

MSHELL Interlang Guide (C ,C++, Rust, Go, Python, Lua, Bash)

mshell Inter-Language Data Exchange & LLM Directives

Complete Reference Guide

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Overview

mshell extends standard Markdown by adding inter-language data exchange and inline LLM directives. A single `.md` file can contain code blocks in multiple languages that pass data between each other, invoke LLM models to process or generate content, and produce visualizations — all executed sequentially in one document.

What makes mshell Markdown special:

- Code blocks in different languages share data through session variables
 - LLM directive blocks call AI models inline
 - Variables persist across all blocks in the same document execution
 - All 7 languages + 3 LLM models + 3 vendors (Ollama, OpenAI, Claude) supported
-

Core Concepts

Session Context

When mshell executes a Markdown document it creates a session context — a temporary directory `/tmp/mshell_ctx_<pid>/` that stores variable files. Each variable is a plain text file containing the stdout of the block that wrote it.

Execution Order

Blocks execute strictly top to bottom. If block B reads a variable written by block A, block A must appear first in the document.

Synchronous Execution

Blocks with output variables (`>var`) always run synchronously — mshell waits for completion before proceeding to the next block. This guarantees data is available when the next block needs it.

Supported Languages

Fence tag	Language	Notes
<code>bash</code>	Bash	Full shell, PATH set automatically
<code>python</code> or <code>py</code>	Python 3	Auto-installs missing packages via pip
<code>c</code>	C	gcc std=c11, libraries auto-detected
<code>cpp</code> or <code>c++</code>	C++	g++ std=c++17, libraries auto-detected
<code>rust</code> or <code>rs</code>	Rust	rustc for simple, cargo for external crates
<code>go</code> or <code>golang</code>	Go	go build, mod init/tidy automatic
<code>lua</code>	Lua	lua5.4, luarocks path auto-configured
<code>mshell</code>	mshell commands	Native mshell command block

Variable Syntax

Variables are declared as attributes on the code fence line.

Write stdout to variable:

```
```lang >varname
```

**Read variable (available as `MSH_VAR_varname` env, pointing to file path):**

```
```lang <varname
```

Both read and write:

```
```lang <invar >outvar
```

## **Output variable**

Captures the block stdout and saves it to session context.

```
echo "Hello World"
date
```

## **Input variable**

Makes the variable available as environment variable `MSH_VAR_varname` which contains a **file path** to the data file.

```
cat $MSH_VAR_result
```

**Important:** `MSH_VAR_varname` is always a file path. Always read the file:

```
correct:
cat $MSH_VAR_myvar
```

```
wrong - gives path string, not data:
echo $MSH_VAR_myvar
```

---

# LLM Directives

LLM directives are HTML comment blocks that invoke AI models inline.

## Syntax:

```
<!--@N <input_var >output_var
prompt text here
-->
```

Where **N** is the model number: 1, 2, or 3.

## Directive components

Component	Description
<!--@1	Call model 1
<!--@2	Call model 2
<!--@3	Call model 3
<varname	Read variable as context, prepended to prompt
>varname	Save LLM response to this variable
prompt text	Everything after the first line until -->

## Models configuration in .mshellrc

For OpenAI:

```
model1=gpt-4o
model2=gpt-4o-mini
model3=o1-mini
```

For Ollama:

```
model1=qwen2.5-coder:7b
```

```
model2=llama3.2:3b
```

```
model3=deepseek-r1:7b
```

---

## Exec Mode

Exec mode (`<!--@Nx-->`) calls the LLM in execution mode — the model's response is parsed for code blocks and executed immediately. Equivalent to the `ollamaNexec` command but inline in a Markdown document.

### Syntax:

```
<!--@1x
prompt
-->
```

```
<!--@2x
prompt
-->
```

```
<!--@3x
prompt
-->
```

**Exec mode requires a code fence trigger**

Because exec mode directives contain no code fences, add a stub block in the same document to trigger the markdown parser. Without it the document is processed line-by-line as shell commands.

### **Always add a stub:**

```
<!--@1x
...your prompt...
-->
```

```
` `` bash
echo ""
```

```
Prompt template for exec mode
```

Always tell the model to wrap its code in a markdown fence:

Write python code in a `python` markdown block.

This works reliably across all model sizes.

```
When passing variable data to exec mode LLM
```

If you pass a variable with `<varname>`, tell the LLM it contains a file path:

`MSH_VAR_data` environment variable contains a FILE PATH. Read that file.

```

```

```
Language Block Reference
```

### ### Bash

Full bash, PATH includes all standard system paths.

```
```bash >output
for i in $(seq 1 5); do
    echo "Item $i: $((i * i))"
done
```

Python

Python 3 with automatic package installation. Missing packages detected from import statements and installed via pip.

```
import numpy as np
data = [23, 45, 12, 67, 34, 89, 11, 56]
print(f"mean={np.mean(data):.2f}, std={np.std(data):.2f}")
```

C

Compiled with gcc std=c11. Libraries auto-detected from include directives (-lm, -lpthread, -lGL etc.).

```
#include <stdio.h>
#include <math.h>
int is_prime(int n) {
    if (n < 2) return 0;
    for (int i = 2; i <= (int)sqrt(n); i++)
        if (n % i == 0) return 0;
    return 1;
}
```

```
}
int main() {
    for (int i = 2; i <= 30; i++)
        if (is_prime(i)) printf("%d\n", i);
    return 0;
}
```

Rust

Simple programs use `rustc`. Programs with external crates use `cargo` with `cargo add` automatically.

```
fn fib(n: u64) -> u64 {
    match n { 0 => 0, 1 => 1, _ => fib(n-1) +
fib(n-2) }
}
fn main() {
    for i in 0..10 { println!("{}", fib(i)); }
}
```

Go

Programs automatically get `go mod init` and `go mod tidy`.

```
package main
import (
    "fmt"
    "sort"
)
func main() {
    nums := []int{5, 2, 8, 1, 9, 3}
    sort.Ints(nums)
```

```
    for _, n := range nums { fmt.Println(n) }
}
```

Lua

Lua 5.4 with luarocks path configured automatically.

```
local m = {{1,2,3},{4,5,6},{7,8,9}}
for i = 1, 3 do
    for j = 1, 3 do io.write(m[i][j] .. " ") end
    io.write("\n")
end
```

Reading Variables in Each Language

Language	How to read MSH_VAR_name
Bash	<code>cat \$MSH_VAR_name</code>
Python	<code>open(os.environ['MSH_VAR_name']).read()</code>
Rust	<code>fs::read_to_string(env::var("MSH_VAR_name").unwrap())</code>
Go	<code>os.ReadFile(os.Getenv("MSH_VAR_name"))</code>
Lua	<code>io.open(os.getenv("MSH_VAR_name"), "r"):read("*all")</code>

Python:

```
import os
content = open(os.environ['MSH_VAR_myvar']).read()
lines = content.strip().split('\n')
```

Rust:

```
use std::env;
use std::fs;
fn main() {
    let path = env::var("MSH_VAR_myvar").unwrap();
    let content = fs::read_to_string(path).unwrap();
    for line in content.lines() { println!("{}",
line); }
}
```

Go:

```
package main
import (
    "fmt"
    "os"
    "strings"
)
func main() {
    path := os.Getenv("MSH_VAR_myvar")
    data, _ := os.ReadFile(path)
    lines :=
strings.Split(strings.TrimSpace(string(data)), "\n")
    fmt.Println(lines)
}
```

Lua:

```
local path = os.getenv("MSH_VAR_myvar")
local f = io.open(path, "r")
local content = f:read("*all")
```

```
f:close()
```

Tested Examples

All 28 examples below were tested and verified working across OpenAI, Ollama, and Claude vendors.

Test 1 — Basic bash block

No variables, no LLM. A plain bash block.

```
echo "Hello from bash"  
date
```

Test 2 — Variable passing between bash blocks

Write stdout to a variable, read it in the next block.

```
echo "hello from bash block"  
echo "line two"  
  
echo "=== received ==="  
cat $MSH_VAR_data  
echo "=== done ==="
```

Test 3 — Bash to LLM to Bash

Pass bash output as context to LLM, save answer, use in next block.

```
echo "2 + 2 = ?"
```

```
<!--@1 <data >answer
```

```
Give a one-line answer to this math question.
```

```
-->
```

```
echo "LLM said:"
```

```
cat $MSH_VAR_answer
```

Test 4 — Bash to Python

Bash produces a list of numbers, Python computes sum and average.

```
echo "10 20 30 40 50"
```

```
import os
```

```
nums = open(os.environ['MSH_VAR_data']).read().split()
```

```
total = sum(int(x) for x in nums)
```

```
print(f"Sum: {total}, Average: {total/len(nums)}")
```

Test 5 — Python to Bash

Python generates items, Bash displays them.

```
for i in range(5):
    print(f"item_{i}: {i*i}")

echo "=== Python output ==="
cat $MSH_VAR_result
```

Test 6 — C to Python

C computes squares, Python reads the list and processes it.

```
#include <stdio.h>
int main() {
    for (int i = 1; i <= 5; i++)
        printf("%d\n", i * i);
    return 0;
}

import os
data = open(os.environ['MSH_VAR_numbers']).read()
vals = [int(x) for x in data.split()]
print(f"Squares from C: {vals}")
print(f"Total: {sum(vals)}")
```

Test 7 — C to Python to LLM to Bash

Four-stage pipeline: C generates primes, Python computes stats, LLM gives insight, Bash prints report.

```
#include <stdio.h>
int main() {
    int primes[] = {2,3,5,7,11,13,17,19,23,29};
    for (int i = 0; i < 10; i++)
        printf("%d\n", primes[i]);
    return 0;
}

import os
nums = [int(x) for x in
open(os.environ['MSH_VAR_raw']).read().split()]
print(f"Count: {len(nums)}, Sum: {sum(nums)}, Max:
{max(nums)}")

<!--@1 <stats >conclusion
These are statistics about prime numbers. Give a one
sentence insight.
-->

echo "=== LLM insight ==="
cat $MSH_VAR_conclusion
```

Test 8 — Bash to Lua

Bash passes a list of numbers, Lua computes sum, count, and average.

```
echo "10 20 30 40 50"
```

```
local f = io.open(os.getenv("MSH_VAR_data"))
local nums = {}
for n in f:read("*a"):gmatch("%d+") do
    table.insert(nums, tonumber(n))
end
f:close()
local sum = 0
for _, v in ipairs(nums) do sum = sum + v end
print(string.format("Sum: %d, Count: %d, Avg: %.1f",
sum, #nums, sum/#nums))
```

Test 9 — Lua to Bash

Lua generates items, Bash displays them.

```
for i = 1, 5 do
    print(string.format("lua_item_%d = %d", i, i*i*i))
end

echo "=== Lua output ==="
cat $MSH_VAR_result
```

Test 10 — Bash to Rust

Bash passes a number, Rust computes its factorial.

```
echo "5"
```

```
use std::env;
use std::fs;
fn main() {
    let path = env::var("MSH_VAR_data").unwrap();
    let n: u64 =
fs::read_to_string(path).unwrap().trim().parse().unwrap();
    let fact: u64 = (1..=n).product();
    println!("{}", n, fact);
}
```

Test 11 — Rust to Python

Rust finds primes, Python reads and summarizes the list.

```
fn main() {
    for n in 2u32..30 {
        let is_prime = (2..n).all(|i| n % i != 0);
        if is_prime { println!("{}", n); }
    }
}
```

```
import os
data = open(os.environ['MSH_VAR_primes']).read()
nums = [int(x) for x in data.split()]
print(f"Primes up to 30: {nums}")
print(f"Count: {len(nums)}")
```

Test 12 — Bash to Go

Bash passes a number, Go computes the sum of all its divisors.

```
echo "100"
```

```
package main
import (
    "fmt"
    "os"
    "strconv"
    "strings"
)
func main() {
    path := os.Getenv("MSH_VAR_data")
    b, _ := os.ReadFile(path)
    n, _ := strconv.Atoi(strings.TrimSpace(string(b)))
    sum := 0
    for i := 1; i <= n; i++ {
        if n%i == 0 { sum += i }
    }
    fmt.Printf("Divisors sum of %d = %d\n", n, sum)
}
```

Test 13 — LLM generates data, Python processes

LLM generates city population data, Python extracts numbers and computes totals.

```
<!--@1 >dataset
Generate a list of 5 random city names with
populations, one per line, format: "City: N"
-->

import os, re
data = open(os.environ['MSH_VAR_dataset']).read()
nums = [int(x) for x in re.findall(r'\d+', data)]
print(f"Total population: {sum(nums):,}")
print(f"Average: {sum(nums)//len(nums):,}")
```

Test 14 — C generates, LLM explains, Bash reports

C outputs Fibonacci numbers, LLM identifies the pattern, Bash prints the result.

```
#include <stdio.h>
int main() {
    int fib[] = {1,1,2,3,5,8,13,21,34,55};
    for (int i = 0; i < 10; i++)
        printf("%d\n", fib[i]);
    return 0;
}
```

```
<!--@1 <rawdata >explanation
What pattern do these numbers follow? One sentence
only.
```

```
-->
```

```
echo "=== C computed, LLM explained ==="  
cat $MSH_VAR_explanation
```

Test 15 — LLM writes Python code, Python executes it

LLM generates code into a variable, Bash inspects it, Python runs it with `exec()`.

```
<!--@1 >code  
Write only python code, no explanation, no markdown.  
Print first 10 fibonacci numbers using a generator.  
-->
```

```
echo "=== LLM wrote this code ==="  
cat $MSH_VAR_code
```

```
import os  
exec(open(os.environ['MSH_VAR_code']).read())
```

Test 16 — Python to LLM filter to Python

Python generates a list, LLM filters it by a condition, Python processes the filtered result.

```
data = ["apple 5", "banana 12", "cherry 3", "date 8",
"elderberry 1"]
for item in data:
    print(item)
```

```
<!--@1 <raw >filtered
```

From this list keep only items with number > 5. Return only the filtered lines, nothing else.

```
-->
```

```
import os
lines =
open(os.environ['MSH_VAR_filtered']).read().strip().split('\n')
print(f"Filtered {len(lines)} items:")
for line in lines:
    print(f" {line}")
```

Test 17 — Lua to LLM translate to Bash

Lua generates metrics as key=value pairs, LLM converts to human-readable summary, Bash displays.

```
local data = {cpu=87, memory=62, disk=45, network=23}
for k, v in pairs(data) do
    print(k .. "=" .. v)
end
```

```
<!--@1 <report >summary
```

These are server metrics as key=value pairs. Write a one-line human readable status summary.

```
-->
```

```
echo "Server status: $(cat $MSH_VAR_summary)"
```

Test 18 — Two LLM calls in pipeline

Bash writes a question, first LLM answers it, second LLM turns the answer into a haiku.

```
echo "What is the boiling point of water in Celsius?"
```

```
<!--@1 <question >answer  
-->
```

```
<!--@1 <answer >haiku
```

```
Turn this fact into a haiku. Return only the haiku  
lines.
```

```
-->
```

```
echo "=== Haiku ==="  
cat $MSH_VAR_haiku
```

Test 19 — LLM generates matplotlib code, Python executes

LLM writes plot code into a variable, Python runs it with `exec()`. Chart saved to file.

```
<!--@1 >plotcode
```

Write only python code using matplotlib. No explanation, no markdown fences.

Plot a bar chart of these values: Mon=5, Tue=8, Wed=3, Thu=9, Fri=6.

Save to /tmp/chart.png, do not call plt.show().

-->

```
import os
exec(open(os.environ['MSH_VAR_plotcode']).read())
print("Chart saved to /tmp/chart.png")
```

```
ls -la /tmp/chart.png
```

Test 20 — LLM generates seaborn heatmap

LLM writes seaborn code, Python executes it.

```
<!--@1 >plotcode
```

Write only python code using seaborn and matplotlib. No explanation, no markdown.

Create a heatmap of a 5x5 correlation matrix with random data (seed=42).

Save to /tmp/heatmap.png, do not call plt.show().

-->

```
import os
exec(open(os.environ['MSH_VAR_plotcode']).read())
print("Saved /tmp/heatmap.png")
```

Test 21 — C data to LLM plot code to Python

C computes sine wave x/y pairs, LLM writes matplotlib code to read the file and plot, Python executes. Note the prompt tells LLM that MSH_VAR_data is a file path.

```
#include <stdio.h>
#include <math.h>
int main() {
    for (int i = 0; i <= 20; i++)
        printf("%.2f %.2f\n", i * 0.314, sin(i *
0.314));
    return 0;
}
```

```
<!--@1 <data >plotcode
```

```
Write only python code. No explanation, no markdown
fences.
```

```
MSH_VAR_data environment variable contains a FILE PATH.
Read the file to get x y pairs.
```

```
Plot a sine wave line chart, save to /tmp/sine.png, no
plt.show().
```

```
-->
```

```
import os
exec(open(os.environ['MSH_VAR_plotcode']).read())
print("Saved /tmp/sine.png")
```

Test 22 — Exec mode: histogram

LLM generates code and mshell executes it immediately. The stub bash block triggers the markdown parser.

```
<!--@1x
```

```
Write python code in a python markdown code block  
(``python ...``).
```

```
The code should:
```

1. Generate 50 random numbers from normal distribution
2. Plot a histogram, save to /tmp/histogram.png
3. Print mean and std

```
Use matplotlib, numpy.
```

```
-->
```

```
echo ""
```

Test 23 — Go data to LLM to Plotly HTML

Go generates monthly data, LLM writes plotly code to read the file and create a chart, Python executes. Result saved as interactive HTML.

```
package main  
import "fmt"  
func main() {  
    for i := 1; i <= 12; i++ {  
        fmt.Printf("Month%d %d\n", i, 100 + i*15 +  
(i%3)*20)  
    }  
}
```

```
<!--@1 <data >plotcode
```

Write only python code using plotly. No explanation, no markdown fences.

MSH_VAR_data environment variable contains a FILE PATH. Read that file to get month name and value pairs.

Create a line chart, save to /tmp/plotly_chart.html, no show().

```
-->
```

```
import os
exec(open(os.environ['MSH_VAR_plotcode']).read())
print("Saved /tmp/plotly_chart.html")
```

Test 24 — Exec mode: matplotlib animated window

LLM generates animated sine wave code, mshell executes it, window opens live.

```
<!--@1x
```

```
Write python code in a ```python``` markdown block.
```

```
Animated sine wave in matplotlib window.
```

```
Use plt.show(). Use matplotlib, numpy.
```

```
-->
```

```
echo ""
```

Test 25 — Exec mode: Plotly 3D surface in browser

LLM generates interactive 3D surface plot, mshell executes it, browser opens automatically.

```
<!--@1x
Write python code in a ```python``` markdown block.
Write python code using plotly that creates an
interactive 3D surface plot
of  $z = \sin(x) * \cos(y)$ . Call fig.show() at the end.
-->
```

```
echo ""
```

Test 26 — Exec mode: Tkinter analog clock

LLM generates a live analog clock with tkinter, mshell executes it, window opens.

```
<!--@1x
Write python code in a ```python``` markdown block.
Write python code using tkinter and math that draws an
animated clock
that updates every second. Use mainloop().
-->
```

```
echo ""
```

Test 27 — Exec mode: C OpenGL spinning triangle

LLM generates C OpenGL code, Python writes it to file, compiles with gcc, and runs. OpenGL window opens.

```
<!--@1x
Write python code in a ```python``` markdown block.
Write C code that opens an OpenGL window using GLUT and
draws a spinning colored triangle.
Write the C code to a file, compile with gcc -lGL -lGLU
-lglut, run the result. Use subprocess.
-->

echo ""
```

Test 28 — Exec mode: Pygame bouncing balls

LLM generates pygame animation, mshell executes it, animation window opens.

```
<!--@1x
Write python code in a ```python``` markdown block.
Write python code using pygame that shows bouncing
colored balls animation.
Run it with pygame.display and event loop.
-->

echo ""
```

Best Practices

Variable naming

Use descriptive names that reflect the content:

```
>raw_data      – initial data from source
>filtered      – after filtering or processing
>stats         – computed statistics
>analysis      – LLM analysis result
>plotcode      – LLM-generated visualization code
```

Data format between languages

For inter-language compatibility use simple line-based formats:

```
# One value per line
```

```
42.5
```

```
31.2
```

```
56.8
```

```
# Key=value pairs (easy to parse in any language)
```

```
cpu=87
```

```
memory=62
```

```
# Space-separated columns
```

```
2026-01-01 120.5
```

```
2026-01-02 135.2
```

Avoid complex nested JSON — harder to parse uniformly across all languages.

Prompt tips for code generation

Always specify these in prompts:

- What library to use: `using matplotlib`, `using numpy`
- No extra text: `Return only the code, no explanation`
- When variable is a file path: `MSH_VAR_X` contains a FILE PATH. Read that file.`
- Where to save output: `Save to /tmp/output.png`

Block ordering

Always place producer blocks before consumer blocks.

CORRECT order — producer writes first, consumer reads after:

```
...
```

```
...
```

WRONG — consumer runs before producer, variable does not exist yet:

```
...
```

```
...
```

Error handling

Check that variables exist before using them:

```
import os, sys
var_path = os.environ.get('MSH_VAR_mydata')
```

```
if not var_path:
    print("Error: mydata not set", file=sys.stderr)
    sys.exit(1)
content = open(var_path).read()
```

Troubleshooting

Variable not found

Symptom: [msh_ctx] Warning: variable 'myvar' not found

Cause: The producing block has not run yet or it failed silently.

Fix: Check that the block with `>myvar` appears before the block with `<myvar`. Verify the producing block runs without errors.

LLM treats variable as data instead of file path

Symptom: Python error like `ValueError: could not convert string to float: '/tmp/mshell_ctx_1234/data'`

Cause: LLM-generated code uses `os.environ['MSH_VAR_data']` directly as data instead of reading the file at that path.

Fix: Add to the LLM prompt: `MSH_VAR_data` environment variable contains a FILE PATH. Read that file.

Exec mode: LLM output visible but nothing executes

Symptom: LLM response text appears in terminal but no code runs.

Cause: Document has no code fences so mshell processes it line-by-line as shell commands instead of using the markdown parser.

Fix: Add a stub block anywhere in the document:

```
echo ""
```

CRLF line endings

Symptom: `command not found: date\r`

Cause: Markdown file has Windows line endings.

Fix: `dos2unix myfile.md` or configure your editor to save with Unix line endings.

Python package not auto-installed

Symptom: `ModuleNotFoundError`

Cause: Package name differs from the import name, e.g. `import cv2` but package is `opencv-python`.

Fix: Add a manual install block before the python block:

```
pip3 install opencv-python --break-system-packages -q
```

C compilation fails

Symptom: `=== C Compilation failed ===`

Cause: Missing library development headers.

Fix: `sudo apt install lib<name>-dev`. The compiler error appears in the output before the failure message.

Rust first run is slow

Symptom: Long pause on first execution with external crates.

Cause: cargo downloads and compiles dependencies on first use.

Fix: Normal behavior. Subsequent runs use cached builds. For fast compilation write self-contained code without external crates and use `rustc` directly.

Quick Reference

VARIABLE SYNTAX

```
```lang >outvar           write stdout to outvar
```lang <invar           read invar as MSH_VAR_invar
(file path)
```lang <invar >outvar   both
```

READ VARIABLE – MSH\_VAR\_name is always a FILE PATH

```
bash: cat $MSH_VAR_name
python: open(os.environ['MSH_VAR_name']).read()
rust:
fs::read_to_string(env::var("MSH_VAR_name").unwrap())
go: os.ReadFile(os.Getenv("MSH_VAR_name"))
lua: io.open(os.getenv("MSH_VAR_name"),
"r"):read("*all")
```

## LLM DIRECTIVES

```
<!--@1 >out
prompt
--> model 1, save response to
out
```

```
<!--@2 <in >out
prompt
--> model 2, read in, save to
out
```

```
<!--@3 <in
prompt
--> model 3, read in, no save
```

```
<!--@1x
```

```
prompt
--> model 1 exec mode:
generates and runs code
```

EXEC MODE – always add stub block when no other ``` in document:

```
```bash
echo ""
```

EXEC MODE PROMPT TEMPLATE

Write python code in a `python` markdown block.
[your instructions here]

WHEN LLM READS A VARIABLE FILE

MSH_VAR_data environment variable contains a FILE PATH. Read that file.

```
*mshell v1.4.1 – Inter-Language Exchange & LLM
Directives*
```

```
*Session context: /tmp/mshell_ctx_pid – variables
persist for the duration of the mshell process*
```
