncritical statements. This technique saves space in the `SYSAUX` tablespace.

The following table describes the relevant parameters of the `DBMS_SPM.CONFIGURE` procedure.

**Table 29-2 DBMS\_SPM.CONFIGURE Parameters**

Parameter	Description
<code>parameter_name</code>	The type of filter for automatic capture. Possible values are <code>AUTO_CAPTURE_SQL_TEXT</code> , <code>AUTO_CAPTURE_PARSING_SCHEMA_NAME</code> , <code>AUTO_CAPTURE_MODULE</code> , and <code>AUTO_CAPTURE_ACTION</code> .
<code>parameter_value</code>	The search criteria for the automatic capture filter. When <code>parameter_name</code> is set to <code>AUTO_CAPTURE_SQL_TEXT</code> , the search pattern depends on the <code>allow</code> setting: <ul style="list-style-type: none"> <li><code>LIKE</code> The parameter uses this pattern when <code>allow=&gt;&gt;true</code>.</li> <li><code>NOT LIKE</code> The parameter uses this pattern when <code>allow=&gt;&gt;false</code>.</li> </ul> For all other non-null <code>parameter_name</code> values, the search pattern depends on the <code>allow</code> setting: <ul style="list-style-type: none"> <li><code>=</code> The parameter uses this pattern when <code>allow=&gt;&gt;true</code>.</li> <li><code>&lt;&gt;</code> The parameter uses this pattern when <code>allow=&gt;&gt;false</code>.</li> </ul> A null value removes the filter for <code>parameter_name</code> entirely.
<code>allow</code>	Whether to include ( <code>true</code> ) or exclude ( <code>false</code> ) matching SQL statements and plans. If null, then the procedure ignores the specified parameter.

You can configure multiple parameters of different types. Also, you can specify multiple values for the same parameter in separate statements, which the database combines. The settings are additive: one parameter setting does not override a previous setting. For example, the following filter captures SQL in the parsing schema `SYS` or `SYSTEM`:

```
EXEC DBMS_SPM.CONFIGURE('AUTO_CAPTURE_PARSING_SCHEMA_NAME','SYS',true);
EXEC DBMS_SPM.CONFIGURE('AUTO_CAPTURE_PARSING_SCHEMA_NAME','SYSTEM',true);
```

However, you cannot configure multiple values for the same parameter in the same procedure. For example, you cannot specify multiple SQL text strings for `AUTO_CAPTURE_SQL_TEXT`.

The `DBA_SQL_MANAGEMENT_CONFIG` view shows the current parameter values.

This tutorial assumes the following:

- The `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` initialization parameter is set to `true`.
- You want to include only statements parsed in the `sh` schema to be eligible for baselines.
- You want to exclude statements that contain the text `TEST_ONLY`.

**To filter out all statements except those parsed in the `sh` schema:**

1. Connect SQL\*Plus to the database with the appropriate privileges.
2. To remove any existing filters for parsing schema and SQL text, execute the following PL/SQL programs:

```
EXEC DBMS_SPM.CONFIGURE('AUTO_CAPTURE_PARSING_SCHEMA_NAME',null,true);
EXEC DBMS_SPM.CONFIGURE('AUTO_CAPTURE_SQL_TEXT',null,true);
```

3. Include only statements parsed in the `sh` schema for consideration for automatic capture:

```
EXEC DBMS_SPM.CONFIGURE('AUTO_CAPTURE_PARSING_SCHEMA_NAME','sh',true);
```

4. Exclude any statement that contains the text `TEST_ONLY` from consideration for automatic capture:

```
EXEC DBMS_SPM.CONFIGURE('AUTO_CAPTURE_SQL_TEXT','%TEST_ONLY%',false);
```

5. Optionally, to confirm the filters, query `DBA_SQL_MANAGEMENT_CONFIG`.

For example, use the following query (sample output included):

```
COL PARAMETER_NAME FORMAT a32
COL PARAMETER_VALUE FORMAT a32

SELECT PARAMETER_NAME, PARAMETER_VALUE
FROM   DBA_SQL_MANAGEMENT_CONFIG
WHERE  PARAMETER_NAME LIKE '%AUTO%';

PARAMETER_NAME                                PARAMETER_VALUE
-----
AUTO_CAPTURE_PARSING_SCHEMA_NAME parsing_schema IN (SH)
AUTO_CAPTURE_MODULE
AUTO_CAPTURE_ACTION
AUTO_CAPTURE_SQL_TEXT                        (sql_text NOT LIKE %TEST_ONLY%)
```

### 29.2.1.3 Disabling All SQL Plan Baselines

When you set the `OPTIMIZER_USE_SQL_PLAN_BASELINES` initialization parameter to `false`, the database does not use *any* plan baselines in the database.

Typically, you might want to disable one or two plan baselines, but not all of them. A possible use case might be testing the benefits of SQL plan management.

**To disable all SQL plan baselines in the database:**

1. Connect SQL\*Plus to the database with the appropriate privileges, and then show the current settings for SQL plan management.

For example, connect SQL\*Plus to the database with administrator privileges and execute the following command (sample output included):

```
SQL> SHOW PARAMETER SQL_PLAN
```

NAME	TYPE	VALUE
optimizer_capture_sql_plan_baselines	boolean	FALSE
optimizer_use_sql_plan_baselines	boolean	TRUE

If the parameters are set as you intend, then skip the remaining steps.

2. To ignore all existing plan baselines enter the following statement:

```
SQL> ALTER SYSTEM SET OPTIMIZER_USE_SQL_PLAN_BASELINES=false
```

## 29.2.2 Managing the SPM Evolve Advisor Task

SPM Evolve Advisor is a SQL advisor that evolves plans that have recently been added to the SQL plan baseline. The advisor simplifies plan evolution by eliminating the requirement to do it manually.

This section contains the following topics:

- [About the SPM Evolve Advisor Task](#)  
By default, `SYS_AUTO_SPM_EVOLVE_TASK` runs daily in the scheduled maintenance window.
- [Enabling and Disabling the SPM Evolve Advisor Task](#)  
No separate scheduler client exists for the Automatic SPM Evolve Advisor task.
- [Configuring the Automatic SPM Evolve Advisor Task](#)  
Configure automatic plan evolution by specifying the task parameters using the `DBMS_SPM.SET_EVOLVE_TASK_PARAMETER` procedure.

### 29.2.2.1 About the SPM Evolve Advisor Task

By default, `SYS_AUTO_SPM_EVOLVE_TASK` runs daily in the scheduled maintenance window.

The SPM Evolve Advisor task perform the following operations:

1. Locates unaccepted plans
2. Ranks all unaccepted plans
3. Performs test executions of as many plans as possible during the maintenance window
4. Selects the lowest-cost plan to compare against each unaccepted plan
5. Accepts automatically any unaccepted plan that performs sufficiently better, using a cost-based algorithm, than the existing accepted plan

 **Note:**

The SPM Evolve Advisor task can accept more than one plan for a single statement.

SPM Evolve Advisor locates unaccepted plans that the optimizer added to the SMB during earlier hard parses. In some cases, more optimal plans may reside in other locations. By using the `DBMS_SPM.SET_EVOLVE_TASK_PARAMETER` procedure, you can configure the automatic task to search the shared SQL area, AWR repository, or SQL tuning sets for plans that are not yet in the SMB plan history. If the advisor finds eligible plans in alternative locations, then it includes them along with the other unaccepted plans. By default, the automatic task does not search alternative locations.

### 29.2.2.2 Enabling and Disabling the SPM Evolve Advisor Task

No separate scheduler client exists for the Automatic SPM Evolve Advisor task.

One client controls both Automatic SQL Tuning Advisor and Automatic SPM Evolve Advisor. Thus, the same task enables or disables both.

### 29.2.2.3 Configuring the Automatic SPM Evolve Advisor Task

Configure automatic plan evolution by specifying the task parameters using the `DBMS_SPM.SET_EVOLVE_TASK_PARAMETER` procedure.

Because the `SYS_AUTO_SPM_EVOLVE_TASK` task is owned by `SYS`, only `SYS` can set task parameters.

The following table describes some of the procedure parameters.

**Table 29-3 DBMS\_SPM.SET\_EVOLVE\_TASK\_PARAMETER Parameters**

Parameter	Description
<code>alternate_plan_source</code>	Determines which sources to search for additional plans: <code>CURSOR_CACHE</code> , <code>AUTOMATIC_WORKLOAD_REPOSITORY</code> , or <code>SQL_TUNING_SETS</code> . Combine multiple values with the plus sign (+). The default is <code>CURSOR_CACHE +AUTOMATIC_WORKLOAD_REPOSITORY</code> .
<code>alternate_plan_baseline</code>	Determines which alternative plans should be loaded. <code>EXISTING</code> , which is the default, loads plans with for statements with existing baselines. <code>NEW</code> loads plans for statements without a baseline, in which case a new baseline is created. Combine multiple values with the plus sign (+).
<code>alternate_plan_limit</code>	Specifies the maximum number of plans to load. The default is 0.



**Table 29-3 (Cont.) DBMS\_SPM.SET\_EVOLVE\_TASK\_PARAMETER Parameters**

Parameter	Description
accept_plans	Specifies whether to accept recommended plans automatically. When <code>ACCEPT_PLANS</code> is <code>true</code> (default), SQL plan management automatically accepts all plans recommended by the task. When set to <code>false</code> , the task verifies the plans and generates a report if its findings, but does not evolve the plans.

The tutorial in this section assumes the following:

- You want the database to accept plans automatically.
- You want the task to time out after 1200 seconds per execution.
- You want the evolve task to look for up to a maximum of 500 plans in the shared SQL area and AWR repository

**To set automatic evolution task parameters:**

1. Connect SQL\*Plus to the database as `sys`.
2. Query the current parameter settings for `SYS_AUTO_SPM_EVOLVE_TASK`.

For example, connect SQL\*Plus to the database with administrator privileges and execute the following query:

```
COL PARAMETER_NAME FORMAT a25
COL VALUE FORMAT a42
SELECT PARAMETER_NAME, PARAMETER_VALUE AS "VALUE"
FROM   DBA_ADVISOR_PARAMETERS
WHERE  ( (TASK_NAME = 'SYS_AUTO_SPM_EVOLVE_TASK') AND
        ( (PARAMETER_NAME = 'ACCEPT_PLANS') OR
          (PARAMETER_NAME LIKE '%ALT%') OR
          (PARAMETER_NAME = 'TIME_LIMIT') ) ) );
```

Sample output appears as follows:

```
PARAMETER_NAME          VALUE
-----
ALTERNATE_PLAN_LIMIT    0
ALTERNATE_PLAN_SOURCE   CURSOR_CACHE+AUTOMATIC_WORKLOAD_REPOSITORY
ALTERNATE_PLAN_BASELINE EXISTING
ACCEPT_PLANS            true
TIME_LIMIT              3600
```

3. Set parameters using PL/SQL code of the following form:

```
BEGIN
  DBMS_SPM.SET_EVOLVE_TASK_PARAMETER(
    task_name => 'SYS_AUTO_SPM_EVOLVE_TASK'
  ,   parameter => parameter_name
  ,   value     => value
  );
END;
/
```

For example, the following PL/SQL block configures the `SYS_AUTO_SPM_EVOLVE_TASK` task to automatically accept plans, seek up a maximum of 500 plans in the shared SQL area and AWR repository, and time out after 20 minutes:

```
BEGIN
  DBMS_SPM.SET_EVOLVE_TASK_PARAMETER(
    task_name => 'SYS_AUTO_SPM_EVOLVE_TASK'
  ,   parameter => 'TIME_LIMIT'
  ,   value     => '1200'
  );
  DBMS_SPM.SET_EVOLVE_TASK_PARAMETER(
    task_name => 'SYS_AUTO_SPM_EVOLVE_TASK'
  ,   parameter => 'ACCEPT_PLANS'
  ,   value     => 'true'
  );
  DBMS_SPM.SET_EVOLVE_TASK_PARAMETER(
    task_name => 'SYS_AUTO_SPM_EVOLVE_TASK'
  ,   parameter => 'ALTERNATE_PLAN_LIMIT'
  ,   value     => '500'
  );
END;
/
```

4. Optionally, confirm your changes by querying the current parameter settings for `SYS_AUTO_SPM_EVOLVE_TASK`.

For example, execute the following query:

```
SELECT PARAMETER_NAME, PARAMETER_VALUE AS "VALUE"
FROM   DBA_ADVISOR_PARAMETERS
WHERE  ( (TASK_NAME = 'SYS_AUTO_SPM_EVOLVE_TASK') AND
        ( (PARAMETER_NAME = 'ACCEPT_PLANS') OR
          (PARAMETER_NAME LIKE '%ALT%') OR
          (PARAMETER_NAME = 'TIME_LIMIT') ) ) );
```

Sample output appears as follows:

PARAMETER_NAME	VALUE
ALTERNATE_PLAN_LIMIT	500
ALTERNATE_PLAN_SOURCE	CURSOR_CACHE+AUTOMATIC_WORKLOAD_REPOSITORY
ALTERNATE_PLAN_BASELINE	EXISTING
ACCEPT_PLANS	true
TIME_LIMIT	1200

## 29.3 Displaying Plans in a SQL Plan Baseline

To view the plans stored in the SQL plan baseline for a specific statement, use the `DBMS_XPLAN.DISPLAY_SQL_PLAN_BASELINE` function. This function uses plan information stored in the plan history to display the plans.

The following table describes the relevant parameters for the `DBMS_XPLAN.DISPLAY_SQL_PLAN_BASELINE` function.

**Table 29-4 DBMS\_XPLAN.DISPLAY\_SQL\_PLAN\_BASELINE Parameters**

Function Parameter	Description
sql_handle	SQL handle of the statement. Retrieve the SQL handle by joining the V\$SQL.SQL_PLAN_BASELINE and DBA_SQL_PLAN_BASELINES views on the PLAN_NAME columns.
plan_name	Name of the plan for the statement.

This section explains how to show plans in a baseline from the command line. If you use Cloud Control, then display plan baselines from the SQL Plan Baseline subpage shown in [Figure 29-1](#).

**To display plans in a SQL plan baselines:**

1. Connect SQL\*Plus to the database with the appropriate privileges, and then obtain the SQL ID of the query whose plan you want to display.

For example, assume that a SQL plan baseline exists for a SELECT statement with the SQL ID 31d96zzzpcys9.

2. Query the plan by SQL ID.

The following query displays execution plans for the statement with the SQL ID 31d96zzzpcys9:

```
SELECT PLAN_TABLE_OUTPUT
FROM   V$SQL s, DBA_SQL_PLAN_BASELINES b,
       TABLE(
         DBMS_XPLAN.DISPLAY_SQL_PLAN_BASELINE(b.sql_handle,b.plan_name,'basic')
       ) t
WHERE  s.EXACT_MATCHING_SIGNATURE=b.SIGNATURE
AND    b.PLAN_NAME=s.SQL_PLAN_BASELINE
AND    s.SQL_ID='31d96zzzpcys9';
```

The sample query results are as follows:

```
PLAN_TABLE_OUTPUT
-----
SQL handle: SQL_513f7f8a91177b1a
SQL text: select * from hr.employees where employee_id=100
-----

Plan name: SQL_PLAN_52gvzja8jfysuc0e983c6          Plan id: 3236529094
Enabled: YES      Fixed: NO      Accepted: YES      Origin: AUTO-CAPTURE
-----

Plan hash value: 3236529094

-----
| Id | Operation                                | Name                |
-----|-----|-----|
|  0 | SELECT STATEMENT                          |                      |
|  1 | TABLE ACCESS BY INDEX ROWID             | EMPLOYEES           |
|  2 | INDEX UNIQUE SCAN                          | EMP_EMP_ID_PK       |
-----
```

The results show that the plan for SQL ID 31d96zzzpcys is named SQL\_PLAN\_52gvzja8jfysuc0e983c6 and was captured automatically.

## 29.4 Loading SQL Plan Baselines

Using `DBMS_SPM`, you can initiate the bulk load of a set of existing plans into a SQL plan baseline.

This section contains the following topics:

- [About Loading SQL Plan Baselines](#)  
The `DBMS_SPM` package enables you to load plans from multiple sources.
- [Loading Plans from AWR](#)  
This topic explains how to load plans from AWR using PL/SQL.
- [Loading Plans from the Shared SQL Area](#)  
This topic explains how to load plans from the shared SQL area, also called the cursor cache, using PL/SQL.
- [Loading Plans from a SQL Tuning Set](#)  
A **SQL tuning set** (STS) is a database object that includes one or more SQL statements, execution statistics, and execution context. This topic explains how to load plans from an STS.
- [Loading Plans from a Staging Table](#)  
You may want to transfer optimal plans from a source database to a different destination database.

### 29.4.1 About Loading SQL Plan Baselines

The `DBMS_SPM` package enables you to load plans from multiple sources.

The goal of this task is to load plans from the following sources:

- **AWR**  
Load plans from Automatic Workload Repository (AWR) snapshots. You must specify the beginning and ending of the snapshot range. Optionally, you can apply a filter to load only plan that meet specified criteria. By default, the optimizer uses the loaded plans the next time that the database executes the SQL statements.
- **Shared SQL area**  
Load plans for statements directly from the shared SQL area, which is in the shared pool of the SGA. By applying a filter on the module name, the schema, or the SQL ID you identify the SQL statement or set of SQL statements to capture. The optimizer uses the plans the next time that the database executes the SQL statements.  
  
Loading plans directly from the shared SQL area is useful when application SQL has been hand-tuned using hints. Because you probably cannot change the SQL to include the hint, populating the SQL plan baseline ensures that the application SQL uses optimal plans.
- **SQL tuning set (STS)**  
Capture the plans for a SQL workload into an STS, and then load the plans into the SQL plan baselines. The optimizer uses the plans the next time that the

database executes the SQL statements. Bulk loading execution plans from an STS is an effective way to prevent plan regressions after a database upgrade.

- Staging table

Use the `DBMS_SPM` package to define a staging table, `DBMS_SPM.PACK_STGTAB_BASELINE` to copy the baselines into a staging table, and Oracle Data Pump to transfer the table to another database. On the destination database, use `DBMS_SPM.UNPACK_STGTAB_BASELINE` to unpack the plans from the staging table and put the baselines into the SMB.

A use case is the introduction of new SQL statements into the database from a new application module. A vendor can ship application software with SQL plan baselines for the new SQL. In this way, the new SQL uses plans that are known to give optimal performance under a standard test configuration. Alternatively, if you develop or test an application in-house, export the correct plans from the test database and import them into the production database.

- Stored outline

Migrate stored outlines to SQL plan baselines. After the migration, you maintain the same plan stability that you had using stored outlines while being able to use the more advanced features provided by SQL Plan Management, such as plan evolution. See .

## 29.4.2 Loading Plans from AWR

This topic explains how to load plans from AWR using PL/SQL.

Load plans with the `LOAD_PLANS_FROM_AWR` function of the `DBMS_SPM` package. The following table describes some function parameters.

**Table 29-5** `LOAD_PLANS_FROM_AWR` Parameters

Function Parameter	Description
<code>begin_snap</code>	Number of the beginning snapshot in the range. Required.
<code>end_snap</code>	Number of the ending snapshot in the range. Required.
<code>basic_filter</code>	A filter applied to AWR to select only qualifying plans to be loaded. The default null means that all plans in AWR are selected. The filter can take the form of any <code>WHERE</code> clause predicate that can be specified against the column <code>DBA_HIST_SQLTEXT.SQL_TEXT</code> . An example is <code>basic_filter =&gt; 'sql_text like ''SELECT /*LOAD_STS*/%''</code> .
<code>fixed</code>	Default <code>NO</code> means the loaded plans are used as nonfixed plans. <code>YES</code> means the loaded plans are fixed plans. " <a href="#">Plan Selection</a> " explains that the optimizer chooses a fixed plan in the plan baseline over a nonfixed plan.

This section explains how to load plans using the command line. In Cloud Control, go to the SQL Plan Baseline subpage (shown in [Figure 29-1](#)) and click **Load** to load plan baselines from AWR.

This tutorial assumes the following:

- You want to load plans for the following query into the SMB:

```
SELECT /*LOAD_AWR*/ *
FROM   sh.sales
```

```
WHERE quantity_sold > 40
ORDER BY prod_id;
```

- You want the loaded plans to be nonfixed.
- The user `sh` has privileges to query `DBA_HIST_SNAPSHOT` and `DBA_SQL_PLAN_BASELINES`, execute `DBMS_WORKLOAD_REPOSITORY.CREATE_SNAPSHOT`, and execute `DBMS_SPM.LOAD_PLANS_FROM_AWR`.

### To load plans from the shared SQL area:

1. Log in to the database with the appropriate privileges, and then query the most recent 3 AWR snapshots.

For example, query `DBA_HIST_SNAPSHOT` as follows:

```
SELECT *
FROM (SELECT SNAP_ID, SNAP_LEVEL,
            TO_CHAR(BEGIN_INTERVAL_TIME, 'DD/MM/YY HH24:MI:SS') BEGIN
      FROM DBA_HIST_SNAPSHOT
      ORDER BY SNAP_ID DESC)
WHERE ROWNUM <= 3;
```

SNAP_ID	SNAP_LEVEL	BEGIN
212	1	10/12/15 06:00:02
211	1	10/12/15 05:00:11
210	1	10/12/15 04:00:59

2. Query `sh.sales`, using the `LOAD_AWR` tag to identify the SQL statement.

For example, use the following query:

```
SELECT /*LOAD_AWR*/ *
FROM sh.sales
WHERE quantity_sold > 40
ORDER BY prod_id;
```

3. Take a new AWR snapshot.

For example, use the following program:

```
EXEC DBMS_WORKLOAD_REPOSITORY.CREATE_SNAPSHOT;
```

4. Query the most recent 3 AWR snapshots to confirm that a new snapshot was taken.

For example, query `DBA_HIST_SNAPSHOT` as follows:

```
SELECT *
FROM (SELECT SNAP_ID, SNAP_LEVEL,
            TO_CHAR(BEGIN_INTERVAL_TIME, 'DD/MM/YY HH24:MI:SS') BEGIN
      FROM DBA_HIST_SNAPSHOT
      ORDER BY SNAP_ID DESC)
WHERE ROWNUM <= 3;
```

SNAP_ID	SNAP_LEVEL	BEGIN
213	1	10/12/15 06:24:53
212	1	10/12/15 06:00:02
211	1	10/12/15 05:00:11

5. Load the plans for the most recent 2 snapshots from AWR.

For example, execute the `LOAD_PLANS_FROM_AWR` function in SQL\*Plus to load the plans from snapshot 212 to 213:

```
VARIABLE v_plan_cnt NUMBER
EXEC :v_plan_cnt := DBMS_SPM.LOAD_PLANS_FROM_AWR(begin_snap => 212, end_snap =>
213);
```

In the preceding example, the variable `v_plan_cnt` contains the number of plans that were loaded.

6. Query the data dictionary to ensure that the plans were loaded into the baseline for the `LOAD_AWR` statement.

The following statement queries `DBA_SQL_PLAN_BASELINES` (sample output included):

```
COL SQL_HANDLE FORMAT a20
COL SQL_TEXT FORMAT a20
COL PLAN_NAME FORMAT a30
COL ORIGIN FORMAT a20

SELECT SQL_HANDLE, SQL_TEXT, PLAN_NAME,
       ORIGIN, ENABLED, ACCEPTED
FROM   DBA_SQL_PLAN_BASELINES
WHERE  SQL_TEXT LIKE '%LOAD_AWR%';
```

SQL_HANDLE	SQL_TEXT	PLAN_NAME	ORIGIN	ENA	ACC
SQL_495d29c5f4612cda	SELECT /*LOAD_AWR */ * FROM sh.sales WHERE quantity_sold > 40 ORDER BY prod_id	SQL_PLAN_4kr99sru62b6u54bc8843	MANUAL-LOAD-FROM-AWR	YES	YES

The output shows that the plan is accepted, which means that it is in the plan baseline for the statement. Also, the origin is `MANUAL-LOAD-FROM-AWR`, which means that the statement was loaded manually from AWR rather than automatically captured.

### 29.4.3 Loading Plans from the Shared SQL Area

This topic explains how to load plans from the shared SQL area, also called the cursor cache, using PL/SQL.

Load plans with the `LOAD_PLANS_FROM_CURSOR_CACHE` function of the `DBMS_SPM` package. The following table describes some function parameters.

**Table 29-6** `LOAD_PLANS_FROM_CURSOR_CACHE` Parameters

Function Parameter	Description
<code>sql_id</code>	SQL statement identifier. Identifies a SQL statement in the shared SQL area.
<code>fixed</code>	Default <code>NO</code> means the loaded plans are used as nonfixed plans. <code>YES</code> means the loaded plans are fixed plans. "Plan Selection" explains that the optimizer chooses a fixed plan in the plan baseline over a nonfixed plan.

This section explains how to load plans using the command line. In Cloud Control, go to the SQL Plan Baseline subpage (shown in [Figure 29-1](#)) and click **Load** to load plan baselines from the shared SQL area.

This tutorial assumes the following:

- You have executed the following query:

```
SELECT /*LOAD_CC*/ *
FROM   sh.sales
WHERE  quantity_sold > 40
ORDER BY prod_id;
```

- You want the loaded plans to be nonfixed.

### To load plans from the shared SQL area:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then determine the SQL IDs of the relevant statements in the shared SQL area.

For example, query `v$sql` for the SQL ID of the `sh.sales` query (sample output included):

```
SELECT   SQL_ID, CHILD_NUMBER AS "Child Num",
         PLAN_HASH_VALUE AS "Plan Hash",
         OPTIMIZER_ENV_HASH_VALUE AS "Opt Env Hash"
FROM     v$sql
WHERE    SQL_TEXT LIKE 'SELECT /*LOAD_CC*/%';
```

SQL_ID	Child Num	Plan Hash	Opt Env Hash
27m0sdw9snw59	0	1421641795	3160571937

The preceding output shows that the SQL ID of the statement is `27m0sdw9snw59`.

2. Load the plans for the specified statements into the SQL plan baseline.

For example, execute the `LOAD_PLANS_FROM_CURSOR_CACHE` function in SQL\*Plus to load the plan for the statement with the SQL ID `27m0sdw9snw59`:

```
VARIABLE v_plan_cnt NUMBER
EXECUTE :v_plan_cnt := DBMS_SPM.LOAD_PLANS_FROM_CURSOR_CACHE(sql_id =>
'27m0sdw9snw59');
```

In the preceding example, the variable `v_plan_cnt` contains the number of plans that were loaded.

3. Query the data dictionary to ensure that the plans were loaded into the baseline for the statement.

The following statement queries `DBA_SQL_PLAN_BASELINES` (sample output included):

```
SELECT SQL_HANDLE, SQL_TEXT, PLAN_NAME,
       ORIGIN, ENABLED, ACCEPTED
FROM   DBA_SQL_PLAN_BASELINES;
```

SQL_HANDLE	SQL_TEXT	PLAN_NAME	ORIGIN	ENA	ACC
SQL_a8632bd857a4a25e	SELECT /*LOAD_CC*/ * FROM sh.sales WHERE quantity_sold > 40 ORDER BY prod_id	SQL_PLAN_gdkvzfhrgekda 71694fc6b	MANUAL-LOAD-FROM-CC	YES	YES



The output shows that the plan is accepted, which means that it is in the plan baseline for the statement. Also, the origin is `MANUAL-LOAD-FROM-CC`, which means that the statement was loaded manually from the shared SQL area rather than automatically captured.

## 29.4.4 Loading Plans from a SQL Tuning Set

A **SQL tuning set** (STS) is a database object that includes one or more SQL statements, execution statistics, and execution context. This topic explains how to load plans from an STS.

Load plans with the `DBMS_SPM.LOAD_PLANS_FROM_SQLSET` function or using Cloud Control. The following table describes some function parameters.

**Table 29-7** `LOAD_PLANS_FROM_SQLSET` Parameters

Function Parameter	Description
<code>sqlset_name</code>	Name of the STS from which the plans are loaded into SQL plan baselines.
<code>basic_filter</code>	A filter applied to the STS to select only qualifying plans to be loaded. The filter can take the form of any <code>WHERE</code> clause predicate that can be specified against the view <code>DBA_SQLSET_STATEMENTS</code> . An example is <code>basic_filter =&gt; 'sql_text like ''SELECT /*LOAD_STS*/%''</code> .
<code>fixed</code>	Default <code>NO</code> means the loaded plans are used as nonfixed plans. <code>YES</code> means the loaded plans are fixed plans. " <a href="#">Plan Selection</a> " explains that the optimizer chooses a fixed plan in the plan baseline over a nonfixed plan.

This section explains how to load plans from the command line. In Cloud Control, go to the SQL Plan Baseline subpage (shown in [Figure 29-1](#)) and click **Load** to load plan baselines from SQL tuning sets.

### Assumptions

This tutorial assumes the following:

- You want the loaded plans to be nonfixed.
- You have executed the following query:
 

```
SELECT /*LOAD_STS*/ *
FROM   sh.sales
WHERE  quantity_sold > 40
ORDER BY prod_id;
```
- You have loaded the plan from the shared SQL area into the SQL tuning set named `SPM_STS`, which is owned by user `SPM`.
- After the operation, you want to drop the STS using `DBMS_SQLTUNE.DROP_SQLSET` rather than the equivalent `DBMS_SQLSET.DROP_SQLSET`.

### To load plans from a SQL tuning set:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then verify which plans are in the SQL tuning set.

For example, query `DBA_SQLSET_STATEMENTS` for the STS name (sample output included):

```

SELECT SQL_TEXT
FROM   DBA_SQLSET_STATEMENTS
WHERE  SQLSET_NAME = 'SPM_STS';

```

```

SQL_TEXT
-----
SELECT /*LOAD_STS*/
*
FROM sh.sales
WHERE quantity_sold
> 40
ORDER BY prod_id

```

The output shows that the plan for the `select /*LOAD_STS*/` statement is in the STS.

2. Load the plan from the STS into the SQL plan baseline.

For example, in SQL\*Plus execute the function as follows:

```

VARIABLE v_plan_cnt NUMBER
EXECUTE :v_plan_cnt := DBMS_SPM.LOAD_PLANS_FROM_SQLSET( -
    sqlset_name => 'SPM_STS', -
    basic_filter => 'sql_text like ''SELECT /*LOAD_STS*/%'');

```

The `basic_filter` parameter specifies a `WHERE` clause that loads only the plans for the queries of interest. The variable `v_plan_cnt` stores the number of plans loaded from the STS.

3. Query the data dictionary to ensure that the plan was loaded into the baseline for the statement.

The following statement queries the `DBA_SQL_PLAN_BASELINES` view (sample output included).

```

SQL> SELECT SQL_HANDLE, SQL_TEXT, PLAN_NAME,
2         ORIGIN, ENABLED, ACCEPTED
3 FROM   DBA_SQL_PLAN_BASELINES;

```

SQL_HANDLE	SQL_TEXT	PLAN_NAME	ORIGIN	ENA	ACC
SQL_a8632bd857a4a25e	SELECT /*LOAD_STS*/ FROM sh.sales WHERE quantity_sold > 40 ORDER BY prod_id	SQL_PLAN_ahstb vlbu98ky1694fc6b	MANUAL-LOAD-FROM-STS	YES	YES

The output shows that the plan is accepted, which means that it is in the plan baseline. Also, the origin is `MANUAL-LOAD-FROM-STS`, which means that the plan was loaded manually from a SQL tuning set rather than automatically captured.

4. Optionally, drop the STS.

For example, execute `DBMS_SQLTUNE.DROP_SQLSET` to drop the `SPM_STS` tuning set as follows:

```

EXEC SYS.DBMS_SQLTUNE.DROP_SQLSET( sqlset_name => 'SPM_STS', -
    sqlset_owner => 'SPM' );

```

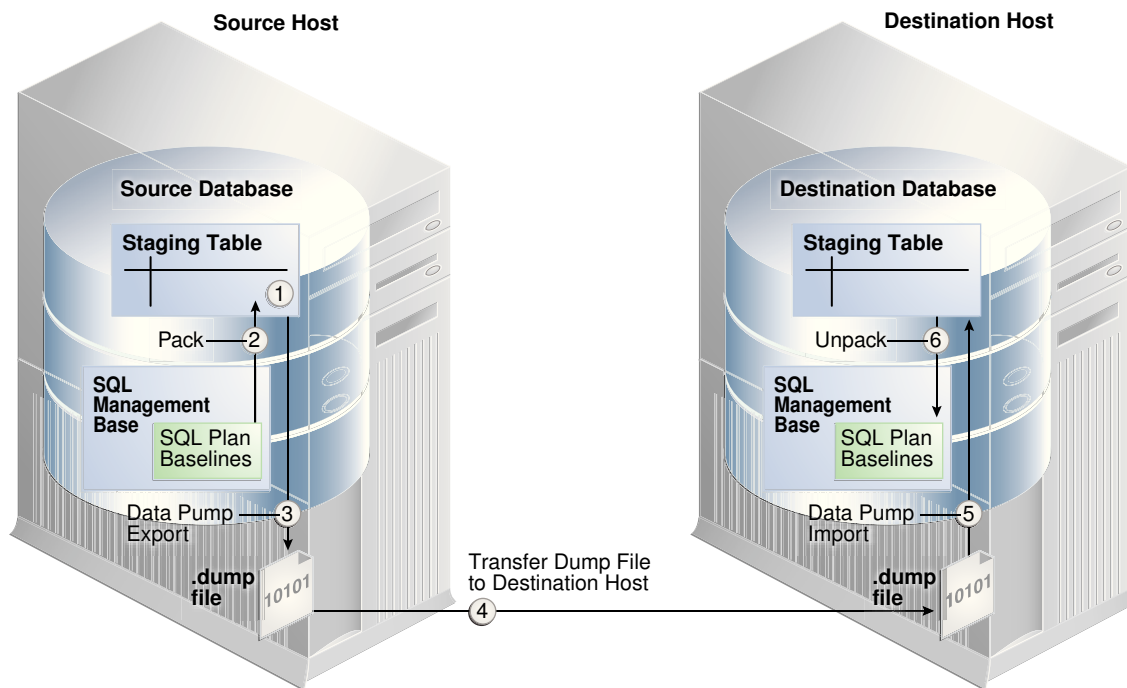
## 29.4.5 Loading Plans from a Staging Table

You may want to transfer optimal plans from a source database to a different destination database.

For example, you may have investigated a set of plans on a test database and confirmed that they have performed well. You may then want to load these plans into a production database.

A staging table is a table that, for the duration of its existence, stores plans so that the plans do not disappear from the table while you are unpacking them. Use the `DBMS_SPM.CREATE_STGTAB_BASELINE` procedure to create a staging table. To pack (insert row into) and unpack (extract rows from) the staging table, use the `PACK_STGTAB_BASELINE` and `UNPACK_STGTAB_BASELINE` functions of the `DBMS_SPM` package. Oracle Data Pump Import and Export enable you to copy the staging table to a different database.

**Figure 29-2 Loading Plans from a Staging Table**



Export plans with the `PACK_STGTAB_BASELINE` function of the `DBMS_SPM` package, and then import them with `UNPACK_STGTAB_BASELINE`. The following table describes some function parameters.

**Table 29-8 PACK\_STGTAB\_BASELINE and UNPACK\_STGTAB\_BASELINE Parameters**

Function Parameter	Description
<code>table_name</code>	Specifies the table to be imported or exported.

**Table 29-8 (Cont.) PACK\_STGTAB\_BASELINE and UNPACK\_STGTAB\_BASELINE Parameters**

Function Parameter	Description
origin	Origin of SQL plan baseline. These procedures accept all possible values of <code>DBA_SQL_PLAN_BASELINES.Origin</code> as the <code>origin</code> argument. For example, the <code>origin</code> parameter permits <code>MANUAL-LOAD-FROM-STS</code> , <code>MANUAL-LOAD-FROM-AWR</code> , and <code>MANUAL-LOAD-FROM-CC</code> .

This tutorial assumes the following:

- You want to create a staging table named `stage1` in the source database.
- You want to load all plans owned by user `spm` into the staging table.
- You want to transfer the staging table to a destination database.
- You want to load the plans in `stage1` as fixed plans.

**To transfer a set of SQL plan baselines from one database to another:**

1. Connect SQL\*Plus to the source database with the appropriate privileges, and then create a staging table using the `CREATE_STGTAB_BASELINE` procedure.

The following example creates a staging table named `stage1`:

```
BEGIN
  DBMS_SPM.CREATE_STGTAB_BASELINE (
    table_name => 'stage1');
END;
/
```

2. On the source database, pack the SQL plan baselines you want to export from the SQL management base into the staging table.

The following example packs enabled plan baselines created by user `spm` into staging table `stage1`. Select SQL plan baselines using the plan name (`plan_name`), SQL handle (`sql_handle`), or any other plan criteria. The `table_name` parameter is mandatory.

```
DECLARE
  v_plan_cnt NUMBER;
BEGIN
  v_plan_cnt := DBMS_SPM.PACK_STGTAB_BASELINE (
    table_name => 'stage1'
  ,   enabled   => 'yes'
  ,   creator   => 'spm'
  );
END;
/
```

3. Export the staging table `stage1` into a dump file using Oracle Data Pump Export.
4. Transfer the dump file to the host of the destination database.
5. On the destination database, import the staging table `stage1` from the dump file using the Oracle Data Pump Import utility.
6. On the destination database, unpack the SQL plan baselines from the staging table into the SQL management base.

The following example unpacks all fixed plan baselines stored in the staging table `stagel`:

```
DECLARE
  v_plan_cnt NUMBER;
BEGIN
  v_plan_cnt := DBMS_SPM.UNPACK_STGTAB_BASELINE (
    table_name => 'stagel'
  ,   fixed     => 'yes'
  );
END;
/
```

## 29.5 Evolving SQL Plan Baselines Manually

You can use PL/SQL or Cloud Control to manually evolve an unaccepted plan to determine whether it performs better than any plan currently in the plan baseline.

This section contains the following topics:

- [About the DBMS\\_SPM Evolve Functions](#)  
This topic describes the most relevant `DBMS_SPM` functions for managing plan evolution. Execute evolution tasks manually or schedule them to run automatically.
- [Managing an Evolve Task](#)  
This topic describes a typical use case in which you create and execute a task, and then implement its recommendations.



### See Also:

["Managing the SPM Evolve Advisor Task"](#)

### 29.5.1 About the DBMS\_SPM Evolve Functions

This topic describes the most relevant `DBMS_SPM` functions for managing plan evolution. Execute evolution tasks manually or schedule them to run automatically.

**Table 29-9 DBMS\_SPM Functions and Procedures for Managing Plan Evolution Tasks**

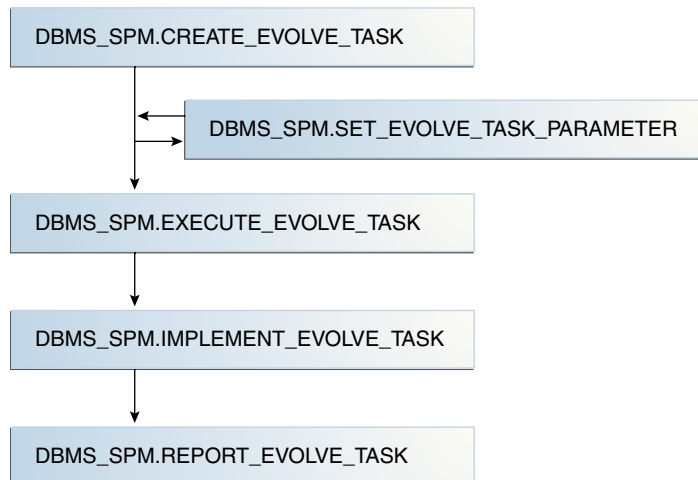
Procedure or Function	Description
<code>ACCEPT_SQL_PLAN_BASELINE</code>	This function accepts one recommendation to evolve a single plan into a SQL plan baseline.
<code>CREATE_EVOLVE_TASK</code>	This function creates an advisor task to prepare the <a href="#">plan evolution</a> of one or more plans for a specified SQL statement. The input parameters can be a <a href="#">SQL handle</a> , plan name or a list of plan names, time limit, task name, and description.

**Table 29-9 (Cont.) DBMS\_SPM Functions and Procedures for Managing Plan Evolution Tasks**

Procedure or Function	Description
EXECUTE_EVOLVE_TASK	This function executes an evolution task. The input parameters can be the task name, execution name, and execution description. If not specified, the advisor generates the name, which is returned by the function.
IMPLEMENT_EVOLVE_TASK	This function implements all recommendations for an evolve task. Essentially, this function is equivalent to using ACCEPT_SQL_PLAN_BASELINE for all recommended plans. Input parameters include task name, plan name, owner name, and execution name.
REPORT_EVOLVE_TASK	This function displays the results of an evolve task as a CLOB. Input parameters include the task name and section of the report to include.
SET_EVOLVE_TASK_PARAMETER	This function updates the value of an evolve task parameter. In this release, the only valid parameter is TIME_LIMIT.

Oracle recommends that you configure SPM Evolve Advisor to run automatically. You can also evolve SQL plan baselines manually. The following graphic shows the basic workflow for managing SQL plan management tasks.

**Figure 29-3 Evolving SQL Plan Baselines**



Typically, you manage SQL plan evolution tasks in the following sequence:

1. Create an evolve task
2. Optionally, set evolve task parameters
3. Execute the evolve task

4. Implement the recommendations in the task
5. Report on the task outcome

## 29.5.2 Managing an Evolve Task

This topic describes a typical use case in which you create and execute a task, and then implement its recommendations.

The following table describes some parameters of the `CREATE_EVOLVE_TASK` function.

**Table 29-10 DBMS\_SPM.CREATE\_EVOLVE\_TASK Parameters**

Function Parameter	Description
<code>sql_handle</code>	SQL handle of the statement. The default <code>NULL</code> considers all SQL statements with unaccepted plans.
<code>plan_name</code>	Plan identifier. The default <code>NULL</code> means consider all unaccepted plans of the specified SQL handle or all SQL statements if the SQL handle is <code>NULL</code> .
<code>time_limit</code>	Time limit in number of minutes. The time limit for first unaccepted plan equals the input value. The time limit for the second unaccepted plan equals the input value minus the time spent in first plan verification, and so on. The default <code>DBMS_SPM.AUTO_LIMIT</code> means let the system choose an appropriate time limit based on the number of plan verifications required to be done.
<code>task_name</code>	User-specified name of the evolution task.

This section explains how to evolve plan baselines from the command line. In Cloud Control, from the SQL Plan Baseline subpage, select a plan, and then click **Evolve**.

This tutorial assumes the following:

- You do not have the automatic evolve task enabled.
- You want to create a SQL plan baseline for the following query:
 

```
SELECT /* q1_group_by */ prod_name, sum(quantity_sold)
FROM   products p, sales s
WHERE  p.prod_id = s.prod_id
AND    p.prod_category_id =203
GROUP BY prod_name;
```
- You want to create two indexes to improve the query performance, and then evolve the plan that uses these indexes if it performs better than the plan currently in the plan baseline.

### To evolve a specified plan:

1. Perform the initial setup as follows:
  - a. Connect SQL\*Plus to the database with administrator privileges, and then prepare for the tutorial by flushing the shared pool and the buffer cache:

```
ALTER SYSTEM FLUSH SHARED_POOL;
ALTER SYSTEM FLUSH BUFFER_CACHE;
```

- b. Enable the automatic capture of SQL plan baselines.

For example, enter the following statement:

```
ALTER SYSTEM SET OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES=true;
```

- c. Connect to the database as user `sh`, and then set SQL\*Plus display parameters:

```
CONNECT sh
-- enter password
SET PAGES 10000 LINES 140
SET SERVEROUTPUT ON
COL SQL_TEXT FORMAT A20
COL SQL_HANDLE FORMAT A20
COL PLAN_NAME FORMAT A30
COL ORIGIN FORMAT A12
SET LONGC 60535
SET LONG 60535
SET ECHO ON
```

2. Execute the `SELECT` statements so that SQL plan management captures them:

- a. Execute the `SELECT /* q1_group_by */` statement for the first time.

Because the database only captures plans for repeatable statements, the plan baseline for this statement is empty.

- b. Query the data dictionary to confirm that no plans exist in the plan baseline.

For example, execute the following query (sample output included):

```
SELECT SQL_HANDLE, SQL_TEXT, PLAN_NAME, ORIGIN, ENABLED,
       ACCEPTED, FIXED, AUTOPURGE
FROM   DBA_SQL_PLAN_BASELINES
WHERE  SQL_TEXT LIKE '%q1_group%';
```

```
no rows selected
```

SQL plan management only captures repeatable statements, so this result is expected.

- c. Execute the `SELECT /* q1_group_by */` statement for the second time.

3. Query the data dictionary to ensure that the plans were loaded into the plan baseline for the statement.

The following statement queries `DBA_SQL_PLAN_BASELINES` (sample output included):

```
SELECT SQL_HANDLE, SQL_TEXT, PLAN_NAME,
       ORIGIN, ENABLED, ACCEPTED, FIXED
FROM   DBA_SQL_PLAN_BASELINES
WHERE  SQL_TEXT LIKE '%q1_group%';
```

SQL_HANDLE	SQL_TEXT	PLAN_NAME	ORIGIN	ENA	ACC	FIX
SQL_07f16c76ff893342	SELECT /* q1_gro up_by */ prod_na me, sum(quantity _sold) FROM products p, sales s WHERE p.prod_id = s.prod_id AND p.prod_category _id =203 GROUP BY prod_name	SQL_PLAN_0gwbcfvzskcu242949306	AUTO-CAPTURE	YES	YES	NO



The output shows that the plan is accepted, which means that it is in the plan baseline for the statement. Also, the origin is `AUTO-CAPTURE`, which means that the statement was automatically captured and not manually loaded.

4. Explain the plan for the statement and verify that the optimizer is using this plan.

For example, explain the plan as follows, and then display it:

```
EXPLAIN PLAN FOR
  SELECT /* q1_group_by */ prod_name, sum(quantity_sold)
  FROM   products p, sales s
  WHERE  p.prod_id = s.prod_id
  AND    p.prod_category_id =203
  GROUP BY prod_name;

SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY(null, null, 'basic +note'));
```

Sample output appears below:

Plan hash value: 1117033222

```
-----
```

Id	Operation	Name
0	SELECT STATEMENT	
1	HASH GROUP BY	
2	HASH JOIN	
3	TABLE ACCESS FULL	PRODUCTS
4	PARTITION RANGE ALL	
5	TABLE ACCESS FULL	SALES

```
-----
```

Note

```
-----
- SQL plan baseline "SQL_PLAN_0gwbcfvzskcu242949306" used for this statement
```

The note indicates that the optimizer is using the plan shown with the plan name listed in the previous step.

5. Create two indexes to improve the performance of the `SELECT /* q1_group_by */` statement.

For example, use the following statements:

```
CREATE INDEX ind_prod_cat_name
  ON products(prod_category_id, prod_name, prod_id);
CREATE INDEX ind_sales_prod_qty_sold
  ON sales(prod_id, quantity_sold);
```

6. Execute the `select /* q1_group_by */` statement again.

Because automatic capture is enabled, the plan baseline is populated with the new plan for this statement.

7. Query the data dictionary to ensure that the plan was loaded into the SQL plan baseline for the statement.

The following statement queries `DBA_SQL_PLAN_BASELINES` (sample output included).

```
SELECT SQL_HANDLE, SQL_TEXT, PLAN_NAME, ORIGIN, ENABLED, ACCEPTED
FROM   DBA_SQL_PLAN_BASELINES
WHERE  SQL_HANDLE IN ('SQL_07f16c76ff893342')
ORDER BY SQL_HANDLE, ACCEPTED;
```

```

SQL_HANDLE          SQL_TEXT          PLAN_NAME          ORIGIN          ENA ACC
-----
SQL_07f16c76ff893342 SELECT /* q1_group_b SQL_PLAN_0gwbcfvzskcu20135fd6c AUTO-CAPTURE YES NO
y */ prod_name, sum(
quantity_sold)
FROM products p, s
ales s
WHERE p.prod_id = s
.prod_id
AND p.prod_catego
ry_id =203
GROUP BY prod_name

SQL_07f16c76ff893342 SELECT /* q1_group_b SQL_PLAN_0gwbcfvzskcu242949306 AUTO-CAPTURE YES YES
y */ prod_name, sum(
quantity_sold)
FROM products p, s
ales s
WHERE p.prod_id = s
.prod_id
AND p.prod_catego
ry_id =203
GROUP BY prod_name

```

The output shows that the new plan is unaccepted, which means that it is in the statement history but not the SQL plan baseline.

8. Explain the plan for the statement and verify that the optimizer is using the original nonindexed plan.

For example, explain the plan as follows, and then display it:

```

EXPLAIN PLAN FOR
SELECT /* q1_group_by */ prod_name, sum(quantity_sold)
FROM products p, sales s
WHERE p.prod_id = s.prod_id
AND p.prod_category_id =203
GROUP BY prod_name;
SELECT * FROM TABLE(DBMS_XPLAN.DISPLAY(null, null, 'basic +note'));

```

Sample output appears below:

Plan hash value: 1117033222

```

-----
| Id | Operation          | Name          |
-----
| 0 | SELECT STATEMENT   |               |
| 1 | HASH GROUP BY      |               |
| 2 | HASH JOIN          |               |
| 3 | TABLE ACCESS FULL| PRODUCTS     |
| 4 | PARTITION RANGE ALL|               |
| 5 | TABLE ACCESS FULL| SALES        |
-----

```

Note

```

-----
- SQL plan baseline "SQL_PLAN_0gwbcfvzskcu242949306" used for this statement

```

The note indicates that the optimizer is using the plan shown with the plan name listed in Step 3.

9. Connect as an administrator, and then create an evolve task that considers all SQL statements with unaccepted plans.

For example, execute the `DBMS_SPM.CREATE_EVOLVE_TASK` function and then obtain the name of the task:

```
CONNECT / AS SYSDBA
VARIABLE cnt NUMBER
VARIABLE tk_name VARCHAR2(50)
VARIABLE exe_name VARCHAR2(50)
VARIABLE evol_out CLOB

EXECUTE :tk_name := DBMS_SPM.CREATE_EVOLVE_TASK(
    sql_handle => 'SQL_07f16c76ff893342',
    plan_name => 'SQL_PLAN_0gwbcfvzskcu20135fd6c');

SELECT :tk_name FROM DUAL;
```

The following sample output shows the name of the task:

```
:EVOL_OUT
-----
TASK_11
```

Now that the task has been created and has a unique name, execute the task.

10. Execute the task.

For example, execute the `DBMS_SPM.EXECUTE_EVOLVE_TASK` function (sample output included):

```
EXECUTE :exe_name :=DBMS_SPM.EXECUTE_EVOLVE_TASK(task_name=>:tk_name);
SELECT :exe_name FROM DUAL;

:EXE_NAME
-----
EXEC_1
```

11. View the report.

For example, execute the `DBMS_SPM.REPORT_EVOLVE_TASK` function (sample output included):

```
EXECUTE :evol_out := DBMS_SPM.REPORT_EVOLVE_TASK( task_name=>:tk_name,
    execution_name=>:exe_name );
SELECT :evol_out FROM DUAL;
```

GENERAL INFORMATION SECTION

Task Information:

```
-----
Task Name           : TASK_11
Task Owner          : SYS
Execution Name      : EXEC_1
Execution Type      : SPM EVOLVE
Scope               : COMPREHENSIVE
Status              : COMPLETED
Started             : 01/09/2012 12:21:27
Finished            : 01/09/2012 12:21:29
Last Updated        : 01/09/2012 12:21:29
Global Time Limit   : 2147483646
Per-Plan Time Limit : UNUSED
```

Number of Errors : 0

-----  
SUMMARY SECTION

Number of plans processed : 1  
Number of findings : 1  
Number of recommendations : 1  
Number of errors : 0

-----  
DETAILS SECTION

Object ID : 2  
Test Plan Name : SQL\_PLAN\_0gwbcfvzskcu20135fd6c  
Base Plan Name : SQL\_PLAN\_0gwbcfvzskcu242949306  
SQL Handle : SQL\_07f16c76ff893342  
Parsing Schema : SH  
Test Plan Creator : SH  
SQL Text : SELECT /\*q1\_group\_by\*/ prod\_name,  
sum(quantity\_sold)  
FROM products p, sales s  
WHERE p.prod\_id=s.prod\_id AND p.prod\_category\_id=203  
GROUP BY prod\_name

Execution Statistics:

	Base Plan	Test Plan
Elapsed Time (s):	.044336	.012649
CPU Time (s):	.044003	.012445
Buffer Gets:	360	99
Optimizer Cost:	924	891
Disk Reads:	341	82
Direct Writes:	0	0
Rows Processed:	4	2
Executions:	5	9

-----  
FINDINGS SECTION

-----  
**Findings (1):**

- 1. The plan was verified in 2.18 seconds. It passed the benefit criterion because its verified performance was 2.01 times better than that of the baseline plan.

-----  
Recommendation:

-----  
Consider accepting the plan. Execute  
dbms\_spm.accept\_sql\_plan\_baseline(task\_name => 'TASK\_11', object\_id => 2,  
task\_owner => 'SYS');

-----  
EXPLAIN PLANS SECTION

-----  
Baseline Plan

-----  
Plan Id : 1  
Plan Hash Value : 1117033222

Id	Operation	Name	Rows	Bytes	Cost	Time
0	SELECT STATEMENT		21	861	924	00:00:12
1	HASH GROUP BY		21	861	924	00:00:12
*2	HASH JOIN		267996	10987836	742	00:00:09
*3	TABLE ACCESS FULL	PRODUCTS	21	714	2	00:00:01
4	PARTITION RANGE ALL		918843	6431901	662	00:00:08
5	TABLE ACCESS FULL	SALES	918843	6431901	662	00:00:08

Predicate Information (identified by operation id):

```
* 2 - access("P"."PROD_ID"="S"."PROD_ID")
* 3 - filter("P"."PROD_CATEGORY_ID"=203)
```

Test Plan

```
Plan Id          : 2
Plan Hash Value  : 20315500
```

Id	Operation	Name	Rows	Bytes	Cost	Time
0	SELECT STATEMENT		21	861	891	00:00:11
1	SORT GROUP BY NOSORT		21	861	891	00:00:11
2	NESTED LOOPS		267996	10987836	891	00:00:11
*3	INDEX RANGE SCAN	IND_PROD_CAT_NAME	21	714	1	00:00:01
*4	INDEX RANGE SCAN	IND_SALES_PROD_QTY	12762	89334	42	00:00:01

Predicate Information (identified by operation id):

```
* 3 - access("P"."PROD_CATEGORY_ID"=203)
* 4 - access("P"."PROD_ID"="S"."PROD_ID")
```

This report indicates that the new execution plan, which uses the two new indexes, performs better than the original plan.

## 12. Implement the recommendations of the evolve task.

For example, execute the `IMPLEMENT_EVOLVE_TASK` function:

```
EXECUTE :cnt := DBMS_SPM.IMPLEMENT_EVOLVE_TASK( task_name=>:tk_name,
execution_name=>:exe_name );
```

## 13. Query the data dictionary to ensure that the new plan is accepted.

The query provides the following sample output:

```
SELECT SQL_HANDLE, SQL_TEXT, PLAN_NAME, ORIGIN, ENABLED, ACCEPTED
FROM   DBA_SQL_PLAN_BASELINES
WHERE  SQL_HANDLE IN ('SQL_07f16c76ff893342')
ORDER BY SQL_HANDLE, ACCEPTED;
```

SQL_HANDLE	SQL_TEXT	PLAN_NAME	ORIGIN	ENA	ACC
SQL_07f16c76ff893342	SELECT /* q1_group_b y */ prod_name, sum( quantity_sold) FROM   products p, s ales s	SQL_PLAN_0gwbcfvzskcu20135fd6c	AUTO-CAPTURE	YES	<b>YES</b>

```

WHERE p.prod_id = s
      .prod_id
AND   p.prod_catego
ry_id =203
GROUP BY prod_name

SQL_07f16c76ff893342 SELECT /* q1_group_b SQL_PLAN_0gwbcfvzskcu242949306 AUTO-CAPTURE YES YES
y */ prod_name, sum(
quantity_sold)
FROM   products p, s
ales s
WHERE  p.prod_id = s
      .prod_id
AND    p.prod_catego
ry_id =203
GROUP BY prod_name

```

The output shows that the new plan is accepted.

#### 14. Clean up after the example.

For example, enter the following statements:

```

EXEC :cnt := DBMS_SPM.DROP_SQL_PLAN_BASELINE('SQL_07f16c76ff893342');
EXEC :cnt := DBMS_SPM.DROP_SQL_PLAN_BASELINE('SQL_9049245213a986b3');
EXEC :cnt := DBMS_SPM.DROP_SQL_PLAN_BASELINE('SQL_bb77077f5f90a36b');
EXEC :cnt := DBMS_SPM.DROP_SQL_PLAN_BASELINE('SQL_02a86218930bbb20');
DELETE FROM SQLLOG$;
CONNECT sh
-- enter password
DROP INDEX IND_SALES_PROD_QTY_SOLD;
DROP INDEX IND_PROD_CAT_NAME;

```

## 29.6 Dropping SQL Plan Baselines

You can remove some or all plans from a SQL plan baseline. This technique is sometimes useful when testing SQL plan management.

Drop plans with the `DBMS_SPM.DROP_SQL_PLAN_BASELINE` function. This function returns the number of dropped plans. The following table describes input parameters.

**Table 29-11** `DROP_SQL_PLAN_BASELINE` Parameters

Function Parameter	Description
<code>sql_handle</code>	SQL statement identifier.
<code>plan_name</code>	Name of a specific plan. Default <code>NULL</code> drops all plans associated with the SQL statement identified by <code>sql_handle</code> .

This section explains how to drop baselines from the command line. In Cloud Control, from the SQL Plan Baseline subpage, select a plan, and then click **Drop**.

This tutorial assumes that you want to drop all plans for the following SQL statement, effectively dropping the SQL plan baseline:

```
SELECT /* repeatable_sql */ COUNT(*) FROM hr.jobs;
```

**To drop a SQL plan baseline:**

1. Connect SQL\*Plus to the database with the appropriate privileges, and then query the data dictionary for the plan baseline.

The following statement queries `DBA_SQL_PLAN_BASELINES` (sample output included):

```
SQL> SELECT SQL_HANDLE, SQL_TEXT, PLAN_NAME, ORIGIN,
2         ENABLED, ACCEPTED
3 FROM   DBA_SQL_PLAN_BASELINES
4 WHERE  SQL_TEXT LIKE 'SELECT /* repeatable_sql%';
```

SQL_HANDLE	SQL_TEXT	PLAN_NAME	ORIGIN	ENA	ACC
SQL_b6b0d1c71cd1807b	SELECT /* repeatable _sql */ count(*) fro m hr.jobs	SQL_PLAN_bdc6jswfd303v2fle9c20	AUTO-CAPTURE	YES	YES

2. Drop the SQL plan baseline for the statement.

The following example drops the plan baseline with the SQL handle `SQL_b6b0d1c71cd1807b`, and returns the number of dropped plans. Specify plan baselines using the plan name (`plan_name`), SQL handle (`sql_handle`), or any other plan criteria. The `table_name` parameter is mandatory.

```
DECLARE
  v_dropped_plans number;
BEGIN
  v_dropped_plans := DBMS_SPM.DROP_SQL_PLAN_BASELINE (
    sql_handle => 'SQL_b6b0d1c71cd1807b'
  );
  DBMS_OUTPUT.PUT_LINE('dropped ' || v_dropped_plans || ' plans');
END;
/
```

3. Confirm that the plans were dropped.

For example, execute the following query:

```
SELECT SQL_HANDLE, SQL_TEXT, PLAN_NAME, ORIGIN,
       ENABLED, ACCEPTED
FROM   DBA_SQL_PLAN_BASELINES
WHERE  SQL_TEXT LIKE 'SELECT /* repeatable_sql%';

no rows selected
```

## 29.7 Managing the SQL Management Base

The SQL management base is a part of the data dictionary that resides in the `SYSAUX` tablespace. It stores statement logs, plan histories, SQL plan baselines, and SQL profiles.

This section contains the following topics:

- [About Managing the SMB](#)  
Use the `DBMS_SPM.CONFIGURE` procedure to set configuration options for the SMB and the maintenance of SQL plan baselines.
- [Changing the Disk Space Limit for the SMB](#)  
A weekly background process measures the total space occupied by the SMB.

- [Changing the Plan Retention Policy in the SMB](#)  
A weekly scheduled purging task manages disk space used by SQL plan management.

## 29.7.1 About Managing the SMB

Use the `DBMS_SPM.CONFIGURE` procedure to set configuration options for the SMB and the maintenance of SQL plan baselines.

The `DBA_SQL_MANAGEMENT_CONFIG` view shows the current configuration settings for the SMB. The following table describes the parameters in the `PARAMETER_NAME` column.

**Table 29-12 Parameters in  
DBA\_SQL\_MANAGEMENT\_CONFIG.PARAMETER\_NAME**

Parameter	Description
<code>SPACE_BUDGET_PERCENT</code>	Maximum percent of <code>SYSAUX</code> space that the SQL management base can use. The default is 10. The allowable range for this limit is between 1% and 50%.
<code>PLAN_RETENTION_WEEKS</code>	Number of weeks to retain unused plans before they are purged. The default is 53.
<code>AUTO_CAPTURE_PARSING_SCHEMA_NAME</code>	A list of the form <code>(% LIKE a OR % LIKE b ... ) AND (% NOT LIKE c AND % NOT LIKE d ...)</code> , which is the internal representation of the parsing schema name filter. If no parsing schema filters exist, then one side of the outer conjunction will be absent.
<code>AUTO_CAPTURE_MODULE</code>	A list of the form <code>(% LIKE a OR % LIKE b ... ) AND (% NOT LIKE c AND % NOT LIKE d ...)</code> , which is the internal representation of the module filter. If no module filters exist, then one side of the outer conjunction will be absent.
<code>AUTO_CAPTURE_ACTION</code>	A list of the form <code>(% LIKE a OR % LIKE b ... ) AND (% NOT LIKE c AND % NOT LIKE d ...)</code> , which is the internal representation of the action filter. If no action filters exist, then one side of the outer conjunction will be absent.
<code>AUTO_CAPTURE_SQL_TEXT</code>	A list of the form <code>(% LIKE a OR % LIKE b ... ) AND (% NOT LIKE c AND % NOT LIKE d ...)</code> , which is the internal representation of the SQL text filter. If no SQL text filters exist, then one side of the outer conjunction will be absent.

## 29.7.2 Changing the Disk Space Limit for the SMB

A weekly background process measures the total space occupied by the SMB.

When the defined limit is exceeded, the process writes a warning to the alert log. The database generates alerts weekly until either the SMB space limit is increased, the size of the `SYSAUX` tablespace is increased, or the disk space used by the SMB is decreased by purging SQL management objects (SQL plan baselines or SQL profiles). This task explains how to change the limit with the `DBMS_SPM.CONFIGURE` procedure.

### Assumptions

This tutorial assumes the following:

- The current SMB space limit is the default of 10%.



- You want to change the percentage limit to 30%

### To change the percentage limit of the SMB:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then query the data dictionary to see the current space budget percent.

For example, execute the following query (sample output included):

```
SELECT PARAMETER_NAME, PARAMETER_VALUE AS "%_LIMIT",
       ( SELECT sum(bytes/1024/1024) FROM DBA_DATA_FILES
         WHERE TABLESPACE_NAME = 'SYSAUX' ) AS SYSAUX_SIZE_IN_MB,
       PARAMETER_VALUE/100 *
       ( SELECT sum(bytes/1024/1024) FROM DBA_DATA_FILES
         WHERE TABLESPACE_NAME = 'SYSAUX' ) AS "CURRENT_LIMIT_IN_MB"
FROM DBA_SQL_MANAGEMENT_CONFIG
WHERE PARAMETER_NAME = 'SPACE_BUDGET_PERCENT';
```

PARAMETER_NAME	%_LIMIT	SYSAUX_SIZE_IN_MB	CURRENT_LIMIT_IN_MB
SPACE_BUDGET_PERCENT	10	211.4375	21.14375

2. Change the percentage setting.

For example, execute the following command to change the setting to 30%:

```
EXECUTE DBMS_SPM.CONFIGURE('space_budget_percent',30);
```

3. Query the data dictionary to confirm the change.

For example, execute the following join (sample output included):

```
SELECT PARAMETER_NAME, PARAMETER_VALUE AS "%_LIMIT",
       ( SELECT sum(bytes/1024/1024) FROM DBA_DATA_FILES
         WHERE TABLESPACE_NAME = 'SYSAUX' ) AS SYSAUX_SIZE_IN_MB,
       PARAMETER_VALUE/100 *
       ( SELECT sum(bytes/1024/1024) FROM DBA_DATA_FILES
         WHERE TABLESPACE_NAME = 'SYSAUX' ) AS "CURRENT_LIMIT_IN_MB"
FROM DBA_SQL_MANAGEMENT_CONFIG
WHERE PARAMETER_NAME = 'SPACE_BUDGET_PERCENT';
```

PARAMETER_NAME	%_LIMIT	SYSAUX_SIZE_IN_MB	CURRENT_LIMIT_IN_MB
SPACE_BUDGET_PERCENT	30	211.4375	63.43125

## 29.7.3 Changing the Plan Retention Policy in the SMB

A weekly scheduled purging task manages disk space used by SQL plan management.

The task runs as an automated task in the maintenance window. The database purges plans that have not been used for longer than the plan retention period, as identified by the `LAST_EXECUTED` timestamp stored in the SMB for that plan. The default retention period is 53 weeks. The period can range between 5 and 523 weeks.

This task explains how to change the plan retention period with the `DBMS_SPM.CONFIGURE` procedure. In Cloud Control, set the plan retention policy in the SQL Plan Baseline subpage (shown in [Figure 29-1](#)).

**To change the plan retention period for the SMB:**

1. Connect SQL\*Plus to the database with the appropriate privileges, and then query the data dictionary to see the current plan retention period.

For example, execute the following query (sample output included):

```
SQL> SELECT PARAMETER_NAME, PARAMETER_VALUE
 2 FROM   DBA_SQL_MANAGEMENT_CONFIG
 3 WHERE  PARAMETER_NAME = 'PLAN_RETENTION_WEEKS';
```

PARAMETER_NAME	PARAMETER_VALUE
PLAN_RETENTION_WEEKS	53

2. Change the retention period.

For example, execute the `CONFIGURE` procedure to change the period to 105 weeks:

```
EXECUTE DBMS_SPM.CONFIGURE('plan_retention_weeks',105);
```

3. Query the data dictionary to confirm the change.

For example, execute the following query:

```
SQL> SELECT PARAMETER_NAME, PARAMETER_VALUE
 2 FROM   DBA_SQL_MANAGEMENT_CONFIG
 3 WHERE  PARAMETER_NAME = 'PLAN_RETENTION_WEEKS';
```

PARAMETER_NAME	PARAMETER_VALUE
PLAN_RETENTION_WEEKS	105

# Migrating Stored Outlines to SQL Plan Baselines

**Stored outline migration** is the user-initiated process of converting stored outlines to SQL plan baselines. A SQL plan baseline is a set of plans proven to provide optimal performance.

 **Note:**

Starting in Oracle Database 12c, stored outlines are deprecated. See "[Migrating Stored Outlines to SQL Plan Baselines](#)" for an alternative.

This chapter explains the concepts and tasks relating to stored outline migration. This chapter contains the following topics:

- [About Stored Outline Migration](#)  
A **stored outline** is a set of hints for a SQL statement.
- [Preparing for Stored Outline Migration](#)  
The goal is preparation is determining which stored outlines are eligible for migration.
- [Migrating Outlines to Utilize SQL Plan Management Features](#)  
You can migrate stored outline to SQL plan baselines.
- [Migrating Outlines to Preserve Stored Outline Behavior](#)  
You can migrate stored outlines to SQL plan baselines and preserve the original behavior of the stored outlines by creating fixed plan baselines.
- [Performing Follow-Up Tasks After Stored Outline Migration](#)  
After migrating outlines to SQL plan baselines, you must perform some follow-up work.

## 30.1 About Stored Outline Migration

A **stored outline** is a set of hints for a SQL statement.

The hints direct the optimizer to choose a specific plan for the statement. A stored outline is a legacy technique for providing plan stability.

This section contains the following topics:

- [Purpose of Stored Outline Migration](#)  
If you rely on stored outlines to maintain plan stability and prevent performance regressions, then you can safely migrate from stored outlines to SQL plan baselines. After the migration, you can maintain the same plan stability while benefiting from the features provided by the SQL Plan Management framework.

- [How Stored Outline Migration Works](#)  
Stored outline migration is a user-initiated process that goes through multiple stages.
- [User Interface for Stored Outline Migration](#)  
You can use the `DBMS_SPM` package to perform the stored outline migration.
- [Basic Steps in Stored Outline Migration](#)  
The basic process is to prepare, migrate, and then clean up.

### 30.1.1 Purpose of Stored Outline Migration

If you rely on stored outlines to maintain plan stability and prevent performance regressions, then you can safely migrate from stored outlines to SQL plan baselines. After the migration, you can maintain the same plan stability while benefiting from the features provided by the SQL Plan Management framework.

Stored outlines have the following disadvantages:

- Stored outlines cannot automatically evolve over time. Consequently, a stored outline may be optimal when you create it, but become a suboptimal plan after a database change, leading to performance degradation.
- Hints in a stored outline can become invalid, as with an index hint on a dropped index. In such cases, the database still uses the outlines but excludes the invalid hints, producing a plan that is often worse than the original plan or the current best-cost plan generated by the optimizer.
- For a SQL statement, the optimizer can only choose the plan defined in the stored outline in the currently specified category. The optimizer cannot choose from other stored outlines in different categories or the current cost-based plan even if they improve performance.
- Stored outlines are a reactive tuning technique, which means that you only use a stored outline to address a performance problem after it has occurred. For example, you may implement a stored outline to correct the plan of a SQL statement that became high-load. In this case, you used stored outlines instead of proactively tuning the statement before it became high-load.

The stored outline migration PL/SQL API helps solve the preceding problems in the following ways:

- SQL plan baselines enable the optimizer to use the same optimal plan and allow this plan to evolve over time.

For a specified SQL statement, you can add new plans as SQL plan baselines after they are verified not to cause performance regressions.

- SQL plan baselines prevent plans from becoming unreproducible because of invalid hints.

If hints stored in a plan baseline become invalid, then the plan may not be reproducible by the optimizer. In this case, the optimizer selects an alternative reproducible plan baseline or the current best-cost plan generated by optimizer.

- For a specific SQL statement, the database can maintain multiple plan baselines.

The optimizer can choose from a set of optimal plans for a specific SQL statement instead of being restricted to a single plan per category, as required by stored outlines.

## 30.1.2 How Stored Outline Migration Works

Stored outline migration is a user-initiated process that goes through multiple stages.

This section explains how the database migrates stored outlines to SQL plan baselines. This information is important for performing the task of migrating stored outlines.

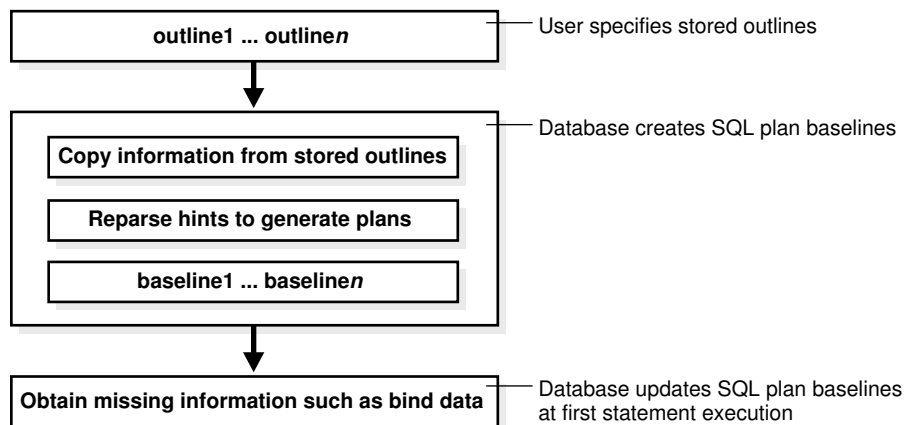
This section contains the following topics:

- [Stages of Stored Outline Migration](#)  
To migrate stored outlines, you specify the stored outlines. The database then creates and updates SQL plan baselines.
- [Outline Categories and Baseline Modules](#)  
An outline is a set of hints, whereas a SQL plan baseline is a set of plans.

### 30.1.2.1 Stages of Stored Outline Migration

To migrate stored outlines, you specify the stored outlines. The database then creates and updates SQL plan baselines.

**Figure 30-1 Stages of Stored Outline Migration**



The migration process has the following stages:

1. The user invokes a function that specifies which outlines to migrate.
2. The database processes the outlines as follows:
  - a. The database copies information in the outline needed by the plan baseline.  
The database copies it directly or calculates it based on information in the outline. For example, the text of the SQL statement exists in both schemas, so the database can copy the text from outline to baseline.
  - b. The database reparses the hints to obtain information not in the outline.  
The plan hash value and plan cost cannot be derived from the existing information in the outline, which necessitates reparsing the hints.

- c. The database creates the baselines.
3. The database obtains missing information when it chooses the SQL plan baseline for the first time to execute the SQL statement.

The compilation environment and execution statistics are only available during execution when the plan baseline is parsed and compiled.

The migration is complete only after the preceding phases complete.

### 30.1.2.2 Outline Categories and Baseline Modules

An outline is a set of hints, whereas a SQL plan baseline is a set of plans.

Because they are different technologies, some functionality of outlines does not map exactly to functionality of baselines. For example, a single SQL statement can have multiple outlines, each of which is in a different outline **category**, but the only category that currently exists for baselines is `DEFAULT`.

The equivalent of a category for an outline is a module for a SQL plan baseline.

[Table 30-1](#) explains how outline categories map to modules.

**Table 30-1 Outline Categories**

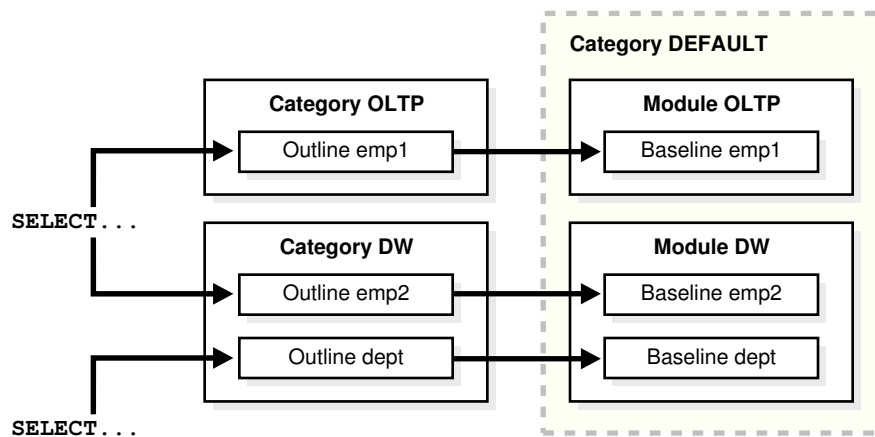
Concept	Description	Default Value
Outline Category	<p>Specifies a user-defined grouping for a set of stored outlines.</p> <p>You can use categories to maintain different stored outlines for a SQL statement. For example, a single statement can have an outline in the <code>OLTP</code> category and the <code>DW</code> category.</p> <p>Each SQL statement can have one or more stored outlines. Each stored outline is in one and only one outline category. A statement can have multiple stored outlines in different categories, but only one stored outline exists for each category of each statement.</p> <p>During migration, the database maps each outline category to a SQL plan baseline module.</p>	<code>DEFAULT</code>
Baseline Module	<p>Specifies a high-level function being performed.</p> <p>A SQL plan baseline can belong to one and only one module.</p>	After an outline is migrated to a SQL plan baseline, the module name defaults to outline category name.

**Table 30-1 (Cont.) Outline Categories**

Concept	Description	Default Value
Baseline Category	<p>Only one SQL plan baseline category exists. This category is named <code>DEFAULT</code>. During stored outline migration, the module name of the SQL plan baseline is set to the category name of the stored outline.</p> <p>A statement can have multiple SQL plan baselines in the <code>DEFAULT</code> category.</p>	<code>DEFAULT</code>

When migrating stored outlines to SQL plan baselines, Oracle Database maps every outline category to a SQL plan baseline module with the same name. As shown in the following diagram, the outline category `OLTP` is mapped to the baseline module `OLTP`. After migration, `DEFAULT` is a super-category that contains all SQL plan baselines.

**Figure 30-2 DEFAULT Category**



### 30.1.3 User Interface for Stored Outline Migration

You can use the `DBMS_SPM` package to perform the stored outline migration.

**Table 30-2 DBMS\_SPM Functions Relating to Stored Outline Migration**

DBMS_SPM Function	Description
MIGRATE_STORED_OUTLINE	Migrates existing stored outlines to plan baselines. Use either of the following formats: <ul style="list-style-type: none"> <li>Specify outline name, SQL text, outline category, or all stored outlines.</li> <li>Specify a list of outline names.</li> </ul>
ALTER_SQL_PLAN_BASELINE	Changes an attribute of a single plan or all plans associated with a SQL statement.
DROP_MIGRATED_STORED_OUTLINE	Drops stored outlines that have been migrated to SQL plan baselines. The function finds stored outlines marked as MIGRATED in the DBA_OUTLINES view, and then drops these outlines from the database.

You can control stored outline and plan baseline behavior with initialization and session parameters. [Table 30-3](#) describes the relevant parameters. See [Table 30-5](#) and [Table 30-6](#) for an explanation of how these parameter settings interact.

**Table 30-3 Parameters Relating to Stored Outline Migration**

Initialization or Session Parameter	Description	Parameter Type
CREATE_STORED_OUTLINES	Determines whether Oracle Database automatically creates and stores an outline for each query submitted during the session.	Initialization parameter
OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES	Enables or disables the automatic recognition of repeatable SQL statement and the generation of SQL plan baselines for these statements.	Initialization parameter
OPTIMIZER_USE_SQL_PLAN_BASELINES	Enables or disables the use of SQL plan baselines stored in SQL Management Base.	Initialization parameter
USE_STORED_OUTLINES	Determines whether the optimizer uses stored outlines to generate execution plans. <b>Note:</b> This is a <i>session</i> parameter, not an initialization parameter.	Session

You can use database views to access information relating to stored outline migration. [Table 30-4](#) describes the following main views.

**Table 30-4 Views Relating to Stored Outline Migration**

View	Description
DBA_OUTLINES	Describes all stored outlines in the database. The MIGRATED column is important for outline migration and shows one of the following values: NOT-MIGRATED and MIGRATED. When MIGRATED, the stored outline has been migrated to a plan baseline and is not usable.



**Table 30-4 (Cont.) Views Relating to Stored Outline Migration**

View	Description
DBA_SQL_PLAN_BASELINES	Displays information about the SQL plan baselines currently created for specific SQL statements. The <code>ORIGIN</code> column indicates how the plan baseline was created. The value <code>STORED-OUTLINE</code> indicates the baseline was created by migrating an outline.

## 30.1.4 Basic Steps in Stored Outline Migration

The basic process is to prepare, migrate, and then clean up.

The basic steps are as follows:

1. Prepare for stored outline migration.  
Review the migration prerequisites and determine how you want the migrated plan baselines to behave.  
See ["Preparing for Stored Outline Migration"](#).
2. Perform either of the following tasks:
  - Migrate to baselines to use SQL Plan Management features.  
See ["Migrating Outlines to Utilize SQL Plan Management Features"](#).
  - Migrate to baselines while exactly preserving the behavior of the stored outlines.  
See ["Migrating Outlines to Preserve Stored Outline Behavior"](#).
3. Perform post-migration confirmation and cleanup.  
See ["Performing Follow-Up Tasks After Stored Outline Migration"](#).

## 30.2 Preparing for Stored Outline Migration

The goal is preparation is determining which stored outlines are eligible for migration.

**To prepare for stored outline migration:**

1. Connect SQL\*Plus to the database with `SYSDBA` privileges or the `EXECUTE` privilege on the `DBMS_SPM` package.
2. Query the stored outlines in the database.

The following example queries all stored outlines that have not been migrated to SQL plan baselines:

```
SELECT NAME, CATEGORY, SQL_TEXT
FROM   DBA_OUTLINES
WHERE  MIGRATED = 'NOT-MIGRATED';
```

3. Determine which stored outlines meet the following prerequisites for migration eligibility:
  - The statement must *not* be a run-time `INSERT AS SELECT` statement.

- The statement must *not* reference a remote object.
  - This statement must *not* be a private stored outline.
4. Decide whether to migrate all outlines, specified stored outlines, or outlines belonging to a specified outline category.  
If you do not decide to migrate all outlines, then identify the outlines or categories that you intend to migrate.
  5. Decide whether the stored outlines migrated to SQL plan baselines use **fixed plans** or **nonfixed plans**:
    - Fixed plans  
A fixed plan is frozen. If a fixed plan is reproducible using the hints stored in plan baseline, then the optimizer always chooses the lowest-cost fixed plan baseline over plan baselines that are not fixed. Essentially, a fixed plan baseline acts as a stored outline with valid hints.  
  
A fixed plan is reproducible when the database can parse the statement based on the hints stored in the plan baseline and create a plan with the same plan hash value as the one in the plan baseline. If one or more of the hints become invalid, then the database may not be able to create a plan with the same plan hash value. In this case, the plan is nonreproducible.  
  
If a fixed plan cannot be reproduced when parsed using its hints, then the optimizer chooses a different plan, which can be either of the following:
      - Another plan for the SQL plan baseline
      - The current cost-based plan created by the optimizer
 In some cases, a performance regression occurs because of the different plan, requiring SQL tuning.
    - Nonfixed plans  
If a plan baseline does not contain fixed plans, then SQL Plan Management considers the plans equally when picking a plan for a SQL statement.
  6. Before beginning the actual migration, ensure that the Oracle database meets the following prerequisites:
    - The database must be Enterprise Edition.
    - The database must be open and *not* in a suspended state.
    - The database must *not* be in restricted access (DBA), read-only, or migrate mode.
    - Oracle Call Interface (OCI) must be available.

## 30.3 Migrating Outlines to Utilize SQL Plan Management Features

You can migrate stored outline to SQL plan baselines.

The goals of this task are as follows:

- To allow SQL Plan Management to select from all plans in a plan baseline for a SQL statement instead of applying the same fixed plan after migration

- To allow the SQL plan baseline to evolve in the face of database changes by adding new plans to the baseline

### Assumptions

This tutorial assumes the following:

- You migrate all outlines.  
To migrate specific outlines, use the `DBMS_SPM.MIGRATE_STORED_OUTLINE` function.
- You want the module names of the baselines to be identical to the category names of the migrated outlines.
- You do *not* want the SQL plans to be fixed.

By default, generated plans are not fixed and SQL Plan Management considers all plans equally when picking a plan for a SQL statement. This situation permits the advanced feature of plan evolution to capture new plans for a SQL statement, verify their performance, and accept these new plans into the plan baseline.

### To migrate stored outlines to SQL plan baselines:

1. Connect SQL\*Plus to the database with the appropriate privileges.
2. Call PL/SQL function `MIGRATE_STORED_OUTLINE`.

The following sample PL/SQL block migrates all stored outlines to fixed baselines:

```
DECLARE
    my_report CLOB;
BEGIN
    my_outlines := DBMS_SPM.MIGRATE_STORED_OUTLINE(
        attribute_name => 'all' );
END;
/
```

## 30.4 Migrating Outlines to Preserve Stored Outline Behavior

You can migrate stored outlines to SQL plan baselines and preserve the original behavior of the stored outlines by creating fixed plan baselines.

A fixed plan has higher priority over other plans for the same SQL statement. If a plan is fixed, then the plan baseline cannot be evolved. The database does not add new plans to a plan baseline that contains a fixed plan.

### Assumptions

This tutorial assumes the following:

- You want to migrate only the stored outlines in the category named `firstrow`.
- You want the module names of the baselines to be identical to the category names of the migrated outlines.

### To migrate stored outlines to plan baselines:

1. Connect SQL\*Plus to the database with the appropriate privileges.
2. Call PL/SQL function `MIGRATE_STORED_OUTLINE`.

The following sample PL/SQL block migrates stored outlines in the category `firstrow` to fixed baselines:

```
DECLARE
  my_report CLOB;
BEGIN
  my_outlines := DBMS_SPM.MIGRATE_STORED_OUTLINE(
    attribute_name => 'category',
    attribute_value => 'firstrow',
    fixed => 'YES' );
END;
/
```

After migration, the SQL plan baselines is in module `firstrow` and category `DEFAULT`.

## 30.5 Performing Follow-Up Tasks After Stored Outline Migration

After migrating outlines to SQL plan baselines, you must perform some follow-up work.

The goals of this task are as follows:

- To configure the database to use plan baselines instead of stored outlines for stored outlines that have been migrated to SQL plan baselines
- To create SQL plan baselines instead of stored outlines for future SQL statements
- To drop the stored outlines that have been migrated to SQL plan baselines

This section explains how to set initialization parameters relating to stored outlines and plan baselines. The `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` and `CREATE_STORED_OUTLINES` initialization parameters determine how and when the database creates stored outlines and SQL plan baselines. [Table 30-5](#) explains the interaction between these parameters.

**Table 30-5 Creation of Outlines and Baselines**

<code>CREATE_STORED_OUTLINES</code> Initialization Parameter	<code>OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES</code> Initialization Parameter	Database Behavior
false	false	When executing a SQL statement, the database does not create stored outlines or SQL plan baselines.
false	true	The automatic recognition of repeatable SQL statements and the generation of SQL plan baselines for these statements is enabled. When executing a SQL statement, the database creates only new SQL plan baselines (if they do not exist) with the category name <code>DEFAULT</code> for the statement.

**Table 30-5 (Cont.) Creation of Outlines and Baselines**

<b>CREATE_STORED_OUTLINES Initialization Parameter</b>	<b>OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES Initialization Parameter</b>	<b>Database Behavior</b>
true	false	Oracle Database automatically creates and stores an outline for each query submitted during the session. When executing a SQL statement, the database creates only new stored outlines (if they do not exist) with the category name <code>DEFAULT</code> for the statement.
<i>category</i>	false	When executing a SQL statement, the database creates only new stored outlines (if they do not exist) with the specified category name for the statement.
true	true	Oracle Database automatically creates and stores an outline for each query submitted during the session. The automatic recognition of repeatable SQL statements and the generation of SQL plan baselines for these statements is also enabled.  When executing a SQL statement, the database creates both stored outlines and SQL plan baselines with the category name <code>DEFAULT</code> .
<i>category</i>	true	Oracle Database automatically creates and stores an outline for each query submitted during the session. The automatic recognition of repeatable SQL statements and the generation of SQL plan baselines for these statements is also enabled.  When executing a SQL statement, the database creates stored outlines with the specified category name and SQL plan baselines with the category name <code>DEFAULT</code> .

The `USE_STORED_OUTLINES` session parameter (it is *not* an initialization parameter) and `OPTIMIZER_USE_SQL_PLAN_BASELINES` initialization parameter determine how the database uses stored outlines and plan baselines. [Table 30-6](#) explains how these parameters interact.

**Table 30-6 Use of Stored Outlines and SQL Plan Baselines**

<b>USE_STORED_OUTLINES Session Parameter</b>	<b>OPTIMIZER_USE_SQL_PLAN_BASELINES Initialization Parameter</b>	<b>Database Behavior</b>
false	false	When choosing a plan for a SQL statement, the database does not use stored outlines or plan baselines.
false	true	When choosing a plan for a SQL statement, the database uses only SQL plan baselines.

Table 30-6 (Cont.) Use of Stored Outlines and SQL Plan Baselines

USE_STORED_OUTLINES Session Parameter	OPTIMIZER_USE_SQL_ PLAN_BASELINES Initialization Parameter	Database Behavior
true	false	When choosing a plan for a SQL statement, the database uses stored outlines with the category name <code>DEFAULT</code> .
<i>category</i>	false	When choosing a plan for a SQL statement, the database uses stored outlines with the specified category name.  If a stored outline with the specified category name does not exist, then the database uses a stored outline in the <code>DEFAULT</code> category if it exists.
true	true	When choosing a plan for a SQL statement, stored outlines take priority over plan baselines.  If a stored outline with the category name <code>DEFAULT</code> exists for the statement and is applicable, then the database applies the stored outline. Otherwise, the database uses SQL plan baselines. However, if the stored outline has the property <code>MIGRATED</code> , then the database does not use the outline and uses the corresponding SQL plan baseline instead (if it exists).
<i>category</i>	true	When choosing a plan for a SQL statement, stored outlines take priority over plan baselines.  If a stored outline with the specified category name or the <code>DEFAULT</code> category exists for the statement and is applicable, then the database applies the stored outline. Otherwise, the database uses SQL plan baselines. However, if the stored outline has the property <code>MIGRATED</code> , then the database does not use the outline and uses the corresponding SQL plan baseline instead (if it exists).

### Assumptions

This tutorial assumes the following:

- You have completed the basic steps in the stored outline migration.
- Some stored outlines may have been created before Oracle Database 10g.

Hints in releases before Oracle Database 10g use a local hint format. After migration, hints stored in a plan baseline use the global hints format introduced in Oracle Database 10g.

### To place the database in the proper state after the migration:

1. Connect SQL\*Plus to the database with the appropriate privileges, and then check that SQL plan baselines have been created as the result of migration.

Ensure that the plans are enabled and accepted. For example, enter the following query (partial sample output included):

```
SELECT SQL_HANDLE, PLAN_NAME, ORIGIN, ENABLED, ACCEPTED, FIXED, MODULE
FROM   DBA_SQL_PLAN_BASELINES;
```

SQL_HANDLE	PLAN_NAME	ORIGIN	ENA	ACC	FIX	MODULE
SYS_SQL_f44779f7089c8fab	STMT01	STORED-OUTLINE	YES	YES	NO	DEFAULT
.	.	.	.	.	.	.

2. Optionally, change the attributes of the SQL plan baselines.

For example, the following statement changes the status of the baseline for the specified SQL statement to `fixed`:

```
DECLARE
  v_cnt PLS_INTEGER;
BEGIN
  v_cnt := DBMS_SPM.ALTER_SQL_PLAN_BASELINE(
    sql_handle=>'SYS_SQL_f44779f7089c8fab',
    attribute_name=>'FIXED',
    attribute_value=>'NO');
  DBMS_OUTPUT.PUT_LINE('Plans altered: ' || v_cnt);
END;
/
```

3. Check the status of the original stored outlines.

For example, enter the following query (partial sample output included):

```
SELECT NAME, OWNER, CATEGORY, USED, MIGRATED
FROM   DBA_OUTLINES
ORDER BY NAME;
```

NAME	OWNER	CATEGORY	USED	MIGRATED
STMT01	SYS	DEFAULT	USED	MIGRATED
STMT02	SYS	DEFAULT	USED	MIGRATED
.	.	.	.	.

4. Drop all stored outlines that have been migrated to SQL plan baselines.

For example, the following statements drops all stored outlines with status `MIGRATED` in `DBA_OUTLINES`:

```
DECLARE
  v_cnt PLS_INTEGER;
BEGIN
  v_cnt := DBMS_SPM.DROP_MIGRATED_STORED_OUTLINE();
  DBMS_OUTPUT.PUT_LINE('Migrated stored outlines dropped: ' || v_cnt);
END;
```

```
END;  
/
```

5. Set initialization parameters so that:

- When executing a SQL statement, the database creates plan baselines but does not create stored outlines.
- The database only uses stored outlines when the equivalent SQL plan baselines do not exist.

For example, the following SQL statements instruct the database to create SQL plan baselines instead of stored outlines when a SQL statement is executed. The example also instructs the database to apply a stored outline in category `allrows` or `DEFAULT` only if it exists and has not been migrated to a SQL plan baseline. In other cases, the database applies SQL plan baselines instead.

```
ALTER SYSTEM  
  SET CREATE_STORED_OUTLINE = false SCOPE = BOTH;
```

```
ALTER SYSTEM  
  SET OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES = true SCOPE = BOTH;
```

```
ALTER SYSTEM  
  SET OPTIMIZER_USE_SQL_PLAN_BASELINES = true SCOPE = BOTH;
```

```
ALTER SESSION  
  SET USE_STORED_OUTLINES = allrows SCOPE = BOTH;
```



# A

## Guidelines for Indexes and Table Clusters

This appendix provides an overview of data access methods using indexes and clusters that can enhance or degrade performance.

This appendix contains the following sections:

- [Guidelines for Tuning Index Performance](#)  
Indexes are not a performance cure-all. You must consider carefully when and how to use them.
- [Guidelines for Using Function-Based Indexes for Performance](#)  
A function-based index includes columns that are either transformed by a function, such as the `UPPER` function, or included in an expression, such as `col1 + col2`.
- [Guidelines for Using Partitioned Indexes for Performance](#)  
Similar to partitioned tables, partitioned indexes improve manageability, availability, performance, and scalability. They can be partitioned independently (global indexes) or automatically linked to the table partitioning method (local indexes).
- [Guidelines for Using Index-Organized Tables for Performance](#)  
An index-organized table differs from an ordinary table because the data for the table is held in its associated index.
- [Guidelines for Using Bitmap Indexes for Performance](#)  
Bitmap indexes can substantially improve performance of specific queries.
- [Guidelines for Using Bitmap Join Indexes for Performance](#)  
In addition to a bitmap index on a single table, you can create a bitmap join index, which is a bitmap index for the join of two or more tables.
- [Guidelines for Using Domain Indexes for Performance](#)  
Domain indexes are built using the indexing logic supplied by a user-defined indextype. An **indextype** is an object that specifies the routines that manage a domain (application-specific) index.
- [Guidelines for Using Table Clusters](#)  
A **table cluster** is a group of one or more tables that are physically stored together because they share common columns and usually appear together in SQL statements.
- [Guidelines for Using Hash Clusters for Performance](#)  
Hash clusters group table data by applying a hash function to each row's cluster key value.

### A.1 Guidelines for Tuning Index Performance

Indexes are not a performance cure-all. You must consider carefully when and how to use them.

This section contains the following topics:

- [Guidelines for Tuning the Logical Structure](#)  
Index maintenance can present a significant CPU and I/O resource demand in any write-intensive application.
- [Guidelines for Using SQL Access Advisor](#)  
SQL Access Advisor is an alternative to manually determining which indexes are required.
- [Guidelines for Choosing Columns and Expressions to Index](#)  
A key is a column or expression on which you can build an index.
- [Guidelines for Choosing Composite Indexes](#)  
A composite index, also called a concatenated index, is an index on multiple columns in a table.
- [Guidelines for Writing SQL Statements That Use Indexes](#)  
The optimizer may not choose an access path that uses an index.
- [Guidelines for Writing SQL Statements That Avoid Using Indexes](#)  
In some cases, you might want to prevent a SQL statement from using an index access path. For example, you know that the index is not very selective and a full table scan would be more efficient.
- [Guidelines for Avoiding Index Serialization on a Sequence-Generated Key](#)  
A classic index contention problem is caused by the insertion of a primary key generated by a sequence.
- [Guidelines for Re-Creating Indexes](#)  
You might want to re-create an index to compact it and minimize fragmented space, or to change the index's storage characteristics.
- [Guidelines for Compacting Indexes](#)  
You can coalesce leaf blocks of an index by using the `ALTER INDEX` statement with the `COALESCE` option.
- [Guidelines for Using Nonunique Indexes to Enforce Uniqueness](#)  
You can use an existing nonunique index on a table to enforce uniqueness, either for `UNIQUE` constraints or the unique aspect of a `PRIMARY KEY` constraint.
- [Guidelines for Using Enabled Novalidated Constraints](#)  
An enabled novalidated constraint behaves similarly to an enabled validated constraint for new data.

## A.1.1 Guidelines for Tuning the Logical Structure

Index maintenance can present a significant CPU and I/O resource demand in any write-intensive application.

Although query optimization helps avoid the use of nonselective indexes within query execution, the SQL engine must continue to maintain all indexes defined against a table, regardless of whether queries use them. Therefore, do not build indexes unless necessary.

To maintain optimal performance, drop indexes that an application is not using. You can find indexes that are not being used by using the `ALTER INDEX MONITORING USAGE` functionality over a period that is representative of your workload. This monitoring feature records whether an index has been used. Make sure you are monitoring a representative workload to avoid dropping an index which is used, but not by the workload you sampled.

Also, indexes within an application sometimes have uses that are not immediately apparent from a survey of statement execution plans. An example of this is a foreign key index on a parent table, which prevents share locks from being taken out on a child table.

If you are deciding whether to create new indexes to tune statements, then you can also use the `EXPLAIN PLAN` statement to determine whether the optimizer chooses to use these indexes when the application is run. If you create new indexes to tune a statement that is currently parsed, then Oracle Database invalidates the statement.

When the statement is next parsed, the optimizer automatically chooses a new execution plan that could potentially use the new index. If you create new indexes on a remote database to tune a distributed statement, then the optimizer considers these indexes when the statement is next parsed.

Creating an index to tune one statement can affect the optimizer's choice of execution plans for other statements. For example, if you create an index to be used by one statement, then the optimizer can choose to use that index for other statements in the application as well. For this reason, reexamine the application's performance and execution plans, and rerun the SQL trace facility after you have tuned those statements that you initially identified for tuning.

## A.1.2 Guidelines for Using SQL Access Advisor

SQL Access Advisor is an alternative to manually determining which indexes are required.

SQL Access Advisor recommends a set of indexes when invoked from Oracle Enterprise Manager Cloud Control (Cloud Control) or run through the `DBMS_ADVISOR` package APIs. SQL Access Advisor either recommends using a workload or it generates a hypothetical workload for a specified schema.

Various workload sources are available, such as the current contents of the SQL cache, a user-defined set of SQL statements, or a SQL tuning set. Given a workload, SQL Access Advisor generates a set of recommendations from which you can select the indexes to be implemented. SQL Access Advisor provides an implementation script that can be executed manually or automatically through Cloud Control.

## A.1.3 Guidelines for Choosing Columns and Expressions to Index

A key is a column or expression on which you can build an index.

Follow these guidelines for choosing keys to index:

- Consider indexing keys that appear frequently in `WHERE` clauses.
- Consider indexing keys that frequently join tables in SQL statements.
- Choose index keys that are highly selective. The selectivity of an index is the percentage of rows in a table having the same value for the indexed key. An index selectivity is optimal if few rows have the same value.

 **Note:**

Oracle Database automatically creates indexes, or uses existing indexes, on the keys and expressions of unique and primary keys that you define with integrity constraints.

Indexing low selectivity columns can be helpful when the data distribution is skewed so that one or two values occur much less often than other values.

- Do not use standard B-tree indexes on keys or expressions with few distinct values. Such keys or expressions are usually unselective and therefore do not optimize performance unless the frequently selected key values appear less frequently than the other key values. You can use bitmap indexes effectively in such cases, unless the index is modified frequently, as in a high concurrency OLTP application.
- Do not index frequently modified columns. `UPDATE` statements that modify indexed columns and `INSERT` and `DELETE` statements that modify indexed tables take longer than if there were no index. Such SQL statements must modify data in indexes and data in tables. They also create additional undo and redo.
- Do not index keys that appear only in `WHERE` clauses with functions or operators. A `WHERE` clause that uses a function, other than `MIN` or `MAX`, or an operator with an indexed key does not make available the access path that uses the index except with function-based indexes.
- Consider indexing foreign keys of referential integrity constraints in cases in which many concurrent `INSERT`, `UPDATE`, and `DELETE` statements access the parent and child tables. Such an index allows `UPDATES` and `DELETES` on the parent table without share locking the child table.
- When choosing to index a key, consider whether the performance gain for queries is worth the performance loss for `INSERT`, `UPDATE`, and `DELETE` statements and the use of the space required to store the index. You might want to experiment by comparing the processing times of the SQL statements with and without indexes. You can measure processing time with the SQL trace facility.

## A.1.4 Guidelines for Choosing Composite Indexes

A composite index, also called a concatenated index, is an index on multiple columns in a table.

Composite indexes can provide additional advantages over single-column indexes:

- Improved selectivity  
Sometimes you can combine two or more columns or expressions, each with low selectivity, to form a composite index with higher selectivity.
- Reduced I/O  
If all columns selected by a query are in a composite index, then Oracle Database can return these values from the index without accessing the table.

A SQL statement can use an access path involving a composite index when the statement contains constructs that use a leading portion of the index.

 **Note:**

This is no longer the case with index skip scans.

A leading portion of an index is a set of one or more columns that were specified first and consecutively in the list of columns in the `CREATE INDEX` statement that created the index. Consider this `CREATE INDEX` statement:

```
CREATE INDEX comp_ind  
ON table1(x, y, z);
```

- `x`, `xy`, and `xyz` combinations of columns are leading portions of the index
- `yz`, `y`, and `z` combinations of columns are *not* leading portions of the index

This section contains the following topics:

- [Guidelines for Choosing Keys for Composite Indexes](#)  
The effectiveness of a composite index depends on whether you choose the correct columns as keys.
- [Guidelines for Ordering Keys for Composite Indexes](#)  
In a composite index, the order of the keys can affect query performance.

 **See Also:**

"[Index Skip Scans](#)"

### A.1.4.1 Guidelines for Choosing Keys for Composite Indexes

The effectiveness of a composite index depends on whether you choose the correct columns as keys.

Follow these guidelines for choosing keys for composite indexes:

- Consider creating a composite index on keys that appear together frequently in `WHERE` clause conditions combined with `AND` operators, especially if their combined selectivity is better than the selectivity of either key individually.
- If several queries select the same set of keys based on one or more key values, then consider creating a composite index containing all these keys.

Consider the guidelines associated with the general performance advantages and trade-offs of indexes described in the previous sections.

### A.1.4.2 Guidelines for Ordering Keys for Composite Indexes

In a composite index, the order of the keys can affect query performance.

Follow these guidelines for ordering keys in composite indexes:

- Create the index so the keys used in `WHERE` clauses comprise a leading portion.

- If some keys appear in `WHERE` clauses more frequently, then create the index so that the more frequently selected keys comprise a leading portion to allow the statements that use only these keys to use the index.
- If all keys appear in `WHERE` clauses equally often, but the data is physically ordered on one of the keys, then place this key first in the composite index.

## A.1.5 Guidelines for Writing SQL Statements That Use Indexes

The optimizer may not choose an access path that uses an index.

The optimizer chooses an access path only if it contains a construct that makes the access path available. To give the query optimizer the option of using an index access path, ensure that the statement contains a construct that makes such an access path available.

## A.1.6 Guidelines for Writing SQL Statements That Avoid Using Indexes

In some cases, you might want to prevent a SQL statement from using an index access path. For example, you know that the index is not very selective and a full table scan would be more efficient.

If the statement contains a construct that makes such an index access path available, then you can force the optimizer to use a full table scan through one of the following methods:

- Use the `NO_INDEX` hint to give the query optimizer maximum flexibility while disallowing the use of a certain index.
- Use the `FULL` hint to instruct the optimizer to choose a full table scan instead of an index scan.
- Use the `INDEX` or `INDEX_COMBINE` hints to instruct the optimizer to use one index or a set of listed indexes instead of another.

Parallel execution uses indexes effectively. It does not perform parallel index range scans, but it does perform parallel index lookups for parallel nested loops join execution. If an index is very selective (few rows correspond to each index entry), then a sequential index lookup might be better than a parallel table scan.

## A.1.7 Guidelines for Avoiding Index Serialization on a Sequence-Generated Key

A classic index contention problem is caused by the insertion of a primary key generated by a sequence.

Applications often use a sequence to generate primary keys. Insertions into the index on a primary key are subject to contention because they all need to access the same index block. This contention is acute in Oracle RAC because this index block must be accessed by all instances, which requires a block transfer using Cache Fusion.

Starting in Oracle Database 18c, you can create a sequence with the `SCALE` attribute. This feature eliminates index block contention among Oracle RAC nodes. When you

specify `SCALE`, the database prefixes the sequence with a numeric offset. The offset is of the form `iii||sss||`, where the variables signify the following:

- `iii` denotes a three digit instance offset given by  $(instance\_id \% 100) + 100$
- `sss` denotes a three digits session offset given by  $(session\_id \% 1000)$
- `||` is the concatenation operator

Using this technique, sessions in different Oracle RAC instances do not generate keys that occupy adjacent slots in the same index block.

### Example A-1 Creating a Scalable Sequence

In this example, you create a scalable sequence key, which you use to populate the primary key of a `deptable`:

```
DROP TABLE deptable;
DROP SEQUENCE my_seq;
DROP TRIGGER my_trig;

CREATE TABLE deptable (ID NUMBER(10) NOT NULL, DESCR VARCHAR2(10));

ALTER TABLE deptable ADD (CONSTRAINT deptable_pk PRIMARY KEY (ID));

CREATE SEQUENCE my_seq START WITH 1 MAXVALUE 100 SCALE EXTEND;

CREATE OR REPLACE TRIGGER my_trig
  BEFORE INSERT ON deptable
  FOR EACH ROW
BEGIN
  SELECT my_seq.NEXTVAL
  INTO   :new.id
  FROM   DUAL;
END;
/

INSERT INTO deptable(descr) VALUES (1,'id value');
COMMIT;
```

A query of the table indicates that session 43 of instance 1 inserted the row:

```
SQL> SELECT * FROM deptable;

ID          DESCR
-----
101043001 id value
```

An insert from session 25 of instance 4 produces the following value:

```
SQL> SELECT * FROM deptable;

ID          DESCR
-----
104025002 id value
```

## A.1.8 Guidelines for Re-Creating Indexes

You might want to re-create an index to compact it and minimize fragmented space, or to change the index's storage characteristics.

When creating a new index that is a subset of an existing index, or when rebuilding an existing index with new storage characteristics, Oracle Database might use the existing index instead of the base table to improve the performance of the index build. However, in some cases using the base table instead of the existing index is beneficial. Consider an index on a table on which a lot of DML has been performed. Because of the DML, the size of the index can increase to the point where each block is only 50% full, or even less. If the index refers to most of the columns in the table, then the index could actually be larger than the table. In this case, it is faster to use the base table rather than the index to re-create the index.

To reorganize or compact an existing index or to change its storage characteristics, use the `ALTER INDEX . . . REBUILD` statement. The `REBUILD` statement uses the existing index as the basis for the new one. All index storage statements are supported, such as `STORAGE` (for extent allocation), `TABLESPACE` (to move the index to a new tablespace), and `INITRANS` (to change the initial number of entries).

Usually, `ALTER INDEX . . . REBUILD` is faster than dropping and re-creating an index, because this statement uses the fast full scan feature. It reads all the index blocks using multiblock I/O, then discards the branch blocks. A further advantage of this approach is that the old index is still available for queries while the rebuild is in progress.

## A.1.9 Guidelines for Compacting Indexes

You can coalesce leaf blocks of an index by using the `ALTER INDEX` statement with the `COALESCE` option.

This option enables you to combine leaf levels of an index to free blocks for reuse. You can also rebuild the index online.

## A.1.10 Guidelines for Using Nonunique Indexes to Enforce Uniqueness

You can use an existing nonunique index on a table to enforce uniqueness, either for `UNIQUE` constraints or the unique aspect of a `PRIMARY KEY` constraint.

The advantage of this approach is that the index remains available and valid when the constraint is disabled. Therefore, enabling a disabled `UNIQUE` or `PRIMARY KEY` constraint does not require rebuilding the unique index associated with the constraint. This technique can yield significant time savings on enable operations for large tables.

Using a nonunique index to enforce uniqueness also enables you to eliminate redundant indexes. You do not need a unique index on a primary key column if that column is included as the prefix of a composite index. You can use the existing index to enable and enforce the constraint. You also save significant space by not duplicating the index. However, if the existing index is partitioned, then the partitioning



key of the index must also be a subset of the `UNIQUE` key; otherwise, Oracle Database creates an additional unique index to enforce the constraint.

## A.1.11 Guidelines for Using Enabled Novalidated Constraints

An enabled novalidated constraint behaves similarly to an enabled validated constraint for new data.

Placing a constraint in the enabled novalidated state signifies that any new data entered into the table must conform to the constraint. Existing data is not checked. By placing a constraint in the enabled novalidated state, you enable the constraint without locking the table.

If you change a constraint from disabled to enabled, then the table must be locked. No new DML, queries, or DDL can occur, because no mechanism can ensure that operations on the table conform to the constraint during the enable operation. The enabled novalidated state prevents users from performing operations on the table that violate the constraint.

The database can validate an enabled novalidated constraint with a parallel, consistent-read query of the table to determine whether any data violates the constraint. The database performs no locking, so the enable operation does not block readers or writers. In addition, the database can validate enabled novalidated constraints in parallel. The database can validate multiple constraints at the same time and check the validity of each constraint using parallel query.

### To create tables with constraints and indexes:

1. Create the tables with the constraints.

`NOT NULL` constraints can be unnamed and should be created enabled and validated. Name all other constraints (`CHECK`, `UNIQUE`, `PRIMARY KEY`, and `FOREIGN KEY`) and create them disabled.

#### Note:

By default, constraints are created in the `ENABLED` state.

2. Load old data into the tables.
3. Create all indexes, including indexes needed for constraints.
4. Enable novalidate all constraints. Do this to primary keys before foreign keys.
5. Allow users to query and modify data.
6. With a separate `ALTER TABLE` statement for each constraint, validate all constraints. Do this to primary keys before foreign keys. For example,

```
CREATE TABLE t (a NUMBER CONSTRAINT apk PRIMARY KEY DISABLE, b NUMBER NOT NULL);
CREATE TABLE x (c NUMBER CONSTRAINT afk REFERENCES t DISABLE);
```

Now load data into table `t`.

```
CREATE UNIQUE INDEX tai ON t (a);
CREATE INDEX tci ON x (c);
ALTER TABLE t MODIFY CONSTRAINT apk ENABLE NOVALIDATE;
ALTER TABLE x MODIFY CONSTRAINT afk ENABLE NOVALIDATE;
```

At this point, users can start performing `INSERT`, `UPDATE`, `DELETE`, and `SELECT` operations on table `t`.

```
ALTER TABLE t ENABLE CONSTRAINT apk;  
ALTER TABLE x ENABLE CONSTRAINT afk;
```

Now the constraints are enabled and validated.

 **See Also:**

*Oracle Database Concepts* for an overview of integrity constraints

## A.2 Guidelines for Using Function-Based Indexes for Performance

A function-based index includes columns that are either transformed by a function, such as the `UPPER` function, or included in an expression, such as `col1 + col2`.

A function-based index is useful when frequently executed SQL statements include transformed columns, or columns in expressions, in a `WHERE` or `ORDER BY` clause. If you define a function-based index on the transformed column or expression, then the database can use the index when that function or expression appears in a `WHERE` clause or an `ORDER BY` clause. In this way, the database can avoid calculating the expression when processing `SELECT` and `DELETE` statements.

Oracle Database treats descending indexes as function-based indexes. The columns marked `DESC` are sorted in descending order.

For example, function-based indexes defined with the `UPPER(column_name)` or `LOWER(column_name)` keywords allow case-insensitive searches. Assume that you create an index on the following statement:

```
CREATE INDEX uppercase_idx ON employees (UPPER(last_name));
```

The preceding index facilitates processing queries such as:

```
SELECT *  
FROM   employees  
WHERE  UPPER(last_name) = 'MARKSON';
```

## A.3 Guidelines for Using Partitioned Indexes for Performance

Similar to partitioned tables, partitioned indexes improve manageability, availability, performance, and scalability. They can be partitioned independently (global indexes) or automatically linked to the table partitioning method (local indexes).

Oracle Database supports both range and hash-partitioned global indexes. In a range-partitioned global index, each index partition contains values defined by a partition bound. In a hash-partitioned global index, each partition contains values determined by the Oracle Database hash function.

The hash method can improve performance of indexes where a small number leaf blocks in the index have high contention in multiuser OLTP environment. In some OLTP applications, index insertions happen only at the right edge of the index. This situation could occur when the index is defined on monotonically increasing columns. In such situations, the right edge of the index becomes a hot spot because of contention for index pages, buffers, latches for update, and additional index maintenance activity, which results in performance degradation.

With hash partitioned global indexes index entries are hashed to different partitions based on partitioning key and the number of partitions. This spreads out contention over number of defined partitions, resulting in increased throughput. Hash-partitioned global indexes would benefit TPC-H refresh functions that are executed as massive PDMLs into huge fact tables because contention for buffer latches would be spread out over multiple partitions.

With hash partitioning, an index entry is mapped to a particular index partition based on the hash value generated by Oracle Database. The syntax to create hash-partitioned global index is very similar to hash-partitioned table. Queries involving equality and `IN` predicates on index partitioning key can efficiently use global hash partitioned index to answer queries quickly.

## A.4 Guidelines for Using Index-Organized Tables for Performance

An index-organized table differs from an ordinary table because the data for the table is held in its associated index.

Changes to the table data, such as adding new rows, updating rows, or deleting rows, result only in updating the index. Because data rows are stored in the index, index-organized tables provide faster key-based access to table data for queries that involve exact match or range search or both.

A parent/child relationship is an example of a situation that may warrant an index-organized table. For example, a `members` table has a child table containing phone numbers. Phone numbers for a member are changed and added over time. In a heap-organized table, rows are inserted in data blocks where they fit. However, when you query the `members` table, you always retrieve the phone numbers from the child table. To make the retrieval more efficient, you can store the phone numbers in an index-organized table so that phone records for a given member are inserted near each other in the data blocks.

In some circumstances, an index-organized table may provide a performance advantage over a heap-organized table. For example, if a query requires fewer blocks in the cache, then the database uses the buffer cache more efficiently. If fewer distinct blocks are needed for a query, then a single physical I/O may retrieve all necessary data, requiring a smaller amount of I/O for each query.

Global hash-partitioned indexes are supported for index-organized tables and can provide performance benefits in a multiuser OLTP environment. Index-organized tables are useful when you must store related pieces of data together or physically store data in a specific order.

## A.5 Guidelines for Using Bitmap Indexes for Performance

Bitmap indexes can substantially improve performance of specific queries.

In general, queries perform best that have all of the following characteristics:

- The `WHERE` clause contains multiple predicates on low- or medium-cardinality columns.
- The individual predicates on these low- or medium-cardinality columns select many rows.
- The bitmap indexes used in the queries have been created on some or all of these low-cardinality or medium-cardinality columns.
- The tables in the queries contain many rows.

You can use multiple bitmap indexes to evaluate the conditions on a single table. Bitmap indexes are thus highly advantageous for complex *ad hoc* queries that contain lengthy `WHERE` clauses. Bitmap indexes can also provide optimal performance for aggregate queries and for optimizing joins in star schemas.

## A.6 Guidelines for Using Bitmap Join Indexes for Performance

In addition to a bitmap index on a single table, you can create a bitmap join index, which is a bitmap index for the join of two or more tables.

A bitmap join index is a space-saving way to reduce the volume of data that must be joined by performing restrictions in advance. For each value in a column of a table, a bitmap join index stores the rowids of corresponding rows in another table. In a data warehouse, the join condition is an inner equijoin between the primary key columns of the dimension tables and the foreign key columns in the fact table.

Bitmap join indexes are more efficient in storage than materialized join views, an alternative for materializing joins in advance. Materialized join views do not compress the rowids of the fact tables.

## A.7 Guidelines for Using Domain Indexes for Performance

Domain indexes are built using the indexing logic supplied by a user-defined indextype. An **indextype** is an object that specifies the routines that manage a domain (application-specific) index.

An indextype provides an efficient mechanism to access data that satisfy certain operator predicates. Typically, the user-defined indextype is part of an Oracle Database option, like the Oracle Spatial and Graph option.

The cartridge determines the parameters you can specify in creating and maintaining the domain index. Similarly, the performance and storage characteristics of the domain index are presented in the specific cartridge documentation.

Refer to the appropriate cartridge documentation for information such as the following:

- Which data types can be indexed?
- Which indextypes are provided?
- Which operators does the indextype support?
- How can the domain index be created and maintained?
- What is the most efficient way to use the operator in queries?
- What are the performance characteristics?

 **Note:**

You can also create index types with the `CREATE INDEXTYPE` statement.

## A.8 Guidelines for Using Table Clusters

A **table cluster** is a group of one or more tables that are physically stored together because they share common columns and usually appear together in SQL statements.

Because the database physically stores related rows together, disk access time improves. To create a table cluster, use the `CREATE CLUSTER` statement.

Consider clustering tables in the following circumstances:

- The application frequently accesses the tables in join statements.
- In master-detail tables, the application often selects a master record and then the corresponding detail records.

Detail records are stored in the same data blocks as the master record, so they are likely still to be in memory when you select them, requiring Oracle Database to perform less I/O.

- The application often selects many detail records of the same master.

In this case, consider storing a detail table alone in a cluster. This measure improves the performance of queries that select detail records of the same master, but does not decrease the performance of a full table scan on the master table. An alternative is to use an index organized table.

Avoid clustering tables in the following circumstances:

- The application joins the tables only occasionally or modifies their common column values frequently.

Modifying a row's cluster key value takes longer than modifying the value in a nonclustered table, because Oracle Database might need to migrate the modified row to another block to maintain the cluster.

- The application often performs full table scans of only one of the tables.

A full table scan of a clustered table can take longer than a full table scan of a nonclustered table. Oracle Database is likely to read more blocks because the tables are stored together.

- The data from all tables with the same cluster key value exceeds more than one or two data blocks.

To access a row in a clustered table, Oracle Database reads all blocks containing rows with that value. If these rows take up multiple blocks, then accessing a single row could require more reads than accessing the same row in a nonclustered table.

- The number of rows for each cluster key value varies significantly.

This causes waste of space for the low cardinality key value. It causes collisions for the high cardinality key values. Collisions degrade performance.

Consider the benefits and drawbacks of clusters for the application. For example, you might decide that the performance gain for join statements outweighs the performance loss for statements that modify cluster key values. You might want to experiment and compare processing times with the tables both clustered and stored separately.

## A.9 Guidelines for Using Hash Clusters for Performance

Hash clusters group table data by applying a hash function to each row's cluster key value.

All rows with the same cluster key value are stored together on disk. Consider the benefits and drawbacks of hash clusters for the application. You might want to experiment and compare processing times with a particular table in a hash cluster and alone with an index.


Follow these guidelines for choosing when to use hash clusters:

- Use hash clusters to store tables accessed frequently by SQL statements with `WHERE` clauses, if the `WHERE` clauses contain equality conditions that use the same column or combination of columns. Designate this column or combination of columns as the cluster key.
- Store a table in a hash cluster if you can determine how much space is required to hold all rows with a given cluster key value, including rows to be inserted immediately and rows to be inserted in the future.
- Use sorted hash clusters, where rows corresponding to each value of the hash function are sorted on a specific columns in ascending order, when the database can improve response time on operations with this sorted clustered data.
- Do not store a table in a hash cluster in the following cases:
  - The application often performs full table scans.
  - You must allocate a great deal of space to the hash cluster in anticipation of the table growing.

Full table scans must read all blocks allocated to the hash cluster, even though some blocks might contain few rows. Storing the table alone reduces the number of blocks read by full table scans.

- Do not store a table in a hash cluster if the application frequently modifies the cluster key values. Modifying a row's cluster key value can take longer than modifying the value in a nonclustered table, because Oracle Database might need to migrate the modified row to another block to maintain the cluster.

If hashing is appropriate for the table based on the considerations in this list, then storing a single table in a hash cluster can be useful. This is true regardless of whether the table is joined frequently with other tables.

 **See Also:**

- *Oracle Database Administrator's Guide* to learn how to manage hash clusters
- *Oracle Database SQL Language Reference* to learn about the `CREATE CLUSTER` statement

# Glossary

## accepted plan

In the context of SQL plan management, a plan that is in a [SQL plan baseline](#) for a SQL statement and thus available for use by the optimizer. An accepted plan contains a set of hints, a plan hash value, and other plan-related information.

## access path

The means by which the database retrieves data from a database. For example, a query using an index and a query using a [full table scan](#) use different access paths.

## adaptive cursor sharing

A feature that enables a single statement that contains bind variables to use multiple execution plans. Cursor sharing is "adaptive" because the [cursor](#) adapts its behavior so that the database does not always use the same plan for each execution or bind variable value.

## adaptive dynamic sampling

A feature of the [adaptive optimizer](#) that enables the automatic adjustment of the [dynamic statistics level](#).

## adaptive optimizer

A feature of the optimizer that enables it to adapt plans based on run-time statistics.

## adaptive query plan

An execution plan that changes after optimization because run-time conditions indicate that optimizer estimates are inaccurate. An adaptive query plan has different built-in plan options. During the first execution, before a specific subplan becomes active, the optimizer makes a final decision about which option to use. The optimizer bases its choice on observations made during the execution up to this point. Thus, an adaptive query plan enables the [final plan](#) for a statement to differ from the [default plan](#).

## adaptive query optimization

A set of capabilities that enables the [adaptive optimizer](#) to make run-time adjustments to execution plans and discover additional information that can lead to better statistics. Adaptive optimization is helpful when existing statistics are not sufficient to generate an optimal plan.

## ADDM

See [Automatic Database Diagnostic Monitor \(ADDM\)](#).



**antijoin**

A join that returns rows that fail to match the subquery on the right side. For example, an antijoin can list departments with no employees. Antijoins use the `NOT EXISTS` or `NOT IN` constructs.

**approximate query processing**

A set of optimization techniques that speed analytic queries by calculating results within an acceptable range of error.

**automatic capture filter**

A SQL plan management feature that enables you to specify the eligibility criteria for [automatic initial plan capture](#).

**Automatic Database Diagnostic Monitor (ADDM)**

ADDM is self-diagnostic software built into Oracle Database. ADDM examines and analyzes data captured in [Automatic Workload Repository \(AWR\)](#) to determine possible database performance problems.

**automatic optimizer statistics collection**

The automatic running of the `DBMS_STATS` package to collect optimizer statistics for all schema objects for which statistics are missing or stale.

**automatic initial plan capture**

The mechanism by which the database automatically creates a SQL plan baseline for any repeatable SQL statement executed on the database. Enable automatic initial plan capture by setting the `OPTIMIZER_CAPTURE_SQL_PLAN_BASELINES` initialization parameter to `true` (the default is `false`).

See [repeatable SQL statement](#).

**automatic reoptimization**

The ability of the optimizer to automatically change a plan on subsequent executions of a SQL statement. Automatic reoptimization can fix any suboptimal plan chosen due to incorrect optimizer estimates, from a suboptimal distribution method to an incorrect choice of degree of parallelism.

**automatic SQL tuning**

The work performed by [Automatic SQL Tuning Advisor](#) it runs as an automated task within system maintenance windows.

**Automatic SQL Tuning Advisor**

SQL Tuning Advisor when run as an automated maintenance task. Automatic SQL Tuning runs during system maintenance windows as an automated maintenance task, searching for ways to improve the execution plans of high-load SQL statements.

See [SQL Tuning Advisor](#).

**Automatic Tuning Optimizer**

The optimizer when invoked by SQL Tuning Advisor. In SQL tuning mode, the optimizer performs additional analysis to check whether it can further improve the plan produced in normal mode. The optimizer output is not an execution plan, but a series of actions, along with their rationale and expected benefit for producing a significantly better plan.

**Automatic Workload Repository (AWR)**

The infrastructure that provides services to Oracle Database components to collect, maintain, and use statistics for problem detection and self-tuning.

**AWR**

See [Automatic Workload Repository \(AWR\)](#).

**AWR snapshot**

A set of data for a specific time that is used for performance comparisons. The delta values captured by the snapshot represent the changes for each statistic over the time period. Statistics gathered by are queried from memory. You can display the gathered data in both reports and views.

**band join**

A special type of nonequijoin in which key values in one data set must fall within the specified range ("band") of the second data set.

**base cardinality**

For a table, the total number of rows in the table.

**baseline**

In the context of [AWR](#), the interval between two AWR snapshots that represent the database operating at an optimal level.

**bind-aware cursor**

A bind-sensitive cursor that is eligible to use different plans for different bind values. After a cursor has been made bind-aware, the optimizer chooses plans for future executions based on the bind value and its [cardinality](#) estimate.

**bind-sensitive cursor**

A cursor whose optimal plan may depend on the value of a bind variable. The database monitors the behavior of a bind-sensitive cursor that uses different bind values to determine whether a different plan is beneficial.

**bind variable**

A placeholder in a SQL statement that must be replaced with a valid value or value address for the statement to execute successfully. By using bind variables, you can write a SQL statement that accepts inputs or parameters at run time. The following query uses `v_empid` as a bind variable:

```
SELECT * FROM employees WHERE employee_id = :v_empid;
```

**bind variable peeking**

The ability of the optimizer to look at the value in a bind variable during a **hard parse**. By peeking at bind values, the optimizer can determine the selectivity of a `WHERE` clause condition as if literals *had* been used, thereby improving the plan.

**bitmap join index**

A bitmap index for the join of two or more tables.

**bitmap piece**

A subcomponent of a single bitmap index entry. Each indexed column value may have one or more bitmap pieces. The database uses bitmap pieces to break up an index entry that is large in relation to the size of a block.

**B-tree index**

An index organized like an upside-down tree. A B-tree index has two types of blocks: branch blocks for searching and leaf blocks that store values. The leaf blocks contain every indexed data value and a corresponding rowid used to locate the actual row. The "B" stands for "balanced" because all leaf blocks automatically stay at the same depth.

**bulk load**

`A CREATE TABLE AS SELECT` or `INSERT INTO ... SELECT` operation.

**bushy join tree**

A join tree in which the left or the right child of an internal node can be a join node. Nodes in a bushy join tree may have recursive structures in both its descendents.

**cardinality**

The number of rows that is expected to be or is returned by an operation in an execution plan.

**Cartesian join**

A join in which one or more of the tables does not have any join conditions to any other tables in the statement. The **optimizer** joins every row from one data source with every row from the other data source, creating the Cartesian product of the two sets.

**child cursor**

The cursor containing the plan, compilation environment, and other information for a statement whose text is stored in a **parent cursor**. The parent cursor is number 0, the first child is number 1, and so on. Child cursors reference the same SQL text as the parent cursor, but are different. For example, two queries with the text `SELECT * FROM t` use different cursors when they reference two different tables named `t`.

**cluster scan**

An access path for a table cluster. In an indexed table cluster, Oracle Database first obtains the rowid of one of the selected rows by scanning the cluster index. Oracle Database then locates the rows based on this rowid.

**column group**

A set of columns that is treated as a unit.

**column group statistics**

Extended statistics gathered on a group of columns treated as a unit.

**column statistics**

Statistics about columns that the **optimizer** uses to determine optimal execution plans. Column statistics include the number of distinct column values, low value, high value, and number of nulls.

**complex view merging**

The merging of views containing the `GROUP BY` or `DISTINCT` keywords.

**composite database operation**

In a **database operation**, the activity between two points in time in a database session, with each session defining its own beginning and end points. A session can participate in at most one composite database operation at a time.

**concurrency**

Simultaneous access of the same data by many users. A multiuser database management system must provide adequate concurrency controls so that data cannot be updated or changed improperly, compromising data integrity.

**concurrent statistics gathering mode**

A mode that enables the database to simultaneously gather optimizer statistics for multiple tables in a schema, or multiple partitions or subpartitions in a table. Concurrency can reduce the overall time required to gather statistics by enabling the database to fully use multiple CPUs.

**condition**

A combination of one or more expressions and logical operators that returns a value of `TRUE`, `FALSE`, or `UNKNOWN`.

**cost**

A numeric internal measure that represents the estimated resource usage for an **execution plan**. The lower the cost, the more efficient the plan.

**cost-based optimizer (CBO)**

The legacy name for the optimizer. In earlier releases, the cost-based optimizer was an alternative to the rule-based optimizer (RBO).

**cost model**

The internal optimizer model that accounts for the **cost** of the I/O, CPU, and network resources that a query is predicted to use.

**cumulative statistics**

A count such as the number of block reads. Oracle Database generates many types of cumulative statistics for the system, sessions, and individual SQL statements.

**cursor**

A handle or name for a **private SQL area** in the PGA. Because cursors are closely associated with private SQL areas, the terms are sometimes used interchangeably.

**cursor cache**

See **shared SQL area**.

**cursor merging**

Combining cursors to save space in the shared SQL area. If the optimizer creates a plan for a **bind-aware cursor**, and if this plan is the same as an existing cursor, then the optimizer can merge the cursors.

**cursor-duration temporary table**

A temporary, in-memory table that stores query results for the duration of a cursor. For complex operations such as **WITH** clause queries and star transformations, this optimization enhances the materialization of intermediate results from repetitively used subqueries. In this way, cursor-duration temporary tables improve performance and optimizes I/O.

**data flow operator (DFO)**

The unit of work between data redistribution stages in a parallel query.

**data skew**

Large variations in the number of duplicate values in a column.

**database operation**

A set of database tasks defined by end users or application code, for example, a batch job or ETL processing.

**default plan**

For an **adaptive plan**, the execution plan initially chosen by the optimizer using the statistics from the data dictionary. The default plan can differ from the **final plan**.

**disabled plan**

A plan that a database administrator has manually marked as ineligible for use by the optimizer.

**degree of parallelism (DOP)**

The number of parallel execution servers associated with a single operation. Parallel execution is designed to effectively use multiple CPUs. Oracle Database parallel execution framework enables you to either explicitly choose a specific degree of parallelism or to rely on Oracle Database to automatically control it.

**dense key**

A numeric key that is stored as a native integer and has a range of values.

**dense grouping key**

A key that represents all grouping keys whose grouping columns come from a specific fact table or dimension.

**dense join key**

A key that represents all join keys whose join columns come from a particular fact table or dimension.

**density**

A decimal number between 0 and 1 that measures the selectivity of a column. Values close to 1 indicate that the column is [unselective](#), whereas values close to 0 indicate that this column is more selective.

**direct path read**

A single or multiblock read into the PGA, bypassing the SGA.

**driving table**

The table to which other tables are joined. An analogy from programming is a for loop that contains another for loop. The outer for loop is the analog of a driving table, which is also called an **outer table**.

**dynamic performance view**

A view created on dynamic performance tables, which are virtual tables that record current database activity. The dynamic performance views are called fixed views because they cannot be altered or removed by the database administrator. They are also called `v$` views because they begin with the string `v$` (`gv$` in Oracle RAC).

**dynamic plan**

A set of subplan groups. A subplan group is set of subplans. In an [adaptive query plan](#), the optimizer chooses a subplan at run time depending on the statistics obtained by the statistics collector.

**dynamic statistics**

An optimization technique in which the database executes a [recursive SQL](#) statement to scan a small random sample of a table's blocks to estimate predicate selectivities.

**dynamic statistics level**

The level that controls both when the database gathers dynamic statistics, and the size of the sample that the optimizer uses to gather the statistics. Set the dynamic statistics level using either the `OPTIMIZER_DYNAMIC_SAMPLING` initialization parameter or a statement [hint](#).

**enabled plan**

In [SQL plan management](#), a plan that is eligible for use by the optimizer.

**endpoint number**

A number that uniquely identifies a bucket in a [histogram](#). In frequency and hybrid histograms, the endpoint number is the cumulative frequency of endpoints. In height-balanced histograms, the endpoint number is the bucket number.

**endpoint repeat count**

In a hybrid histogram, the number of times the [endpoint value](#) is repeated, for each endpoint (bucket) in the histogram. By using the repeat count, the optimizer can obtain accurate estimates for almost popular values.

**endpoint value**

An endpoint value is the highest value in the range of values in a [histogram](#) bucket.

**equijoin**

A join whose join condition contains an equality operator.

**estimator**

The component of the optimizer that determines the overall cost of a given [execution plan](#).

**execution plan**

The combination of steps used by the database to execute a SQL statement. Each step either retrieves rows of data physically from the database or prepares them for the session issuing the statement. You can override execution plans by using a [hint](#).

**execution tree**

A tree diagram that shows the flow of row sources from one step to another in an [execution plan](#).

**expected cardinality**

For a table, the estimated number of rows the table has after all filter predicates have been applied to the table.

**expression**

A combination of one or more values, operators, and SQL functions that evaluates to a value. For example, the expression `2*2` evaluates to 4. In general, expressions assume the data type of their components.

**expression statistics**

A type of extended statistics that improves optimizer estimates when a `WHERE` clause has predicates that use expressions.

**extended statistics**

A type of [optimizer statistics](#) that improves estimates for [cardinality](#) when multiple predicates exist or when predicates contain an [expression](#).

**extensible optimizer**

An optimizer capability that enables authors of user-defined functions and indexes to create statistics collection, selectivity, and cost functions that the optimizer uses when choosing an execution plan. The optimizer cost model is extended to integrate information supplied by the user to assess CPU and I/O cost.

**extension**

A column group or an expression. The statistics collected for column groups and expressions are called [extended statistics](#).

**external table**

A read-only table whose metadata is stored in the database but whose data is stored in files outside the database. The database uses the metadata describing external tables to expose their data as if they were relational tables.

**filter condition**

A `WHERE` clause component that eliminates rows from a single object referenced in a SQL statement.

**final plan**

In an [adaptive plan](#), the plan that executes to completion. The [default plan](#) can differ from the final plan.

**fixed object**

A dynamic performance table or its index. The fixed objects are owned by `SYS`. Fixed object tables have names beginning with `x$` and are the base tables for the `v$` views.

**fixed plan**

An [accepted plan](#) that is marked as preferred, so that the optimizer considers only the fixed plans in the [SQL plan baseline](#). You can use fixed plans to influence the plan selection process of the optimizer.

**frequency histogram**

A type of histogram in which each distinct column value corresponds to a single bucket. An analogy is sorting coins: all pennies go in bucket 1, all nickels go in bucket 2, and so on.



**full outer join**

A combination of a left and right outer join. In addition to the inner join, the database uses nulls to preserve rows from both tables that have not been returned in the result of the inner join. In other words, full outer joins join tables together, yet show rows with no corresponding rows in the joined tables.

**full table scan**

A scan of table data in which the database sequentially reads all rows from a table and filters out those that do not meet the selection criteria. All data blocks under the high water mark are scanned.

**global temporary table**

A special temporary table that stores intermediate session-private data for a specific duration.

**hard parse**

The steps performed by the database to build a new executable version of application code. The database must perform a hard parse instead of a soft parse if the parsed representation of a submitted statement does not exist in the [shared SQL area](#).

**hash cluster**

A type of table cluster that is similar to an indexed cluster, except the index key is replaced with a hash function. No separate cluster index exists. In a hash cluster, the data is the index.

**hash collision**

Hashing multiple input values to the same output value.

**hash function**

A function that operates on an arbitrary-length input value and returns a fixed-length hash value.

**hash join**

A method for joining large data sets. The database uses the smaller of two data sets to build a hash table on the join key in memory. It then scans the larger data set, probing the hash table to find the joined rows.

**hash scan**

An access path for a table cluster. The database uses a hash scan to locate rows in a hash cluster based on a hash value. In a hash cluster, all rows with the same hash value are stored in the same data block. To perform a hash scan, Oracle Database first obtains the hash value by applying a hash function to a cluster key value specified by the statement, and then scans the data blocks containing rows with that hash value.

**hash table**

An in-memory data structure that associates join keys with rows in a hash join. For example, in a join of the `employees` and `departments` tables, the join key might be the

department ID. A hash function uses the join key to generate a hash value. This hash value is an index in an array, which is the hash table.

**hash value**

In a hash cluster, a unique numeric ID that identifies a bucket. Oracle Database uses a hash function that accepts an infinite number of hash key values as input and sorts them into a finite number of buckets. Each hash value maps to the database block address for the block that stores the rows corresponding to the hash key value (department 10, 20, 30, and so on).

**hashing**

A mathematical technique in which an infinite set of input values is mapped to a finite set of output values, called hash values. Hashing is useful for rapid lookups of data in a hash table.

**heap-organized table**

A table in which the data rows are stored in no particular order on disk. By default, `CREATE TABLE` creates a heap-organized table.

**height-balanced histogram**

A histogram in which column values are divided into buckets so that each bucket contains approximately the same number of rows.

**hint**

An instruction passed to the **optimizer** through comments in a SQL statement. The optimizer uses hints to choose an execution plan for the statement.

**histogram**

A special type of column statistic that provides more detailed information about the data distribution in a table column.

**hybrid hash distribution technique**

An adaptive parallel data distribution that does not decide the final data distribution method until execution time.

**hybrid histogram**

An enhanced height-based histogram that stores the exact frequency of each endpoint in the sample, and ensures that a value is never stored in multiple buckets.

**implicit query**

A component of a DML statement that retrieves data without a **subquery**. An `UPDATE`, `DELETE`, or `MERGE` statement that does not explicitly include a `SELECT` statement uses an implicit query to retrieve the rows to be modified.

**In-Memory scan**

A table scan that retrieves rows from the In-Memory Column Store (IM column store).

**incremental statistics maintenance**

The ability of the database to generate global statistics for a partitioned table by aggregating partition-level statistics.

**index**

Optional schema object associated with a nonclustered table, table partition, or table cluster. In some cases indexes speed data access.

**index cluster**

An table cluster that uses an index to locate data. The cluster index is a B-tree index on the cluster key.

**index clustering factor**

A measure of row order in relation to an indexed value such as employee last name. The more scattered the rows among the data blocks, the lower the clustering factor.

**index fast full scan**

A scan of the index blocks in unsorted order, as they exist on disk. This scan reads the index instead of the table.

**index full scan**

The scan of an entire index in key order.

**index-organized table**

A table whose storage organization is a variant of a primary B-tree index. Unlike a heap-organized table, data is stored in primary key order.

**index range scan**

An index range scan is an ordered scan of an index that has the following characteristics:

- One or more leading columns of an index are specified in conditions.
- 0, 1, or more values are possible for an index key.

**index range scan descending**

An index range scan in which the database returns rows in descending order.

**index skip scan**

An index scan occurs in which the initial column of a composite index is "skipped" or not specified in the query. For example, if the composite index key is `(cust_gender, cust_email)`, then the query predicate does not reference the `cust_gender` column.

**index statistics**

Statistics about indexes that the **optimizer** uses to determine whether to perform a full table scan or an index scan. Index statistics include B-tree levels, leaf block counts, the index clustering factor, distinct keys, and number of rows in the index.

**index unique scan**

A scan of an index that returns either 0 or 1 rowid.

**indextype**

An object that specifies the routines that manage a domain (application-specific) index.

**inner join**

A join of two or more tables that returns only those rows that satisfy the join condition.

**inner table**

In a nested loops join, the table that is not the **outer table** (driving table). For every row in the outer table, the database accesses all rows in the inner table. The outer loop is for every row in the outer table and the inner loop is for every row in the inner table.

**join**

A statement that retrieves data from multiple tables specified in the `FROM` clause of a SQL statement. Join types include inner joins, outer joins, and Cartesian joins.

**join condition**

A condition that compares two row sources using an expression. The database combines pairs of rows, each containing one row from each row source, for which the join condition evaluates to `true`.

**join elimination**

The removal of redundant tables from a query. A table is redundant when its columns are only referenced in join predicates, and those joins are guaranteed to neither filter nor expand the resulting rows.

**join factorization**

A cost-based transformation that can factorize common computations from branches of a `UNION ALL` query. Without join factorization, the optimizer evaluates each branch of a `UNION ALL` query independently, which leads to repetitive processing, including data access and joins. Avoiding an extra scan of a large base table can lead to a huge performance improvement.

**join group**

A user-created database object that specifies a group of columns that participate in an join. Join groups are only supported in the In-Memory column store.

**join method**

A method of joining a pair of row sources. The possible join methods are nested loop, sort merge, and hash joins. A Cartesian join requires one of the preceding join methods

**join order**

The order in which multiple tables are joined together. For example, for each row in the `employees` table, the database can read each row in the `departments` table. In an alternative join order, for each row in the `departments` table, the database reads each row in the `employees` table.

To execute a statement that joins more than two tables, Oracle Database joins two of the tables and then joins the resulting row source to the next table. This process continues until all tables are joined into the result.

**join predicate**

A predicate in a `WHERE` or `JOIN` clause that combines the columns of two tables in a join.

**key vector**

A data structure that maps between dense join keys and dense grouping keys.

**latch**

A low-level serialization control mechanism used to protect shared data structures in the SGA from simultaneous access.

**left deep join tree**

A join tree in which the left input of every join is the result of a previous join.

**left table**

In an outer join, the table specified on the left side of the `OUTER JOIN` keywords (in ANSI SQL syntax).

**library cache**

An area of memory in the shared pool. This cache includes the shared SQL areas, private SQL areas (in a shared server configuration), PL/SQL procedures and packages, and control structures such as locks and library cache handles.

**library cache hit**

The reuse of SQL statement code found in the library cache.

**library cache miss**

During SQL processing, the act of searching for a usable plan in the library cache and not finding it.

**maintenance window**

A contiguous time interval during which automated maintenance tasks run. The maintenance windows are Oracle Scheduler windows that belong to the window group named `MAINTENANCE_WINDOW_GROUP`.

**manual plan capture**

The user-initiated bulk load of existing plans into a [SQL plan baseline](#).

**materialized view**

A schema object that stores a query result. All materialized views are either read-only or updatable.

**multiblock read**

An I/O call that reads multiple database blocks. Multiblock reads can significantly speed up full table scans. For example, a data block might be 8 KB, but the operating system can read 1024 KB in a single I/O. For some queries, the optimizer may decide that it is more cost-efficient to read 128 data blocks in one I/O than in 128 sequential I/Os.

**NDV**

Number of distinct values. The NDV is important in generating [cardinality](#) estimates.

**nested loops join**

A type of join method. A nested loops join determines the outer table that drives the join, and for every row in the outer table, probes each row in the inner table. The outer loop is for each row in the outer table and the inner loop is for each row in the inner table. An analogy from programming is a `for` loop inside of another `for` loop.

**nonequijoin**

A join whose join condition does not contain an equality operator.

**nonjoin column**

A predicate in a `WHERE` clause that references only one table.

**nonpopular value**

In a histogram, any value that does *not* span two or more endpoints. Any value that is not nonpopular is a [popular value](#).

**noworkload statistics**

Optimizer system statistics gathered when the database simulates a workload.

**on-demand SQL tuning**

The manual invocation of SQL Tuning Advisor. Any invocation of SQL Tuning Advisor that is not the result of an Automatic SQL Tuning task is on-demand tuning.

**optimization**

The overall process of choosing the most efficient means of executing a SQL statement.

**optimizer**

Built-in database software that determines the most efficient way to execute a SQL statement by considering factors related to the objects referenced and the conditions specified in the statement.

**optimizer cost model**

The model that the optimizer uses to select an execution plan. The optimizer selects the execution plan with the lowest cost, where cost represents the estimated resource usage for that plan. The optimizer cost model accounts for the I/O, CPU, and network resources that the query will use.

**optimizer environment**

The totality of session settings that can affect execution plan generation, such as the work area size or optimizer settings (for example, the optimizer mode).

**optimizer goal**

The prioritization of resource usage by the optimizer. Using the `OPTIMIZER_MODE` initialization parameter, you can set the optimizer goal best throughput or best response time.

**optimizer statistics**

Details about the database object used by the optimizer to select the best **execution plan** for each SQL statement. Categories include **table statistics** such as numbers of rows, **index statistics** such as B-tree levels, **system statistics** such as CPU and I/O performance, and **column statistics** such as number of nulls.

**Optimizer Statistics Advisor**

A tool that inspects statistics gathering practices, automatically diagnoses problems with these practices, and generates a report of findings and recommendations.

**Optimizer Statistics Advisor rules**

System-supplied standards by which [Optimizer Statistics Advisor](#) performs its checks.

**optimizer statistics collection**

The gathering of optimizer statistics for database objects. The database can collect these statistics automatically, or you can collect them manually by using the system-supplied `DBMS_STATS` package.

**optimizer statistics collector**

A row source inserted into an execution plan at key points to collect run-time statistics for use in adaptive plans.

**optimizer statistics preferences**

The default values of the parameters used by automatic statistics collection and the `DBMS_STATS` statistics gathering procedures.

**outer join**

A join condition using the outer join operator (+) with one or more columns of one of the tables. The database returns all rows that meet the join condition. The database also returns all rows from the table without the outer join operator for which there are no matching rows in the table with the outer join operator.

**outer table**

See [driving table](#)

**parallel execution**

The application of multiple CPU and I/O resources to the execution of a single database operation.

**parallel query**

A query in which multiple processes work together simultaneously to run a single SQL query. By dividing the work among multiple processes, Oracle Database can run the statement more quickly. For example, four processes retrieve rows for four different quarters in a year instead of one process handling all four quarters by itself.

**parent cursor**

The cursor that stores the SQL text and other minimal information for a SQL statement. The [child cursor](#) contains the plan, compilation environment, and other information. When a statement first executes, the database creates both a parent and child cursor in the shared pool.

**parse call**

A call to Oracle to prepare a SQL statement for execution. The call includes syntactically checking the SQL statement, optimizing it, and then building or locating an executable form of that statement.

**parsing**

The stage of [SQL processing](#) that involves separating the pieces of a SQL statement into a data structure that can be processed by other routines.

A hard parse occurs when the SQL statement to be executed is either not in the shared pool, or it is in the shared pool but it cannot be shared. A soft parse occurs when a session attempts to execute a SQL statement, and the statement is already in the shared pool, and it can be used.

**partition maintenance operation**

A partition-related operation such as adding, exchanging, merging, or splitting table partitions.

**partition-wise join**

A join optimization that divides a large join of two tables, one of which must be partitioned on the join key, into several smaller joins.

**pending statistics**

Unpublished optimizer statistics. By default, the optimizer uses published statistics but does not use pending statistics.



**performance feedback**

This form of **automatic reoptimization** helps improve the degree of parallelism automatically chosen for repeated SQL statements when `PARALLEL_DEGREE_POLICY` is set to `ADAPTIVE`.

**pipelined table function**

A PL/SQL function that accepts a collection of rows as input. You invoke the table function as the operand of the table operator in the `FROM` list of a `SELECT` statement.

**plan evolution**

The manual change of an **unaccepted plan** in the **SQL plan history** into an **accepted plan** in the **SQL plan baseline**.

**plan generator**

The part of the optimizer that tries different access paths, join methods, and join orders for a given query block to find the plan with the lowest cost.

**plan selection**

The optimizer's attempt to find a matching plan in the **SQL plan baseline** for a statement after performing a hard parse.

**plan verification**

Comparing the performance of an **unaccepted plan** to a plan in a **SQL plan baseline** and ensuring that it performs better.

**popular value**

In a histogram, any value that spans two or more endpoints. Any value that is not popular is an **nonpopular value**.

**predicate pushing**

A transformation technique in which the optimizer "pushes" the relevant predicates from the containing query block into the view query block. For views that are not merged, this technique improves the subplan of the unmerged view because the database can use the pushed-in predicates to access indexes or to use as filters.

**private SQL area**

An area in memory that holds a parsed statement and other information for processing. The private SQL area contains data such as **bind variable** values, query execution state information, and query execution work areas.

**private temporary table**

A memory-only temporary table whose data and metadata is session-private.

**proactive SQL tuning**

Using SQL tuning tools to identify SQL statements that are candidates for tuning *before* users have complained about a performance problem.

See [reactive SQL tuning](#), [SQL tuning](#).

#### projection view

An optimizer-generated view that appear in queries in which a `DISTINCT` view has been merged, or a `GROUP BY` view is merged into an outer query block that also contains `GROUP BY`, `HAVING`, or aggregates.

See [simple view merging](#), [complex view merging](#).

#### query

An operation that retrieves data from tables or views. For example, `SELECT * FROM employees` is a query.

#### query block

A top-level `SELECT` statement, [subquery](#), or unmerged view

#### query optimizer

See [optimizer](#).

#### reactive SQL tuning

Diagnosing and fixing SQL-related performance problems *after* users have complained about them.

See [proactive SQL tuning](#), [SQL tuning](#).

#### recursive SQL

Additional SQL statements that the database must issue to execute a SQL statement issued by a user. The generation of recursive SQL is known as a recursive call. For example, the database generates recursive calls when data dictionary information is not available in memory and so must be retrieved from disk.

#### reoptimization

See [automatic reoptimization](#).

#### repeatable SQL statement

A statement that the database parses or executes after recognizing that it is tracked in the [SQL statement log](#).

#### response time

The time required to complete a unit of work.

See [throughput](#).

#### result set

In a query, the set of rows generated by the execution of a cursor.

**right deep join tree**

A join tree in which the right input of every join is the result of a previous join, and the left child of every internal node of a join tree is a table.

**right table**

In an outer join, the table specified on the right side of the `OUTER JOIN` keywords (in ANSI SQL syntax).

**rowid**

A globally unique address for a row in a table.

**row set**

A set of rows returned by a step in an [execution plan](#).

**row source**

An iterative control structure that processes a set of rows in an iterated manner and produces a row set.

**row source generator**

Software that receives the optimal plan from the optimizer and outputs the execution plan for the SQL statement.

**row source tree**

A collection of row sources produced by the row source generator. The row source tree for a SQL statement shows information such as table order, access methods, join methods, and data operations such as filters and sorts.

**rule filter**

The use of `DBMS_STATS.CONFIGURE_ADVISOR_RULE_FILTER` to restrict an Optimizer Statistics Advisor task to a user-specified set of rules. For example, you might exclude the rule that checks for stale statistics.

**sample table scan**

A scan that retrieves a random sample of data from a simple table or a complex `SELECT` statement, such as a statement involving joins and views.

**sampling**

Gathering statistics from a random subset of rows in a table.

**selectivity**

A value indicating the proportion of a row set retrieved by a predicate or combination of predicates, for example, `WHERE last_name = 'Smith'`. A selectivity of 0 means that no rows pass the predicate test, whereas a value of 1 means that all rows pass the test.

The adjective *selective* means roughly "choosy." Thus, a highly selective query returns a low proportion of rows (selectivity close to 0), whereas an [unselective](#) query returns a high proportion of rows (selectivity close to 1).

**semijoin**

A join that returns rows from the first table when at least one match exists in the second table. For example, you list departments with at least one employee. The difference between a semijoin and a conventional join is that rows in the first table are returned at most once. Semijoins use the `EXISTS` or `IN` constructs.

**shared cursor**

A shared SQL area that is used by multiple SQL statements.

**shared pool**

Portion of the SGA that contains shared memory constructs such as shared SQL areas.

**shared SQL area**

An area in the shared pool that contains the parse tree and [execution plan](#) for a SQL statement. Only one shared SQL area exists for a unique statement. The shared SQL area is sometimes referred to as the **cursor cache**.

**simple database operation**

A database operation consisting of a single SQL statement or PL/SQL procedure or function.

**simple view merging**

The merging of select-project-join views. For example, a query joins the `employees` table to a subquery that joins the `departments` and `locations` tables.

**SMB**

See [SQL management base \(SMB\)](#).

**snowflake schema**

A [star schema](#) in which dimension tables reference other tables.

**snowstorm schema**

A combination of multiple snowflake schemas.

**soft parse**

Any parse that is not a [hard parse](#). If a submitted SQL statement is the same as a reusable SQL statement in the shared pool, then Oracle Database reuses the existing code. This reuse of code is also called a **library cache hit**.

**sort merge join**

A type of join method. The join consists of a sort join, in which both inputs are sorted on the join key, followed by a merge join, in which the sorted lists are merged.

**SQL Access Advisor**

SQL Access Advisor is internal diagnostic software that recommends which materialized views, indexes, and materialized view logs to create, drop, or retain.

**SQL compilation**

In the context of Oracle SQL processing, this term refers collectively to the phases of parsing, optimization, and plan generation.

**SQL handle**

A string value derived from the numeric [SQL signature](#). Like the signature, the handle uniquely identifies a SQL statement. It serves as a SQL search key in user APIs.

**SQL ID**

For a specific SQL statement, the unique identifier of the parent cursor in the library cache. A hash function applied to the text of the SQL statement generates the SQL ID. The `V$SQL.SQL_ID` column displays the SQL ID.

**SQL incident**

In the fault diagnosability infrastructure of Oracle Database, a single occurrence of a SQL-related problem. When a problem (critical error) occurs multiple times, the database creates an incident for each occurrence. Incidents are timestamped and tracked in the Automatic Diagnostic Repository (ADR).

**SQL management base (SMB)**

A logical repository that stores statement logs, plan histories, SQL plan baselines, and SQL profiles. The SMB is part of the data dictionary and resides in the `SYSAUX` tablespace.

**SQL plan baseline**

A set of one or more accepted plans for a repeatable SQL statement. Each accepted plan contains a set of hints, a plan hash value, and other plan-related information. SQL plan management uses SQL plan baselines to record and evaluate the execution plans of SQL statements over time.

**SQL plan capture**

Techniques for capturing and storing relevant information about plans in the [SQL management base \(SMB\)](#) for a set of SQL statements. Capturing a plan means making SQL plan management aware of this plan.

**SQL plan directive**

Additional information and instructions that the optimizer can use to generate a more optimal plan. For example, a SQL plan directive might instruct the optimizer to collect missing statistics or gather [dynamic statistics](#).

**SQL plan history**

The set of captured execution plans. The history contains both SQL plan baselines and unaccepted plans.

**SQL plan management**

SQL plan management is a preventative mechanism that records and evaluates the execution plans of SQL statements over time. SQL plan management can prevent

SQL plan regressions caused by environmental changes such as a new [optimizer](#) version, changes to [optimizer statistics](#), system settings, and so on.

**SQL processing**

The stages of parsing, optimization, row source generation, and execution of a SQL statement.

**SQL profile**

A set of auxiliary information built during automatic tuning of a SQL statement. A SQL profile is to a SQL statement what statistics are to a table. The optimizer can use SQL profiles to improve cardinality and selectivity estimates, which in turn leads the optimizer to select better plans.

**SQL profiling**

The verification and validation by the Automatic Tuning Advisor of its own estimates.

**SQL signature**

A numeric hash value computed using a SQL statement text that has been normalized for case insensitivity and white space. It uniquely identifies a SQL statement. The database uses this signature as a key to maintain SQL management objects such as SQL profiles, SQL plan baselines, and SQL patches.

**SQL statement log**

When automatic SQL plan capture is enabled, a log that contains the [SQL ID](#) of SQL statements that the optimizer has evaluated over time. A statement is tracked when it exists in the log.

**SQL test case**

A problematic SQL statement and related information needed to reproduce the execution plan in a different environment. A SQL test case is stored in an Oracle Data Pump file.

**SQL test case builder**

A database feature that gathers information related to a SQL statement and packages it so that a user can reproduce the problem on a different database. The `DBMS_SQLDIAG` package is the interface for SQL test case builder.

**SQL trace file**

A server-generated file that provides performance information on individual SQL statements. For example, the trace file contains parse, execute, and fetch counts, CPU and elapsed times, physical reads and logical reads, and misses in the library cache.

**SQL tuning**

The process of improving SQL statement efficiency to meet measurable goals.

**SQL Tuning Advisor**

Built-in database diagnostic software that optimizes high-load SQL statements.

See [Automatic SQL Tuning Advisor](#).

**SQL tuning set (STS)**

A database object that includes one or more SQL statements along with their execution statistics and execution context.

**star schema**

A relational schema whose design represents a dimensional data model. The star schema consists of one or more fact tables and one or more dimension tables that are related through foreign keys.

**statistics feedback**

A form of [automatic reoptimization](#) that automatically improves plans for repeated queries that have cardinality misestimates. The optimizer may estimate cardinalities incorrectly for many reasons, such as missing statistics, inaccurate statistics, or complex predicates.

**stored outline**

A set of hints for a SQL statement. The hints in stored outlines direct the optimizer to choose a specific plan for the statement.

**subplan**

A portion of an [adaptive plan](#) that the optimizer can switch to as an alternative at run time. A subplan can consist of multiple operations in the plan. For example, the optimizer can treat a join method and the corresponding access path as one unit when determining whether to change the plan at run time.

**subplan group**

A set of subplans in an [adaptive query plan](#).

**subquery**

A [query](#) nested within another SQL statement. Unlike implicit queries, subqueries use a `SELECT` statement to retrieve data.

**subquery unnesting**

A transformation technique in which the optimizer transforms a nested query into an equivalent join statement, and then optimizes the join.

**synopsis**

A set of auxiliary statistics gathered on a partitioned table when the `INCREMENTAL` value is set to `true`.

**system statistics**

Statistics that enable the [optimizer](#) to use CPU and I/O characteristics. Index statistics include B-tree levels, leaf block counts, clustering factor, distinct keys, and number of rows in the index.

**table cluster**

A schema object that contains data from one or more tables, all of which have one or more columns in common. In table clusters, the database stores together all the rows from all tables that share the same cluster key.

**table expansion**

A transformation technique that enables the optimizer to generate a plan that uses indexes on the read-mostly portion of a partitioned table, but not on the active portion of the table.

**table statistics**

Statistics about tables that the **optimizer** uses to determine table access cost, join cardinality, join order, and so on. Table statistics include row counts, block counts, empty blocks, average free space per block, number of chained rows, average row length, and staleness of the statistics on the table.

**throughput**

The amount of work completed in a unit of time.

See **response time**.

**top frequency histogram**

A variation of a **frequency histogram** that ignores nonpopular values that are statistically insignificant, thus producing a better histogram for highly popular values.

**tuning mode**

One of the two optimizer modes. When running in tuning mode, the optimizer is known as the **Automatic Tuning Optimizer**. In tuning mode, the optimizer determines whether it can further improve the plan produced in normal mode. The optimizer output is not an execution plan, but a series of actions, along with their rationale and expected benefit for producing a significantly better plan.

**unaccepted plan**

A plan for a statement that is in the **SQL plan history** but has not been added to the **SQL plan management**.

**unselective**

A relatively large fraction of rows from a row set. A query becomes more unselective as the **selectivity** approaches 1. For example, a query that returns 999,999 rows from a table with one million rows is unselective. A query of the same table that returns one row is selective.

**user response time**

The time between when a user submits a command and receives a response.

See **throughput**.



**V\$ view**

See [dynamic performance view](#).

**vector I/O**

A type of I/O in which the database obtains a set of rowids, sends them batched in an array to the operating system, which performs the read.

**view merging**

The merging of a query block representing a view into the query block that contains it. View merging can improve plans by enabling the optimizer to consider additional join orders, access methods, and other transformations.

**workload statistics**

Optimizer statistics for system activity in a specified time period.

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